# SYNTAX ANALYSIS OR PARSING

Lecture 08

# LR(1) ITEM

- To avoid some of invalid reductions, the states need to carry more information.
- Extra information is put into a state by including a terminal symbol as a second component in an item.

• A LR(1) item is:

 $A \to \alpha \, {\scriptstyle ullet} \, \beta, a$  where  ${f a}$  is the look-head of the LR(1) item

(a is a terminal or end-marker.)

# LR (1) ITEMS

### Just like before, except...

- · Look-ahead symbol
- · Terminal symbol from grammar

### The look-ahead symbol

### Grammar:

1. 
$$\mathbf{E} \rightarrow \mathbf{E} + \mathbf{T}$$

### Examples:

$$E \rightarrow E + T$$
,  $\gamma$ 

$$E \rightarrow \cdot E + T$$
. S

$$E \rightarrow E \cdot + T$$
,

$$\mathbf{E} \rightarrow \mathbf{E} \cdot + \mathbf{T}$$
, \$

. .

# Intuition behind LR (1) Items

```
\mathbf{F} \rightarrow (\bullet \mathbf{E}),
```

We were hoping / expecting to see an F next, followed by a ) and we have already seen a (.

We are on the path to finding an  $\mathbf{F}$ , followed by a ). Using rule 5, one way to find an F is to find ( E ) next. So now we are looking for  $\mathbf{E}$  ), followed by a ).

```
\mathbf{F} \rightarrow (\mathbf{E}) \cdot , )
```

We were looking for an F, followed by a ) and we have found (E)

If a ) comes next then the parse is going great! ... Now reduce, using rule  $\mathbf{F} \rightarrow (\mathbf{E})$ 

# Intuition behind LR (1) Items

```
INTUITION BE

F → • (E), )

It would be legal at to see an F, f

Using rule 5, one w

So, among other po

If a (comes next, t

looking for E

If we get E) later,
```

```
It would be legal at this point in the parse
```

to see an  $\mathbf{F}$ , followed by a ).

Using rule 5, one way to find an  $\mathbf{F}$  is to find ( $\mathbf{E}$ ) next.

So, among other possibilities, we are looking for (E), followed by a).

If a (comes next, then let's scan it and keep going, looking for E), followed by a).

If we get E ) later, then we will be able to reduce it to F

... but we may get something different (although perfectly legal).

### $E \rightarrow T$ ,

It would be legal at this point in the parse to see an E, followed by a ).

Using rule 2, one way to find an **E** is to find **T** next.

So, among other possibilities, we are looking for a T followed by a  $\$ ).

And how can we find a T followed by a )?

$$T \rightarrow \cdot T * F$$
, )  
 $T \rightarrow \cdot F$ , )

1.  $E \rightarrow E + T$ 

3. T → T \* F

4. T → F

5. F → ( E )

6. **F** → <u>i</u>d

# THE CLOSURE FUNCTION

Let's say we have this item:

$$E \rightarrow T$$
,

What are the ways to find a T?

$$T \rightarrow F$$

$$T \rightarrow T * F$$

We are looking for a T, followed by a ), so we'll need to add these items:

$$T \rightarrow \bullet F, )$$

$$T \rightarrow T * F$$
,

We can find a T followed by a ) if we find an F following by a ).

How can we find that?

$$\mathbf{F} \rightarrow \bullet (\mathbf{E}), )$$

$$\mathbf{F} \rightarrow \bullet \underline{id},$$

We can also find a T followed by a T if we find an T

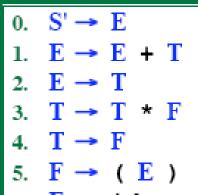
To find that, we need to first find another T, but followed by \*.

$$T \rightarrow F, *$$

$$T \rightarrow T * F, *$$

So we should also look for a F followed by a \*.

$$\mathbf{F} \rightarrow \bullet (\mathbf{E}), \star$$



# THE CLOSURE FUNCTION

```
Given:
   I = a set of items
Output:
   CLOSURE(I) = a new set of items
Algorithm:
   result = {}
   add all items in I to result
   repeat
      for every item A \rightarrow \beta \cdot C \delta, a in result do
        <u>for each</u> rule C \rightarrow \gamma in the grammar <u>do</u>
           for each b in FIRST (ôa) do
              add C \rightarrow \gamma, b to result
           endFor
        endFor
      endFor
   until we can't add anything more to result
```

# LR (1) EXAMPLE

- S -> CC
- $\circ$  C -> cC
- C -> d

# THE GOTO FUNCTION

Let I be a set of items...

Let X be a grammar symbol (terminal or non-terminal)...

```
function GOTO(I,X) returns a set of items
                                                          In other words, move
   result = {}
                                                            the dot past the X
   look at all items in I...
                                                          in any items where it
      if A \rightarrow \alpha \cdot X \delta, a is in I
                                                            is in front of an X
        then add A \rightarrow \alpha X \cdot \delta, a to result
   result = CLOSURE(result)
                                                    ...and take the CLOSURE
                                                     of whatever items you get
```

### Intuition:

- I is a set of items indicating where we are so far, after seeing some prefix y of the input.
- I describes what we might legally see next.
- Assume we get an X next.
- Now we have seen some prefix yX of the input.
- GOTO(I, X) tells what we could legally see after that.
- GOTO(I, X) is the set of all items that are "valid" for prefix yX.

