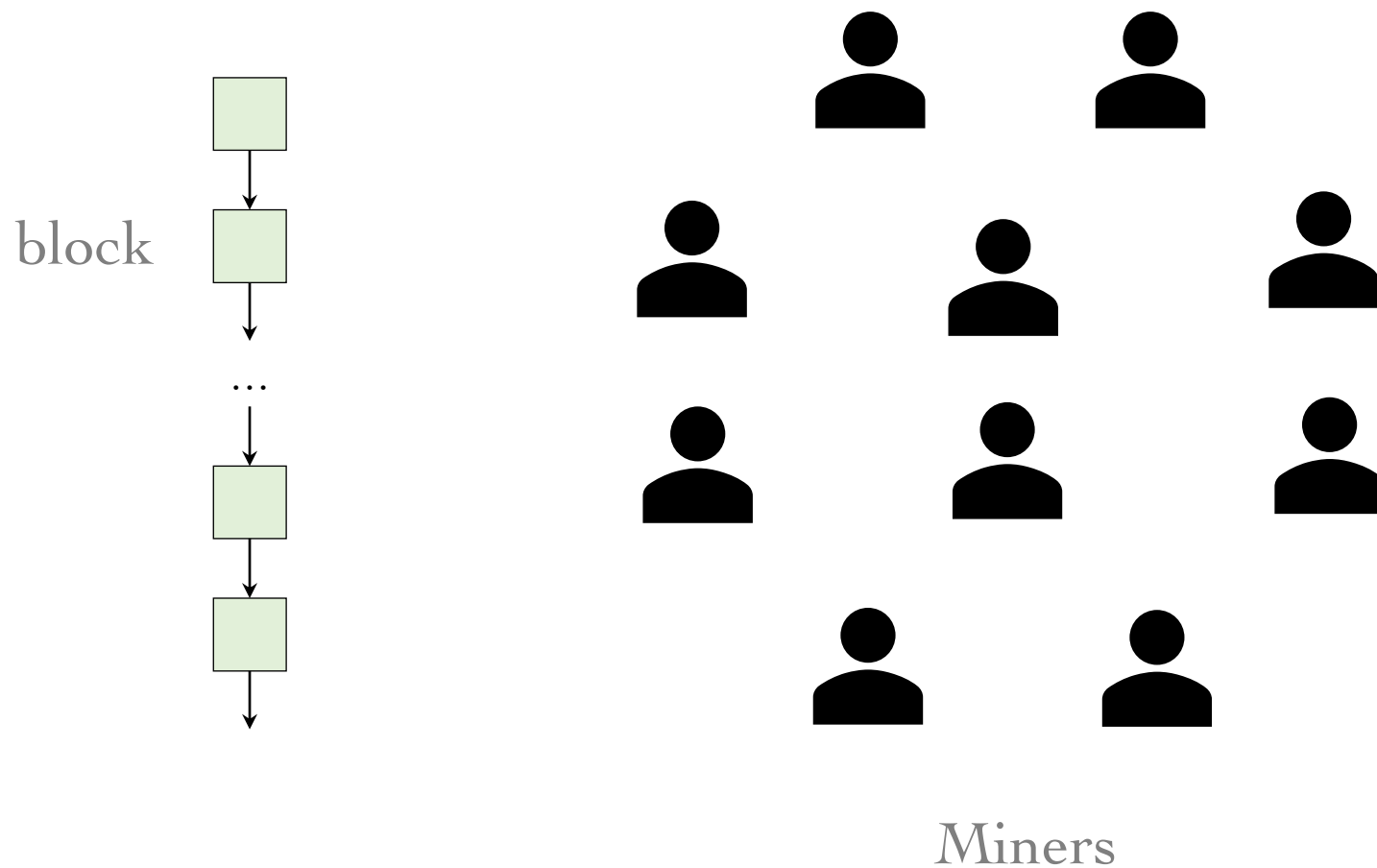


# Hybrid Consensus Algorithm

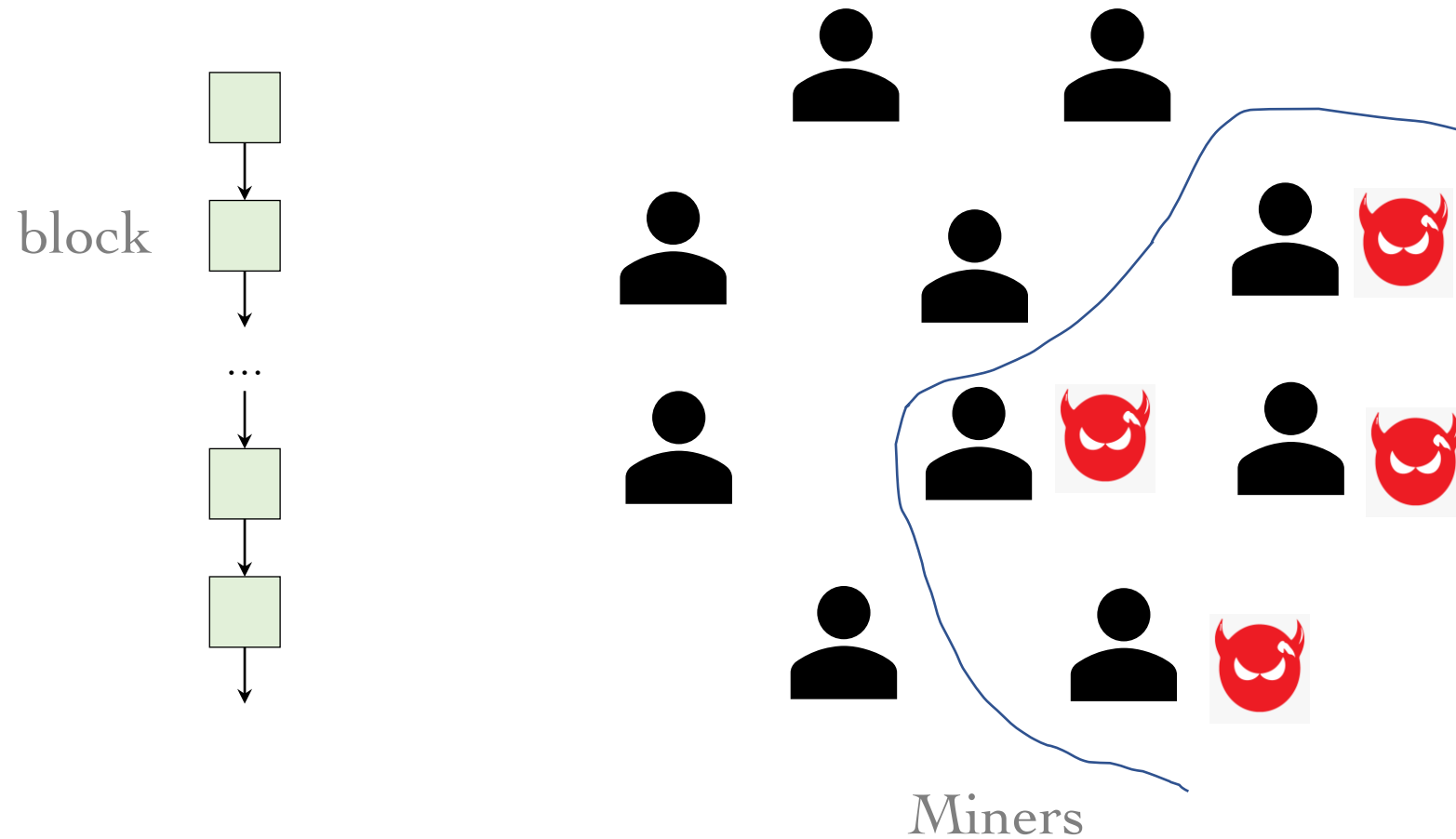
Rujia Li

September 16, 2022

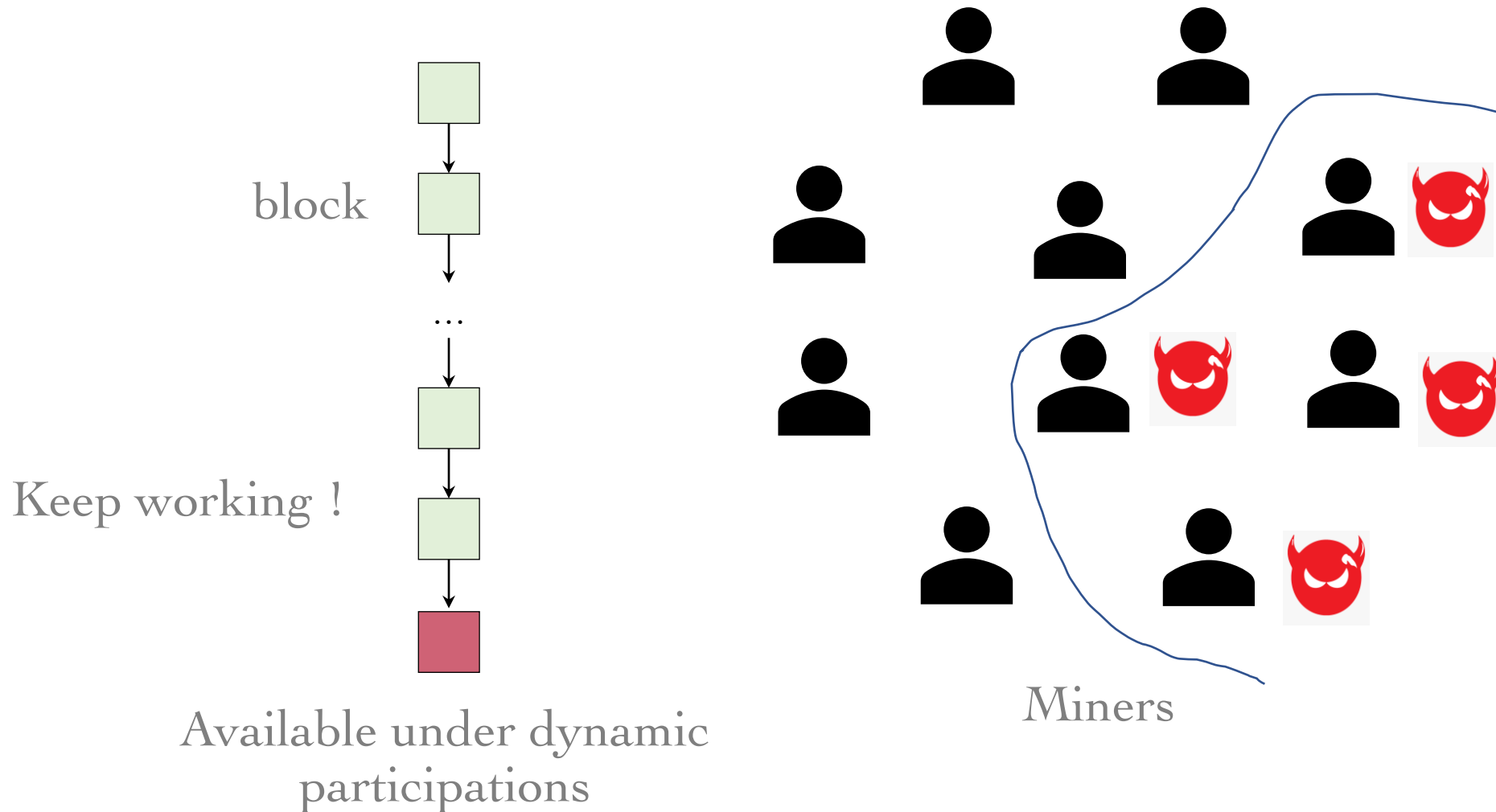
# Distributed Systems



# Network Partition



# Ideal Consensus Algorithm



# Security Properties

## ✿ Liveness

*Valid transactions eventually be accepted*

## ✿ Safety

*Honest miners will agree on the same sequence of values*

# Security Properties

## ✿ Liveness

*Valid transactions eventually be accepted*

## ✿ Safety

*Honest miners will agree on the same sequence of values*

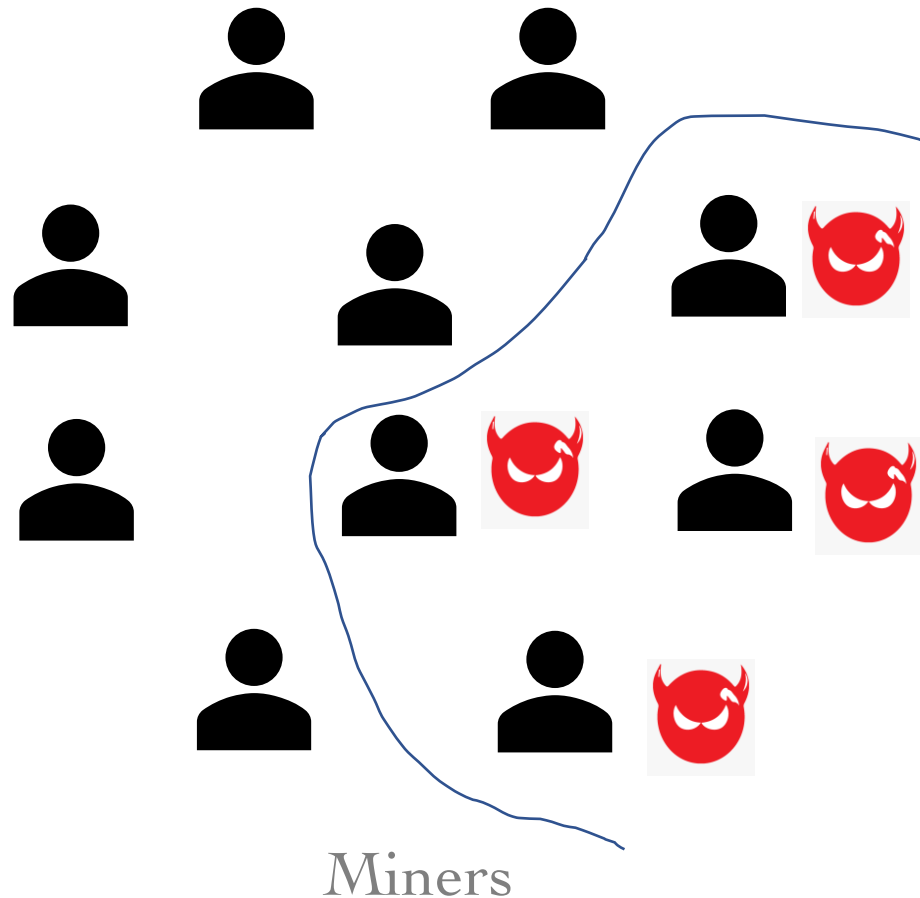
## ✿ Availability

*Still live even if a fraction of miners leave*

## ✿ Finality (Consistency)

*Still safe even if a fraction of miners leave*

