

[Home Page](#)[Title Page](#)[Contents](#)[◀](#)[▶](#)[◀](#)[▶](#)[Page 23 of 41](#)[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

- Plain-vanilla computation of SVM params from \mathbf{a} :
- \mathbf{w} from opt: $\mathbf{w} = \sum_{i=1}^N a_i t_i \phi(\mathbf{x}_i)$
- SV ($a_i \neq 0$): $t_i y(\mathbf{x}_i) = 1$, $y(\mathbf{x}_i) = \mathbf{w}^T \phi(\mathbf{x}_i) + b$. Find b
- Prediction for a new point \mathbf{x} : $y(\mathbf{x}) = \mathbf{w}^T \phi(\mathbf{x}) + b = \sum_{i=1}^N a_i t_i \phi^T(\mathbf{x}_i) \phi(\mathbf{x}) + b = \sum_{i=1}^N a_i t_i k(\mathbf{x}_i, \mathbf{x}) + b$
- $a_i = 0$: region; $[t_i y(\mathbf{x}_i) - 1] = 0$: support vectors
- Pred: $y(\mathbf{x}) = \sum_{j \in \mathcal{S}} a_j t_j k(\mathbf{x}_j, \mathbf{x}) + b$. sum: Only SVs
- Only SVs to classify, only kernel, not \mathbf{x} space
- SVs: $[t_i y(\mathbf{x}_i) - 1] = 0 \implies t_i y(\mathbf{x}_i) = 1$. Optimal b :
- $t_i \sum_{j \in \mathcal{S}} a_j t_j k(\mathbf{x}_i, \mathbf{x}_j) + b = 1$, solve for SV i , better:
- Mult by t_i : $\sum_{j \in \mathcal{S}} a_j t_j k(\mathbf{x}_i, \mathbf{x}_j) + b = t_i$. Num stable:
- $b = [t_i - \sum_{j \in \mathcal{S}} a_j t_j k(\mathbf{x}_i, \mathbf{x}_j)]$. Sum $\forall i \in \mathcal{S}$
- $N_{\mathcal{S}} b = \sum_{i \in \mathcal{S}} [t_i - \sum_{j \in \mathcal{S}} a_j t_j k(\mathbf{x}_i, \mathbf{x}_j)]$. Obtain b

[Home Page](#)[Title Page](#)[Contents](#)[Page 24 of 41](#)[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

SVM: The Primal-Dual Question

- If KKT hold, solve the dual instead of the primal
- Primal: $\min \frac{1}{2} \|\mathbf{w}\|^2$ subject to $t_i [\mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}_i) + b] \geq 1$
- $\min L(\mathbf{w}, b, \mathbf{a}) \triangleq \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{i=1}^N a_i (t_i [\mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}_i) + b] - 1)$
- Dual: $\max \tilde{L}(\mathbf{a}) = \sum_{i=1}^N a_i - \frac{1}{2} \sum_{i=1}^N \sum_{j=1}^N a_i a_j t_i t_j k(\mathbf{x}_i, \mathbf{x}_j)$
- Primal & Dual expressions: identical at extremum
- $L(\mathbf{w}, b, \mathbf{a}) = \tilde{L}(\mathbf{a})$ at the extremum
- Primal Optimisation: $\min L(\mathbf{w}, b, \mathbf{a})$
- Dual optimisation: $\max \tilde{L}(\mathbf{a})$
- Optimisation theory: these are equivalent at KKT
- $\min \text{ wrt } \mathbf{w}, b; \max \text{ wrt } \mathbf{a}$



Home Page

Title Page

Contents



Page 25 of 41

Go Back

Full Screen

Close

Quit

The SVM Story



V. Vapnik
[1936-]



A. Y. Chervonenkis
[1938-2014]

<http://engineering.columbia.edu/files/engineering/vapnik.jpg>

<http://www.clrc.rhul.ac.uk/people/photos/AClarge.JPG>

1963: SVM (Vapnik, Chervonenkis)

1992: Kernel trick (Boser, Guyon, Vapnik)

1995: Soft Margin (Cortes, Vapnik)



Home Page

Title Page

Contents



Page 26 of 41

Go Back

Full Screen

Close

Quit

Important: Why this formulation?

- This is **one** of the many possible formulations
- Mathematically elegant, numerically stable
- One of the simplest SVM formulations
- Historically, the first! [Vapnik, Chervonenkis'63]

[Home Page](#)[Title Page](#)[Contents](#)[◀](#)[▶](#)[◀](#)[▶](#)[Page 27 of 41](#)[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

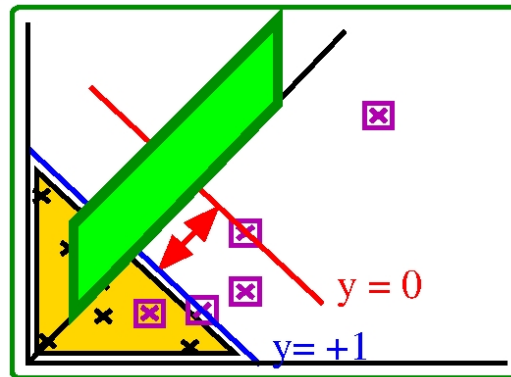
Application of an SVM

- Use a QP solver on the Dual problem to get \mathbf{a}
- Compute $\mathbf{w} = \sum_{i=1}^N a_i t_i \phi(\mathbf{x}_i)$
- Find SVs \mathcal{S} : those indices for which $a_i > 0$
- Compute $b = \frac{1}{N_{\mathcal{S}}} \sum_{i \in \mathcal{S}} [t_i - \sum_{j \in \mathcal{S}} a_j t_j k(\mathbf{x}_i, \mathbf{x}_j)]$
- test point \mathbf{x} : $\text{sgn}(y(\mathbf{x}))$: $y(\mathbf{x}) = \mathbf{w}^T \phi(\mathbf{x}) + b$

