CS & IT ENGINEERING



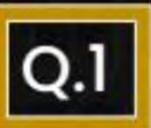
Linked List-03

DPP 02 Discussion Notes



By- Pankaj Sharma sir

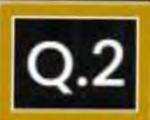




Consider a linked list [a, b, c, d, e]. ptr is a pointer pointing to the head/start node. Assume a node in the linked list is defined as:



```
struct node
                                    Ascili
  int data;
  struct node *next;
  };
The output of the statement printf("%d", ptr->next->next->data)
is 99
                                                            [NAT]
                   nead
                               next
                               2000
                                      2000
                      Ptr
                               Ptr mext ment odata
```

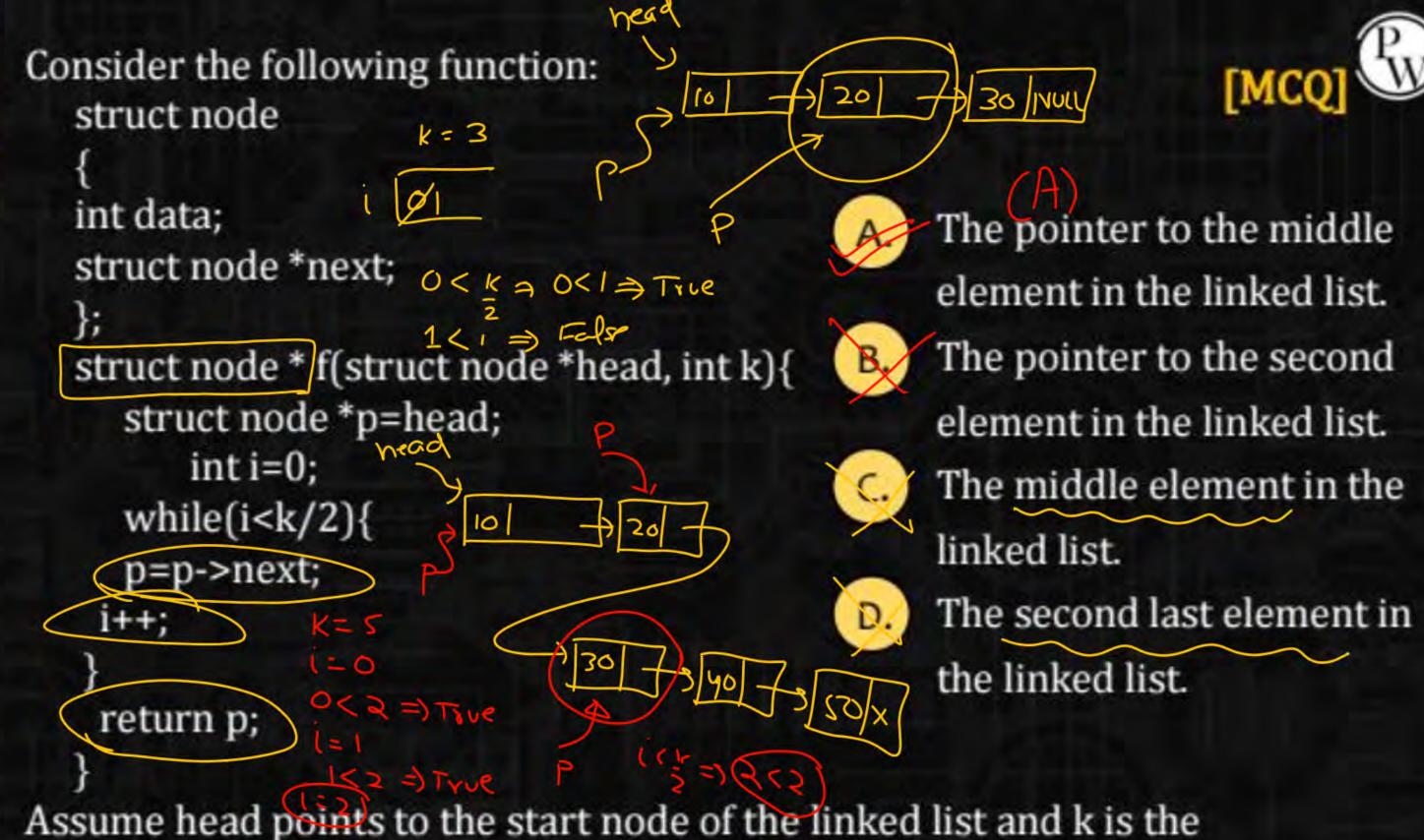


Consider a single linked list of integers [9, 8, 7, 6, 5, 4,3] is passed to the following function:

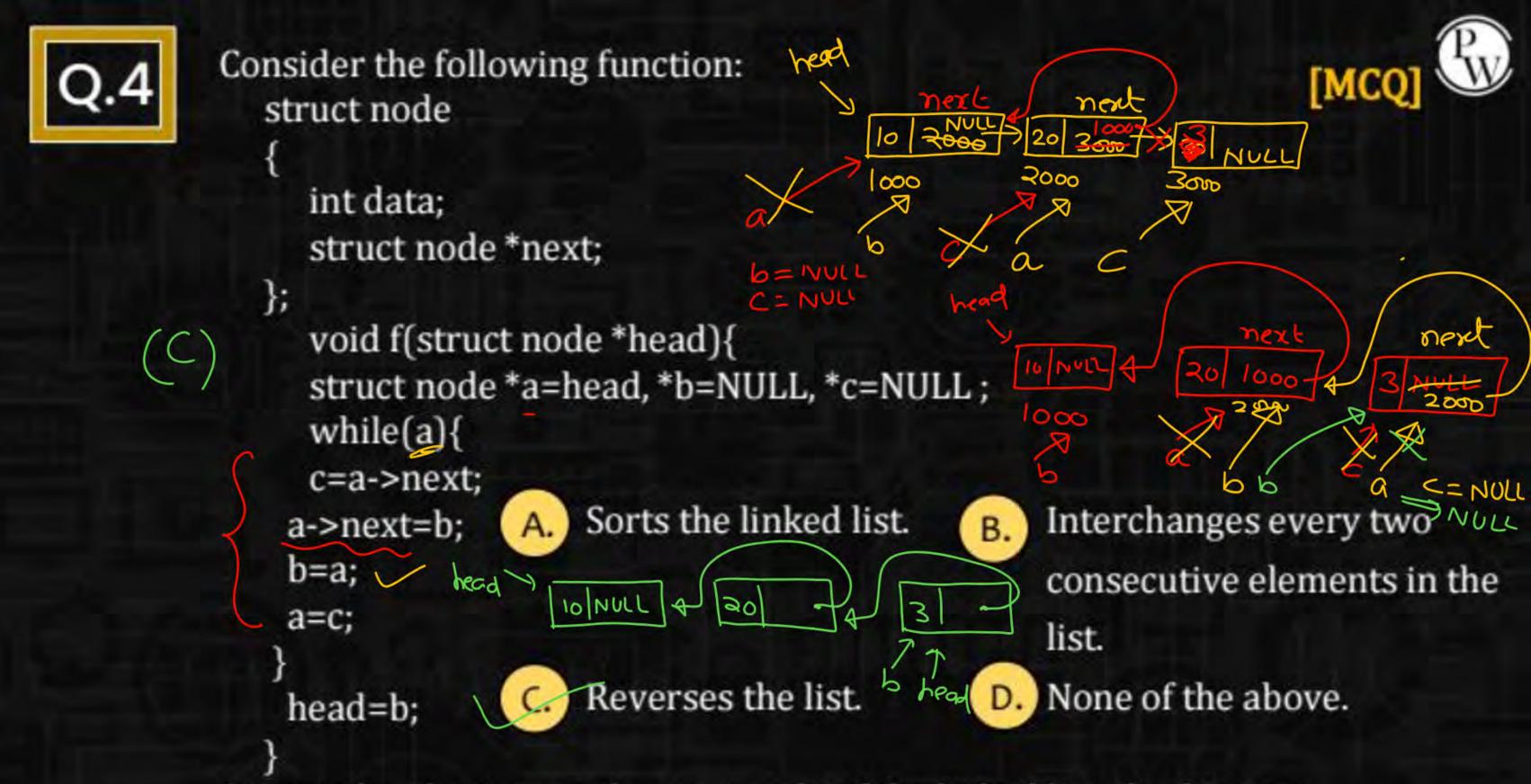


```
struct node
                               data next
                                 9 2000
                                                    7 4000+
                                                                          60007
   int data;
                                          2000
                                 000
                                                             1000
                                                                      5600
                                                                                60m
   struct node *next;
   int func(struct node *q){
                                                                                odly next
                                  ay => 1000
                                                                                 3 NULL
   static int k=0:
   struct node *ptr=q;
                                                                                7000
                                      return 1
                                                 trac (500)
      if(!ptr) return 0;
                                                                         Pty
else if(ptr->next==NULL) return k+=ptr->data;
   else{
                       K 88172470353942
      k+=ptr->data;
   func(ptr->next);
      return k;
Assume, q points to head/start node in the linked list.
The value returned by func(q) is
```

