

CSCE 5218 & 4930

Deep Learning

Neural Network Training

Plan for this lecture

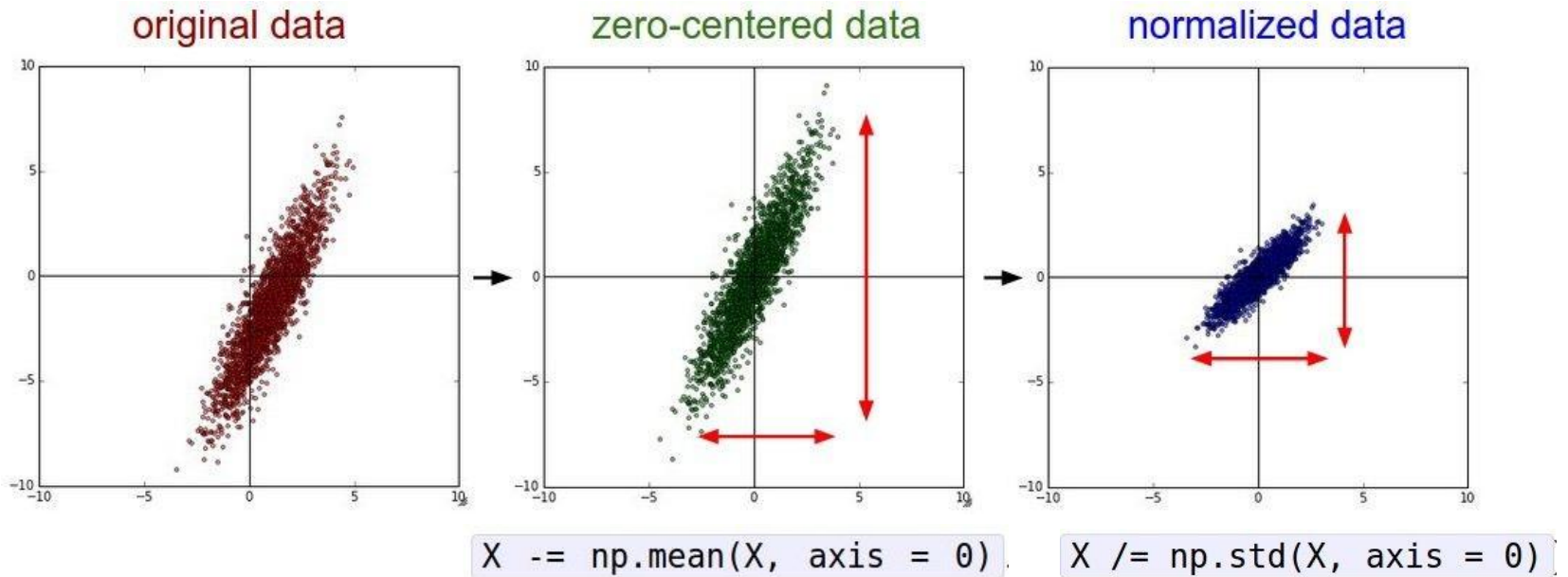
- Tricks of the trade
 - Preprocessing, initialization, normalization
 - Dealing with limited data
- Convergence of gradient descent
 - How long will it take?
 - Will it work at all?
- Different optimization strategies
 - Alternatives to SGD
 - Learning rates
 - Choosing hyperparameters
- How to do the computation
 - Computation graphs
 - Vector notation (Jacobians)

Tricks of the trade

Practical matters

- Getting started: Preprocessing, initialization, normalization, choosing activation functions
- Improving performance and dealing with sparse data: regularization, augmentation, transfer learning
- Hardware and software
- Extra reading/visualization resources
 - <https://www.deeplearning.ai/ai-notes/initialization/>
 - <https://www.deeplearning.ai/ai-notes/optimization/>

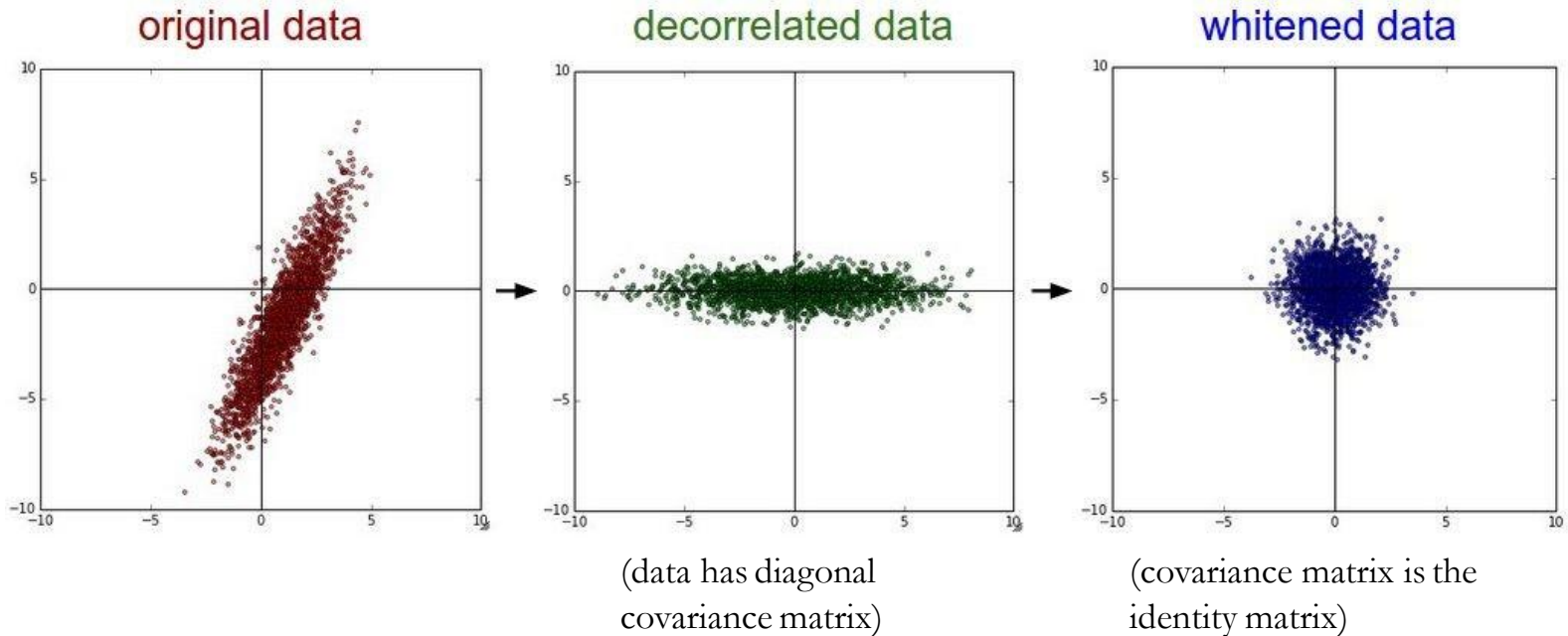
Preprocessing the Data



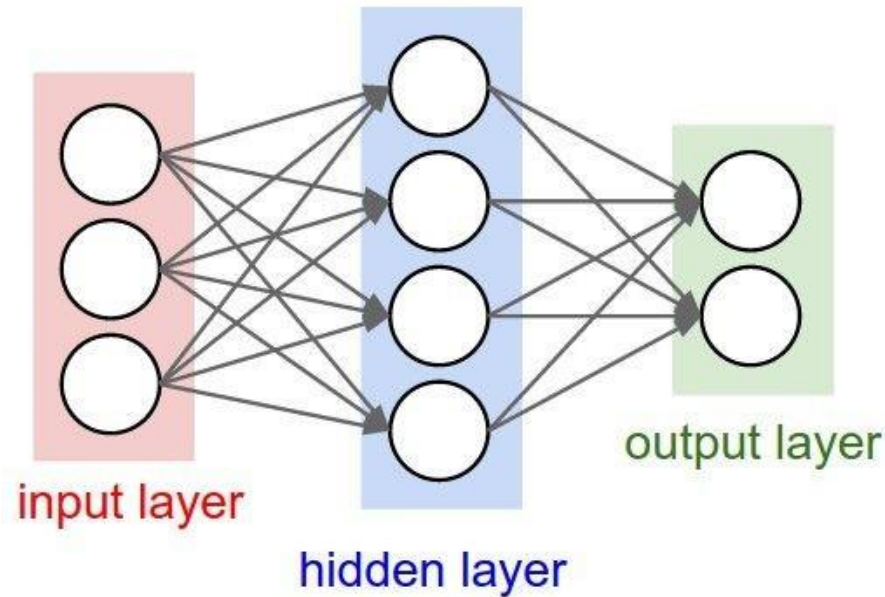
(Assume X [NxD] is data matrix,
each example in a row)

