

CSCE 5218 & 4930 Deep Learning

Neural Network Training

Plan for this lecture

- Tricks of the trade
 - Preprocessing, initialization, normalization
 - Dealing with limited data
- Convergence of gradient descent
 - How long will it take?
 - Will it work at all?
- Different optimization strategies
 - Alternatives to SGD
 - Learning rates
 - Choosing hyperparameters
- How to do the computation
 - Computation graphs
 - Vector notation (Jacobians)

Convergence of training

Successful training

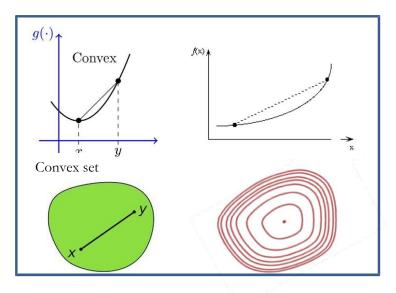
- We want training to converge (stop) at a reasonable place
- Stopping is not guaranteed e.g. imagine taking larger and larger steps...
- Stopping in a good place is not guaranteed

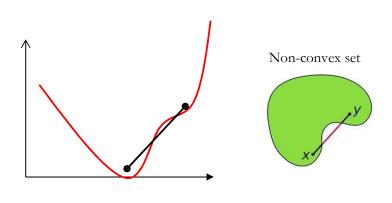
Loss surfaces

- Usually Loss(W) is not convex, so there are many local minima
- However, in deep networks, these minima are reasonably similar not true in small networks
- What are desirable properties of the loss surface?

Convexity

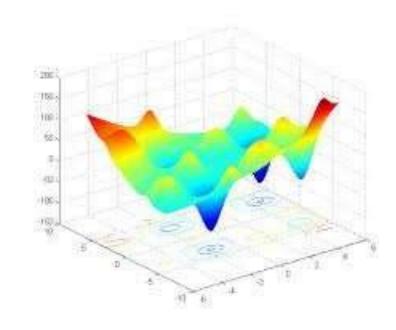
- A surface is "convex" if it continuously curves upward
 - We can connect any two points above the surface without intersecting it
 - Many mathematical definitions that are equivalent
- Caveat: Neural net loss surface generally not convex





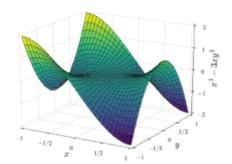
The loss surface

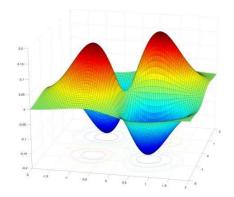
- Gradient descent makes the assumption that loss/objective has a single global optimum
- What about local optima?

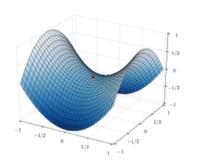


The loss surface

- Popular hypothesis:
 - Most local minima are equivalent
 - And close to global minimum
 - This is not true for small networks
 - In large networks, saddle points are far more common than local minima
 - Frequency exponential in network size
- Saddle point: A point where:
 - The slope is zero
 - The surface increases in some directions, but decreases in others
 - Some of the Eigenvalues of the Hessian are positive; others are negative
 - Gradient descent algs often get "stuck" in saddle points







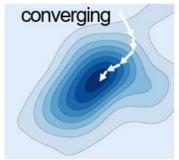
Conditions for convergence

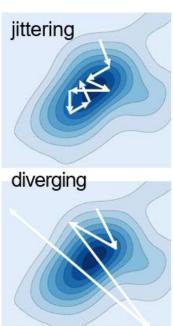
• So far we have assumed training arrives at a local minimum

- Does it always converge?
- How long does it take?
- Hard to analyze for a neural network, but we can look at the problem through the lens of convex optimization

Convergence and convergence rate

- An iterative algorithm is said to converge to a solution if the value updates arrive at a fixed point
 - Where the gradient is 0 and further updates do not change the estimate
- The algorithm may not converge
 - It may jitter around the local minimum
 - It may even diverge
- Conditions for convergence?





