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prog1.c prompts the user to enter a quantity and a cost.

\*/

# include <stdio.h>

int main (void){

// Variables

int quantity;

float unitPrice;

// Statements

printf("Enter a quantity first and then enter a unit price. In the format xx xxx.xx\n");

scanf("%d %f", &quantity, &unitPrice);

printf("\nThe Quantity is: %10d", quantity);

printf("\nThe Unit Price is: $%10.2f\n", unitPrice);

return 0;

} // end main