Preprocessing the Data

In practice, you may also see **PCA** and **Whitening** of the data



Weight Initialization



- Q: what happens when $W = \text{constant init}$ is used?

Weight Initialization

- Another idea: **Small random numbers**
(gaussian with zero mean and $1e-2$ standard deviation)

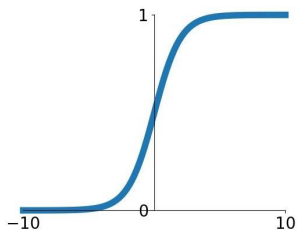
```
W = 0.01* np.random.randn(D,H)
```

Works ~okay for small networks, but problems with deeper networks.

Activation Functions

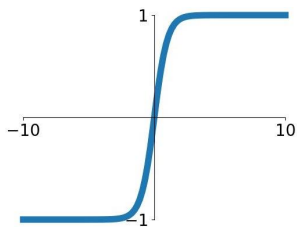
Sigmoid

$$\sigma(x) = \frac{1}{1+e^{-x}}$$



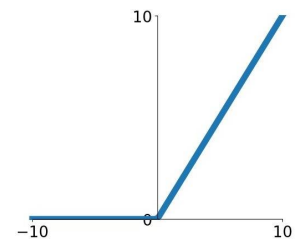
tanh

$$\tanh(x)$$



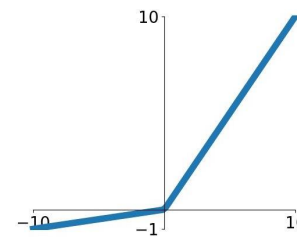
ReLU

$$\max(0, x)$$



Leaky ReLU

$$\max(0.1x, x)$$

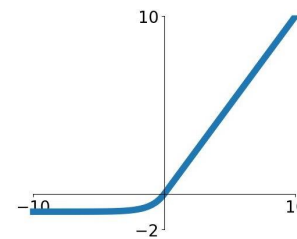


Maxout

$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

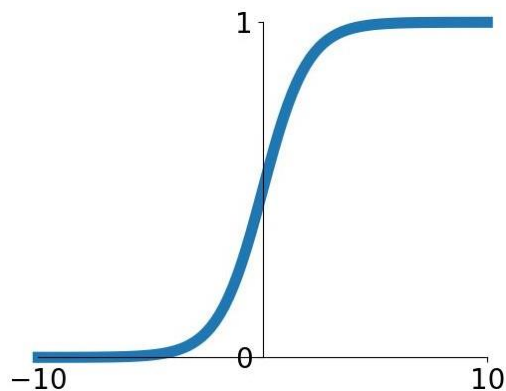
EL

$$\begin{cases} x & x \geq 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$$



Activation Functions

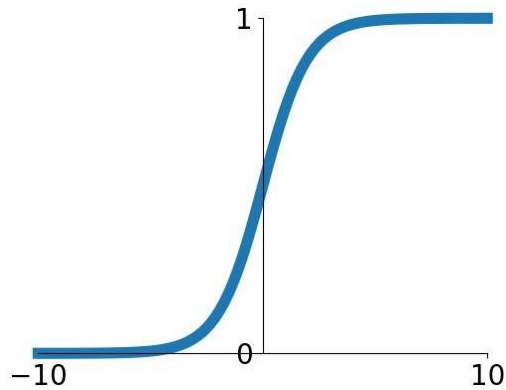
$$\sigma(x) = 1 / (1 + e^{-x})$$



Sigmoid

- Squashes numbers to range $[0,1]$
- Historically popular since they have nice interpretation as a saturating “firing rate” of a neuron

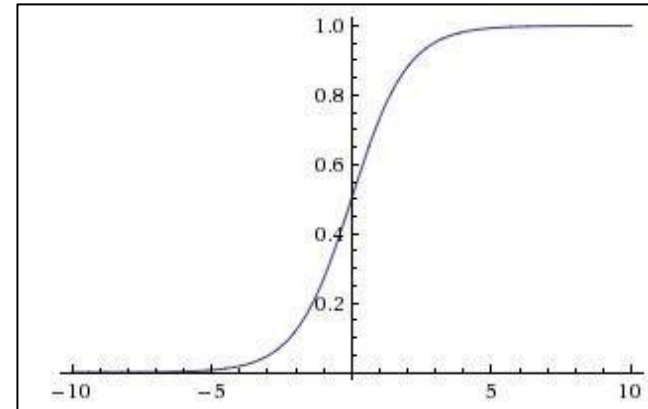
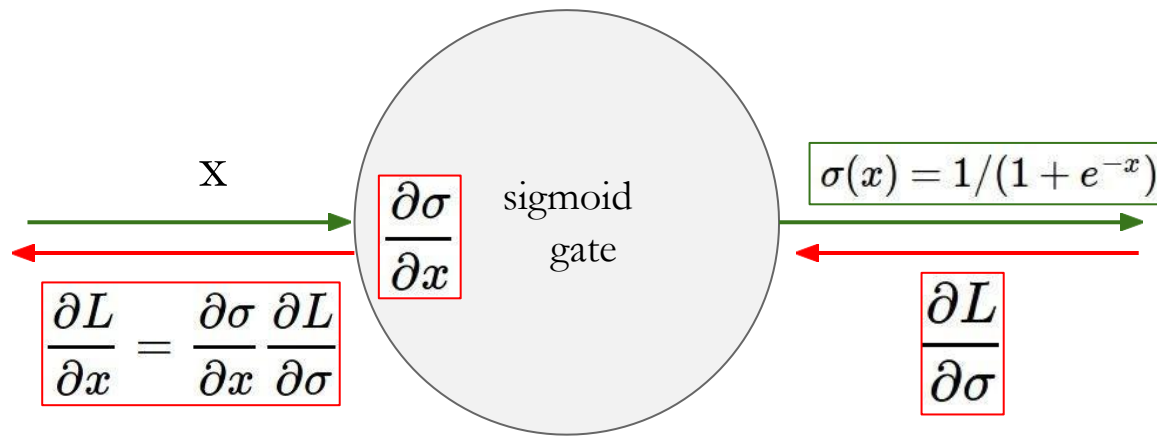
Activation Functions



Sigmoid

$$\sigma(x) = 1/(1 + e^{-x})$$

- Squashes numbers to range $[0,1]$
 - Historically popular since they have nice interpretation as a saturating “firing rate” of a neuron
- 3 problems:
 1. Saturated neurons “kill” the gradients

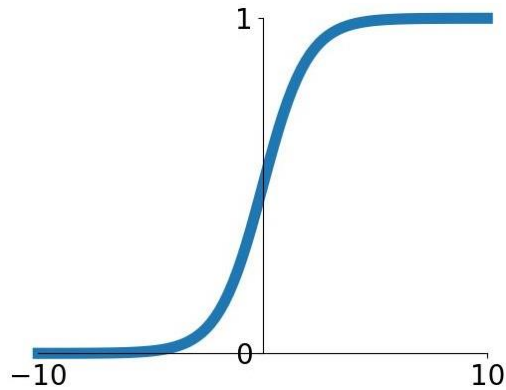


What happens when $x = -10$?

