

1. Create a class named Employee with the following details  
Data members:  
(a) name (b) address (c) age (d) gender  
Methods :  
(a ) Display () to show the employee details  
Create another class FullTimeEmployee that inherits the Employee class :  
Data members :  
(a) Salary      Designation  
Method :  
(a) Display () to show the salary and designation along with other employee details.  
Create another class PartTimeEmployee that inherits the Employee class :  
Data members :  
(a) Workinghours      rateperhour  
Methods :  
(a) caluculatepay() to caluculate the amount payable  
(b) display() to show the amount payable along with the employee details.  
Create objects of these classes and call their methods .use appropriate constructors

**Program:**

```
class Employee1 {
    String name,address,gender;
    int age;
    Employee1(String name,String address,int age,String gender)
    {
        this.name = name;
        this.address = address;
        this.age = age;
        this.gender = gender;
    }
    void dis1()
    {
        System.out.println(name);
        System.out.println(address);
        System.out.println(age);
        System.out.println(gender);
    }
}
class FullTimeEmployee extends Employee1 {
    String designation;
    float salary;
    FullTimeEmployee(String name,String address,int age,String gender,String
designation,float salary)
    {
        super(name,address,age,gender);
        this.designation = designation;
        this.salary = salary;
    }
}
```

```

void dis2()
{
    System.out.println("DETAILS");
    System.out.println(name);
    System.out.println(address);
    System.out.println(age);
    System.out.println(gender);
    System.out.println(designation);
    System.out.println(salary);
}
}
class PartTimeEmployee extends Employee1 {
    int wh,rph;
    PartTimeEmployee(String name,String address,int age,String gender,int wh,int rph)
    {
        super(name,address,age,gender);
        this.wh = wh;
        this.rph = rph;
    }
    void calpay()
    {
        System.out.println(wh*rph);
    }
    void dis3()
    {
        System.out.println();
        System.out.println("TOTAL SALARY:");
        System.out.println(wh*rph);
        System.out.println("DETAILS");
        System.out.println(name);
        System.out.println(address);
        System.out.println(age);
        System.out.println(gender);
    }
}
public class Main {
    public static void main(String args[])
    {
        FullTimeEmployee f = new FullTimeEmployee("souji","rjy",9,"F","student",9);
        f.dis2();
        PartTimeEmployee p = new PartTimeEmployee("souji","rjy",9,"F",5,999999);
        p.dis3();
    }
}

```

Output:-

```
DETAILS
souji
rjy
9
F
student
9.0

TOTAL SALARY:
49999995
DETAILS
souji
rjy
9
F

...Program finished with exit code 0
Press ENTER to exit console.
```

2. Create a class Emp with the fields eno,ename,company\_name. Take the company\_name as a static variable. Write a method set() to set the values and print the information using display() method

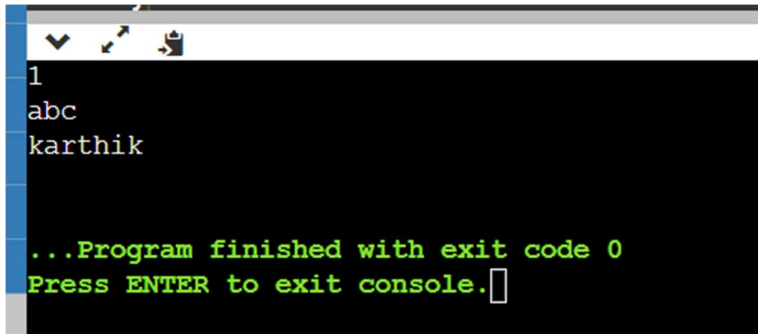
Program:

```
import java.io.*;
import java.util.*;
class Emp{
    int eno;
    static String company_name = "abc";
    String ename;
    void set(int eno,String ename)
    {
        this.eno = eno;
        this.ename = ename;
    }
    void display()
    {
        System.out.println(enno);
        System.out.println(company_name);
        System.out.println(ename);
    }
}
```

```

public class Main{
    public static void main(String args[])
    {
        Emp e1 = new Emp();
        e1.set(1,"karthik");
        e1.display();
    }
}

```



```

1
abc
karthik

...Program finished with exit code 0
Press ENTER to exit console.