# Accountable Safety



## ✿ Accountable Safety

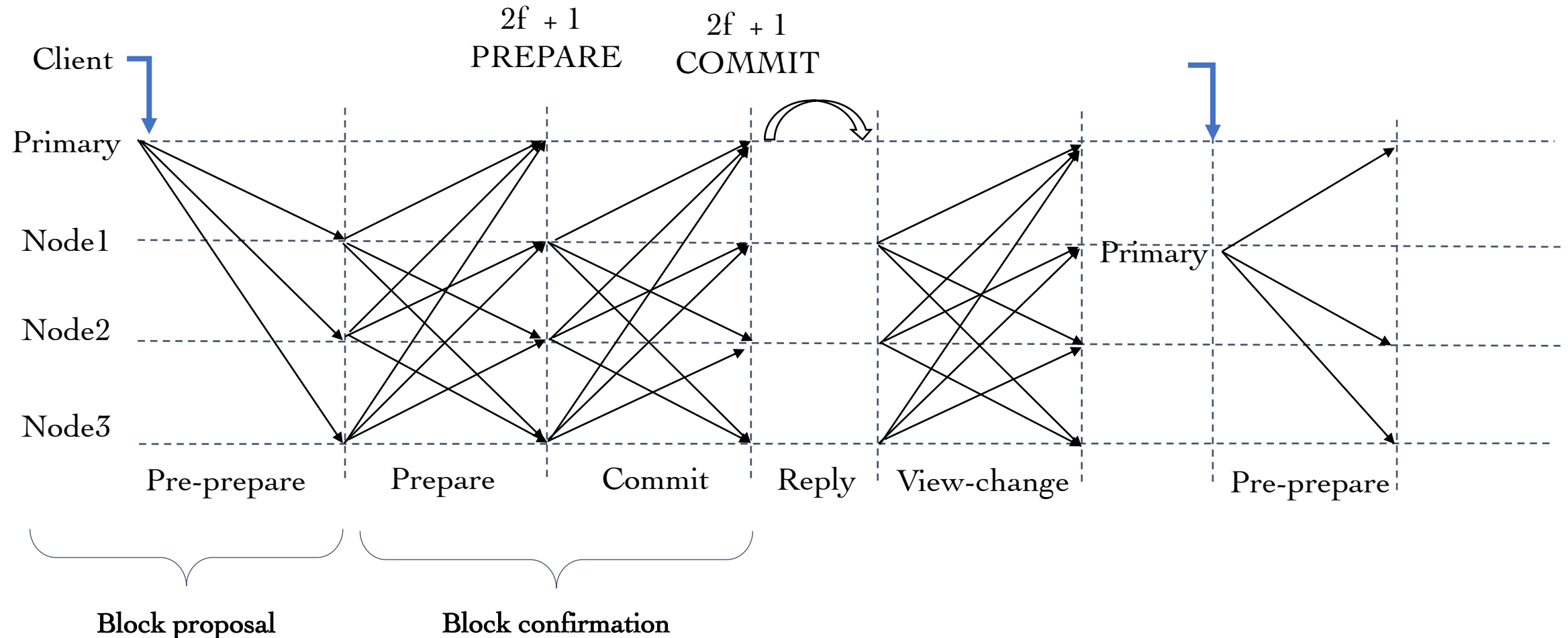
*Two conflicting value cannot both be finalized. If a safe violation occurs, then the malicious participants can be identified.*



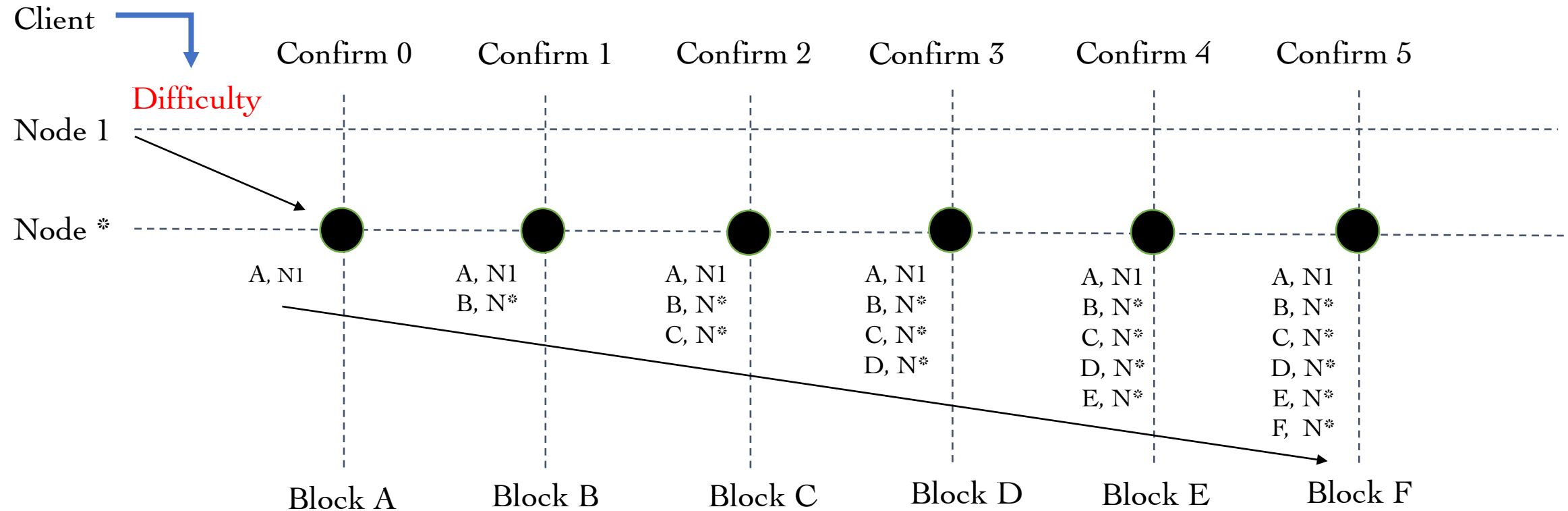
# PBFT and PoW



# Practical Byzantine Fault Tolerance (PBFT)



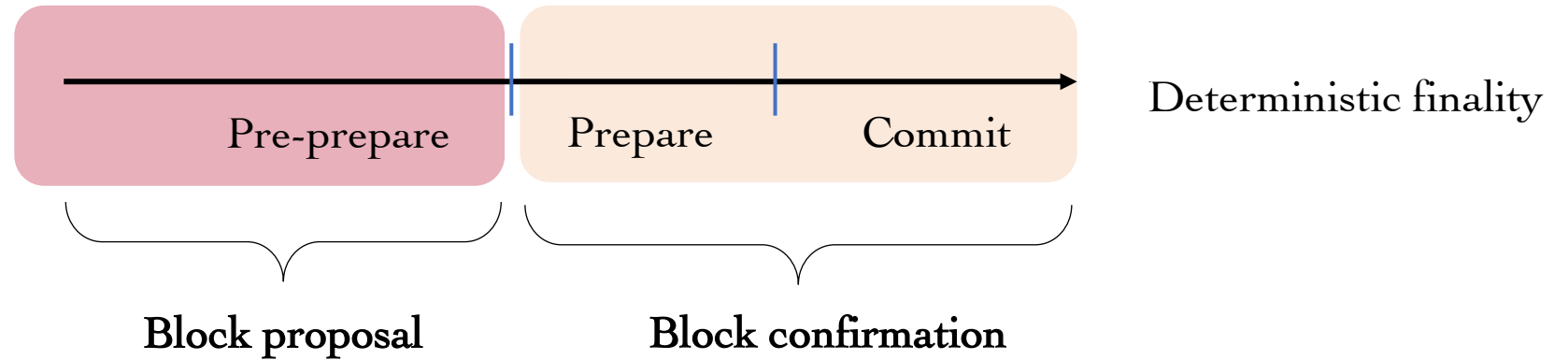
# Proof of Work (POW)



# Comparison

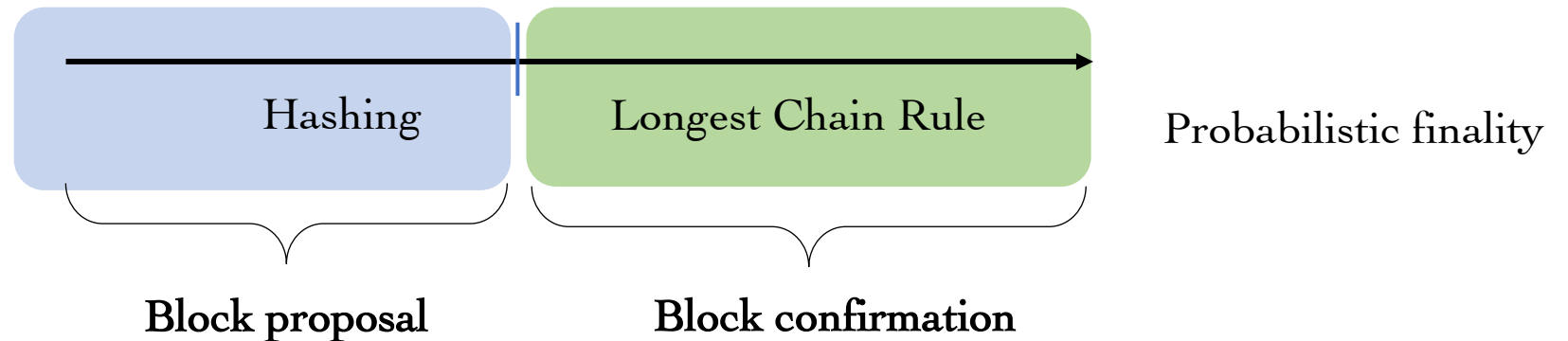
## BFT and Its Variants

- ❖ Permissioned
- ❖ Leader-based
- ❖ Communication-based
- ❖ **Safety over liveness**



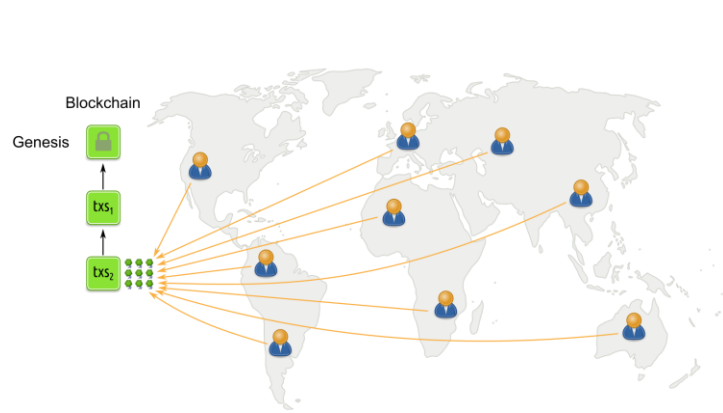
## POW and Its Variants

- ❖ Permissionless
- ❖ Leaderless
- ❖ Computation-based
- ❖ **Liveness over safety**

