



# Why should you write a function?

**Duplication hides the intent** 

Did you spot the mistake?

Do one column

Copy-and-paste

**Edit for next column** 

Repeat



#### When should you write a function?

If you have copied-and-pasted twice, it's time to write a function

#### Writing a function makes the intent clearer

```
> df$a <- rescale01(df$a)
> df$b <- rescale01(df$b)
> df$c <- rescale01(df$c)
> df$d <- rescale01(df$d)</pre>
```

- Reduces mistakes from copy and pasting
- Makes updating code easier



#### Functional programming further reduces duplication

```
> library(purrr)
> df[] <- map(df, rescale01)</pre>
```

**Chapter 3: Functional Programming** 





# Let's practice!





# How should you write a function?



# Start with a simple problem

```
> df <- data.frame(
    a = rnorm(10),
    b = rnorm(10),
    c = rnorm(10),
    d = rnorm(10)
)</pre>
# Rescale the a column in df to a 0-1 range
```



# Start with a simple problem

```
> df <- data.frame(
    a = 1:11,
    b = rnorm(11),
    c = rnorm(11),
    d = rnorm(11)
)

# Rescale the a column in df to a 0-1 range

# Output should be:
[1] 0.0 0.1 0.2 0.3 0.4 0.5 0.6 0.7 0.8 0.9 1.0</pre>
```



# Get a working snippet of code

```
> (df$a - min(df$a, na.rm = TRUE)) /
  (max(df$a, na.rm = TRUE) - min(df$a, na.rm = TRUE))
```



#### Rewrite to use temporary variables

```
> ( x - min( x , na.rm = TRUE)) /
(max( x , na.rm = TRUE) - min( x , na.rm = TRUE))
```



#### Rewrite to use temporary variables

```
> x <- df$a
> ( x - min( x , na.rm = TRUE)) /
   (max( x , na.rm = TRUE) - min( x , na.rm = TRUE))
```

## Rewrite for clarity

```
> x <- df$a
> rng <- range(x, na.rm = TRUE)
    (x - rng[1]) / (rng[2] - rng[1])</pre>
```



### Finally, turn it into a function

```
> x <- df$a
> rescale01 <- function(x){
    rng <- range(x, na.rm = TRUE)
    (x - rng[1]) / (rng[2] - rng[1])
  }
> rescale01(x)
```



### How should you write a function?

- Start with a simple problem
- Get a working snippet of code
- Rewrite to use temporary variables
- Rewrite for clarity
- Finally, turn into a function





# Let's practice!





# How can you write a good function?



# What makes a good function?

- Correct
- Understandable
- Functions are for humans and computers
- Correct + Understandable = Obviously correct

```
> baz <- foo(bar, qux)</pre>
```

#### Who knows?

```
> df2 <- arrange(df, qux)</pre>
```

Good names make code understandable with minimal context



# Naming principles

Pick a consistent style for long names

```
# Good
> col_mins()
> row_maxes()

# Bad
> newData <- c(old.data, todays_log)</pre>
```

Do not override existing variables or functions

```
# Bad
> T <- FALSE
> c <- 10
> mean <- function(x) sum(x)</pre>
```

\* Same whether objects, functions, or arguments

#### Function names

Should generally be verbs

```
# Good
> impute_missing()
# Bad
> imputed()
```

Should be descriptive

```
# Good
> collapse_years()
# Bad
> f()
> my_awesome_function()
```

#### Argument names

- Should generally be nouns
- Use the very common short names when appropriate:
  - x, y, z: vectors
  - df: a data frame
  - i, j: numeric indices (typically rows and columns)
  - n: length, or number of rows
  - p: number of columns

## Argument order

```
mean(x, trim = 0, na.rm = FALSE, ...)
```

```
t.test(x, y = NULL,
    alternative = c("two.sided", "less", "greater"),
    mu = 0, paired = FALSE, var.equal = FALSE,
    conf.level = 0.95, ...)
```

- Data arguments come first to compute on
- Detail arguments should have sensible defaults

Detail Arguments: supply arguments that control the details of the computation



# What makes a good function?

- Use good names for functions and arguments
- Use an intuitive argument order and reasonable default values
- Make it clear what the function returns
- Use good style inside the body of the function





# Let's practice!