```

3. Create a base class called person with SSN and name as data types with getdata and display as member functions. Derive a new class called student with rollno, branch, mark1, mark2, mark3 as datamembers and getdata and display as member functions and finally derive a new class called grade from student class in that calculate the average for marks and display the grade for the student
  - a. A grade  $\geq 90\%$
  - b. B grade  $\geq 80\%$
  - c. C grade  $\geq 70\%$
  - d. Less than 70% fail.

**Program:**

```

import java.io.*;
import java.util.*;
class Person
{
    int ssn;
    String name;
    void getdata(int ssn,String name)
    {
        this.ssn=ssn;
        this.name=name;
    }
    void display()
    {
        System.out.println("The ssn of person is: "+ssn);
        System.out.println("The name of person is: "+name);
    }
}

```

```

}
class student extends Person
{
    int rollno;
    String branch;
    float mark1,mark2,mark3;
    void getdata2(int rollno,String branch,float mark1,float mark2,float mark3)
    {
        this.rollno=rollno;
        this.branch=branch;
        this.mark1=mark1;
        this.mark2=mark2;
        this.mark3=mark3;
    }
    void display2()
    {
        System.out.println("The rollno of student is: "+rollno);
        System.out.println("The branch of student is: "+branch);
        System.out.println("The Mark1,Mark2 and Mark3 are:"+mark1+" "+mark2+" "+mark3);

    }
}

class grade extends student
{
    float avg;
    float sum;
    void average()
    {
        sum=mark1+mark2+mark3;
        avg=sum/3;
    }
    void display3()
    {
        if(avg>=90)
        {
            System.out.println("A grade");
        }
        else if(avg>=80)
        {
            System.out.println("B grade");
        }
        else if(avg>=70)
        {
            System.out.println("C grade");
        }
        else if(avg<70)

```

```

        {
            System.out.println("Fail");
        }
    }
}

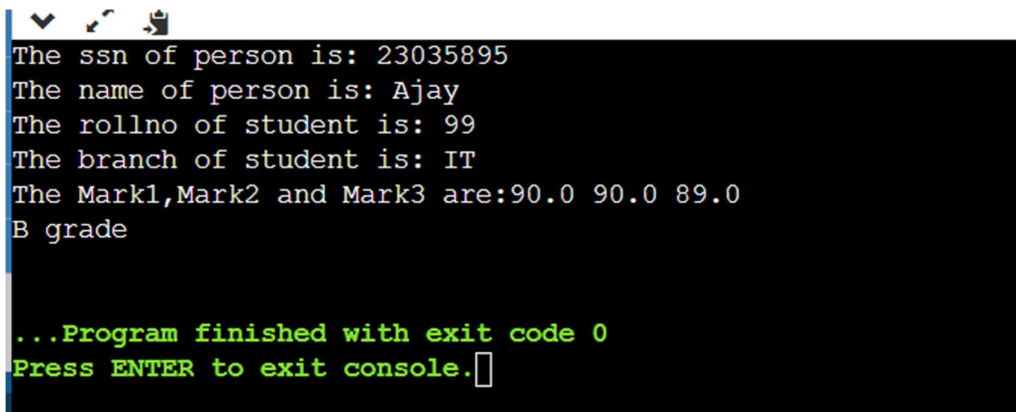
public class inheritance
{

    public static void main(String args[])
    {

        grade g=new grade();
        g.getdata(23035895,"Ajay");
        g.display();
        g.getdata2(99,"IT",90,90,89);
        g.display2();
        g.average();
        g.display3();

    }
}

```



```

The ssn of person is: 23035895
The name of person is: Ajay
The rollno of student is: 99
The branch of student is: IT
The Mark1,Mark2 and Mark3 are:90.0 90.0 89.0
B grade

...Program finished with exit code 0
Press ENTER to exit console.

```

4. Create a class cuboid with the variables length, breadth and height. Set the values to these variables using default and parametersied constructors. Compute the volume of the cuboid and display the information.

