



# CS & IT ENGINEERING

**Data Structure & Programming**

**1500 Series**

**Lecture No.- 03**

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# Recap of Previous Lecture



Topic

Problem Practice Part-02





# Topics to be Covered



Topic

Problem Practice Part-03



## [MCQ]



```
#Q. int* f1() {  
    int* l;  
    *l = 8;  
    return l;  
}
```

wild pointer (uninitialized pointer)

```
int* f2() {  
    int* l = malloc(8);  
    l = null;  
    return l;  
}
```

lost memory



```
void f3() {  
    int* p;  
    p = (int*) malloc(sizeof(int));  
}
```

```
*p = 10;
```

```
free(p);
```

```
*p = 11;
```

```
}
```

What are the problems within above functions f1, f2, f3 respectively.



- A** None, dangling Pointer, Lost Memory
- B** Dangling pointer, None, uninitialized pointer
- C** Uninitialized pointer, Lost Memory, dangling pointer
- D** Dangling pointer, Lost Memory, uninitialized pointer

#Q. struct test {

struct test \* i;

char arr[20];

int arr2 [2][3];

};

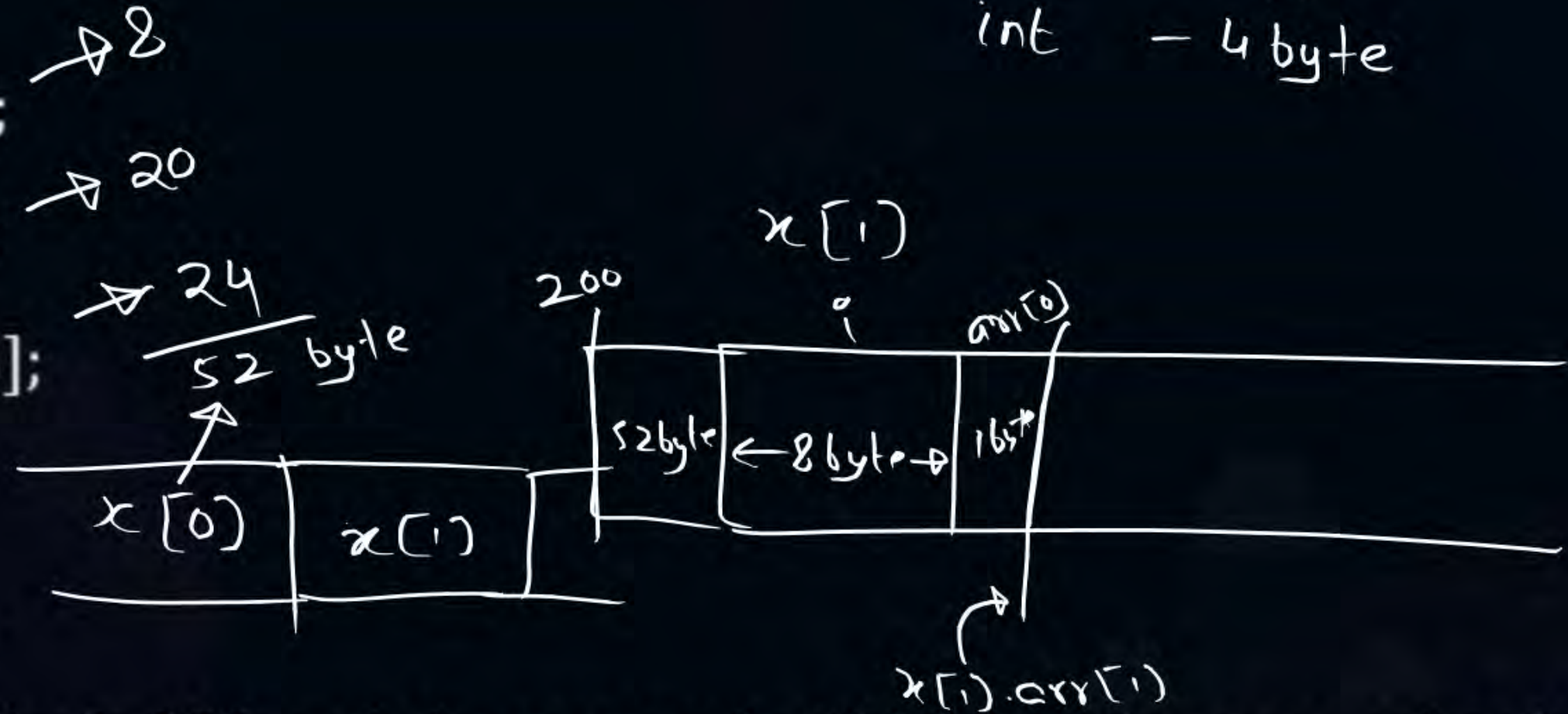
struct test x[10];

