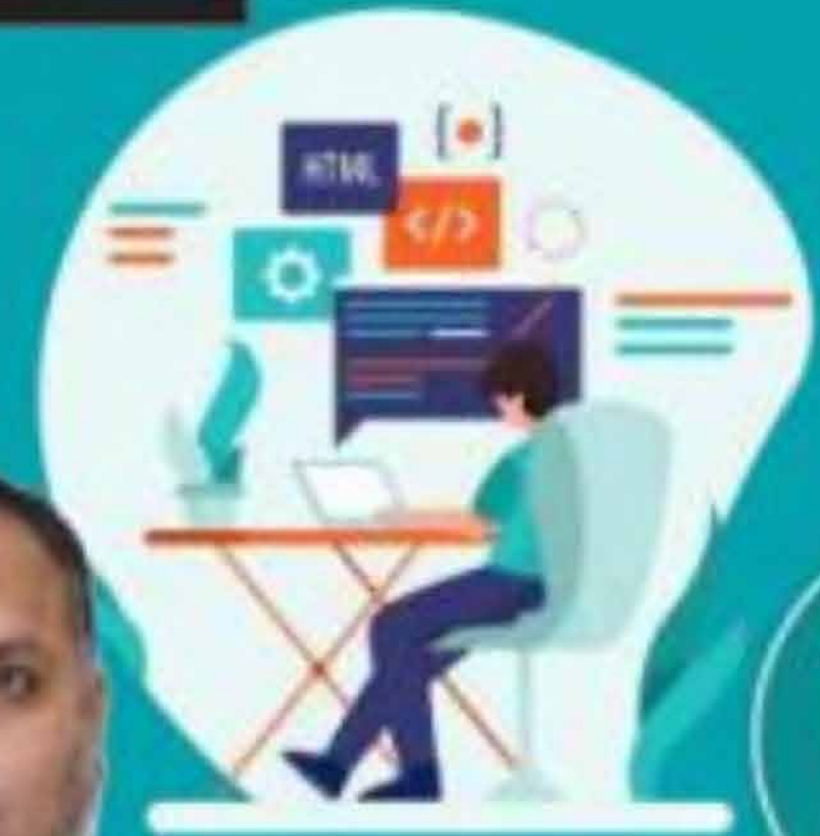


# COMPUTER SCIENCE



## Memory Management

Lecture No 01



Dr. KHALEEL KHAN SIR





# Topics to be Covered

Abstract View of  
memory

Loading vs linking



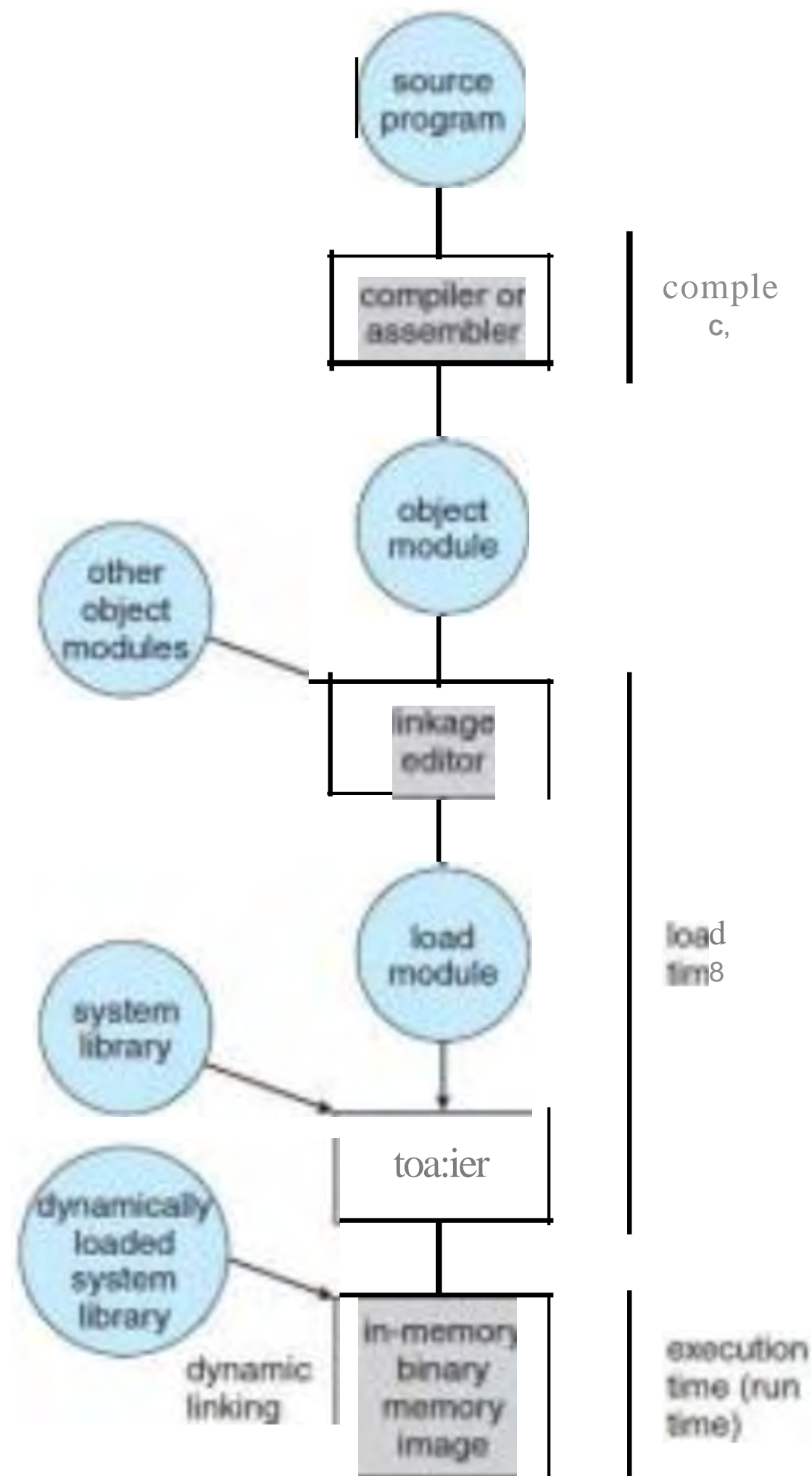
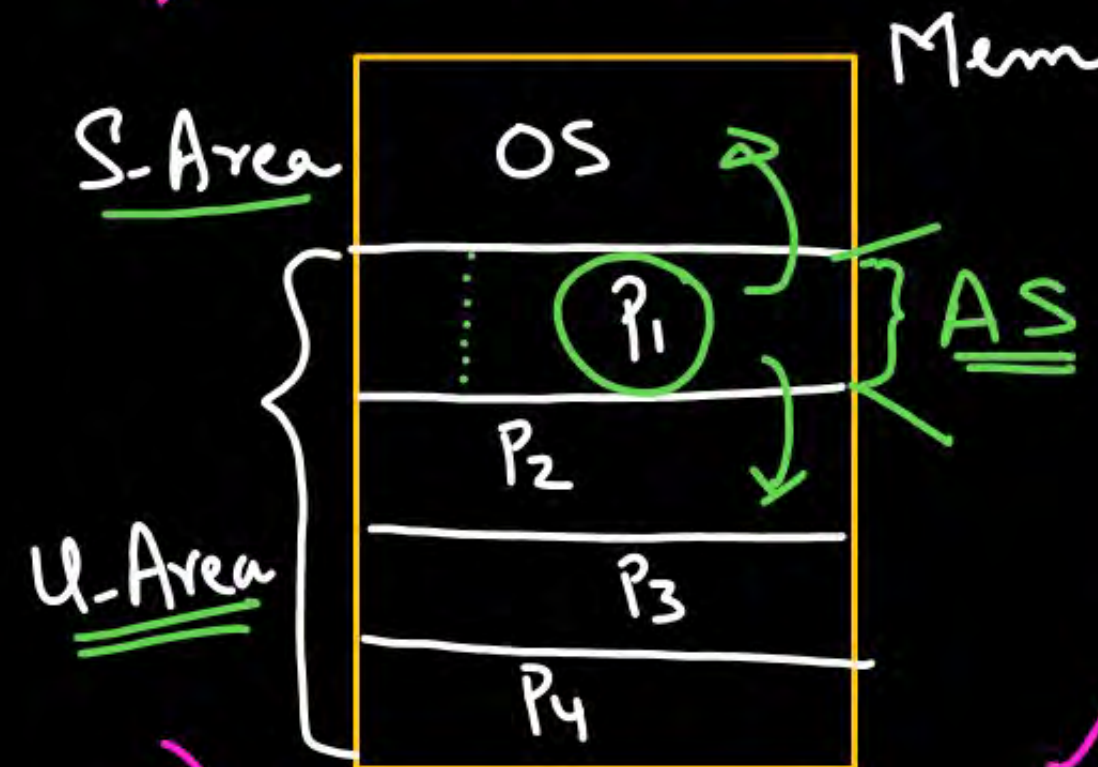


