Abstract Algebra

Rohan Jain

Contents

Chapter 1	_		Page 2_
1	1.1 In	atroductory Notes	2
		hings to Remember — $2 \bullet$ Set Review — $2 \bullet$ Cartesian Products and Functions — $3 \bullet$ Equivalence 1 - $4 \bullet$ Complex Numbers and Matrices — $4 \bullet$ Number Theory — 5	Relations
1	In	roup Theory stroduction to Groups — $6 \bullet$ Properties of Groups — $7 \bullet$ Subgroups — $9 \bullet$ Permutations — $10 \bullet$ Ge - $12 \bullet$ Cosets — 13	6 enerators
1		roup Theory	15

Chapter 1

1.1 Introductory Notes

1.1.1 Things to Remember

Note:

- Definitions will usually be stated as "if" even though they mean "if and only if".
- Any form of proof is valid. Avoid proofs by contradiction because of disbelief in the law of excluded middle.
- When you define an object, you can *only* utilize its definition to prove anything about it.

1.1.2 Set Review

Definition 1.1.1: Set

In mathematics, a set is an undefined term. Basically, "everyone knows what it is." A few examples of sets are:

- The empty set is the set with no elements. It is denoted by ϕ or \emptyset .
- ullet N is the set of natural numbers.
- **Z** is the set of integers.
- ullet Q is the set of rational numbers.
- \bullet $\mathbb R$ is the set of real numbers.
- ullet C is the set of complex numbers.

Note:

- A set is a well-defined collection of objects. The objects in a set are called elements of the set.
- A set is generally defined as a capital letter.
- $(A = B) \iff (\forall x : x \in A \iff x \in B)$
- $(A \subset B) \iff (\forall x \in A : x \in B)$
- A is a proper subset of B if $A \subset B$ and $A \neq B$.

Theorem 1.1.1

$$A = B \iff A \subset B \land B \subset A$$

Note:

- $\bullet \ A \cup B = x : x \in A \lor x \in B$
- $A \cap B = x : x \in A \land x \in B$
- $A \setminus B = x : x \in A \land x \notin B$
- $C \setminus (A \cup B) = (C \setminus A) \cap (C \setminus B)$

1.1.3 Cartesian Products and Functions

Note:

 $\bullet \ \ A \times B = \{(a,b) : a \in A \wedge b \in B\}$

Example 1.1.1 (Cartesian Product of two sets)

Let $A = \{1, 2, \Delta\}$ and $B = \{0, \pi\}$

- (1,0)
- (2,0)
- \bullet $(\Delta,0)$
- $(1, \pi)$
- $(2, \pi)$
- (Δ, π)

Note:

Relations are subsets of Cartesian Products. For example, we can say that < is a relation on the subset of $\mathbb{R} \times \mathbb{R}$ consisting of all ordered pairs of real numbers such that the first element is less than the second.

Definition 1.1.2: Function

A function f from a set A to a set B is a subset of $A \times B$ such that for every $a \in A$, there is exactly one $b \in B$ such that $(a,b) \in f$.

Note:

Let R be a relation from A to B.

- A is the domain
- \bullet B is the codomain
- $\{b : aRb\}$ is the image
- R is injective (one-to-one) if $a_1Rb \wedge a_2Rb \implies a_1 = a_2$
- R is surjective (onto) if $\forall b \in B : \exists a \in A : aRb$. Basically if the image is the entire codomain.
- R is bijective if it is injective and surjective

Note:

 $A \xrightarrow{\mathbf{R}} B$ $B \xrightarrow{\mathbf{S}} C$

Define the composition as $S \circ R = \{(a,c) : \text{there is some } b \text{ such that } (a,b) \in R \text{ and } (b,c) \in S\}$

Theorem 1.1.2

Let $f: A \to B$, $g: B \to C$, and $h: C \to D$. Then

- $h \circ (g \circ f) = (h \circ g) \circ f$
- If f and g are injective, so is $g \circ f$
- If f and g are surjective, so is $g \circ f$
- If f and g are bijective, so is $g \circ f$

1.1.4 Equivalence Relations

Definition 1.1.3: Equivalence Relation

An equivalence relation is a relation that has the following special properties:

- Reflexivity: aRa for all $a \in A$
- Symmetry: $aRb \implies bRa$
- Transitivity: $aRb \wedge bRc \implies aRc$

Definition 1.1.4: Partition

Given a set S, a partition of S is a collection of subsets of S such that their union is S.

Note:

Equivalence relations go hand in hand with partitions.

Note:

If \sim is an equivalence relation $a \sim b$, then \sim partiations a set X into chunks. X/\sim is the set of chunks. Addition is well-defined as an operation on $\mathbb{Z}/x\mathbb{Z}$ for $x \in \mathbb{Z}$.

1.1.5 Complex Numbers and Matrices

Definition 1.1.5: Complex Number

A complex number is a number of the form a + bi, where a and b are real numbers and i is the imaginary unit. $i^2 = -1$.