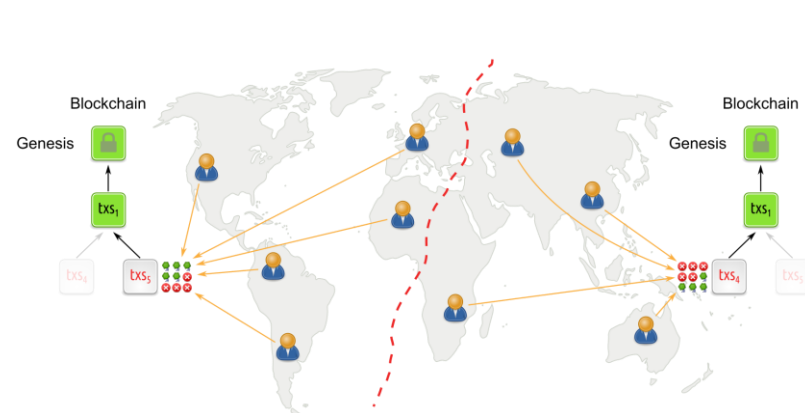


# Safety over Liveness

## BFT and Its Variants



under normal conditions



under network partition



under low participation

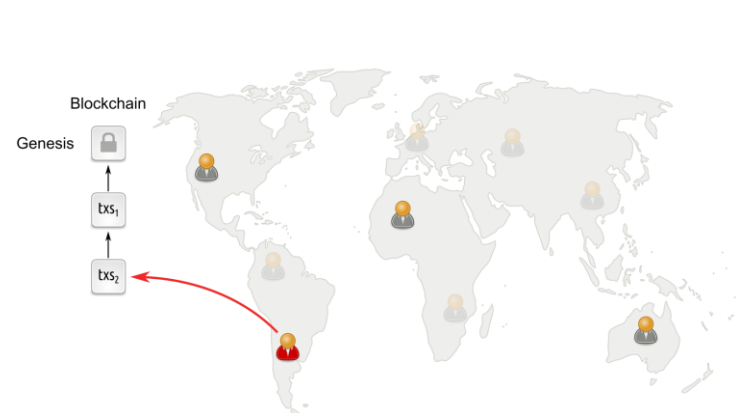
**Image source,** <https://decentralizedthoughts.github.io/2020-11-01-ebb-and-flow-protocols-a-resolution-of-the-availability-finality-dilemma/>

# Liveness over Safety

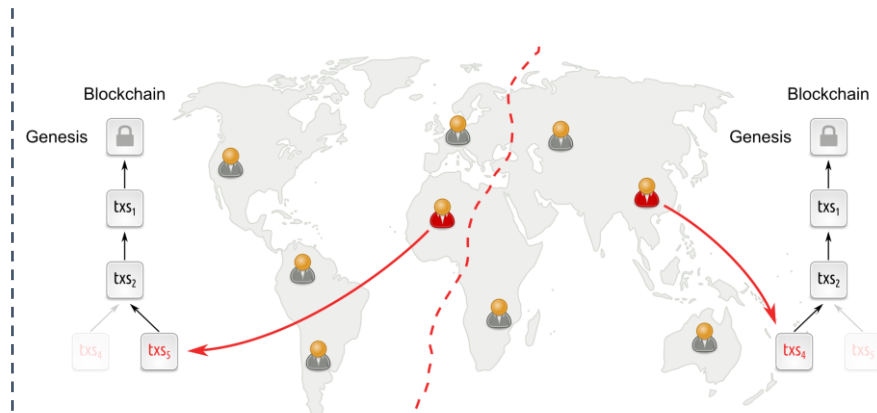
## POW and Its Variants



under normal conditions

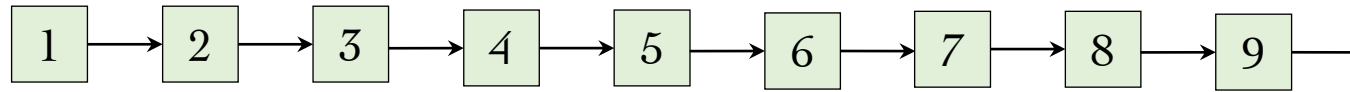


under network partition



under low participation

# “Perfect” Public Ledger



Impossible !!!

✿ Availability

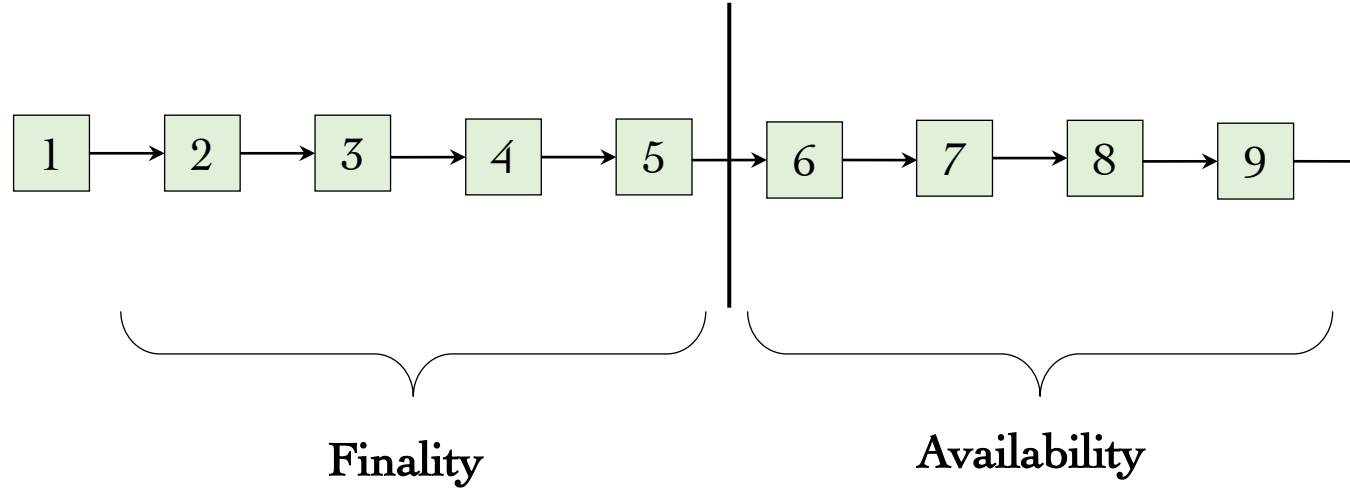
Still live even if a fraction of miners leave

✿ Finality

Still safe even if a fraction of miners leave

CAP theorem states that during a network partition, a distributed system must make a choice between availability (liveness) and finality (safety); it cannot offer both.

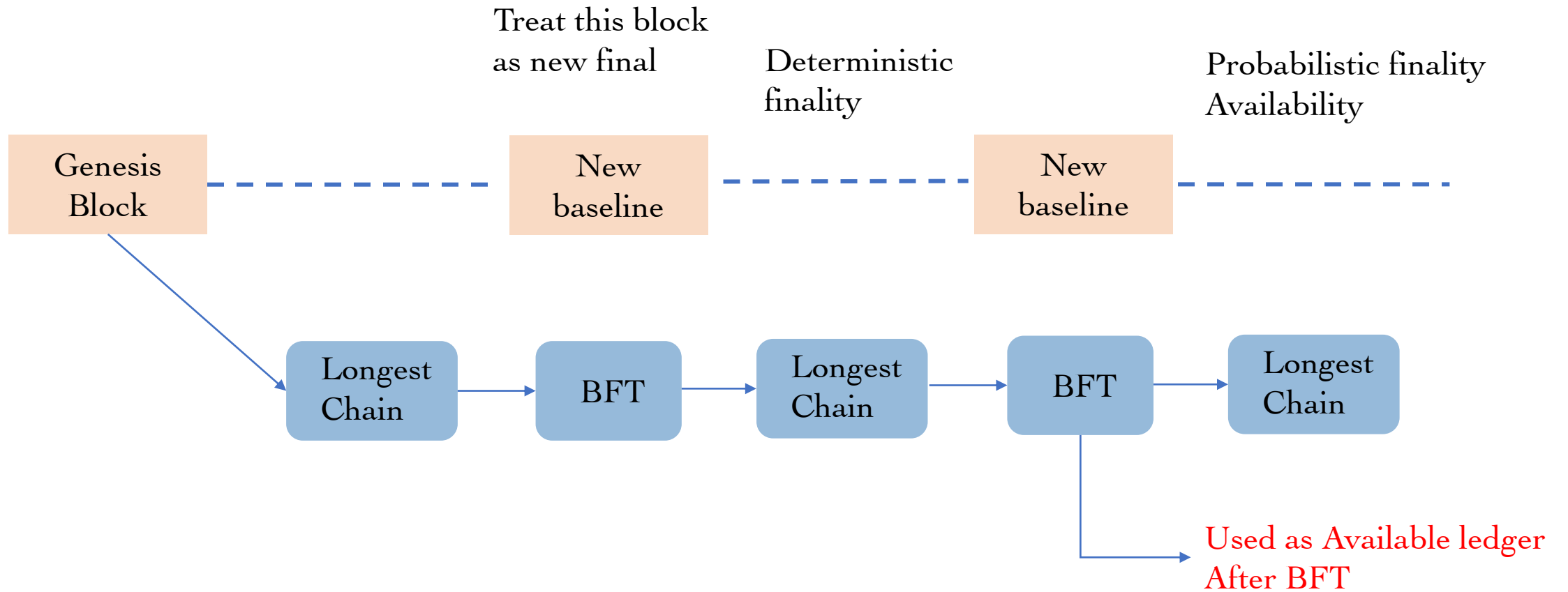
# Nested Public Ledger



Accountable safe  
Live if network is not partitioned  
Enough nodes joining

Safe + live  
Under dynamic miner  
If network is not partitioned

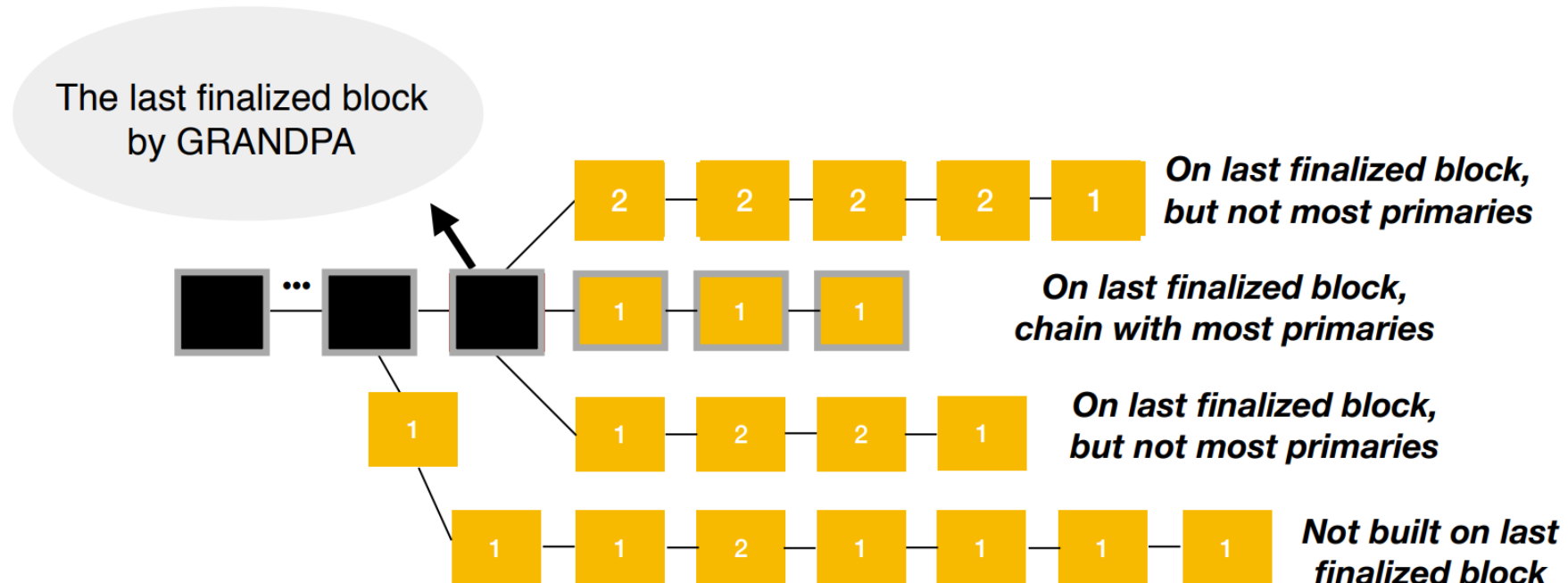
# Design Philosophy (1)





# GRANDPA

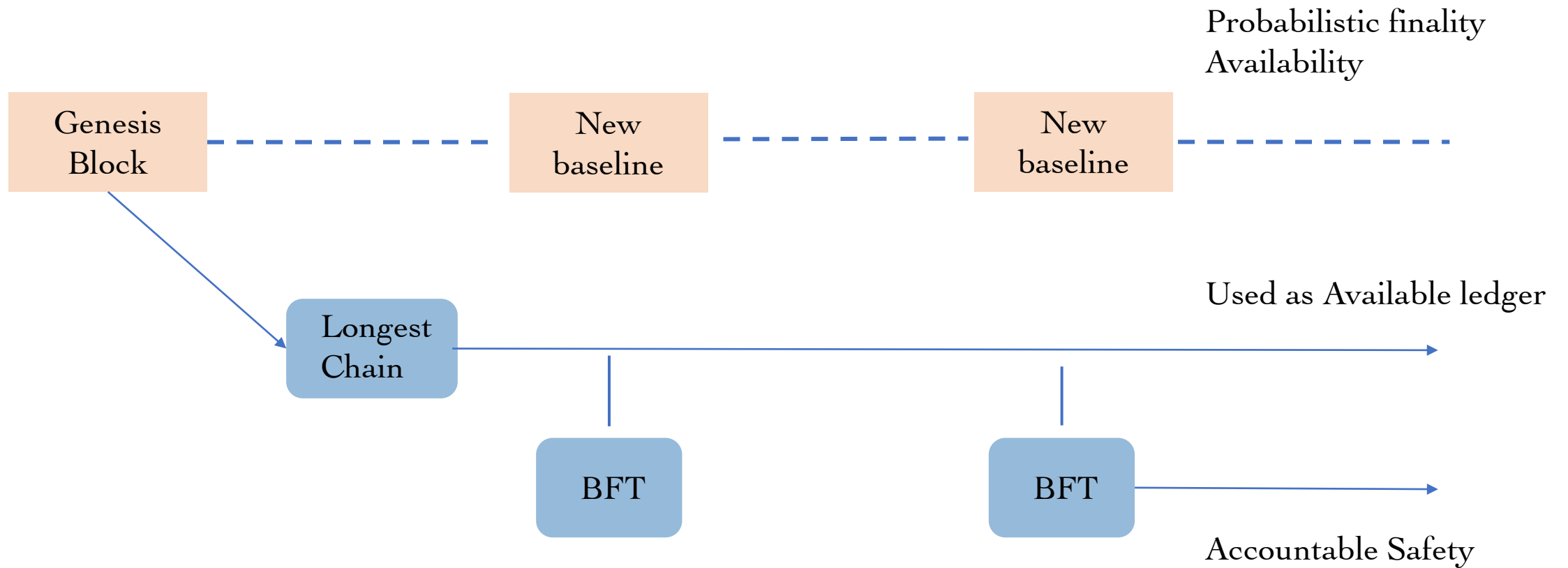
GHOST-based Recursive ANcestor Deriving Prefix Agreement (GRANDPA)



