



# Control Statements

Session-2

# Outline

- if-else
- Loop
- break
- continue
- pass

# Control structures

- Decision making statements
  1. if-else
  2. if-elif-else
- Note:
- There is no switch case statement in Python
- We can do this easily enough
  1. with a sequence of **if... elif... elif...else"**

# Iterative Statements–

## ■ Loop statements:

- Allows repeated execution of a statement or a set of statements multiple times based on the specified condition or range.
  1. While Loop
  2. For Loop
  3. Range

## ■ Loop Control Statements:

- Are used to **change flow of execution** from its normal sequence-
  - 1. Break
  - 2. Continue
  - 3. Pass

# Indentation in Python

- Python uses **offside rule** notation for coding
- **Uses *indentation* for blocks, *instead of curly brackets***
- **The delimiter followed in Python is a colon (:) and indented spaces or tabs**



# if-else statement

- `x = 3`
- `if x > 5:`      **#Press enter after colon(:)**
  - `print("true")`
  - `print(x)`
- `else:`
  - `print ("false")`
  - `print(`still in else block`)`
- `print ("Out of if block")`

# if-else statement syntax

- if condition1:  
    statement(s)
- elif condition2:  
    statement(s)
- elif condition3:  
    statement(s)
- else:  
    statement(s)



# while loop

- Repeats execution of a statement or a set of statements while a given condition is TRUE.
- Checks the condition each time before executing the statements in body of loop.
- `x=1`
- `while x<=7:`
  - `print(x)`
  - `x+=1`



# for loop

- Repeats execution of a sequence of statements for a specific number of times
- **Syntax:**
- **for variable in sequence:**  
**statement\_1**

**statement\_2**

▪

**statement\_n**



```
■ for x in 1,2,'hello', 7,'world',5.16:  
    print(x)
```

Out put:

1

2

hello

7

world

5.16



- `for y in "python":` **#iterating over string**  
`print(y)`

**Out put:**

**p**

**y**

**t**

**h**

**o**

**n**



# range() function

- Range is a built-in function that creates a list of integers.
- `nums = range(6)` *# creates a list of integers*
- `print (nums)` *# Prints "[0, 1, 2, 3, 4, 5]"*
- `range(1,6)` *# 1, 2, 3, 4, 5*
- `range(0,6,2)` *# 0, 2, 4, increments of 2*
- `range(6,1,-2)` *# 6,4,2, decrements of 2*

# range() function in loops

- Used in case the need is to iterate over a specific number of times within a given range in steps/intervals mentioned. **Syntax is** :
- **range(lower limit\*, upper limit, Increment\_by/decrement\_by\*)**  
\* means optional

Loop	Out put	Explanation
for i in <b>range(6)</b> : print(i)	0,1,2,3,4,5	Prints all the values in given range from 0, <b>exclusive of upper limit</b>
for i in <b>range(1,6)</b> : print(i)	1,2,3,4,5	Prints all the values in given range exclusive of upper limit
for i in <b>range(0,6,2)</b> : print(i)	0,2,4	Prints values in given range in <b>increments of 2</b>
for i in <b>range(6,1,-2)</b> : print(i)	6,4,2	Prints values in given range in <b>decrements of 2</b>
for ch in <b>"Hello World"</b> : print(ch)		Prints all the characters in the string

# break

- When an **external condition is triggered**, **Exits a loop** immediately.
- Break Statement: Terminates execution of loop statements and resumes execution at statement immediately following the loop. e.g.
- `x=1`
- `while x<=7:`
- `print(x)`
- `x+=1`
- `if x==5:`
- `break`
- `print("out of loop")`

# continue

- Causes the next iteration of the loop to execute and immediately retest its condition prior to reiterating.
- `x=1`
- `while x<=7:`
- `if x==5:`
- `x=x+1`
- `continue`
- `print(x)`
- `x=x+1`
- 
- `print("out of loop")`

# pass

- Pass statement is never executed.
- Used when a **statement is syntactically required** and do not want any code to execute now.
- If there is a need to implement code in future.
- Behaves like a **placeholder for future code.**