What happens when $x = 0$?

What happens when $x = 10$?

Activation Functions

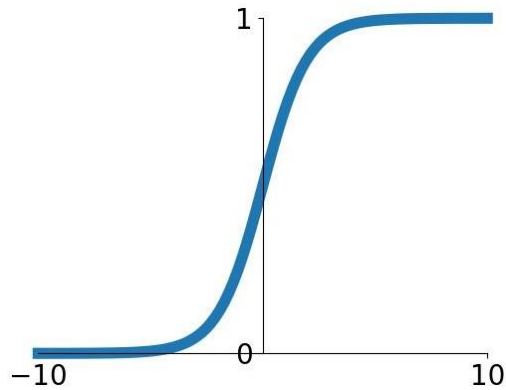


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 2. Sigmoid outputs are not zero-centered

Activation Functions

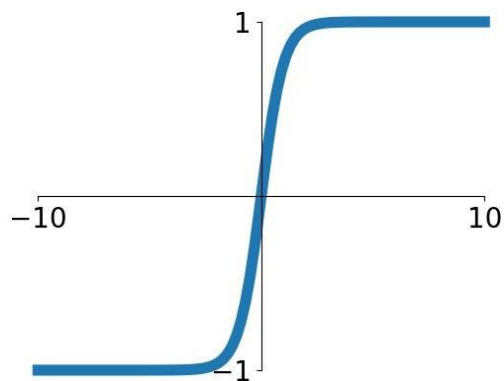


Sigmoid

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- Squashes numbers to range $[0,1]$
 - Historically popular since they have nice interpretation as a saturating “firing rate” of a neuron
- 3 problems:
 1. Saturated neurons “kill” the gradients
 2. Sigmoid outputs are not zero-centered
 3. $\exp()$ is a bit compute expensive

Activation Functions

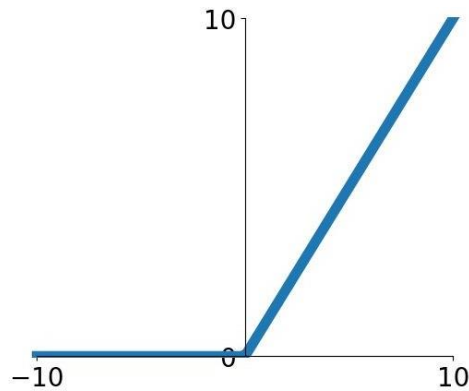


$\tanh(x)$

- Squashes numbers to range $[-1,1]$
- zero centered (nice)
- still kills gradients when saturated :(

[LeCun et al., 1991]

Activation Functions

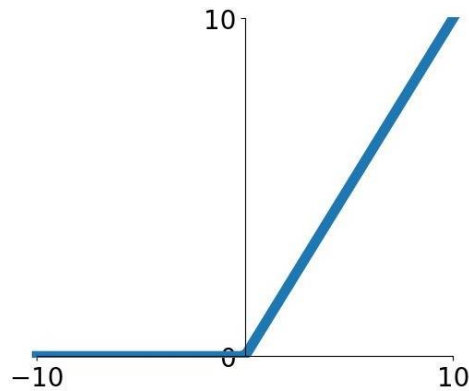


ReLU
(Rectified Linear Unit)

- Computes $f(x) = \max(0, x)$
- Does not saturate (in +region)
- Very computationally efficient
- Converges much faster than sigmoid/tanh in practice (e.g. 6x)

[Krizhevsky et al., 2012]

Activation Functions

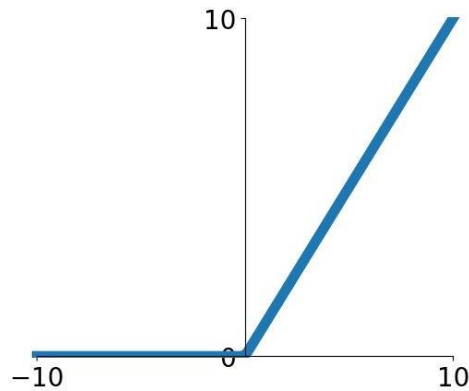


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- Not zero-centered output

Activation Functions

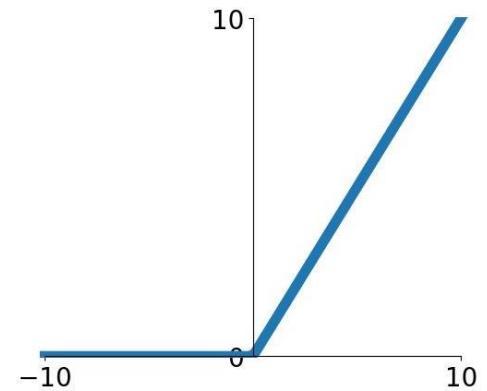
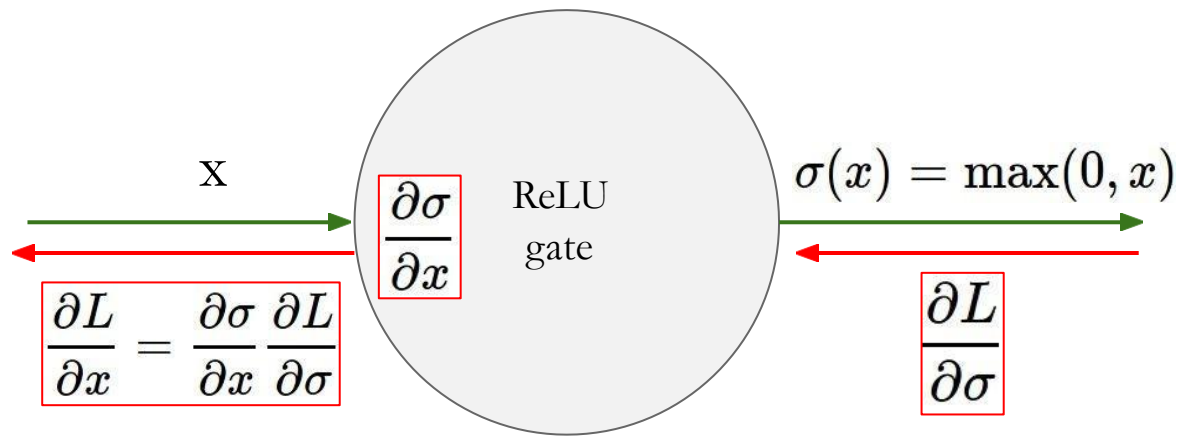


ReLU

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- Very computationally efficient
- Converges much faster than sigmoid/tanh in practice (e.g. 6x)
- Not zero-centered output
- An annoyance:

hint: what is the gradient when $x < 0$?



What happens when $x = -10$?

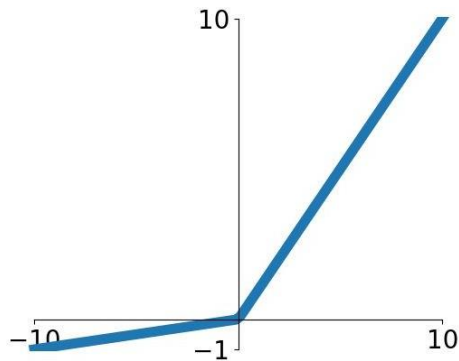
What happens when $x = 0$?