Note:

Complex numbers generally take the from z = a + bi.

 $\bar{z} = a - bi$ is the complex conjugate of z.

Divide complex numbers by multiplying by the complex conjugate of the denominator

Definition 1.1.6: Matrix

A matrix is a rectangular array of numbers. A $m \times n$ matrix is an array of m rows and n columns. Define the group of $m \times n$ matrices over a field \mathbb{F} as $\mathbb{F}^{m \times n}$.

Note:

Multiplication by an $m \times n$ matrix is a function from \mathbb{F}^n to \mathbb{F}^m . It is associative because all functions are associative.

Example 1.1.2 $(2 \times 2 \text{ matrix exercise})$

Consider $\mathbb{Z}^{2\times 2}$. Define a relation $A\sim B$ if there is an integer matrix P whose determinant is one and $B=P^{-1}AP$. Note that if an integer matrix has a determinant 1 it is invertible and its inverse is also an integer matrix with determinant 1.

- 1. Show that this is an equivalence relation.
- 2. Show that two matrices with different determinants cannot be similar.
- 3. Determine whether $\begin{bmatrix} 6 & 0 \\ 0 & 1 \end{bmatrix}$ is similar to $\begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}$.
- 4. Determine whether $\begin{bmatrix} 6 & 0 \\ 0 & 1 \end{bmatrix}$ is similar to $\begin{bmatrix} 1 & 0 \\ 0 & 6 \end{bmatrix}$.

Solution:

1. Reflexive: $A = P^{-1}AP$ for $P = I_2$.

Symmetric: $P^{-1}AP = P^{-1}BP$ for some P with determinant 1.

Transitive: $B=P_1^{-1}AP_1\wedge C=P_2^{-1}BP_2\Rightarrow C=P_2^{-1}P_1^{-1}AP_1P_2$

- 2. Determinants are a multiplicative property. If $B = P^{-1}AP$ and $\det(B) \neq \det(A)$, then $\det(B) \neq 1 * \det(A) * 1$.
- 3. No, different JCF.
- 4. Yes, same JCF.

1.1.6 Number Theory

Note:

Know induction, division algorithm, GCD and Bezout's lemma, and Primes and the Fundmental Theorem of Arithmetic.

Example 1.1.3 (Weak Induction)

Prove that $5|n^5 - n$ for all n.

Proof: Proof by induction.

- 1. n = 1 is true, 5|0.
- 2. If it is true then n=k, show that it is true when n=k+1.

 $(k+1)^5 - (k+1) = k^5 + 5k^4 + 10k^3 + 10k^3 + 5k + 1 - (k+1) = (k^5 - k) + (5k^4 + 10k^3 + 10k^2 + 5k).$

☺

Both quantities are divisible by 5.

Therefore, $5|n^5 - n$ for all n.

Example 1.1.4 (Strong Induction)

Prove that every integer n can be written as $n = d_1 1! + d_2 2! + \cdots + d_k k!$ for some $d_1, \ldots, d_k \le k \in \mathbb{Z}$ and $k \ge 1$.

Proof: Strong induction.

Given n, chose s s.t. $s! \le n < (s+1)!$. Then we can write $n = q \cdot s! + r$.

1. $q \le s$ (if $q \ge s+1$, then $n \ge (s+1)!$, which goes against our claim)

2. r < s!

Assume that this is true for any k < n. Then we can write $n = q \cdot s! + r$ for some r < s!. Then we can write r in the same format since it is true for all k < n.

Example 1.1.5 (Well-ordering)

Prove that given $a, b, b \neq 0$, there exists unique q, r such that a = qb + r and $0 \leq r < |b|$.

Proof: Well-ordering.

Consider all the integeres of the form a - xb for $x \in \mathbb{Z}$. At least one of these is nonnegative. If a > 0, choose x = 0. If $a \le 0$, then choose x = -ab|b|. So let the set of all negative a - xb be nonempty. Let q = x be the smallest. Define r = a - qb so that a = qb + r and r < |b|.

To prove uniqueness, consider two sets: qr and q'r'. Then qb+r=q'b+r' and r<|b|. Or, (q-q')b=r'-r. The absolute value of the RHS has to be between 1-|b| and |b|-1. This has to be 0 since its the only multiple of b in that range. So q-q'=0 and q=q' and r=r'.

Lenma 1.1.1 Bezout's Lemma

Given integers $a, b \neq 0$, their GCD can be written in the form ra + sb for some r, s.

Definition 1.1.7

An integer is prime if it only has 1 and itself as positive divisors.

Note:

1 is not a prime.

Lenma 1.1.2

If p is prime and p|ab, then either p|a or p|b.

Theorem 1.1.3 Fundamental Theorem of Arithmetic

Every integer greater than 1 is either a prime or can be written as a product of primes in a unique way.

1.2 Group Theory

1.2.1 Introduction to Groups

Definition 1.2.1: Binary Operation

Given a set S, a binary operation on S is a function $S \times S \to S$.

