CS & IT ENGINEERING



Data Structures & Programming

Tree

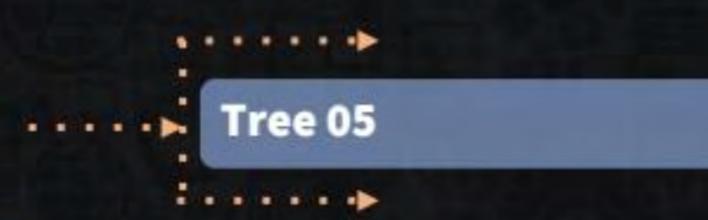
Lec- 05



By-Pankaj Sharma Sir

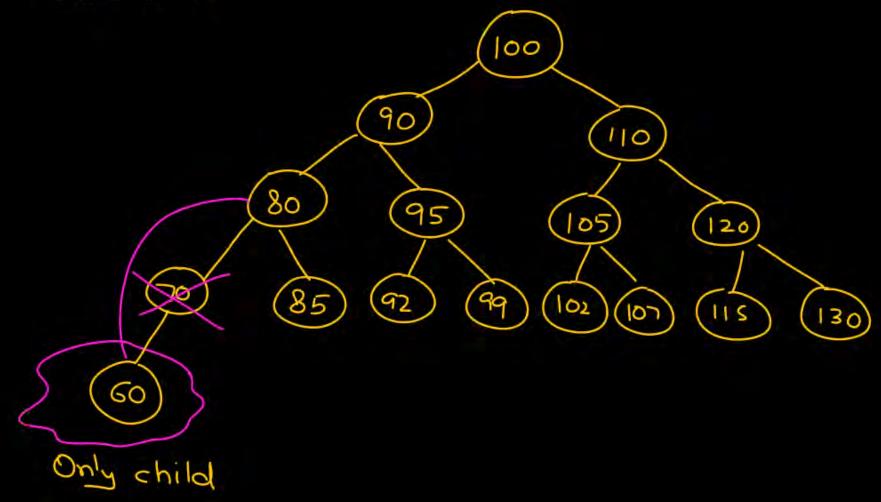


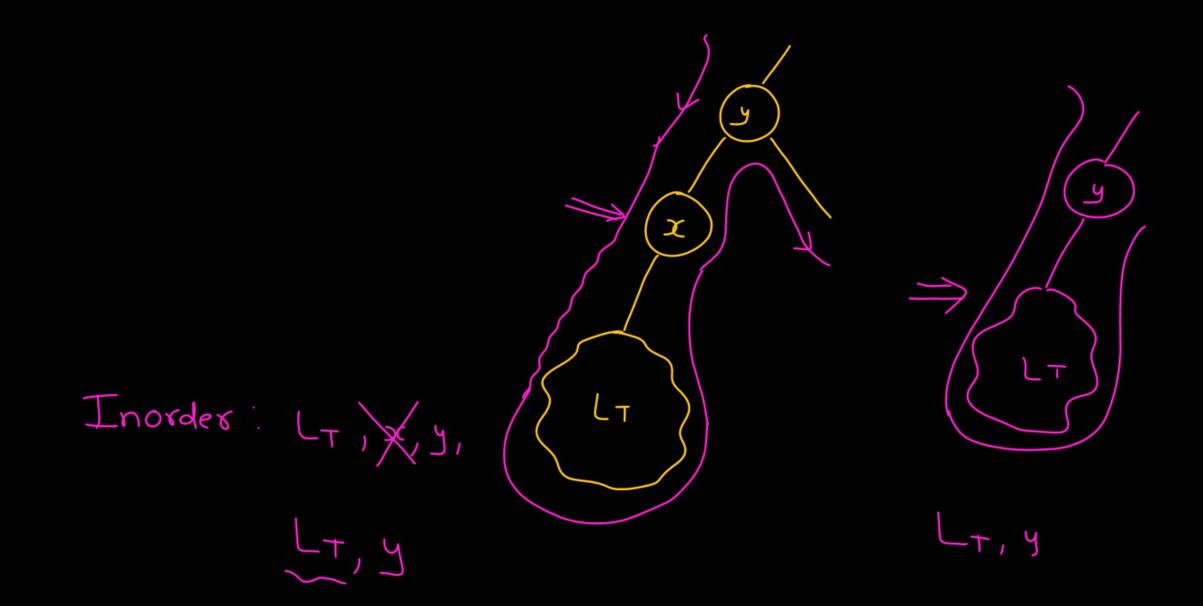
TOPICS TO BE COVERED

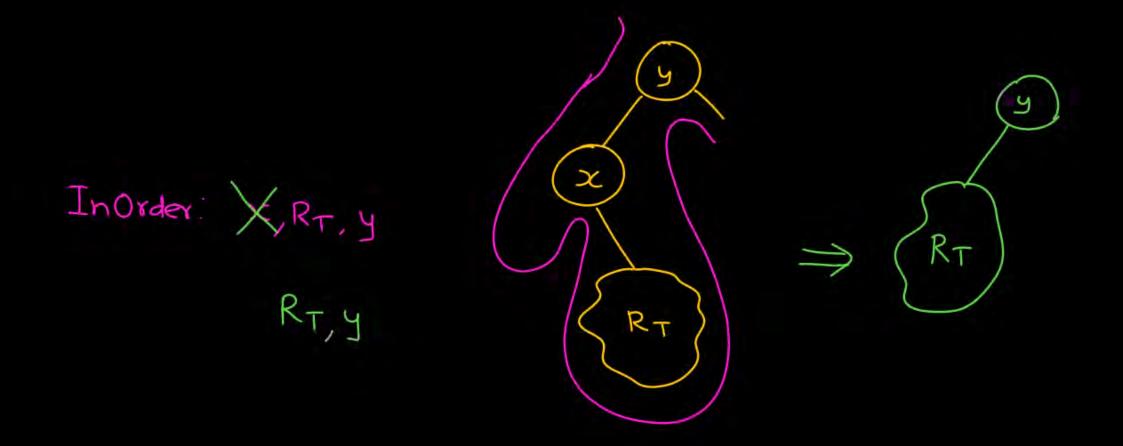


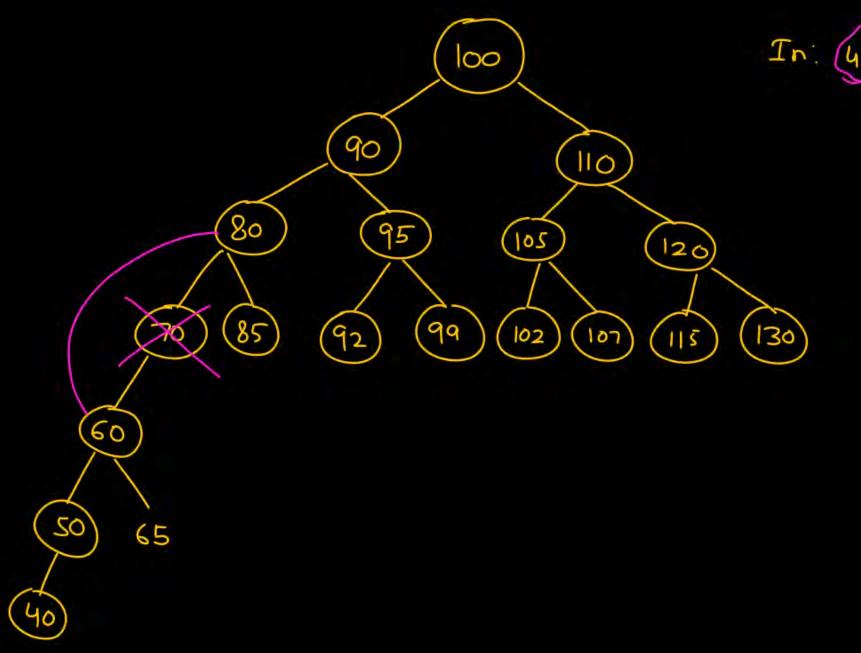
Deletion of a node having one child



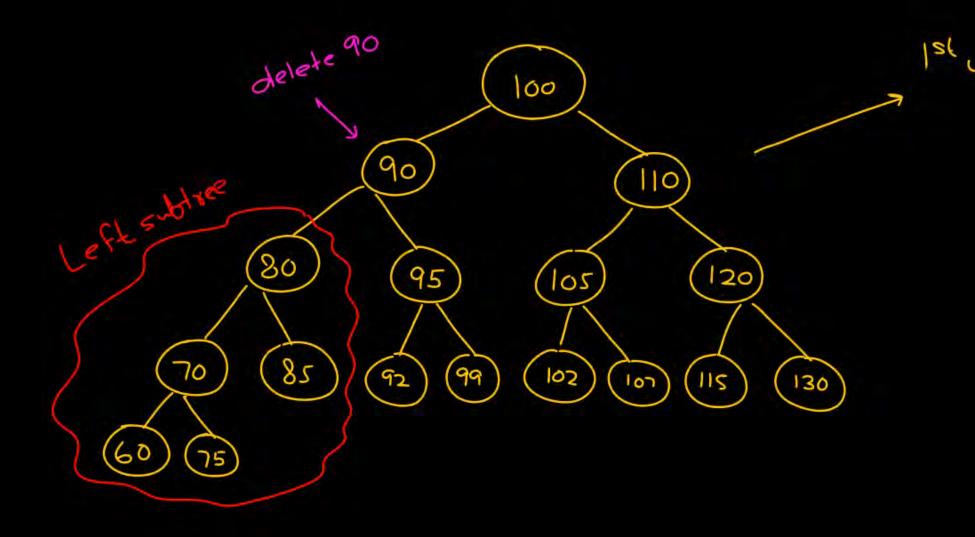








