

DATE: ___ / ___ / ___

Data Structures

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Assignment # 02

DATE: ___ / ___ / ___

→ Question of ↳

(i)

"Bank Simulation"

Suitable: No

Reason: Bank simulation usually serve the customers in order they arrive (First-In-First-Out) but stack is based on Last-In-First-Out. So, its better to use Queue.

(ii)

"Address Book"

Suitable: No

Reason: It requires random access or sorted order but a stack's LIFO nature limits the access to only top element. A list or Array would be better here.

(iii)

"Receive data & process in Reverse"

Suitable: Yes

Reason: It matches the LIFO property of stack perfectly. Data can be pushed as received and then popped off to process in reverse.

(iv)

"Word Processor to have PF key"

Suitable: Yes

Reason: Its similar to "undo". Commands can be pushed to stack and pressing PF key pops the top command.

that was the previous one.

(v)

"Program to evaluate Arithmetic Expression"

Suitable: Yes

Reason: Stacks are commonly used to evaluate the expression i.e Postfix notations.

(vi)

"Dictionary"

Suitable: No

Reason: It needs fast lookup and a sorted order. A stack LIFO restriction makes retrieval insufficient unless accessing most recently added word.

(vii)

"Data structure to keep track of return addresses"

Suitable: Yes

Reason: Return addresses are pushed when a function is called and popped when it returns, perfectly matching the LIFO nature. It also describes the call stack.

(viii)

"Program to keep track of patients"

Suitable: No

Reason: First-come - first-served is FIFO not LIFO, so a queue would be more appropriate here as stack would assign the most recently arrived patient first.

DATE: ___ / ___ / ___

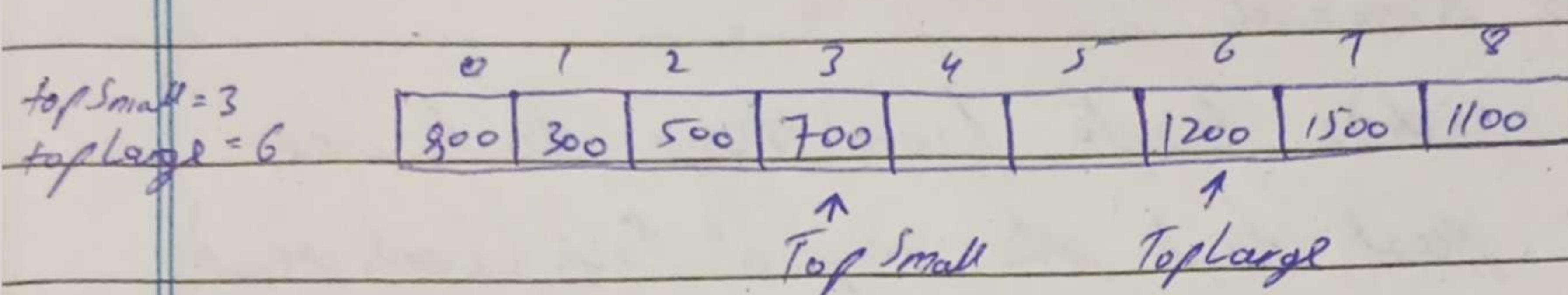
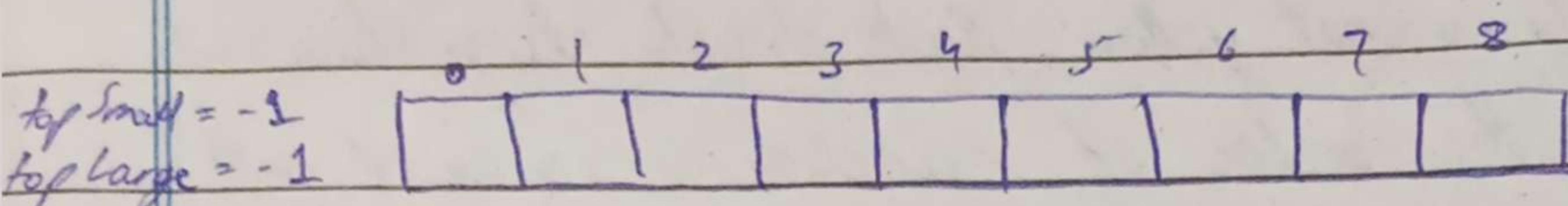
—(Question 02)—

a) Diagram:

→ Two top pointers.

→ TopSmall (for values ≤ 1000) starts from 0th index

→ TopLarge (for values > 1000) starts from size-1 index



b) Definition:

```
const int SIZE = 200;
```

```
class DoubleStack {
```

```
    int data[SIZE];
```

```
    int topSmall;
```

```
    int topLarge;
```

```
DoubleStack() {
```

```
    topSmall = -1; topLarge = SIZE;
```

```
}
```

↳ Algo for push:

```
void push(int item) {
```

```
    if (topSmall + 1 >= topLarge) {
```

```
        cout << "Stack is Full" << endl;
```

```
        return;
```

```
}
```

```
    if (item <= 1000) {
```

```
        data[topSmall++] = item;
```

```
    } else {
```

```
        data[topLarge--] = item;
```

—(Question 03)—"Remove Yellow Candies"

- ① Use two stacks, original stack and a dynamic temp stack.
- ② Take out candies one by one from original stack and if candy is not yellow push it into temp stack.
- ③ In this way the order of candies is reversed with yellow candies removed.
- ④ Now pop candies back from temp stack one by one and push back into original stack (container).

void filterYellowCandies(Stack & originalStack) {
 Stack tempStack;

```
while (!originalStack.isEmpty()) {
  string candy = originalStack.pop();
  if (candy != "yellow") {
    tempStack.push(candy);
  }
}
```

} // Reversed order of candies with yellow ones removed

```
while (!tempStack.isEmpty()) {
  string candy = tempStack.pop();
  originalStack.push(candy);
}
} // Transfer back non-yellow candies.
```

DATE: ___ / ___ / ___

(Question of)
Infix to Postfix

1. $(A+B)^*(C-D)$

Iteration	Exp [char]	Stack	Postfix
1	((
2	A	(A	A
3	+	(+	A
4	B	(+ B	AB
5)		AB+
6	*	*	AB+
7	(* (AB+
8	C	* (C	AB+C
9	-	* (-	AB+C-
10)		AB+C-*