Definition 1.2.2: Group

A group is a set G with a binary operation * such that for all $a,b,c\in G$, the following hold:

- 1. (a * b) * c = a * (b * c) (associativity)
- 2. e * a = a * e = a (identity)
- 3. $a * a^{-1} = e$ (inverse)
- 4. * is closed under G.

Note:

A set that only has associativity and identity is called a *monoid*.

Note:

Examples of groups

- \mathbb{Z} , \mathbb{R} , $\mathbb{R}^{3\times3}$, \mathbb{C} , \mathbb{Q} with addition.
- $z \in \mathbb{C} : |z| = 1$ with multiplication.
- $GL(2,\mathbb{R})$ with matrix multiplication. However, this is not abelian.
- D_4 = symmetries of a square.
- D_2 = symmetries of a triangle.
- U(n) with multiplication modulo n.

If we take a random group, say U(5), then we can create a table for how the multiplication works:

A table like this is called a *Cayley Table*. Notice that this table is actually symmetric. This means that the group is *commutative*, but more properly, *abelian*.

Definition 1.2.3: Abelian Group

An abelian group, G, is a group where a * b = b * a for all $a, b \in G$.

1.2.2 Properties of Groups

Theorem 1.2.1

The identity element of a group is unique.

Proof: Let e_1 and e_2 be the identity elements. Then $e_1 * e_2 = e_2 * e_1 = e_1$. So $e_1 = e_2$.

Theorem 1.2.2

Each element has a unique inverse.

Proof: Let a^{-1} and b both be inverses of a then consider the product baa^{-1} . Then $b = be = b(aa^{-1}) = (ba)a^{-1} = ea^{-1} = a^{-1}$. So $b = a^{-1}$.

Corollary 1.2.1

$$(ab)^{-1} = b^{-1}a^{-1}$$

Proof: $abb^{-1}a^{-1} = aea^{-1} = aa^{-1} = e$.

☺

Corollary 1.2.2

 $(a_1a_2a_3\ldots a_n)^{-1}=a_n^{-1}a_{n-1}^{-1}a_{n-2}^{-1}\ldots a_1$

Proof: Induction from 1.2.1.

Corollary 1.2.3

 $(a^{-1})^{-1} = a$

Proof: $(a^{-1})^{-1}a^{-1} = e = aa^{-1}$, so by uniqueness of inverses...

⊜

⊜

Theorem 1.2.3

Given any $a, b \in G$, the equations ax = b and ya = b have unique solutions, though not necessary equal.

Proof: Let $x = a^{-1}b$ and $y = ba^{-1}$. Then $ax = a(a^{-1}b) = eb = b$ and $ya = ba^{-1}a = be = b$. To show uniqueness, consider $ax_1 = ax_2$ then left multiply by a^{-1} .

Corollary 1.2.4 Cancellation Laws

In any group G, if ac = bc, then a = b. And if ca = cb, then a = b.

Proof: Right or left multiply by c^{-1} for appropriate equation.

⊜

Note:

Proving that a group is associative from its Cayley digram takes too long. It is easier to show an isomorphism to a well-established group.

Note:

Groups of order n:

- 1: **Z**₁
- 2: \mathbb{Z}_2
- 3: **Z**₃
- 4: \mathbb{Z}_4 , V
- 5: \mathbb{Z}_5
- 6: D_3, \mathbb{Z}_6
- 7: \mathbb{Z}_7
- 8: \mathbb{Z}_8 , $\mathbb{Z}_2 \times \mathbb{Z}_4$, $\mathbb{Z}_2 \times \mathbb{Z}_2 \times \mathbb{Z}_2$, D_4 , H
- 9: \mathbb{Z}_9 , $\mathbb{Z}_3 \times \mathbb{Z}_3$

Note:

A note on notation:

 $a \cdot a = a^2$, $a \cdot a \cdot a = a^3$...

Definition 1.2.4: Direct Product

Given G_1, G_2 groups, then the direct proudct $G_1 \times G_2$ is the group of ordered pairs (g_1, g_2) where $g_1 \in G_1$ and $g_2 \in G_2$. The operation is $(g_1, g_2) \cdot (h_1, h_2) = (g_1 \cdot h_1, g_2 \cdot h_2)$.

Example 1.2.1

 $\{e\} \times G \cong G$

Example 1.2.2

 $\mathbb{Z}_2 \times \mathbb{Z}_2 \cong V$

Example 1.2.3

 $\mathbb{Z}_2 \times \mathbb{Z}_3 \cong \mathbb{Z}_6$

Theorem 1.2.4

Let (G, \circ, e) be a set with the binary operation \circ and left identity e. Then assume each $x \in G$ has a left inverse such that $x^{-1} \circ x = e$. Then G is a group.

Proof: what is xe = ?

Let y = xe. Then $x^{-1}y = x^{-1}(xe) = (x^{-1}x)e = e$. So $x^{-1}y = e = x^{-1}x$. Multiply by x^{-1} to get y = x. Therefore, e is a two-sided identity.