What happens when $x = 10$?

Activation Functions

[Mass et al., 2013]

[He et al., 2015]



- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
- **will not “die”.**

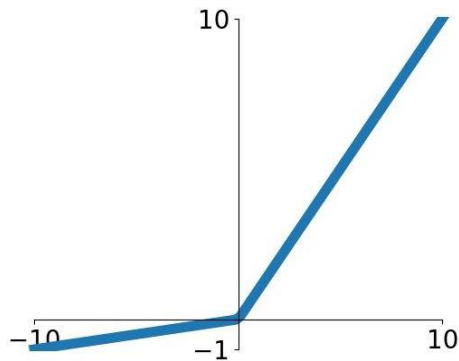
Leaky ReLU

$$f(x) = \max(0.01x, x)$$

Activation Functions

[Mass et al., 2013]

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Leaky ReLU

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- Does not saturate
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- **will not “die”.**

Parametric Rectifier (PReLU)

$$f(x) = \max(\alpha x, x)$$

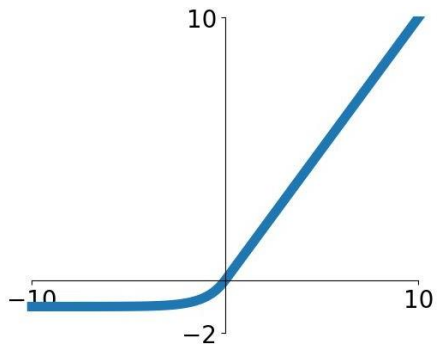
backprop into alpha
(parameter)



Activation Functions

[Clevert et al., 2015]

Exponential Linear Units (ELU)



$$f(x) = \begin{cases} x & \text{if } x > 0 \\ \alpha (\exp(x) - 1) & \text{if } x \leq 0 \end{cases}$$

- All benefits of ReLU
- Closer to zero mean outputs
- Negative saturation regime compared with Leaky ReLU adds some robustness to noise
- Computation requires `exp()`

Maxout “Neuron”

[Goodfellow et al., 2013]

- Does not have the basic form of dot product \rightarrow nonlinearity
- Generalizes ReLU and Leaky ReLU
- Linear Regime! Does not saturate! Does not die!

$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

Problem: doubles the number of parameters/neuron:(

TLDR: In practice:

- Use **ReLU**. Be careful with your learning rates
- Try out **Leaky ReLU / Maxout / ELU / PReLU**
- Try out **tanh** but don't expect much
- **Don't use sigmoid**

Batch Normalization

[Ioffe and Szegedy, 2015]

“you want zero-mean unit-variance activations? just make them so.”

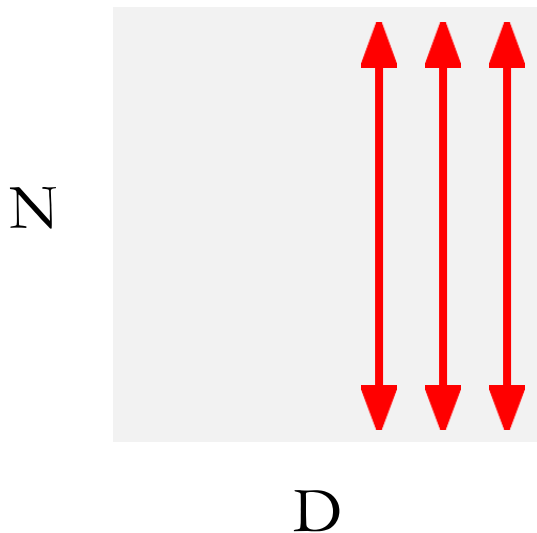
consider a batch of activations at some layer. To make each dimension zero-mean unit-variance, apply:

$$\hat{x}^{(k)} = \frac{x^{(k)} - \mathbb{E}[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

Batch Normalization

[Ioffe and Szegedy, 2015]

“you want zero-mean unit-variance activations? just make them so.”



1. compute the empirical mean and variance independently for each dimension.

2. Normalize

$$\hat{x}^{(k)} = \frac{x^{(k)} - \mathbb{E}[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

Batch Normalization

[Ioffe and Szegedy, 2015]

Normalize:

$$\hat{x}^{(k)} = \frac{x^{(k)} - \mathbb{E}[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

And then allow the network to squash the range if it wants to:

$$y^{(k)} = \gamma^{(k)} \hat{x}^{(k)} + \beta^{(k)}$$

Note, the network can learn:

$$\gamma^{(k)} = \sqrt{\text{Var}[x^{(k)}]}$$

$$\beta^{(k)} = \mathbb{E}[x^{(k)}]$$

to recover the identity mapping.

Batch Normalization

[Ioffe and Szegedy, 2015]

Input: Values of x over a mini-batch: $\mathcal{B} = \{x_{1\dots m}\}$;

Parameters to be learned: γ, β

Output: $\{y_i = \text{BN}_{\gamma, \beta}(x_i)\}$

$$\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^m x_i \quad // \text{ mini-batch mean}$$

$$\sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_{\mathcal{B}})^2 \quad // \text{ mini-batch variance}$$

$$\hat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^2 + \epsilon}} \quad // \text{ normalize}$$

$$y_i \leftarrow \gamma \hat{x}_i + \beta \equiv \text{BN}_{\gamma, \beta}(x_i) \quad // \text{ scale and shift}$$

- Improves gradient flow through the network
- Allows higher learning rates
- Reduces the strong dependence on initialization
- Acts as a form of regularization

Batch Normalization

[Ioffe and Szegedy, 2015]

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Note: at test time **BatchNorm** layer functions differently:

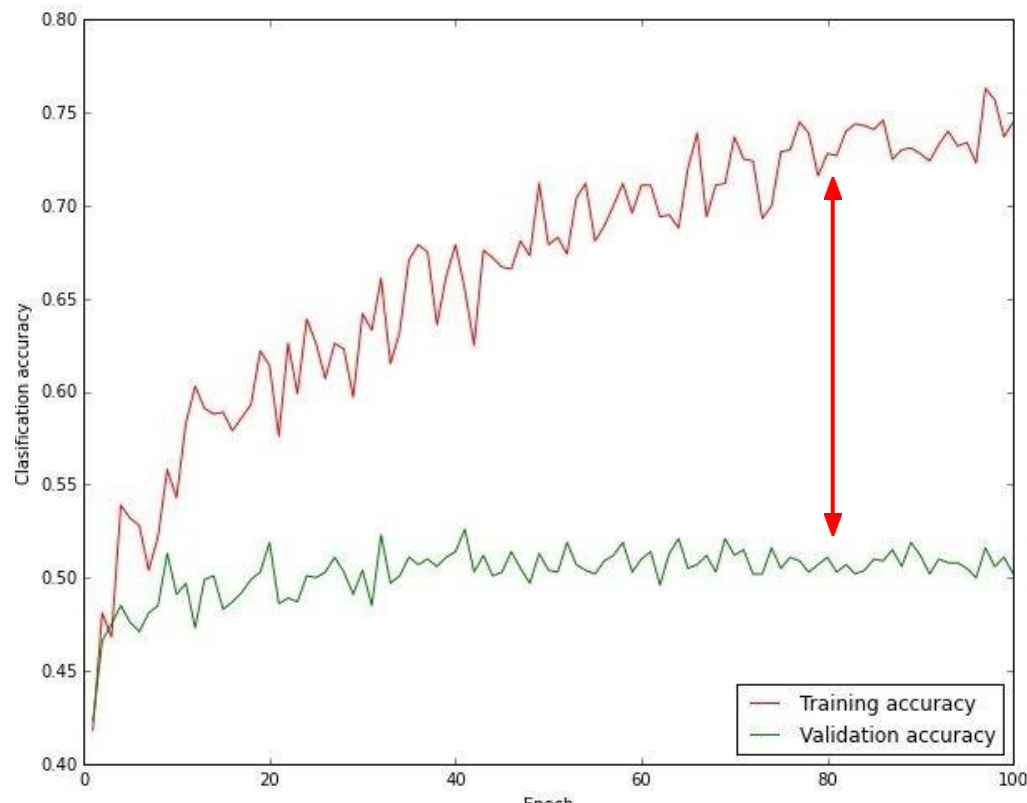
The mean/std are not computed based on the batch. Instead, a single fixed empirical mean of activations during training is used.