Answer: AB+C-*

2. $A^B * C - D + E / F$

Iteration	Exp [char]	Stack	Postfix
1	A		A
2	¹	¹	A
3	B	¹ B	AB
4	*	*	AB ¹
5	C	*	AB ¹ C
6	-	-	AB ¹ C *
7	D	-	AB ¹ C * D

DATE: 1/1

8	+	+ AB^C * D -
9	E	+ AB^C * D - E
10	/	+ AB^C * D - E
11	F	+ AB^C * D - E F
		AB^C * D - E F / +

Answer: ~~AB^C * D - E F / +~~

3. A / (B + C * D - E)

Iteration	Exp [char]	Stack	Postfix
1	A		A
2	/	/	A
3	(((A
4	B	((AB
5	+	((+	AB
6	C	((+)	ABC
7	*	((+*)	ABC
8	D	((+*D	ABCD
9	-	((*-	ABCD*-
10	E	((*-E	ABCD*-E
11)	/	ABCD*-E- /

Answer: ABCD*-E- /

4. A - B * C + D / E

DATE: 1/1

Iteration	Exp [char]	Stack	Postfix
1	A		A
2	-	-	
3	B	-	AB
4	*	-*	AB
5	C	-*	ABC
6	+	+	ABC*-
7	D	+	ABC*-D
8	/	+/	ABC*-D
9	E	+/	ABC*-DE
			/ +

Answer: ABC*-DE/+

$$5. (A+B)^2 - (C-D)/2$$

Iteration	Exp [char]	Stack	Postfix
1	((
2	A	(A
3	+	(+	A
4	B	(+	AB
5)		AB+
6	^	^	AB+
7	2	^	AB+2
8	-	-	AB+2^-
9	(-()	AB+2^-
10	C	-()	AB+2^-C
11	-	-(-)	AB+2^-C
12	D	-(-)	AB+2^-CD
13)	-	AB+2^-CD-
14	/	-/	AB+2^-CD-
15	2	-/	AB+2^-CD-2

Answer: AB+2^-CD-2/-

DATE: ___ / ___ / ___

(Question 05)

Evaluate Postfix

$$A = 12, B = 3, C = 7, D = 4, E = 2, F = 5$$

$$1. AB + CD - *$$

Iteration	Value	Stack
1	12	12
2	3	12, 3
3	+	(12+3)=15
4	7	15, 7
5	4	15, 7, 4
6	-	15, (7-4)=3
7	*	(15 * 3) = 45

$$2. AB^C * D - EF / +$$

Iteration	Value	Stack
1	12	12
2	3	12, 3
3	ⁿ	(12^n)=1728
4	7	1728, 7
5	*	(1728 * 7)=12096
6	4	12096, 4
7	-	(12096 - 4)=12092
8	2	12092, 2
9	5	12092, 2, 5
10	/	12092, (8/5)=0.4
11	+	(12092 + 0.4)=12092.4

Answer: 12092.4

DATE: ___ / ___ / ___

3. $ABCD * + E - 1$

Iteration	Value	Stack
1	12	12
2	3	12, 3
3	7	12, 3, 7
4	4	12, 3, 7, 4
5	*	$12, 3, (7 * 4) = 12, 3, 28$
6	+	$12, (3 + 28) = 31$
7	2	12, 31, 2
8	-	$12, (31 - 2) = 29$
9	1	$12/29 = \boxed{0.414}$

4. $ABC * - DE / +$

Iteration	Value	Stack
1	12	12
2	3	12, 3
3	7	12, 3, 7
4	*	$12, (3 * 7) = 21$
5	-	$(12 - 21) = -9$
6	4	-9, 4
7	2	-9, 4, 2
8	1	$-9, (4/2) = 2$
9	+	$(-9 + 2) = \boxed{-7}$

5. $AB + 2^{\wedge} CD - 2 / -$

Iteration	Value	Stack
1	12	12
2	3	12, 3

Iteration	Value	Stack
3	+	$(12+3)=15$
4	2	$15, 2$
5	1	$(15^1)=225$
6	7	$225, 7$
7	4	$225, 7, 4$
8	-	$225, (7-4)=3$
9	2	$225, 3, 2$
10	1	$225, (3/1)=1.5$
11	-	$(225-1.5)=223.5$

—(Question 06)—

i) Algorithm to convert infix to Prefix:

```
String infixToPrefix(string infix) {
    Stack operatorStack;
    string prefix = "";
```

// Step 01: Reverse infix and swap parenthesis

```
string reversed = "";
for (int i = infix.length() - 1; i >= 0; i--) {
    if (infix[i] == '(') reversed += ')';
    else if (infix[i] == ')') reversed += '(';
    else reversed += infix[i];
}
```

DATE: ___ / ___ / ___

// Step 02: Process reversed infix

for (char c : reversed) {

if (isalnum(c)) {

prefix += c; // Add operand to prefix

} else if (c == '(') {

operatorStack.push(c); // push opening (

} else if (c == ')') { // for closing)

while (!operatorStack.isEmpty() && operatorStack.peek() != '(') {

char op = operatorStack.pop(); // pop and add to prefix until)

prefix += op;

}

if (!operatorStack.isEmpty()) {

operatorStack.pop(); // discard)

}

} else { // for operators

while (!operatorStack.isEmpty() &&

operatorStack.peek() != ')' && // loop before ')' is reached in stack
precedence(operatorStack.peek()) > precedence(c))

// precedence of operator in stack is > precedence of current c

char op = operatorStack.pop(); // pop and add to prefix

prefix += op;

}

operatorStack.push(c);

}

}

// Step 3: pop remaining operators and add to Prefix

while (!operatorStack.isEmpty()) {

char op = operatorStack.pop();

if (op != ')' && op != '(') { // skip parenthesis if any.

prefix += op;

Step 04: Reverse the result to have final answer.

string result = "";

for (int i = prefix.length() - 1; i >= 0; i--) {

result += prefix[i];

}

return result;

}

// Helper function to get operator Precedence

int precedence(char op) {

if (op == '^') return 3;

if (op == '*' || op == '/') return 2;

if (op == '+' || op == '-') return 1;

return 0;

}

ii) Algorithm to evaluate prefix Expression

double evalPrefix(string prefix) {

Stack st;

// Process from right to left.

for (int i = prefix.length() - 1; i >= 0; i--) {

char t = prefix[i]; // one char at a time

if (isdigit(t)) { // assuming single digit numbers

st.push(t - '0'); // convert char to double.