if base address of x is 200 and the system is 64 bit architecture, what is the address of x[1].arr[1] \_\_\_\_\_.

pointer size - 8 byte

char - 1 byte

int - 4 byte





#Q. Stack s1 has elements 5 4 3 2 1 in the sequence where 1 is at top. s2 is an empty stack. when an element popped from s1, it can be either printed or pushed into s2 not both. But when you pop from s2 it can only be printed. Which permutation is not possible.

**A**

1 2 3 4 5 ✓

**B**

3 4 5 2 1

**C**

3 4 5 1 2

**D**

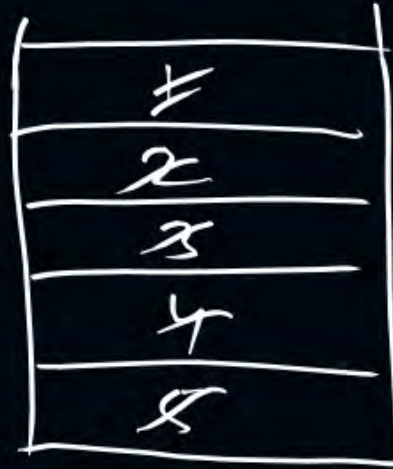
1 3 5 4 2

## [MCQ]



#Q. Stack s1 has elements 5 4 3 2 1 in the sequence where 1 is at top. s2 is an empty stack. when an element popped from s1, it can be either printed or pushed into s2 not both. But when you pop from s2 it can only be printed. Which permutation is not possible.

- A** 1 2 3 4 5 ✓✓
- B** 3 4 5 2 1 ✓✓
- C** 3 4 5 1 2 ✗
- D** 1 3 5 4 2





#Q. Stack s1 has elements 5 4 3 2 1 in the sequence where 1 is at top. s2 is an empty stack. when an element popped from s1, it can be either printed or pushed into s2 not both. But when you pop from s2 it can only be printed. Which permutation is not possible.

