
 <p>Kongu Engineering College Perundurai Estd : 1984</p>	<p>KONGU ENGINEERING COLLEGE (Autonomous) PERUNDURAI – 638060 INTERNAL QUALITY ASSURANCE CELL</p> <p>Association/Club /Cell Events Plan</p>	
---	---	---

Department of Computer Science and Design

Academic Year:2025-2026

Semester: Even

NEXO VATE'26

BLUFF THE BRAIN

A fun and brain-engaging non-technical event where participants decode creative clues to identify movies and songs. The clues may appear in the form of emojis, riddles, images, dialogues, audio snippets, reversed lyrics, or visual puzzles. This event evaluates participants' observation skills, pop-culture knowledge, and ability to think quickly under time pressure.

TEAM SIZE - 2 Members

ROUND 1 – CLUE CRACKER (ELIMINATION ROUND)

Participants are required to identify the names of movies based on famous movie dialogues and popular song lines provided as clues.

RULES

- Each correct answer carries one point.
- The total duration of the round is 15 minutes.
- Use of mobile phones or internet is strictly prohibited.
- Teams with the highest scores will qualify for Round 2.

ROUND 2 – STORY NARRATION

A short narration of 1–2 minutes will be read aloud by the host or displayed on the screen. Each narration indirectly describes the storyline of a movie without revealing direct names or dialogues. Participants must carefully analyze the narration to identify the correct movie.

RULES

- Narration will be presented only once.
- Teams must submit their answers within the given time.
- No discussion is allowed during the narration.
- Only the exact movie name will be considered correct.

ROUND 3 – RAPID FIRE FINALE

Qualified teams will participate in a rapid-fire round where they must answer quick clues related to movies and songs. The clues include guessing a movie from cast hints and identifying a song from a single word or hint.

RULES

- Teams must answer immediately without discussion.
- Each team will be asked questions in turn.
- If a team gives an incorrect answer, the question will be passed to the next team.
- The team with the highest total score at the end of the round will be declared the winner.
- The decision of the judges will be final.

Faculty In-charge

HOD/CSD