- I. Description of implementation for dnspoison.go:
 - Obtain the input specifications from the user using 'flag' package

Input Components in dnspoison.go:

- -i Interface name (Ex: en0 , lo0 etc.)
- f hostnames (Ex: poisonhosts)
- [expression] BPF Filter (Ex: "udp and port 53")

Steps involved in dnspoison.go:

- a) Read packets from interface:
 - Capture packets in promiscuous mode from the user-specified interface (ie. value of arg -i). If the interface is not provided, then a device name is picked up using packet. Find All Devs() and an interface to capture the packets is chosen.
- b) Filter for DNS query packets and send spoofed response:
 - If input file for "hostnames" is provided by the user via the -f arg, the file is read and each malicious IP-Hostname pair on each line is processed and stored.

The malicious IP - Hostname pair is provided in the following format:

```
10.6.6.6 www..netflix.com
10.6.6.6 www.nba.com
```

- As each DNS Query packet is processed, the **hostnames in the file** are **compared** with the DNS query packet's **question name** (the extracted string from the packet's "layers.DNSQuestion" field). If there is a **match**, the information from this packet (such as Transaction ID, source IP etc) is extracted and a **fake response is created** and sent to the interface by handcrafting a **UDP packet** with protocol type **DNS**.
 - If the "hostnames" file is not provided, no matching/comparison is done and a spoofed response is sent for all corresponding DNS query packets.

Sample Input Patterns:

(Note: Input flags (-i , -f) can be in any order and the BPF Filter (if present) should be at the end of the input line as the final argument - as it does not have an identifier flag. All arguments are **optional**)

- go run dnspoison.go -i "en0" -f "poisonhosts" "udp and port 53"
- go run dnspoison.go -f "poisonhosts" "udp and port 53"
- go run dnspoison.go -i "en0" -f "poisonhosts" "udp and port 53"
- go run dnspoison.go -f "poisonhosts" "udp and port 53"
- go run dnspoison.go "udp and port 53"
- go run dnspoison.go

If BPF filter is not specified, "udp and port 53" filter will be specified automatically by the program.

Sample output of dnspoison.go (Prints information of all spoofed packets):

```
PROBLEMS 1 OUTPUT DEBUG CONSOLE TERMINAL

rjds@Rajs-MacBook-Pro A3 % go run mydump.go -1 "en0" -f "poisonhosts" "udp and port 53"
[172.24.17.185 172.24.17.185 172.24.17.185]

www.netflix.com www.cricinfo.com]
172.24.17.185

I AM IN LIVE CAPTURE

WY BPF FILTER IS: udp and port 53
Spoofed packet information:
victim pip: 172.24.20.231
victim port: 48443
victim DNS: 130.245.255.4
Source MAC: 14:7d:da:a3:2cic
Dst MAC: aa:bb:rccddiece:ff
Malicious server IP: 172.24.17.185
Transaction ID: 51740
DNS Question: www.netflix.com
```

II. Description of implementation for dnsdetect.go:

Obtain the input specifications from the user using 'flag' package

Input Components in dnsdetect.go:

- -i Interface name (Ex: en0 , lo0 etc.)
- r Tracefile (Ex:spoofAttack.pcap)
- [expression] BPF Filter (Ex: "udp and port 53")

Steps involved in dnsdetect.go:

- Determine mode of capture/detection:
 - a) Read packets from trace file
 - If trace filename is provided, the packets are captured from it (even if an interface name is provided by the user for live capture).
 - b) Capture packets from interface
 - If the trace file is not given, the packets are captured via **live capture** through the interface given in the user input. If the interface is also not provided, then a device name is picked up using packet.FindAllDevs() and an interface to capture the packets is chosen.
- Filter for DNS query and response packets and check for spoof:
 - Two frequency counters are maintained for each unique "transaction ID + hostname" (domain name) pair.
 - One frequency counter (in the form of a map) maintains the frequency of a "transaction ID + hostname" pair is **DNS query** packets.

(Stored as => requestFrequency map[string]int)

The other frequency counter maintains the frequency of a "transaction ID + hostname" pair is **DNS response** packets.

(Stored as => responseFrequency map[string]int)

- As each packet is captured, the program checks if:

responseFrequency[key] > requestFrequency[key], where "key" is the

"transaction ID + hostname" pair string. (For ex: key = "12345|netflix.com", where "12345" is the transaction ID and "netflix.com" is the domain name)

If the above condition is true, the **timestamp** of the first DNS query packet for a specific "key" value is compared with the **timestamp** of the latest DNS response packet that has arrived with the same "**key**" value. If the difference between the two timestamps is **less than 5 seconds**, the spoof condition is satisfied and a **spoof alert is raised**.

Summary of strategy for dnsdetect.go:

To summarize the above steps, frequency of the response and request packets for a particular "transaction ID+hostname" string (AKA "key") is maintained. If the **frequency** of the **DNS response** packets for a specific "key" > **frequency** of the **DNS query** packets for the same "key" **AND** the time difference between the first request and the latest response is **less than 5 seconds**, a **spoof alert** is raised.

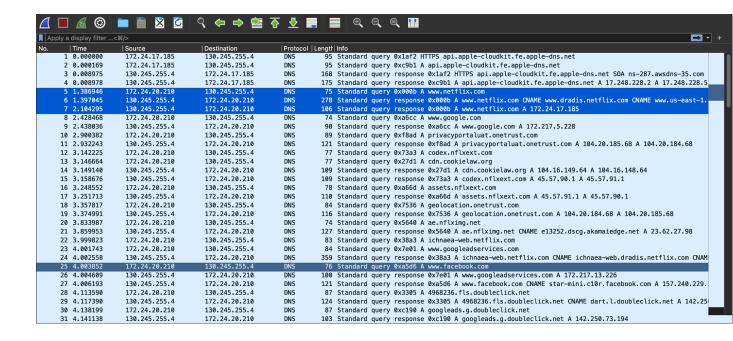
Sample Input Patterns:

(Note: Input flags (-i , -r) can be in any order and the BPF Filter (if present) should be at the end of the input line as the final argument - as it does not have an identifier flag. All arguments are **optional**)

- go run dnsdetect.go -i "en0" -r "spoofAttack.pcap" "udp and port 53"
- go run dnsdetect.go -r "spoofAttack.pcap" "udp and port 53"
- go run dnsdetect.go -i "en0" -r "spoofAttack.pcap" "udp and port 53"
- go run dnsdetect.go -r "spoofAttack.pcap" "udp and port 53"
- go run dnsdetect.go "udp and port 53"
- go run dnsdetect.go

If BPF filter is **not specified**, "udp and port 53" filter will be specified **automatically** by the program.

Screengrab from "spoofAttack.pcap" (Packet Trace file containing my spoof attack):



Output of dnsdetect.go when the above packet trace file is given as input:



Sidenote for winning the race between actual response and spoofed response:

The SBU DNS server responses are almost instant and the SBU network blocks connections to most 3rd party DNS servers such as Yandex etc. My mobile hotspot connection did not give internet access to the VM (virtualbox on Mac OS X) when attached via bridged mode (reference: Piazza question @161) and hence, I was unable to change the DNS server to a slower/moderately timed 3rd party DNS server in order to win the race