**A**

1 2 3 4 5 ✓✓

**B**

3 4 5 2 1 ✓✓

**C**

3 4 5 1 2

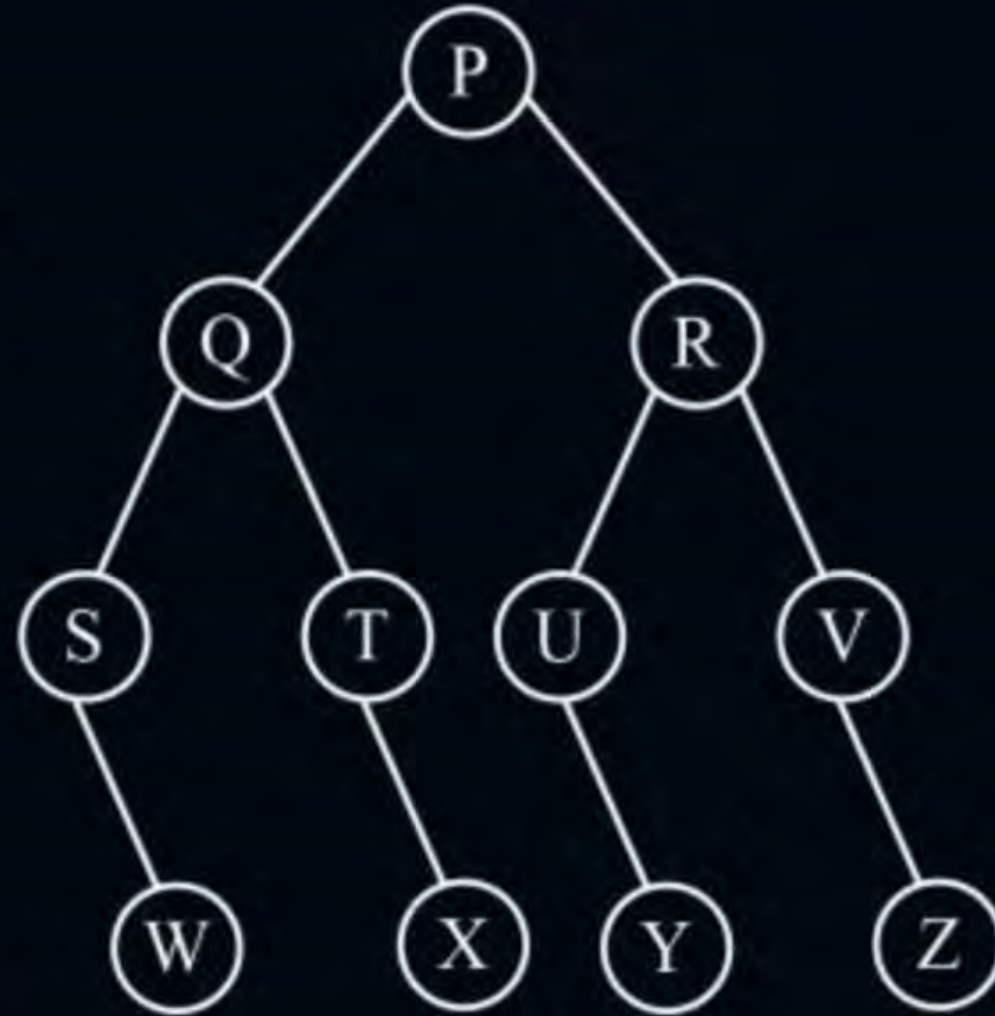
**D**

1 3 5 4 2

#Q. Consider the following tree

PT: WSXTQYUZVRP  
 3-9+\*14+17-+ /

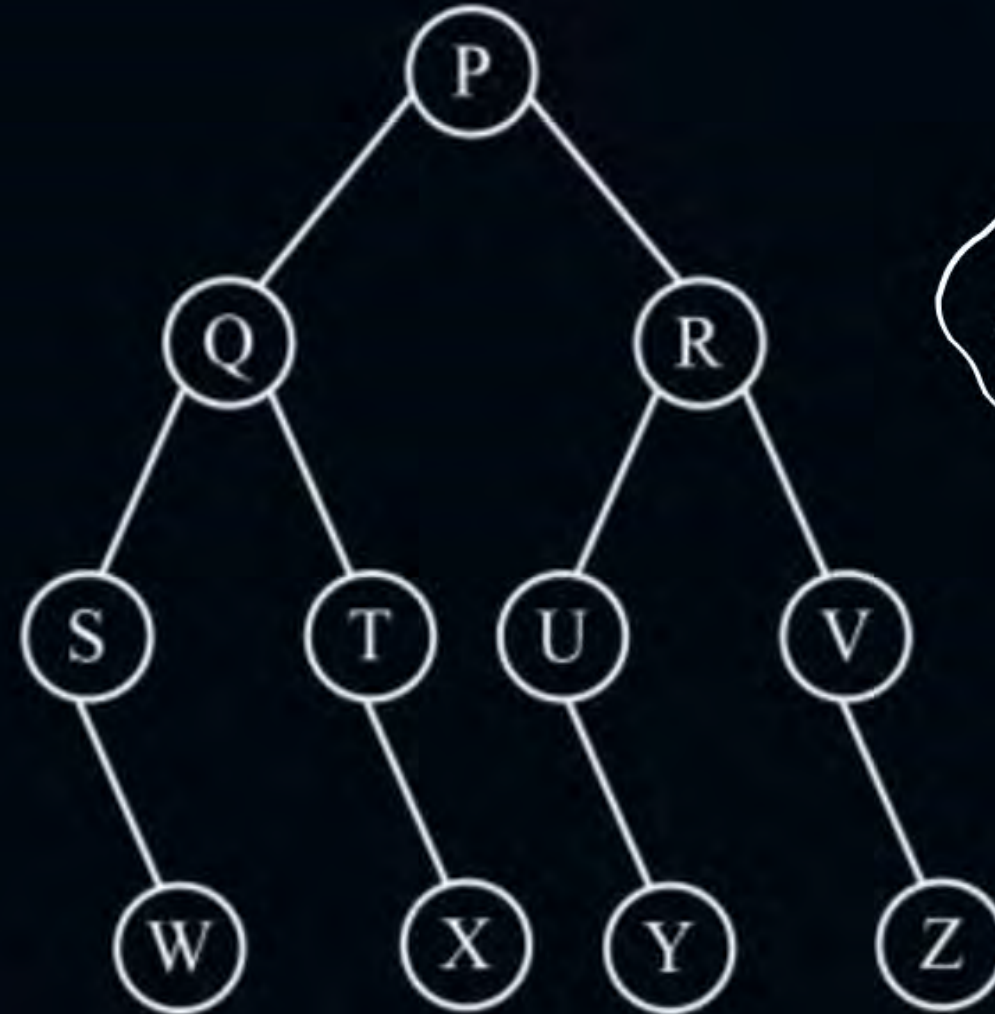
SWQXPYVZ  
 -3\*9/14-17



If the postorder traversal of above tree is, 3-9+ \* 14 + 17 - + /. Then the SWQXPYVZ = \_\_\_\_\_(round off two decimal places)



#Q. Consider the following tree



$$-18.9286$$

$$= -18.93$$

Easy Question

