
 <p>Kongu Engineering College Perundurai Estd : 1984</p>	<p><b>KONGU ENGINEERING COLLEGE</b> (Autonomous) PERUNDURAI – 638060 <b>INTERNAL QUALITY ASSURANCE CELL</b></p>	
	<p><b>Association/Club /Cell Events Plan</b></p>	

### Department of Computer Science and Design

Academic Year:2025-2026  
Even

Semester:

**NEXO VATE'26**

**IPL AUCTION**

### Rules & Regulations

- Each team must finish the auction with a maximum of 11 players
- A team can buy a maximum of 4 overseas players; the remaining players must be Indian (or treated as domestic in your rules).
- The auctioneer will call out each player's base price, and bidding will increase in fixed steps (for example, 10 lakh or 25 lakh jumps; decide one and keep it same for all players).
- Once no team is ready to bid higher, the highest bidder wins the player, and that amount is deducted from that team's remaining purse.
- A team cannot bid more than its remaining purse, and once its purse is fully used or it reaches 25 players, that team can no longer bid.
- Each team must spend at least 75% of its 120-crore purse (i.e., at least 90 crores), so they cannot finish with too much money left over.
- For every match in your tournament, a team's playing XI can include a maximum of 4 overseas players; all other players in the XI must be Indian/domestic.