Figure 8.3 Multistep processing of a user program

# Functions & Goals of Memory Manager

- 1) Allocation ✓
- 2) Protection ✓



- 3) free space Mgmt. ✓
- 4) Address translation ✓
- 5) Deallocation -

- 1) Effective utilization of Memory (No wastage) → Fragmentation

Internal External

- 2) Manage the execution of larger Programs in smaller Memory area;  
 Prog-Size = 100KB; Avail. Mem: 60KB  
VM; overlays



# Mem. Mgmt. Techniques

- 1) overlays;
- 2) Partitions;
  - fixed
  - variable
- 3) Buddy System

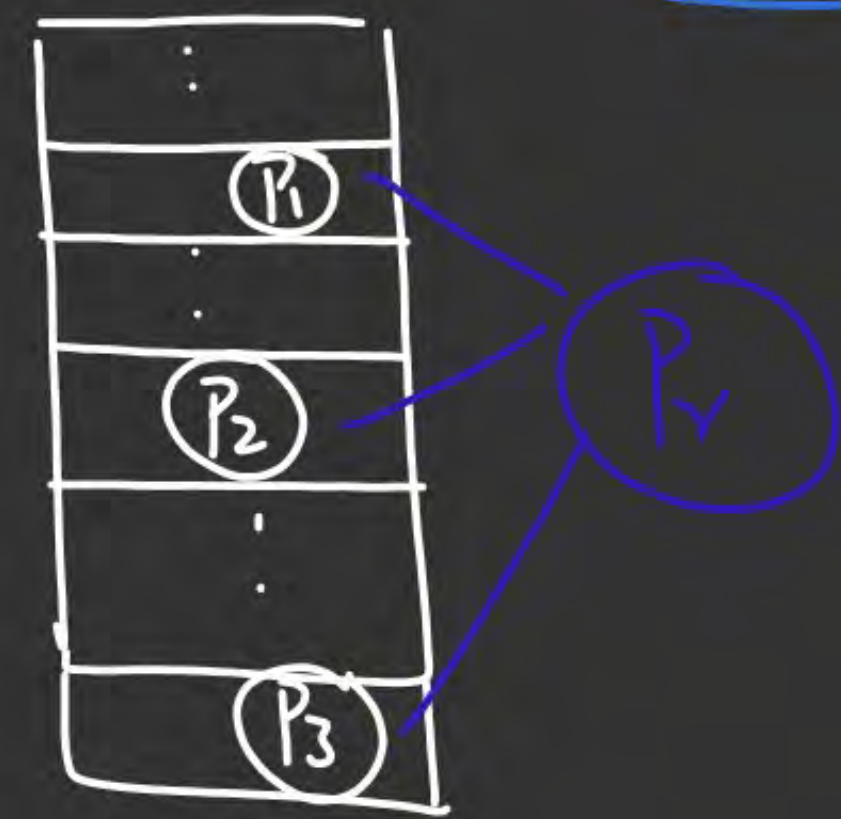
Contiguous  
Allocation  
(CA)

<Centralized>



Non-Contiguous (NCA) VM  
distributed

- Paging;
- Segmentation;
- Seg-Paging;