$$-3 \times 9 / 14 - 17$$

$$-27 / 14 - 17$$

$$-1.9286 - 17$$

If the postorder traversal of above tree is, 3-9+ \* 14 + 17 - + /. Then the SWQXPYVZ = \_\_\_\_\_ (round off two decimal places)

#Q. Consider a binary tree,

Following pseudocode executed on function compute (root, 12) then return value is \_\_\_\_\_.

Compute (V, S) // V is node, S is value of node

{

if (V.is leaf () || V.left == Null || V.right == null)

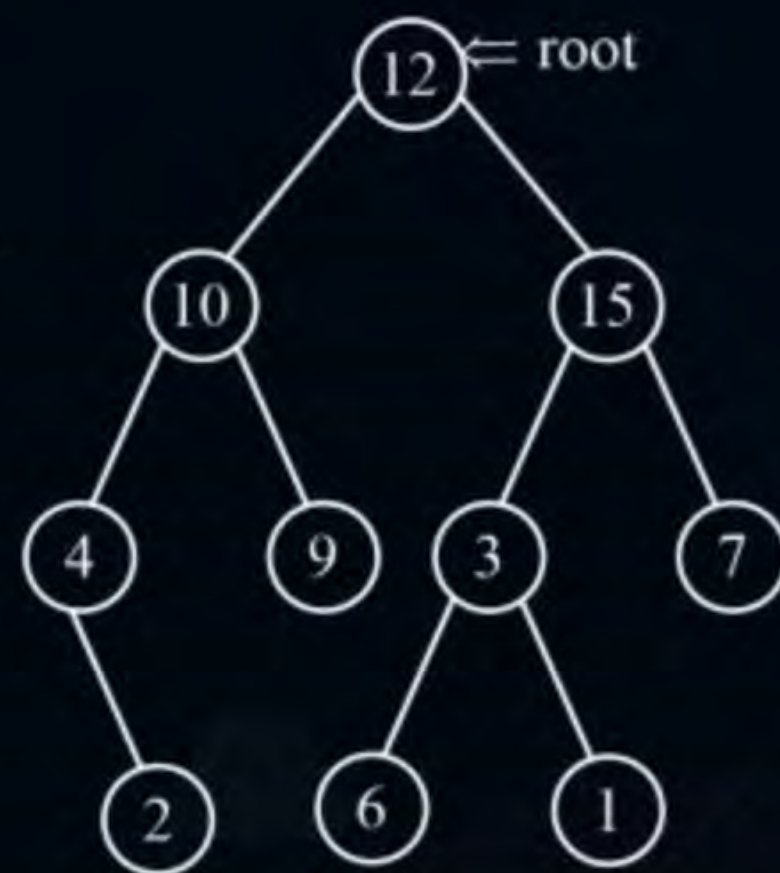
return S;