Convergence and convergence rate

- Convergence rate: how fast iterations arrive at the solution
- Generally quantified as:

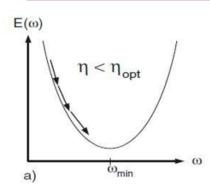
$$R = \frac{|f(x^{(k+1)}) - f(x^*)|}{|f(x^{(k)}) - f(x^*)|}$$

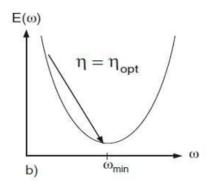
- $\chi^{(k+1)}$ is the k-th iteration
- x^* is the optimal value of x
- If R is a constant (or upper-bounded): convergence is linear

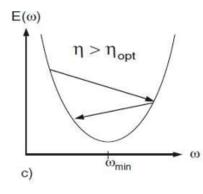
With non-optimal step size

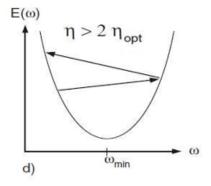
$$w^{(k+1)} = w^{(k)} - \eta \frac{dE(w^{(k)})}{dw}$$

Gradient descent with fixed step size η to estimate scalar parameter $_{\rm W}$









- For $\eta < \eta_{opt}$ the algorithm will converge monotonically
- For $2\eta_{opt} > \eta > \eta_{opt}$ we have oscillating convergence
- For $\eta > 2\eta_{opt}$ we get divergence

Optimization strategies

Getting to the minimum

- Gradient descent is just one strategy, but has several problems
- What other "steps" can we take?
- How far in the direction of decreasing gradient do we go? With what speed/acceleration?
- What about overshooting minima?

Optimization

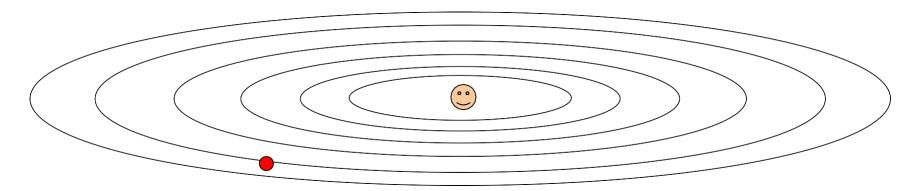
```
# Vanilla Gradient Descent

while True:
    weights_grad = evaluate_gradient(loss_fun, data, weights)
    weights += - step_size * weights_grad # perform parameter update
```

W_1

Optimization: Problems with SGD

What if loss changes quickly in one direction and slowly in another? What does gradient descent do?

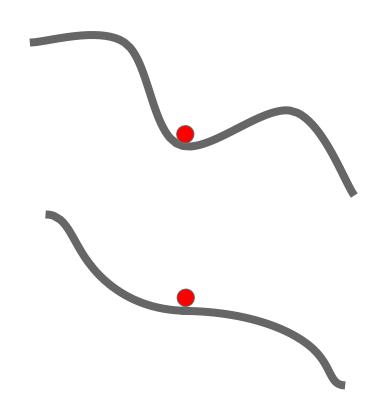


Loss function has high **condition number**: ratio of largest to smallest singular value of the Hessian matrix is large

Optimization: Problems with SGD

What if the loss function has a local minima or saddle point?

Zero gradient, gradient descent gets stuck

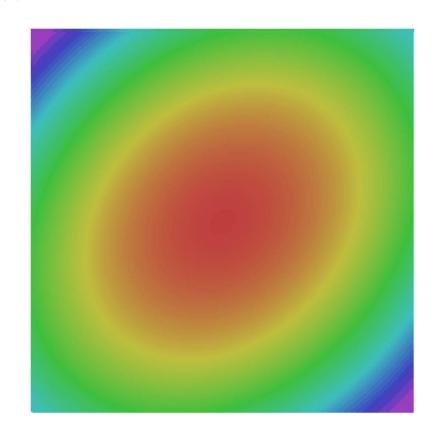


Optimization: Problems with SGD

Our gradients come from minibatches so they can be noisy!