Program:

```

class Cuboid{
    float length,breadth,height;
    Cuboid()
    {
        length = 1;
    }
}

```

```

        breadth = 2;
        height = 3;
    }
    Cuboid(float length,float breadth,float height)
    {
        this.length = length;
        this.breadth = breadth;
        this.height = height;
    }
    void vol(){
        System.out.println(length*breadth*height);}
}
public class Main{
    public static void main(String args[])
    {
        Cuboid c1 = new Cuboid();
        c1.vol();
        Cuboid c2 = new Cuboid(3,4,5);
        c2.vol();
    }
}

```

```

6.0
60.0

...Program finished with exit code 0
Press ENTER to exit console.

```

5. Create a class Q with a variable q and consider default constructor for setting to q. Create a subclass R with a variable r and consider default constructor for setting to r. Create a subclass to R as S with a variable s and consider a default constructor for setting for s. Create a display function in each of the classes. Create a main method to call the functions

Program:

```

import java.io.*;
import java.util.*;
class Q{
    int q;
    Q()
    {
        System.out.println("Enter q");
        Scanner s = new Scanner(System.in);
        q = s.nextInt();
    }
}

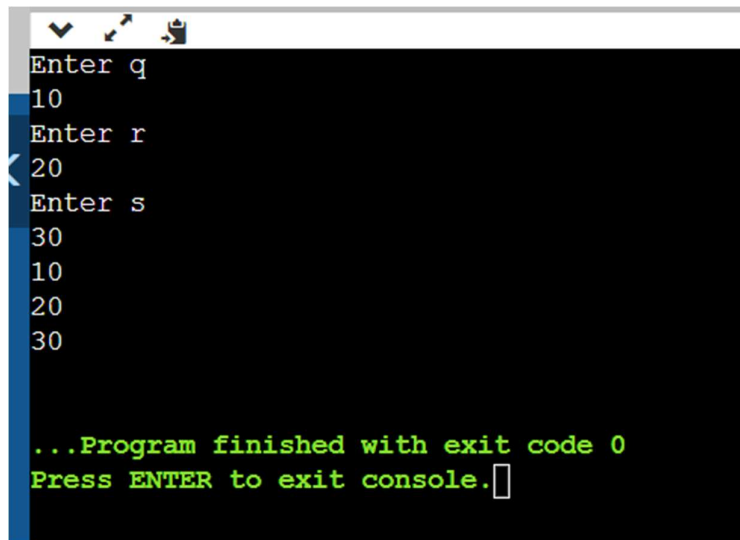
```

```
        void dis1()
        {
            System.out.println(q);
        }
    }
    class R extends Q{
        int r;
        R()
        {
            System.out.println("Enter r");
            Scanner s = new Scanner(System.in);
            r = s.nextInt();

        }
        void dis2()
        {
            System.out.println(r);
        }
    }
    class S extends R{
        int s;
        S()
        {
            System.out.println("Enter s");
            Scanner sc = new Scanner(System.in);
            s = sc.nextInt();

        }
        void dis3()
        {
            System.out.println(s);
        }
    }
    public class inherit_2 {
        public static void main(String args[])
        {
            S obj = new S();
            obj.dis1();
            obj.dis2();
            obj.dis3();
        }
    }
```





```
Enter q
10
Enter r
20
Enter s
30
10
20
30

...Program finished with exit code 0
Press ENTER to exit console.
```

6. Create a class A with the variables x,y. Create a method to set the data to x and y. Create a subclass B with the variable z. create a method to set the data to z. Write a method to display the information.

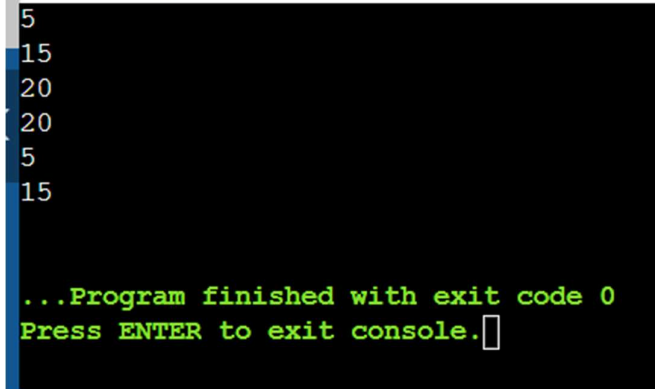
Program:

```
import java.util.*;
import java.io.*;
class A11 {
    int x,y;
    void set()
    {
        Scanner sc = new Scanner(System.in);
        x = sc.nextInt();
        y = sc.nextInt();
    }
}
class B11 extends A11 {
    int z;
    void set2()
    {
        Scanner sc = new Scanner(System.in);
        z = sc.nextInt();
    }
    void display()
    {
        System.out.println(z);
        System.out.println(x);
        System.out.println(y);
    }
}
public class inherit_1 extends B11 {
    public static void main(String args[])
    {
```

```

    B11 obj = new B11();
    obj.set();
    obj.set2();
    obj.display();
}
}