S = S + compute (V.left, S) ↗

S = S - compute (V.right, S); ↗ // For parameter 'S' is value of respective node.

return S;

}





Compute(mat, 12)<sup>①</sup>

<sup>①</sup>  
<sup>①</sup> 5  
 $S = 12 + \text{compute}(\&10, 10)$

<sup>②</sup> 4  
 $S = 10 + \text{compute}(\&4, 4)$

<sup>③</sup> 9  
 $S = 14 - \text{compute}(\&9, 9)$

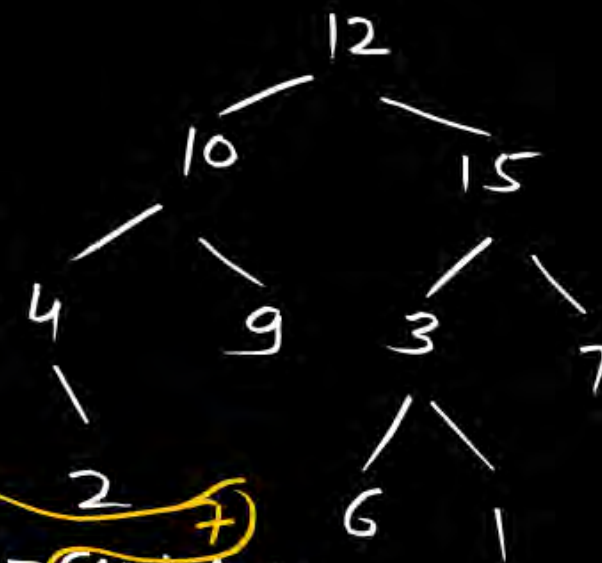
<sup>④</sup> 16  
 $S = 17 - \text{compute}(\&15, 15)$

<sup>⑤</sup> 8  
 $S = 15 + \text{compute}(\&3, 3)$

<sup>⑥</sup> 7  
 $S = 23 - \text{compute}(\&7, 7)$

<sup>⑦</sup> 6  
 $S = 3 + \text{compute}(\&6, 6)$

<sup>⑧</sup> 1  
 $S = 9 - \text{compute}(\&1, 1)$



[NAT]



#Q. Height balanced trees are binary tree with the following restrictions.

- (i) The height difference of the children is atmost 1.
- (ii)  $h \leq | \text{right child length} - \text{left child length} |$

Maximum height of this tree with 232 nodes is 10.

(Assume that the height of a tree with a single node is 0.)