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(x_i, y_i, W)$$

$$\nabla_W L(W) = \frac{1}{N} \sum_{i=1}^{N} \nabla_W L_i(x_i, y_i, W)$$



SGD + Momentum

SGD

```
x_{t+1} = x_t - \alpha \nabla f(x_t)
```

```
while True:
    dx = compute_gradient(x)
    x -= learning_rate * dx
```

SGD+Momentum

```
v_{t+1} = \rho v_t + \nabla f(x_t)x_{t+1} = x_t - \alpha v_{t+1}
```

```
vx = 0
while True:
    dx = compute_gradient(x)
    vx = rho * vx + dx
    x -= learning_rate * vx
```

- Build up "velocity" as a running mean of gradients
- Rho gives "friction"; typically rho=0.9 or 0.99

Sutskever et al, "On the importance of initialization and momentum in deep learning", ICML 2013

AdaGrad

```
grad_squared = 0
while True:
    dx = compute_gradient(x)
    grad_squared += dx * dx
x -= learning_rate * dx / (np.sqrt(grad_squared) + 1e-7)
```

Added element-wise scaling of the gradient based on the historical sum of squares in each dimension

"Per-parameter learning rates" or "adaptive learning rates"

Duchi et al, "Adaptive subgradient methods for online learning and stochastic optimization", JMLR 2011

AdaGrad

```
grad_squared = 0
while True:
    dx = compute_gradient(x)
    grad_squared += dx * dx
    x -= learning_rate * dx / (np.sqrt(grad_squared) + 1e-7)
```

Q: What happens with AdaGrad?

AdaGrad

```
grad_squared = 0
while True:
    dx = compute_gradient(x)
    grad_squared += dx * dx
    x -= learning_rate * dx / (np.sqrt(grad_squared) + 1e-7)
```

Q: What happens with AdaGrad?

Progress along "steep" directions is damped; progress along "flat" directions is accelerated

RMSProp (Root Mean Squared Propagation)

AdaGrad

```
grad_squared = 0
while True:
    dx = compute_gradient(x)
    grad_squared += dx * dx
    x -= learning_rate * dx / (np.sqrt(grad_squared) + 1e-7)
```



RMSProp

```
grad_squared = 0
while True:
    dx = compute_gradient(x)
    grad_squared = decay_rate * grad_squared + (1 - decay_rate) * dx * dx
    x -= learning_rate * dx / (np.sqrt(grad_squared) + 1e-7)
```

Tieleman and Hinton, 2012

Adam

```
first_moment = 0
second_moment = 0
for t in range(1, num_iterations):
    dx = compute_gradient(x)
    first_moment = beta1 * first_moment + (1 - beta1) * dx
    second_moment = beta2 * second_moment + (1 - beta2) * dx * dx
    first_unbias = first_moment / (1 - beta1 ** t)
    second_unbias = second_moment / (1 - beta2 ** t)
    x -= learning_rate * first_unbias / (np.sqrt(second_unbias) + 1e-7))
```

Momentum

Bias correction

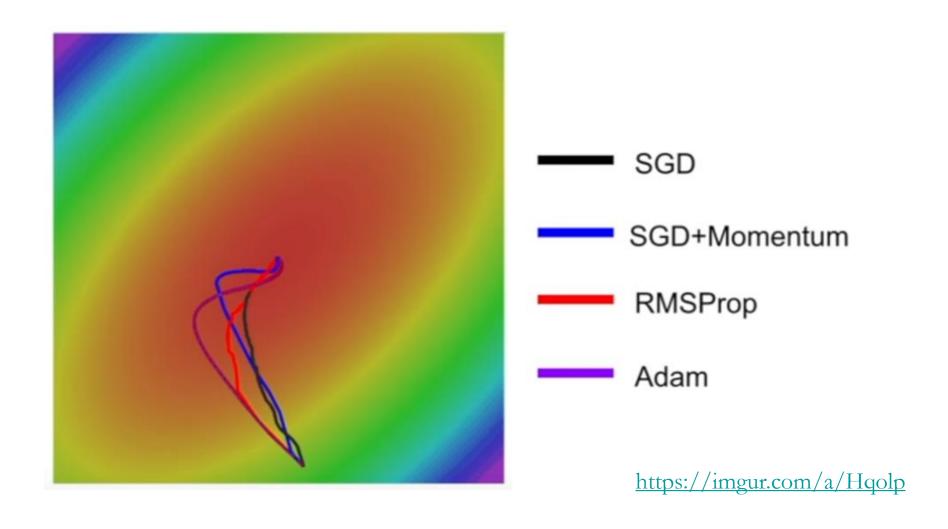
AdaGrad / RMSProp

Bias correction for the fact that first and second moment estimates start at zero

Adam with beta1 = 0.9, beta2 = 0.999, and learning_rate = 1e-3 or 5e-4 is a great starting point for many models!