To show that x^{-1} , consider $z = x \circ x^{-1}$. Left multiply by x^{-1} to get $x^{-1} \circ z = x^{-1} \circ (x \circ x^{-1}) = (x^{-1} \circ x) \circ x^{-1} = x^{-1}$. Left multiply both sides by x^{-1} to see that $e \circ z = z = e$. Therefore, x^{-1} is a left inverse and G is a group.

1.2.3 Subgroups

Definition 1.2.5: Subgroups

Let (G, \circ, e) be a group and let $H \subset G$. If H is a group under the same operation \circ , then H is a *subgroup* of G. This is denoted as H < G.

Note:

Having the same operation is critical. For example $GL(2) \subset \mathbb{R}^{2\times 2}$, but GL(2) is not a subgroup of $\mathbb{R}^{2\times 2}$ because the operation is matrix multiplication, not addition.

Lenma 1.2.1

If $H \subset G$ and for any $h_1, h_2 \in H$, $h_1 h_2^{-1} \in H$, then H is a subgroup.

Proof: Following:

- Choose $h_2 = h_1$, then $H \supset h_1 h_1^{-1} = e$.
- $\bullet \ \ \mathrm{Let} \ h_1=e, h_2=h. \ \mathrm{Then} \ eh^{-1}=h^{-1}\in H.$
- $h_1h_2 = h_1(h_2^{-1})^{-1}$.

Example 1.2.4 (Quarternion Units)

Let $Q_8 = \{\pm 1, \pm i, \pm j, \pm k\}$. These function such that $i^2 = j^2 = k^2 = ijk = -1$. All the two element subgroups are $\{\pm 1\}$.

☺

Definition 1.2.6: Cyclic Subgroup

Given $a \in G$, the cyclic subgroup generated by a, denoted $\langle a \rangle$, is the set $\{a^n : n \in \mathbb{Z}\}$. The element a is called the generator.

Example 1.2.5 (Cylic Subgroups)

- $\mathbb{Z} = \langle 1 \rangle$
- $\mathbb{Z}_7 = \langle 1 \rangle, \langle 5 \rangle$
- $\mathbb{Z}_{10} = \langle 1 \rangle, \langle 7 \rangle$

Proposition 1.2.1

Every subgroup of \mathbb{Z} is cyclic.

Addendum: Any subgroup of any cyclic subgroup is itself cyclic.

Note:

Some U(n) groups are cyclic while others are not. They are cyclic if n has primitive roots.

Lenma 1 2 2

Let $a \in G$, order of a = n. Then order of $a^k = \frac{n}{\gcd(a,k)}$

Proof: Let $b = a^k$. Order is the smallest number we can find such that $b^s = e$. Note that $b^s = a^{ks}$, so we need n|ks. Let $d = \gcd(n, k)$. Then n = dn' and k = dk'. Then we need dn' to be a divisor of sdk'. So, n'|sk'. Since n' and k' are coprime, n'|s. Therefore, the smallest possible s is $n' = n/\gcd(a, k)$.

(2)

Theorem 1.2.5

A group has no proper nontrivial subgroups is and only if it is a cyclic group of prime order.

Proof: Let $G = \langle a \rangle$ for any $a \in G$. What is the oder of a? If a isn't prime, a = xy and $y \neq 1$. Then a^x has order y.

1.2.4 Permutations

Definition 1.2.7: Permutation

A permutation is a bijection from a set S to itself.

Note:

All permutations of a set A forms a group called S_A . This can be called either "permutation on A" or "symmetric group of A".

 $|S_n| = n!$.

Example 1.2.6 (Compositions and Cycles)

Given two permutations, it is not hard to multiply then. For example:

$$\begin{pmatrix} 1 & 2 & 3 & 4 & 5 & 6 \\ 2 & 4 & 3 & 6 & 5 & 1 \end{pmatrix} \begin{pmatrix} 1 & 2 & 3 & 4 & 5 & 6 \\ 4 & 3 & 5 & 1 & 6 & 2 \end{pmatrix} = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 & 6 \\ 4 & 5 & 3 & 2 & 6 & 1 \end{pmatrix}$$

Note:

This notation can be seen as quite cumbersome and redundant given the fact that the first row is always the same. To simplify this, we can use the following *cycle* notation:

$$\begin{pmatrix} 1 & 2 & 3 & 4 & 5 & 6 \\ 4 & 5 & 3 & 2 & 6 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 4 & 2 & 5 & 6 \end{pmatrix} (3)$$

This is read as the permutation that sends 1 to 4 to 2 to 5 to 6 and 3 to 3.

The identity permutation is $(1 \ 2 \ 3 \ 4 \ 5 \ 6)$, which is annoying so mathematicians just say e.

Lenma 1.2.3

Disjoint cycles commute.

Theorem 1.2.6

Every permutation can be written as a product of disjoint cycles.

Proof: Strong Induction:

Assume any permutation that moves < n elements can be written. Consider σ which has n elements. Consider the set, which is called the orbit, of σ : $1, \sigma(1), \sigma^2(1)...$ By the pigeonhole principle, this repeats. Cut off this set at the repeat of 1 and removed the curly braces and commas to get a cycle that 1 belongs to.

