

COMPUTER SCIENCE



Database Management System

Transaction & Concurrency Control

Lecture_6

Vijay Agarwal sir



An orange diamond-shaped sign with a black border and the text 'TOPICS TO BE COVERED' in black capital letters.

**TOPICS
TO BE
COVERED**

A red diamond-shaped marker with a white border and the number '01' in white.

01

Conflict & View Serializable

A red diamond-shaped marker with a white border and the number '02' in white.

02

**Problem Due to Concurrent
Execution**



Conflict Serializable.

- ① BASIC Concept
- ② Testing for Conflicting Serializable
 - Precedence Graph Method
- ③ Conflict Pair
- ④ Conflict equivalent to Any Serial Schedule.

Serializable

① Conflict
Serializable

[Sufficient
Condition]

② View
Serializable

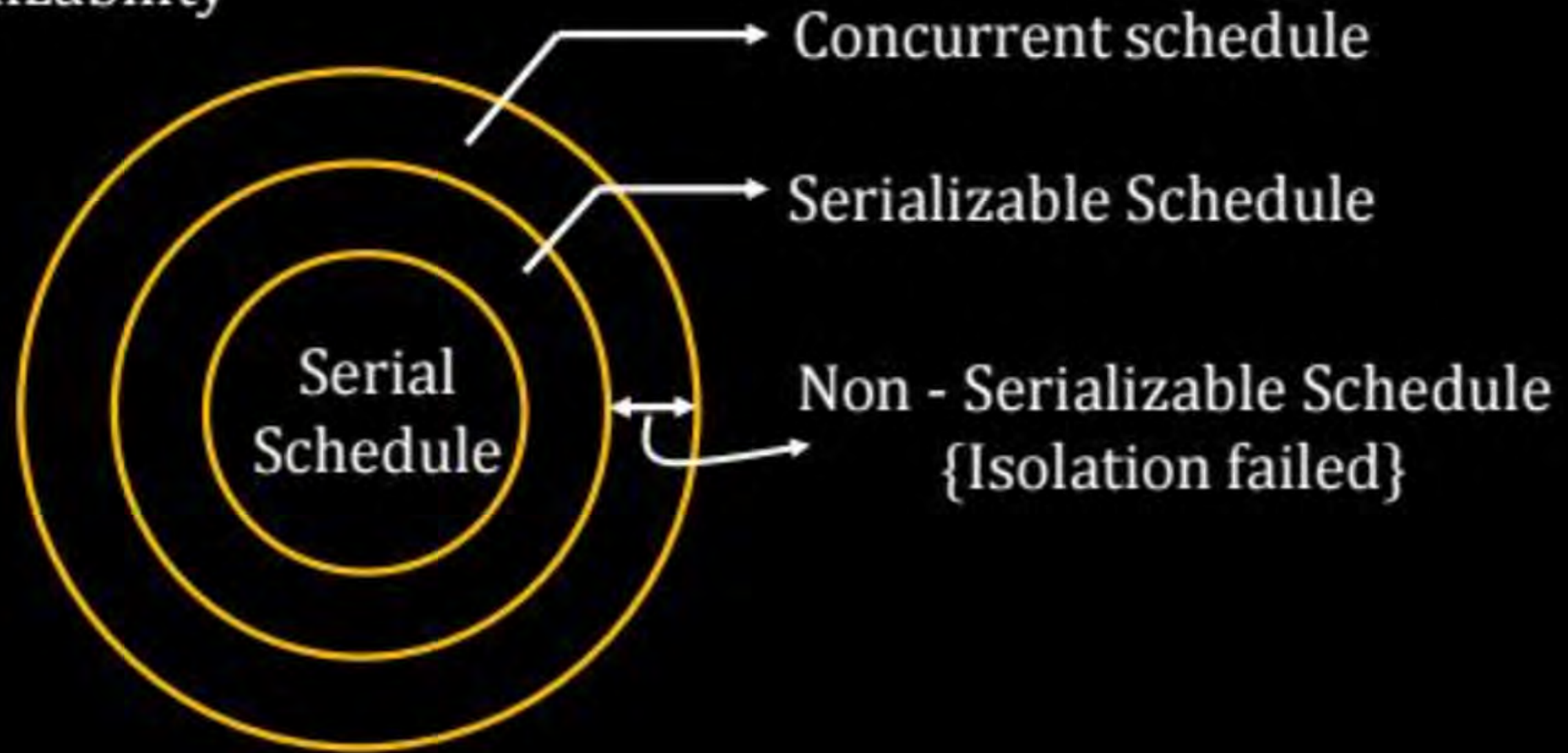
[Necessary
& Sufficient]

Serializable Schedule

A Schedule is serializable Schedule if it is equivalent to a Serial Schedule.

✓ (i) Conflict Serializability

✓ (ii) View Serializability



Note

If a Schedule is Conflict Serializable then it is already View Serializable.

Note

If a Schedule is Not Conflict Serializable (CNC)

then it May / May Not be View Serializable.

→ If a Schedule is Not View Serializable then it is Not Serializable

Note

A Schedule is serializable if either it is

Conflict Serializable @ View Serializable

@ Both.

View Serializability: [S & S']

For each Data Item

① Initial Read

S:

Non Serial
Schedule (Given
Question)

② Final Write

S':

Any Serial Schedule
of S.

③ Write - Read (Updated Read)
Sequence

View Serializability



Let S and S' be two schedules with the same set of transactions. S and S' are **view equivalent** if the following three conditions are met, for each data item

'Q'

→ Initial Read

1. If in schedule S , transaction T_i reads the initial value of Q , then in schedule S' also transaction T_i must read the initial value of Q .
2. If in schedule S transaction T_i executes **read**(Q), and that value was produced by transaction T_j (if any), then in schedule S' also transaction T_i must read the value of Q that was produced by the same **write**(Q) operation of transaction T_j .
3. The transaction (if any) that performs the final **write**(Q) operation in schedule S must also perform the final **write**(Q) operation in schedule S' .

