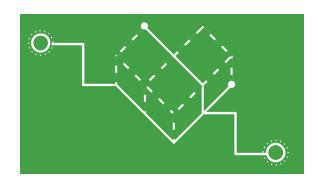
Getting started

Learn what Bazel is, why it is a good choice for your project, and how you can get started using it.





(https://bazel.build/sta rt/bazel-intro)

<u>Learn about</u> Bazel

(https://bazel.build/start/bazel-intro)

Bazel is a powerful, open-source build system using human-readable, high-level build language.



(https://bazel.build/sta rt/getting-started)

Get started

(https://bazel.build/start /getting-started)

Get started with Bazel with installation steps, container information, and links to tutorials.



(https://bazel.build/inst all)

<u>Install Bazel</u>

(https://bazel.build/inst all)

Find and download Bazel packages and instructions for supported platforms.

https://bazel.build/start



(https://bazel.build/inst all/ide)

<u>Customize</u>

your setup

(https://bazel.build/inst all/ide)

Integrate Bazel with your favorite IDE, and adjust settings to support your workflow.



(https://bazel.build/migrate/maven)

Migrate to

Bazel

(https://bazel.build/migrate/maven)

If you're coming from another build system, use a migration guide to smooth the transition.



(https://bazel.build/tut orials/cpp)

Take a tutorial

(https://bazel.build/tuto rials/cpp)

Follow tutorials covering fundamental workflows to get comfortable using Bazel.

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https://bazel.build/start