

% Auto-generated by cameraCalibrator app on 07-Mar-2019

%-----

% Define images to process

```
imageFileNames = {'C:\Users\bengo\Downloads\Photos\IMG_20190307_144835.jpg',...  
    'C:\Users\bengo\Downloads\Photos\IMG_20190307_144839.jpg',...  
    'C:\Users\bengo\Downloads\Photos\IMG_20190307_144845.jpg',...  
    'C:\Users\bengo\Downloads\Photos\IMG_20190307_144849.jpg',...  
    'C:\Users\bengo\Downloads\Photos\IMG_20190307_144902.jpg',...  
    'C:\Users\bengo\Downloads\Photos\IMG_20190307_144907.jpg',...  
    'C:\Users\bengo\Downloads\Photos\IMG_20190307_144912.jpg',...  
    'C:\Users\bengo\Downloads\Photos\IMG_20190307_144916.jpg',...  
    'C:\Users\bengo\Downloads\Photos\IMG_20190307_144925.jpg',...  
    'C:\Users\bengo\Downloads\Photos\IMG_20190307_145956.jpg',...  
    'C:\Users\bengo\Downloads\Photos\IMG_20190307_150000.jpg',...  
    'C:\Users\bengo\Downloads\Photos\IMG_20190307_150007.jpg',...  
    };
```

% Detect checkerboards in images

```
[imagePoints, boardSize, imagesUsed] = detectCheckerboardPoints(imageFileNames);
```

Warning: The checkerboard must be asymmetric: one side should be even, and the other should be odd.  
Otherwise, the orientation of the board may be detected incorrectly.

```
imageFileNames = imageFileNames(imagesUsed);
```

% Read the first image to obtain image size

```
originalImage = imread(imageFileNames{1});  
[mrows, ncols, ~] = size(originalImage);
```

% Generate world coordinates of the corners of the squares

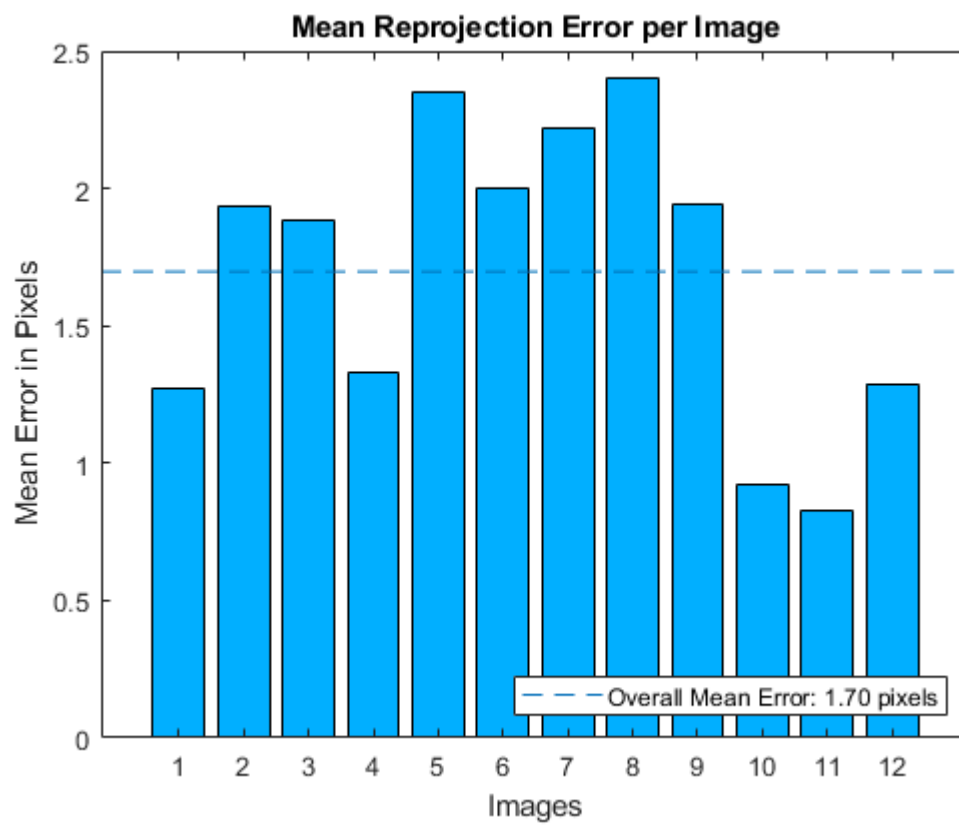
```
squareSize = 20; % in units of 'millimeters'  
worldPoints = generateCheckerboardPoints(boardSize, squareSize);
```