① overlays: (separate)  
2-pass Assembler

✓ Pass 1: 70KB

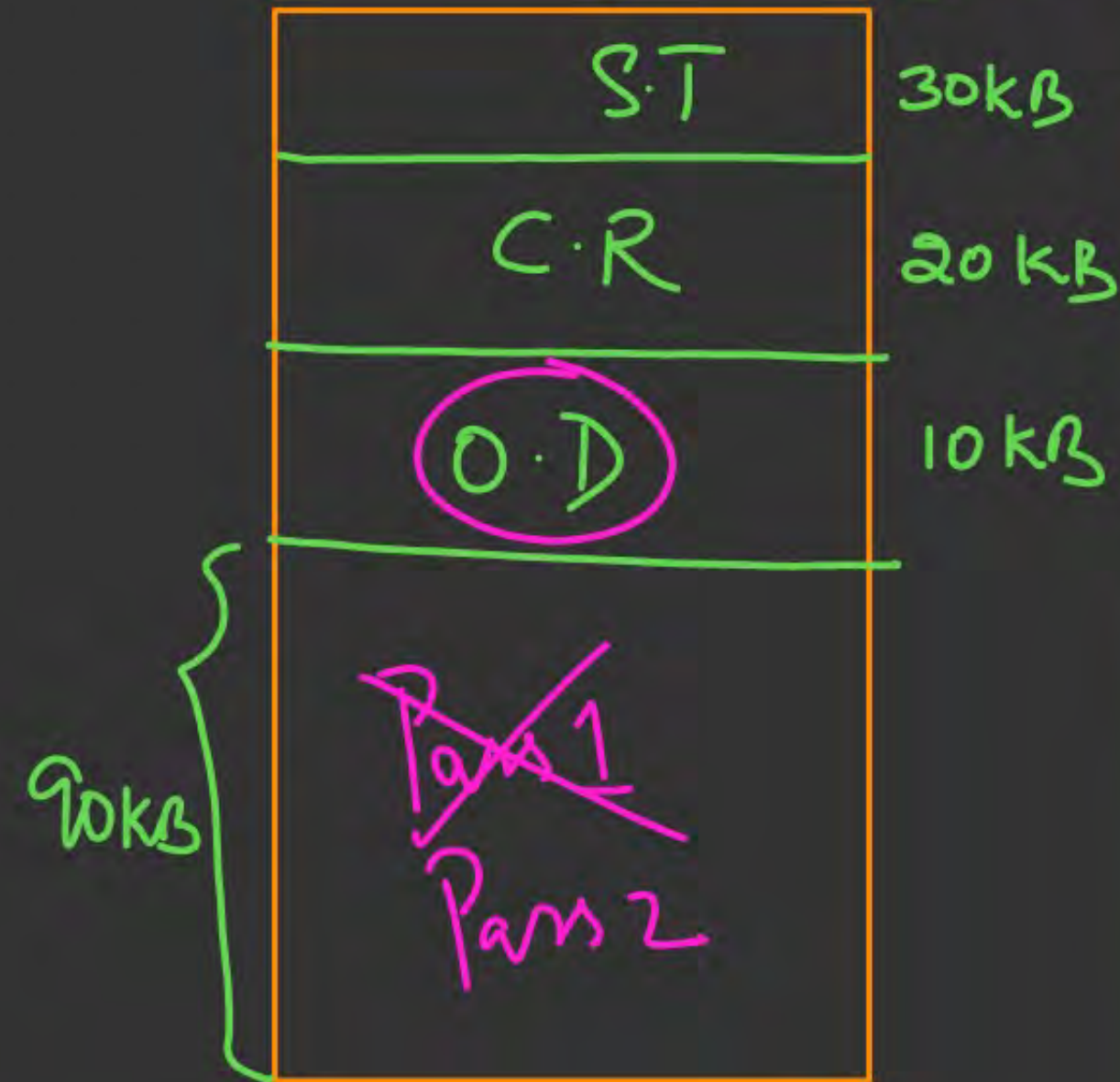
✓ Pass 2: 80KB

✓ Symbol Table: 30KB

✓ Common Rts: 20KB

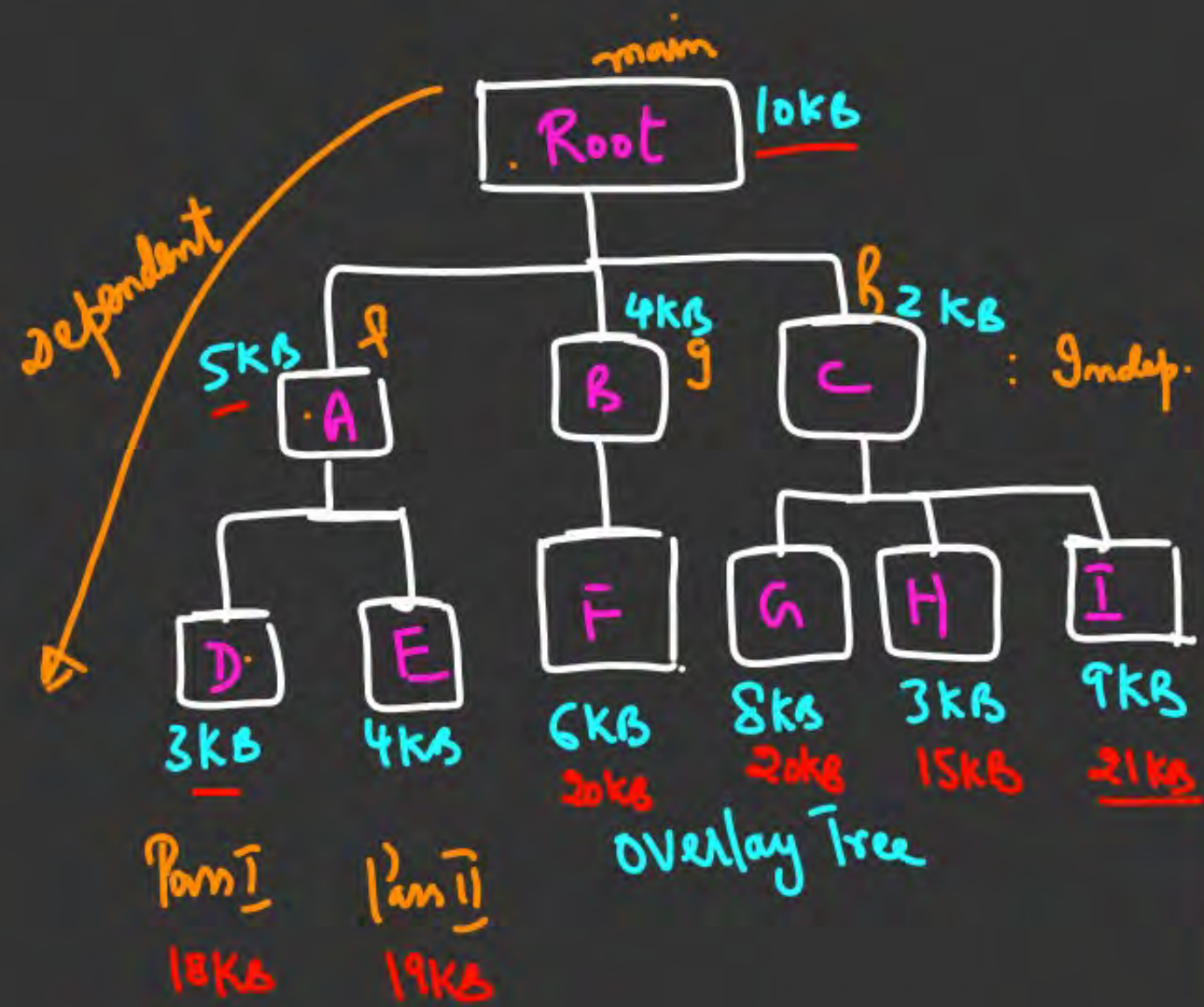
✓ Overlay Loader: 10KB  
driver  
(210KB)

(Managed) 210KB → 150KB  
M.M (150KB)



overlapping is possible only when Program can be divided into Independent Modules;





Total Program Size: 54KB

What is the minimum amount of Memory, Sufficient to execute 54KB Program using overlays?

(21KB)