→ Write-Read Sequence

→ Final Write

View Serializability

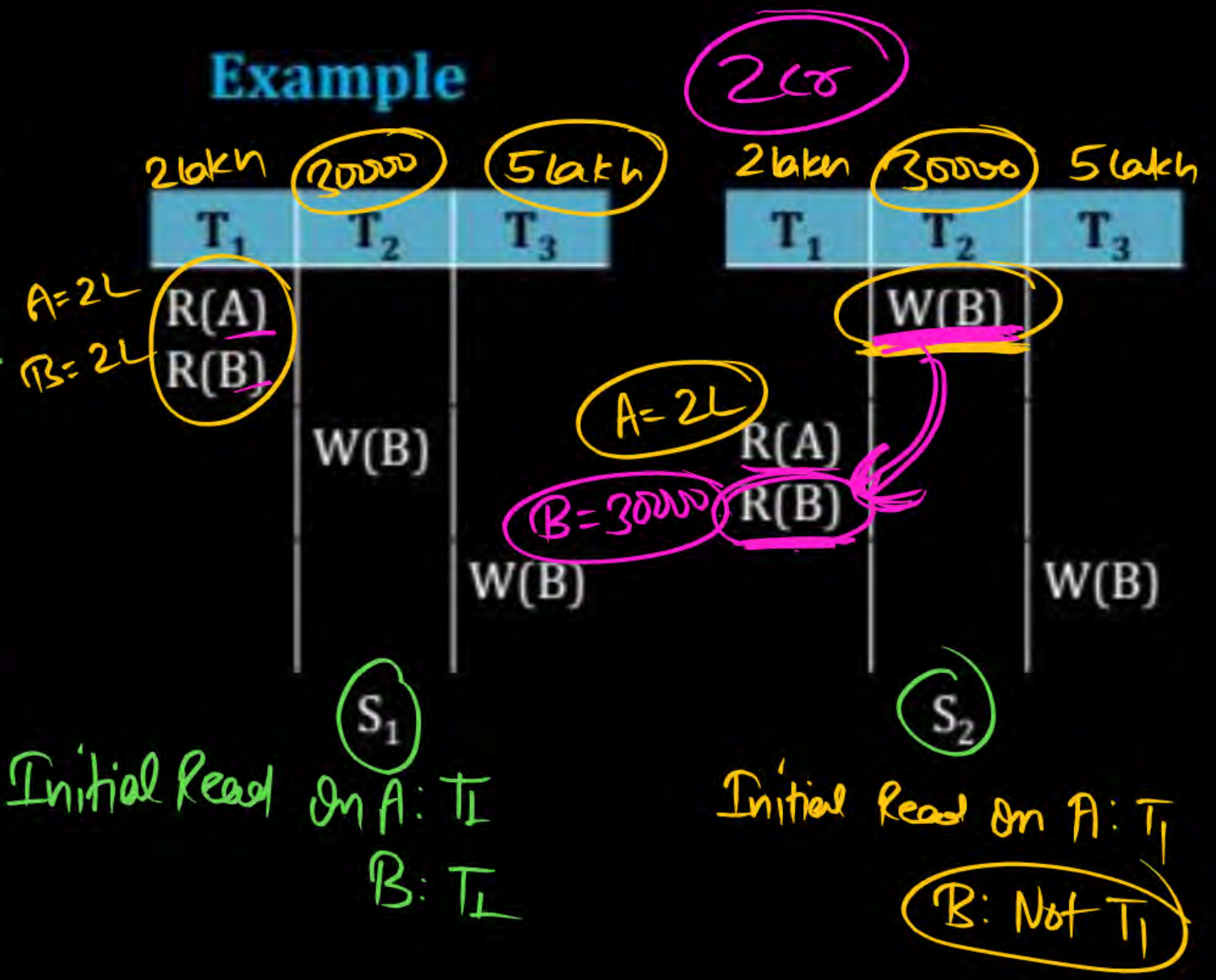
□ **View Serializable**
Schedule: View equivalent
serial schedule.

□ **View Equivalent:** S_1 and S_2
said to be view equivalent.

Only if

(1) initial reads of S_1 and S_2
should be same.

Example



View Serializability

2.

Final updates for every data item should be same in S_1 and S_2

<i>2Lakh</i> T_1	<i>30000</i> T_2	<i>5Lakh</i> T_3
W(A)		
W(B)		
	W(A)	
		W(A) <i>A=5L</i>
		W(B) <i>B=5L</i>

S_1
Final write on *A: T_2*
B: T_3

<i>2Lakh</i> T_1	<i>30000</i> T_2	<i>5Lakh</i> T_3
W(A)		
		W(A)
W(B)		
	<i>30000</i> W(A)	
		W(B) <i>B=5Lakh</i>

