

# CS & IT ENGINEERING

COMPUTER NETWORKS

IPv4 Header & Fragmentation

Lecture No-5



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A stylized illustration of a laptop with a blue screen and an orange base. The screen displays the text 'TOPICS TO BE COVERED'.

TOPICS TO  
BE  
COVERED

A dotted orange arrow originates from the laptop screen and points towards the 'Fragmentation in IPv4' box.

**Fragmentation in IPv4**

A solid yellow horizontal line is positioned below the 'Fragmentation in IPv4' box.

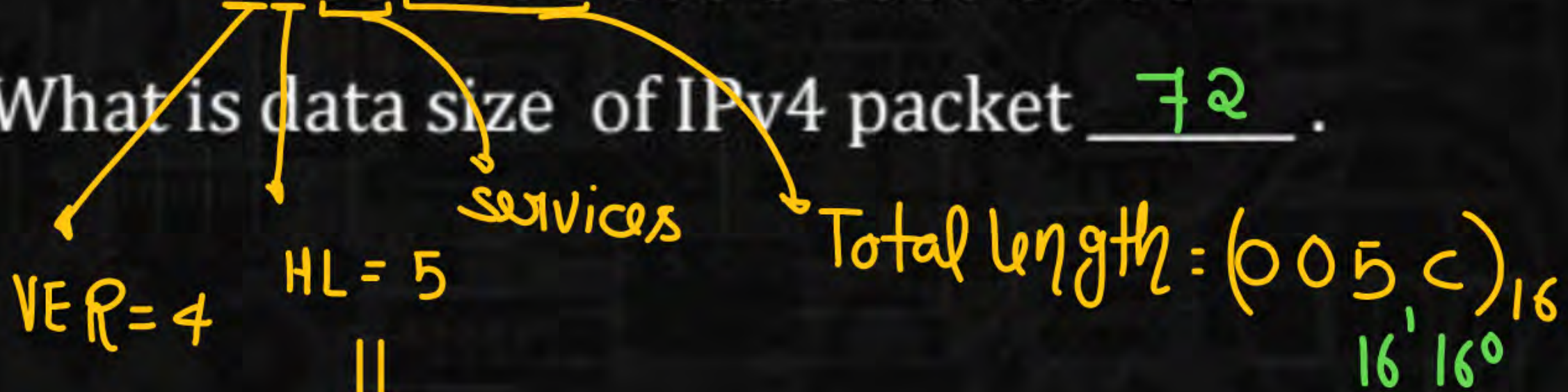
Q.15



An IPv4 packet has the first few Hexa decimal digit as shown below

450000 5C 000 3 0000 59 06

What is data size of IPv4 packet 72.



$$\begin{aligned} \text{Header size} &= 5 \times 4 \\ &= 20 \text{ Byte} \end{aligned}$$

$$\begin{aligned} &5 \times 16^1 + 12 \times 16^0 \\ &= 80 + 12 = 92 \end{aligned}$$



$$TL = D + H$$

$$D = TL - H$$

$$D = 92 - 20$$

$$\text{Data} = 72 \text{ Byte}$$

Q.14

Which can be possible header size (in bytes) in IPv4 datagram ?

✓ I. 20

X II. 30

X III. 50

✓ IV. 60

Header size can be in b/w 20 to 60B  
(But Always multiple of 4)

☐ A I only

☐ C IV only

☒ B I and IV

☐ D I, II, III and IV

Q.14

Which can be possible header size (in bytes) in IPv<sub>4</sub> datagram ?

I. 20

II. 30

III. 50

IV. 60

**A** I only

**C** IV only

**B** I and IV

**D** I, II, III and IV

Q.15

An IPv4 packet has the first few Hexa decimal digit as shown below

450000 5C 000 3 0000 59 06

What is data size of IPv4 packet\_\_\_\_\_.





Q.16



In a IP datagram a TCP segments is present header length field of IP datagram is 10 total length of IP datagram is 1000 byte. Header length field in TCP header is 15, then what is the size of TCP data present in the datagram.