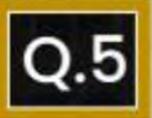
Q.3



Assume head points to the start node of the linked list and k is the number of elements in the linked list, the function returns-



Assume head points to the start node of the linked list, the function-

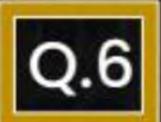


Consider a single linked list [1, 2, 3, 4, 5] is passed to the following function:

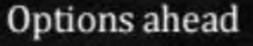


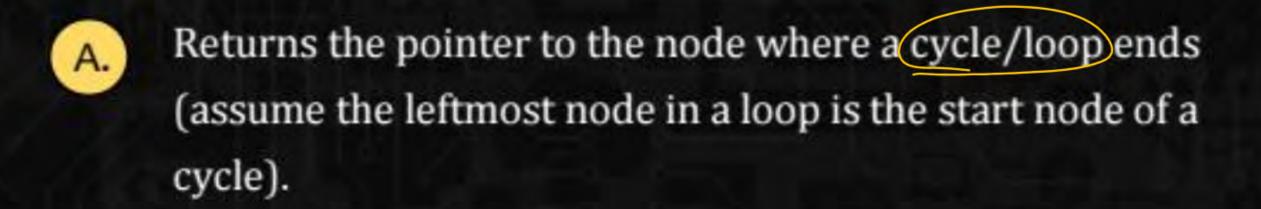
```
struct node
                                                               [MCQ]
int data;
                                                             23451
struct node *next;
};
                                                             54321
  void func(struct node *p){
  struct node *q=p->next; *temp; int temp;
  if(!p||!(p->next)) return;
                                                             21435
  else{
  temp=q->data;
q->data=p->data;
                                                             21453
                               9
  p->data=temp;
                                                   rex
func(p->next->next);
```

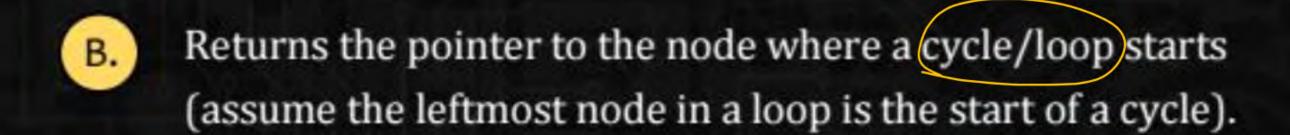
Initially, the address of the head/start node is passed to the function func(*p), the arrangement of the linked list after function execution is -



```
Consider the following function:
          struct node
      int data;
      struct node *next;
   };
      struct node * f(struct node *head){
      struct node *p=head, *q=head;
   while(q!=NULL && q->next!=NULL && q-
   >next->next!= NULL){
      p=p->next;
   q=q->next->next;
   if(p==q) break;
   return p;}
   Assume head points to the start node of the linked list, the function-
```







- C. Reverses the list.
- D. Detects a cycle in the list.
 - E. None of these



```
Q.7
```

```
Consider the following function:
   struct node
  int data;
  struct node *next;
  void f(struct node *head, int e){ |
     struct node *p, *q;
      if(head->data==e){
      q=p;
      p=p->next;
       free(a) v
      head=p;
      return;
      q=head; p=head->next;
     while(p->next!=NULL){
      if(p->data==e){
     free(p);
```

```
return;
}

q=p;
p=p->next;
}

if(p->data==e){
q->next=NULL;
free(p);
}
```

Assume there are at least two elements in the single linked list of integers. The starting node's address is contained in the head pointer passed to the function. The function f() searches for the element e in the list. If found, the function deletes the node. The missing statements are-

Options ahead

```
Q.7
```

```
Consider the following function:
   struct node
  int data;
  struct node *next;
  void f(struct node *head, int e){ |
      struct node *p, *q;
      if(head->data==e){
      q=p;
      p=p->next;
       free(a) i
      head=p;
      return;
      q=head; p=head->next;
     while(p->next!=NULL){
      if(p->data==e){
     free(p);
```

Assume there are at least two elements in the single linked list of integers. The starting node's address is contained in the head pointer passed to the function. The function f() searches for the element e in the list. If found, the function deletes the node. The missing statements are-

Options ahead

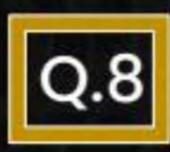




B. free(q), q=p->next

free(p), q=p->next

free(p), q->next=p->next



A node of a linked list is to be created by calling malloc() function. The malloc() returns NULL if-



- A. Stack overflow occurs.
- B. Memory leakage occurs.
- Memory is full.
- D. None of the above.



