

Output = 9

Example 2:

Input: nums = [1, 2, 3, 4]

Output: 0

Lab Program - 1.

- i) To perform push, pop, peek operation <sup>with an</sup> in ~~stack~~ array to show working of stack.

```
#include <stdio.h>
```

```
#define N 5
```

```
int stack[N];
```

```
int top = -1;
```

```
void push()
```

```
{
```

```
    int x;
```

```
    printf("Enter data to be inserted push: \n");
```

```
    scanf("%d", &x);
```

```
    if (top == N-1)
```

```
    {
```

```
        printf("Stack overflow\n");
```

```
    } else
```

```
    {
```

```
        top++;
```

```
        stack[top] = x;
```

```
        printf("%d is inserted into stack\n", x);
```

```
    }
```

```
void pop()
```

```
{
```

```
    int item;
```

```
    if (top == -1)
```

```
    {
```

```
} printf("Stack Underflow");
```

```
else
```

```
{  
    item = stack[top];
```

```
    top --;
```

```
    printf("%d is deleted from stack \n",  
        item);
```

```
}
```

```
}
```

```
void peek()
```

```
{
```

```
    if (top == -1)
```

```
    {
```

```
        printf("Stack Underflow");
```

```
    }
```

```
    else
```

```
    {
```

```
        printf("%d is the top most element  
        of the stack \n", stack[top]);
```

```
    }
```

```
}
```

```
void main()
```

```
{
```

```
    int choice;
```

```
    while(1)
```

```
    {
```

```
        printf("Enter option 1, 2, 3 or 4 to  
        perform push, pop, peek or exit  
        operation \n");
```

```
        scanf("%d", &choice);
```

```
        switch(choice)
```

```
        {
```



```

case 1:
    push();
    break;
case 2:
    pop();
    break;
case 3:
    peek();
    break;
if (choice == 4)
    printf("Done");
    break;
}
}

```

Output:

Enter option 1, 2, 3 or 4 to perform push, pop, peek or exit operation:

Enter data to be inserted:

4

4 is inserted into stack

Enter option 1, 2, 3, or 4 to perform push, pop, peek or exit operation:

1

Enter data to be inserted:

5

5 is inserted into stack

Enter option 1, 2, 3 or 4 to perform push, pop, peek or exit operation:

2

Enter data to be  
5 is deleted from stack

Enter data option 1, 2, 3 or 4 to perform  
push, pop, peek or exit operation:  
3

4 is the top most element of the stack  
Enter option 1, 2, 3 or 4 from to perform  
push, pop, peek or exit operation:  
2

4 is deleted from stack  
Enter option 1, 2, 3 or 4 to perform push,  
pop, peek or exit operation:  
2

Stack Underflow

Enter option 1, 2, 3 or 4 to perform push,  
pop, ~~peek~~ or exit operation:  
3

Stack Underflow

Enter option 1, 2, 3 or 4 to perform push, pop,  
peek or exit operation:  
1

Enter data to be inserted:

10

10 is inserted into stack

Enter option 1, 2, 3 or 4 to perform push,  
pop, peek or exit operation:  
1

Enter data to be inserted:

11

11 is inserted into stack

Enter option 1, 2, 3 or 4 to perform  
push, pop, peek or exit operation:



1

Enter data to be inserted:

12

12 is inserted into stack

Enter option 1, 2, 3 or 4 to perform push, pop, peek or exit operation:

1

Enter data to be inserted:

13

13 is inserted into stack

Enter option 1, 2, 3 or 4 to perform push, pop, peek or exit operation:

1

Enter data to be inserted:

14

14 is inserted into stack

Enter option 1, 2, 3 or 4 to perform push, pop, peek or exit operation:

1

Enter data to be inserted:

15

Stack Overflow

Enter option 1, 2, 3 or 4 to perform push, pop, peek or exit operation:

4

Done

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Dev