In: (40,50,60,65), 70,80,85,90,92,95,99,100, LT



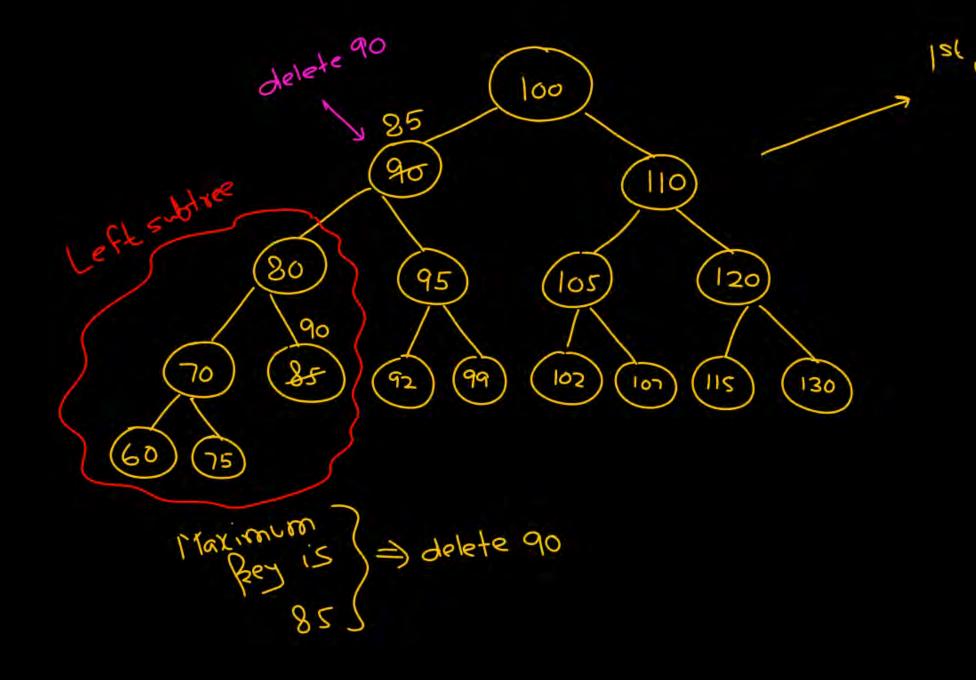
Ist way: Replace the node (key)

to be deleted with

the maximum key in

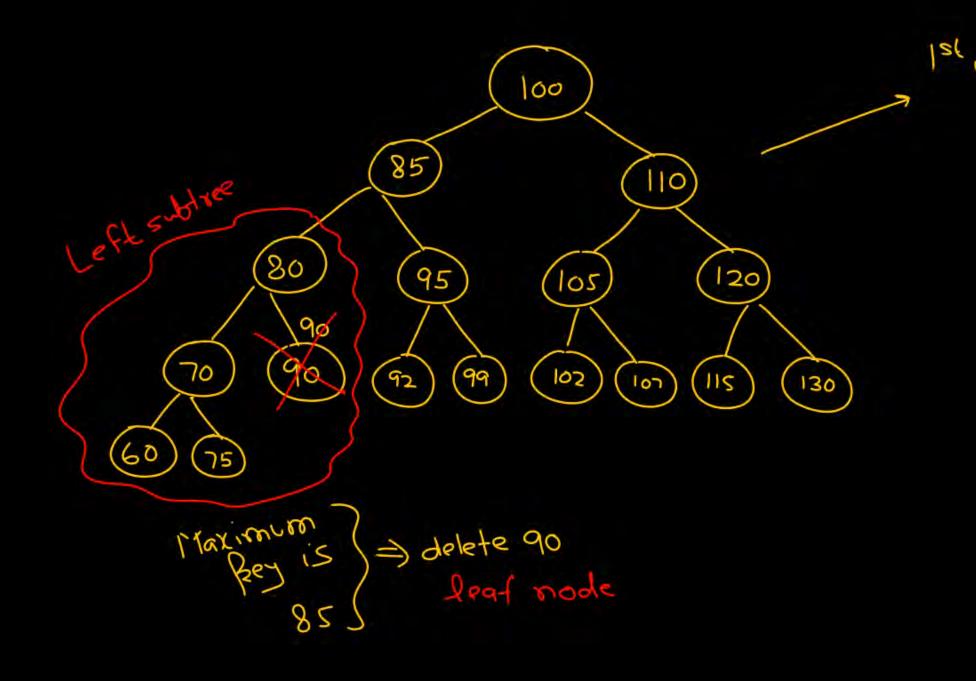
the left-subtree of node

I then perform deletion



The maximum fey in the left-subtree of node

I then perform deletion



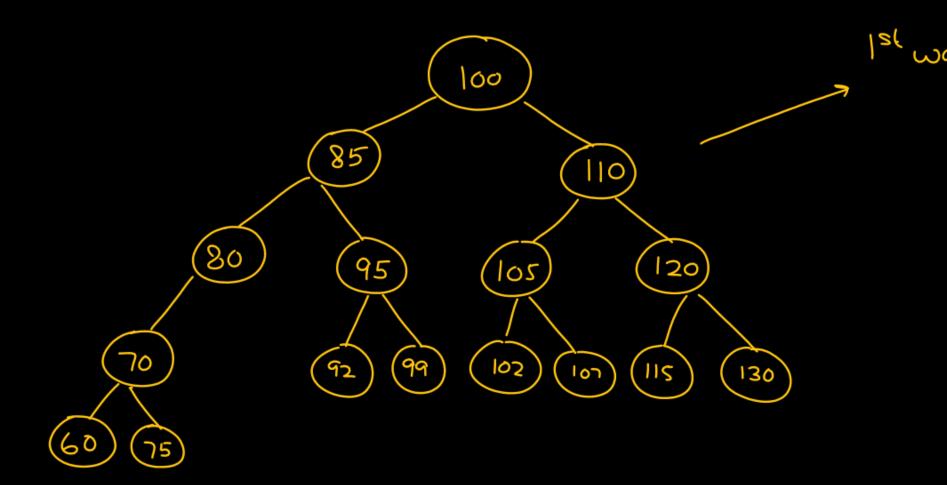
Isl way: Replace the node (key)

