

Assignment 2

Theory Questions:

Problem 1: Color Theory (10 points)

In a three dimensional color space such as XYZ, any color C with coordinates (X, Y, Z) can be expressed as a linear combination of the primaries P_1, P_2, P_3 with coordinates $(X_1, Y_1, Z_1), (X_2, Y_2, Z_2)$ and (X_3, Y_3, Z_3) respectively. This may be expressed as

$$C(X, Y, Z) = \alpha_1 P_1(X_1, Y_1, Z_1) + \alpha_2 P_2(X_2, Y_2, Z_2) + \alpha_3 P_3(X_3, Y_3, Z_3)$$

In this question you are asked to show that similarly, the normalized *chromaticity* coordinates of C can *also* be expressed as a linear combination of the normalized *chromaticity* coordinates of P_1, P_2, P_3 . Proceed by answering the following:

- Find the normalized chromaticity coordinates of P_1, P_2 , and P_3 in terms of given known quantities (2 points)

Ans: $x = X / (X+Y+Z)$
 $y = Y / (X+Y+Z)$
 $z = Z / (X+Y+Z)$

- Express the normalized chromaticity coordinates of the color C in terms of the chromaticity coordinates of P_1, P_2 , and P_3 (4 points)

Ans: – Let $P_1 = (X_1, Y_1, Z_1)$ and $P_2 = (X_2, Y_2, Z_2)$ be two different colors, and let $P_3 = (X_3, Y_3, Z_3)$ fall on a line connecting P_1 and P_2 .

– In this case, we know that

$$P_3 = \alpha P_1 + \beta P_2$$

$$(X_3, Y_3, Z_3) = \alpha(X_1, Y_1, Z_1) + \beta(X_2, Y_2, Z_2) \text{ where } \alpha + \beta = 1$$

- Hence prove that the chromaticity coordinates of any color C (which is a linear combination of primaries P_1, P_2 , and P_3 in XYZ color space) can be represented also as a linear combination of the chromaticity coordinates of the respective primaries. (4 points)

Ans: Straight lines in (X, Y, Z) space project to straight lines in (x, y) chromaticity space.

Proof:

– Let $P_1 = (X_1, Y_1, Z_1)$ and $P_2 = (X_2, Y_2, Z_2)$ be two different colors, and let $P_3 = (X_3, Y_3, Z_3)$ fall on a line connecting P_1 and P_2 .

– In this case, we know that

$$P_3 = \alpha P_1 + \beta P_2$$

$$(X_3, Y_3, Z_3) = \alpha(X_1, Y_1, Z_1) + \beta(X_2, Y_2, Z_2) \text{ where}$$

$$\alpha + \beta = 1$$

– In order to show that (x_3, y_3) falls on a straight line

connecting (x_1, y_1) and (x_2, y_2) , we must show that $(x_3, y_3) = \alpha'(x_1, y_1) + \beta'(x_2, y_2)$

where

$$\alpha' + \beta' = 1$$

$$(x_3, y_3)$$

$$= [(\alpha X_1 + \beta X_2)/(X_3 + Y_3 + Z_3), (\alpha Y_1 + \beta Y_2)/(X_3 + Y_3 + Z_3)]$$

$$= [\alpha X_1/(X_3 + Y_3 + Z_3), \alpha Y_1/(X_3 + Y_3 + Z_3)] + [\beta X_2/(X_3 + Y_3 + Z_3), \beta Y_2/(X_3 + Y_3 + Z_3)]$$

$$= (X_1 + Y_1 + Z_1)/(X_3 + Y_3 + Z_3) [\alpha X_1/(X_1 + Y_1 + Z_1), \alpha Y_1/(X_1 + Y_1 + Z_1)] +$$

$$(X_2 + Y_2 + Z_2)/(X_3 + Y_3 + Z_3) [\beta X_2/(X_2 + Y_2 + Z_2), \beta Y_2/(X_2 + Y_2 + Z_2)]$$

$$= [\alpha(X_1 + Y_1 + Z_1)/(X_3 + Y_3 + Z_3)](x_1, y_1) + [\beta(X_2 + Y_2 + Z_2)/(X_3 + Y_3 + Z_3)](x_2, y_2)$$

$$= \alpha'(x_1, y_1) + \beta'(x_2, y_2)$$

Then α' and β' are given by

$$\alpha' = \alpha(X_1 + Y_1 + Z_1)/(\alpha(X_1 + Y_1 + Z_1) + \beta(X_2 + Y_2 + Z_2))$$

$$\beta' = \beta(X_2 + Y_2 + Z_2)/(\alpha(X_1 + Y_1 + Z_1) + \beta(X_2 + Y_2 + Z_2))$$

Hence, we have,

$$\alpha' + \beta' = 1$$

Problem 2: Entropy Coding (10 points)

Consider a communication system that gives out only two symbols X and Y. Assume that the parameterisation followed by the probabilities are $P(X) = x^2$ and $P(Y) = (1-x^2)$.

