

CS & IT ENGINEERING

Compiler Design

Syntax Directed Translations

Lecture No. 3



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SDTs

TOPICS TO BE
COVERED

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I) In S-attributed SDT,

attributes are evaluated using

Bottom-UP approach.

II) In L-attributed SDT,

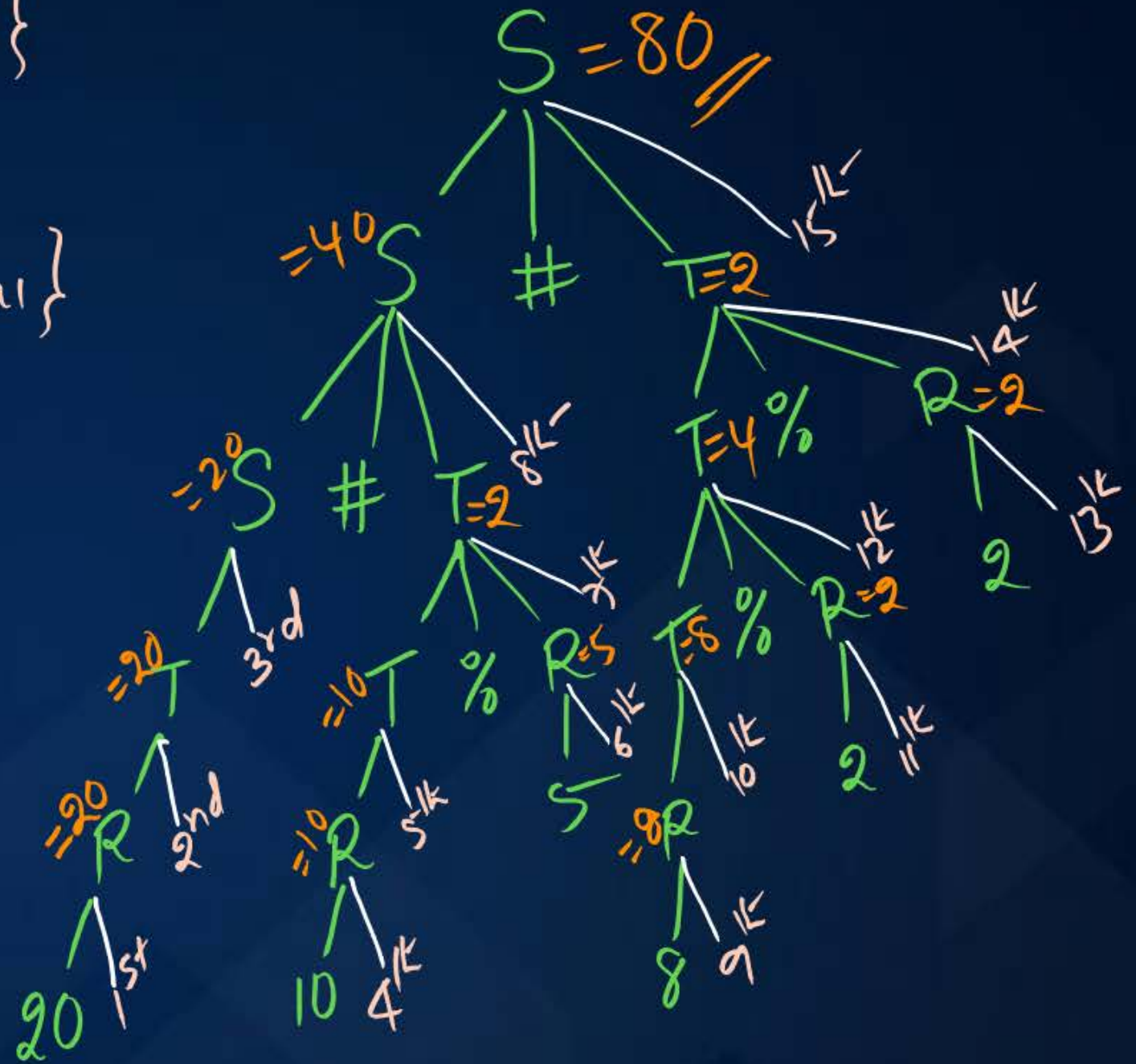
Parent/left sibling Inherited attributes evaluated using top-down approach
and Synthesized attributes evaluated using bottom-up approach
Children

7.18

- ① $S \rightarrow S_1 \# T \{ S.val = S_1.val * T.val \}$
 $S \rightarrow T \{ S.val = T.val \}$
 $T \rightarrow T_1 \% R \{ T.val = T_1.val / R.val \}$
 $T \rightarrow R \{ T.val = R.val \}$
 $R \rightarrow id \{ R.val = id.val \}$

Input: $20 \# 10 \% 5 \# 8 \% 2 \% 2$
 compute the value at Root.