A

988

B

952

C

964

☒ D

900

IPv4 Header = 10

TL = 1000B

TCP Header Length = 15

AL



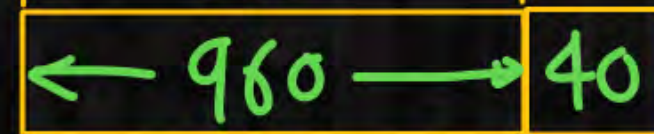
Msg

TL

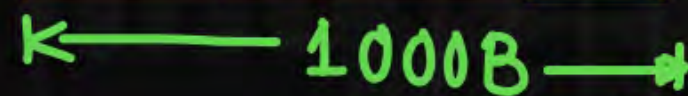


segment

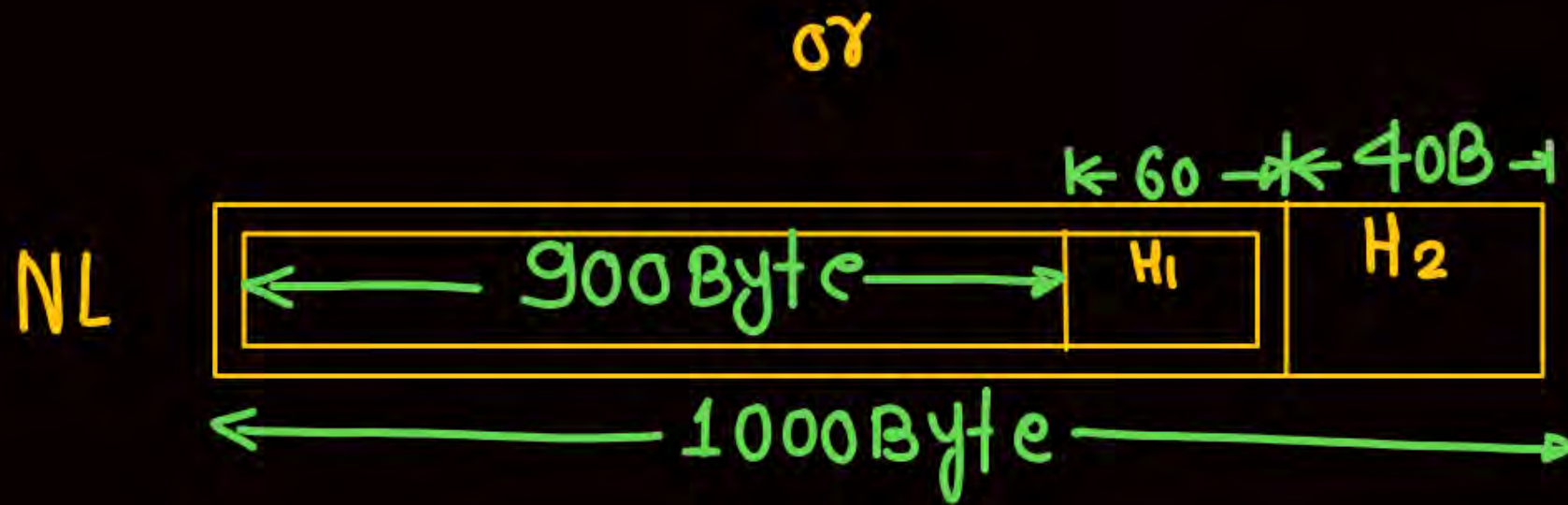
NL



Datagram







$$\text{TCP data.size} = \text{Total Length(IP)} - \text{IP(H)} - \text{TCP(H)}$$

$$= 1000 - 40 - 60$$
$$= 900$$

Q.17



An ipv4 packet has arrived with the first 16 bit as  $(\underline{010000}\underline{101110000})_2$  the receiver discard this packet why ?

- ☐ A Invalid VER
- ☒ B Invalid HLEN
- ☐ C Both A & B
- ☐ D NONE

$$VER = (0100)_2 = 4$$

$$HLEN = (0010)_2 = 2 \text{ (min HLEN value will be 5)}$$

$$\text{Header size} = 2 \times 4 = 8 \text{ Byte}$$

$$\text{minimum Header size} = 20 \text{ Byte}$$

$$\text{min HLEN field value} = \frac{20}{4} = 5$$



Q.18



An IPv4 packet has the first few Hexa decimal digit as shown below

450000 5C | 0003 0000 | 59 060000 | 0A0C0E05  
1<sup>st</sup> row      2<sup>nd</sup> row      3<sup>rd</sup> row      4<sup>th</sup> row      S.I.P

What is Source IP Address(in decimal) of IPv4 packet \_\_\_\_\_.

$$SIP = (0A \cdot 0C \cdot 0E \cdot 05)_{16}$$

$$(0A)_{16}$$
$$16^0$$

$$10 \times 16^0 = 10$$

$$(0C)_{16}$$
$$16^0$$

$$12 \times 16^0 = 12$$

$$(0E)_{16}$$
$$16^0$$

$$14 \times 16^0 = 14$$

$$(05)_{16}$$
$$16^0$$

$$5 \times 16^0 = 5$$

$$S.I.P = 10 \cdot 12 \cdot 14 \cdot 5$$



Q.19

Which of the following value is/are not possible of the TTL in a datagram ?