S_2
Final write on *A: T_2*
B: T_3

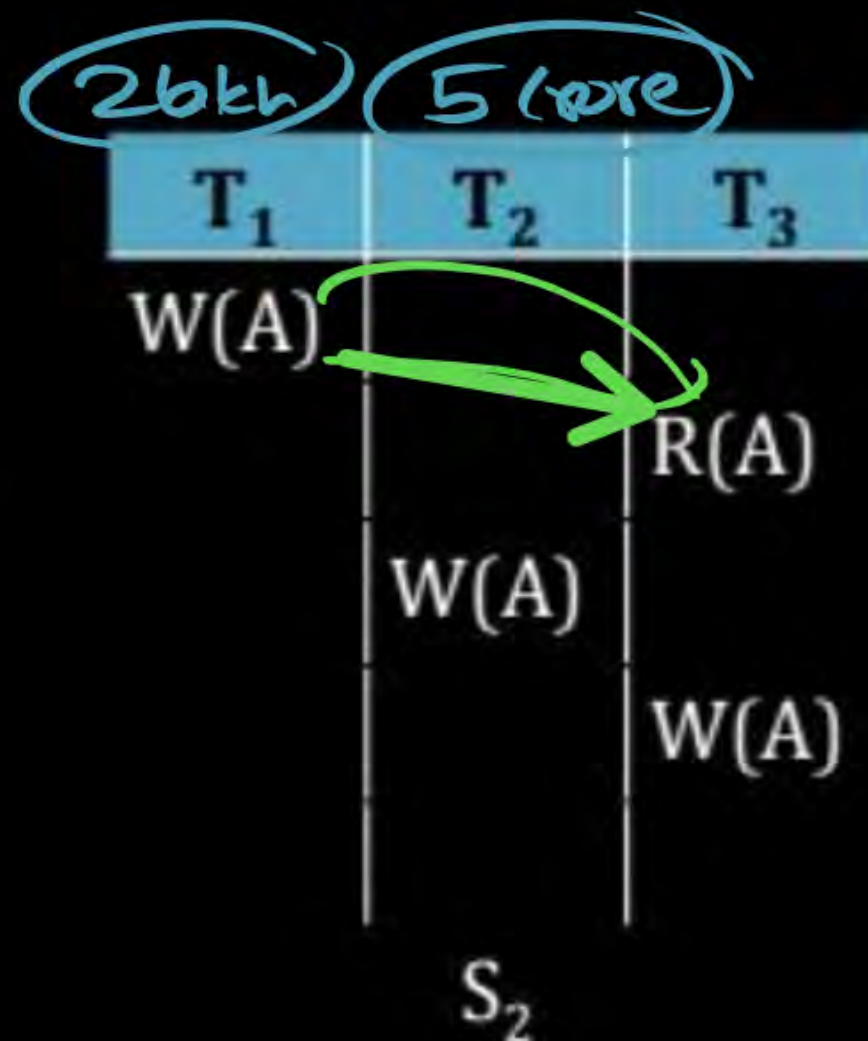
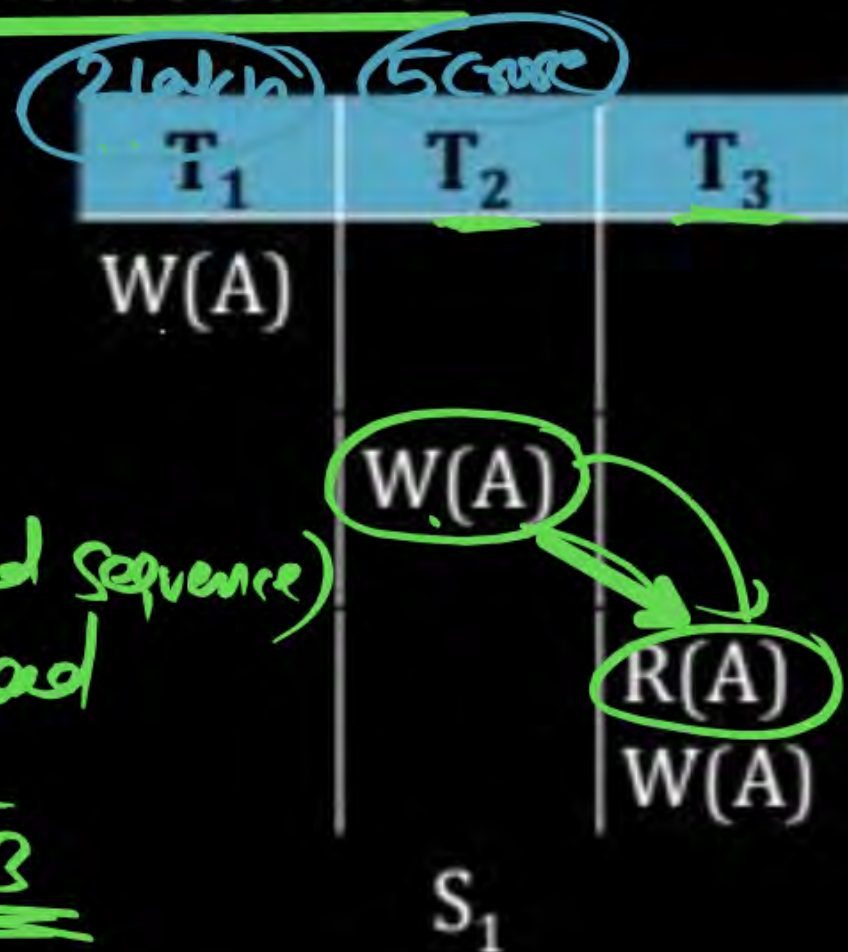
View Serializability

3.

Write-Read sequence should also be equal. (Updated Reads should be same)