Note:

The inverse of a cyclic is just the cycle backwards.

Definition 1.2.8: Transposition

A transposition is a permutation that swaps just two elements. Also known as a "swap" or "2-cycle"

☺

Lenma 1.2.4

Any permutation may be written as a product of not disjoint transpositions.

Proof: The cycle $(A \ B \ C \ \dots \ Y \ Z) = (AZ)(AY)\dots(AC)(AB)$.

Lenma 1.2.5

The following are true:

- 1. (AB) = (BA).
- 2. (AB)(AC) = (A B C)
- 3. (AB)(CD) = (CD)(AB)
- 4. (...XYZ...)(AY) = (...XYAZ)
- 5. (AY)(...XYZ...) = (...XAYZ)
- 6. $(\dots P Q R \dots X Y Z)(QY) = (\dots P Q Z \dots)(R \dots X Y)$
- 7. $(A \quad B \quad C \quad \dots \quad Y \quad Z) = (AZ)(AY)\dots(AC)(AB)$

Theorem 1.2.7

Let σ be a permutation. Then σ can be written as a product of transpositions. Say $\sigma = \tau_n \tau_{n-1} \dots \tau_1$. This permutation is not unique, but if we say that $\sigma = \tau_k \tau_{k-1} \dots \tau_1$, then $k = n \pmod 2$.

Definition 1.2.9: Parity

Parity of σ is even or odd as k is.

Theorem 1.2.8

There are n!/2 odd permutations and n!/2 even permutations.

Theorem 1.2.9

The even permutations form a subgroup of S_n , called the alternating group, denoted A_n .

Note:

An alternating polynomial is one that flips sign when you switch two of its elements. For example, $x^2 - y^2$ is alternating while xy + yz + xz is not. The alternating group is the group of permutations that leave alternating polynomials invariant.

1.2.5 Generators

Example 1.2.7 (Motivating Example)

The dihedral group, D_4 , can be generated by two elements: r_{90} and f_v . All rotations are certainly powers of r_{90} and the other flips can be constructure by f_v and r_{90} . Therefore, r_{90} and f_v are the *generators* of D_4 .

Definition 1.2.10: Generator

A generator of a group is an element that generates the group.

Lenma 1.2.6

The transpositions $\{(1\ 2), (2\ 3), \ldots, (n-1\ n)\}$ generate S_n .

Theorem 1.2.10

The transposition $\tau = (1\ 2)$ and the cycle $\sigma = (1\ 2\ ...\ n)$ generate S_n .

Definition 1.2.11: Group Presentation

A group presentation, $\langle g_1, g_2, \dots, g_j | r_1, r_2, \dots, r_k \rangle$ is a set of generators and relations. Each relation, r_i is meant to simplify to e.

Example 1.2.8 (Group Presentations)

- $\mathbb{Z}_6 = \langle a | a^6 \rangle$
- $D_4 = \langle r_{90}, f_v | r_{90}^4, f_v^2, r_{90} f_v r_{90} f_v \rangle$

1.2.6 Cosets

Definition 1.2.12: Cosets

Let H < G and $g \in G$. The left coset of H with representative g is the set $gH = \{gh : h \in H\}$. The right coset of H with representative g is the set $Hg = \{hg : h \in H\}$.

Example 1.2.9 (Cosets)

Let $G = D_4$ and $H = \{e, f_1\}$. Then there are eight left cosets and eight right cosets of H, according to the eight elements of D_4 , that could be the representative. They are listed out below:

Representative	Left coset	Right coset
e	$\{e,f_1\}$	$\{e,f_1\}$
r_{90}	$\{r_{90},f_v\}$	$\{r_{90}, f_h\}$
r_{180}	$\{r_{180}, f_{-1}\}$	$\{r_{180}, f_{-1}\}$
r_{270}	$\{r_{270}, f_h\}$	$\{r_{270}, f_v\}$
f_1	$\{f_1,e\}$	$\{f_1,e\}$
f_v	$\{f_v, r_{90}\}$	$\{f_v, r_{270}\}$
f_{-1}	$\{f_{-1}, r_{180}\}$	$\{f_{-1}, r_{180}\}$
f_h	$\{f_h, r_{270}\}$	f_h, r_{90}

Lenma 1.2.7

Let H < G, then H is a subgroup of G and let g_1, g_2 be arbitrary elements of G. Then the following are equivalent:

Proof: We will prove that $1 \Longrightarrow 2 \Longrightarrow 3 \Longrightarrow 4 \Longrightarrow 5 \Longrightarrow 1$ so that the statements prove each other in a circular manner, so if any is true the rest become true.