MSQ

- ☐ A 23
- ☒ B 0
- ☐ C 1
- ☒ D 301

TTL = 8 bit

Range  $\rightarrow 0 \text{ to } 2^8 - 1$   
 $\rightarrow 0 \text{ to } 255$

TTL value can never be 0. It is in b/w (1-255)



## Note

1. If there is no option field (in IPv4 Header) then HL field will not change when packet is moving from one Router to another Router.
2. If there is an option field present (in IPv4 Header) then HL field may be changed when packet is moving from one Router to another Router.

# IPv4 Header

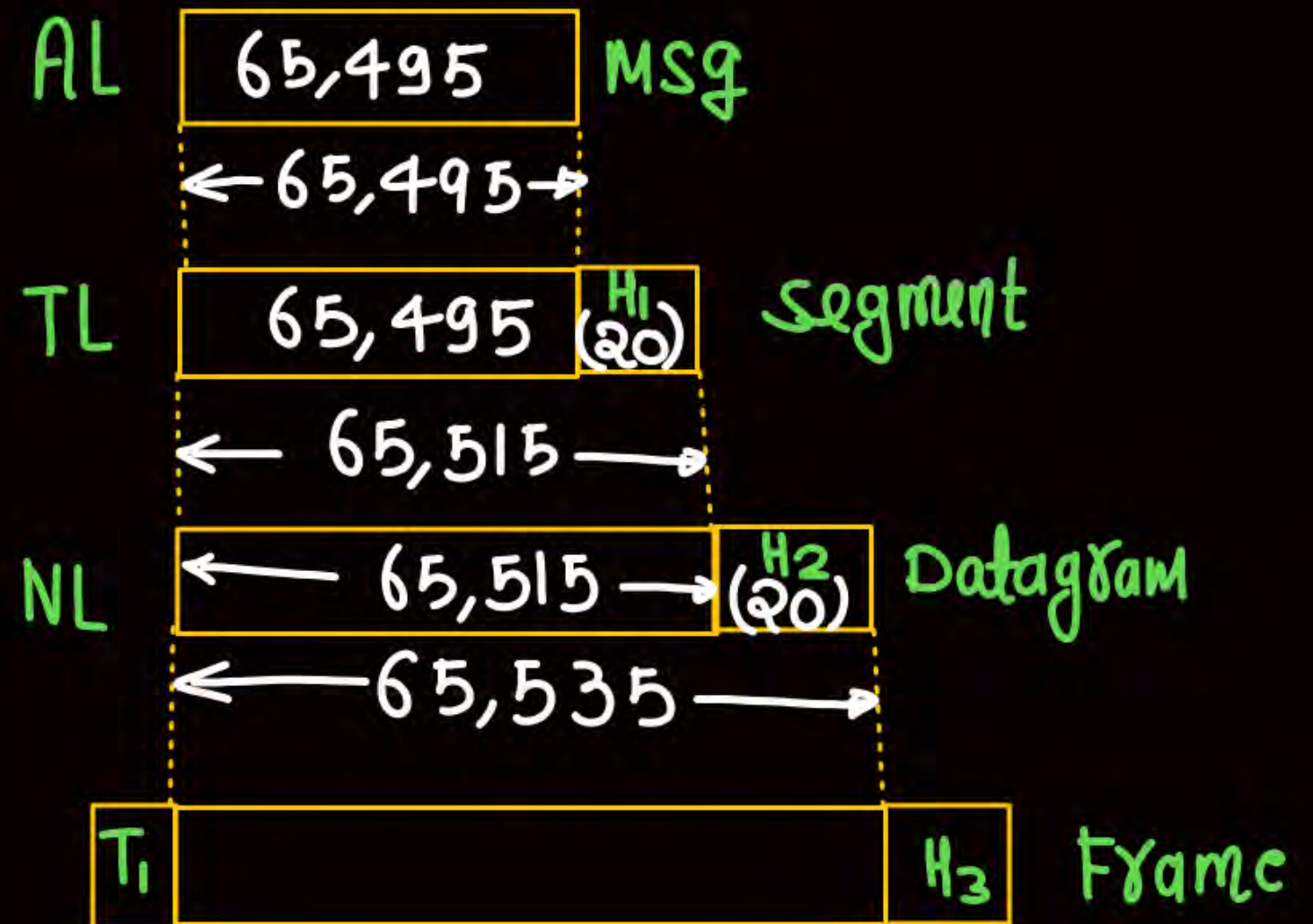
VER	HL	Services	Total Length (16bit)
Identification No.	Flags	Fragment offset	
Time to Live	Protocol	Header checksum	
Source IP Address			
Destination IP Address			
Option			