(e.g. can be estimated during training with running averages)

Babysitting the Learning Process

- Preprocess data
- Choose architecture
- Initialize and check initial loss with no regularization
- Increase regularization, loss should increase
- Then train – try small portion of data, check you can overfit
- Add regularization, and find learning rate that can make the loss go down
- Check learning rates in range $[1e-3 \dots 1e-5]$
- Coarse-to-fine search for hyperparameters (e.g. learning rate, regularization)

Monitor and Visualize Accuracy



big gap = overfitting
=> increase regularization strength?

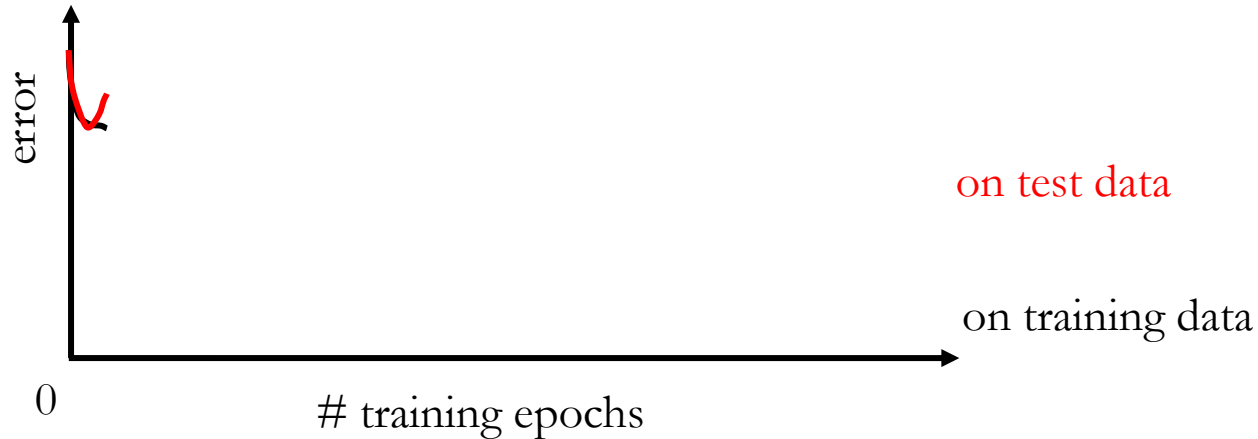
no gap
=> increase model capacity?

Dealing with sparse data

- Deep neural networks require lots of data, and can overfit easily
- The more weights you need to learn, the more data you need
- That's why with a deeper network, you need more data for training than for a shallower network
- Ways to prevent overfitting include:
 - Using a validation set to stop training or pick parameters
 - Regularization
 - Data augmentation
 - Transfer learning

Over-training prevention

- Running too many epochs can result in over-fitting.



- Keep a hold-out validation set and test accuracy on it after every epoch. Stop training when additional epochs actually increase validation error.

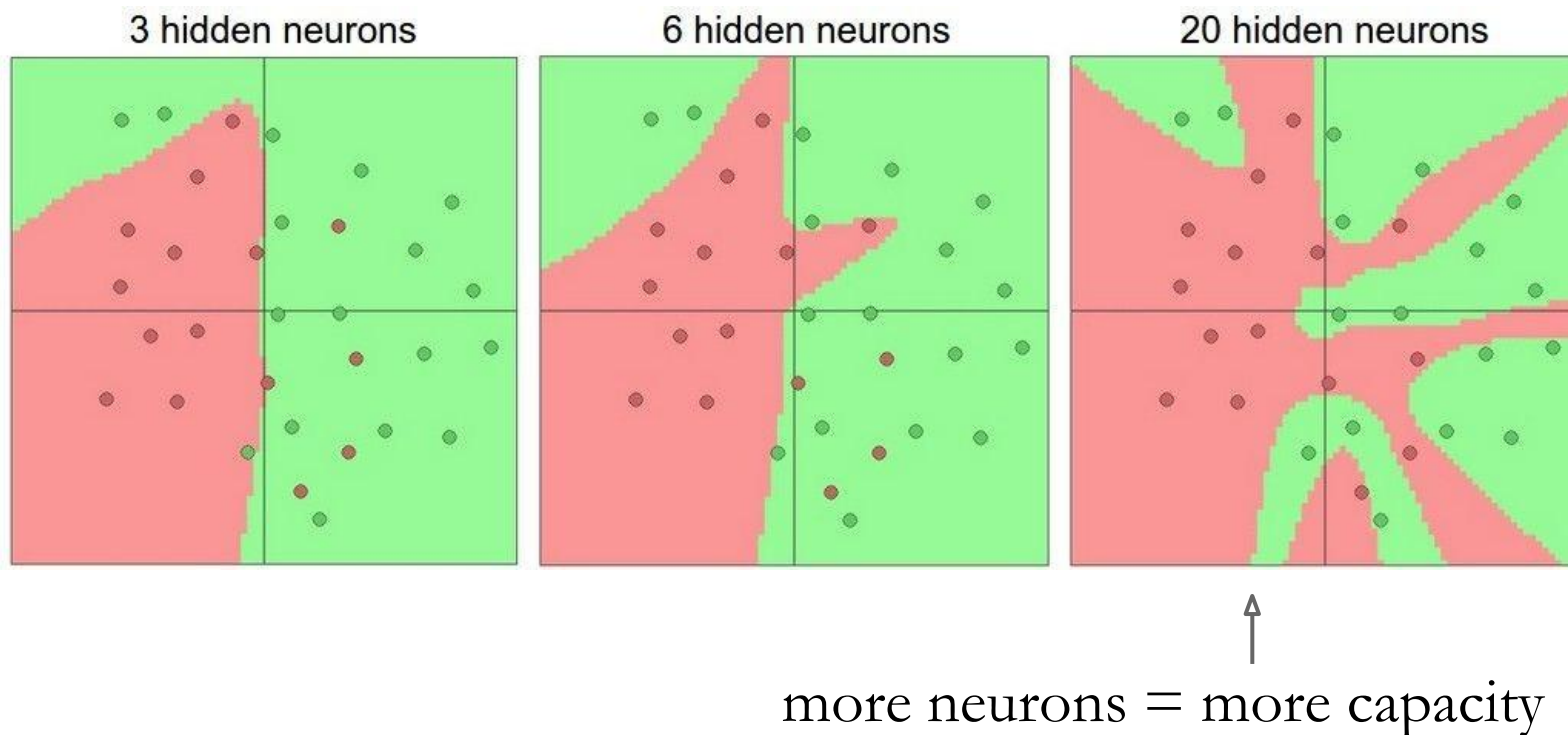
Determining best number of hidden units

- Too few hidden units prevent the network from adequately fitting the data.
- Too many hidden units can result in over-fitting.