to be deleted with

the maximum key in

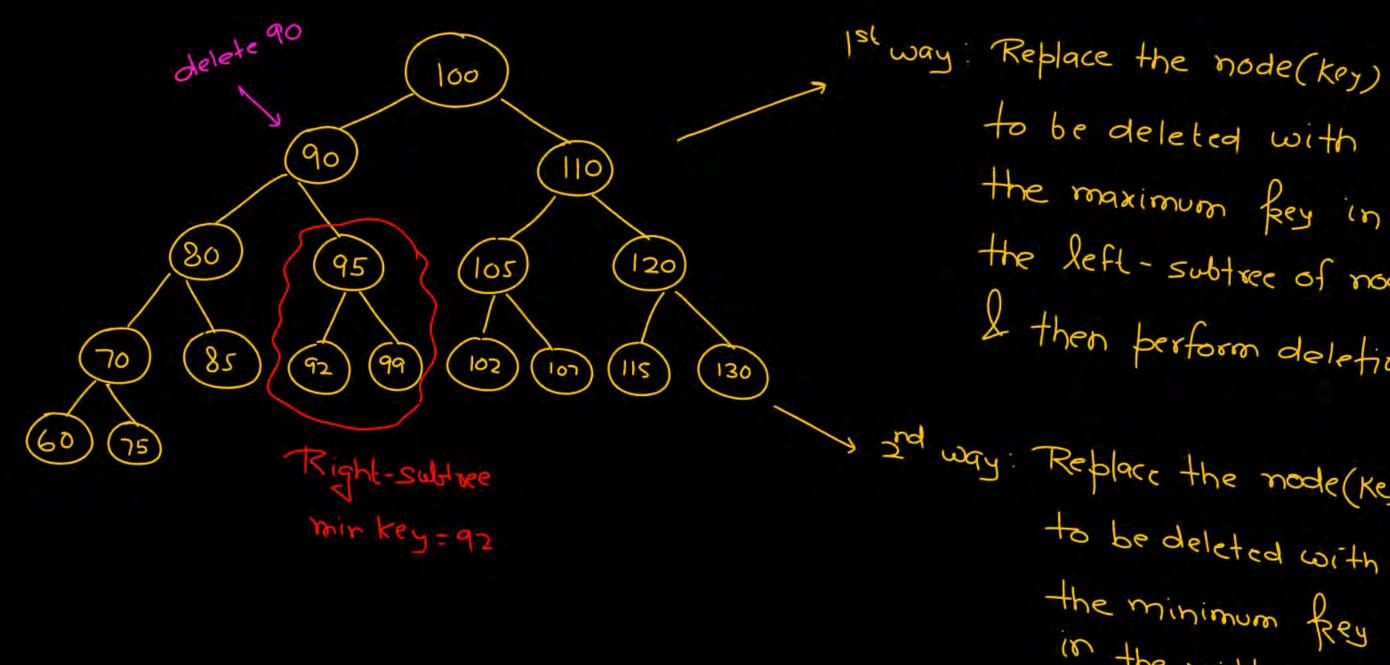
the left-subtree of node

I then perform deletion



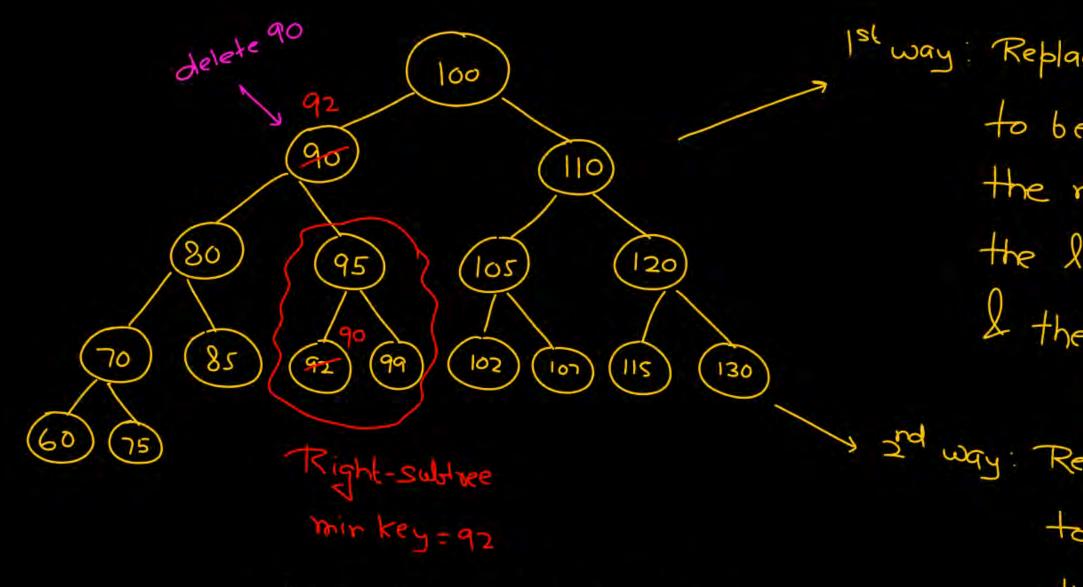
The maximum fey in
the left-subtree of mode

Then perform deletion



to be deleted with the maximum key in the left - subtree of node I then perform deletion

and way Replace the mode (Key) to be deleted with the minimum Rey in the right sub-tree of the pode & then Bertonn deletion



Now => u need to delete a

The maximum fey in
the left-subtree of mode

I then perform deletion

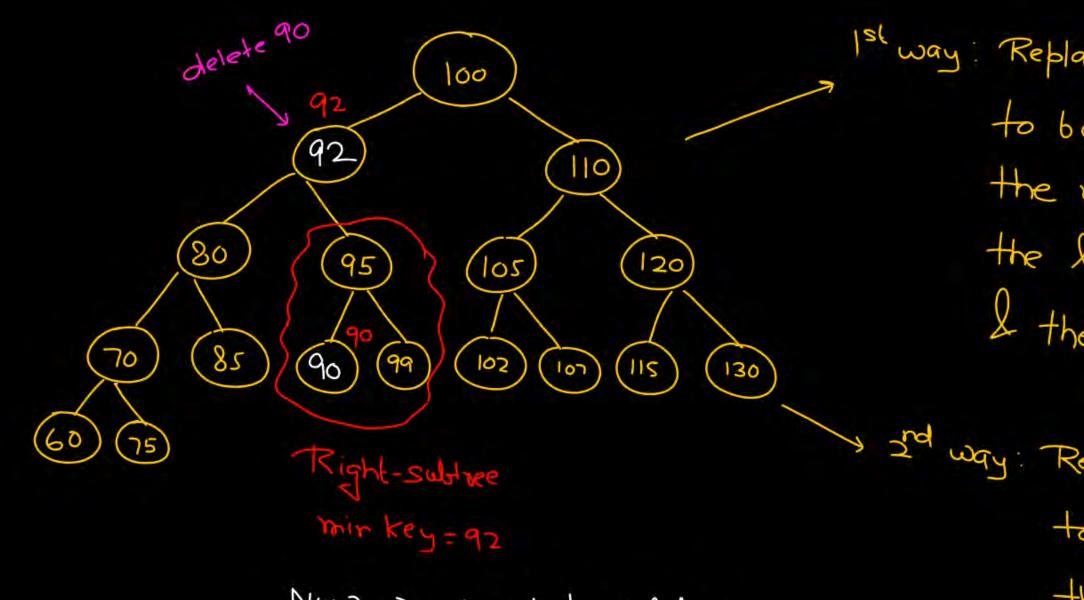
to be deleted with

the minimum frey

in the right sub-tree

of the node of then

perform deletion



Now => u need to delete a

Ist way: Replace the node (key)

to be deleted with

the maximum key in

the left-subtree of node

I then perform deletion

I'd way: Replace the mode (key)