```



```

5
15
20
20
5
15

...Program finished with exit code 0
Press ENTER to exit console.

```

7. Create a class person with the filed firstname, lastname. Use parameterized method to set the values to the variables at runtime. Create sub class Employee with the variable eno, edept, esal. Create parameterized method for setting the data and default method for display the information.

Program:

```

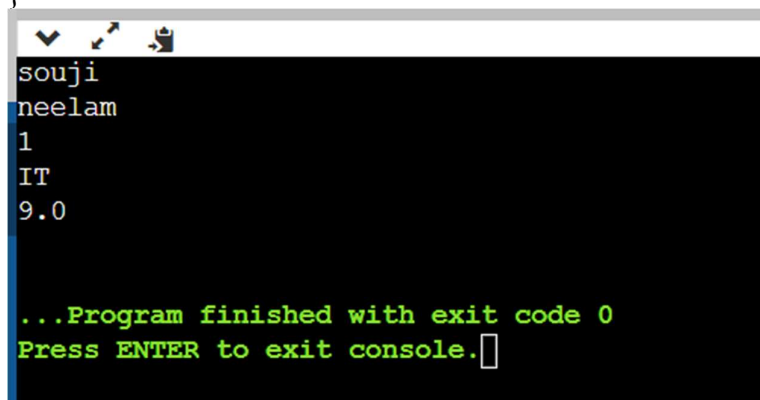
class person{
    String firstname;
    String lastname;
    void p1(String firstname,String lastname)
    {
        this.firstname = firstname;
        this.lastname = lastname;
    }
}
class employee extends person{
    int eno;
    String edept;
    float esal;
    void e1(int eno,String edept,float esal)
    {
        this.eno = eno;
        this.edept = edept;
        this.esal = esal;
    }
    void dis()
    {
        System.out.println(firstname);
        System.out.println(lastname);
        System.out.println(eno);
        System.out.println(edept);
    }
}

```

```

        System.out.println(esal);
    }
}
public class Main extends employee{
    public static void main(String args[])
    {
        employee e = new employee();
        e.p1("souji","neelam");
        e.e1(1,"IT",9);
        e.dis();
    }
}

```



```

souji
neelam
1
IT
9.0

...Program finished with exit code 0
Press ENTER to exit console.

```

8. Write a program to ask the user to enter the percentage of marks in III semester. If the percentage entered is less than 50, raise an `IneligibleException` to inform them that he is not eligible for placements. Otherwise Print his percentage.

Program:

```

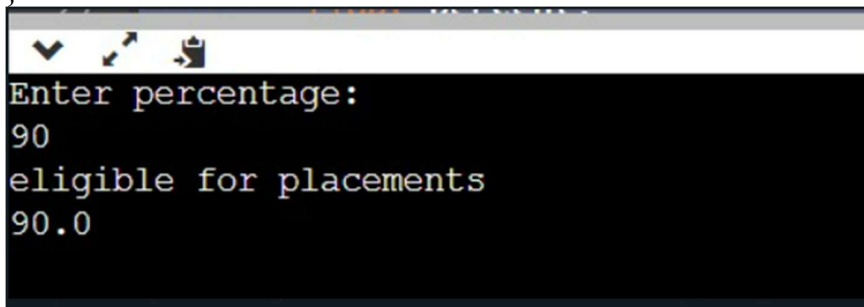
import java.io.*;
import java.util.*;
class IneligibleException extends Exception{
    IneligibleException(String s){
        super(s);
    }
}
class Main{
    static void fun(float p) throws IneligibleException
    {
        if(p<50)
        {
            throw new IneligibleException("Not eligible for placements");
        }
        else
        {
            System.out.println("eligible for placements");
        }
    }
}

