

# AMANDA ROSADO

www.redflowergames.com | redflowergames@gmail.com | 616.334.5603

**.OBJECTIVE ()** | Programmer on a team of other talented and driven individuals working to create incredible games that will better society.

**.SKILLS ()** |

- Fluent in Java, C#, ActionScript 3, and web languages including PHP and MySQL ;
- Eight years experience building websites ;
- Three years experience programming games in a variety of media ;
- Adept and concise verbal, written, and diagrammed communication ;
- History of productive team management resulting in successful projects ;
- Analytical handling of bugs, errors, and other troubleshooting ;

**.TOOLBOX ()** | Java ; C# ; ActionScript 3 ; HTML ; CSS ; JavaScript ; PHP ; MySQL ;

Unity ; Processing ; Android SDK ; ZBrush ; 3DS Max ; Microsoft Office ;

Adobe Suite (Photoshop, Illustrator, Flash, Premiere, Audition) ;

**.EMPLOYMENT ()** | **JUNIOR DEVELOPER - UNDERBITE GAMES**  
MAY 2014 – DEC 2014

- Developed a Unity-built Mobile Multiplayer match game ;
- Worked under limited supervision ;

**LAB MONITOR - FERRIS STATE UNIVERSITY**  
OCT 2012 - PRESENT

- Monitored computer labs ;
- Inventoried equipment ;
- Installed software ;
- Tutored students ;
- Aided professors ;

**OFFICE ASSISTANT - FERRIS STATE UNIVERSITY COLLEGE OF PHARMACY**  
OCT 2012 – OCT 2014

- Built and managed floor-access database ;
- Formatted and graded tests ;
- Organized and archived paperwork ;

**.EXPERIENCE ()** | **PROJECT COORDINATOR – JUNIOR PROJECT**  
AUG 2013 – DEC 2013

- Developed a UDK-built 3D First Person Horror game ;
- Organized small team ;

**.EDUCATION ()** | **FERRIS STATE UNIVERSITY - BIG RAPIDS, MI**  
DIGITAL ANIMATION & GAME DESIGN, BACHELOR OF APPLIED SCIENCE.  
3.84 GPA ; Projected graduation: Dec 2015