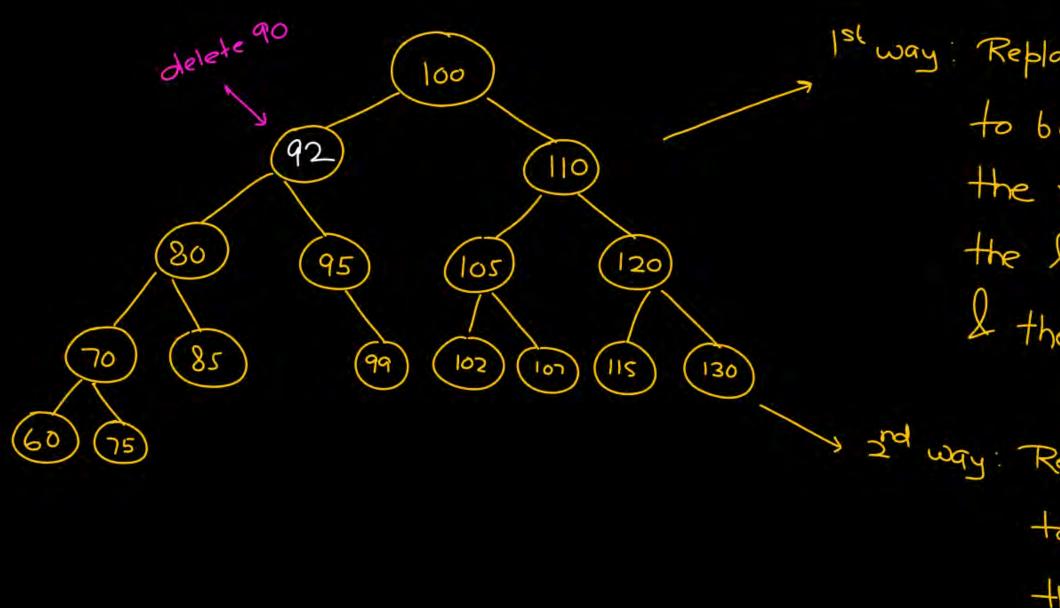
to be deleted with

the minimum frey

in the right sub-tree

of the mode of then

perform deletion



Ist way: Replace the node (key)

to be deleted with

the maximum key in

the left-subtree of node

I then perform deletion

and way: Replace the mode (key)