Kingma and Ba, "Adam: A method for stochastic optimization", ICLR 2015

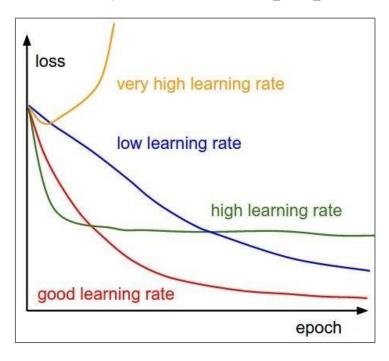
Optimizers comparison



Visualization

https://www.deeplearning.ai/ai-notes/optimization/
(bottom of page)

"In this visualization, you can compare optimizers applied to different cost functions and initialization. For a given cost landscape (1) and initialization (2), you can choose optimizers, their learning rate and decay (3). Then, press the play button to see the optimization process (4). There's no explicit model, but you can assume that finding the cost function's minimum is equivalent to finding the best model for your task."



=> Learning rate decay over time!

step decay:

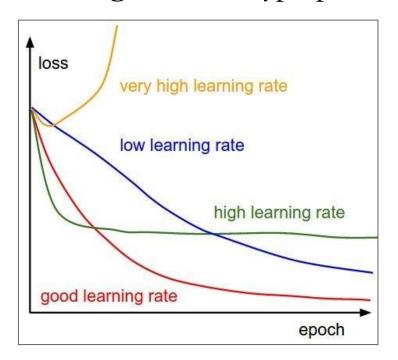
e.g. decay learning rate by half every few epochs.

exponential decay:

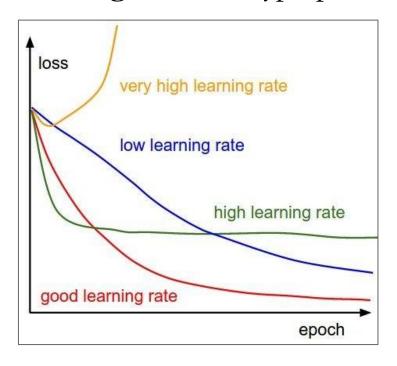
$$\alpha = \alpha_0 e^{-kt}$$

1/t decay:

$$\alpha = \alpha_0/(1+kt)$$

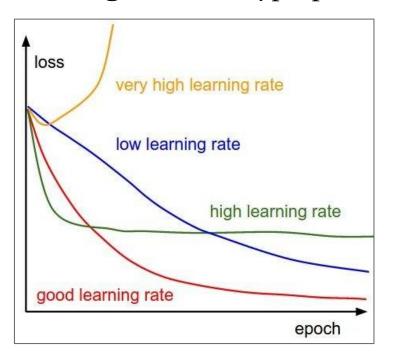


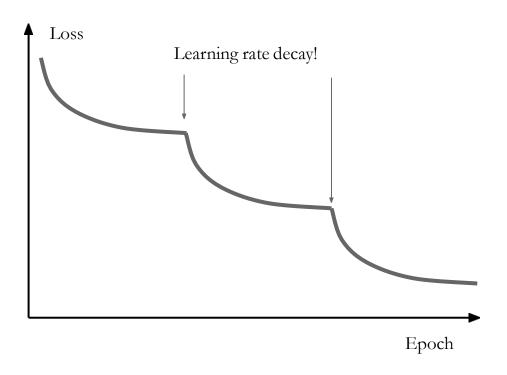
Q: Which one of these learning rates is best to use?