 $(1 \Longrightarrow 2)$ Consider a typical element hg_1^{-1} of Hg_1^{-1} . Its inverse is g_1h^{-1} . Since $h \in H$ and H is a subgroup, $h^{-1} \in H$, so $g_1h^{-1} \in g_1H$. Thus it is also in g_2H , so can be written in the form g_2h' . So we have $\left(hg_1^{-1}\right)^{-1} = g_2h'$. Take the inverse on both sides, to find $hg_1^{-1} = h^{-1}g_2^{-1}$. Since $h' \in H$ we also have $h'^{-1} \in H$, so this is a member of Hg_2^{-1} . In other words, any member of Hg_1^{-1} is in Hg_2^{-1} . The reverse inclusion is proven the same way, so the two sets must be equal to each other.

 $(2 \Longrightarrow 3)$ Consider a typical element g_1h of g_1H . Its inverse is $h^{-1}g_1^{-1} \in Hg_1^{-1} = Hg_2^{-1}$. So the inverse can be written as $h'g_2^{-1}$. Then, reinverting both of these, $g_1h = g_2h'^{-1} \in g_2H$. $(3 \Longrightarrow 4)$ Since H is a subgroup, $e \in H$, so $g_1e = g_1 \in g_1H$. By subsets, it must be in g_2H .

 $(4 \Longrightarrow 5)$ Since $g_1 \in g_2H$ we know that we can write $g_1 = g_2h$. Rearranging this gives $g_1^{-1}g_2h = e$ or $g_1^{-1}g_2 = h^{-1}$. Since H is a subgroups and $h \in H$, of course $h^{-1} \in H$.

 $(5 \Longrightarrow 1)$ Let $g_2h \in g_2H$ be a typical element. Since $g_1^{-1}g_2 \in H$ we can choose $k \in H$ so that $g_1^{-1}g_2 = k$. Then $g_1^{-1}g_2h = kh$, or $g_2h = g_1(kh).H$ is a subgroup so contains product of its elements, and thus $g_1(kh) \in g_1H$. Thus any element of g_2H is in g_1H , or $g_2H \subset g_1H$. Since $g_1^{-1}g_2$ is in H, so is its inverse $g_2^{-1}g_1$ so the argument of the previous paragraph may be repeated to show $g_1H \subset g_2H$.

Theorem 1.2.11

Left cosets g_1H and g_2H are either identical or disjoint. Also true for right cosets.

Proof: Let $x \in g_1H \cap g_2H$. Then $x \in g_1H$ so therefore $xH = g_1H$. Same argument for $xH = g_2H$.

⊜

Lenma 1.2.8

There is a one-to-one correspondence between left and right cosets.

Proof: Consider the map $gH \to Hg^{-1}$. It is a well-defined map by statements 1 and 2 of the lemma which also show why this map is one-to-one and onto.

Note:

 $xH = yH \Leftrightarrow Hx = Hy$

Definition 1.2.13: Index

The number of cosets of H in G (right or left, since these numbers are the same by the lemma) is called the index of H in G and is denoted by [G:H].

Lenma 1.2.9

The function $f_g: H \to gH$ given by $f_g(x) = gx$ is a bijection between the elements of H and the elements of gH.

Theorem 1.2.12 Lagrange's Theorem

If G is a finite group and H is a subgroup of G, then the following equation is satisfied:

$$|G| = [G:H]|H|.$$

Proof: Cosets are equinumerous with H and either identical or disjoint, we're done!

⊜

Corollary 1.2.5

|H| divides |G|.

Corollary 1.2.6

Groups of prime order are necessarily cyclic, and each non-identity elements are the generators.

Theorem 1.2.13

Let K < H < G. Then K < G, and [G : K] = [G : H][H : K].

Theorem 1.2.14

If you have an abelian group G whose order is the product mn where m and n are relativity prime, then G is cyclic. Its generator is ab where a is an element with order m and b is an element with order n.

Theorem 1.2.15 Euler

If a is relatively prime to n, then $a^{\phi(n)} \equiv 1 \pmod{n}$.

Proof: $|U(n)| = \phi(n)$ so the order of every element is a divisor of $\phi(n)$.

Theorem 1.2.16 Fermat's Little Theorem

If p is a prime number, then $a^p \equiv a \pmod{p}$.

Proof: If p is a divisor of a then both sides are congruent to zero modulo p. Otherwise $\phi(p) = p - 1$ and the result obtains by multiplying both sides of the result of Euler's Theorem by a.

☺

Note:

While Lagrange eliminates subgroups of certain orders (order that is relatively prime to the order of the parent group), it does not guarantee the existence of any order.

Example 1.2.10 (A_4)

 A_4 has 12 elements, but does not have any subgroups of size six. For assume there were such a subgroup H. Now H would have only two left cosets-itself and gH for some g not in H. But it also only has two right cosets. Since cosets are either disjoint or identical, the right coset of H other then H itself must also be the left coset. That is, gH = Hg. So for any $h \in H$, there is an h' so that gh = h'g. Another way of saying this is that $ghg^{-1} = h' \in H$ for any $h \in H$ and any $g \in G$.