```

```

        System.out.println(p);
    }
}
public static void main(String args[])
{
    Scanner sc = new Scanner(System.in);
    float percent;
    System.out.println("Enter percentage: ");
    percent = sc.nextFloat();
    try{
        fun(percent);}
    catch(Exception e)
    {
        System.out.println(e);
    }
}
}

```



```

Enter percentage:
90
eligible for placements
90.0

```

9. Write a program to raise `ArrayIndexOutOfBoundsException` to access an element in the array which is not there in it.

**Program:**

```

public class Main{
    public static void main(String args[]){
        int arr[]={1,2,3,4,5};
        try{
            System.out.println(arr[6]);
        }
        catch(ArrayIndexOutOfBoundsException e){
            System.out.println("Exception");
        }
        System.out.println("rest of code..");
    }
}

```

**Output:**

```
Exception
rest of code..

...Program finished with exit code 0
Press ENTER to exit console.
```

10. Create a thread that display area of square and another thread to display volume of cuboid 10 times for every 2 and 3 seconds respectively

**Program:**

```
class Test extends Thread{
    public void run(){
        int n=2;
        for(int i=0;i<10;i++){
            try{
                Thread.sleep(2000);
            }
            catch(Exception e){
                System.out.println("Area exception");
            }
            System.out.println(n*n);
        }
    }
}

class Test1 extends Thread{
    public void run(){
        int n=2;
        for(int j=0;j<10;j++){
            try{
                Thread.sleep(3000);
            }
            catch(Exception e){
                System.out.println("Volume exception");
            }
            System.out.println(n*n*n);
        }
    }
}

public class Main{
    public static void main(String args[]){
        Test t1=new Test();
        Test1 t2=new Test1();
        t1.start();
        t2.start();
    }
}
```

```
}  
}
```

**Output:**

```
4  
8  
4  
4  
8  
4  
8  
4  
4  
8  
4  
8  
4  
8  
4  
8  
8  
8  
8
```

```
...Program finished with exit code 0  
Press ENTER to exit console.█
```

11. Create multiple threads for the following cases:

- Create four threads that prints even numbers, odd numbers, prime numbers, natural numbers upto that number
- Assign Priorities to the program

**Program:**

a.)

```

class Test1 extends Thread{
    public void run(){
        for(int i=0;i<10;i++){
            if(i%2==0){
                System.out.println("Even:"+i);
            }
        }
    }
}
class Test2 extends Thread{
    public void run(){
        for(int i=0;i<10;i++){
            if(i%2!=0){
                System.out.println("Odd:"+i);
            }
        }
    }
}
class Test3 extends Thread{
    public void run(){
        int count=0;
        for(int i=2;i<10;i++){
            for(int j=2;j<=i;j++){
                if(i%j==0){
                    count+=1;
                }
            }
            if(count==0){
                System.out.println("Prime:"+i);
            }
        }
    }
}
class Test4 extends Thread{
    public void run(){
        for(int i=1;i<=10;i++){
            System.out.println("Natural:"+i);
        }
    }
}
public class Main{
    public static void main(String args[]){
        Test1 t1=new Test1();
        Test2 t2=new Test2();
        Test3 t3=new Test3();
        Test4 t4=new Test4();
        t1.start();
        t2.start();
        t3.start();
        t4.start();
    }
}

```

```
}  
}
```

**Output:**

```
Even:0  
Even:2  
Prime:2  
Natural:1  
Odd:1  
Natural:2  
Prime:3  
Even:4  
Natural:3  
Natural:4  
Odd:3  
Natural:5  
Even:6  
Natural:6  
Odd:5  
Odd:7  
Odd:9  
Natural:7  
Even:8  
Natural:8  
Natural:9  
Natural:10
```