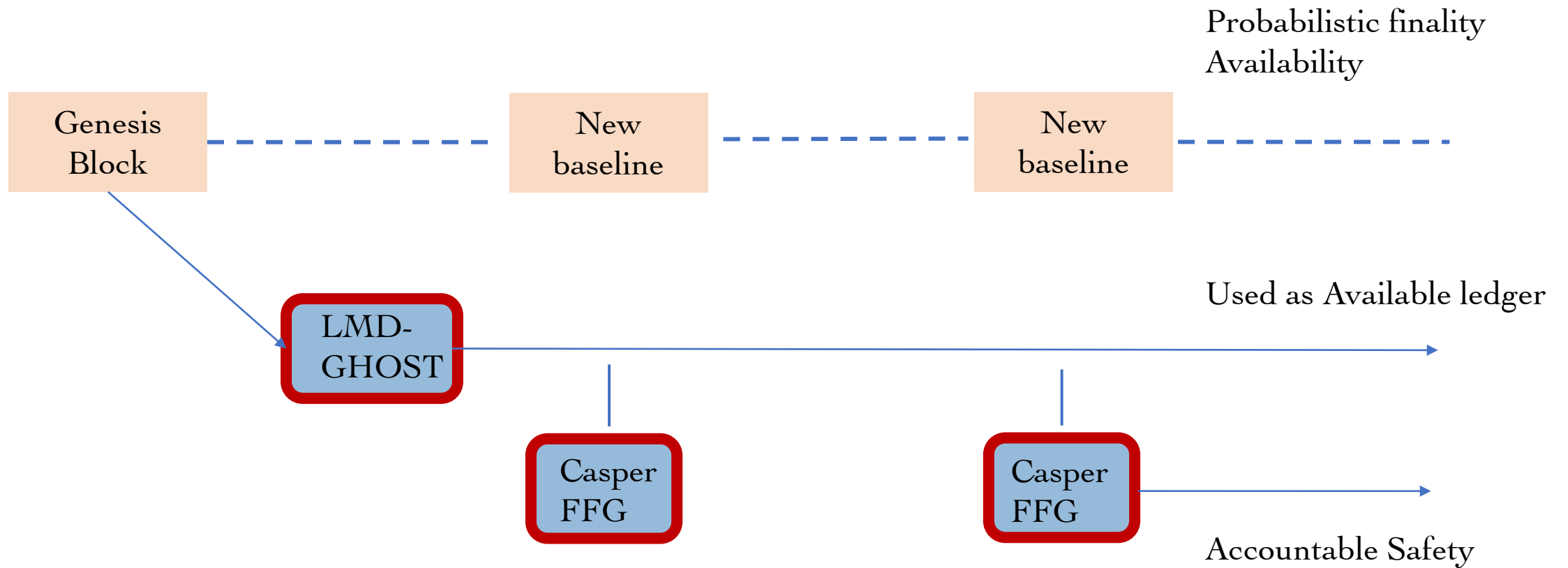
Longest chain with most primaries on last finalized GRANDPA block

# Ethereum Proof of Stake

# Design Philosophy (2)



# Ethereum Proof of Stake



# LMD-GHOST

2008

Longest Chain

Nakamoto, Satoshi. "Bitcoin: A peer-to-peer electronic cash system." *Decentralized Business Review* (2008): 21260.

2015

GHOST

Sompolinsky, Yonatan, and Aviv Zohar. "Secure high-rate transaction processing in bitcoin." In *International conference on financial cryptography and data security*, pp. 507-527. Springer, Berlin, Heidelberg, 2015.

2020

LMD-GHOST

Buterin, Vitalik, Diego Hernandez, Thor Kamphofner, Khiem Pham, Zhi Qiao, Danny Ryan, Juhyeok Sin, Ying Wang, and Yan X. Zhang. "Combining GHOST and casper." *arXiv preprint arXiv:2003.03052* (2020).

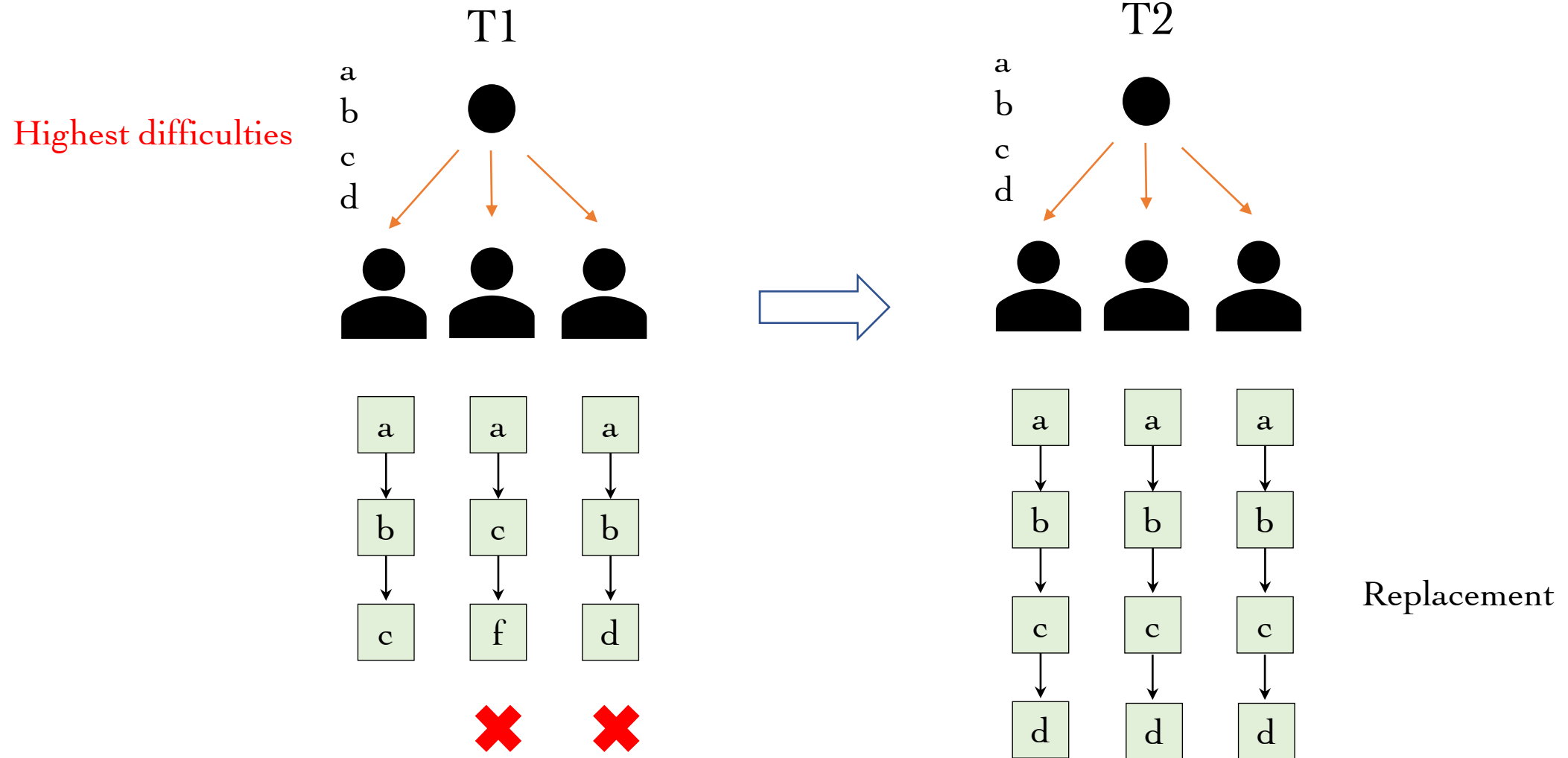
2022

Goldfish

D'Amato, Francesco, Joachim Neu, Ertem Nusret Tas, and David Tse. "No More Attacks on Proof-of-Stake Ethereum?." *arXiv preprint arXiv:2209.03255* (2022).

Latest Message Driven GHOST

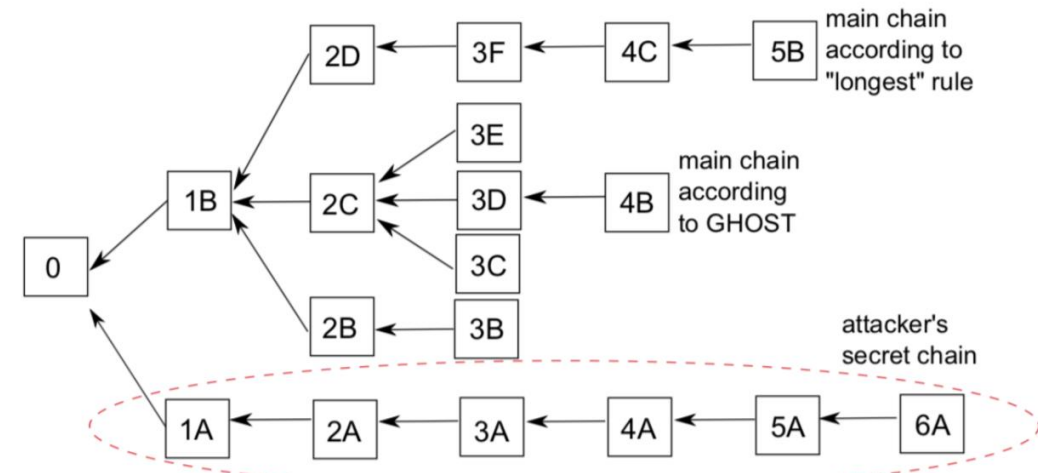
# Longest Chain Rule



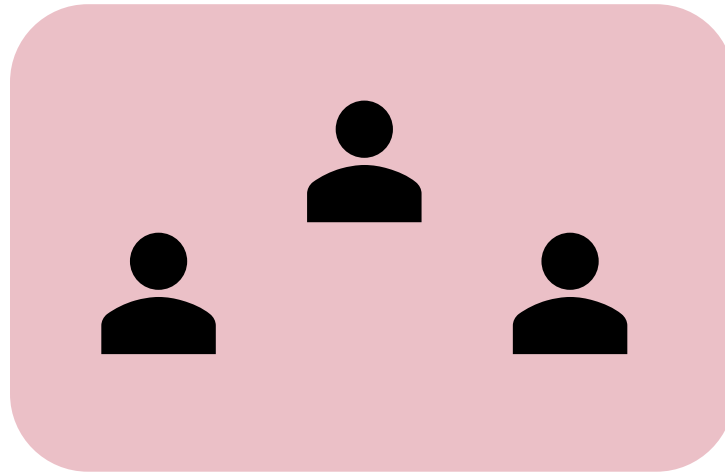
# Greedy Heaviest Observer SubTree (GHOST)

```
// If the total difficulty is higher than our known, add it to the canonical chain
// Second clause in the if statement reduces the vulnerability to selfish mining.
// Please refer to http://www.cs.cornell.edu/~ie53/publications/btcProcFC.pdf
if externTd.Cmp(localTd) > 0 || (externTd.Cmp(localTd) == 0 && mrand.Float64() < 0.5) {
    // Delete any canonical number assignments above the new head
    for i := number + 1; ; i++ {
        hash := GetCanonicalHash(hc.chainDb, i)
        if hash == (common.Hash{}) {
            break
        }
        DeleteCanonicalHash(hc.chainDb, i)
    }
    // Overwrite any stale canonical number assignments
    var (
        headHash = header.ParentHash
        headNumber = header.Number.Uint64() - 1
        headHeader = hc.GetHeader(headHash, headNumber)
    )
    for GetCanonicalHash(hc.chainDb, headNumber) != headHash {
        WriteCanonicalHash(hc.chainDb, headHash, headNumber)

        headHash = headHeader.ParentHash
        headNumber = headHeader.Number.Uint64() - 1
        headHeader = hc.GetHeader(headHash, headNumber)
    }
    // Extend the canonical chain with the new header
    if err := WriteCanonicalHash(hc.chainDb, hash, number); err != nil {
        log.Crit("Failed to insert header number", "err", err)
    }
}
```



# Casper FFG



Who can propose and vote ?