Now consider the three-cycles in A_4 . There are eight of them. So by the pigeonhole principle, there must be a three-cycle in H. Without loss of generality assume $(123) \in H$. By the result of the previous paragraph, $(124)(123)(142) = (243) \in H$. Also, $(234)(123)(243) = (134) \in H$. In fact, all three-cycles must be in H. But then H has more than just six elements!

Theorem 1.2.17

If $\sigma \in S_n$ is a cycle of length k, then $\tau \in S_n$ is also a cycle of length k iff $\tau = g\sigma g^{-1}$ for some $g \in S_n$.

Corollary 1.2.7

Two permutations have the same cycle structure if and only if they are conjugates.

1.3 Group Theory

1.3.1 Isomorphisms

Definition 1.3.1: Isomorphic

Let (G, \cdot) and (H, \circ) be groups. We say that G and H are isomorphic if there is a bijection $f: G \to H$ such that $f(g_1 \cdot g_2) = f(g_1) \circ f(g_2)$ for all $g_1, g_2 \in G$.

Example 1.3.1

 $\phi: \mathbb{Z}_4 \to \{i, -1, -i, 1\}$ defined by $\phi(n) = i^n$. This is obviously a one-to-one and onto mapping, and trades addition in \mathbb{Z}_4 for multiplication in \mathbb{C} .

Theorem 1.3.1

If ϕ is an isomorphism, then so is ϕ^{-1} .

Corollary 1.3.1

If $\phi: G \to H$ is an isomorphism, then:

- $\phi(e_G) = e_H$
- $\phi(g^{-1}) = \phi(g)^{-1}$
- $\phi(g^k) = (\phi(g))^k$

Theorem 1.3.2 Cayley's Theorem

Every group is isomorphic to a permutation group.

Definition 1.3.2: Direct Product

Let (G, \cdot, e) and (H, \circ, i) be groups. The *direct product* of G and H, denoted as $G \times H$, is the group whose elements take the form (g, h) for $g \in G$ and $h \in H$. The operation is defined as $(g_1, h_1)(g_2, h_2) = (g_1 \cdot g_2, h_1 \circ h_2)$. The identity element is (e, i).

Lenma 1.3.1

If g has order m in G and h has order n in H, then (g,h) has order lcm(m,n) in $G \times H$.

Corollary 1.3.2

If m and n are relatively prime, then $\mathbb{Z}_m \times \mathbb{Z}_n$ is isomorphic to \mathbb{Z}_{mn} .

Definition 1.3.3: Internal Direct Product

Let G be a group with subgroups H and K that fit together as follows:

- $H \cap K = \{e\}$
- $G = HK = \{hk : h \in H, k \in K\}$
- hk = kh for any $h \in H$ and $k \in K$

Then G is called the *internal direct product* of H and K, and is isomorphic to $H \times K$.

Definition 1.3.4: Normal Subgroup

A subgroup H of G is called *normal* if gH = Hg for all $g \in G$.

Theorem 1.3.3

Let H be a subgroup of G. Then the following assertions are equivalent:

- 1. H is normal in G.
- 2. For any $g \in G$, $gHg^{-1} \subset H$.
- 3. For any $g \in G$, $gHg^{-1} = H$.

Theorem 1.3.4

Let N be a normal subgroup of G. Then the cosets of N form a group denoted G/N.

Example 1.3.2 (D_5/R)

The quotient group $D_5/R = \{\text{rotations, reflections}\}.$

Example 1.3.3 $(\mathbb{Z}/8\mathbb{Z})$

 $\mathbb{Z}/8\mathbb{Z} = \mathbb{Z}_8$

Example 1.3.4 (D_6 with the 120 degree rotations)

If we have $N = \{e, r_{120}, r_{240}\}$, then N is normal so we can analyze D_6/N , which we see is the same as V.

Theorem 1.3.5

If N is normal in G and H < G, show that $H \cap N$ is normal in H.

Proof: Need to show that for all hinH, hK = Kh if we call $K = H \cap N$. Or $hKh^{-1} \subset K$. First we claim that $hkh^{-1} \in H$ because all the elements are in H and groups are closed. Then we claim that $hkh^{-1} \in K$ because $k \in N$, so $hkh^{-1} \in N$ because N is normal in K. So, $hkh^{-1} \in H \cap N$.

Definition 1.3.5: Simple

A group with no proper normal subgroups is called *simple*.

Lenma 1.3.2

All even permutations can be written as a product of 3-cycles $(n \ge 4)$.

Proof: Even permutations are generated by products of even numbers of transpositions. Two transpositions overlap at either 0, 1 or both places. In any case, you can factor it into a product of 3-cycles.

Lenma 1.3.3

If a normal subgroup of A_n , $n \ge 3$, contains even one 3-cycle, then it contains all of A_n .

Proof: If you have $(a \ b \ c)$ and you conjugate it with $(a \ b \ d)$, then you get $(a; c \ d)$. In other words, the conjugate of any 3-cycle forms all 3-cycles, which generate A_n .

Theorem 1.3.6

For $n \ge 5$, A_n is simple.