(Write-Read sequence)
UPDATED Read

$T_2 \rightarrow T_3$

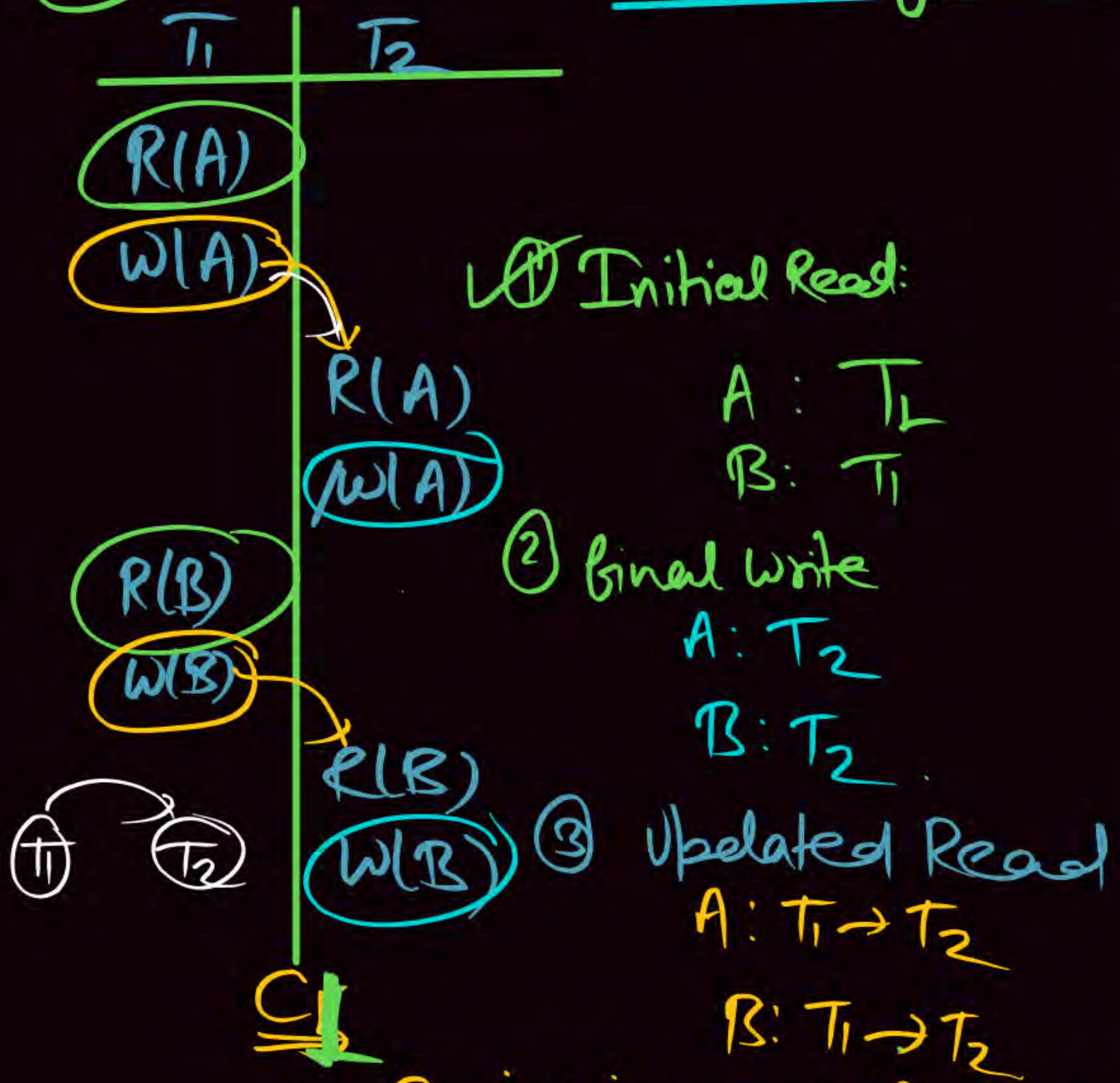


UPDATED Read

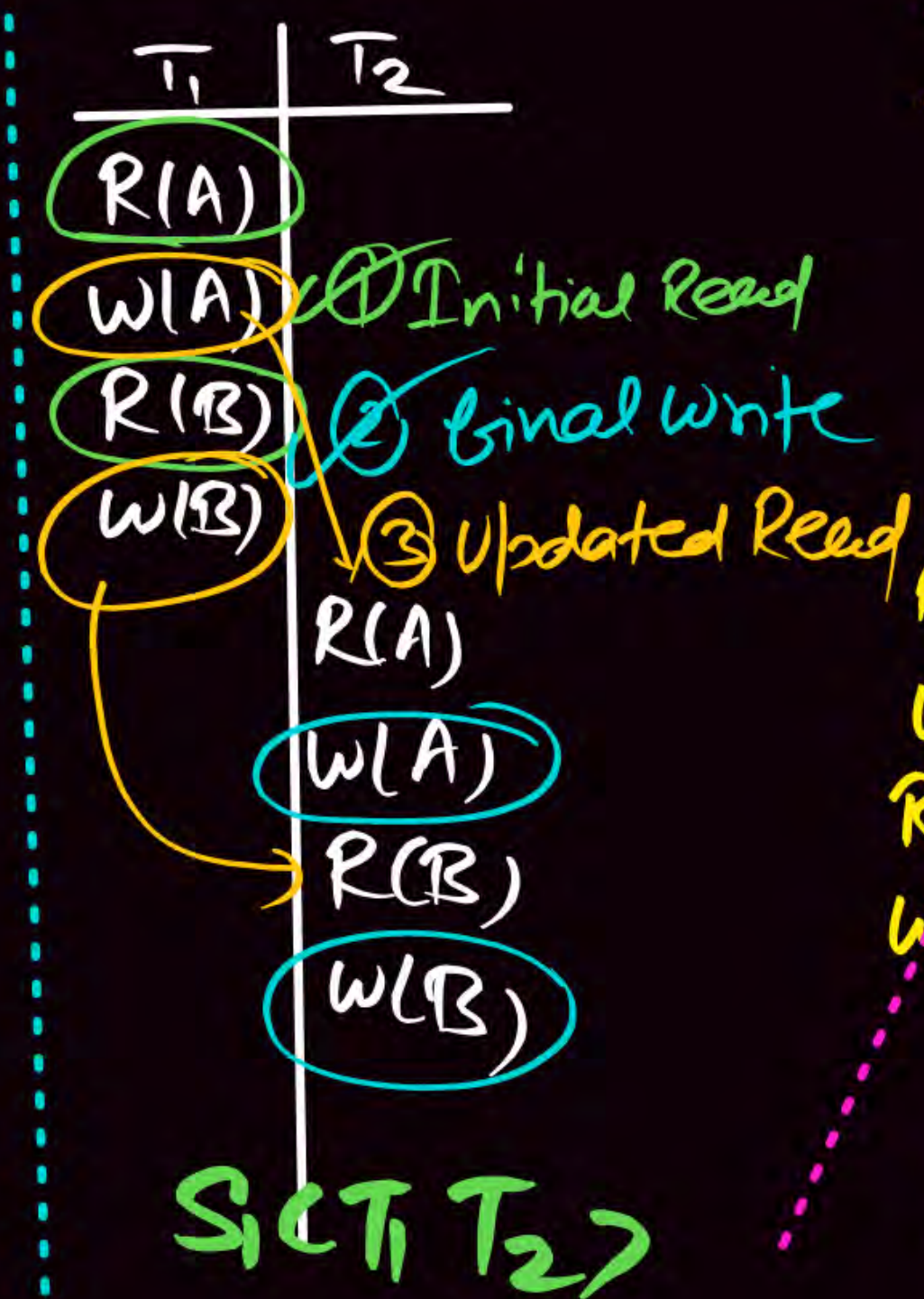
$T_1 \rightarrow T_3$

Q1

Checking View Serializable



C is View equivalent to S₁ < T₁ T₂ >



C_T

A: 1710
B: 3290

5000

S, (T₁ T₂)