Vote for what ?

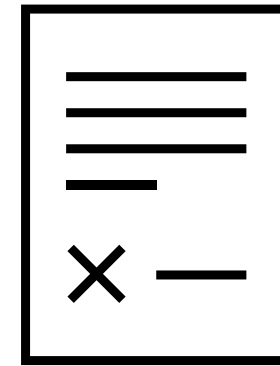
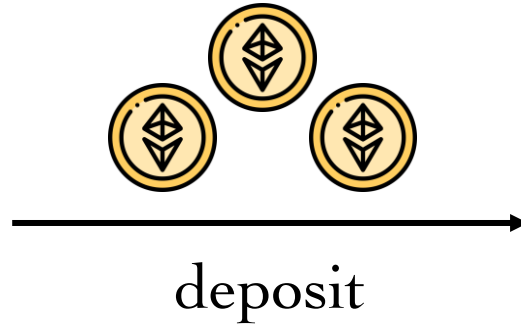
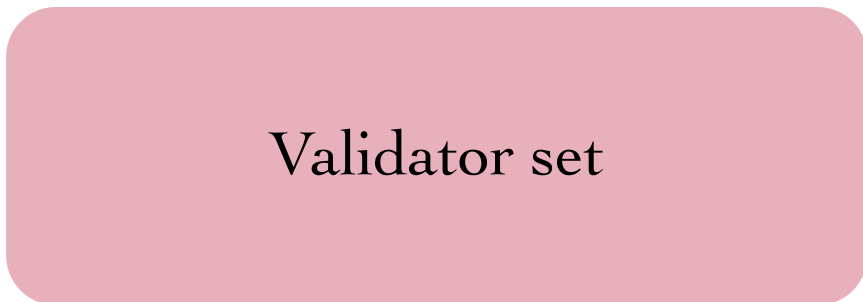
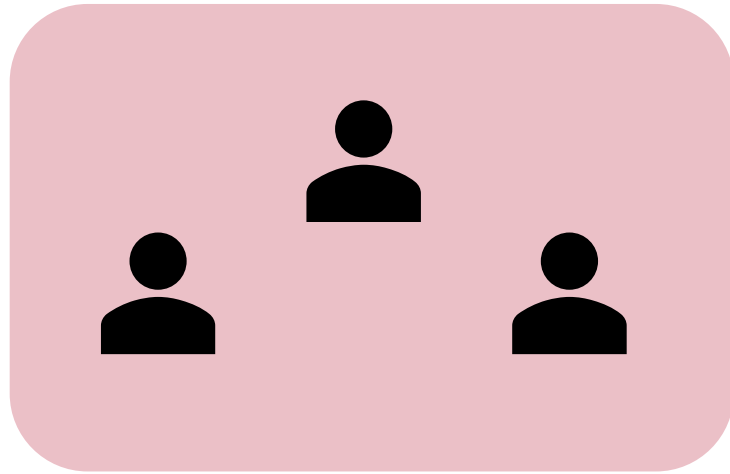
Voting rule

Dynamic participants

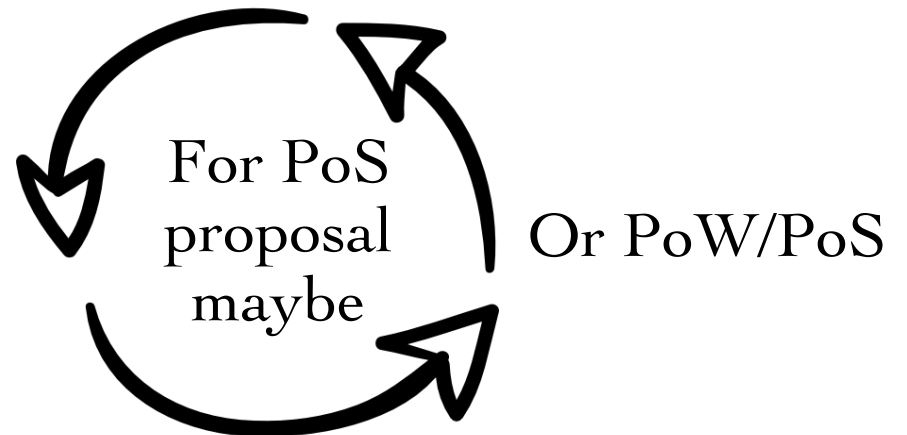
Possible attacks



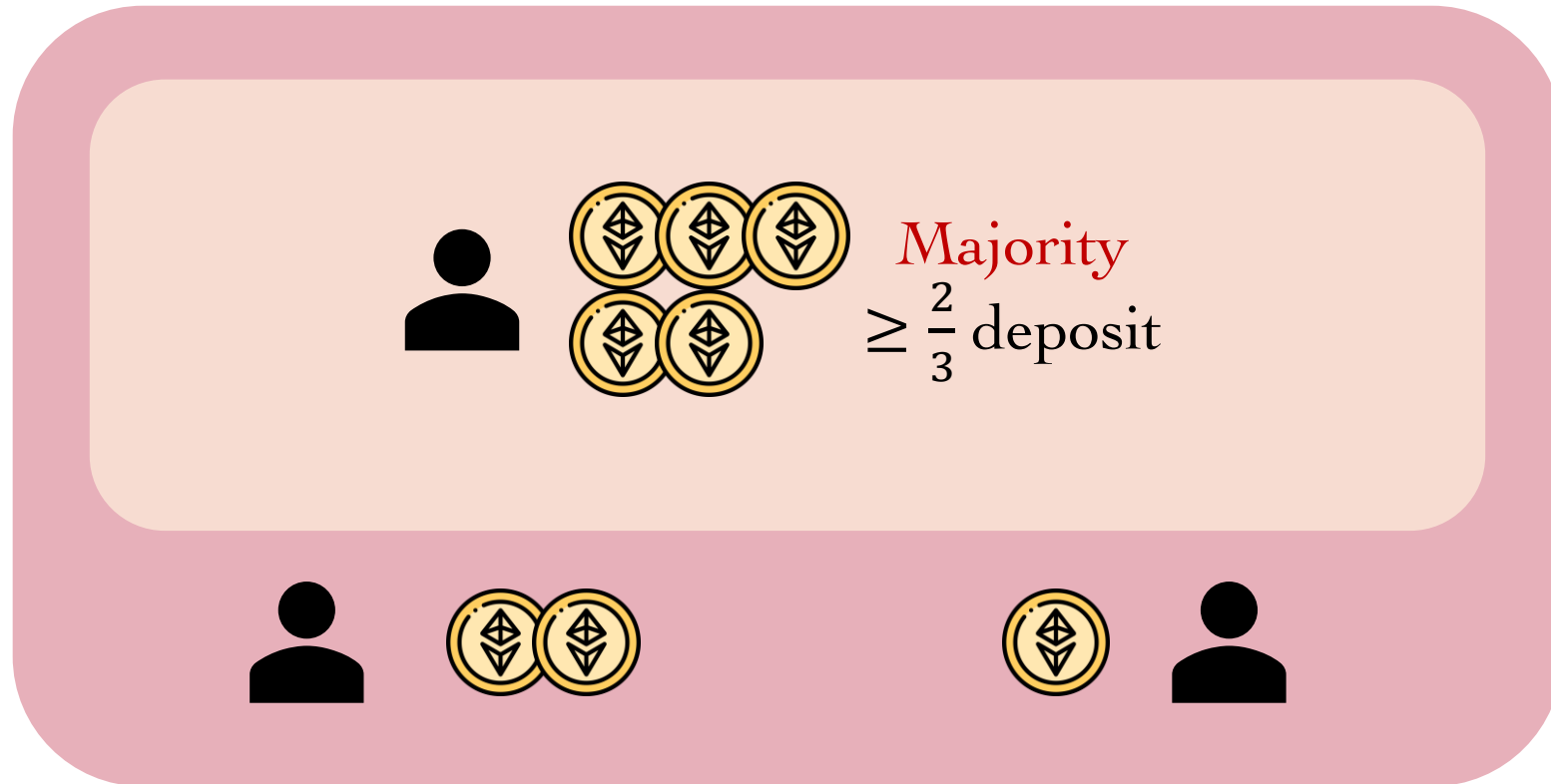
# Validators



Casper  
smart contract



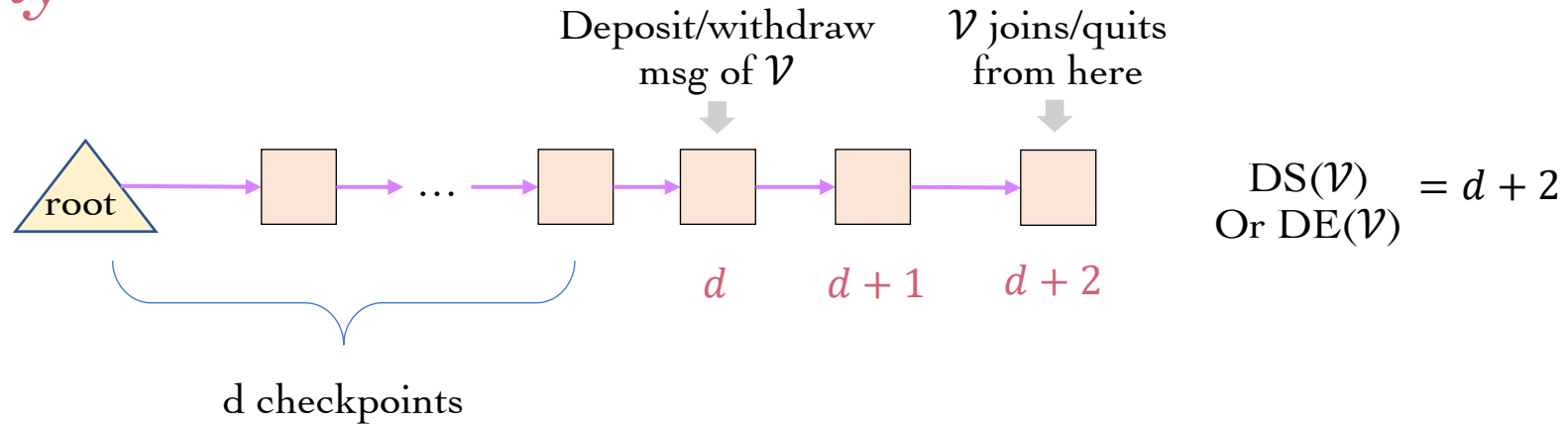
# Validator Set



A committee for block **producing** & **finalizing**

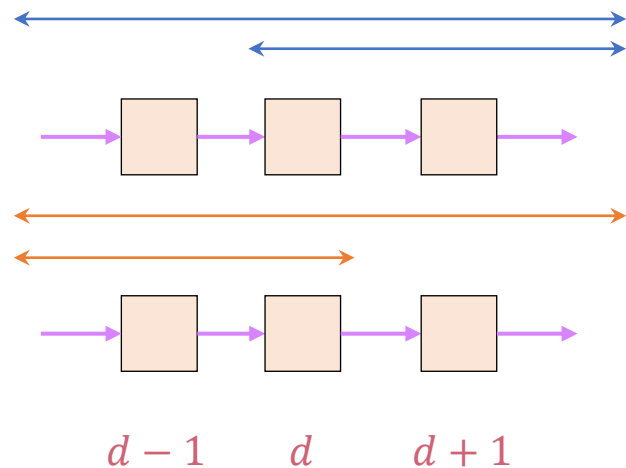
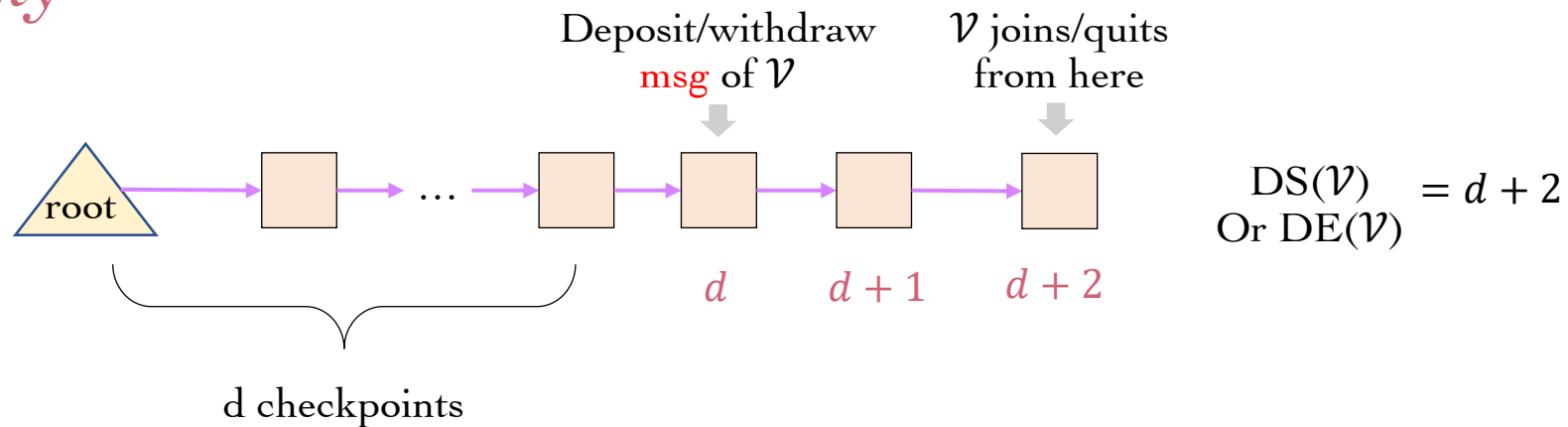
# Dynamic Validator Set

✿ Dynasty



# Dynamic Validator Set

## ✿ Dynasty



$$\mathcal{V}_f(d) \equiv \{\mathbf{v} : \text{DS}(\mathbf{v}) \leq d < \text{DE}(\mathbf{v})\}$$

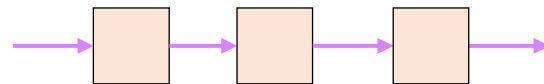
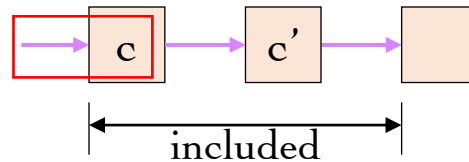
$$\mathcal{V}_r(d) \equiv \{\mathbf{v} : \text{DS}(\mathbf{v}) < d \leq \text{DE}(\mathbf{v})\}$$

# Dynamic Validator Set

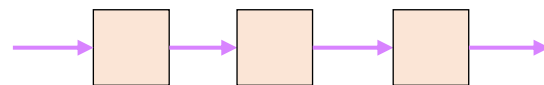
## ✿ Dynasty

Supermajority link: both  $\geq \frac{2}{3} \mathcal{V}_f(d)$  and  $\mathcal{V}_r(d)$  vote for it.