Proof: Let N be a nontrivial normal subgroup of A_n . We will show that N contains a three-cycle \Rightarrow is all of A_n . Now we check the five cases:

- 1. If N contains a three-cycle, then we're done by previous lemmas.
- 2. N contains a permutation σ that can be written in cycle notation as $\mu\rho$ where ρ is a cycle whose length is greater than three, say $\rho = (a_1a_2a_3a_4...a_k)$. Then by normality, N also contains the permutation $(a_1a_2a_3)\sigma(a_3a_2a_1)$. Since none of the cycles in μ contain a_1, a_2 , or a_3 , we get that $(a_1a_2a_3)\sigma(a_3a_2a_1) = (a_1a_2a_3)\mu\rho(a_3a_2a_1) = \mu(a_1a_2a_3)\rho(a_3a_2a_1) = \mu(a_2a_3a_1a_4...a_k)$. Since this is in N and σ^{-1} must be in N, we can multiply the two to find that $(a_k...a_3a_2a_1)\mu^{-1}\mu(a_2a_3a_1a_4...a_k) = (a_k...a_3a_2a_1)(a_2a_3a_1a_4...a_k) = (a_1a_3a_k)$ is in N- so N contains a three-cycle!

- 3. N contains a permutation which has all transpositions and three-cycles, containing at least two three-cycles. So N contains an element like $\sigma = \mu(a_1a_2a_3)$ (a_4 a_5 a_6) (note that $n \ge 6$ in this case). N contains σ conjugated by $(a_1a_2a_4)$, which is $\mu(a_1a_5a_6)(a_2a_4a_3)$. Multiply this on the left by σ^{-1} to find that N also contains (a_6 a_5 a_4) ($a_3a_2a_1$) ($a_1a_5a_6$) (a_2 a_4 a_3) = (a_1 a_4 a_2 a_6 a_3) which is a 5-cycle, and we are complete under Case 2.
- 4. N contains a permutation which has all transpotions and just one three cycle: $\mu(a_1a_2a_3)$. Then N also contains the square of this element, which is $(a_1a_3a_2)$, a three-cycle, so we're done once again.
- 5. N contains an element that is a product of an even number of transpositions and no other cycles. So N contains an element like $\mu(a_1a_2)(a_3a_4)$. Conjugate by $(a_1a_2a_3)$ to obtain $\mu(a_1a_4)(a_2a_3)$. Now multiply this by σ^{-1} to obtain $(a_1a_2)(a_3a_4)(a_1a_4)(a_2a_3) = (a_1a_3)(a_2a_4)$. We finally use the fact that $n \ge 5$ to conjugate this by $(a_1a_2a_5)$ yielding $(a_2a_3)(a_4a_5)$ is also in N. Then N contains the product of these last two elements, which is $(a_1a_3a_4a_5a_2)$. Since this is a 5-cycle, we are done by Case 2.

☺

Definition 1.3.6: Homomorphism

Let (G,\cdot) and (H,*) be groups. A homomorphism from G to H is a map $\phi:G\to H$ that satisfies $\phi(g\cdot h)=\phi(g)*\phi(h)$ for all $g,h\in G$.

Example 1.3.5 (Determinants)

The function det : $GL_n(\mathbb{R}) \to \mathbb{R}^*$ is a homomorphism because of the multiplicative property of determinants.

Example 1.3.6 (Projection Homomorphisms)

Let G, H be any two groups. Then there are two projection homormorphisms. Namely, they are $\pi_1(g, h) = g$ and $\pi_2(g, h) = h$ for all $g, h \in G \times H$.

Example 1.3.7 (Inclusion Homomorphism)

We say that D_4 is included in S_4 because any symmetry of a square is definitely a permutation of its vertices.

Example 1.3.8 (Canonical Map)

Let $N \leq G$. Then, the natural map(or canonical map) is the homomorphism $\phi: G \to G/N$ given by $\phi(g) = gN$.

Note:

- An onto map is called a *surjection*.
- A one-to-one map is called an *injection*.
- A surjective homomorphism is called a *epimorphism*.
- An injective homomorphism is called a monomorphism.

Theorem 1.3.7

Let $\phi: G_1 \to G_2$ be a homomorphism.

- 1. $\phi(e_1) = e_2$.
- 2. For $g \in G_1$, $\phi(g^{-1}) = (\phi(g))^{-1}$.

- 3. If H < G, then $\phi(H) < G_2$. If $H \le G_1$, then $\phi(H)$ is normal in $\phi(G_1)$.
- 4. If $H_2 < G_2$, then $\phi^{-1}(H_2) < G_1$. If $H_2 \leq G_2$, then $\phi^{-1}(H_2)$ is normal in $\phi^{-1}(G_1)$.

Definition 1.3.7: Kernel

Given a homomorphism $\phi: G_1 \to G_2$. Then, $\{e_2\}$ is normal in G_2 . By the previous theorem, $\phi^{-1}(\{e_2\})$ is normal in G_1 . The inverse image is called the *kernel* of ϕ .