AVL  
tree

{ min height / max. nodes  
max height / min nodes }

$h$	0	1	2	3	4	5	6	7	8	9	10
$n_{\min}$	1	2	4	7	12	20	33	54	88	143	232

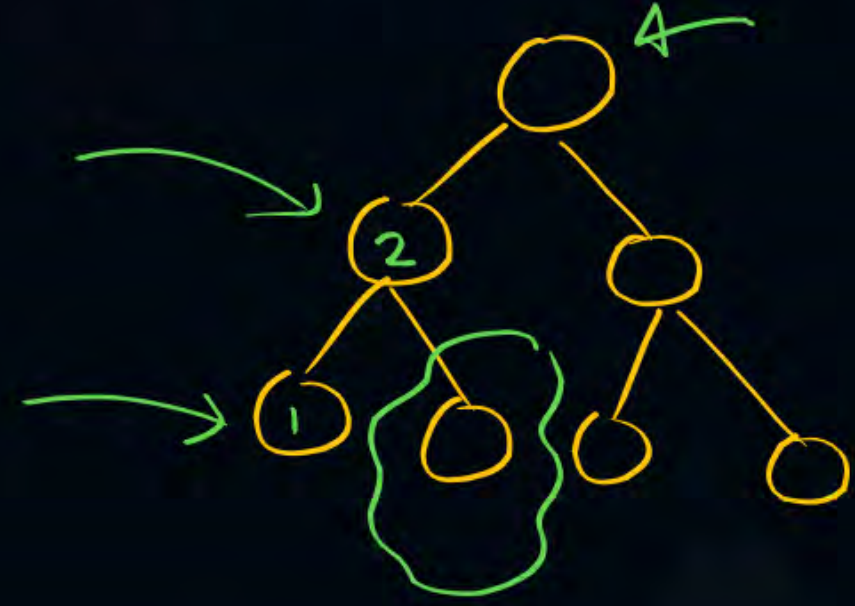
$$n(h) = 1 + n(h-1) + n(h-2)$$

88 143 232



#Q. Which traversal is the most suitable for deleting all the nodes in a binary tree?

- A** Inorder
- B** Preorder
- C** Postorder
- D** Any Traversal



#Q. #include <stdio.h>

```

int main () {
    int a [ ] [5] = {1,2,3,4,5} {11, 12, 13, 14, 15}, {21, 22, 23, 24, 25}};
    int *p [ ] = {a[1]+5, a[1], a[0]+9, &a[2] [1]};
    int ***x = p;
    printf ("%d", * (++x) [1]);
    return 0;
}

```

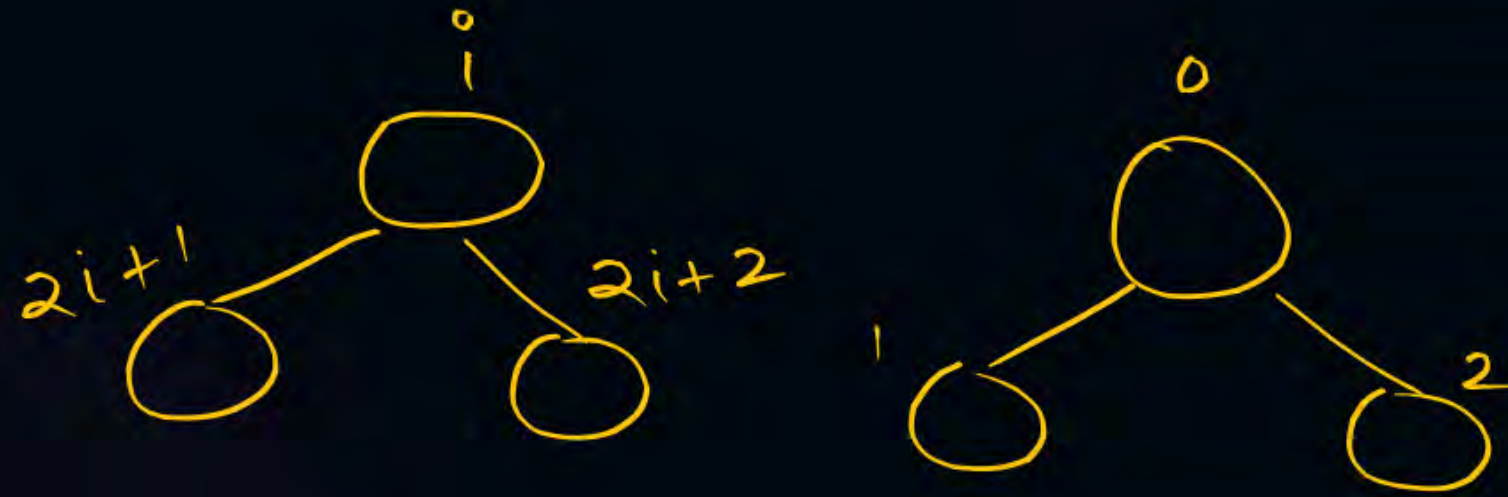
Handwritten annotations for the code above:

- Arrows pointing to the first three sub-arrays of `a` are labeled `a[0]`, `a[1]`, and `a[2]`.
- Below the first three sub-arrays of `a`, arrows point to the first, second, and fourth elements, labeled `&a[2][0]`, `&a[1][0]`, and `&a[1][4]` respectively.
- A circle around `(x)[1]` in the `printf` statement has an arrow pointing to `* (x+1)`.
- A box around `&p[0]` and `&p[1]` has an arrow pointing to `* (++x)[1]`.
- Below the code, a) `x = x+1` is followed by  $\Rightarrow x = \&p[0] + 1 \Rightarrow \&p[1]$ .
- b) `* (x)[1]` is circled.
- At the bottom right, `* P[2]` is circled, with an arrow pointing to `(add of 15)` and the value `15` circled.

The output of above code is\_\_\_\_\_.



#Q. Array of 1023 elements used to construct the binary heap with starting index '0'. If the right child node is stored at index 510 then its parents parent node is at index\_\_\_\_\_.



$$2i+2 = 510$$

$$2i = 508$$

$$i = 254$$

#Q. Which data is most efficient to find top k largest items out of n items stored in file?

→ Try to write <sup>pseudo</sup>code / logic

- A** Max heap
- B** Min heap
- C** BST
- D** Sorted array



#Q. The height of a binary tree is the maximum number of edges in any root node to leaf node path. The maximum number of nodes in a binary of height 15 is \_\_\_\_\_.

$$\begin{aligned}n_{\max} &= 2^{h+1} - 1 \\&= 2^{15+1} - 1 \\&= 2^{16} - 1 \\&= 65536 - 1 \\&\Rightarrow 65535\end{aligned}$$

[NAT]

Operators



#Q. `int a = 5, b = 6, c, d = 7;`

`c = a++ + b-- * d / 2;`

(No space)

`print ("%d", c);`

What is the output 26.

$$c = (a++) + (b--) * d / 2$$

$$c = 5 + \underline{6 \times 7 / 2}$$

$$5 + 42 / 2$$

$$(5 + 21)$$



[NAT]



#Q. int a = 7, b = 6, c;

c = a >> 2 + 3 \* 8 == 8 \* 8 + b;

printf ("%d", c);

Output is 0.

$$C = 7 \gg 2 + \underline{3 \times 8} = \overset{8}{8} + 6$$

$$C = 7 \gg 2 + 24 = \underline{8 + 8} + 6$$

$$C = 7 \gg \underline{2 + 24} = 64$$

$$C = \boxed{7 \gg 26} = 64 + 6$$

$$C = \boxed{7 \gg 26} = 70$$

$$C = \boxed{0} = 70$$

$$C = 0$$

[NAT]



```
#Q. Struct temp {  
    int data ;  
}  
struct temp2{  
    int data ;  
    struct temp*h;  
}  
int main () {  
    struct temp h ;  
    h.data = 5;  
    struct temp2 x;  
    x.data = 6;  
    x.h = &h;  
    printf ("%d", 5*x.data + (x.h)→data);  
}
```

H.W → Try

Link/PWpankajsisP

What will be the output of the above code?





## 2 mins Summary



Topic

One -

Topic

Two -

Topic

Three

Topic

Four

Topic

Five



**THANK - YOU**