% Calibrate the camera

```
[cameraParams, imagesUsed, estimationErrors] = estimateCameraParameters(imagePoints, worldPoints,  
    'EstimateSkew', false, 'EstimateTangentialDistortion', false, ...  
    'NumRadialDistortionCoefficients', 2, 'WorldUnits', 'millimeters', ...  
    'InitialIntrinsicMatrix', [], 'InitialRadialDistortion', [], ...  
    'ImageSize', [mrows, ncols]);
```

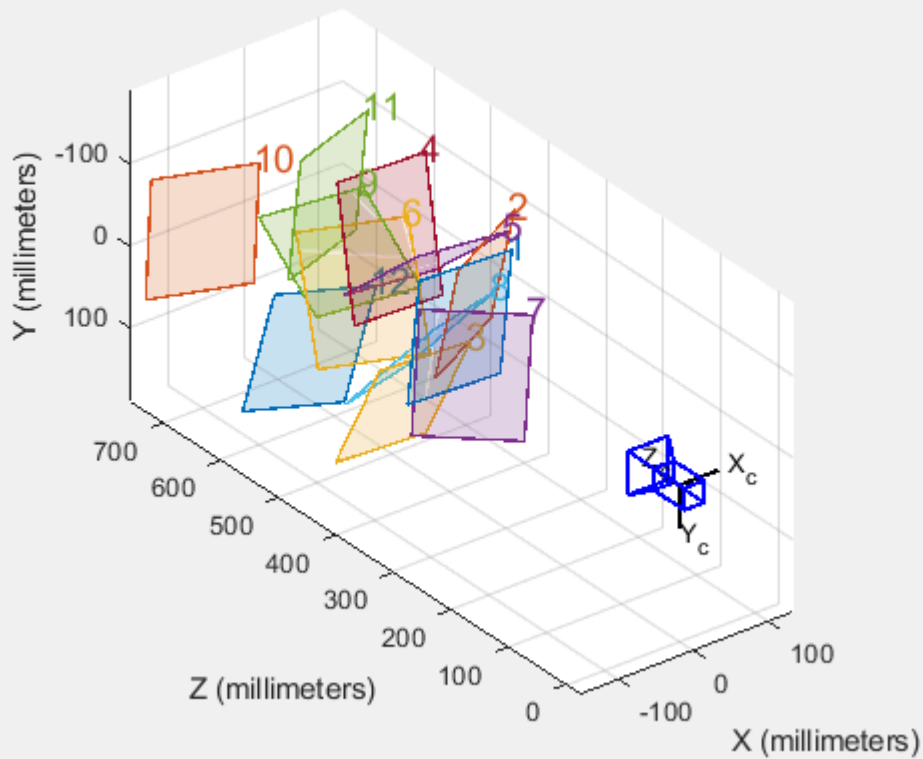
% View reprojection errors

```
h1=figure; showReprojectionErrors(cameraParams);
```



```
% Visualize pattern locations  
h2=figure; showExtrinsics(cameraParams, 'CameraCentric');
```

### Extrinsic Parameters Visualization



```
% Display parameter estimation errors
displayErrors(estimationErrors, cameraParams);
```

#### Standard Errors of Estimated Camera Parameters

##### Intrinsics

```
-----
Focal length (pixels): [ 3070.0706 +/- 10.4694    3078.4402 +/- 10.4414 ]
Principal point (pixels): [ 1542.1939 +/- 6.5626    2051.4664 +/- 6.1459 ]
Radial distortion:      [ 0.0890 +/- 0.0102    -0.3901 +/- 0.0461 ]
```