Min. Mem Required = Max { Path-length from Root to Leaf }

Primitive

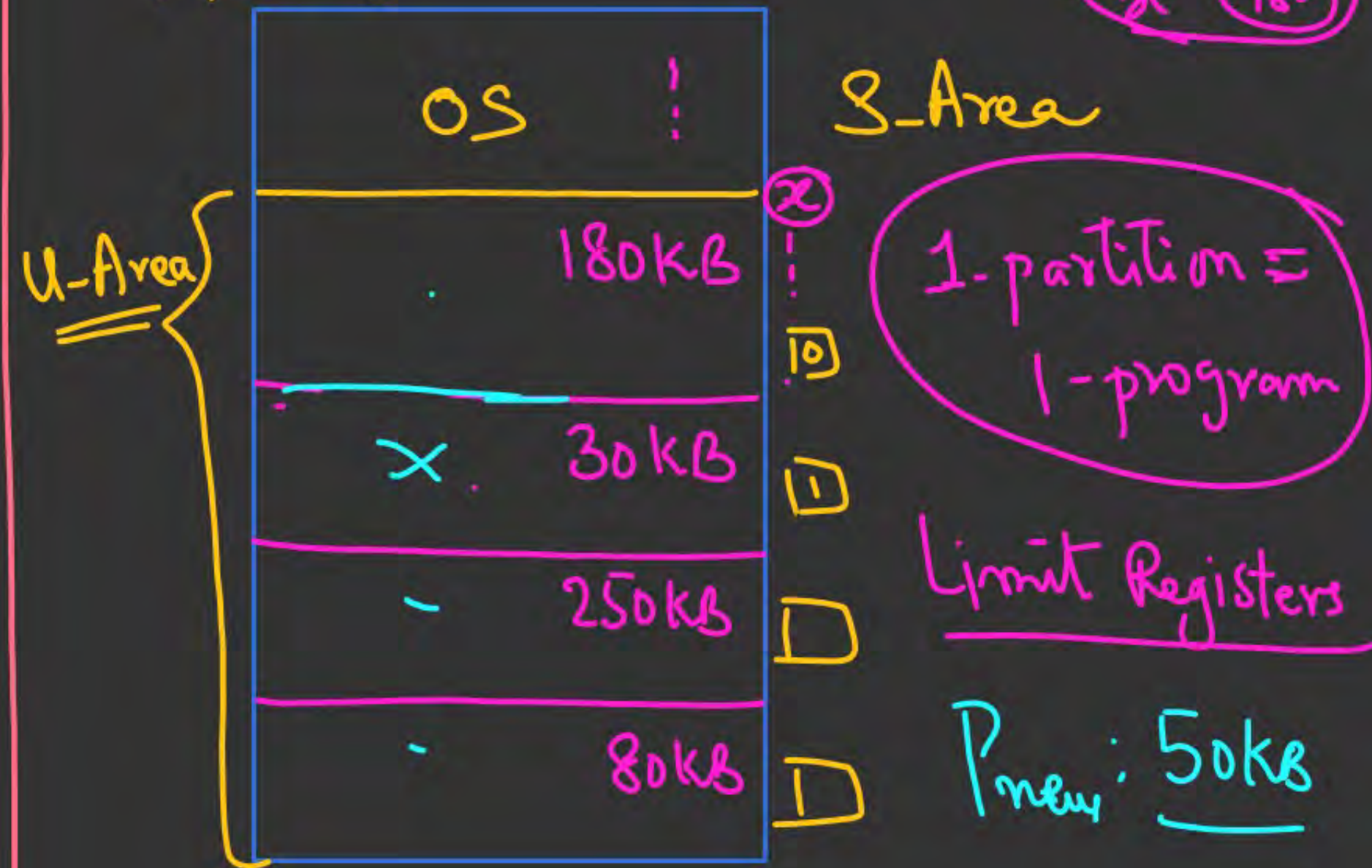


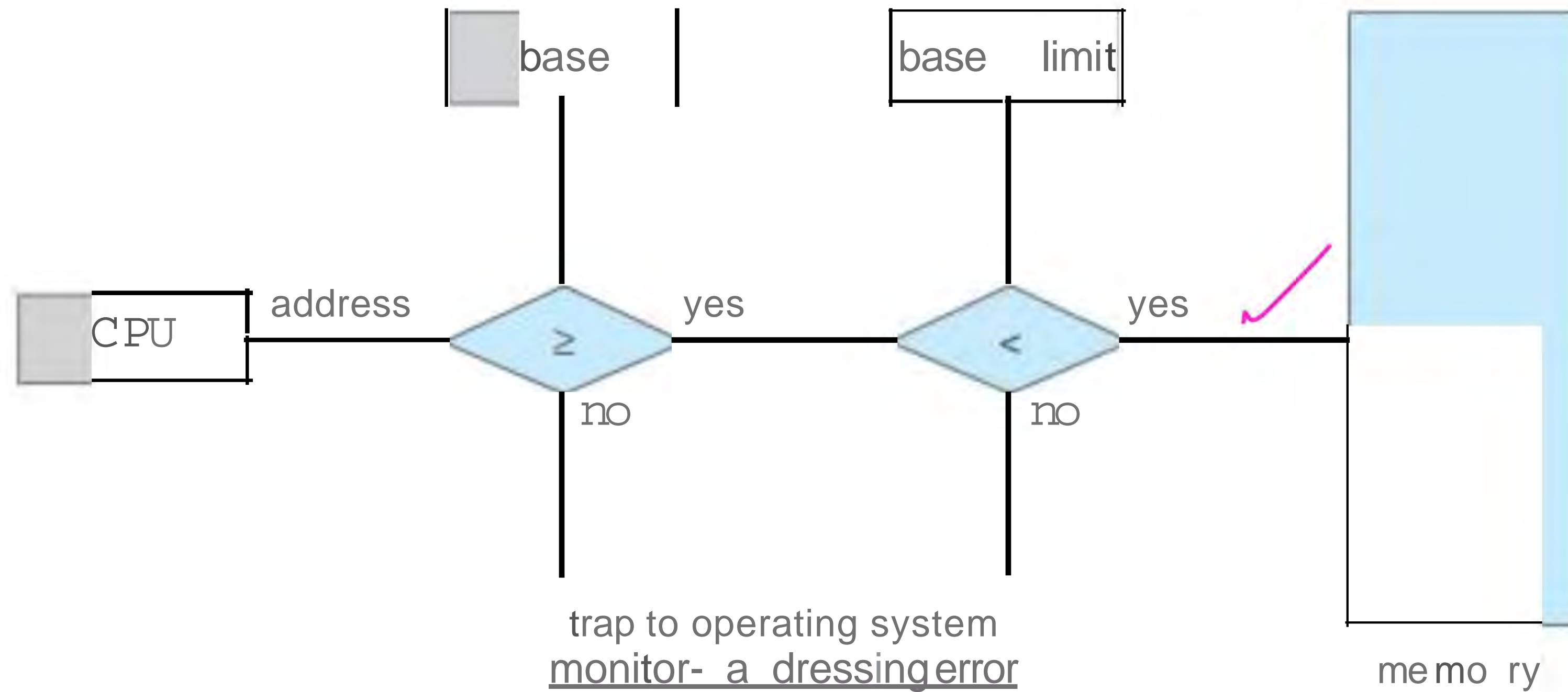
## II. PARTITIONING



### (i) Fixed Partitions

MFT: Multiprogramming  
with Fixed No. of Tasks;  
Memory





**Figure 8.2** Hardware address protection with base and limit registers.



Allocation: In which <sup>Partition</sup> are we going to allocate the Incoming Process Request;

a) First Fit (FF)  
"First free big enough"

b) Best Fit (BF)  
"Smallest free big enough"

c) Worst Fit (WF)  
"Largest free big enough"

d) Next Fit (NF):  
works like FF, except that search for free partition commences from last allocation;



Internal fragmentation

Pr: 20ks

Pr: 45ks

"Next Fit may work faster than First Fit."

Performance:

1. Internal Fragmentation: ✓  
(IF)

2. External Frag.: X

3. degree of M.Pr: Limited

4. Max. Process size: Limited

5. Alloc. Policy: Best Fit  
<less IF>



## II. Variable Partitions

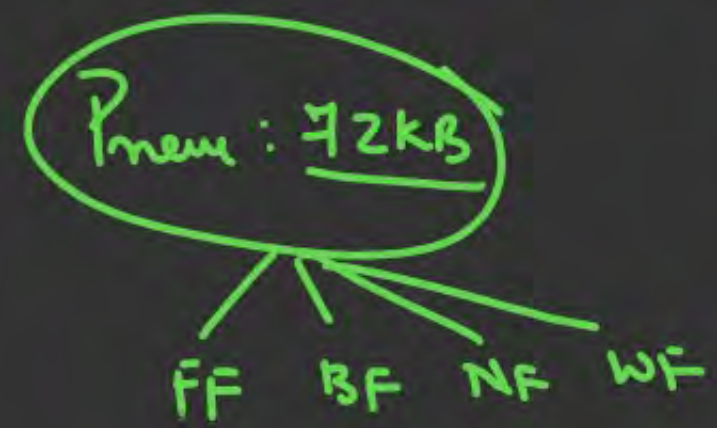
dynamic MVT: M.Pr. with variable Tasks;

Partitions will be created on demand @ R.T

t: Req's: 30KB; 75KB; 120KB; 250KB; 20KB;

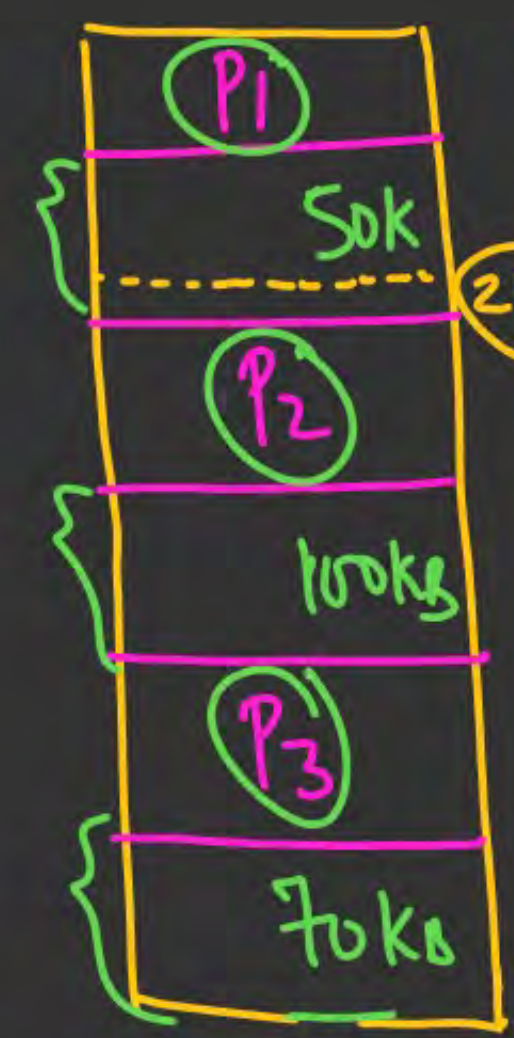
P1	30KB
72KB (P)	75KB
P3	120KB
	250KB
P5	20KB
	200KB