**b)**

```
class Test1 extends Thread{  
    public void run(){  
        for(int i=0;i<10;i++){  
            if(i%2==0){  
                System.out.println("Even:"+i);  
            }  
        }  
    }  
}
```



```

class Test2 extends Thread{
    public void run(){
        for(int i=0;i<10;i++){
            if(i%2!=0){
                System.out.println("Odd:"+i);
            }
        }
    }
}

class Test3 extends Thread{
    public void run(){
        int count=0;
        for(int i=2;i<10;i++){
            for(int j=2;j<i;j++){
                if(i%j==0){
                    count+=1;
                }
            }
            if(count==0){
                System.out.println("Prime:"+i);
            }
        }
    }
}

class Test4 extends Thread{
    public void run(){
        for(int i=1;i<=10;i++){
            System.out.println("Natural:"+i);
        }
    }
}

public class Main{
    public static void main(String args[]){
        Test1 t1=new Test1();
        Test2 t2=new Test2();
        Test3 t3=new Test3();
        Test4 t4=new Test4();
        t1.setPriority(10);
        t2.setPriority(8);
        t3.setPriority(5);
        t4.setPriority(3);
        t1.start();
        t2.start();
        t3.start();
        t4.start();
    }
}

```

**Output:**

```
Odd:1
Even:0
Natural:1
Natural:2
Natural:3
Natural:4
Prime:2
Natural:5
Even:2
Even:4
Even:6
Even:8
Odd:3
Natural:6
Prime:3
Natural:7
Odd:5
Natural:8
Natural:9
Odd:7
Natural:10
Odd:9
```

12. Sometimes it's better to use dynamic size arrays. Java's ArrayList can provide you this feature. Try to solve this problem using ArrayList.

You are given n lines. In each line there are zero or more integers. You need to answer a few queries where you need to tell the number located in yth position of xth line.  
Take your input from System.in.

**Program:**

```
import java.io.*;
import java.util.*;
```

```

public class Solution {

    public static void main(String[] args)
    {
        Scanner scan = new Scanner(System.in);
        ArrayList[] list= new ArrayList[20002];
        int n;
        n=scan.nextInt();
        for(int i=1;i<=n;i++)
        {

            list[i]=new ArrayList();
            int x=scan.nextInt();

            for(int j=1;j<=x;j++)
            {
                int val=scan.nextInt();
                list[i].add(val);

            }
        }
        int q=scan.nextInt();

        for(int i=1;i<=q;i++)
        {
            int x,y;
            x=scan.nextInt();
            y=scan.nextInt();
            try
            {
                System.out.println(list[x].get(y-1));
            } catch (Exception e)
            {
                System.out.println("ERROR!");
            }
        }
    }
}

```

13. A java program to implement multiple inheritance through interface

**Program:**

```

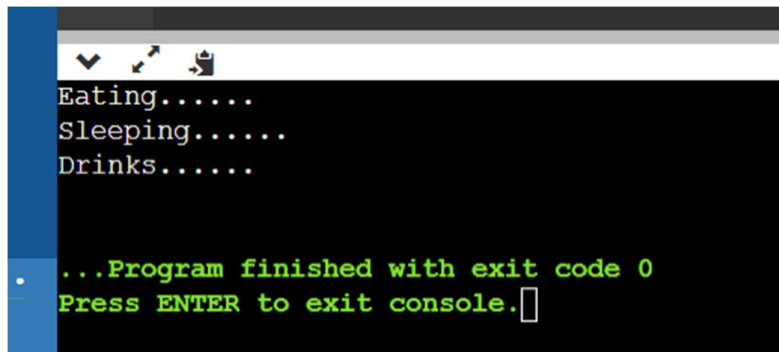
interface eat{
    void eating();
}
interface sleep{
    void sleeping();
}
class Animal implements eat,sleep{

```

```

public void eating(){
    System.out.println("Eating.....");
}
public void sleeping(){
    System.out.println("Sleeping.....");
}
public void drink(){
    System.out.println("Drinks.....");
}
}
public class Main{
    public static void main(String args[]){
        Animal a= new Animal();
        a.eating();
        a.sleeping();
        a.drink();
    }
}

```



```

Eating.....
Sleeping.....
Drinks.....

...Program finished with exit code 0
Press ENTER to exit console.

```

14. Write a Java class InformationExtraction which contains the following information  
 Fields: Name, Gender(use char datatype), Age, Mobile number, CGPA  
 Create methods storeInformation() and displayInformation() to set and display the  
 fields of information of student.