} else if (t == '+' || t == '-' || t == '*' || t == '/' || t == '^')

double operand1 = st.pop();

double operand2 = st.pop();

double result;

DATE: ___ / ___ / ___

```
switch(t) {  
    case '+': result = operand1 + operand2; break;  
    case '-': result = operand1 - operand2; break;  
    case '*': result = operand1 * operand2; break;  
    case '/': result = operand1 / operand2; break;  
    case '^': result = pow(operand1, operand2); break;  
    default: result = 0;  
}  
st.push(result);  
}  
return st.pop();  
}
```

(Question 07)

i) Infix to Prefix = $A^B^*C-D+E/F/(G+G)$

Reverse = $(G+G)/F/E+D-C*B^A$

Iteration	Exp [char]	Stack	Result
1	((
2	G	(G
3	+	(+	G
4	G	(+)	GG
5)		GG+
6	/	/	GG+1
7	F	/	GG+F
8	/	/	GG+F/
9	E	/	GG+F/E
10	+	+	GG+F/E/

DATE: 1/1

11	D	+	GG+F/E/D
12	-	-	GG+F/E/D+
13	C	-	GG+F/E/D+C
14	*	-*	GG+F/E/D+C
15	B	-*	GG+F/E/D+CB
16	1	-*1	GG+F/E/D+CB
17	A	-*1	GG+F/E/D+CB1A
			GG+F/E/D+CB1A1*

Rewriting = - *^1ABC + D / E / F + GG

ii) Evaluate Prefix:

$$+ A * B + C D \quad A=2, B=3, C=4, D=5$$

Iteration	Exp [char]	value	Stack
1	D	5	5
2	C	4	5, 4
3	+	+	(5+4)=11
4	B	3	11, 3
5	*	*	(11*3)=33
6	A	2	33, 2
7	+	+	(33+2)=35

→ Question 08

by Iterative Algo:

int a, b;

cin >> a; cin >> b;

int result = a;

for (int i=1; i ≤ b-1; i++) {

 result += a;

}

cout << result;

b) Recursive: $a^* b = a(b+1) - a;$

\Rightarrow No, it is not possible because this definition increases b leading to infinite recursion with no natural base case

—(Question 09)— Queue Implementation

a) Employee Record (Recently hired paid off first)

Not suitable as Queue is FIFO, Stack will be used.

b) Patients

Yes, Queue is FIFO (First come, first served)

c) Backtrack move to earlier position.

Not suitable, Stack will be suitable due to LIFO, which tracks most recent and is useful for 'undo'.

d) Parts Inventory

Not suitable, Queue only manages sequence wise.

Random access is required i.e. Array or list is better.

e) Operating System Request in order

Yes, Queue manages data in order upon requested.

f) Grocery shop customer wait time

Yes, have to serve the customer in orderly manner (FIFO).

DATE: ___ / ___ / ___

g) Dictionary used for spelling checker

Not suitable, Queue only reads data in one order
very slow

h) Bakery customers served in order.

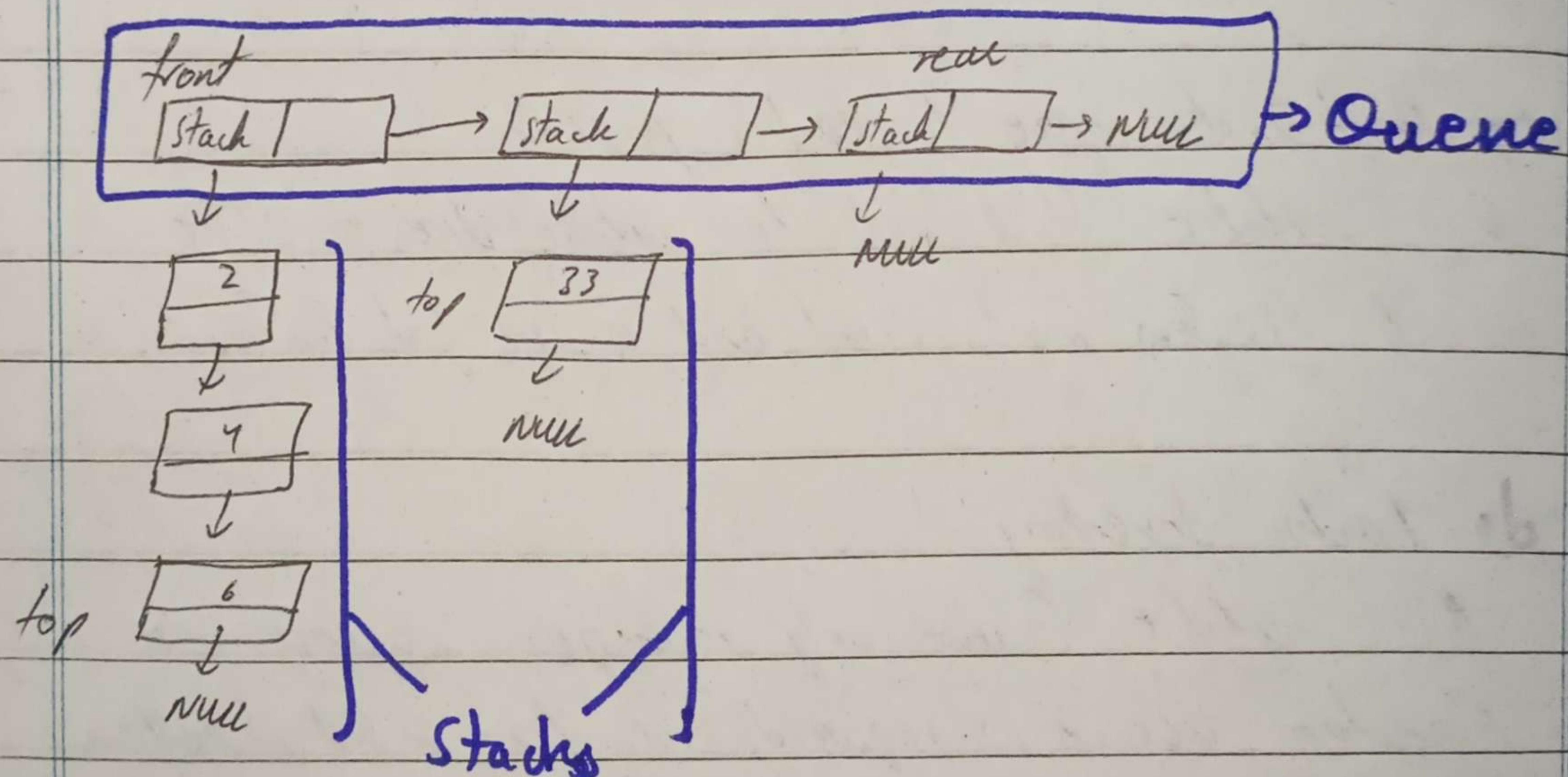
Yes, Queue is FIFO.