[Home Page](#)[Title Page](#)[Contents](#)[◀](#)[▶](#)[◀](#)[▶](#)[Page 28 of 41](#)[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

Soft-Margin SVMs: Overlapping

- Practical: when training data not linearly separable in the original \mathbf{x} – or transformed $\phi(\mathbf{x})$ – space
- The Oracle/QP solver earlier gave us direction \mathbf{w} (& b). Adjusted the line to give symmetric margins
- This case: Oracle/QP solver tells us the optimal decision boundary, margins & outliers

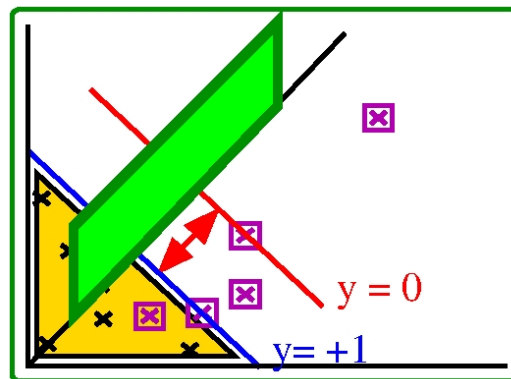


- Points in magenta: new
- Consider wrt one class (+1)
- correct, in the margin zone, on the boundary, outlier
- Points in terms of lines
- || the decision boundary, & the 2 margin lines
- Points can be on the wrong side of decision boundary; penalty \propto distance from boundary

[Home Page](#)[Title Page](#)[Contents](#)[◀](#)[▶](#)[◀](#)[▶](#)[Page 29 of 41](#)[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

The ξ Story...

- ‘Correct’ part: $\xi_i \triangleq 0$. Else, $\xi_i \triangleq |t_i - y(\mathbf{x}_i)|$
- Penalty: linear fn of distance from boundary
- Why this? Simple. Elegant. Historically, the first!
- [Bennet’92], [Cortes & Vapnik ’95]



- Earlier: hard margin. Utopian: training data was linearly separable in original \mathbf{x} – or kernel $\phi(\mathbf{x})$ – space
- Now relax this: even training data not linearly separable
- A green vertical board atop the ‘distance’ line
- ‘Green-board space’: Vertical axis: ξ_i . Horizontal axis: distance from the ‘near’ margin line
- ‘Green-board space’: (0,0): ‘near’ margin, $t_i = +1$



Home Page

Title Page

Contents

◀

▶

◀

▶

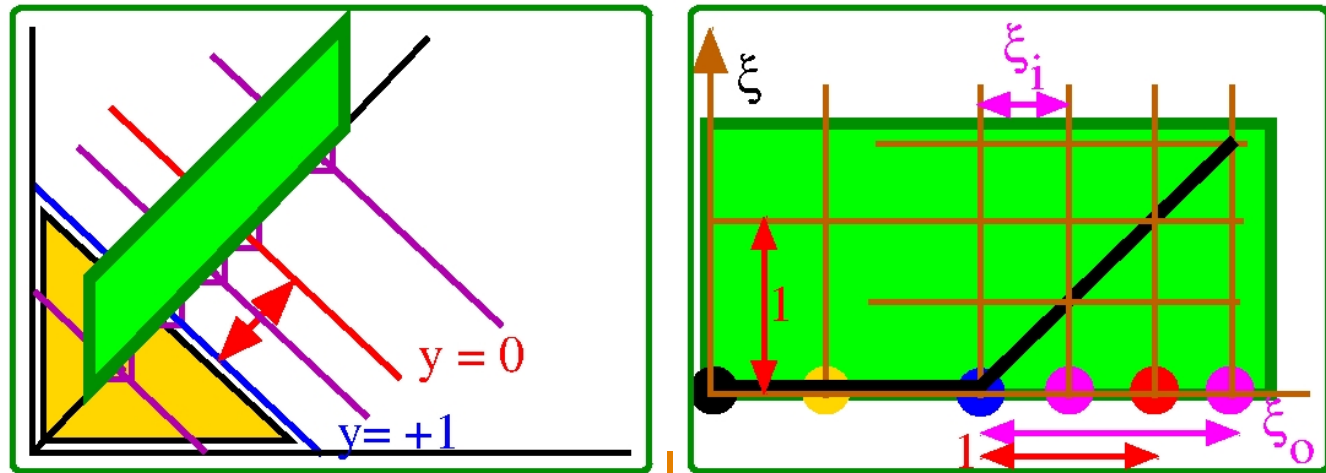
Page 30 of 41

Go Back

Full Screen

Close

Quit



- 'near' margin: $\xi_i = |t_i - y(\mathbf{x}_i)| = | +1 - (+1) | = 0$: $[0, 0]$
- boundary: $\xi_i = |t_i - y(\mathbf{x}_i)| = | +1 - 0 | = 1$: $[1, 1]$
- An inliner excursion point in the 'zone': Consider a point at a distance ξ_i from the 'near' margin.
 - $\frac{\xi_i}{\|\mathbf{w}\|}$ farther from origin than the 'near' margin
 - eqn: $\mathbf{w}^T \phi(\mathbf{x}_i) + (b - 1 + \xi_i) = 0$: $y_i = 1 - \xi_i$
 - $\xi_i = |t_i - y(\mathbf{x}_i)| = | +1 - (1 - \xi_i) | = \xi_i$: $[\xi_i, \xi_i]$