CPU



Two adjacent free holes are merged to a single hole:  
Coalescing

Free Hole



Total free Space: 220K

Pr: 110KB

Pnew: 48KB

## Performance Issues:

- 1) I.F : X
- 2) Ext-Frag : ✓ (May have)
- 3) Degree of M.Pr: Flexible
- 4) Max. Process Size: Flexible
- 5) Alloc. Policy : worst fit



Partition 1 (2MB)

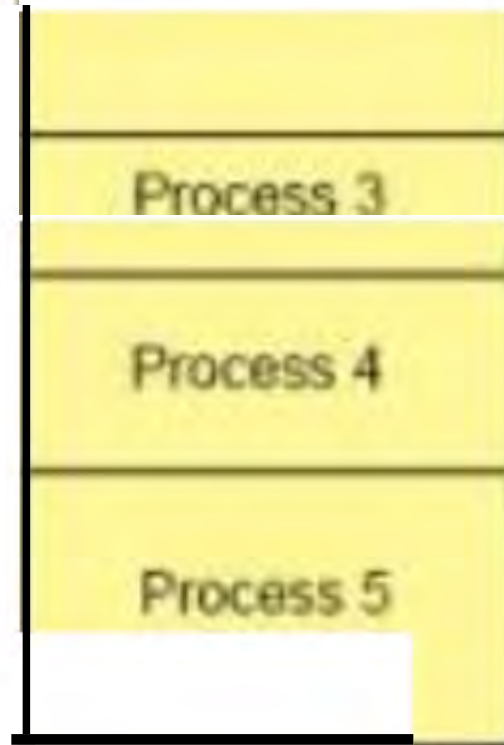
Partition 2 (6MB)

Partition 3 (3MB)

Partition 4 (4MB)

Partition 5 (5MB)

