Sekar Dewi Harnum Saputri

1301213114

```
1 #ifndef CSLL_H_INCLUDED
 2
      #define CSLL_H_INCLUDED
     #include <iostream>
 3
 4
 5
     #define info(P) (P)->info
 6
      #define next(P) (P)->next
 7
      #define first(L) ((L).first)
 8
9
     using namespace std;
10
11
      typedef struct elmList *address;
     struct infotype
12
13
          string artis;
14
          string judul;
15
          string genre;
16
          int playtime;
     L):
17
18
     \squarestruct elmList {
19
20
         infotype info;
21
          address next;
     L};
22
23
     struct List{
24
25
          address first;
26
27
28
     void createList 1301213114(List &L);
29
     void createElemen 1301213114(infotype lagubaru, address &p);
     void insertLast_1301213114(List &L, address p);
30
     void showAllLagu_1301213114(List L);
31
    void deleteFirst_1301213114(List &L, address &p);
32
33
34
35
     #endif // CSLL_H_INCLUDED
36
```

```
l #include "csll.h"
   2
    3
       \squarevoid createList 1301213114(List &L){
    4
             first(L) = NULL;
    5
    6
        void createElemen 1301213114(infotype lagubaru, address &p){
    8
             p = new elmList;
   9
              info(p) = lagubaru;
   10
              next(p) = NULL;
   11
   12
        void insertLast_1301213114(List &L, address p) {
if (first(L) == NULL) {
   13
   14
                  first(L) = p;
  15
                  next(first(L)) = first(L);
  16
  17
             } else {
  18
                  address Q = first(L);
                  while (next(Q) != first(L)){
  19
   20
                      Q = next(Q);
   21
   22
                  next(p) = next(Q);
   23
                  next(Q) = p;
        ١,
   24
             }
   25
   26
        void showAllLagu_1301213114(List L) {
if (first(L) == NULL) {
   27
  28
                  cout << "List Kosong" << endl;</pre>
  29
  30
              } else {
  31
                  cout << "Show All Data" << endl;</pre>
                  address Q = first(L);
   32
   33
                  int i = 1;
                  cout << i << ". Artis : " << info(Q).artis << endl;
   34
   35
                  cout << "Judul : " << info(Q).judul << endl;</pre>
                  cout << "Genre : " << info(Q).genre << endl;</pre>
   36
 37
               cont << "Playtime : " << info(0).playtime << endl:</pre>
```

```
cout << "Playtime : " << info(Q).playtime << endl;</pre>
38
              Q = next(Q);
39
              while (Q != first(L)) {
40
                  i++;
                  cout << i << ". Artis : " << info(Q).artis << endl;
41
                 cout << "Judul : " << info(Q).judul << endl;</pre>
42
                 cout << "Genre : " << info(Q).genre << endl;</pre>
43
                  cout << "Playtime : " << info(Q).playtime << endl;</pre>
44
45
                  Q = next(Q);
46
47
              cout << endl;</pre>
48
          }
49
50
     51
52
          p = first(L);
          if (first(L) == NULL) {
53
              cout << "List Kosong" << endl;</pre>
54
55
          } else if (next(first(L)) == first(L)) {
56
             next(p) = NULL;
57
              first(L) = NULL;
58
          } else {
              address Q = first(L);
59
              while (next(Q) != first(L)){
60
61
                  Q = next(Q);
62
63
64
              first(L) = next(first(L));
             next(Q) = first(L);
65
66
             next(p) = NULL;
67
68
69
```

```
l #include "csll.h"
    3
         int main()
        ⊟{
    4
    5
              List L;
    6
              address p;
    7
             infotype lagul, lagu2, lagu3, lagu4, lagu5;
    8
    9
             createList 1301213114(L);
             lagul.artis = "Tulus";
   10
              lagul.genre = "Mellow";
   11
   12
              lagul.judul = "Hati hati di jalan";
   13
              lagul.playtime = 50;
   14
  15
             lagu2.artis = "Gangga";
             lagu2.genre = "Mellow";
   16
              lagu2.judul = "Blue Jeans";
   17
   18
              lagu2.playtime = 10;
   19
              lagu3.artis = "BTS";
   20
              lagu3.genre = "Kpop";
   21
   22
              lagu3.judul = "Dynamite";
   23
              lagu3.playtime = 15;
   24
   25
              lagu4.artis = "One Qk Rock";
              lagu4.genre = "Rock";
   26
              lagu4.judul = "The Beginning";
   27
   28
              lagu4.playtime = 18;
   29
              lagu5.artis = "Le Sserafim";
   30
              lagu5.genre = "Kpop";
   31
   32
              lagu5.judul = "Anti Fragile";
              lagu5.playtime = 100;
   33
   34
  35
              createElemen 1301213114(lagul, p);
  36
              insertLast_1301213114(L, p);
  37
              createElemen_1301213114(lagu2, p);
   38
              insertLast_1301213114(L, p);
   39
              createElemen_1301213114(lagu3, p);
              insertLast_1301213114(L, p);
   40
   41
              createElemen 1301213114(lagu4, p);
   42
              insertLast 1301213114(L, p);
              createElemen_1301213114(lagu5, p);
   43
              insertLast_1301213114(L, p);
   44
              showAllLagu 1301213114(L);
   45
   46
              cout << "Delete first" << endl;</pre>
   47
              deleteFirst_1301213114(L, p);
              showAllLagu_1301213114(L);
   48
   49
              return 0;
   50
   51
```

Show All Data 1. Artis : Tulus

Judul : Hati hati di jalan

Genre : Mellow Playtime : 50 2. Artis : Gangga Judul : Blue Jeans Genre : Mellow

Playtime : 10
3. Artis : BTS
Judul : Dynamite
Genre : Kpop
Playtime : 15

4. Artis : One Ok Rock Judul : The Beginning

Genre : Rock Playtime : 18

5. Artis : Le Sserafim Judul : Anti Fragile

Genre : Kpop Playtime : 100

Delete first

Show All Data

1. Artis : Gangga Judul : Blue Jeans

Genre : Mellow Playtime : 10 2. Artis : BTS Judul : Dynamite Genre : Kpop Playtime : 15

3. Artis : One Ok Rock Judul : The Beginning

Genre : Rock Playtime : 18

4. Artis : Le Sserafim Judul : Anti Fragile

Genre : Kpop Playtime : 100