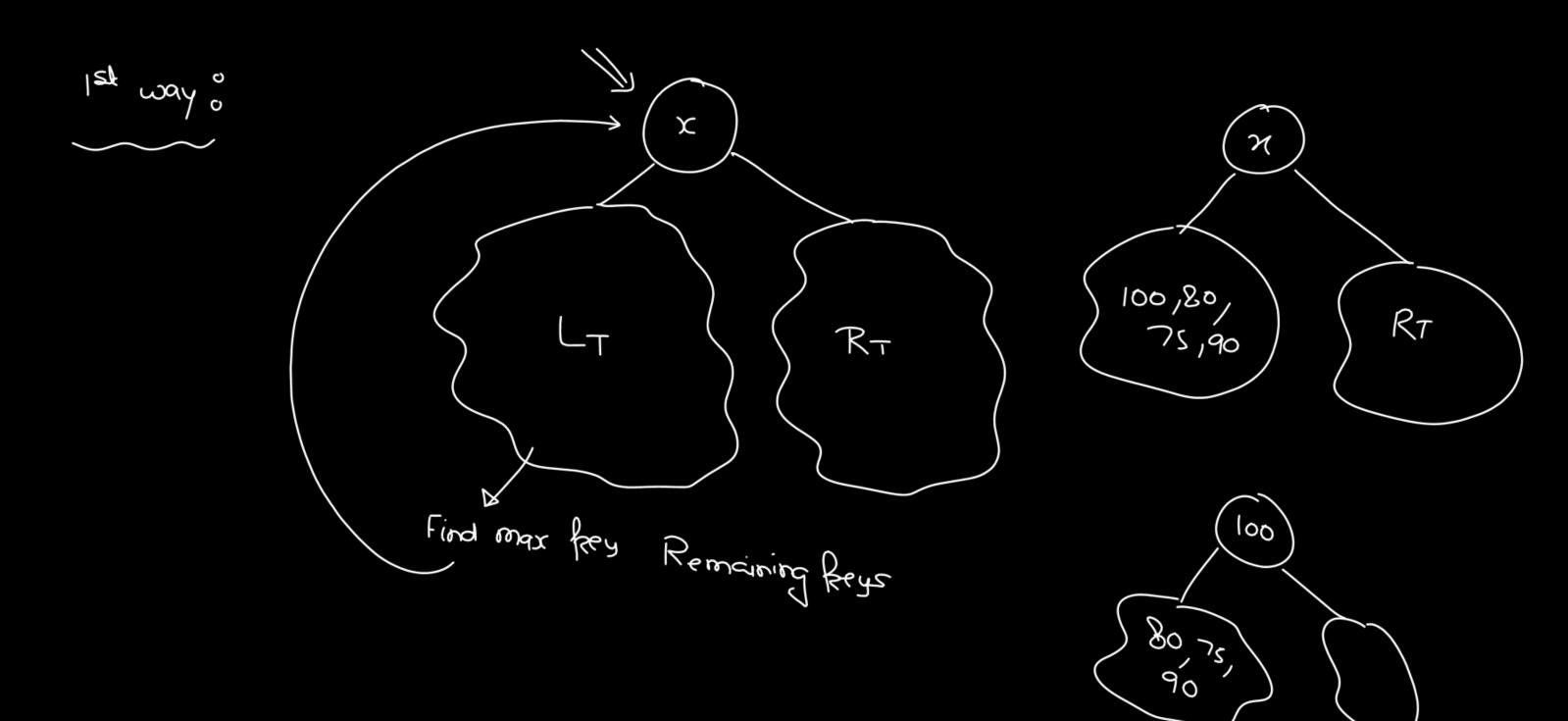
to be deleted with

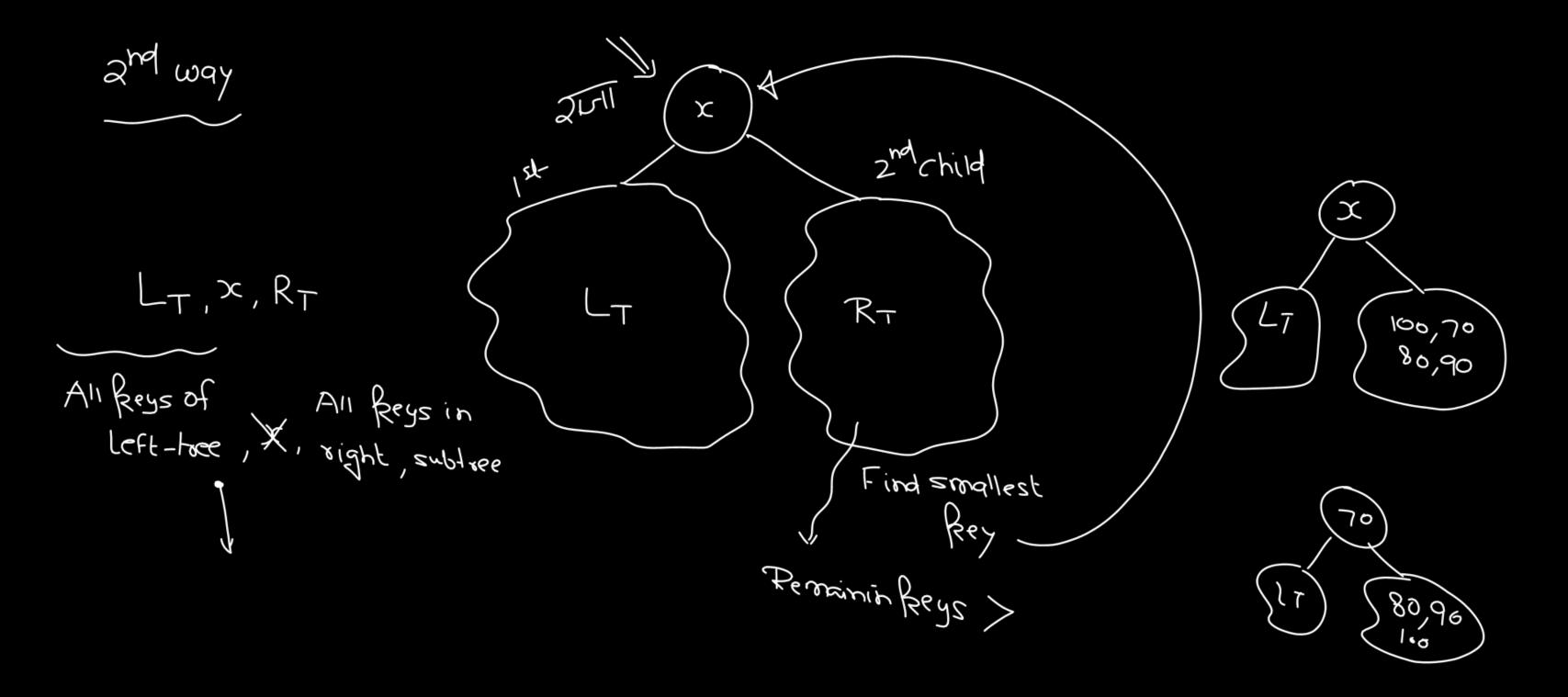
the minimum frey

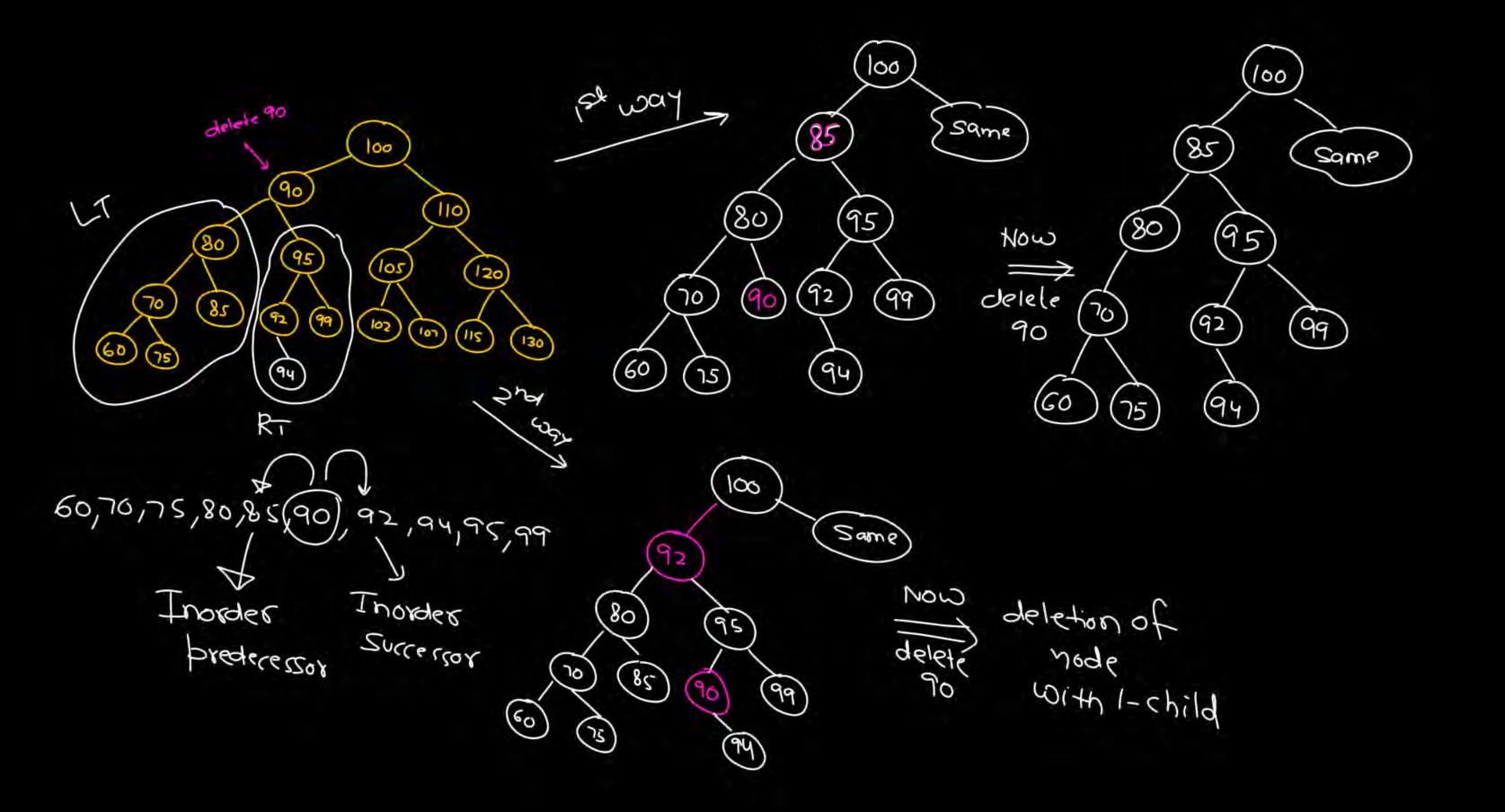
in the right sub-tree

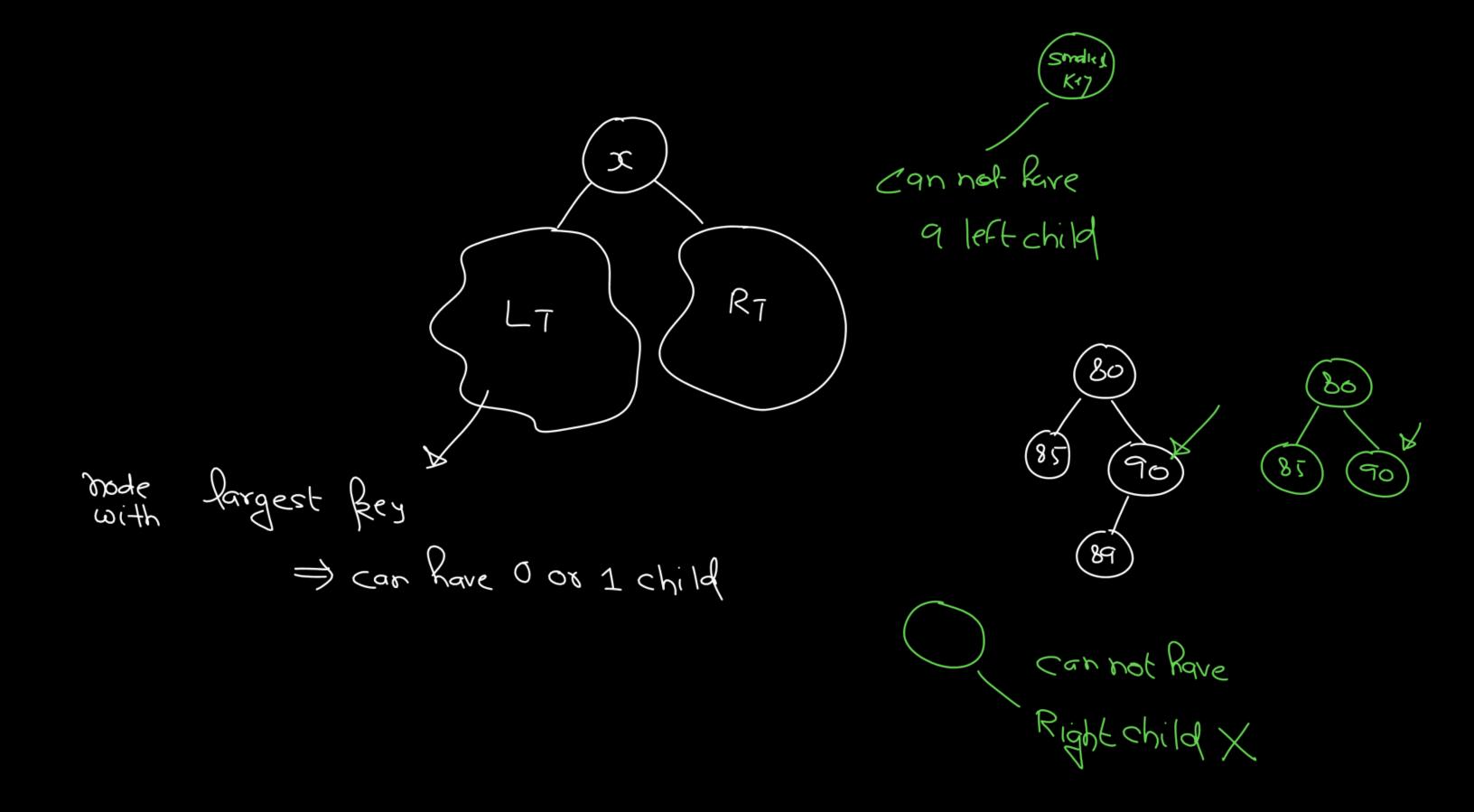
of the mode of then

perform deletion



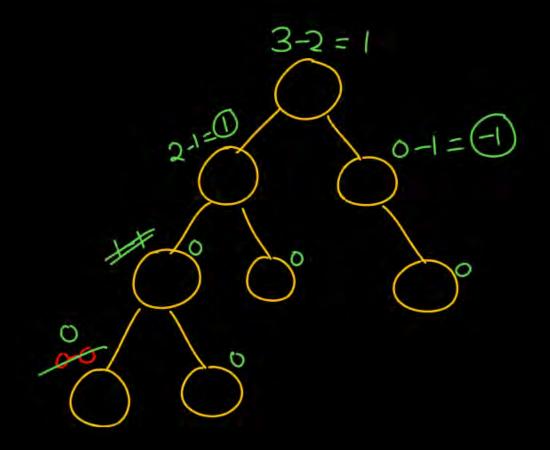


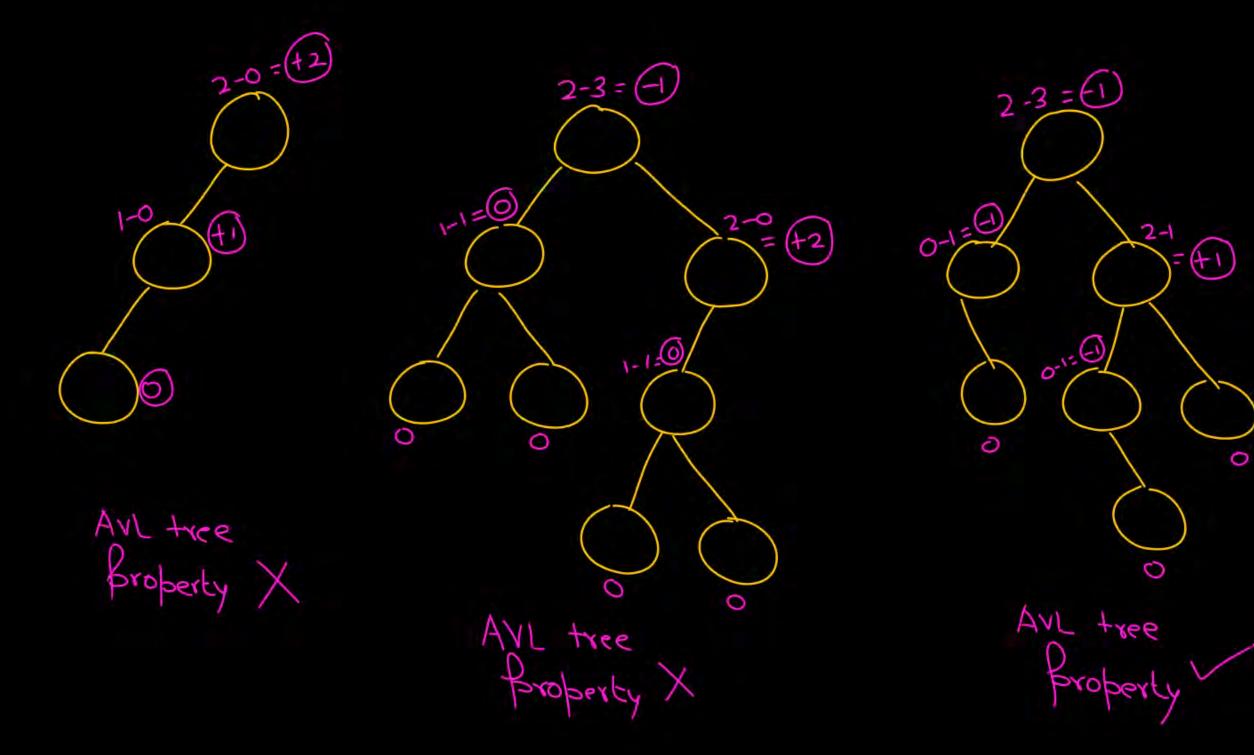


