

# Getting started

Learn what Bazel is, why it is a good choice for your project, and how you can get started using it.



(<https://bazel.build/start/bazel-intro>)

## Learn about Bazel

(<https://bazel.build/start/bazel-intro>)

Bazel is a powerful, open-source build system using human-readable, high-level build language.



(<https://bazel.build/start/getting-started>)

## Get started

(<https://bazel.build/start/getting-started>)

Get started with Bazel with installation steps, container information, and links to tutorials.



(<https://bazel.build/install>)

## Install Bazel

(<https://bazel.build/install>)

Find and download Bazel packages and instructions for supported platforms.



(<https://bazel.build/install/ide>)

## Customize your setup

(<https://bazel.build/install/ide>)

Integrate Bazel with your favorite IDE, and adjust settings to support your workflow.



(<https://bazel.build/migrate/maven>)

## Migrate to Bazel

(<https://bazel.build/migrate/maven>)

If you're coming from another build system, use a migration guide to smooth the transition.



(<https://bazel.build/tutorials/cpp>)

## Take a tutorial

(<https://bazel.build/tutorials/cpp>)

Follow tutorials covering fundamental workflows to get comfortable using Bazel.

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