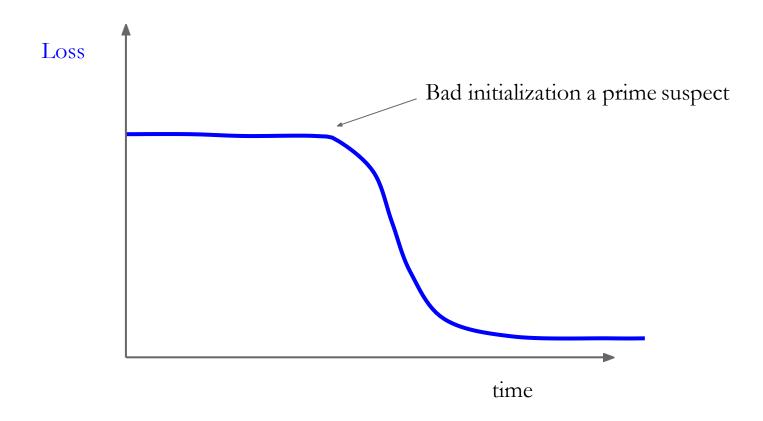
Q: Which one of these learning rates is best to use?

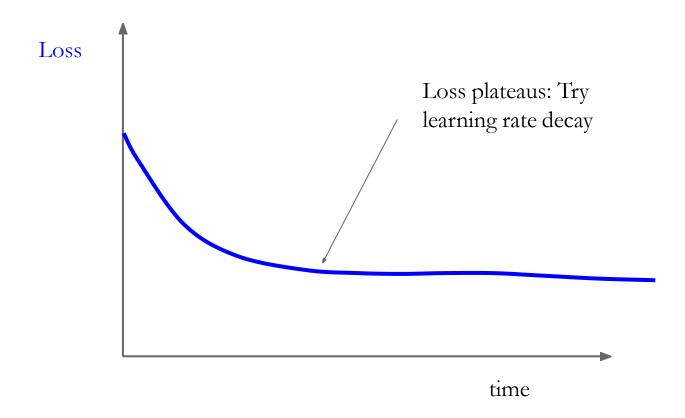
A: All of them! Start with large learning rate and decay over time

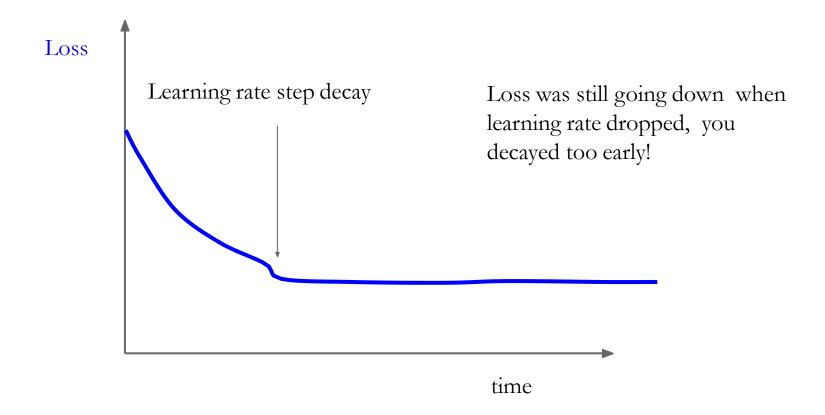




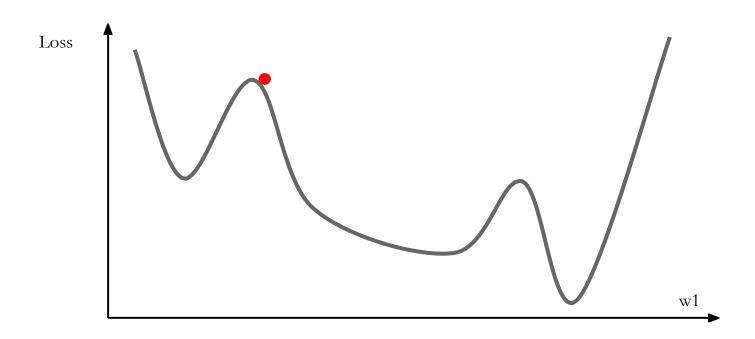
Also see https://openreview.net/pdf?id=r1eOnh4YPB