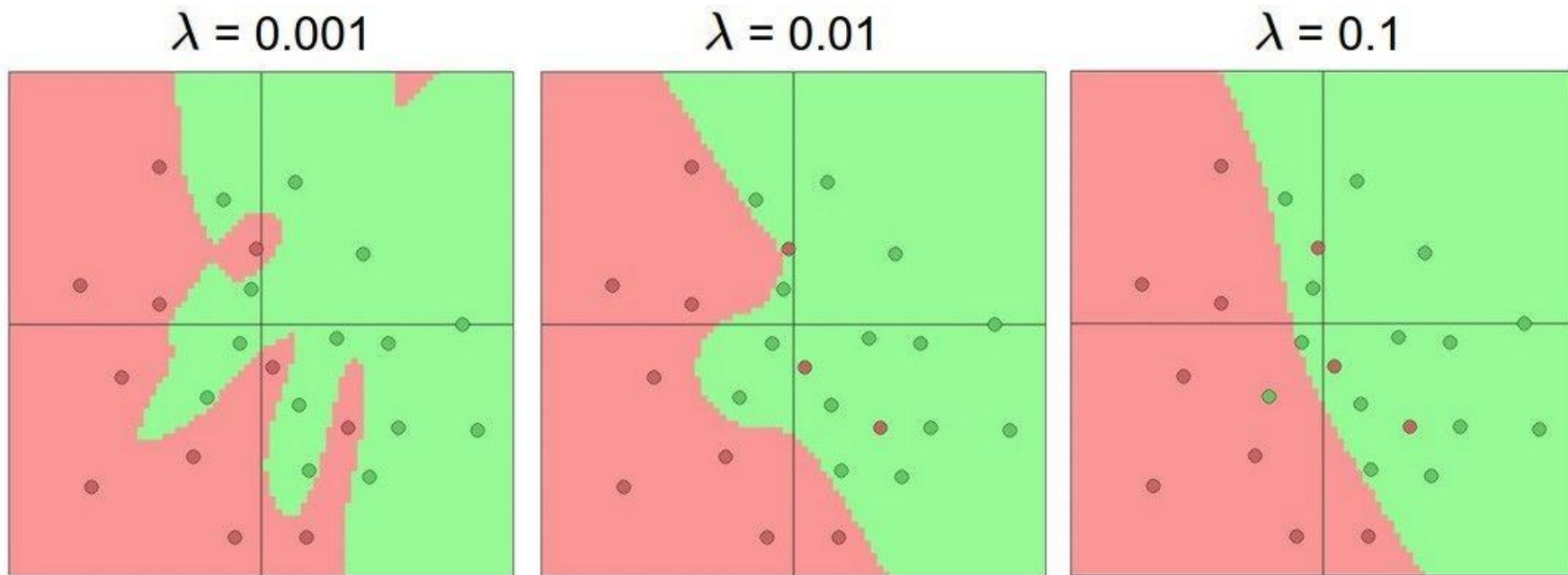
- Use internal cross-validation to empirically determine an optimal number of hidden units.

Effect of number of neurons



Effect of regularization

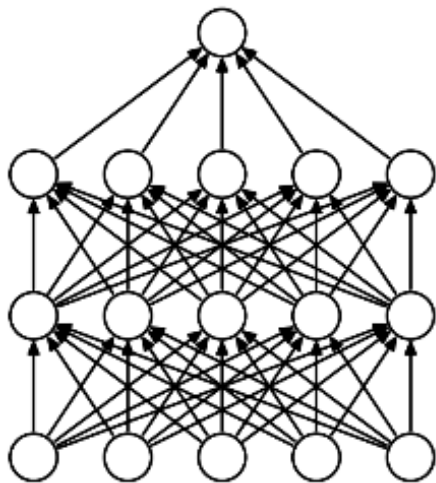
Do not use size of neural network as a regularizer. Use stronger regularization instead:



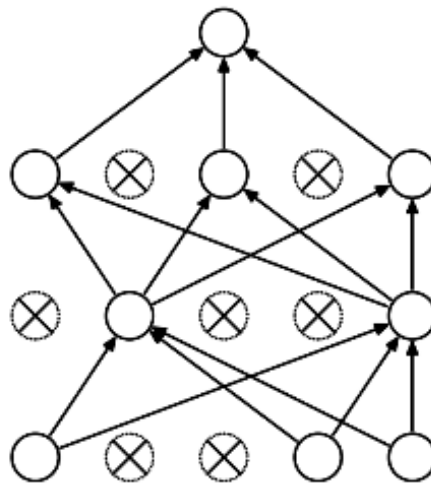
(you can play with this demo over at ConvNetJS: <http://cs.stanford.edu/people/karpathy/convnetjs/demo/classify2d.html>)

Regularization

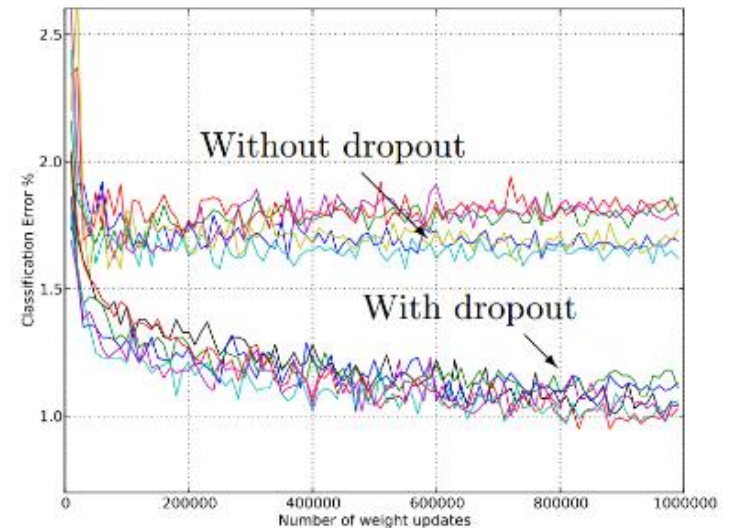
- L1, L2 regularization (*weight decay*)
- Dropout
 - Randomly turn off some neurons
 - Allows individual neurons to independently be responsible for performance



(a) Standard Neural Net

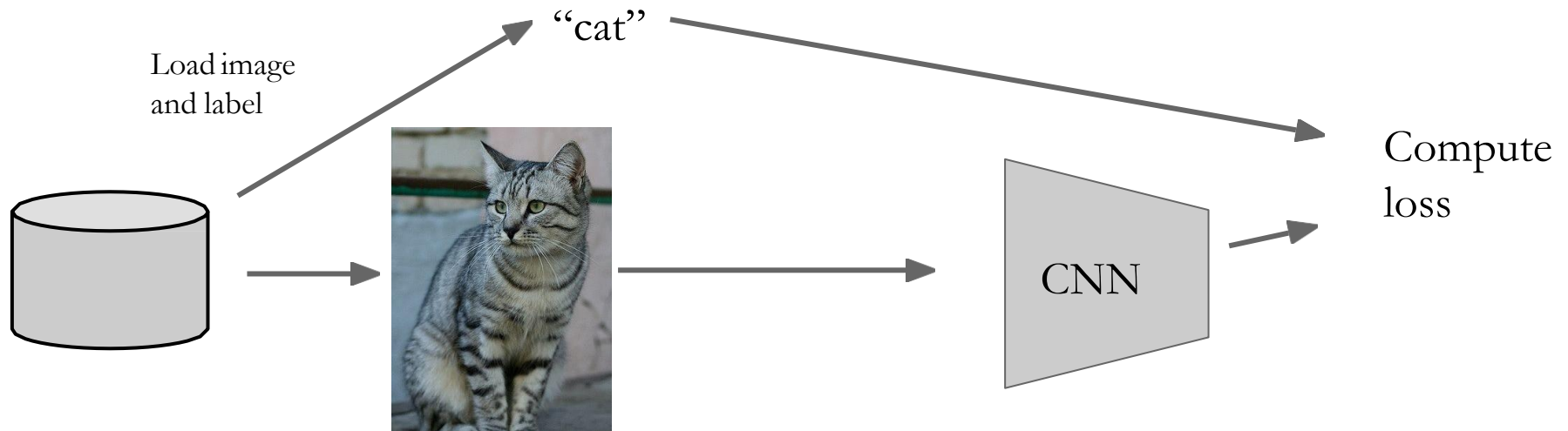


(b) After applying dropout.