# CONSTRUCTION OF LR(1) PARSING TABLES

- 1. Construct the canonical collection of sets of LR(1) items for G'.  $C \leftarrow \{I_0,...,I_n\}$
- 2. Create the parsing action table as follows
  - If a is a terminal,  $A \rightarrow \alpha \bullet a\beta$ , b in  $I_i$  and  $goto(I_i,a)=I_j$  then action[i,a] is *shift j*.
  - If  $A \rightarrow \alpha$ , a is in  $I_i$ , then action[i,a] is **reduce**  $A \rightarrow \alpha$  where  $A \neq S$ .
  - If  $S' \rightarrow S_{\bullet}$ , \$\\$ is in  $I_i$ , then action[i,\$] is **accept**.
  - If any conflicting actions generated by these rules, the grammar is not LR(1).
- 3. Create the parsing goto table
  - for all non-terminals A, if  $goto(I_i,A)=I_j$  then goto[i,A]=j
- 4. All entries not defined by (2) and (3) are errors.
- 5. Initial state of the parser contains  $S' \rightarrow .S, \$$

# LALR Parsing Tables

- LALR stands for LookAhead LR.
- LALR parsers are often used in practice because LALR parsing tables are smaller than LR(1) parsing tables.
- The number of states in SLR and LALR parsing tables for a grammar G are equal.
- But LALR parsers recognize more grammars than SLR parsers.
- A state of LALR parser will be again a set of LR(1) items.

# CREATING LALR PARSING TABLES

Canonical LR(1) Parser € LALR Parser shrink # of states

- This shrink process may introduce a reduce/reduce conflict in the resulting LALR parser (so the grammar is NOT LALR)
- But, this shrink process does not produce a shift/reduce conflict.

## The Core of A Set of LR(1) Items

 The core of a set of LR(1) items is the set of its first component.

Ex: 
$$S \rightarrow L = R, S$$
  $R \rightarrow L = R$   $R \rightarrow L = R$  Core

We will find the states (sets of LR(1) items) in a canonical LR(1) parser with same cores. Then we will merge them as a single state.

$$I_1:L \rightarrow id \blacksquare ,=$$
 Same Core A new state:  $I_{12}:L \rightarrow id \blacksquare ,=$   $L \rightarrow id \blacksquare ,\$$   $I_2:L \rightarrow id \blacksquare ,\$$  Merge Them

- We will do this for all states of a canonical LR(1) parser to get the states of the LALR parser.
- In fact, the number of the states of the LALR parser for a grammar will be equal to the number of states of the SLR

# CREATION OF LALR PARSING TABLES

- Create the canonical LR(1) collection of the sets of LR(1) items for the given grammar.
- Find each core; find all sets having that same core; replace those sets having same cores with a single set which is their union.

$$C=\{I_0,...,I_n\}$$
  $\in$   $C'=\{J_1,...,J_m\}$  where  $m \leq n$ 

- Create the parsing tables (action and goto tables) same as the construction of the parsing tables of LR(1) parser.
  - Note that:
     If J=I<sub>1</sub> ∪ ... ∪ I<sub>k</sub>since I<sub>1</sub>,...,I<sub>k</sub> have same cores
     € cores of goto(I<sub>1</sub>,X),...,goto(I<sub>2</sub>,X) must be same.
  - So, goto(J,X)=K where K is the union of all sets of items having same cores as goto( $I_1$ ,X).
- If no conflict is introduced, the grammar is LALR(1) grammar.
   (We may only introduce reduce/reduce conflicts; we cannot introduce a shift/reduce conflict)

# SHIFT/REDUCE CONFLICT

- We say that we cannot introduce a shift/reduce conflict during the shrink process for the creation of the states of a LALR parser.
- Assume that we can introduce a shift/reduce conflict. In this case, a state of LALR parser must have:

A 
$$\rightarrow \alpha$$
, a and B  $\rightarrow \beta$  a  $\alpha \gamma$ , b

 This means that a state of the canonical LR(1) parser must have:

A 
$$\rightarrow \alpha$$
, a and B  $\rightarrow \beta$  ay, c

But, this state has also a shift/reduce conflict. i.e. The original canonical LR(1) parser has a conflict.

(Reason for this, the shift operation does not depend on lookaheads)

### Reduce/Reduce Conflict

 But, we may introduce a reduce/reduce conflict during the shrink process for the creation of the states of a LALR parser.

$$I_1:A \to \alpha$$
, a  $I_2:A \to \alpha$ , b 
$$B \to \alpha$$
, b 
$$B \to \alpha$$
, c 
$$I_{12}:A \to \alpha$$
, a/b 
$$C \text{ reduce/reduce conflict}$$
 
$$B \to \alpha$$
, b/c

# Any Questions?