

## 1. Binary Search Introduction

03 June 2023 12:00 PM

### Binary Search :

#### Real Life Example:

Suppose in a Dictionary Alphabet are arranged

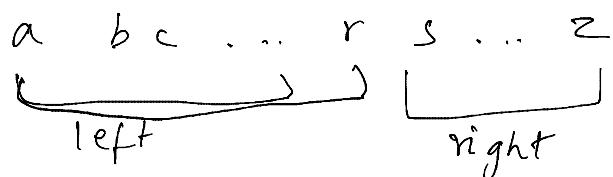
a b c d e f ... x y z

Now to search "rizon" you traverse linear  
and go to 'r' and then search it so it's  
a linear search.

Now it's a sorted array so for Binary Search

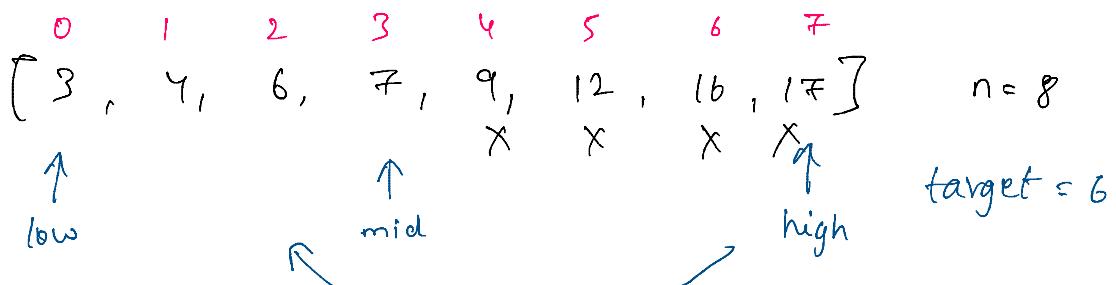
it should be sorted array.

So now to implement binary search



again left half.

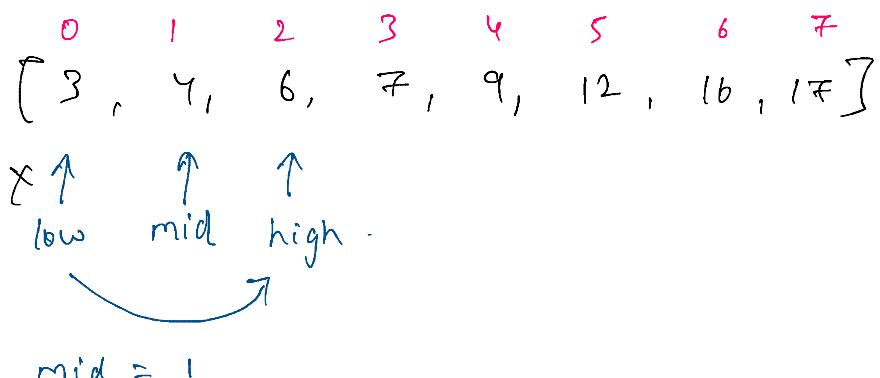
#### Coding Problem Example



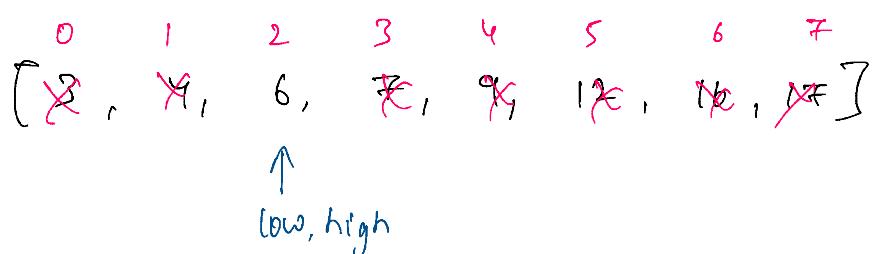
→ everything b/w low & high is considered as search space.

$$\text{mid} = \frac{0+7}{2} = 3.5 \approx 3$$

mid value = 7  $>$  6 (target) it will be in left half.