##### Extrinsics

##### Rotation vectors:

```
[ 0.1223 +/- 0.0035    -0.0559 +/- 0.0036    1.5805 +/- 0.0004 ]
[ -0.1031 +/- 0.0023   -0.5263 +/- 0.0025    1.4621 +/- 0.0008 ]
[ 0.3839 +/- 0.0023   -0.3428 +/- 0.0021    1.5736 +/- 0.0009 ]
[ -0.2134 +/- 0.0024    0.1700 +/- 0.0030    1.6076 +/- 0.0006 ]
[ 0.7373 +/- 0.0029   -0.6411 +/- 0.0029    1.5172 +/- 0.0010 ]
[ 0.3568 +/- 0.0023    0.5964 +/- 0.0021    1.4123 +/- 0.0009 ]
[ 0.5739 +/- 0.0026    0.4655 +/- 0.0021    1.5404 +/- 0.0008 ]
[ 0.3224 +/- 0.0023   -0.8006 +/- 0.0023    1.6956 +/- 0.0012 ]
[ 0.5941 +/- 0.0023    0.4308 +/- 0.0021    1.0476 +/- 0.0009 ]
[ 0.3788 +/- 0.0038    0.1748 +/- 0.0036    1.5237 +/- 0.0009 ]
[ -0.1063 +/- 0.0041   -0.3346 +/- 0.0041    1.5225 +/- 0.0010 ]
[ 0.3691 +/- 0.0031    0.0126 +/- 0.0030    1.6714 +/- 0.0007 ]
```

##### Translation vectors (millimeters):

```
[ 54.6931 +/- 0.7848    -102.9147 +/- 0.7519    362.4996 +/- 1.2961 ]
[ 99.9625 +/- 0.8877   -111.3620 +/- 0.8424    416.8312 +/- 1.4067 ]
```

[	60.7808 +/- 0.9422	47.3451 +/- 0.8744	442.2324 +/- 1.5790	]
[	22.2713 +/- 1.0001	-184.6262 +/- 0.9412	470.8002 +/- 1.5258	]
[	46.7145 +/- 0.7533	-130.5458 +/- 0.7671	358.0768 +/- 1.3536	]
[	-15.6585 +/- 0.9679	-128.0829 +/- 0.8936	451.4166 +/- 1.5584	]
[	42.5193 +/- 0.6724	-51.4224 +/- 0.6161	310.4381 +/- 1.0961	]
[	91.1710 +/- 0.9273	-4.7251 +/- 0.8819	438.9834 +/- 1.5224	]
[	-72.3319 +/- 0.9680	-182.1332 +/- 0.9503	455.3882 +/- 1.6992	]
[	-26.3646 +/- 1.4956	-84.9004 +/- 1.4005	696.6874 +/- 2.5083	]
[	130.9712 +/- 1.5274	-86.6425 +/- 1.4263	712.7435 +/- 2.4590	]
[	14.6484 +/- 1.1767	10.4370 +/- 1.0988	546.2735 +/- 1.9444	]

```
% For example, you can use the calibration data to remove effects of lens distortion.
undistortedImage = undistortImage(originalImage, cameraParams);
```

```
% See additional examples of how to use the calibration data. At the prompt type:
% showdemo('MeasuringPlanarObjectsExample')
% showdemo('StructureFromMotionExample')
```

```
%Intrinsic parameters
cameraParams.IntrinsicMatrix
```

```
ans = 3x3
    3070.0706430238         0         0
         0    3078.44016537562         0
   1542.19387510416    2051.46635260177         1
```

```
%Extrinsic parameters
cameraParams.RotationVectors .* cameraParams.TranslationVectors
```

```
ans = 12x3
    6.6912742591676    5.7552602533178    572.935784781867
   -10.3039717135682    58.6141256641418    609.442186141381
    23.3344475143903   -16.2294675685102    695.878669496867
   -4.75164998150373   -31.3773224739326    756.835113550979
    34.443576158058    83.6915060910615    543.271457099125
   -5.5867682949675   -76.3917407238256    637.519339099098
    24.4039172698305   -23.936351073964    478.195226238324
    29.3908684715517    3.78273015153966    744.353334520456
   -42.9740657691582   -78.4664563805625    477.043621208733
   -9.98804933656441   -14.8427725910851    1061.54503980268
      :
      :
```

```
%World Points
cameraParams.WorldPoints
```

```
ans = 63x2
    0    0
    0   20
    0   40
    0   60
    0   80
    0  100
    0  120
   20    0
   20   20
```

```
20    40
    ⋮
    ⋮
```

```
%Pixel coordinates = intrinsic * extrinsic * world points
```