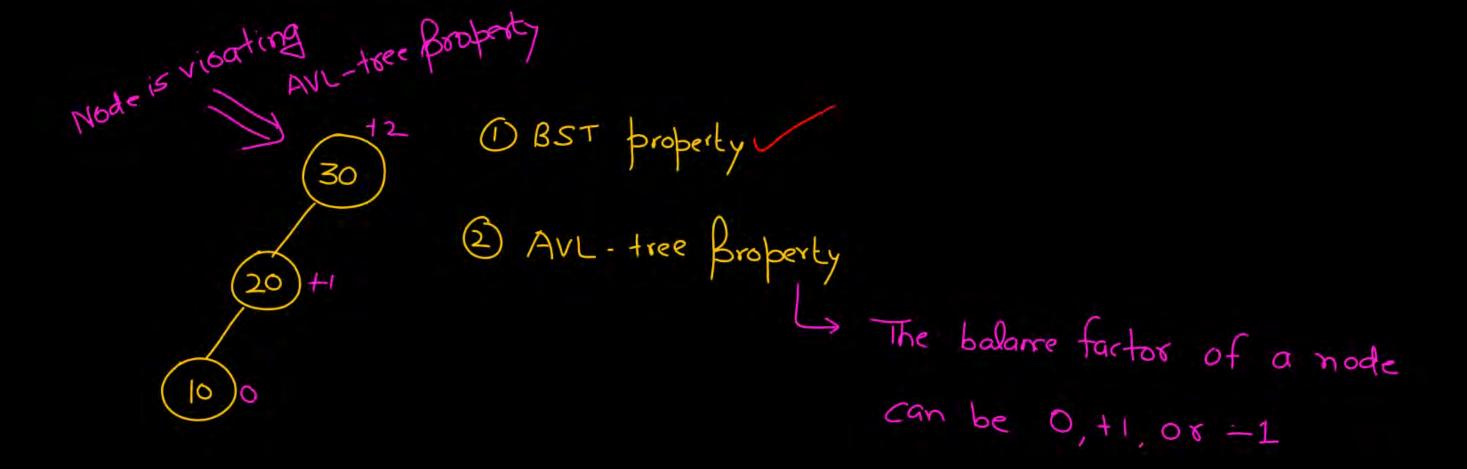


AVL - Tree Every node satisfies height Balanced 2 Broberty BST Broperty: RT All the Reys > X All the Reys

(2) AVL tree Broperty: The balancing factor of a mode can be either O,-lort! 0,-101+1



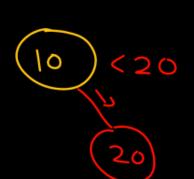




Const. an AVL tree by inserting freys 10,20,30 in same order.