**Program:**

```

import java.util.*;
class informationExtraction{
    String name;
    char gender;
    int age;
    float cgpa;
    long ph_num;
    public void Storeinformation(){
        Scanner sc=new Scanner(System.in);
        System.out.println("Enter name");
        name=sc.nextLine();
        System.out.println("Enter gender");
        gender=sc.next().charAt(0);
        System.out.println("Enter age");
        age=sc.nextInt();
    }
}

```

```

        System.out.println("Enter cgpa");
        cgpa=sc.nextFloat();
        System.out.println("Enter phone number");
        ph_num=sc.nextLong();
    }
    public void displayinformation(){
        System.out.println("name "+name);
        System.out.println("gender "+gender);
        System.out.println("age "+age);
        System.out.println("cgpa "+cgpa);
        System.out.println("phone number "+ph_num);

    }

}
class Main{
    public static void main(String args[]){
        informationExtraction info=new informationExtraction();
        info.Storeinformation();
        info.displayinformation();
    }
}

```

```

8 public void Storeinformation(){
    Enter name
    priya
    Enter gender
    f
    Enter age
    20
    Enter cgpa
    9.56
    Enter phone number
    9634785256
    name priya
    gender f
    age 20
    cgpa 9.56
    phone number 9634785256

    ...Program finished with exit code 0
    Press ENTER to exit console.

```

15. Create a class Person with the fields first name and last name. Set the data and print it. Create two subclasses employee and staff with the variables and methods:  
 Employee:  
 Variables: eno, esal, designation

Methods: setEmployee(int, double, String) and displayEmployee()

Staff:

Variable: sno, experience

Methods: setStaff(int, int) and displayStaff()

Create a class to access the information of all.

**Program:**

```
class Person{
    String fname, lname;
    void setdata(String a, String b){
        fname=a;
        lname=b;
    }
    void display(){
        System.out.println("The name of the person is "+fname+" "+lname);
    }
}
class Employee extends Person{
    int eno;
    double esal;
    String Designation;
    void SetEmployee(int a, double b, String c){
        eno=a;
        esal=b;
        Designation=c;
    }
    void displayEmployee(){
        System.out.println(enno+" "+esal+" "+Designation);
    }
}
class Staff extends Person{
    int sno, experience;
    void SetStaff(int a, int b){
        sno=a;
        experience=b;
    }
    void displayStaff(){
        System.out.println(sno+" "+experience);
    }
}
public class Main {
    public static void main(String[] args) {
        Staff s=new Staff();
        Employee e=new Employee();
        s.setdata("Manoj", "Kumar");
        s.display();
        e.SetEmployee(3, 56892, "Manager");
        e.displayEmployee();
        s.SetStaff(1, 5);
        s.displayStaff();
    }
}
```

```

The name of the person is Manoj Kumar
3 56892.0 Manager
1 5

...Program finished with exit code 0
Press ENTER to exit console.

```

17. A java program to implement the arraylist by adding elements of string datatype and to display the string at the specific index.

**Program:**

```

import java.util.*;
public class Main{
    public static void main(String[] args)
    {
        ArrayList<String>al=new ArrayList<String>();
        al.add("Mohan");
        al.add("Ranjit");
        al.add(1,"Kovida");
        al.add("Geethika");
        System.out.println("The element at second position is "+al.get(2));
        for(String s:al)
        {
            System.out.println(s);
        }
    }
}

```

```

The element at second position is Ranjit
Mohan
Kovida
Ranjit
Geethika

...Program finished with exit code 0
Press ENTER to exit console.

```

18. A java program for the implementation of bank interface by using java interface which provides the implementation of Bank interface.

**Program:**

```

interface Bank
{
    float rateofintrest();
}
class Sbi implements Bank
{

```

```

    public float rateofintrest()
    {
        return 9.15f;
    }
}
class Pnb implements Bank
{
    public float rateofintrest()
    {
        return 12.6f;
    }
}
public class Main{
    public static void main (String[] args) {
        Bank b=new Sbi();
        Bank b1=new Pnb();
        System.out.println("rate    of    intrest    is    "+b.rateofintrest()+"    and
"+b1.rateofintrest());

    }
}

```

```

rate of intrest is 9.15 and 12.6

```

```

...Program finished with exit code 0
Press ENTER to exit console.

```