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Student Info

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List Requirements

MovieTime must

- 1 Browse showtimes/movies (show price)
- 2 Checkout to purchase tickets (rewards)
- 3 Choose open seat to reserve
- 4 Browse & choose food
- 5 View movie information
- 6 Leave a movie review

Description

Use Case #1

Title: Browse showtimes/movies

Actor: Customer

Steps:

- 1. Customer selects date
- 2. Customer browses movies
- 3. Customer chooses movie
- 4. Customer choose movie time

Use Case #2

<u>Title</u>: Checkout to purchase tickets

Actor: Customer

Steps:

- 1. Customer adds tickets cart
- 2. Customer confirms choices
- 3. Customer swipes rewards card
- 4. Customer chooses payment type
- 5. System accepts payments
- 6. Prints tickets and receipt

Use Case #3

Title: Choose open seat to reserve

Actor: Customer

Steps:

- 1. Customer views open/closed seats
- 2. Customer chooses seats
- 3. Customer gets on waiting list for seat
- 4. Customer confirms seating

Use Case #4

Title: Browse & choose food

Actor: Customer

Steps:

- 1. System displays food
- 2. Customer browses food
- 3. Customer adds food to cart

Use Case #5

Title: View movie information

Actor: Customer

Steps:

- 1. Customer selects movie
- 2. System displays movie length and description
- 3. Customer views information
- 4. Customer exits movie information

Use Case #6

Title: Leave a movie review

Actor: Customer

Steps:

- 1. Customer selects movie
- 2. Customer enters a rating
- 3. Customer types out a review
- 4. System accepts review and rating

Identify High-Level Objects

Use-Case Steps

- <u>Customer</u> selects <u>date</u>
- <u>Customer</u> browses <u>movies</u>
- <u>Customer</u> chooses <u>movie</u>
- <u>Customer</u> choose <u>movie time</u>
- <u>Customer</u> adds <u>tickets</u> <u>cart</u>
- <u>Customer</u> confirms <u>choices</u>
- <u>Customer</u> swipes <u>rewards card</u>
- <u>Customer</u> chooses <u>payment type</u>
- Kiosk accepts payments
- Kiosk prints tickets and receipt
- <u>Customer</u> views open/closed <u>seats</u>
- <u>Customer</u> chooses <u>seats</u>
- <u>Customer</u> gets on waiting list for <u>seat</u>
- <u>Customer</u> confirms <u>seating</u>
- Kiosk displays food
- <u>Customer</u> browses <u>food</u>
- <u>Customer</u> adds <u>food</u> to <u>cart</u>
- Kiosk displays confirmation of purchase
- <u>Customer</u> selects <u>movie</u>
- System displays movie length and description
- <u>Customer</u> views <u>information</u>
- Customer exits movie information
- <u>Customer</u> selects <u>movie</u>
- <u>Customer</u> enters a <u>rating</u>
- Customer types out a review
- System accepts review and rating

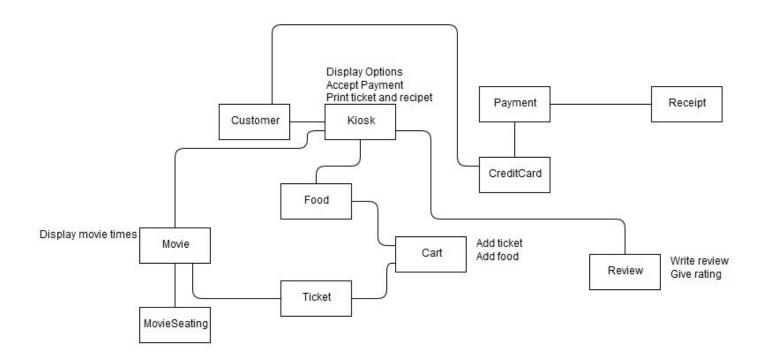
Unique Nouns

- card
- cart
- confirmation of purchase
- customer
- food
- kiosk
- movie
- movie description
- movie length
- movie time
- payment
- rating
- receipt
- review
- rewards
- rewards card
- seat
- tickets
- waiting list

Refined Nouns

- card
- cart
- confirmation of purchase
- customer
- food
- kiosk
- movie
- movie time
- payment
- receipt
- review
- rewards card
- seat
- tickets
- waiting list

Object Interactions



Class Diagram