(i) Insert 10

(ii) Insert 20



Insert a key

>) some as BST



(iii) Insert 30



Insertion of key may cause

the bal factor of some mode

other than 0,-1,+1 (unbalanced)

to balance

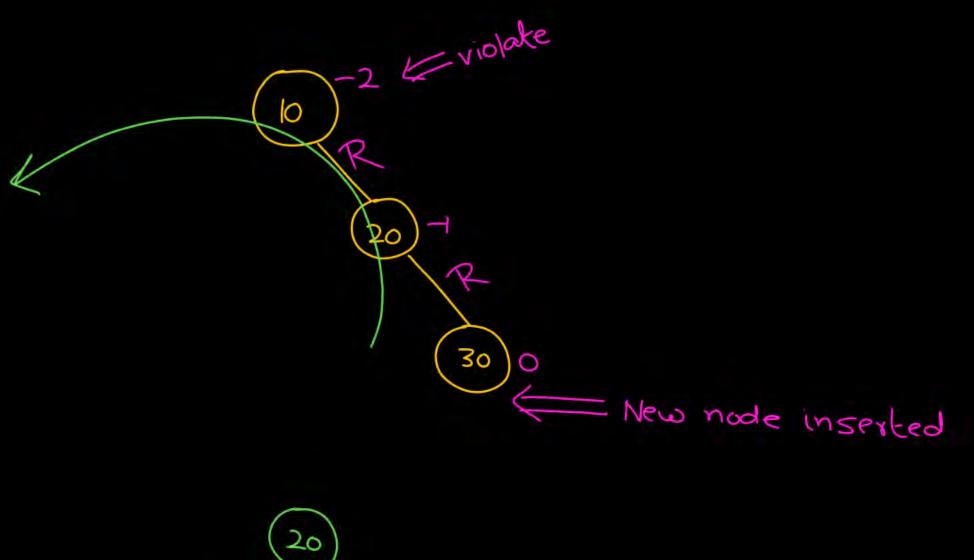
tree

tree

tree

to balance

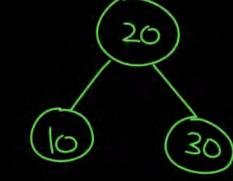
tree



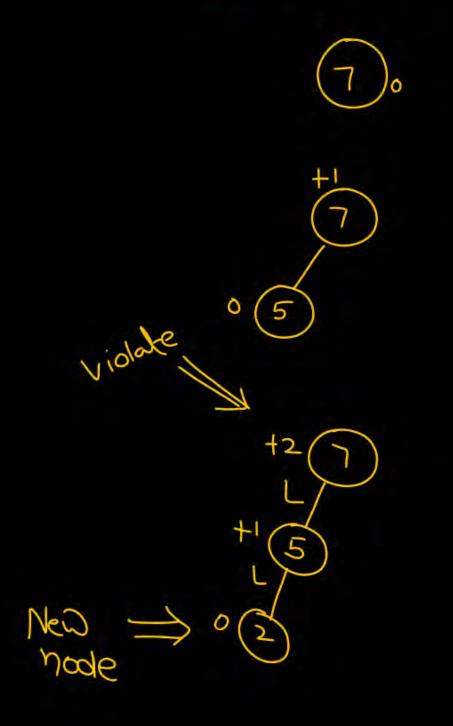
10)