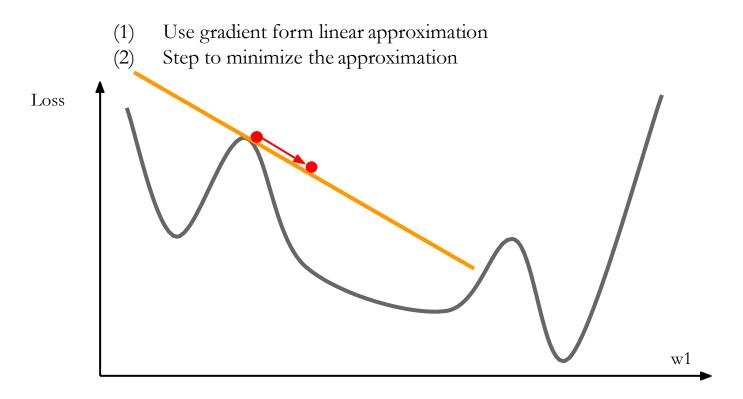




First-Order Optimization

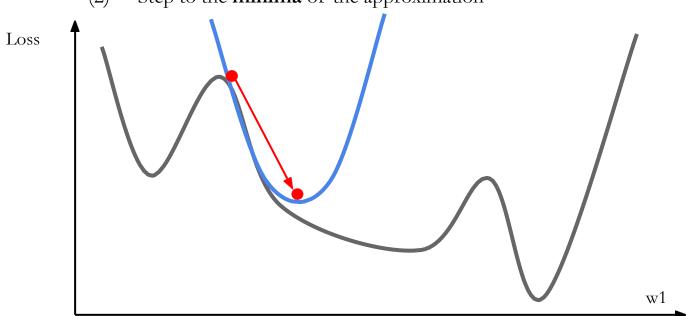


First-Order Optimization



Second-Order Optimization

- (1) Use gradient and Hessian to form quadratic approximation
- (2) Step to the **minima** of the approximation



Second-Order Optimization

$$H(\mathbf{w}) = \left(egin{array}{cccc} rac{\partial^2 \ell}{\partial w_1^2} & rac{\partial^2 \ell}{\partial w_1 \partial w_2} & \cdots & rac{\partial^2 \ell}{\partial w_1 \partial w_n} \ dots & \ldots & \ddots & dots \ rac{\partial^2 \ell}{\partial w_n \partial w_1} & \cdots & \cdots & rac{\partial^2 \ell}{\partial w_n^2} \end{array}
ight),$$

second-order Taylor expansion:

$$J(\boldsymbol{\theta}) \approx J(\boldsymbol{\theta}_0) + (\boldsymbol{\theta} - \boldsymbol{\theta}_0)^{\top} \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}_0) + \frac{1}{2} (\boldsymbol{\theta} - \boldsymbol{\theta}_0)^{\top} \boldsymbol{H} (\boldsymbol{\theta} - \boldsymbol{\theta}_0)$$

Solving for the critical point we obtain the Newton parameter update:

$$\boldsymbol{\theta}^* = \boldsymbol{\theta}_0 - \boldsymbol{H}^{-1} \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}_0)$$
 Hessian has $O(N^2)$ elements of the second second

Hessian has $O(N^2)$ elements Inverting takes $O(N^3)$ N = (Tens or Hundreds of) Millions

Q: Why is this bad for deep learning?

Partial solution: Quasi-Newton methods (e.g. **BGFS**) approximate inverse Hessian

Step 1: Check initial loss

Without weight decay (regularization), sanity check loss at initialization

e.g. log(C) for softmax with C classes

Step 1: Check initial loss

Step 2: Overfit a small sample

Try to train to 100% training accuracy on a small sample of training data (~5-10 minibatches); fiddle with architecture, learning rate, weight initialization

Loss not going down? LR too low, bad initialization Loss explodes to Inf or NaN? LR too high, bad initialization

Step 1: Check initial loss

Step 2: Overfit a small sample

Step 3: Find LR that makes loss go down

Use the architecture from the previous step, use all training data, turn on small weight decay, find a learning rate that makes the loss drop significantly within $\sim \! 100$ iterations

Good learning rates to try: 1e-1, 1e-2, 1e-3, 1e-4

Good weight decay to try: 1e-4, 1e-5, 0

Step 1: Check initial loss

Step 2: Overfit a small sample

Step 3: Find LR that makes loss go down

Step 4: Coarse grid search, train for ~1-5 epochs

Choose a few values of learning rate and weight decay around what worked from Step 3, train a few models for ~1-5 epochs.