i) Gamblers taking numbers in lottery

No, since they have to pick random numbers, so
queue is unsuitable for this

—(Question 10)—

i) Queue Of Stacks.



```
class QueueOfStacks {
```

```
    Stack data [SIZE]; // Array of stacks.
```

```
    int front, rear, size;
```

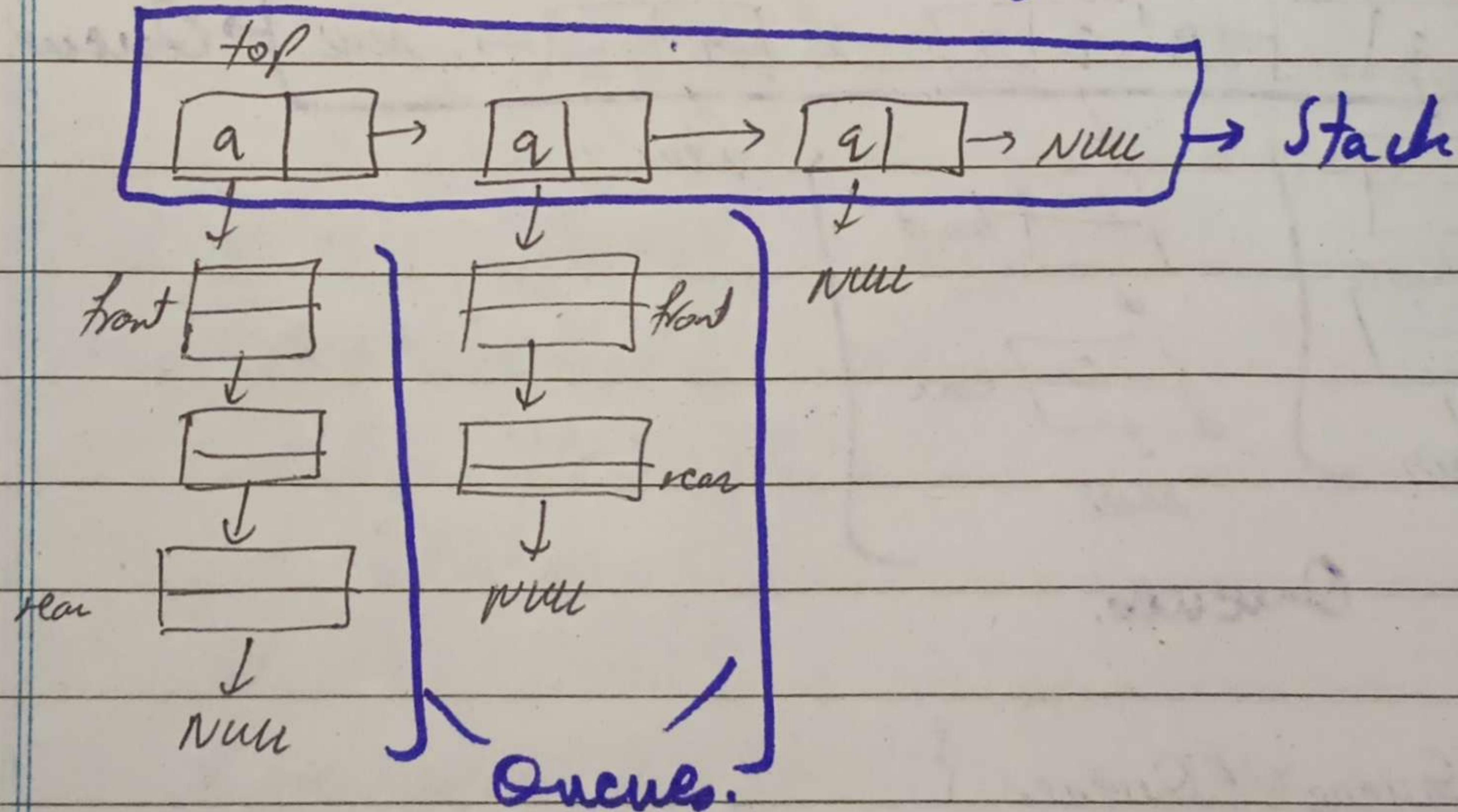
```
    QueueOfStacks() { front = 0; rear = -1; size = 0; }
```

DATE: ___ / ___ / ___

```
void enqueue (Stack s) {  
    if (size == MAX_SIZE) { cout << "Queue Full"; return; }  
    rear = (rear + 1) % MAXSIZE;  
    data [rear] = s;  
    size++;  
}
```

```
Stack dequeue () {  
    if (size == 0) { cout << "Queue Empty"; return Stack(); }  
    Stack s = data [front];  
    front = (front + 1) % MAX_SIZE;  
    size--;  
    return s;  
}  
}
```

ii) Stack of Queues



class StackOfQueues {

Queue data [MAX-SIZE];

int top;

StackOfQueues () { top = -1; }

void push (Queue q) {

if (top == MAX-SIZE - 1) { cout << "Stack full!"; return; }

data [++top] = q;

