

| EDUCATION   |   |                      |   |                |
|---|---|----------------------|---|----------------|
| Year  | Degree                                    | University/Board     | Institute                                 | % / CGPA       |
| Pursuing  | BTech in Computer Science and Engineering | Ahmedabad University | School of Engineering and Applied Science | 2.79/4.00 CGPA |
| 2022  | HSC (Science)                             | GSHSEB               | Shree G.K. Dholakiya School               | 87.66 %        |
| 2020  | SSC                                       | GSEB                 | Shree G.K. Dholakiya School               | 90 %           |
| EXPERTISE/AREA OF INTEREST  |   |                      |   |                |
| ● UI/UX Design, Frontend Development, Graphic Design  |   |                      |   |                |
| INTERNSHIPS   |   |                      |   |                |
| ZIDIO Development, Remote   |   |                      | May'25 - Jul'25                           |                |
| <b>UI/UX Designer</b> <ul style="list-style-type: none"><li>● Conducted user research and analysis to understand target audience needs, leading to more intuitive design solutions.</li><li>● Created low, mid and high-fidelity wireframes and prototypes using Figma to visualize and iterate user flows effectively.</li><li>● Collaborated with cross-functional teams to ensure design consistency and alignment with project goals and technical constraints.</li><li>● Contributed to building and maintaining a shared design system in Figma, ensuring visual and functional consistency across the product.</li></ul> |   |                      |   |                |
| CERTIFICATIONS  |   |                      |   |                |
| <b>UI/UX Design</b><br>This course covers all the essential concepts of UI/UX design, including user research, wireframing, prototyping, usability testing, and interaction design. I gained hands-on experience using industry-standard tools like Figma to create user-centered digital interfaces.   |   |                      | May'25 - Aug'25                           |                |
| <b>The Complete 2024 Web Development Bootcamp</b><br>Completed a comprehensive full-stack web development course, covering front-end and back-end technologies. Gained hands-on experience building responsive websites and dynamic web applications  |   |                      | May'24 - Dec'24                           |                |
| ACHIEVEMENTS AND ACCOMPLISHMENTS  |   |                      |   |                |
| <b>Electric Odyssey Winner</b><br>Winners of the Electric Race competition. A tech-based treasure hunt involving Arduino programming and circuit challenges   |   |                      | Mar'25                                    |                |
| <b>Runners-up of Clash of Codes 3.0</b><br>A high-stakes competitive coding contest focused on solving complex problems using data structures and algorithms, where participants write optimal code under strict time constraints.  |   |                      | Jan'25<br>Feb'25                          |                |
| <b>Photography contest</b><br>Awarded First Place in the Macro category photography Competition organized by IEEE AUSB  |   |                      | Oct'24                                    |                |
| PROJECTS  |   |                      |   |                |
| ZIDIO Development   |   |                      | Jun'25 - Jul'25                           |                |
| <b>Internal Task Management System</b><br><b>Summary:</b> Designed a task management system for project managers, staff, and admins to create projects, assign tasks, track deadlines, and streamline internal workflow efficiently.<br><b>Skills Used:</b> User Research, User Personas, Competitive Analysis, Wireframing, Interactive Prototyping<br><b>Team Size:</b> 3<br><b>Key Outcomes:</b> Designed role-based interfaces for project managers, staff, and admins to ensure clear task visibility and access control.  |   |                      |   |                |
| ZIDIO Development   |   |                      | May'25 - Jun'25                           |                |
| <b>E-learning platform</b><br><b>Summary:</b> Designed an e-learning platform from both student and instructor perspectives, incorporating gamified features and an interactive mascot to enhance user engagement.<br><b>Skills Used:</b> User Research, User Personas, Competitive Analysis, Wireframing, Interactive Prototyping<br><b>Team Size:</b> 3<br><b>Key Outcomes:</b> Integrated gamification elements such as badges and progress bars, along with a friendly mascot character, to enhance user engagement, motivation, and overall interactivity.   |   |                      |   |                |
| Website Making Competition 5.0 - Ahmedabad University   |   |                      | Jul'24 - Aug'24                           |                |
| <b>Luxury Los Santos</b><br><b>Summary:</b> Developed a GTA-V-themed e-commerce platform where users can seamlessly buy and sell luxury items, including cars, penthouses, planes, and yachts.<br><b>Skills Used:</b> JavaScript, NodeJS, ExpressJS, Bootstrap, HTML, CSS<br><b>Team Size:</b> 2  |   |                      |   |                |

**Key Outcomes:** Built a GTA-themed e-commerce platform featuring product browsing, cart, virtual currency, transaction history, and filter items, showcasing expertise in front-end design and back-end development.

| POSITIONS OF RESPONSIBILITY   |                 |
|---|-----------------|
| <b>Graphic Designer - The Programming Club</b><br>Responsible for creating engaging visuals for events, posters, and social media posts, ensuring consistent branding, enhancing audience reach, and collaborating with teams for design solutions. | Aug'24 - May'25 |
| <b>Graphic Designing Committee - Tech Ingenium '25</b><br>Designed promotional materials and event posters, managed visual content, and collaborated with teams to ensure cohesive branding across all fest activities.                             | Jan'25 - Apr'25 |

| EXTRA CURRICULAR ACTIVITIES  |                 |
|--|-----------------|
| <b>Volunteerism at Bolbala Trust</b><br>Engaged in community outreach programs, assisting with event coordination and backing social projects to support disadvantaged groups. | Jul'23 - Jul'23 |

| CO-CURRICULAR ACTIVITIES  |                 |
|---|-----------------|
| <b>Clash of code</b><br>Competition in Codeforces coding contests, solving challenging problems quickly using algorithms and data structures. | Jan'25 - Feb'25 |
| <b>Website Challenge Competition 5.0</b><br>Created a full-stack e-commerce website from scratch with real-time analyzing functionalities.    | Jul'24 - Aug'24 |

| TECHNICAL SKILLS  |  |
|---|--|
| <b>Softwares:</b> AutoCAD, TinkerCad, Canva, Figma, Postman, GitHub |  |
| <b>Languages:</b> HTML, CSS, Javascript, C, C++, Python, Java       |  |
| <b>Framework / Libraries:</b> NodeJS, ExpressJS, Bootstrap          |  |
| <b>Tools / Technologies:</b> PostgreSQL                             |  |

| Online Professional Presence |   |
|------------------------------|---|
| Leetcode                     | <a href="https://leetcode.com/u/RJ6624">leetcode.com/u/RJ6624</a>                 |
| Codeforces                   | <a href="https://codeforces.com/profile/jay.r2">codeforces.com/profile/jay.r2</a> |
| Codechef                     | <a href="https://www.codechef.com/users/jayr2">www.codechef.com/users/jayr2</a>   |
| Github                       | <a href="https://github.com/rj6624">github.com/rj6624</a>                         |

| PERSONAL DETAILS                             |  |
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