

Variables and Routing in Flask

Learning Objectives

After this lesson, you will be able to:

- Display variables on a webpage.
- Create a route in Flask.

Multiple Routes

- Our website is cool, but it's just one page.
- What about recipe pages? "About" pages?
- We need to use routes.

But first, we need to learn variables.

Variables? Again?

• Yes! Regular variables.

```
x = "this string"
```

- Difference: Here, we're in the Flask app.
- Very specific use cases:
 - Routes (We're learning now.)
 - Templates (We'll learn next.)
 - Requests (We'll learn later.)

Three Ways to Read in a Variable

Variables come from:

- Within our Flask app.
- From another Python file.
- From any other file.

Method 1: Set Variables in Our Flask App

These aren't set inside def hello().

• What does that make them?

hello variables.py

```
from flask import Flask
app = Flask( name )
my job title = "Python pro"
@app.route('/')
def hello():
   return "Hello, " + my_job_title
if name == ' main ':
```

We Do: In-App Variables

• We can practice this: In your existing my_website.py, comment out the return

```
render_template("index.html").
```

Instead, have:

```
my_job_title = "Python pro"

@app.route('/')

def home():
    return "Hello, " + my_job_title
```

Method 2: Read Variables From a Python File

- You're never limited to just one .py file!
- New Python file: mySecrets.py

```
username = "Guy Fieri"
password = "flavortown"
```

How would we print that in our Flask app?

Any ideas?

We Can Import the File

Your normal Flask app:

```
from flask import Flask
import mySecrets ## You can import any file!
app = Flask( name )
## Call it like a module.
my name = mySecrets.username
my password = mySecrets.password
@app.route('/')
def hello():
```

Method 2: Use Cases

Why?

- You have secret info (tokens, passwords, etc.) keep them locally!
- You have many Flask pages, so you make a "master file" to hold all variables.

Your Turn: Another py File

Now it's your turn!

- Make a file called python_variables.py in the same folder as my_website.py.
- Insert some variables into python_variables.py perhaps some books you like.
- Import python_variables into your Flask app, my_website.py.
- Display the values from python_variables in your Flask app.

Method 3: Reading From a Non-Python File

Let's create a .txt file called hi.txt in the same folder where our app lives. We'll include some Shakespeare poetry.

```
So are you to my thoughts as food to life,

Or as sweet-seasoned showers are to the ground;
```

How do you think we get this into our Flask app?

With File Open

Then, we'll add a bit in our Flask app:

```
import os # Note the new import - to be in the file system.

file_path = '.'

# Note the "with"! We don't need "close".

with open(os.path.join(file_path, 'hi.txt')) as f:
    the_text = f.read()

@app.route('/text')

def read_txt():
    return the_text
```

You Do: Add a . txt File

Now it's your turn!

- Make a file called more variables.txt in the same folder as my website.py.
- Write some information into more variables.txt perhaps what you'd like for breakfast tomorrow.
- import os so you can find the file.
- Use this code:

```
with open(os.path.join(file_path, 'more_variables.txt')) as f:
    the_text = f.read()
```

• Display the text from more variables in your Flask app.

Knowledge Check

What are the three approaches to read in variables to a Flask app?

Part 2. Routing

What Is That @app.route('/'), Anyway?

We have:

- Listen to an endpoint (here, //).
- Do def home () if someone goes there.

```
@app.route('/') # When someone goes here...
def home(): # Do this.
return render_template("index.html")
```

```
http://127.0.0.1:5000/ => render_template("index.html")"
```

What if we want to go to http://127.0.0.1:5000/sayHi?

Suddenly, a New Page!

- This is **routing**.
- New pages on our web app!

```
@app.route('/sayHi') # When someone goes here...
def hello(): # Do this.
   return "Hello, Mr. Fieri."
```

We Do: Add a Route

• In my_website.py, under def home(), add:

```
@app.route('/sayHi') # When someone goes her
def hello(): # Do this.
   return "Hello, Mr. Fieri."
```

• Reload the page! Go to http://127.0.0.1:5000/sayHi.

What Is a Route?

```
• The URL: http://127.0.0.1:5000/sayHi
```

- We route to different URLs:
 - http://127.0.0.1:5000/sayHi
 - http://127.0.0.1:5000/Cats
 - http://127.0.0.1:5000/profile
- sayHi, Cats, /, and profile are endpoints from our main app.
- We only need to add:

```
@app.route('/<endpoint>') # When someone goes he
def function_name(): # Do this.
    return string
```

You Do: Adding a Route

- In my_website.py, add a new route to a randnum endpoint.
- In the function for this endpoint, display a string that's a random number.
 - *Hint:* Remember the random module? You can use randint (1, 100).
 - *Hint:* You can turn an integer to a string with str (number).
- Reload the page and go to your endpoint to try it out!

Variables in the Route

- You can pass a variable in the route itself.
- It's a dynamic endpoint!
- You can use that variable in your function.

```
@app.route('/sayHi/<name>')
def hello(name):
    return "Hello, " + name + ", your coding skills impress me!"
```

http://localhost:5000/sayHi/Hari => Hello, Hari, your coding skills impress me!"

Your Turn!

Try adding route in your Flask app to have:

- A /timesfour/<number> route that displays the product of an integer in the route multiplied by four.
- A repeat route that takes a string passed into the URL, then displays it four times in a row.

Final Code Status

Your code should look similar to this:

```
from flask import Flask, render template
import mySecrets ## You can import any file!
import python variables
import os # Note the new import - to be in the file system.
import random
app = Flask( name )
## Call it like a module.
my_name = mySecrets.username
my password = mySecrets.password
```

Summary

We covered variables and routing in Flask:

- Variables can be made:
 - In the Flask app: Used like normal variables.
 - In a Python file: Imported like a module.
 - In another file: Used file to read it.
- Routing:
 - @app.route(<endpoint>) is how we make new pages in our app!