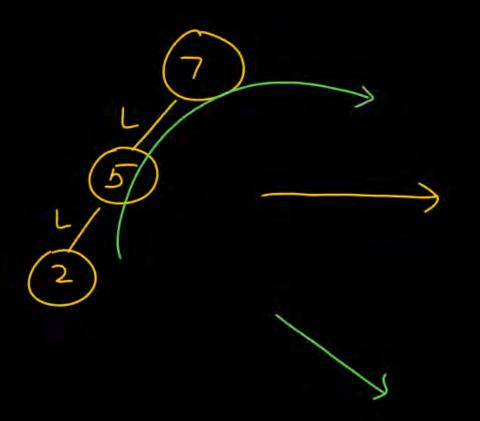


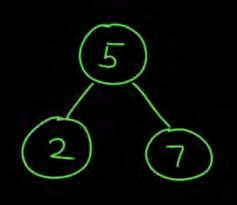




Insert 7,5,2

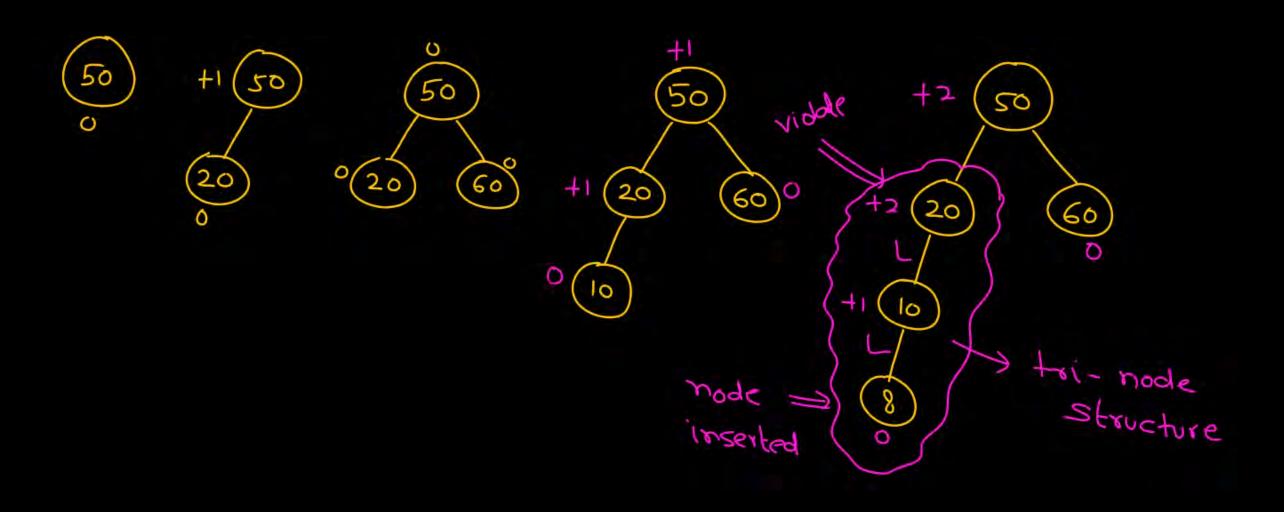






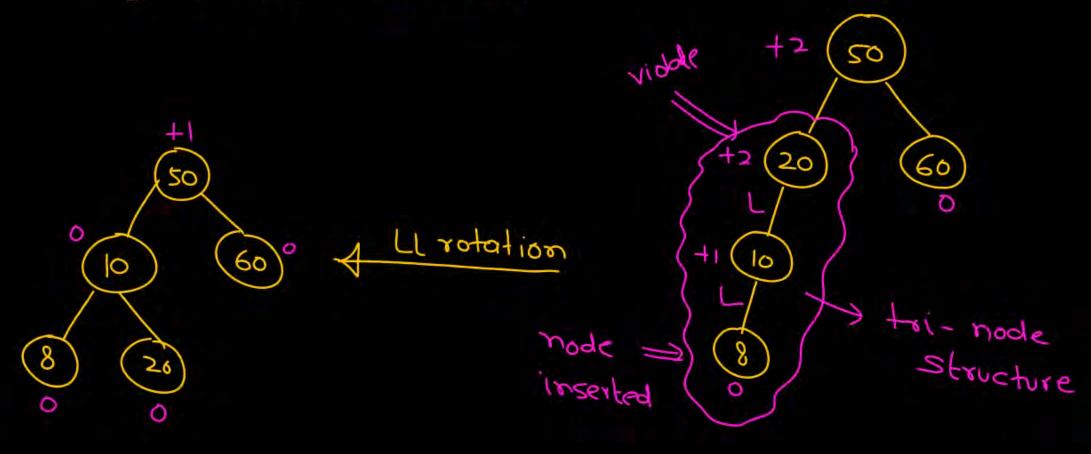
arrange keys in asc. order

50,20,60,10,8,15,32,46,11,38



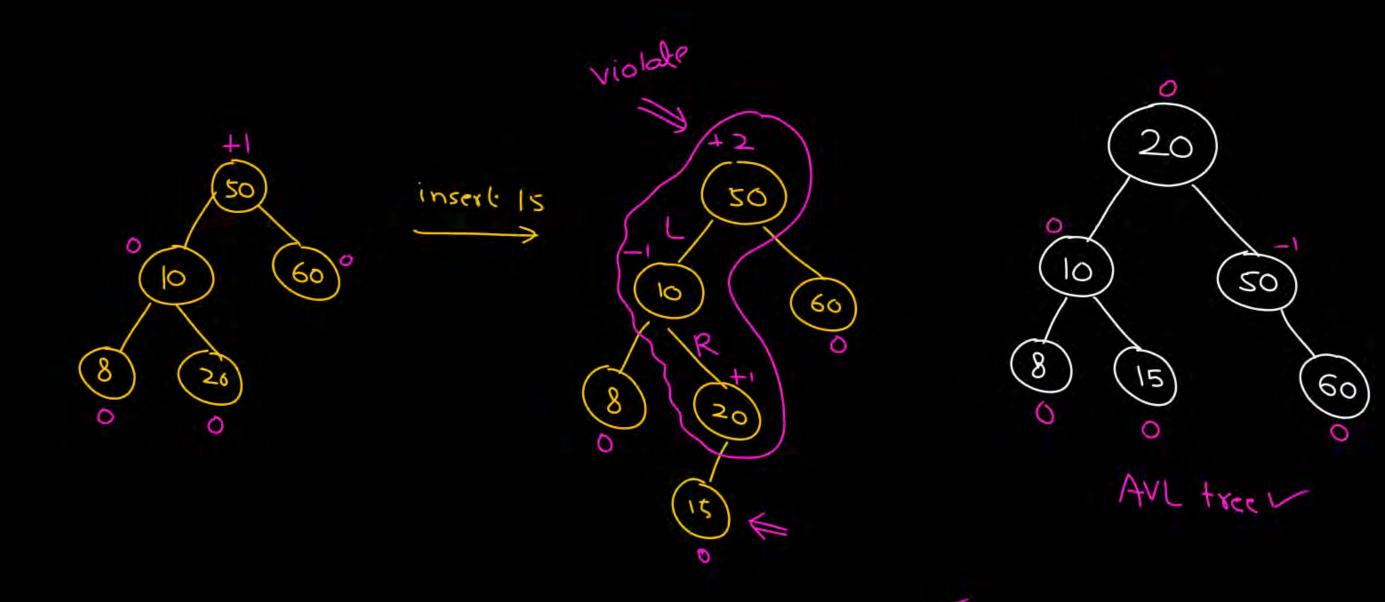
50,20,60,10,8,15,32,46,11,38

8 10 20 asc. order



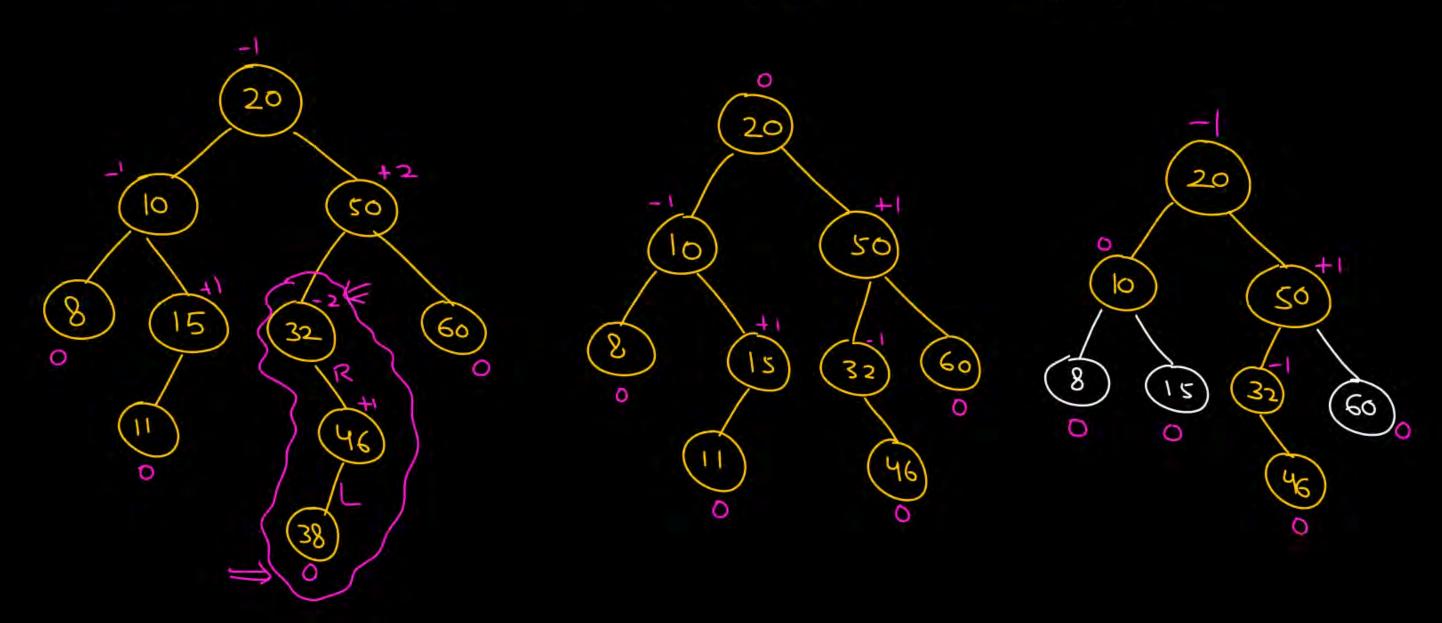
50,20,60,10,8,15,32,46,11,38

10,20,50



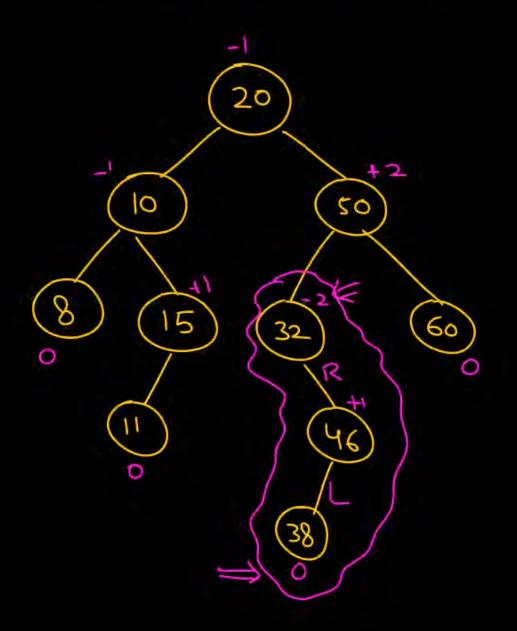
50,20,60,10,8,15, 32,46,11,38

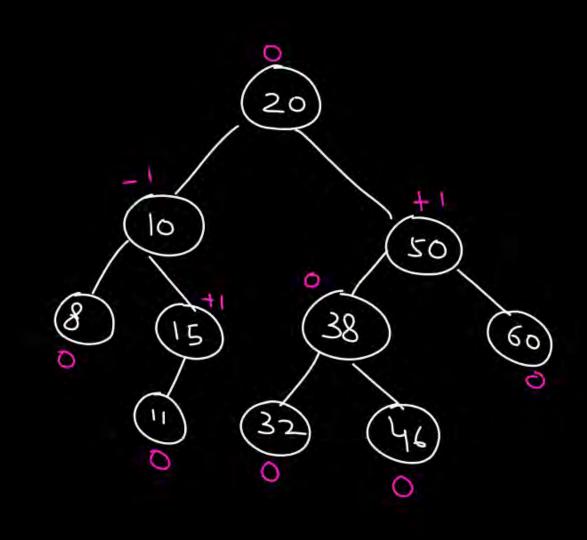
10,20,50



50,20,60,10,8,15,32,46,11,38

32,38,46





H, I, J, B, A, E, C, F, D, G, K, L JHW