}

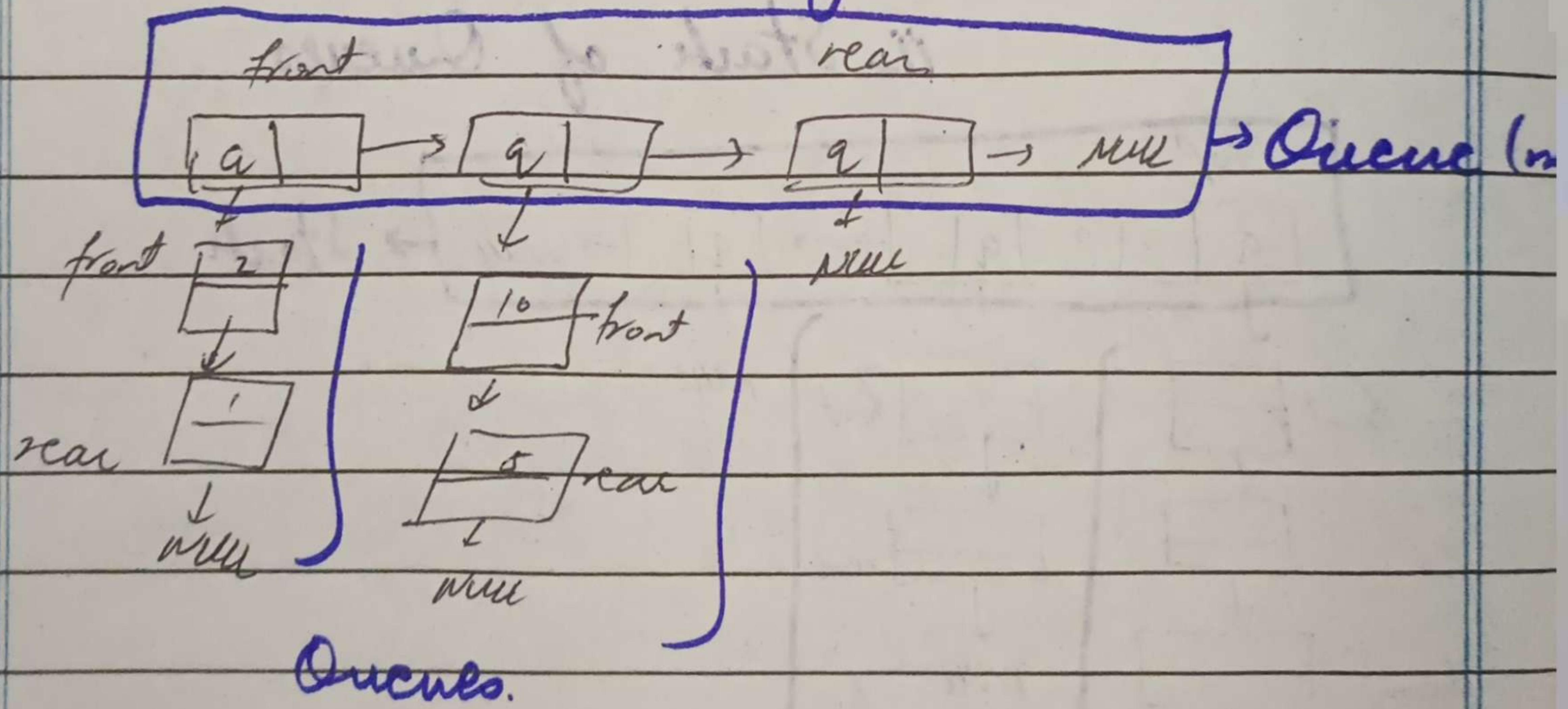
~~void~~ Queue pop () {

if (top == -1) { cout << "Stack empty"; return Queue(); }

return data [top--];

}

iii. Queue of Queues.



class QueueOfQueues {

Queue data [MAX-SIZE];

int front, rear, size;

QueueOfQueues () { front = 0; rear = -1; size = 0; }

DATE: ___ / ___ / ___

```
void enqueue (Queue q) {  
    if (size == MAX_SIZE) { cout << "Queue full"; return; }  
    rear = (rear + 1) % MAX_SIZE;  
    data [rear] = q;  
    size++;  
}
```

```
Queue dequeue () {  
    if (size == 0) { cout << "Queue Empty"; return Queue(); }  
    Queue q = data [front];  
    front = (front + 1) % MAX_SIZE;  
    size--;  
    return q;  
}
```

→ (Question 11) →

Two Queues in one array.

```
const int MAX_SIZE = 10;  
class Double Queue {  
    int data [MAX_SIZE];  
    int front1, rear1;  
    int front2, rear2;  
    Double Queue () {  
        front1 = 0; rear1 = -1; // From left  
        front2 = MAX_SIZE - 1; rear2 = MAX_SIZE; // From Right  
    }
```

DATE: ___ / ___ / ___

```
bool isFull() {  
    return (rear1 > rear2 || rear2 < rear1) && rear1 == MAX_SIZE - 1  
        && rear2 == MAX_SIZE;  
}
```

```
bool isQueue1Empty() { return rear1 < front1; }  
bool isQueue2Empty() { return rear2 > front2; }
```

```
void enqueueQueue1(int item) {  
    if (!isFull()) {  
        data[++rear1] = item;  
    }  
}
```

• same for enqueue2

→ data[--rear2] = item;

```
int dequeueQueue1() {  
    if (isQueue1Empty()) { return -1; }  
    int item = data[front1++];  
    return item;  
}
```

• same for Queue2

→ int item = data[front1--];

(Question 12) Reverse Circular Queue.

1. Declare dynamic stack in program.

Stack s;

2. Dequeue elements from Queue and push them into stack.

```
while (!isQueueEmpty()) {
```

```
    s.push(dequeue());
```

```
}
```