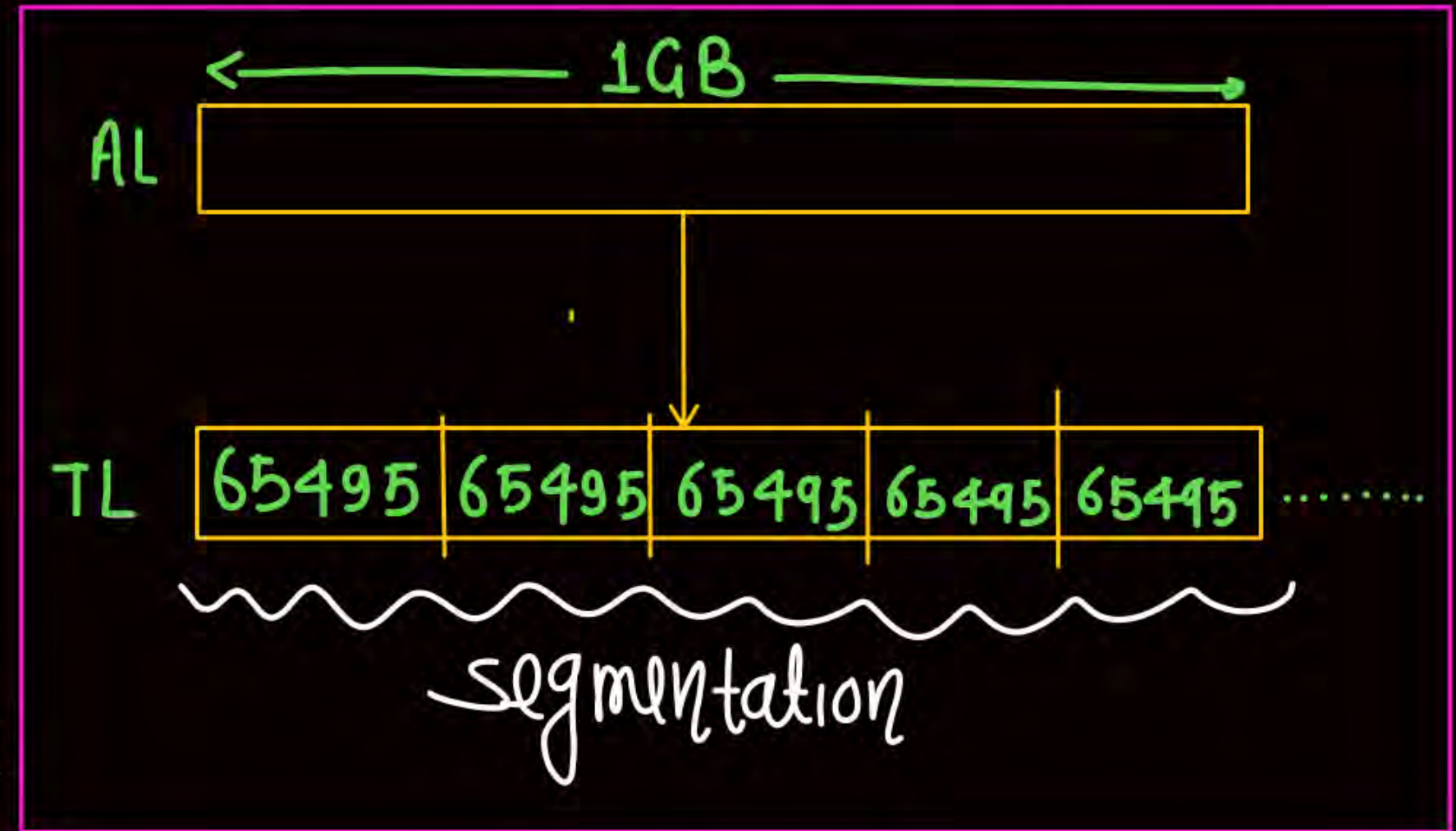