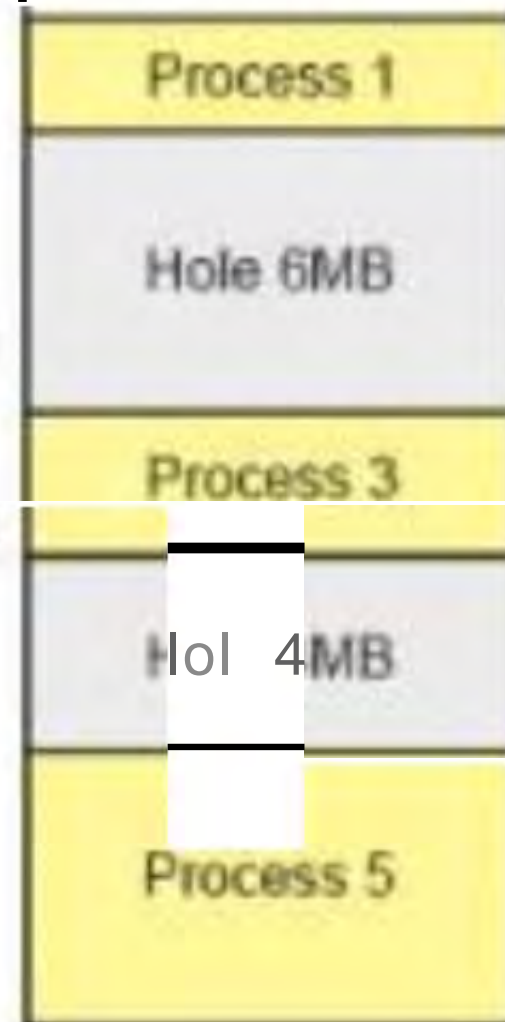
OS



main memory

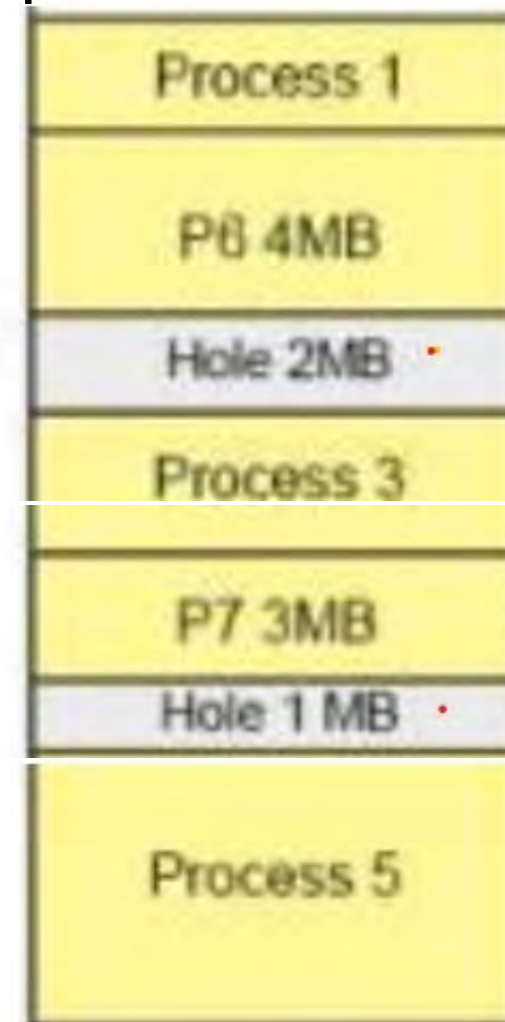
P2 and P4  
Completed

OS

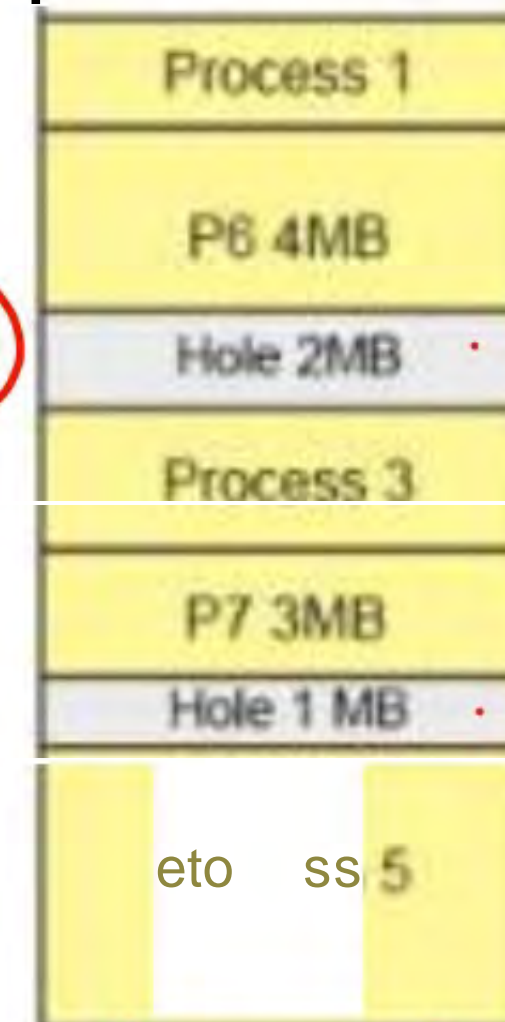


P6 and P7  
Arrive

OS



P8 (3MB)  
Arrive



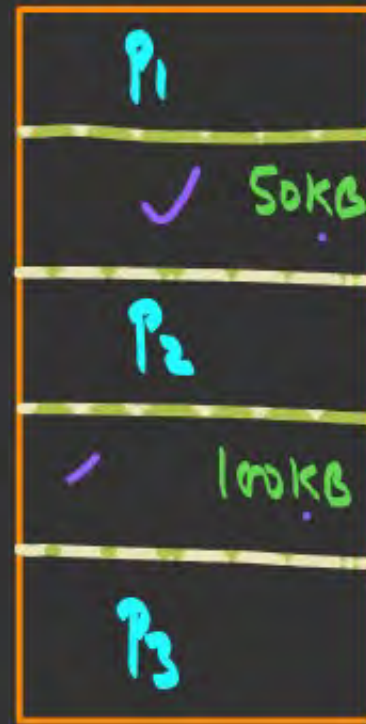
Can't Load  
P8  
E.F



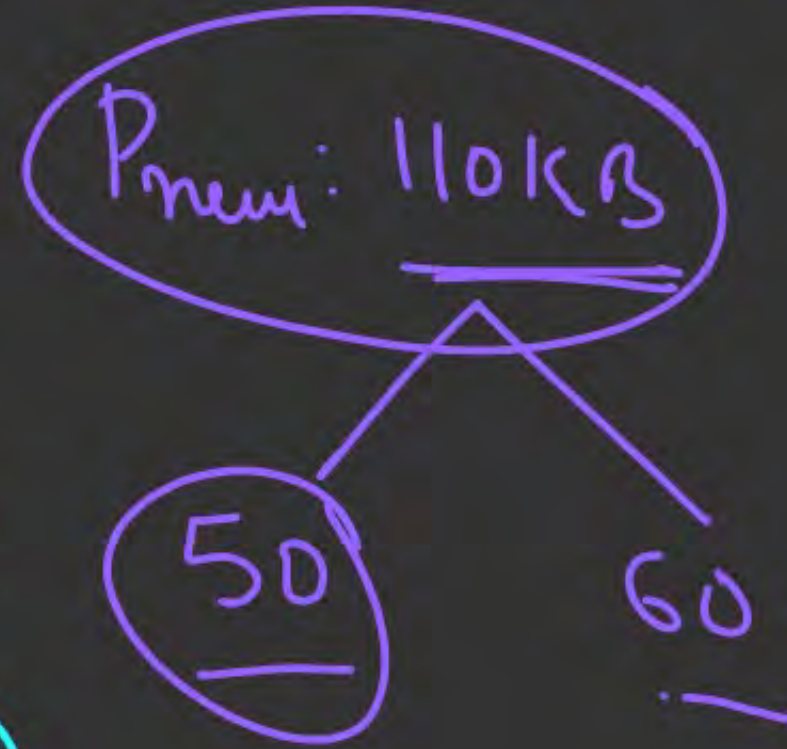
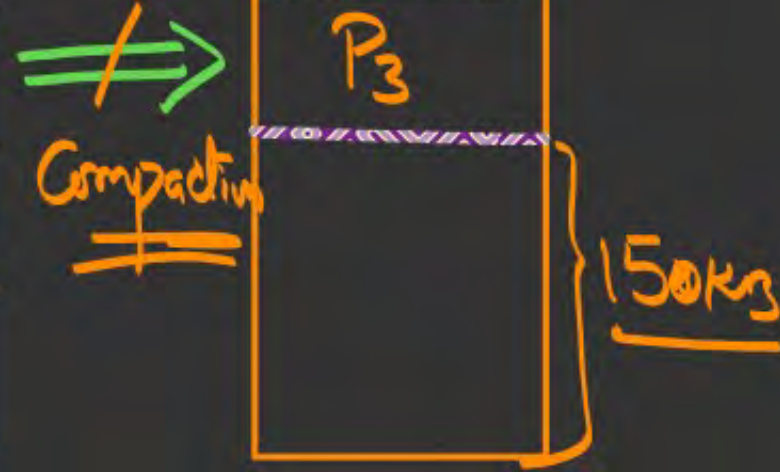
## External Fragmentation

Compaction  
Merging of Non-Ch free holes, by pushing (relocating) all Processes to one end;

(Non-Ch Alloc)



150KB  
 $P_{mem}: 110KB$



E.F  
"PAGING"

## Drawback of Compaction:

(i) Time Consuming operation (overhead)

(ii) Compaction is possible with only R-T Addr. Binding



Q.1

Consider a Memory System having 6 Partitions of sizes 200K; 400K; 600K; 500K; 300K; 250K. There are 4 Processes of sizes: 357K; 210K; 468K; 49K. Using **Best Fit Allocation Policy**, what Partitions are not allocated/ remains Unallocated?



49K	200K
357	400K
	600K
468	500K
	300K
210K	250K

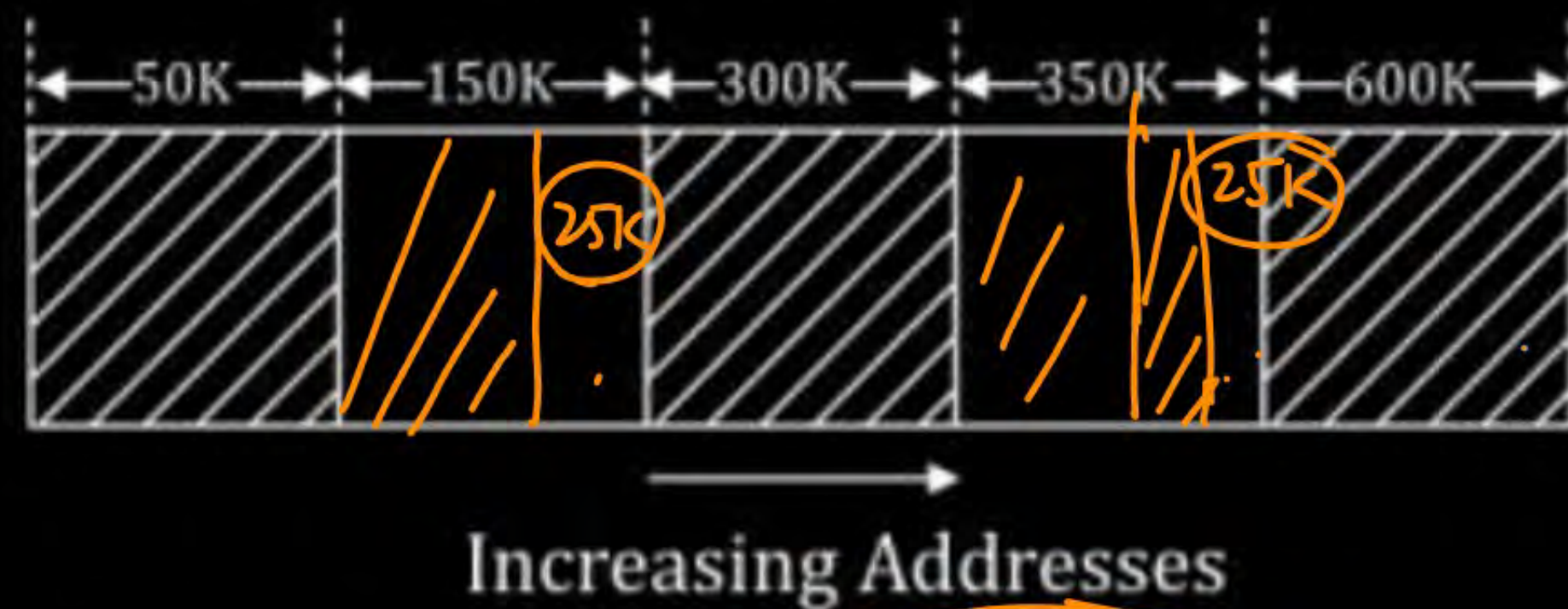


Q.2



Consider the following Memory Map in which blank regions are *not in use* and hatched regions are in use. Using Variable Partitions with no Compaction:

The sequence of requests for blocks of sizes 300K, 25K, 125K, 50K can be satisfied if we use:



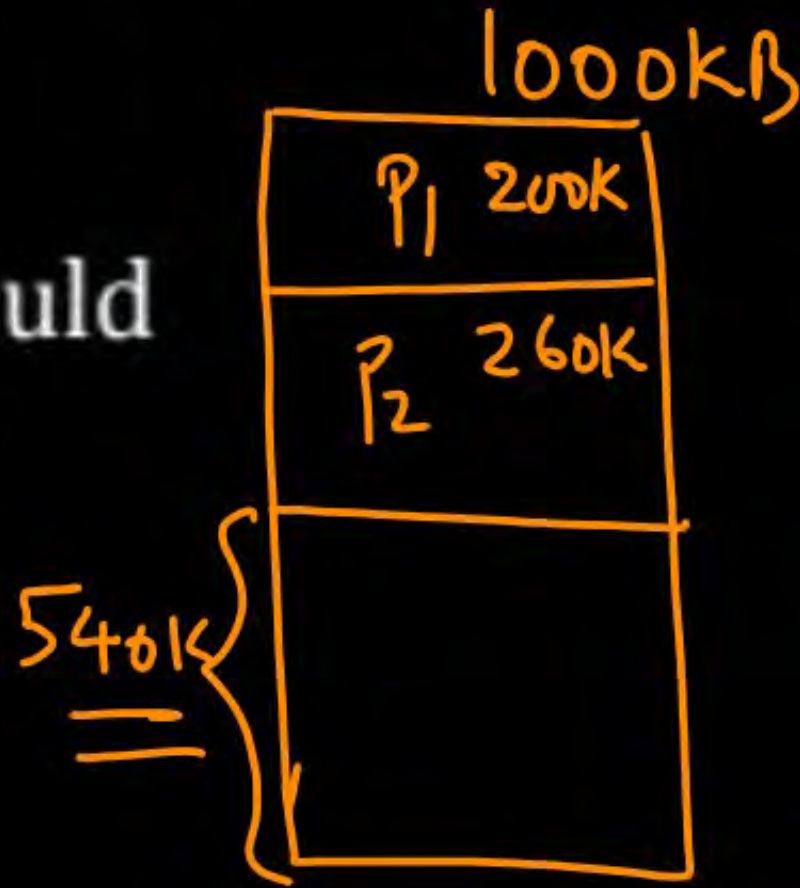
- A** Either first fit or best fit policy (any one)
- B** First fit but not best fit policy ✓
- C** Best fit but not first fit policy
- D** None of the above.

F.F : ✓  
B.F : X



**Q.3**

Consider a System with Memory of size 1000KBytes. It uses Variable Partitions with no Compaction. Presently there are 2 partitions of sizes 200K & 260K respectively.



✓ (i) What is the allocation request of the Process which would always be denied?

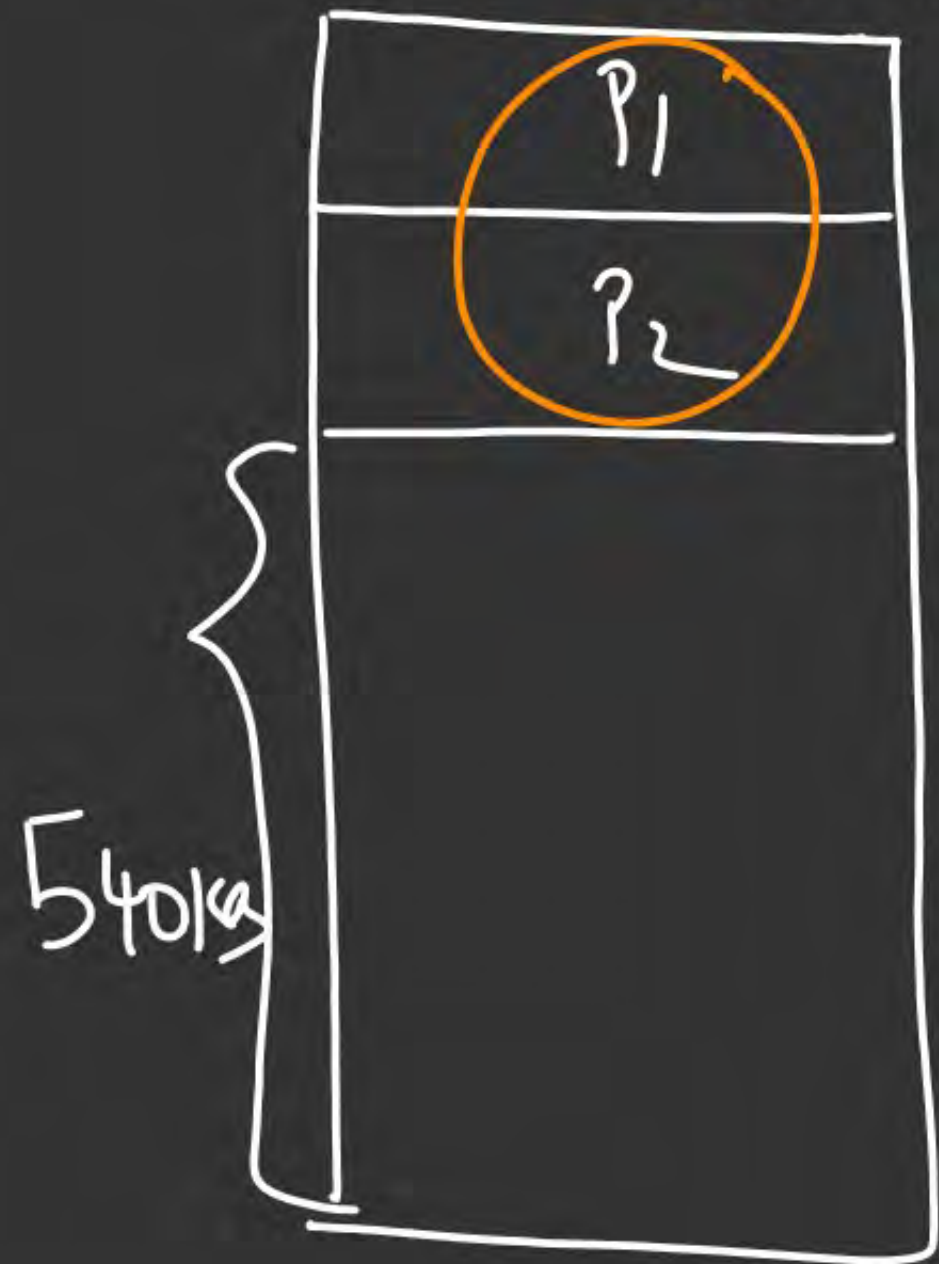
- ☐ A 131 K   
 ☐ B 151 K   
 ☐ C 181K   
 ✓ ☒ D 541K

✱ (ii) The smallest Allocation Request which could be denied is:

- ☐ A 131 K   
 ☐ B 151 K   
 ✓ ☒ C 181K   
 ☐ D 541K



Case I:  
1000KB



$\left( \frac{1 - \text{Free Hole}}{541K} \right)$

131KB



2-free  
Holes  
:(541K)

$$\frac{540}{3} = 180$$



~~(181 is limited)~~  
541 " "



Q.4



Consider a System having Memory of size  $2^{46}$  Bytes, uses **Fixed Partitioning**. It is divided into fixed size Partitions each of size  $2^{24}$  Bytes. The OS maintains a Process Table with one entry per Process. Each entry has, two fields: First, is a pointer pointing to Partition in which the Process is loaded and Second, Field is Process ID(PID). The Size of PID is 4Bytes.