$= 80$



②



$$N \rightarrow I \# F \quad N.val = I.val + F.val$$

$$I \rightarrow I_1 B \quad I.val = 2 I_1.val + B.val$$

$$I \rightarrow B \quad I.val = B.val$$

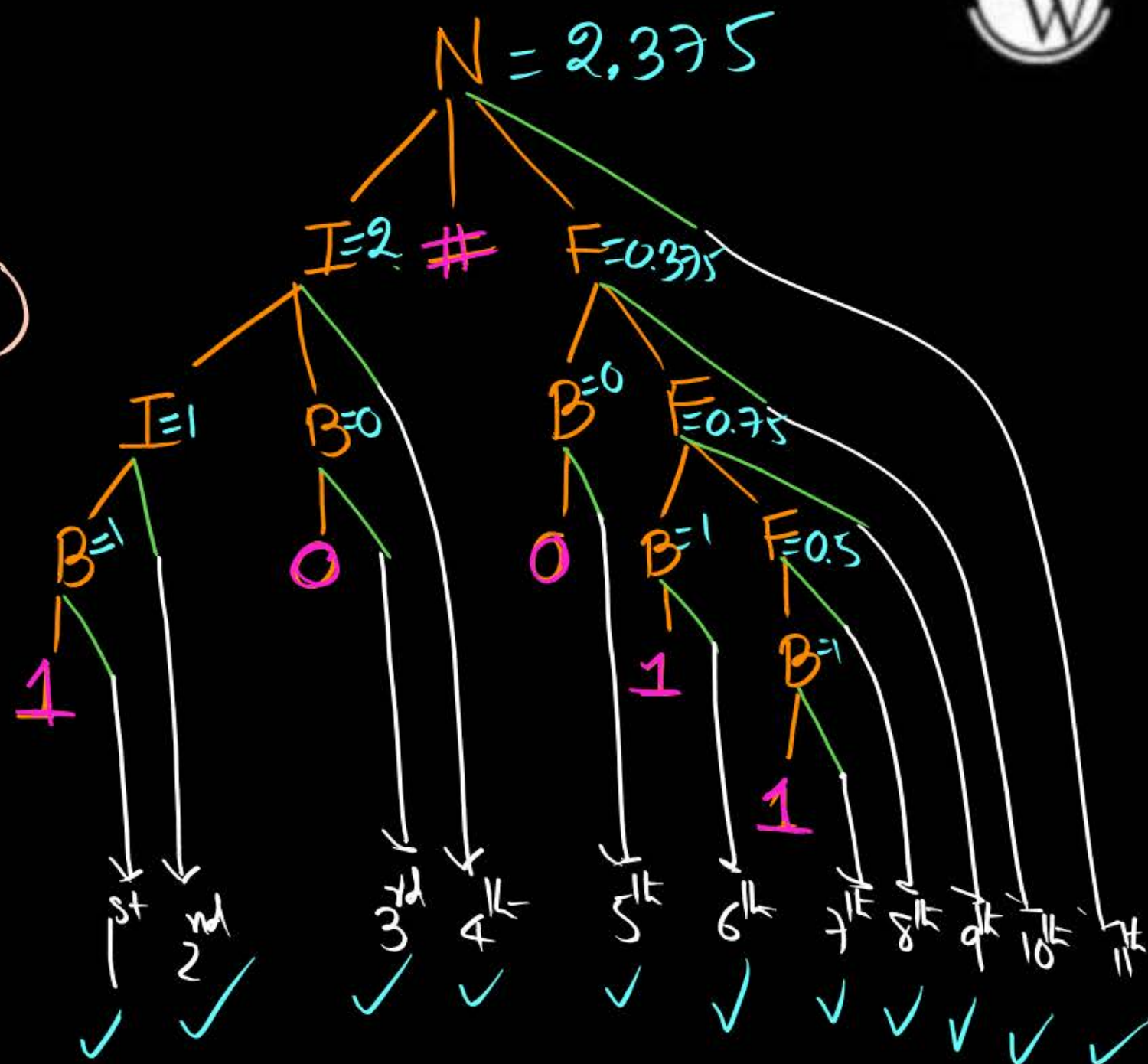
$$F \rightarrow B F_1 \quad F.val = \frac{1}{2} (B.val + F_1.val)$$