Conflict Serializable



View Serializable

View
Serializable: (T₁ T₂)

3 Transaction then 3! Serial Schedule.
= 6 Serial Schedule.

$\langle T_1 T_2 T_3 \rangle$

$\langle T_1 T_3 T_2 \rangle$

$\langle T_2 T_1 T_3 \rangle$

$\langle T_2 T_3 T_1 \rangle$

$\langle T_3 T_1 T_2 \rangle$

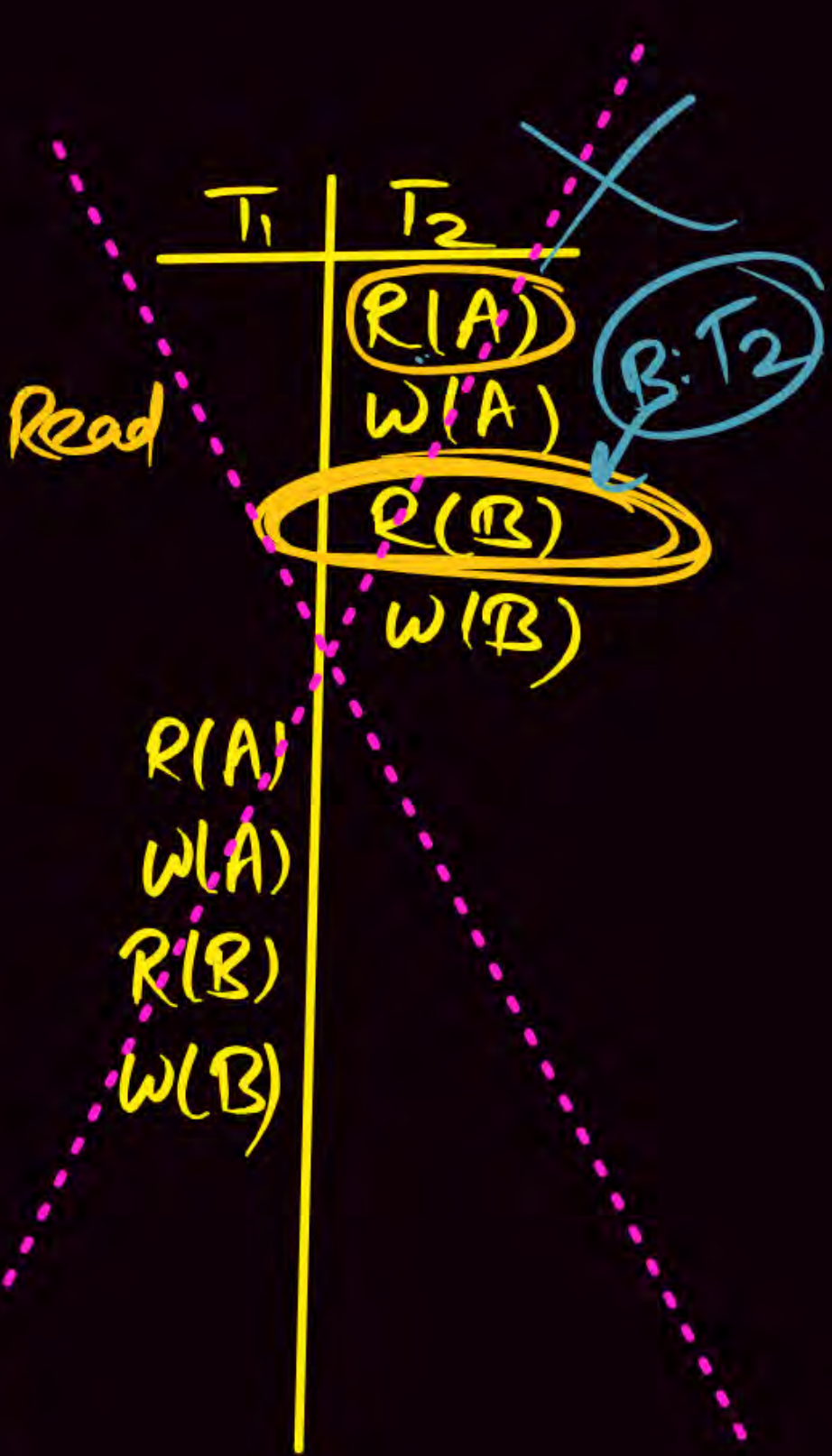
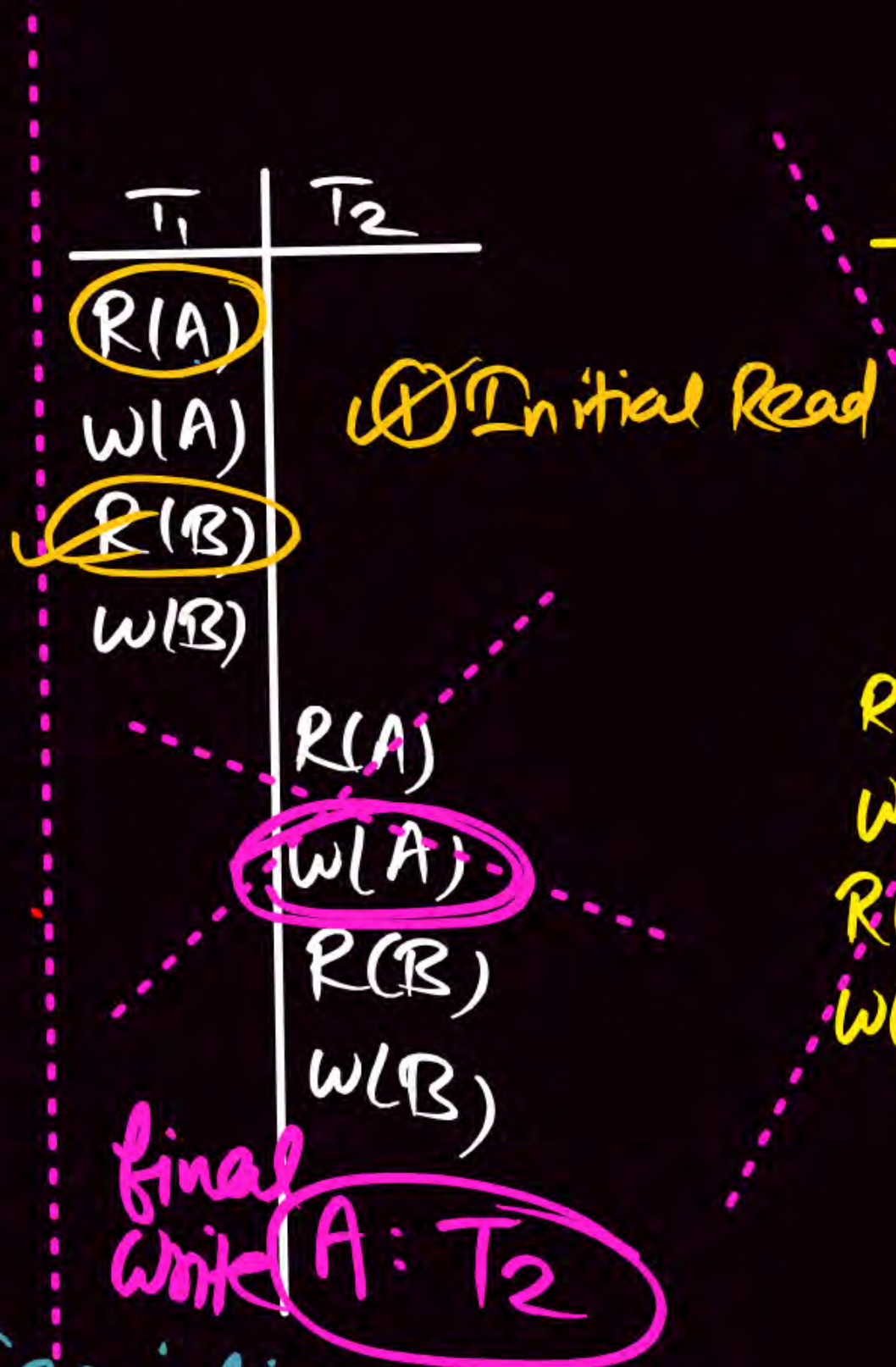
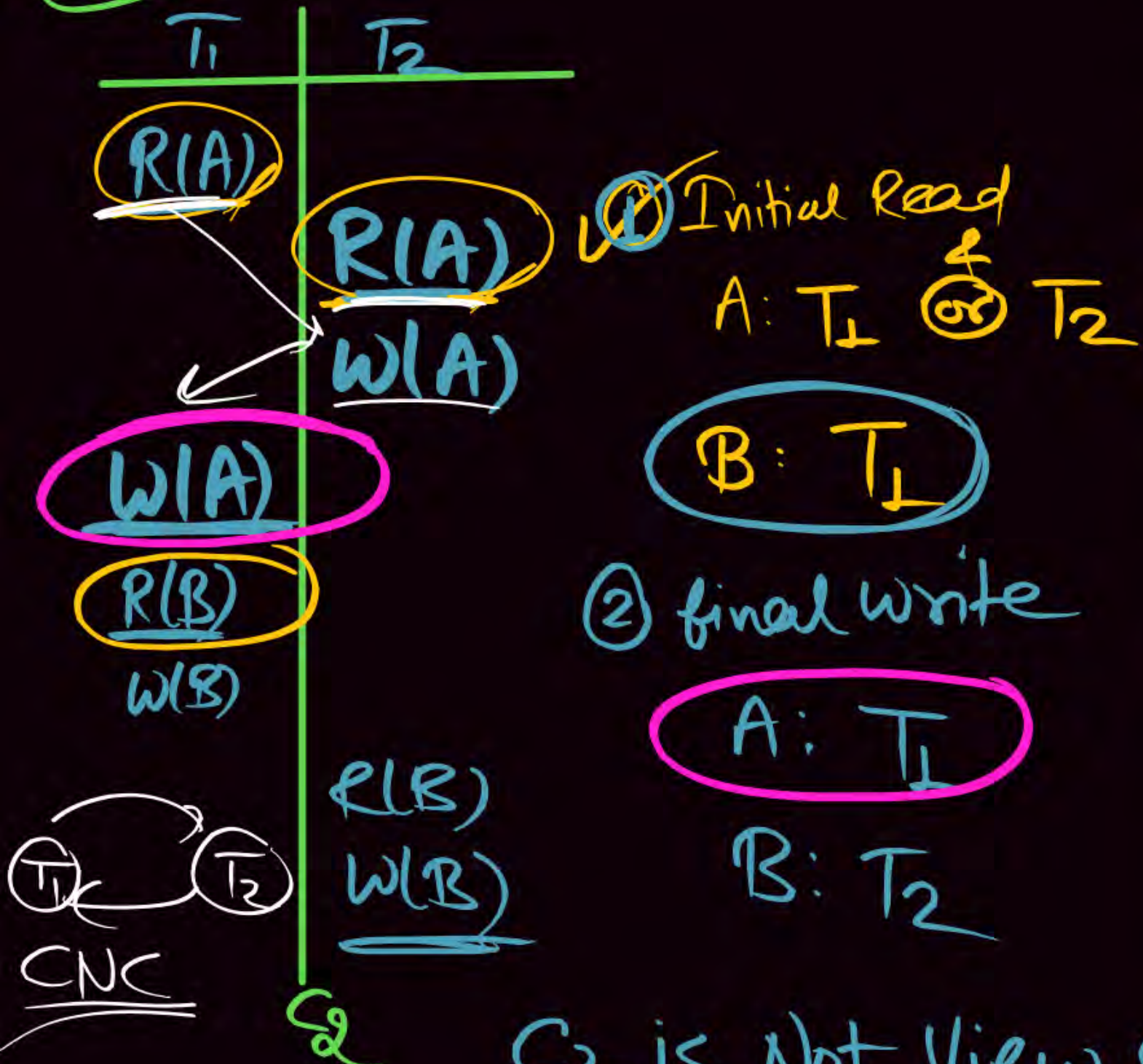
$\langle T_3 T_2 T_1 \rangle$