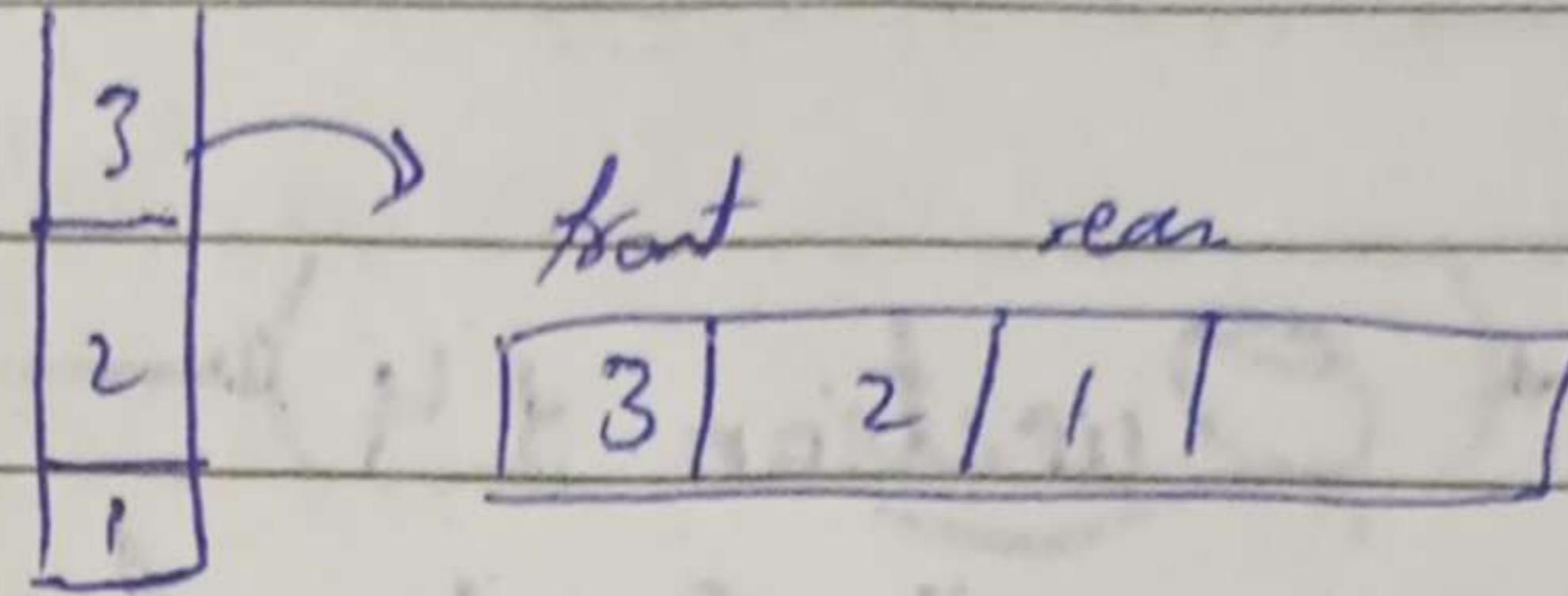
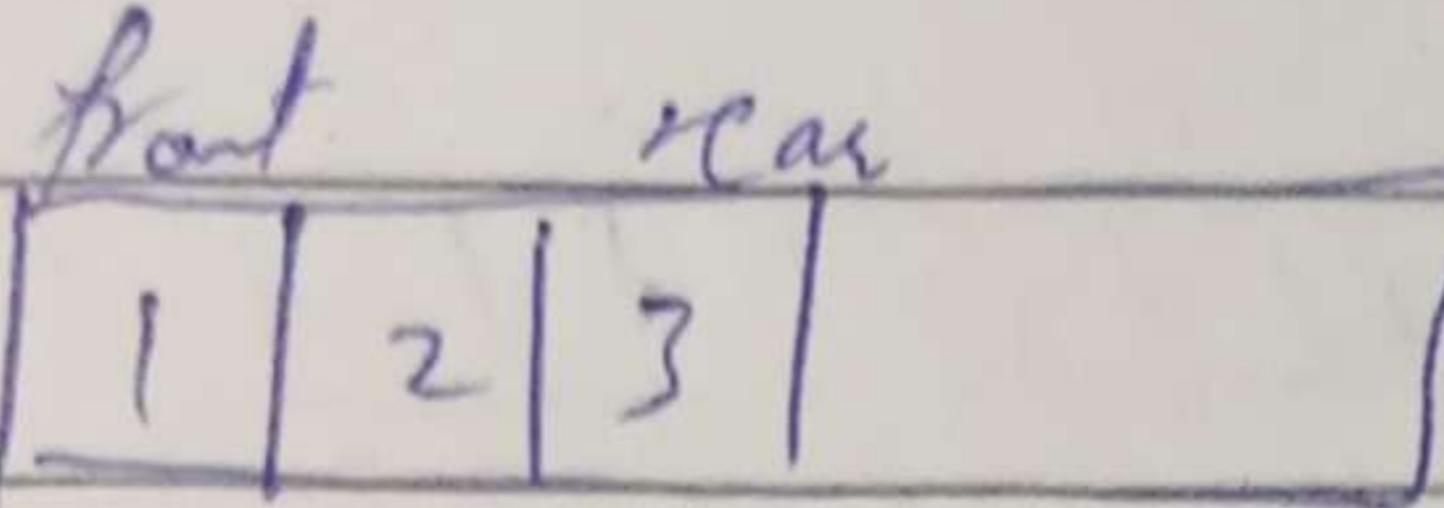
DATE: ___ / ___ / ___

3- Now pop out elements from stack, they will be in reverse order and push them back in que

while (stop != NULL) {

 enqueue(s.pop());

}



—(Question 13)—

Split Circular Queue

```
void splitCircularQueue(Queue &original, Queue &que1, Queue &que2){
```

```
if (original.isEmpty()) {
```

```
    cout << "Original Queue Empty";
```

```
    return;
```

```
}
```

```
int position = 1;
```

```
int index = original.getFront();
```

```
int totalElements = original.getSize();
```

```
for (int i = 0; i < totalElements; i++) {
```

```
    int item = original.dequeue();
```

```
    int item = original.getData(index);
```