Calculate

(a) The Size of Pointer to the nearest Byte.  $\Rightarrow$  3 Bytes ✓

✓ (b) Size of Process Table in Bytes if the System has 500 Processes.

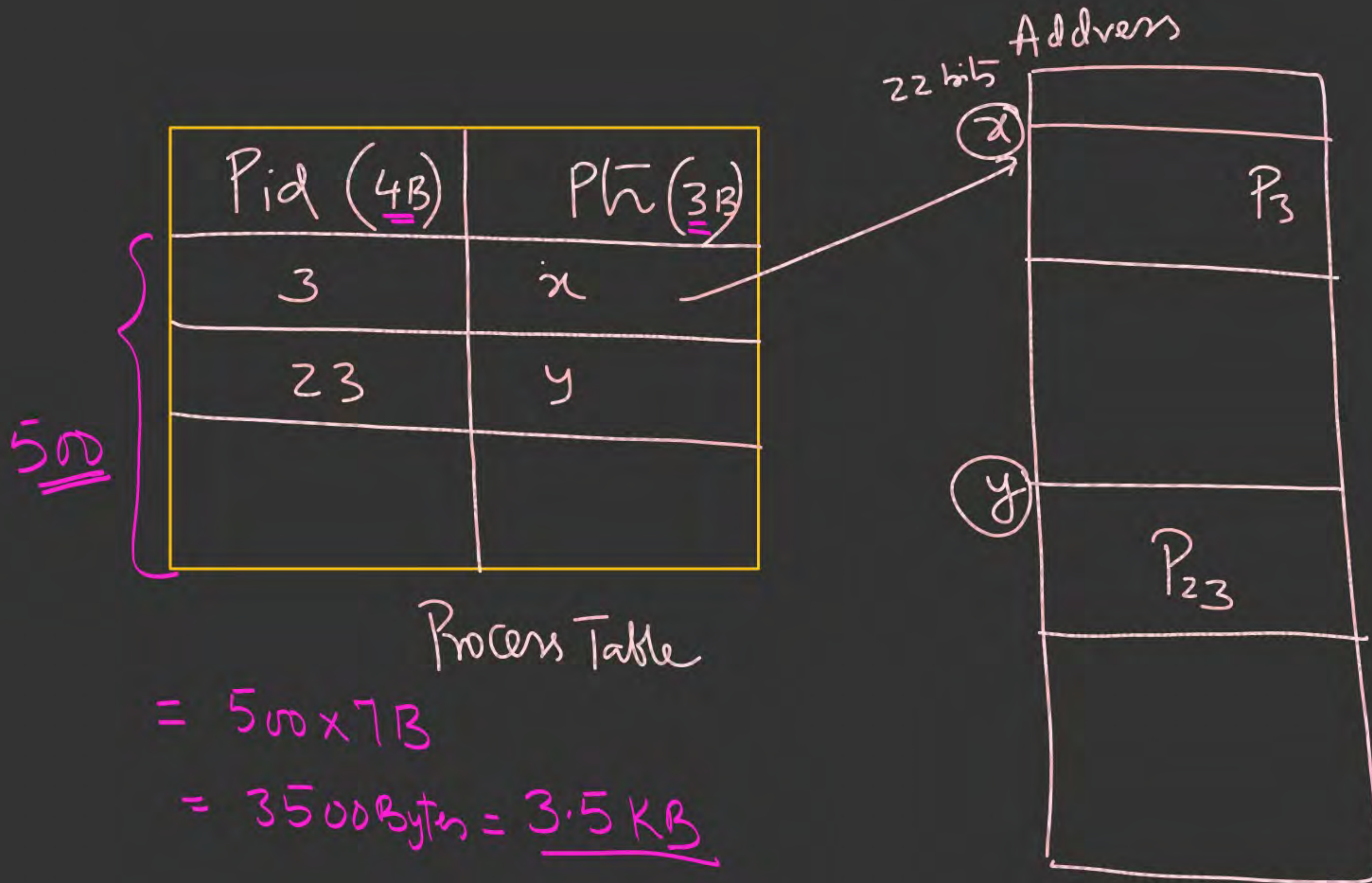
$$\begin{aligned}\text{No. of Part's} &= \frac{2^{46}}{2^{24}} \\ &= 2^{22} = \underline{\underline{4M}}\end{aligned}$$

$$\begin{aligned}\text{Mem} &= 2^{46} \\ \text{Part. Size} &= 2^{24}\end{aligned}$$

$$\begin{aligned}\text{Partition Address (Ptr)} &= 22 \text{ bits} \\ &= \underline{\underline{(3 \text{ Bytes})}}\end{aligned}$$









Q.5

Consider a System Using Variable Partition with no Compaction



Free holes

4K; 8K; 20K; 2K

11:50 am

Program size	2K; 14K; 3K; 6K; 10K; 20K; 2K
Time for Execution	4; 10; 2; 1; 4; 1; 8

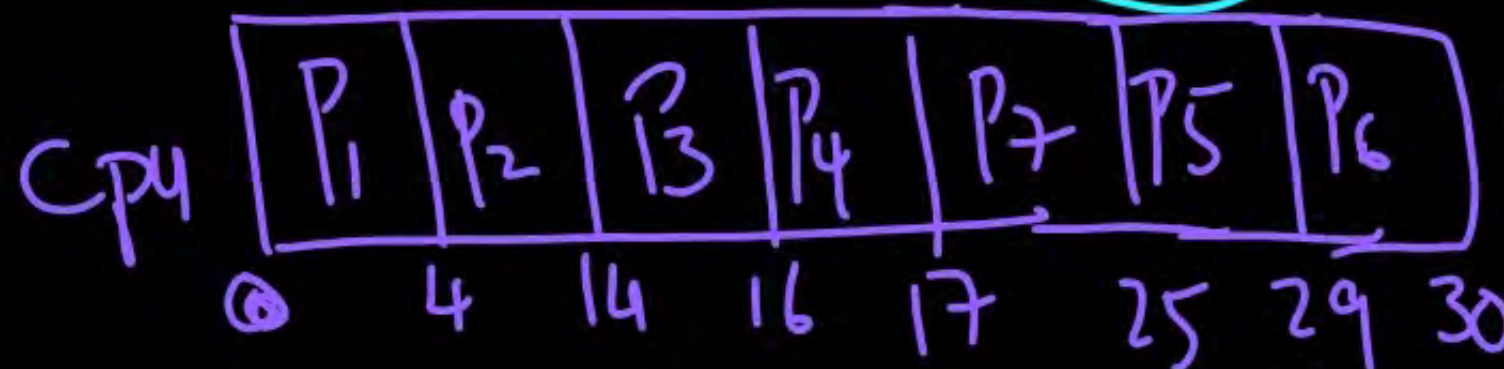
B.Ts

Using Best Fit Allocation Policy and FCFS CPU Scheduling Technique, Find the Time of Loading & Time of Completion of each program. The Burst Times are in Seconds.

$t_0: P_1, P_2, P_3, P_4, P_7$

$t_{14}: P_5$

$t_{29}: P_6$







**THANK  
YOU!**