6 Serial
Schedule

Dummy

Pick Any One Condition
& Neglect the Some Serial
Schedule (option elimination)
& then apply all 3 condition.

eg2



C_2 is Not View Serializable

Practical

C₂: 1900
 3200

 5200

Inconsistent

① Conflict Serializable



Cycle Not Conflict

② View Serializable

Not View Serializable

∴ Not Serializable

View Serializability (Cont.)

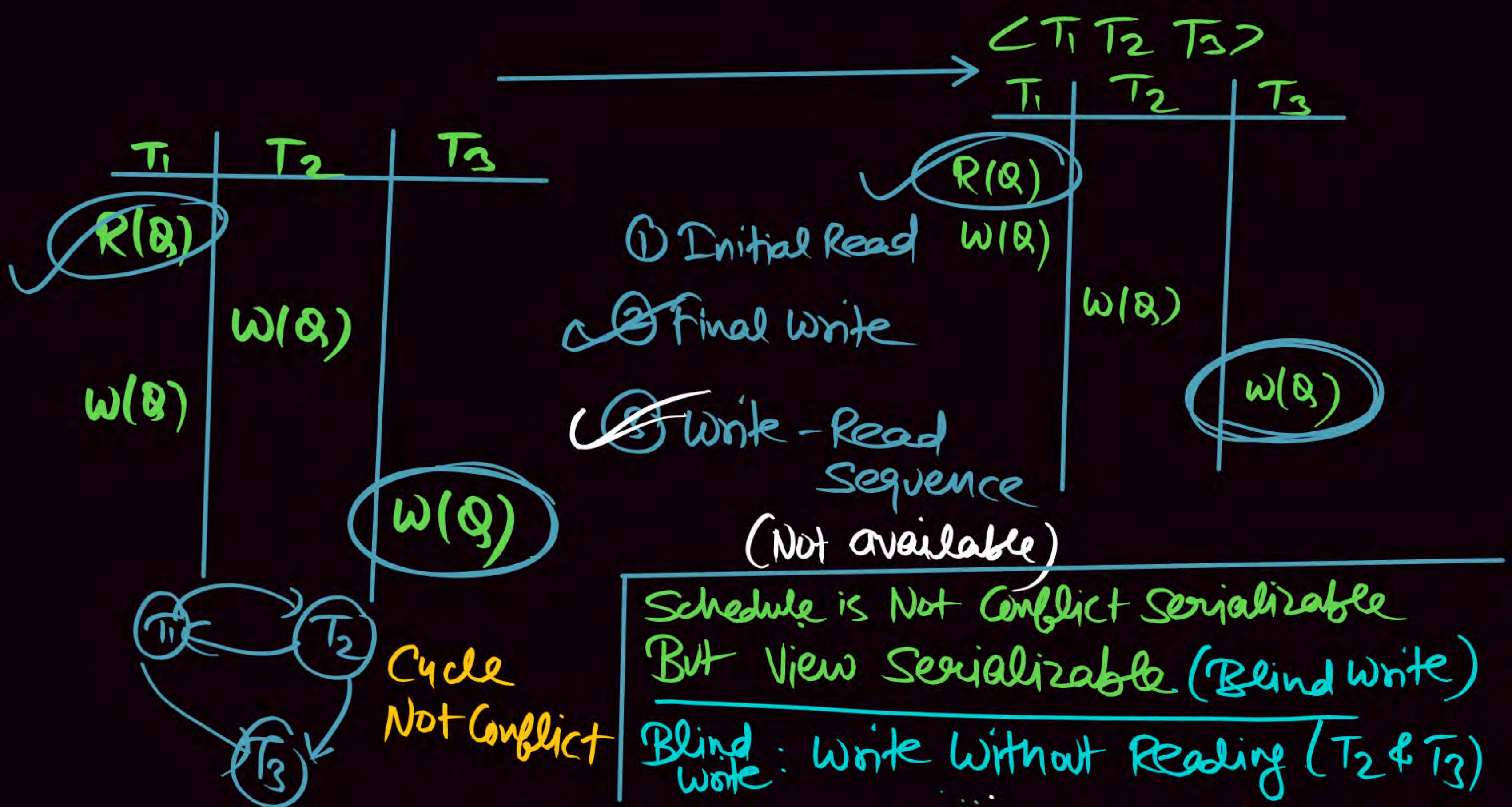
- A schedule S is view serializable if it is view equivalent to a serial schedule.
- Note ▪ Every conflict serializable schedule is also view serializable.
- Below is a schedule which is view-serializable but not conflict serializable.

Note:

Every view serializable schedule that is not conflict serializable has **blind writes**.

T ₂₇	T ₂₈	T ₂₉
read(Q)		
	write(Q)	
write(Q)		write(Q)

T₂₈ & T₂₉ Performing Blind Write.



Q.