Justified:



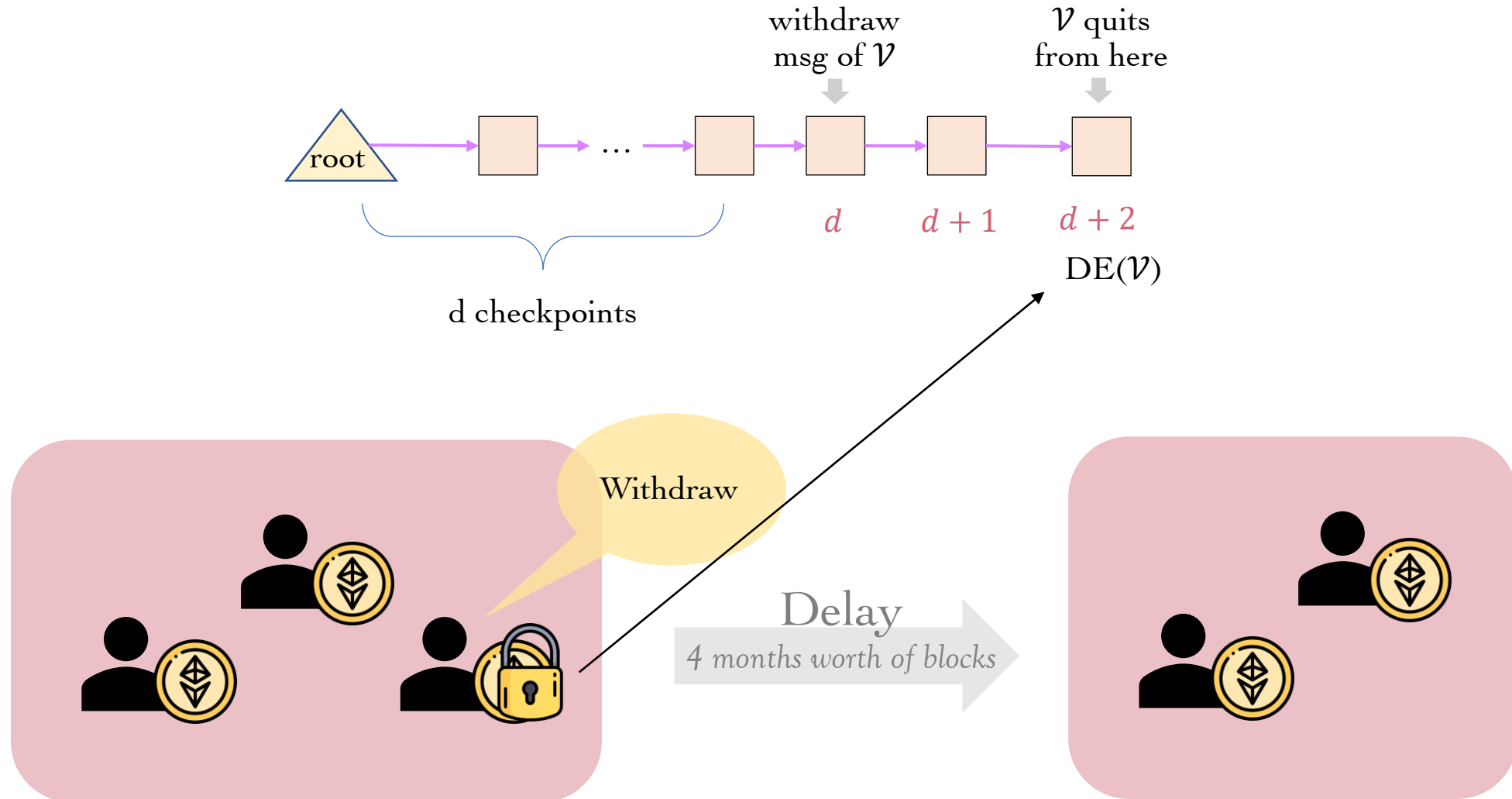
$$\mathcal{V}_f(d) \equiv \{\mathbf{v} : \text{DS}(\mathbf{v}) \leq d < \text{DE}(\mathbf{v})\}$$



$$\mathcal{V}_r(d) \equiv \{\mathbf{v} : \text{DS}(\mathbf{v}) < d \leq \text{DE}(\mathbf{v})\}$$

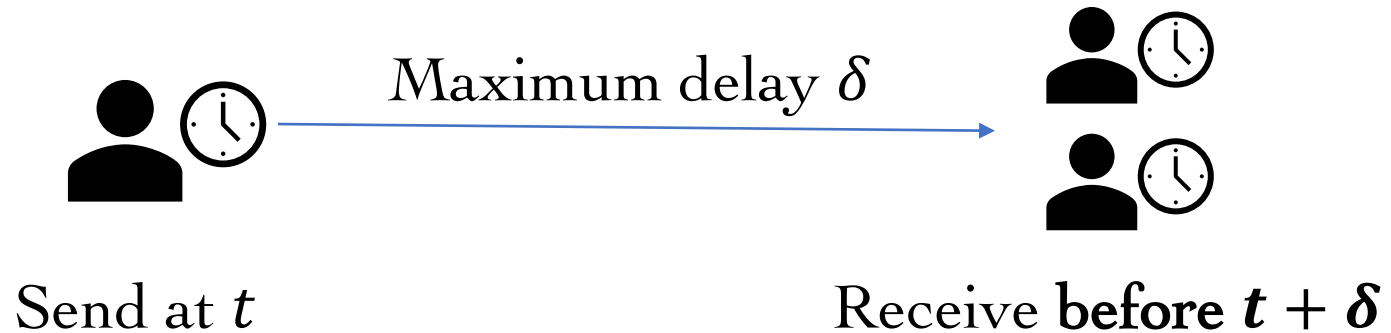
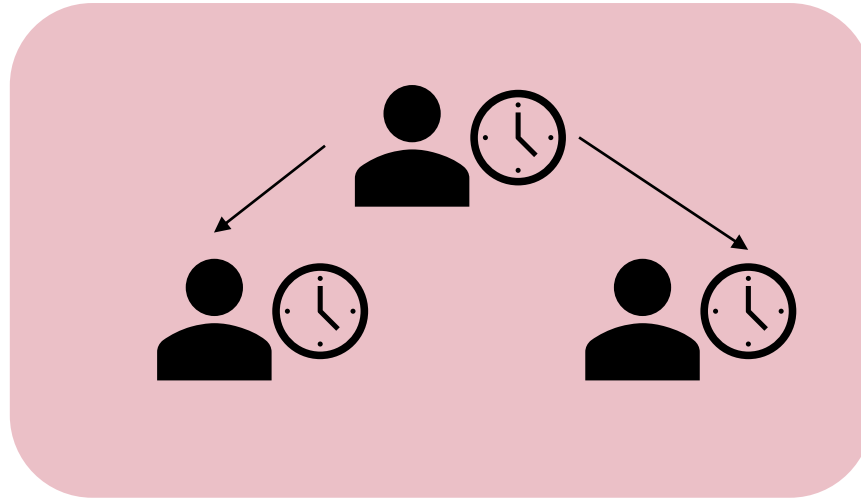
$d-1$      $d$      $d+1$

# Withdraw Delay



✿ *Is the validator still participating during withdraw delay?*

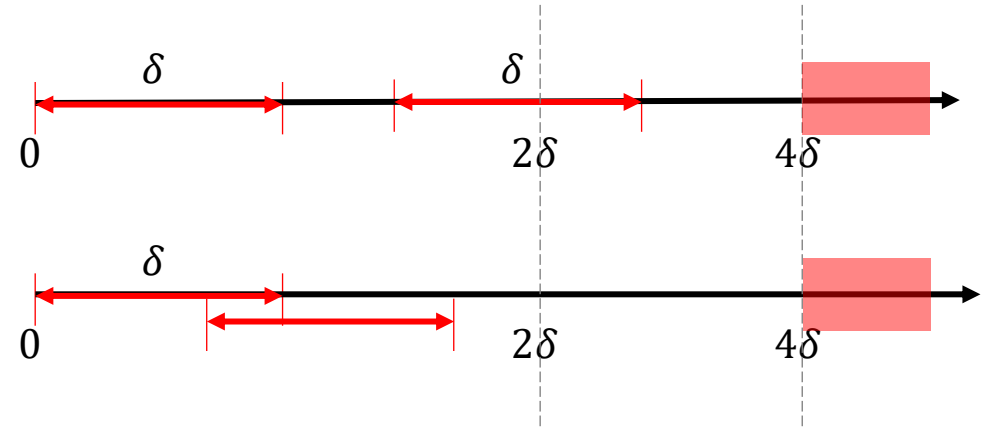
# Synchronous



# Stop Long Revision Attack

✿ If msg is heard by one client at  $t = 0$ , all others are guaranteed to have heard it by  $\delta$ .