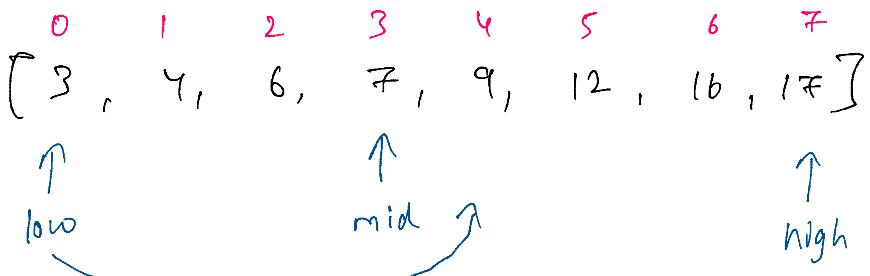


mid value = 4  $<$  6 (right side)

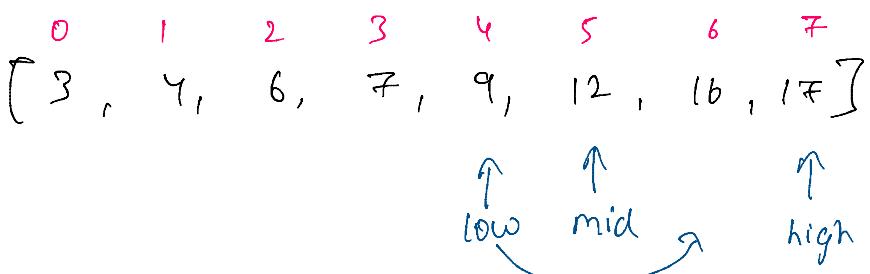


mid = 2 , mid value = 6 = target (6)

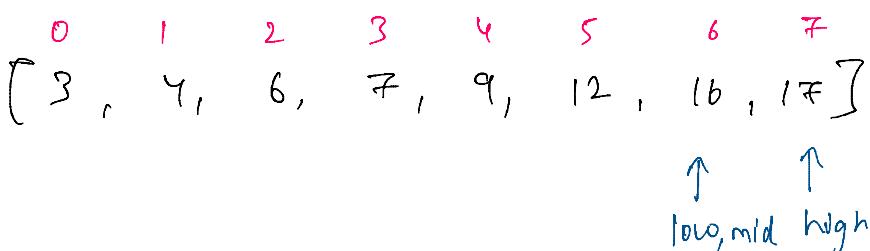
Now if target = 13



mid = 3, mid value = 7 < 13, so right half will be considered.  
 so low = mid + 1

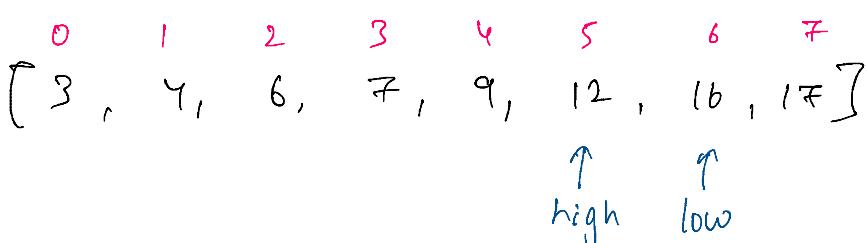


mid = 5, mid value = 12 < 13, again same



mid = 6, mid value = 16 > 13, now right side eliminated.

so high = mid - 1



→ Now if you see high has crossed low so

there is NO search space, search space always

below low to high.

- As we ran out of <sup>search</sup> space so no element is present.

### Iterative Binary Search Code:

0 1 2 3 4 5 6 7  
[3, 4, 6, 7, 9, 12, 16, 17]       $n=8$   
target = 13

### Pseudo Code:

f (arr, n, target)

{

low = 0, high = n - 1;

while (low <= high)

{

mid = (low + high) / 2;

if (arr [mid] == target) return mid;

else if (target > arr [mid]) low = mid + 1;

else high = mid - 1;

}

return -1;

3

Code:

LeetCode

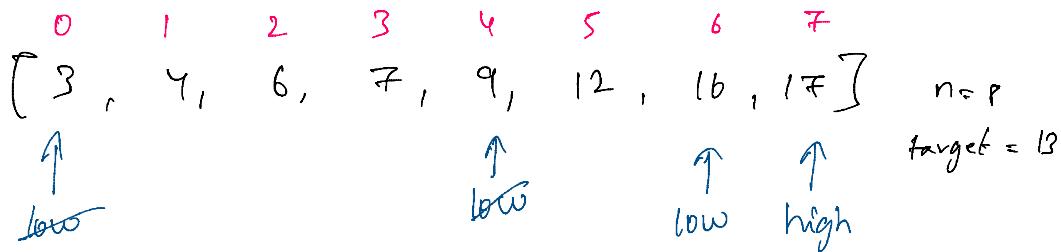
```
i C++ | Auto
1 class Solution {
2 public:
3     int search(vector<int>& nums, int target) {
4         int n = nums.size();
5         int low = 0, high = n - 1;
6         while(low <= high){
7             int mid = (low + high) / 2;
8             if (nums[mid] == target) return mid;
9             else if (target > nums[mid]) low = mid + 1;
10            else high = mid - 1;
11        }
12        return -1;
13    }
14 }
```

CodeStudio

```
C++ (g++ 5.4) | Autocomplete
1 int search(vector<int> &nums, int target) {
2     int n = nums.size();
3     int low = 0, high = n - 1;
4     while (low <= high) {
5         int mid = (low + high) / 2;
6         if (nums[mid] == target)
7             return mid;
8         else if (target > nums[mid])
9             low = mid + 1;
10        else
11            high = mid - 1;
12    }
13    return -1;
14 }
```

Recursion Solution :

— Recursion occurs when we perform same task repeatedly.



$f(\text{arr}, \text{low}, \text{high})$

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$f(\text{arr}, \text{low}, \text{high}, \text{target})$

{

// base case

if ( $\text{low} > \text{high}$ )

return -1;

$\text{mid} = (\text{low} + \text{high}) / 2$

if ( $\text{arr}[\text{mid}] == \text{target}$ )

return mid;

else if ( $\text{target} > \text{arr}[\text{mid}]$ )

return f(arr, mid+1, high, target)

return f(arr, low, mid-1, target)

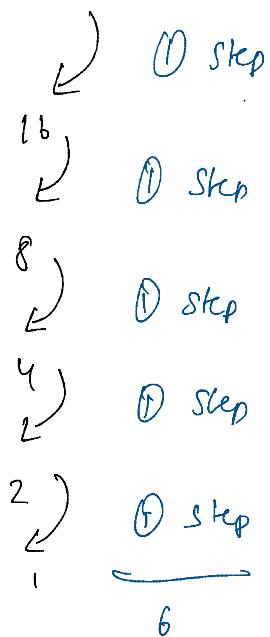
}

```
C++ (g++ 5.4) Autocomplete
1 int bs(vector<int> &nums, int low, int high, int target) {
2     if (low > high)
3         return -1; // base case
4     int mid = (low + high) / 2;
5     if (nums[mid] == target)
6         return mid;
7     else if (target > nums[mid])
8         return bs(nums, mid + 1, high, target);
9     return bs(nums, low, mid - 1, target);
10 }
11
12 int search(vector<int> &nums, int target) {
13     return bs(nums, 0, nums.size() - 1, target);
14 }
```

```
i C++ v | * Auto
1 class Solution {
2 private:
3     int bs(vector<int> &nums, int low, int high, int target) {
4         if (low > high)
5             return -1; // base case
6         int mid = (low + high) / 2;
7         if (nums[mid] == target)
8             return mid;
9         else if (target > nums[mid])
10             return bs(nums, mid + 1, high, target);
11         return bs(nums, low, mid - 1, target);
12     }
13
14 public:
15     int search(vector<int> &nums, int target) {
16         return bs(nums, 0, nums.size() - 1, target);
17     }
18 };
19
```

T.C

Suppose 32 element then it get half



$$T.C = O(\log n)$$

Overflow Case :

If  $\text{high} = \text{INT\_MAX}$

$\text{low} = 0$

$$\text{mid} = \frac{(\text{low} + \text{high})}{2}$$

Now if  $\text{low}$  comes to last element

$$\text{mid} = \frac{(\text{INT\_MAX} + \text{INT\_MAX})}{2} = \text{it will overflow}$$

as it can't be stored as Integer

So solution is use long long

OR

$$\text{mid} = \text{low} + (\text{high} - \text{low}) \quad \text{if you use both}$$

$\text{mid} = \text{low} + \frac{(\text{high} - \text{low})}{2}$  if you sure both  
low and high = INT-MAX