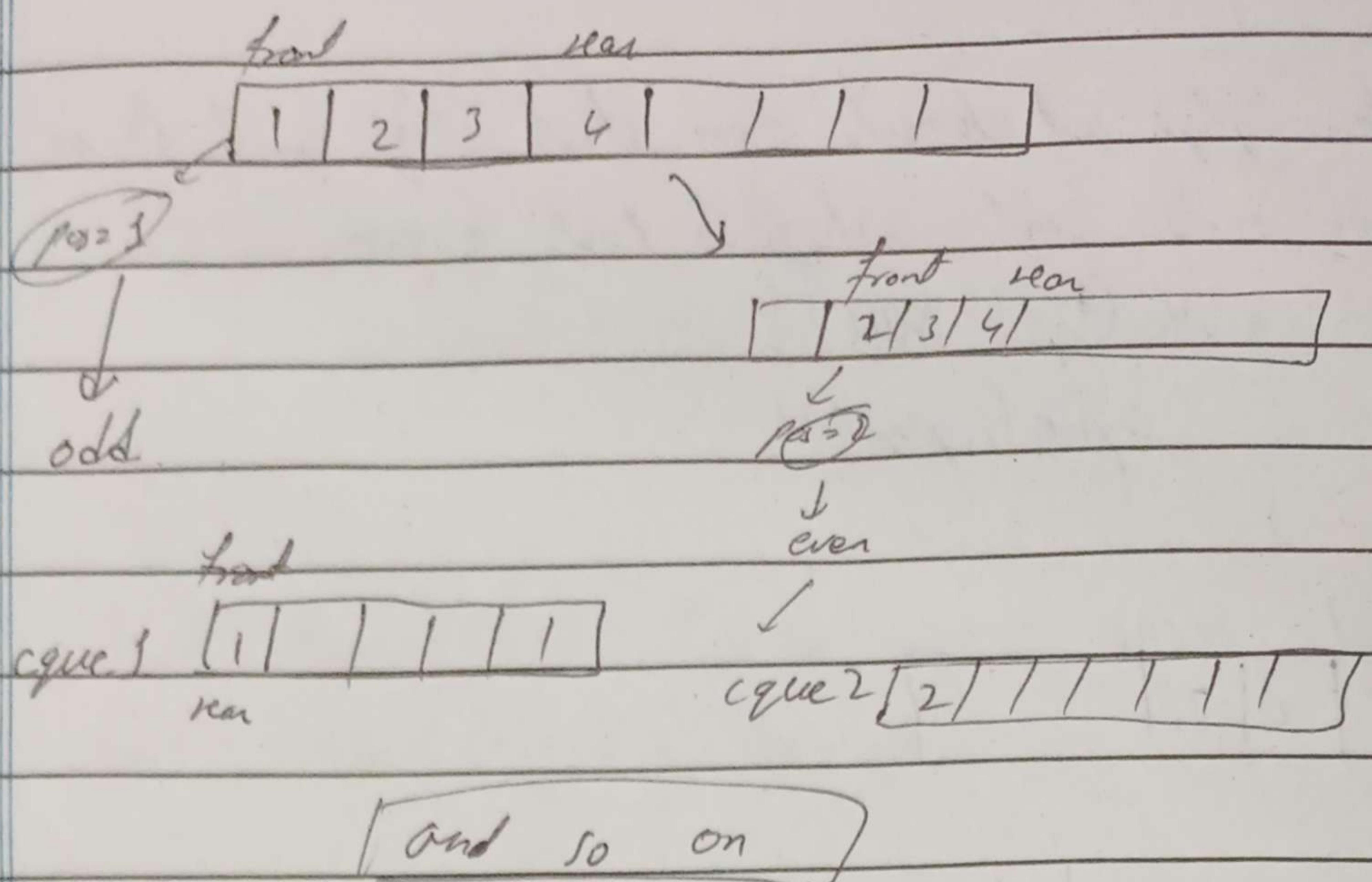
```
    if (position % 2 == 1) {
```

```
        que1.enqueue(item);
```

```
    } else {
```

```
        que2.enqueue(item);
```

DATE _____



—(Question 14)—

Queue with Circular linked list.

```
class Node {
    int data;
    Node* next;
    Node(int val) { data = val; next = nullptr; }
}
```

```
class Queue {
    Node* tail;
    Queue() { tail = nullptr; }
```

```
void enqueue(int item) {
    Node* newNode = new Node(item);
    if (!tail) { // Queue empty
        tail = newNode;
        tail->next = tail;
    } else {
```

DATE: _____

NewNode->next = tail->next;

tail->next = new Node;

tail = new Node;

}

}

int dequeue()

{ if (!tail) {

cout << "Queue Empty";

return -1;

}

} if (tail->next == tail) { // one-element

int item = tail->data;

delete tail;

tail = null ptr.

return item;

} else {

Node* front = tail->next;

int item = front->data;

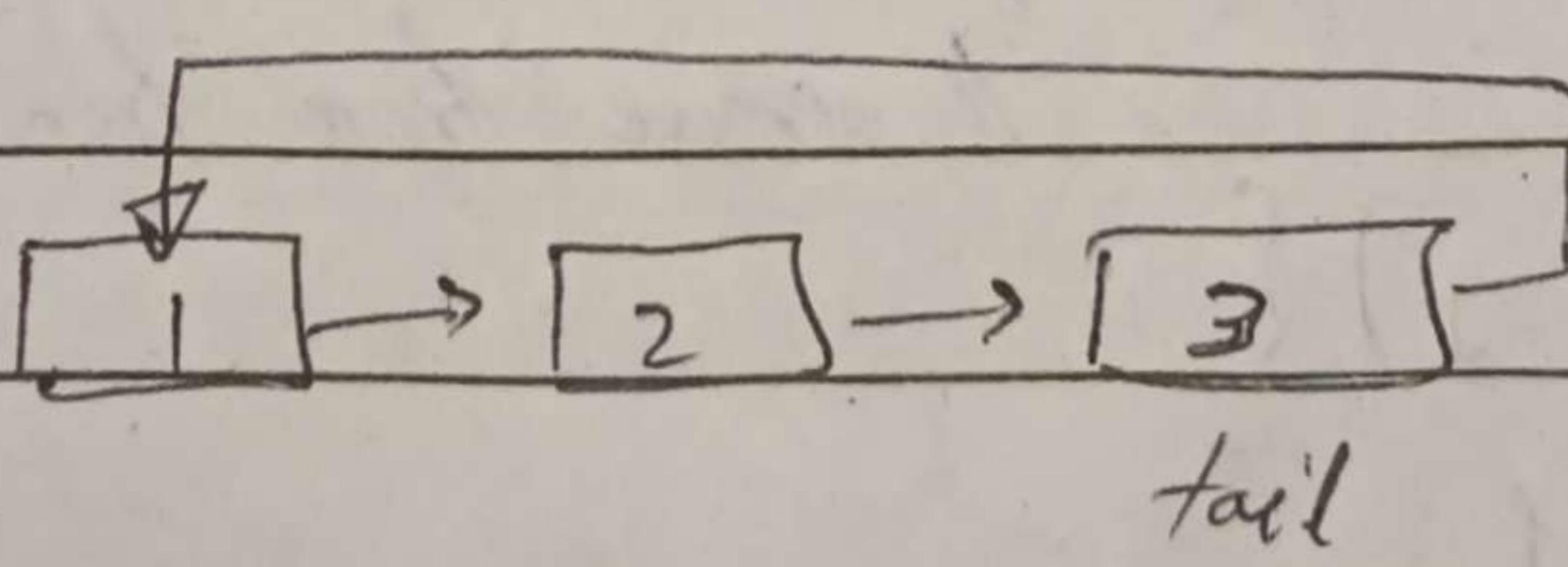
tail->next = front->next;

delete front;