$$F \rightarrow B \quad F.val = \frac{1}{2} B.val$$

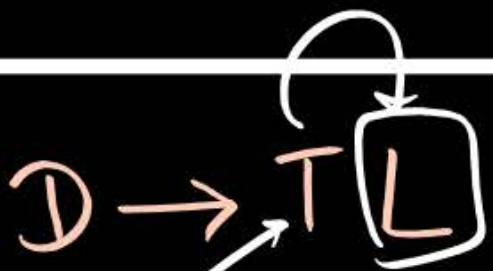
$$B \rightarrow 0 \quad B.val = 0$$

$$B \rightarrow 1 \quad B.val = 1$$

Input: 10 # 011



3



$T \rightarrow \text{int}$

$T \rightarrow \text{float}$



$L.type = T.type$

$X_1.type = X_2.type$

$T.type = \text{int}$

$T.type = \text{float}$

$X_3.type = X_4.type$; AddType(id.entry, $X_5.type$)

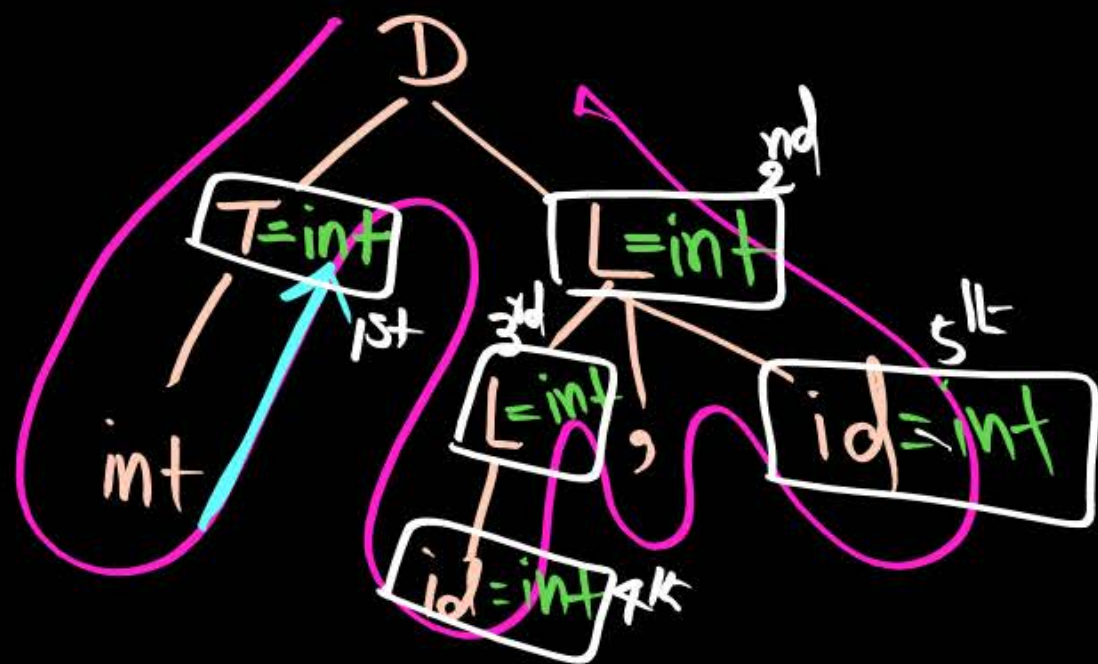
AddType(id.entry, $X_6.type$)

$X_1 = L$
 $X_2 = T$
 $X_3 = L$
 $X_4 = L$

$X_5 = L \text{ or } L_1$
 $X_6 = L$

int (x), y

int x, y



int x
int x, y
int x, y, z

→ SDTs ✓

→ Next: Intermediate code & code optimisation