✿ Message delivery time window:  $[0, \delta]$

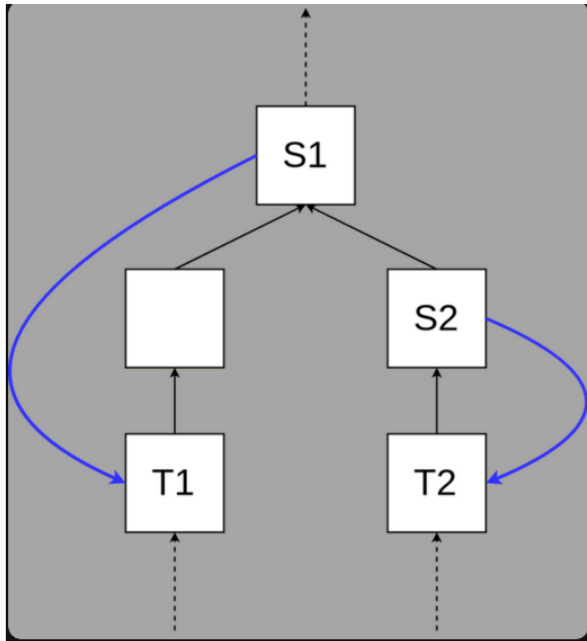




# Slashing Conditions

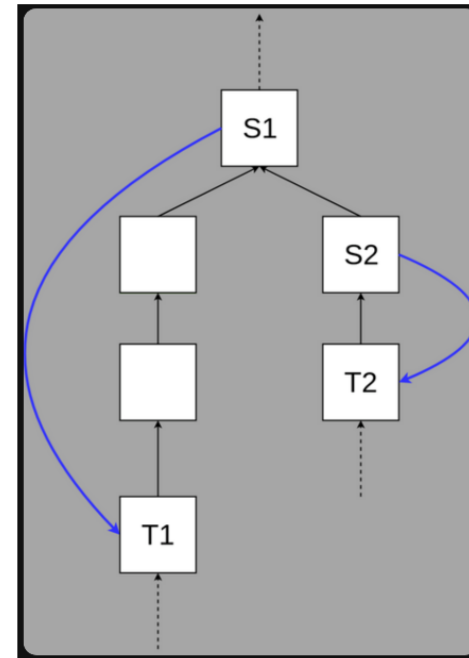
✿ No double vote

$$h(t_1) = h(t_2)$$



No surround vote

$$h(s_1) < h(s_2) < h(t_2) < h(t_1)$$

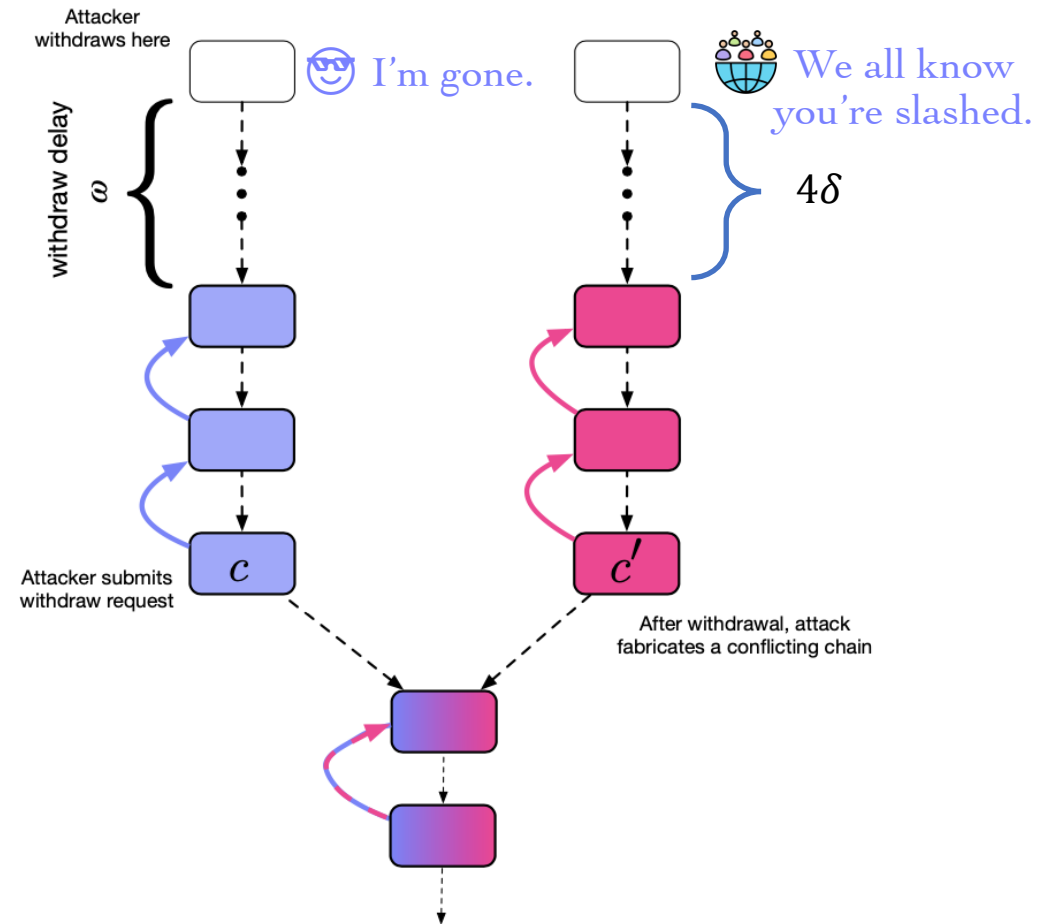


# Stop Long Revision Attack

✿ If msg is heard by one client at  $t = 0$ , all others are guaranteed to have heard it by  $\delta$ .

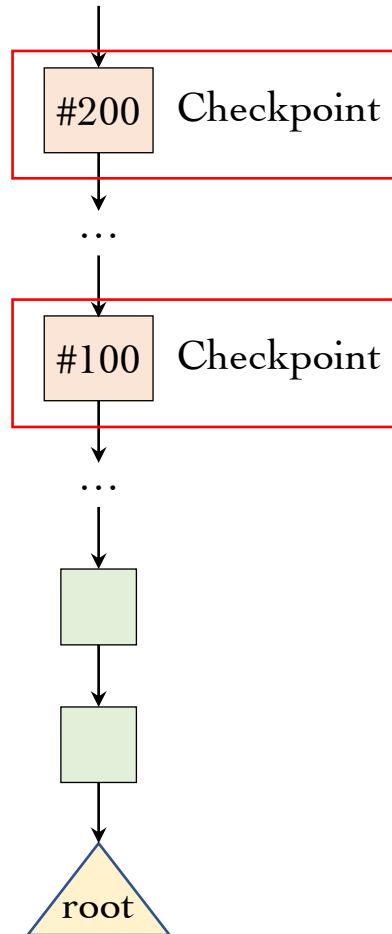
✿ Message delivery time window:  $[0, \delta]$

✿ Withdraw delay  $\omega > 4\delta$



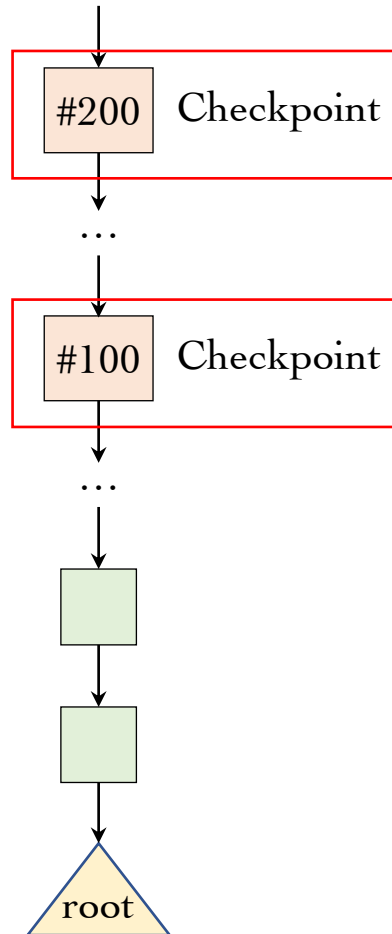
# Simplify the Chain

✿ Checkpoints



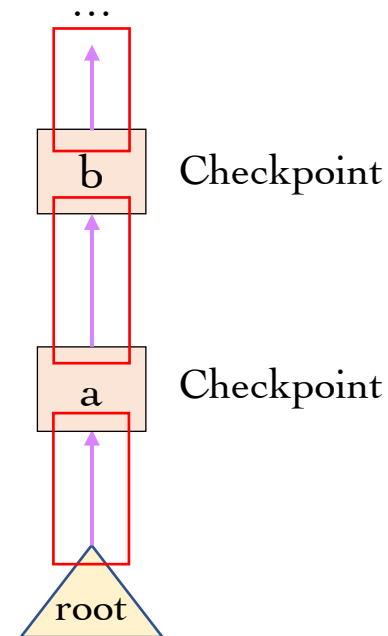
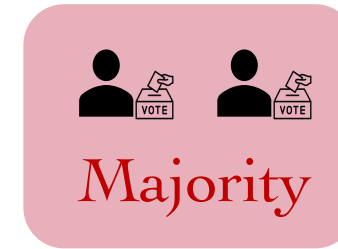
# Simplify the Chain

## ✿ Checkpoints



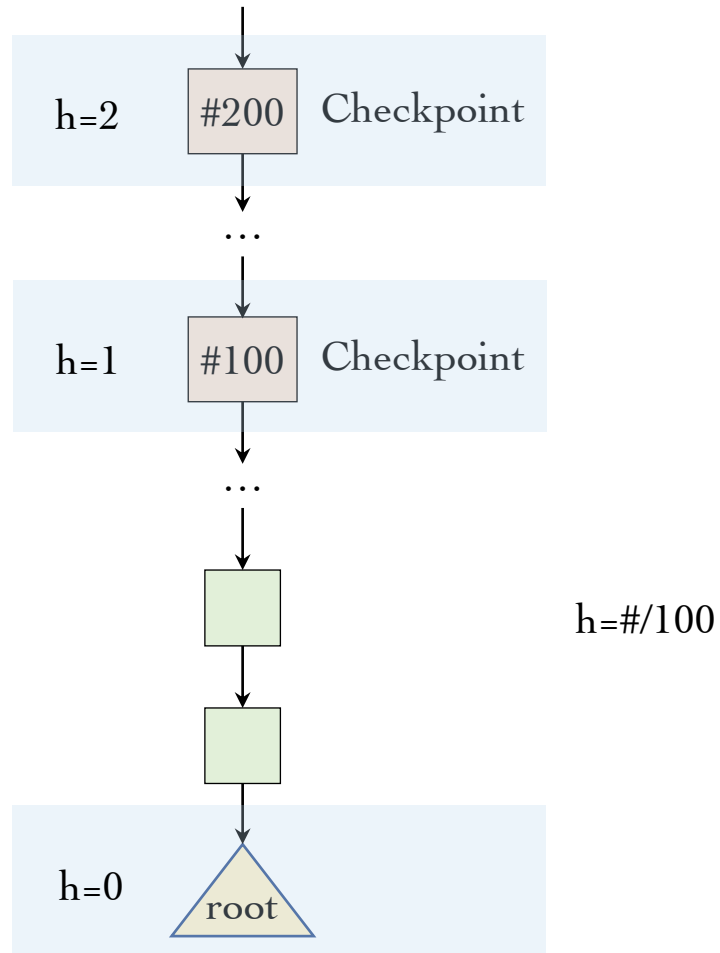
## ✿ Supermajority links

$$\geq \frac{2}{3} \text{ vote}$$

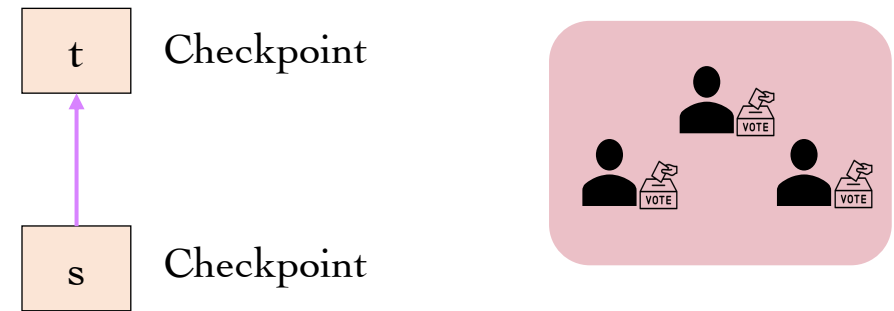


# Simplify the Chain

✿ height of checkpoints



✿ Votes



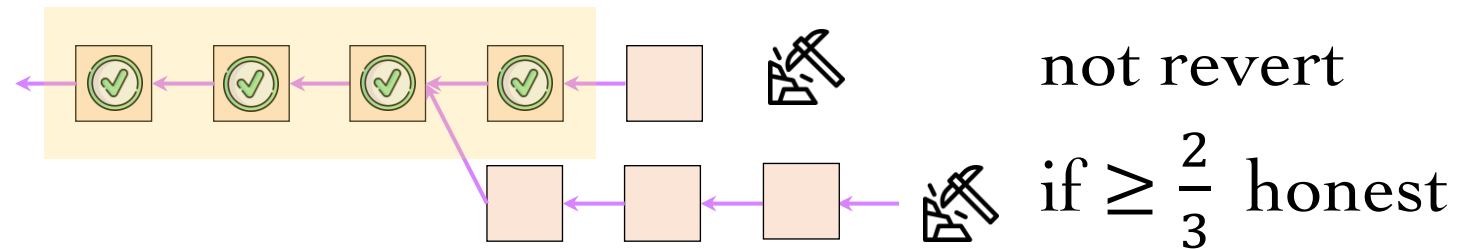
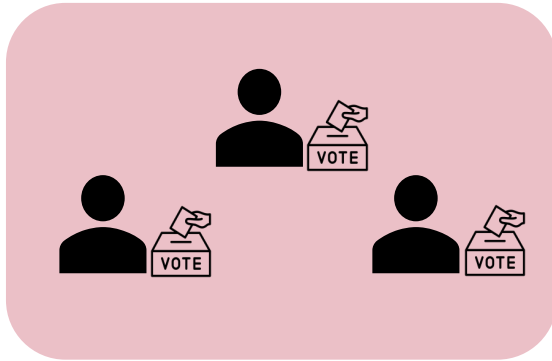
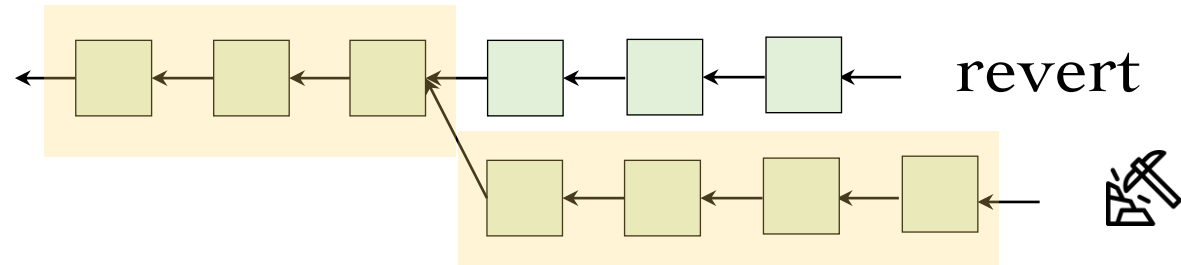
$$\langle \mathcal{V}, s, t, h(s), h(t) \rangle$$

