Rizky Pramudita Setyawan Information System Undergraduate

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EDUCATION

UNIVERSITAS BRAWIJAYA

Malang

Majoring Information System

2020-2024 (Expected)

GPA: 3.89/4.00

• Selected Course: Basic UI Design, UX Design, Web Programming, Information System Design and Analysis, Database, Data Science Fundamentals

Laboratory Assistant for Foundational Programming

2021 (August - December)

• Provided guidance and tutoring, designed 12 programming challenges on hackerrank, and executed evaluation and grading for the Foundational Programming Course (COM60014)

EXPERIENCE & ACTIVITIES

RAION COMMUNITY

Malang

Apps Designer 2020 - Present

- Directed 5 teams on various project such as competition and internal project, executed UI Design, UX Design, Research, Presentation as an apps designer.
- Adopt Product Design Workflow and Frameworks in every project such as user persona, wireframing, high fidelity prototyping, user research, and system design.

Deputy Head Marketing & Communication

2022 - Present

- Chaired as deputy head of Marketing and Communication of apps and game development community.
- Planned and executed marketing strategic, partnership, and social media management.

REEKAN.ID

CPO & Co-Founder 2021-Present

- Initiated and Created Product Development roadmap for an Ideation Startups focused on improving teacher's working efficiency.
- Accomplished reward as much as USD 2,000 AWS Credit for startups and accumulated capital more than IDR 5,000,000 from product pitching, incubation, and competition for startups.
- Invited to design a digital product in Tanoto Foundation bidding tender.
- Represented Reekan.id succeding as top 14 startups among 656+ startups in Bandung Region in National Startup Incubation Gerakan Nasional 1000 Startup Digital.

RECOGNITION & AWARDS

2nd WINNER INTEGER SMART CITY UI/UX DESIGN

Jul 2021

Universitas Dinamika Surabaya

Developed an innovative UI/UX Design for a smart city apps with complex integration.

3rd WINNER UX TODAY UI/UX COMPETITION

Nov 2021

• Built an IoT integrated mobile apps UI/UX with user-centered and problem-solution fitted product.

3rd WINNER PITCH FIRST BUSINESS PITCHING COMPETITION

Nov 2021

Prasetiya Mulya School of Business and Economics

Became 3rd winner among 36 participants across ASEAN by creating holistic product strategy & problem-solution fit for pitching.

9th Place VARSITY HACKATHON

OCT 2022

Universiti Sains Malaysia

• Accomplished 9th place among 1000+ participant across ASEAN by creating a accurate problem-solution fitted mobile apps prototype from a case studies.

Top 14 Startups 1000 Startup Digital

DEC 2021

Gerakan Nasional 1000 Startup Digital

- Represented Reekan.id succeding as top 14 startups among 656+ startups in Bandung Region in National Startup Incubation Gerakan Nasional 1000 Startup Digital.
- Executed User interview and market analysis by interviewing 11 potential users and 3 experts.
- Developing product prototype and product roadmap of an education-technology startups using design sprint method, supported by product design framework such as user journey, crazy 8, storyboard, and user persona.