T ₁	T ₂	T ₃
	R(A) R(B)	
W(B)		R(B)
W(A)	W(A)	<u>W(A)</u>

① Initial Read

A: T₂
B: T₂

② Final Write

A: T₂
B: T₁

$\langle T_2 T_3 T_1 \rangle$ $\begin{pmatrix} P \\ W \end{pmatrix}$

T ₁	T ₂	T ₃
	R(A) R(B) W(A)	
		R(B) <u>W(A)</u>

① Initial A: T₂
Read B: T₂

② Final Write

A: T₁

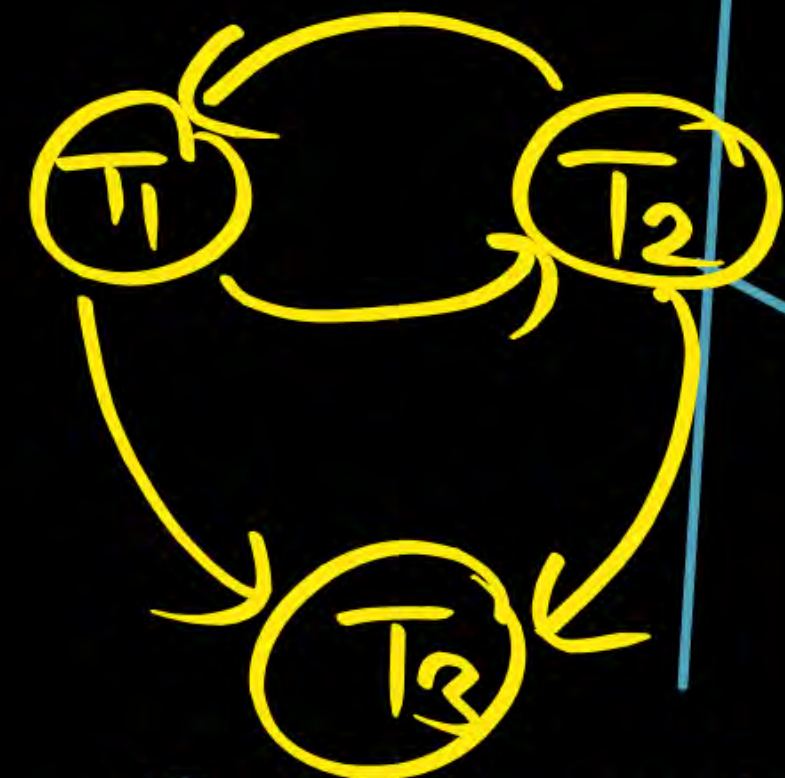
B: T₁
W(B)

W(A)

③ Write Read Fail

Q.

T ₁	T ₂	T ₃
	<u>R(A)</u>	
	<u>R(B)</u>	
<u>W(B)</u>		
		<u>R(B)</u>
W(A)	W(A)	
		W(A)



Cycle Not Conflict
But View Serializable
∴ Schedule is Serializable.

Q.

Schedule is View Serializable
as $\langle T_2 T_1 T_3 \rangle$.

T_1	T_2	T_3
	$R(A)$ $R(B)$	
$W(B)$		$R(B)$
$W(A)$	$W(A)$	$W(A)$

① Initial Read

A: T_2

B: T_2

② Final Write

✓ A: T_3

✓ B: T_2

③ Write Read Sequence

B: $T_1 \rightarrow T_3$

$\langle T_2 T_1 T_3 \rangle$



T_1	T_2	T_3
	$R(A)$ $R(B)$ $W(A)$	
	$W(B)$ $W(A)$	$R(B)$ $W(A)$

(Write-Read Sequence)
③ Updated Read

B: $T_1 \rightarrow T_3$

① Initial Read

A: T_2

B: T_2

② Final Write

✓ A: T_3

✓ B: T_1

3 Transaction
then 3!

Serial
Schedule

Dummy.

① Initial Read: T_2

② Final Write: T_3

~~\times~~ $\langle T_1 T_2 T_3 \rangle$
 ~~\times~~ $\langle T_1 T_3 T_2 \rangle$

$\langle T_2 T_1 T_3 \rangle$

~~\times~~ $\langle T_2 T_3 T_1 \rangle$

~~\times~~ $\langle T_3 T_1 T_2 \rangle$

~~\times~~ $\langle T_3 T_2 T_1 \rangle$

Consider the following transactions with data items P and Q initialized to zero:

T_1 : read (P);
read (Q);
if $P = 0$ then $Q := Q + 1$;
write (Q).

T_2 : read (Q) ;
read (P);
if $Q = 0$ then $P := P + 1$;
write (P).

Any non-serial interleaving of T_1 and T_2 for concurrent execution leads to

[GATE-2012-CS: 1M]

- ☐ A a serializable schedule
- ☒ B a schedule that is not conflict serializable
- ☐ C a conflict serializable schedule
- ☐ D a schedule for which a precedence graph cannot be drawn

Q.14

Consider the following schedule S of transactions T_1 and T_2 :

Which of the following is TRUE about the schedule S? [2004: 2 Marks]

- A** S is serializable only as T_1, T_2
- B** S is serializable only as T_2, T_1
- C** S is serializable both as T_1, T_2 and T_2, T_1
- ☒ **D** S is not serializable either as T_1 or as T_2

T_1	T_2
Read(A) $A = A - 10$	Read(A) $Temp = 0.2 * A$ Write(A) Read(B)
Write(A) Read(B) $B = B + 10$ Write(B)	 $B = B + Temp$ Write(B)

Consider a simple checkpointing protocol and the following set of operations in the log.

(start, T4); (write, T4, y, 2, 3); (start, T1);
(commit, T4); (write, T1, z, 5, 7);
(checkpoint);
(start, T2); (write, T2, x, 1, 9); (commit, T2);
(start, T3); (write, T3, z, 7, 2);

If a crash happens now and the system tries to recover using both undo and redo operations, what are the contents of the undo list and the redo list?

[GATE-2015-CS: 2M]

- A** Undo: T3, T1; Redo: T2
- B** Undo: T3, T1; Redo: T2, T4
- C** Undo: none; Redo: T2, T4, T3, T1
- D** Undo: T3, T1, T4; Redo: T2

Problem due to Concurrent execution:

- ① WR (Write - Read) Problem / Dirty Read / Uncommitted Read
- ② RW (Read - Write) / Un / non Repeatable Read Problem
- ③ WW (Write - Write) Problem / Lost Update Problem.
- ④ Phantom Tuple Problem.



**THANK
YOU!**