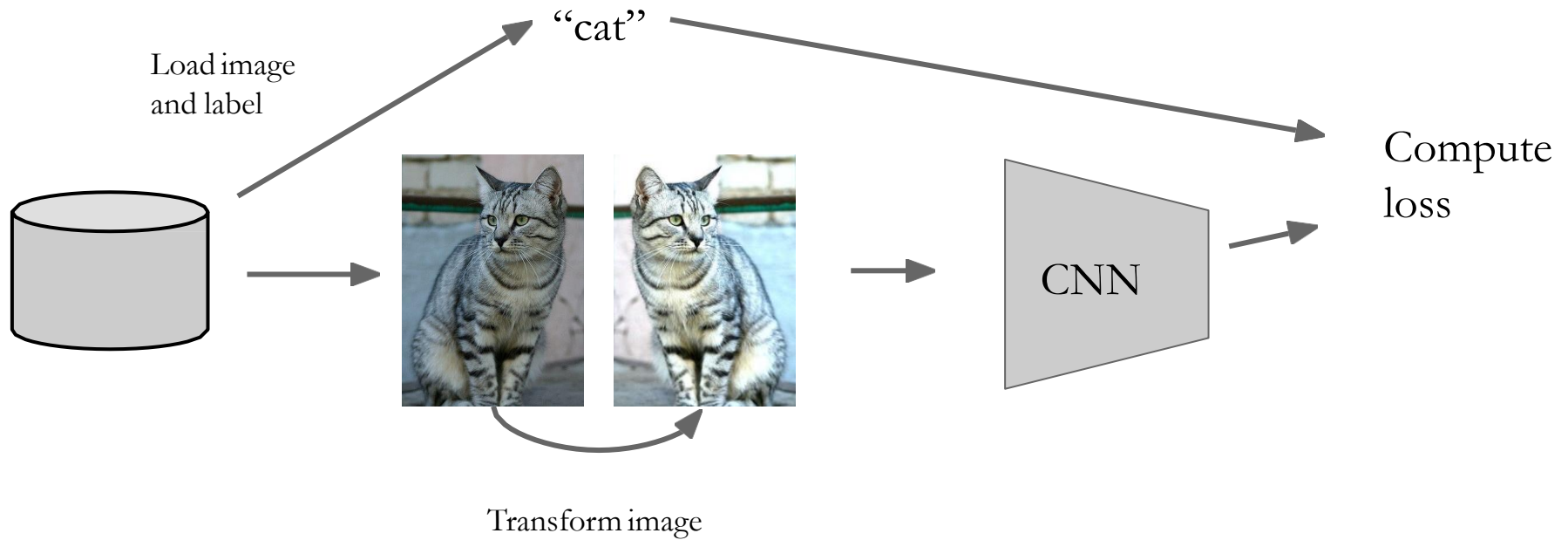


Dropout: A simple way to prevent neural networks from overfitting [[Srivastava JMLR 2014](#)]

Data Augmentation



Data Augmentation



Data Augmentation

Horizontal Flips



Data Augmentation

Random crops and scales

Training: sample random crops / scales

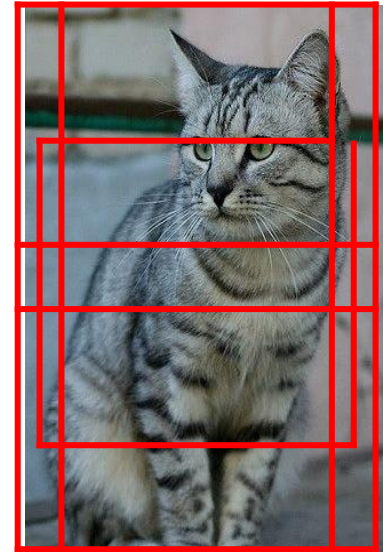
ResNet:

1. Pick random L in range $[256, 480]$
2. Resize training image, short side = L
3. Sample random 224×224 patch

Testing: average a fixed set of crops

ResNet:

1. Resize image at 5 scales: $\{224, 256, 384, 480, 640\}$
2. For each size, use 10 224×224 crops: 4 corners + center, + flips

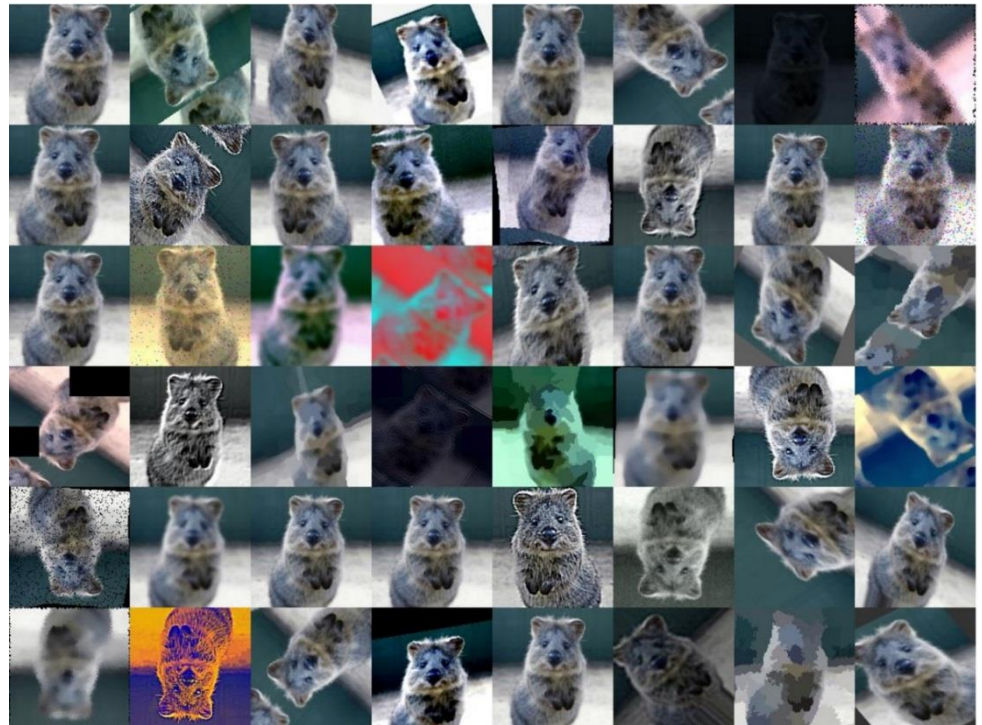


Data Augmentation

Get creative for your problem!

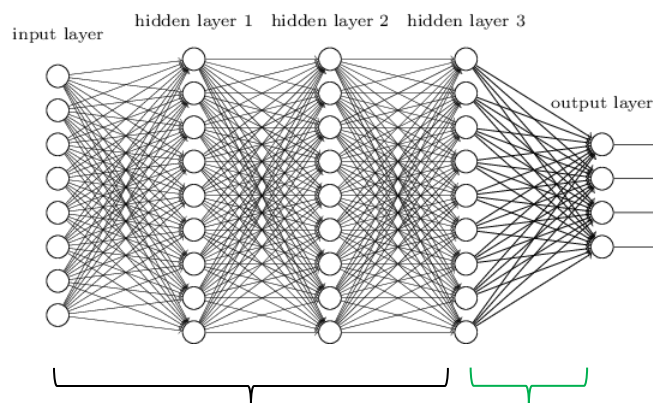
Random mix/combinations of :

- translation
- rotation
- stretching
- shearing,
- lens distortions
- ...