- Write down the entropy function and plot it as a function of x . From your plot, for what value of x does the Entropy become a minimum? (2 points)

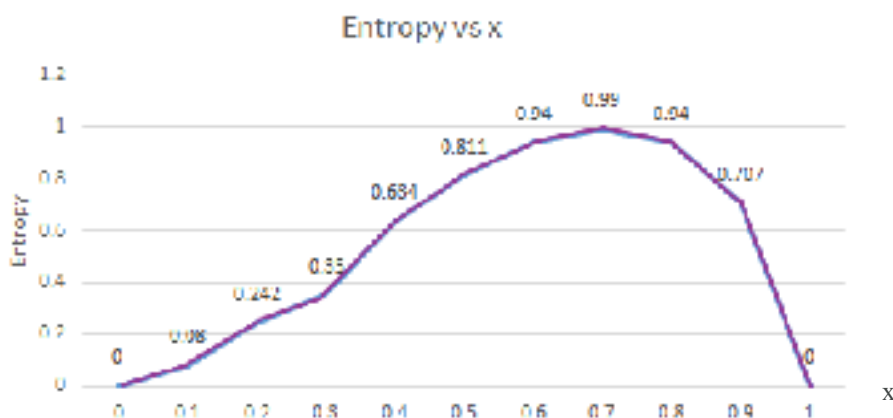
Ans:

$$\text{Entropy function } H = -\sum_{i=1}^N P(i) \log_2 P(i)$$

$$\text{Given } P(X) = x^2 \text{ and } P(Y) = (1-x^2)$$

$$\text{Hence, } H = -(x^2 \log_2 x^2 + (1-x^2) \log_2 (1-x^2))$$

Entropy values as a function of x :



As we can see in the graph, the minimum values are obtained at $x = 0$ and $x = 1$.

- Although the plot visually gives you the value of x for which the entropy is minimum, can you now mathematically find out the value(s) for which the entropy is a minimum? (4 points)

Ans:

In this case, the entropy will be minimum when the symbols have the highest probability gap (such that some symbols are more likely to appear than others). This is possible when $P(X) = 1$ (making $P(Y) = 0$) or when $P(Y) = 1$ (making $P(X) = 0$).

When $P(X) = 1$, $x = 1$

When $P(Y) = 1$, $x = 0$

Hence the values of x for minimum entropy are 0,1.

- Can you do the same for the maximum, that is can you mathematically find out value(s) of x for which the value is a maximum? (4 points)

Ans:

The entropy is maximum when all symbols are equally probable.

Therefore, for max entropy $P(X) = P(Y)$

$$x^2 = 1 - x^2$$

$$x = 1/\sqrt{2}$$

$$x = 0.707$$

Entropy is maximum when $x = 0.707$

Problem 3: Arithmetic Compression (10 points)

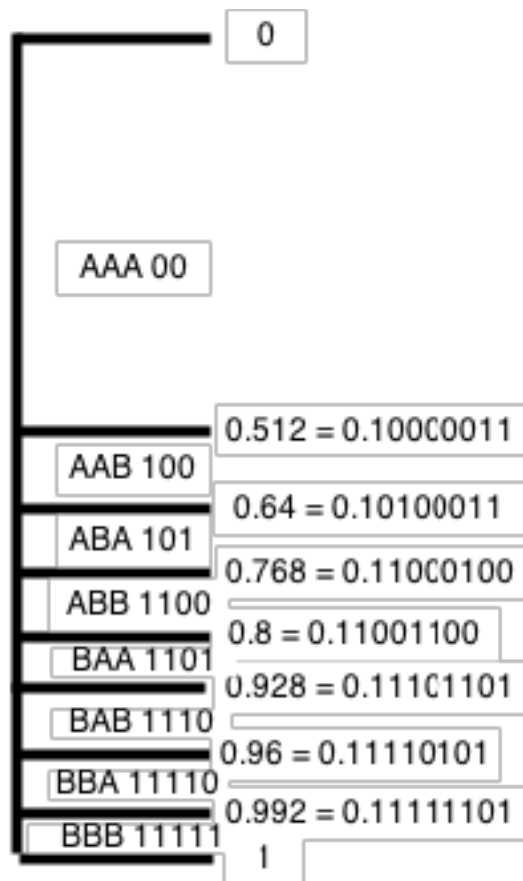
Consider two symbols, A and B, with the probability of occurrence of 0.8 and 0.2, respectively. The coding efficiency can be improved by combining N symbols at a time (called “symbol blocking”). Assume $N = 3$, so you are grouping symbols of 3 and giving them a unique code. (Assume that each symbol occurrence is independent of previous symbol occurrences). Start by writing out different outcomes with their probabilities?

- Show the arrangement of symbols on the unit interval $[0, 1]$ and determine the arithmetic code for the three-symbol sequence. (4 points)

Ans:

Totally 8 types of different outcomes shown in diagram below with following probabilities:
AAA: 0.512;

AAB: 0.128;
 ABA: 0.128;
 ABB: 0.032;
 BAA: 0.128;
 BAB: 0.032;
 BBA: 0.032;
 BBB: 0.008.



- What is the average code word length? Is it optimum? (1 points)
 Ans: The average code word length is: $(2+3+3+4+4+4+5+5) / 8 = 3.375$. Yes, It is optimum.
- How many bits are required to code the message “ABABBAABBAAABBB” (1 points)
 Ans: The bits for the message are as follows:
 “ABA(3)BBA(5)ABB(4)AAA(2)BBB(5)” is $3+5+4+2+5 = 19$ bits.
- How could you do better than the above code length? (4 points)
 Ans: We can surely improve the above code length by preventing the shrinking when the interval bounds get too close.