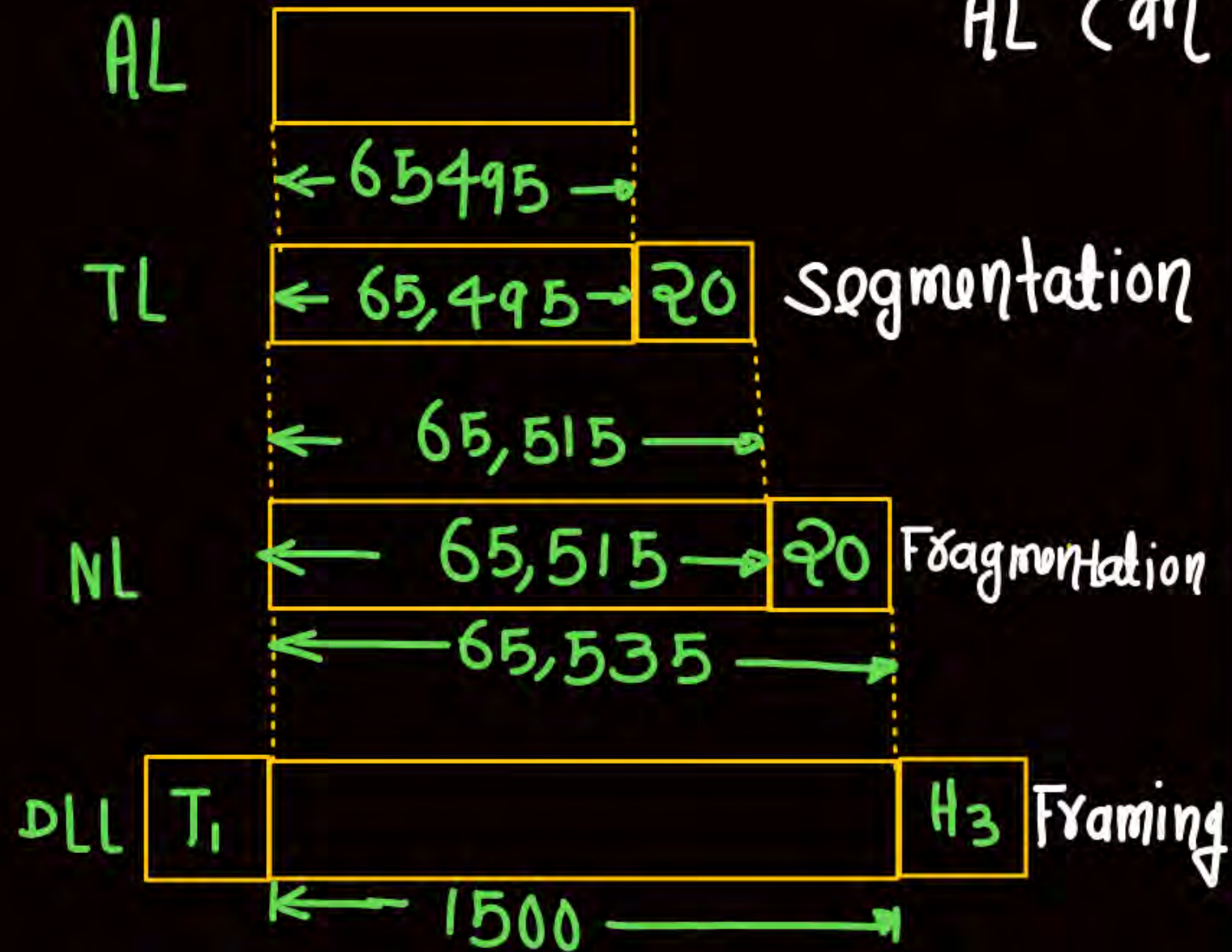
Total Length = 16 bit