Step 1: Check initial loss

Step 2: Overfit a small sample

Step 3: Find LR that makes loss go down

Step 4: Coarse grid, train for ~1-5 epochs

Step 5: Refine grid, train longer

Pick best models from Step 4, train them for longer (~10-20 epochs) without learning rate decay

Step 1: Check initial loss

Step 2: Overfit a small sample

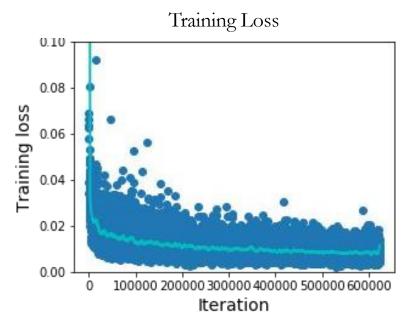
Step 3: Find LR that makes loss go down

Step 4: Coarse grid, train for ~1-5 epochs

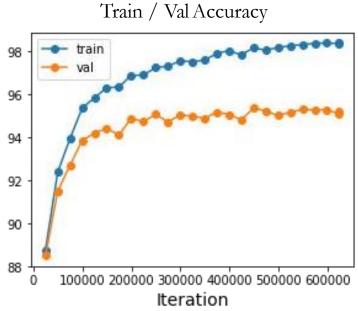
Step 5: Refine grid, train longer

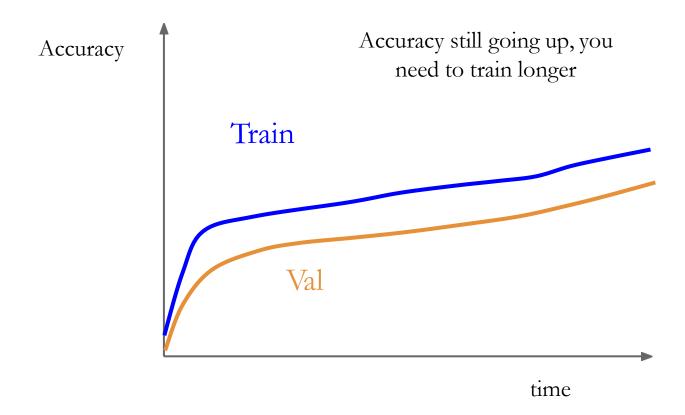
Step 6: Look at loss curves

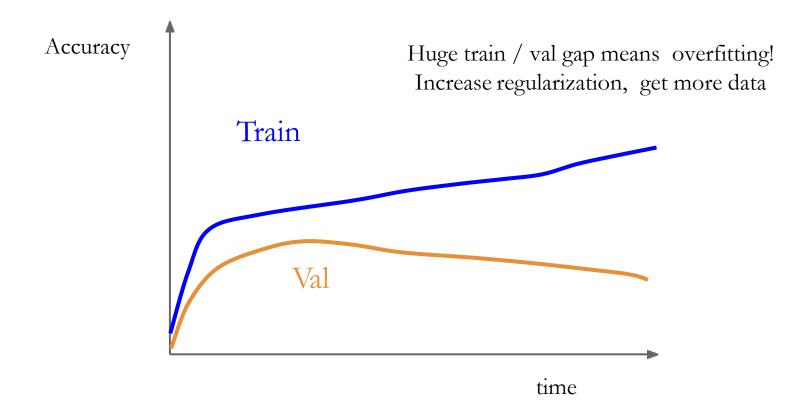
Look at learning curves!

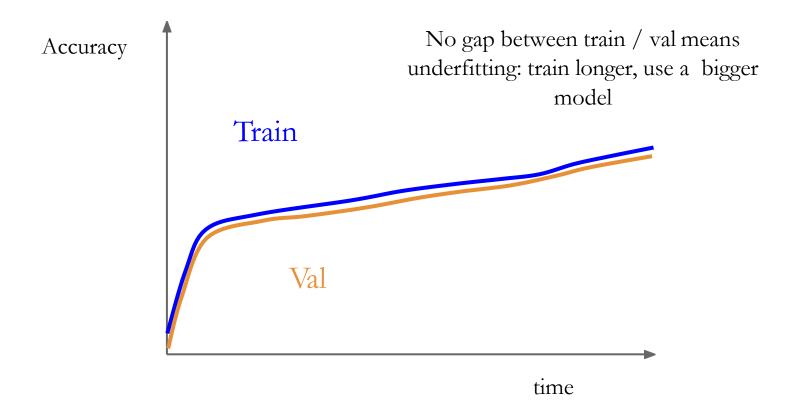


Losses may be noisy, use a scatter plot and also plot moving average to see trends better