Transfer learning

- If you have sparse data in your domain of interest (*target*), but have rich data in a disjoint yet related domain (*source*),
- You can train the early layers on the *source* domain, and only the last few layers on the *target domain*:



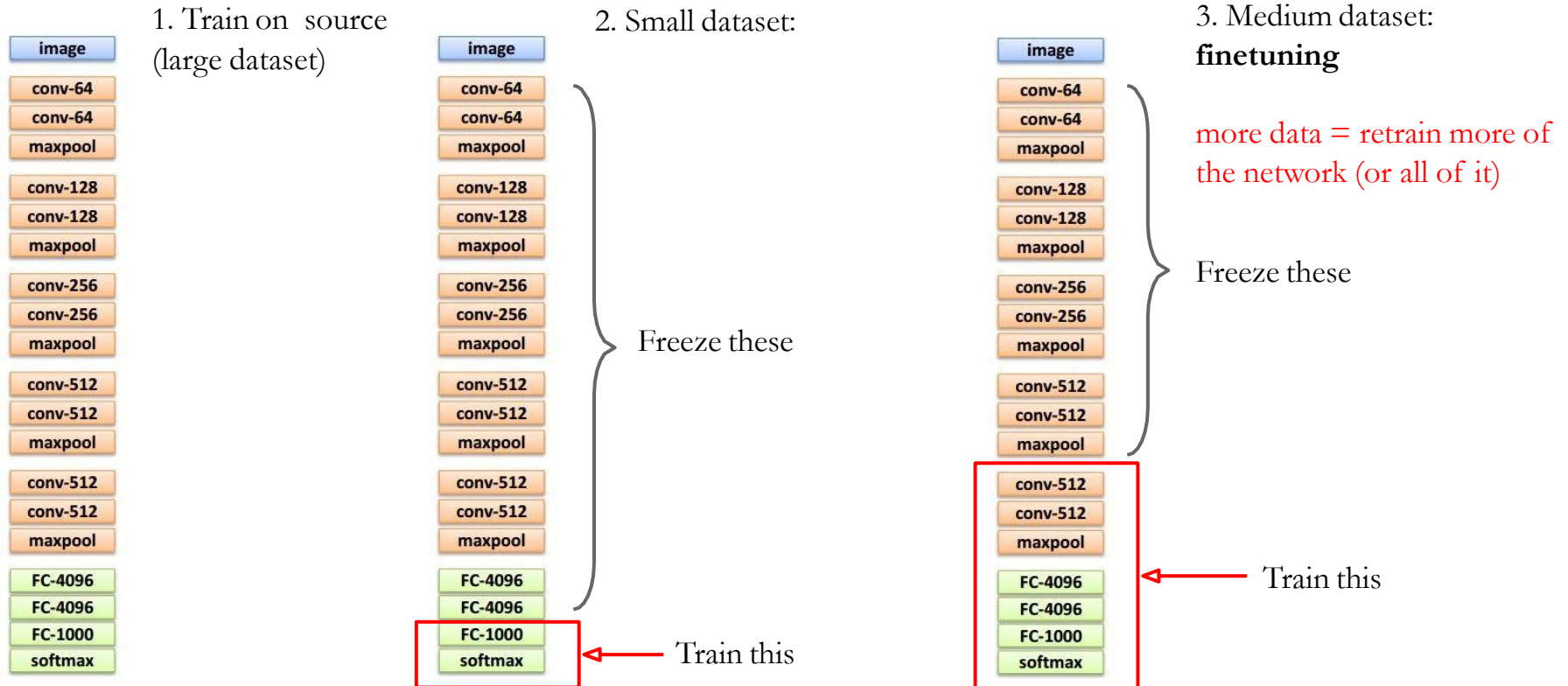
Set these to the already learned weights from another network

Learn these on your own task

Transfer learning

Source: classify 20 animal classes

Target: 10 car classes



Another option: use network as feature extractor,
train SVM/LR on extracted features for target task

Mini-batch gradient descent

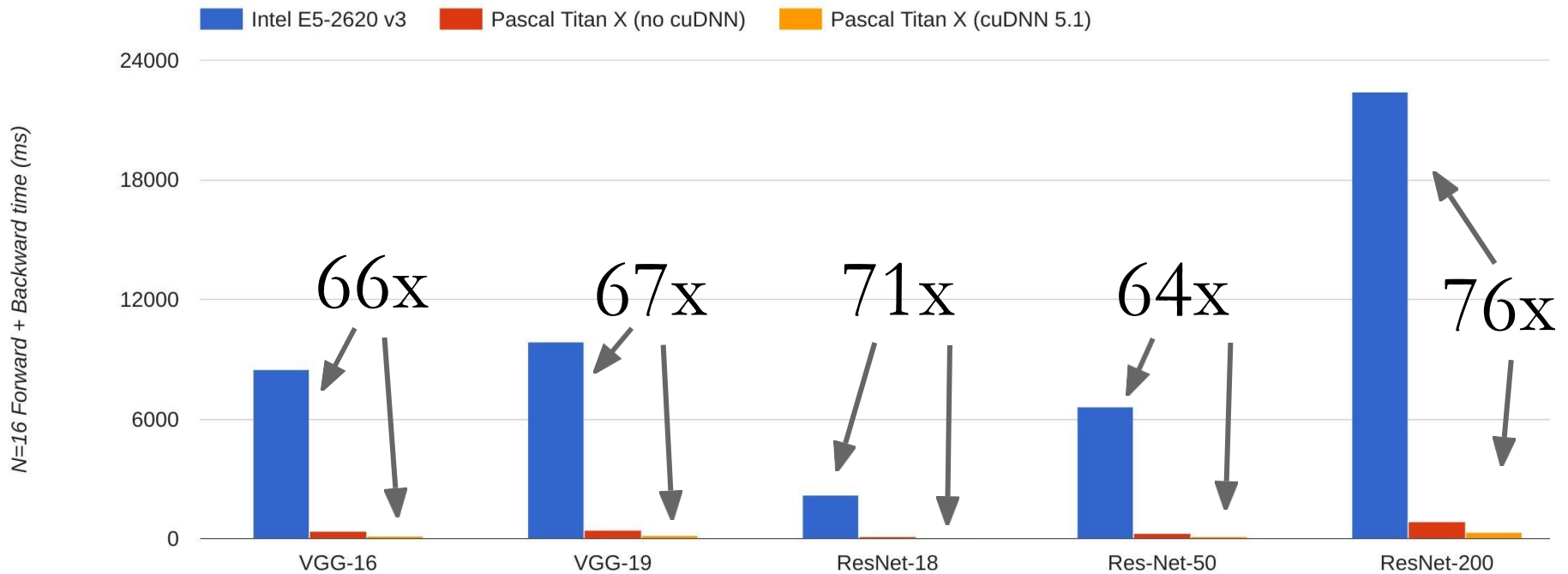
- In classic gradient descent, we compute the gradient from the loss for all training examples
- Could also only use *some* of the data for each gradient update
- We cycle through all the training examples multiple times
- Each time we've cycled through all of them once is called an 'epoch'
- Allows faster training (e.g. on GPUs), parallelization

Training: Best practices

- Center (subtract mean from) your data
- Use careful initialization for weights
- Use RELU or leaky RELU or ELU or PReLU
- Use batch normalization
- Use data augmentation
- Use regularization
- Use mini-batch
- Learning rate: too high? Too low?
- Use cross-validation for hyperparameters

CPU vs GPU in practice

(CPU performance not well-optimized, a little unfair)



Data from <https://github.com/jcjohnson/cnn-benchmarks>

Software: A zoo of frameworks!