Maximum No =  $2^{16} - 1 = 65,535$

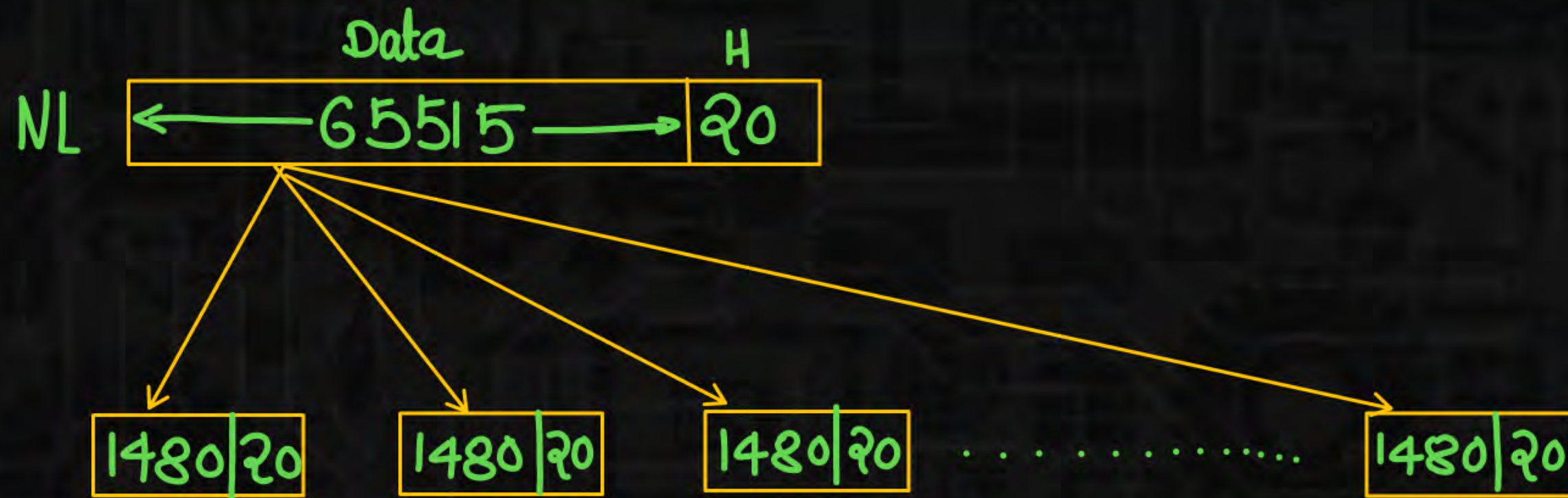
Total Length = Data + Header



AL can Pass any size of data to transport Layer



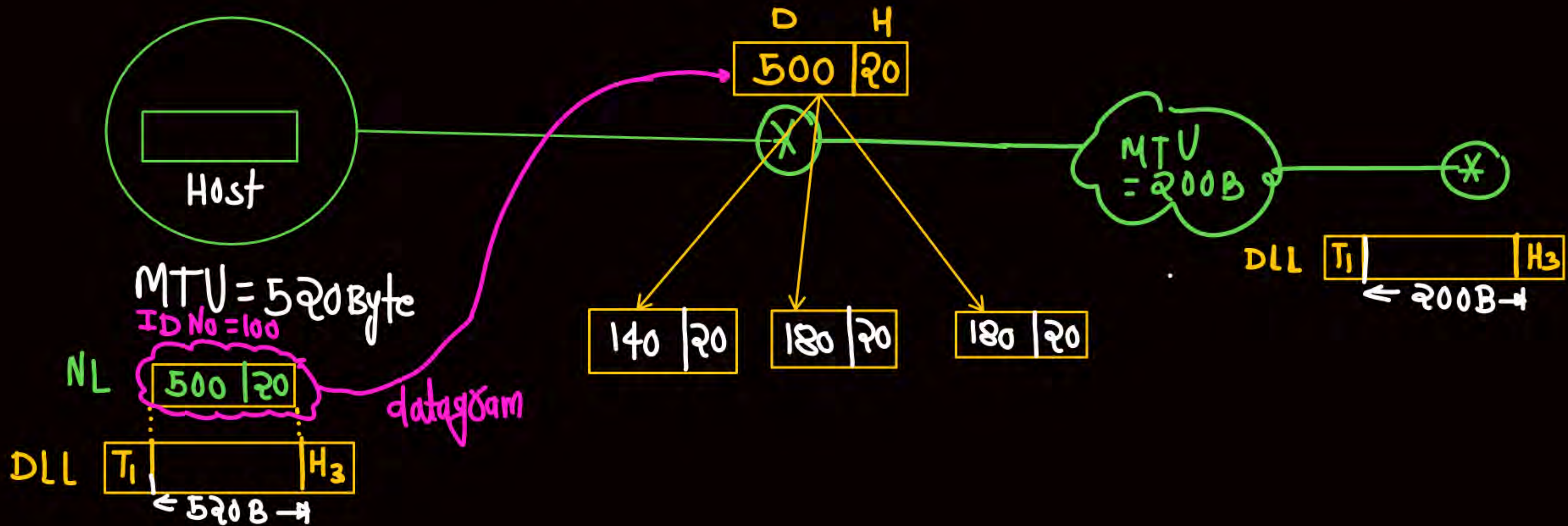




Fragmentation

# Fragmentation at Router

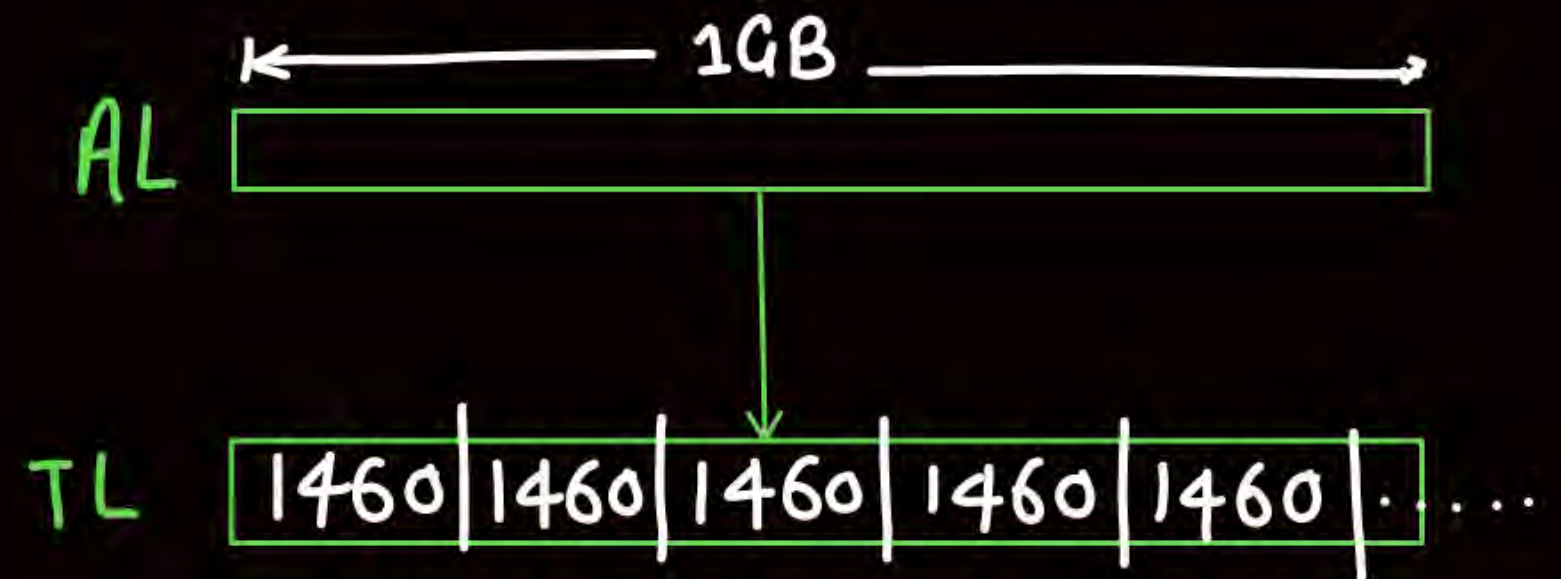
MTU → maximum Amount of data that can be stored in any data Link Layer frame







Source



## Maximum transfer unit (MTU)



When a datagram is encapsulated in a frame, the total size of the datagram must be less than this maximum size of the frame payload.

The value of the MTU differs from one physical network protocol to another. For example, the value for a LAN is normally 1500 bytes, but for a WAN it can be larger or smaller.