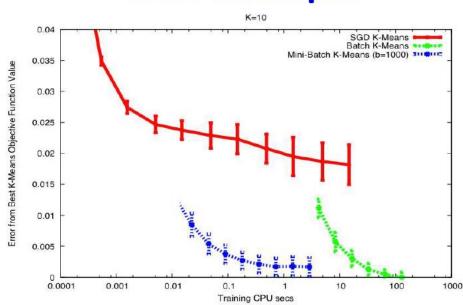






Mini batch size

SGD example



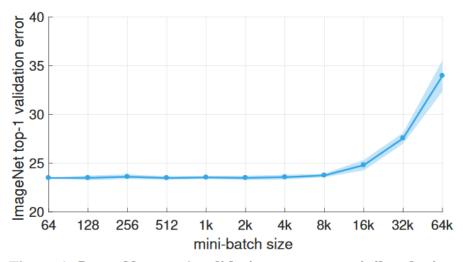


Figure 1. ImageNet top-1 validation error vs. minibatch size. Error range of plus/minus two standard deviations is shown. We present a simple and general technique for scaling distributed synchronous SGD to minibatches of up to 8k images while maintaining the top-1 error of small minibatch training. For all minibatch sizes we set the learning rate as a linear function of the minibatch size and apply a simple warmup phase for the first few epochs of training. All other hyper-parameters are kept fixed. Using this simple approach, accuracy of our models is invariant to minibatch size (up to an 8k minibatch size). Our techniques enable a linear reduction in training time with $\sim 90\%$ efficiency as we scale to large minibatch sizes, allowing us to train an accurate 8k minibatch ResNet-50 model in 1 hour on 256 GPUs.

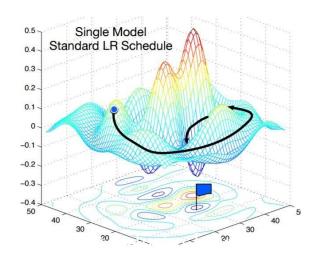
Model Ensembles

- 1. Train multiple independent models
- 2. At test time average their results (Take average of predicted probability distributions, then choose argmax)

Enjoy 2% extra performance

Model Ensembles: Tips and Tricks

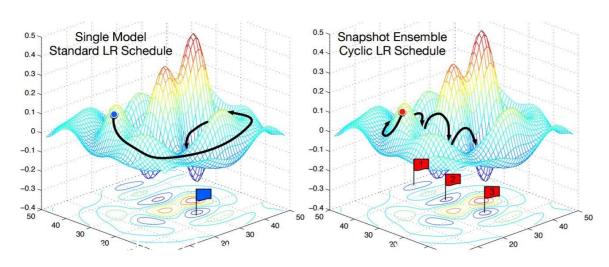
Instead of training independent models, use multiple snapshots of a single model during training!



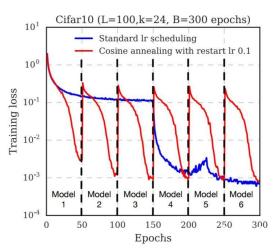
Loshchilov and Hutter, "SGDR: Stochastic gradient descent with restarts", arXiv 2016 Huang et al, "Snapshot ensembles: train 1, get M for free", ICLR 2017 Figures copyright Yixuan Li and Geoff Pleiss, 2017. Reproduced with permission.

Model Ensembles: Tips and Tricks

Instead of training independent models, use multiple snapshots of a single model during training!



Loshchilov and Hutter, "SGDR: Stochastic gradient descent with restarts", arXiv 2016 Huang et al, "Snapshot ensembles: train 1, get M for free", ICLR 2017 Figures copyright Yixuan Li and Geoff Pleiss, 2017. Reproduced with permission.



Cyclic learning rate schedules can make this work even better!

Summary

- Improve your training error:
 - Optimizers
 - Learning rate schedules
- Improve your test error:
 - Regularization
 - Choosing hyperparameters
 - Model ensembles