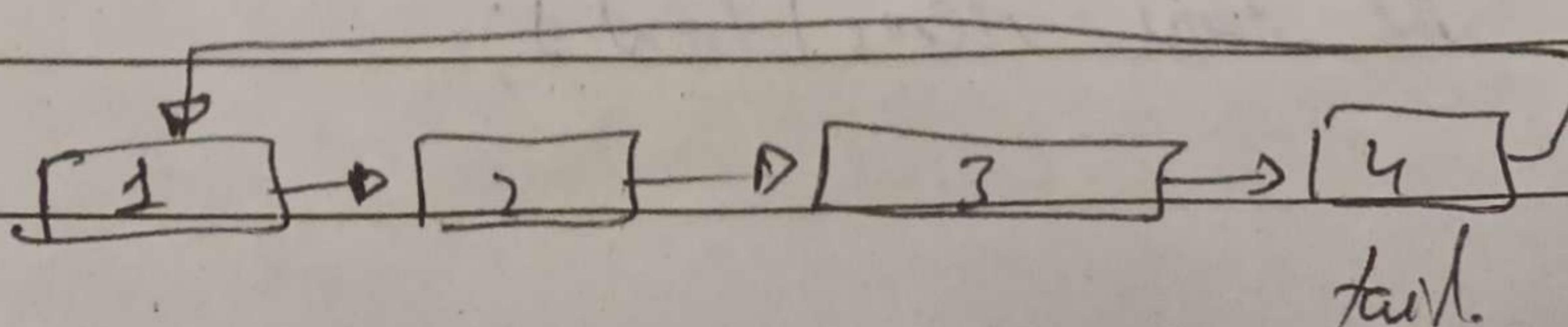
return item;

}

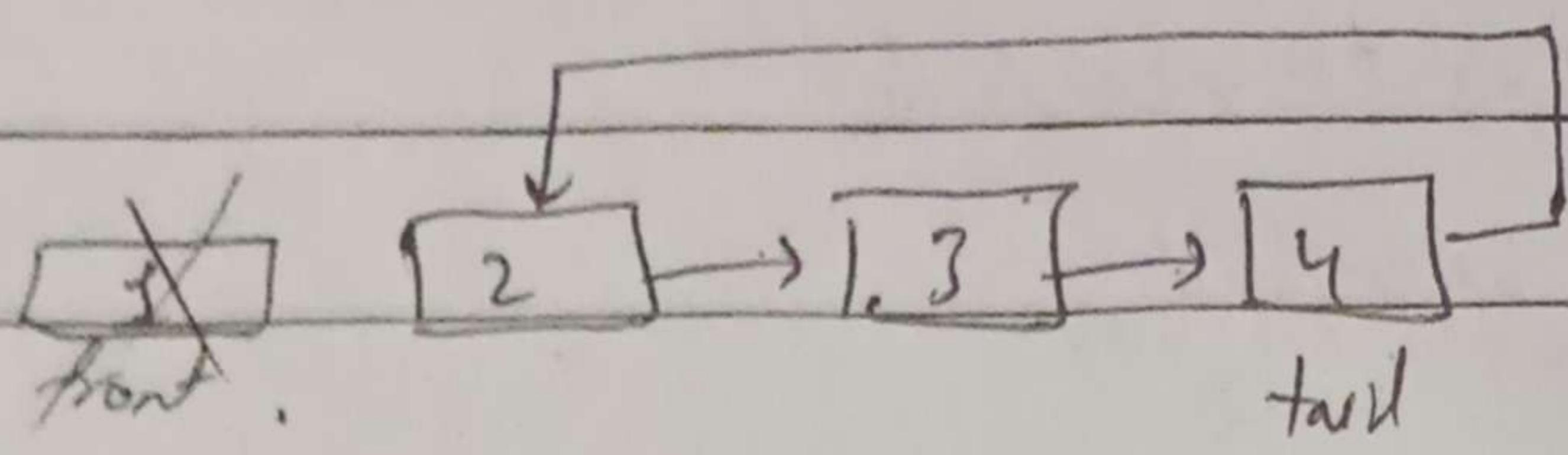
}



Inserion:-



Dequeue:-



—(Question 15)—
‘Dequeue’

```
#define SIZE 20
```

```
class Deque {
```

```
int item[SIZE], front, rear;
```

```
Deque () { front = -1; rear = -1; }
```

```
void push (int x) { // insert at start
```

```
if (front == -1) {
```

```
front = 0;
```

```
item[++rear] = x;
```

```
} else if (front != 0) {
```

```
item[--front] = x;
```

```
} else {
```

```
cout << "Insertion not possible";
```

```
}
```

```
}
```

```
int pop () { // remove from front
```

```
if (front == -1) {
```

```
return -1;
```

```
} else {
```

```
int item = items[front];
```

DATE: ___ / ___ / ___

```
if (front == rear) {  
    front = rear = -1;  
} else {  
    front = front + 1;  
}  
return item;  
}  
}  
  
void Inject(int x) { // insert at rear  
if (rear >= SIZE - 1) {  
    cout << "Injection not possible";  
} else {  
    if (front == -1) {  
        front++;  
        rear++;  
    } else {  
        rear = rear + 1;  
    }  
    items[rear] = x;  
}  
}
```

```
int Eject() {  
if (front == -1) { return -1; }  
else { int item = items[rear];  
if (front == rear) {  
    front = rear = -1;  
} else { rear = rear - 1; }  
return item;  
}
```