## **Common Perching Bird**

## **Common Perching Bird** Tiny Beast, Unaligned **Armor Class** 12 Hit Points 1 (1d4 - 1) Speed 5 ft., fly 50 ft. CON INT WIS STR DEX 1 (-5) 14 (+2) 8 (-1) 2 (-4) 10 (+0) CHA 6 (-2) Skills Perception +3, Stealth +3 Senses Passive Perception 11 Languages --

Challenge 0 (10 XP) Proficiency Bonus +2

**Tiny Critter.** Because of its tiny size and unpredictable maneuverability, creatures have disadvantage on ranged attacks against the common perching bird while it's flying if the bird is more than 60 feet away.

**Keen Sight.** The common perching bird has advantage on Wisdom (<u>Perception</u>) checks that rely on sight.

**Fooled by Illusions.** The common perching bird has disadvantage on saving throws or ability checks made to perceive illusions (including invisible objects or creatures) and transparent windows.

## **Actions**

**Peck.** Melee Weapon Attack: +4 to hit, reach 5ft., one target. Hit: 0 piercing damage (minor annoyance). 1 piercing damage on a critical hit

## **Description**

The perching bird described here represents any of the most common, conical-billed, seed-eating songbirds such as finches, sparrows, cardinals, bluebirds, jays, and titmice.