

# Weasel

## Weasel

Tiny Beast, Unaligned

Armor Class 13

Hit Points 1 (1d4 - 1)

Speed 30 ft.

STR

3 (-4)

DEX

16 (+3)

CON

8 (-1)

INT

2 (-4)

WIS

12 (+1)

CHA

3 (-4)

Skills Perception +3, Stealth +5

Senses Passive Perception 13

Languages --

Challenge 0 (10 XP)

Proficiency Bonus +2

**Keen Hearing and Smell.** The weasel has advantage on Wisdom (Perception) checks that rely on hearing or smell.

## Actions

**Bite.** *Melee Weapon Attack:* +5 to hit, reach 5 ft., one target. *Hit:* 1 piercing damage.