

# 37. Morris Traversal | Preorder | Inorder

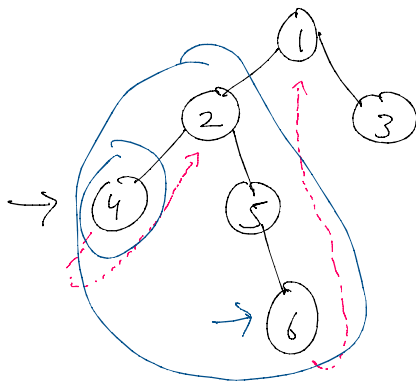
31 March 2022 06:29 PM

Morris Traversal | Inorder | Preorder

→ Threaded Binary Tree

$T.C \Rightarrow O(n)$

$S.C \Rightarrow O(1)$



Inorder:

left Root Right-

4 2 5 6 1 3

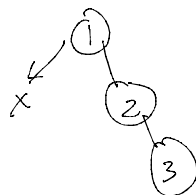
Pattern:



left

last node → root

1st Case:

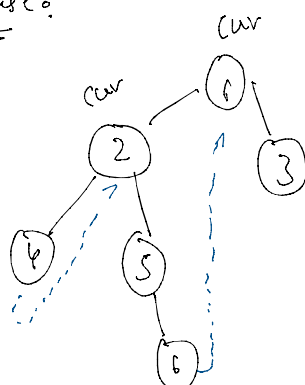


No left

If left → null  
print()

→ right

2nd Case:



Before going left  $\swarrow$  which ever is right most guy  
on left subtree → to the cur and then

cur = cur → left

3<sup>rd</sup> case: If the right most guy already pointing to the cur, then you remove the thread. Then  $cur = cur \rightarrow right$ .

2<sup>nd</sup> / 3<sup>rd</sup> case

left  $\swarrow$  right most guy on left subtree  $\nearrow$  cur 2<sup>nd</sup> and  $cur = cur \rightarrow left$

$\rightarrow$  cur  $\rightarrow$  exits  $\rightarrow$  remove thread  $cur = cur \rightarrow right$

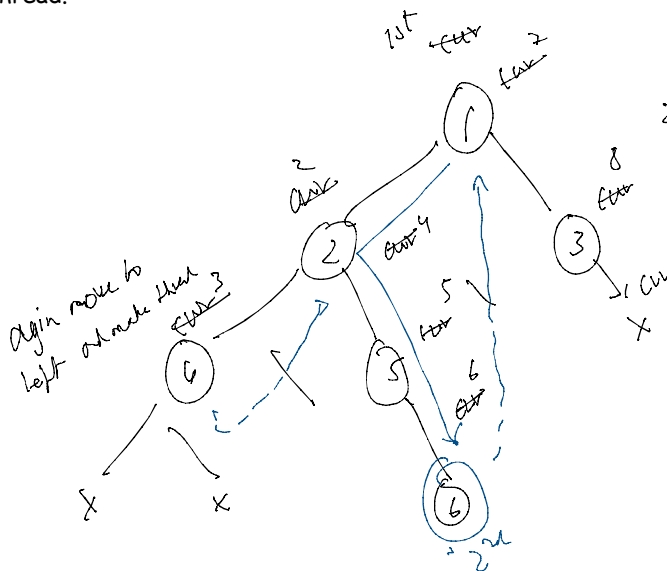
3<sup>rd</sup> case

In-order Morris Traversal:

1st case: if left is null, print current node and go right.

2nd case: before going left, make right most node on left subtree connected to current node, then go left.

3rd case: if thread is already pointed to current node, then remove the thread.



2<sup>nd</sup> case  $\Rightarrow$  move to the left subtree right most guy and make thread

then move the  $cur = cur \rightarrow left$

4 2 5 6 1 3 output

// Morris Traversal Inorder

```
class Solution {
    public List<Integer> inorderTraversal(TreeNode root) {
        List<Integer> inorder = new ArrayList<Integer>();

        TreeNode cur = root;
        while(cur != null) {
            if(cur.left == null) {
                inorder.add(cur.val);
                cur = cur.right;
            }
            else {
                TreeNode prev = cur.left;
                while(prev.right != null && prev.right != cur) {
                    prev = prev.right;
                }
                prev.right = cur;
                cur = cur.left;
            }
        }
    }
}
```

Dry Run

```

    if(prev.right == null) {
        prev.right = cur;
        cur = cur.left;
    }
    else {
        prev.right = null;
        inorder.add(cur.val);
        cur = cur.right;
    }
}
}
return inorder;
}

```

⇒ preorder

for preorder: only one change (root left right)