*Vote: from source to target*  
 $(s, t)$  or  $s \rightarrow t$

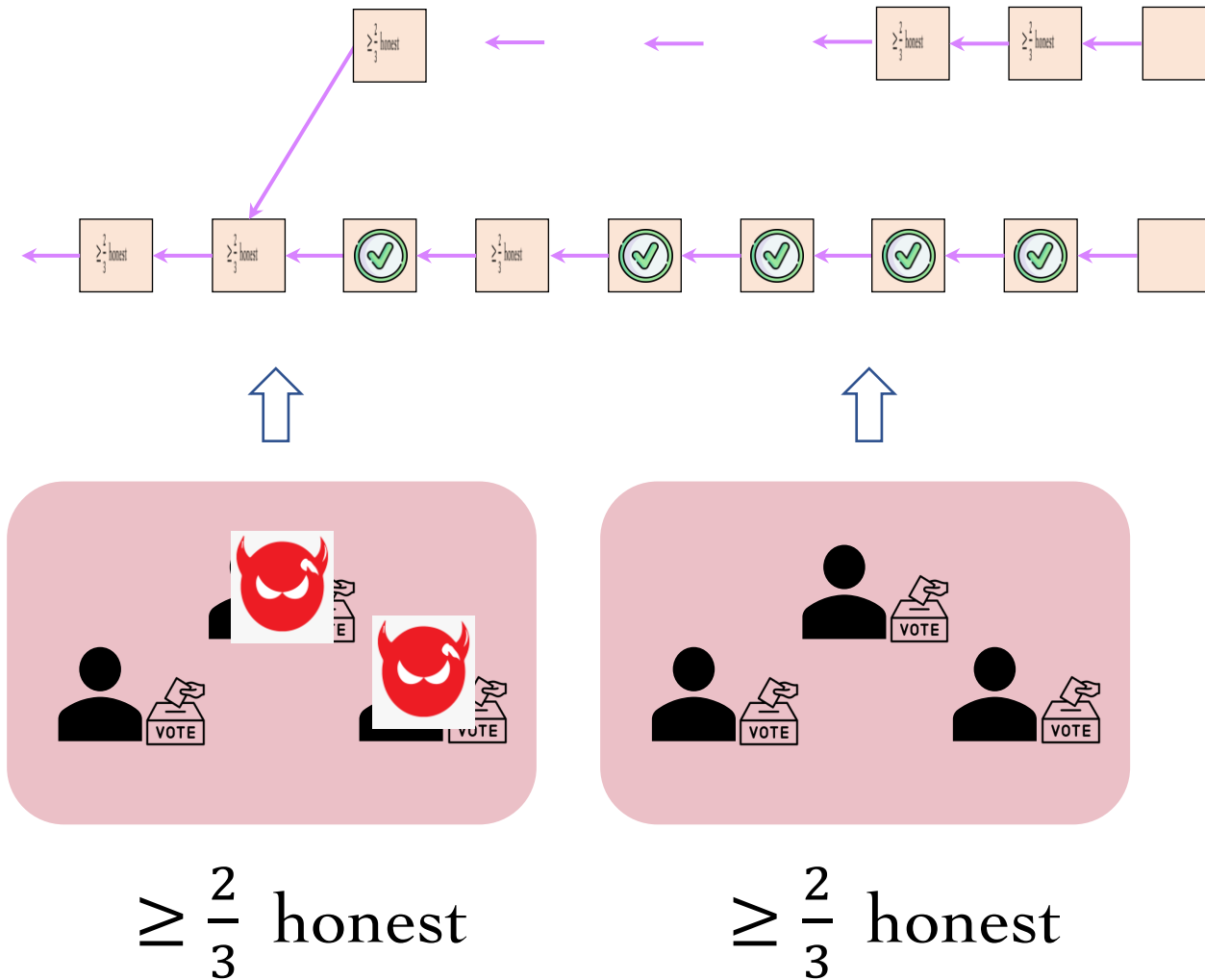
# Block Finality

✿ BFT based finality, to **prevent chain Reverting**

e.g., “Longest chain”  
(no finality)

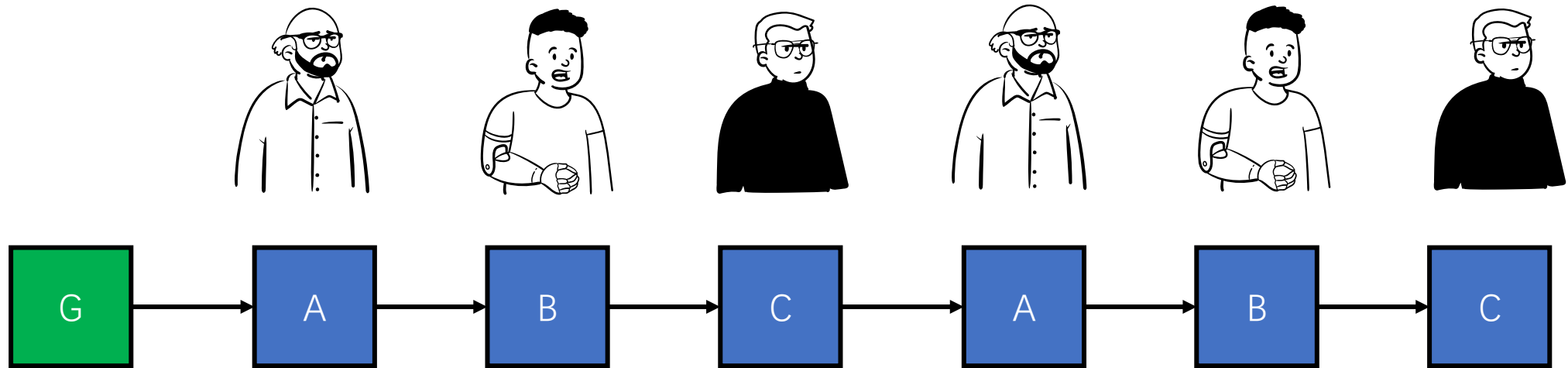


# Long-Range Attacks



# Long-Range Attacks Example

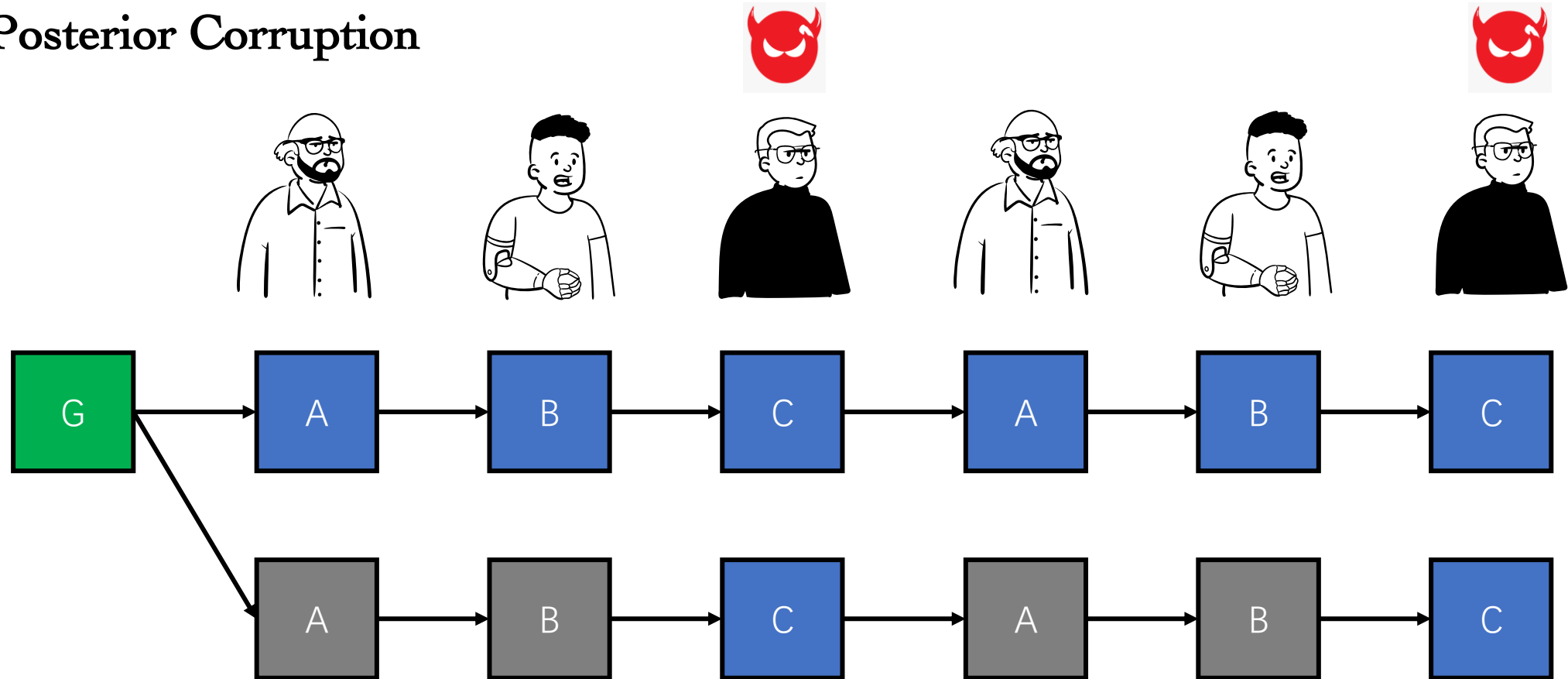
## Normal Case





# Long-Range Attacks Example

Posterior Corruption

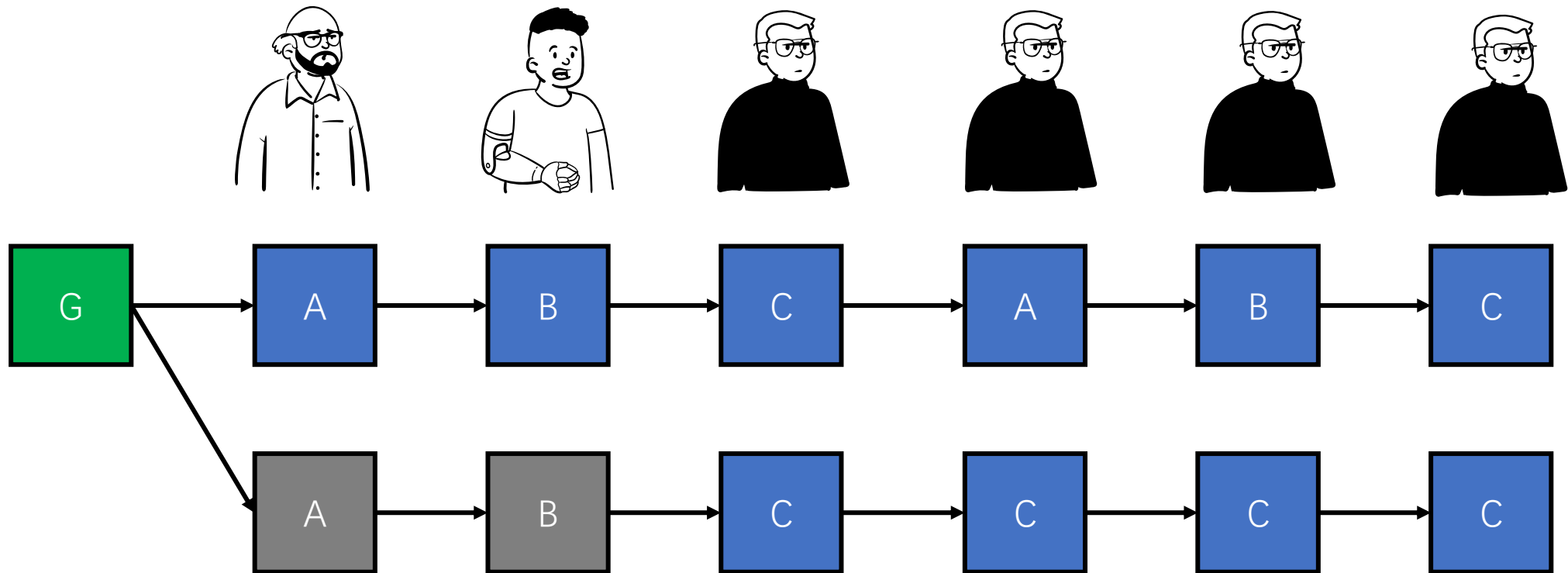


Private keys

# Long-Range Attacks Example

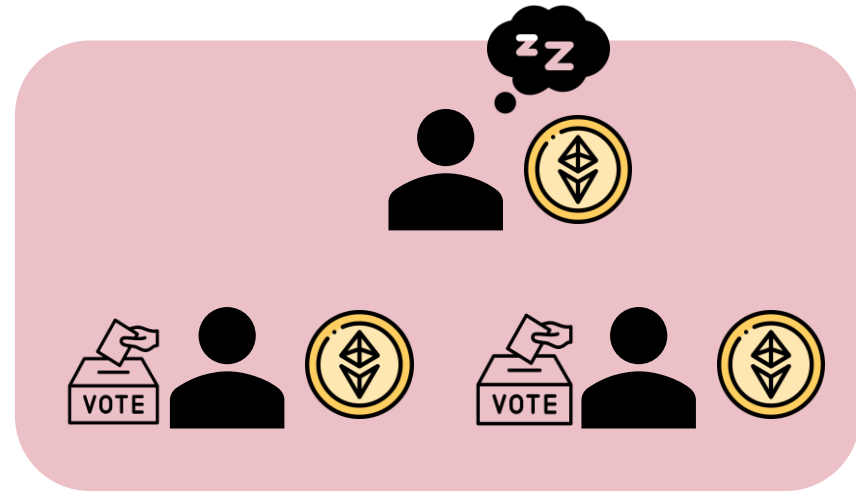
Stake Bleeding

Other nodes will not get any rewards from the system, and her stake will gradually decrease



# Leaking (Stop catastrophic crashes)

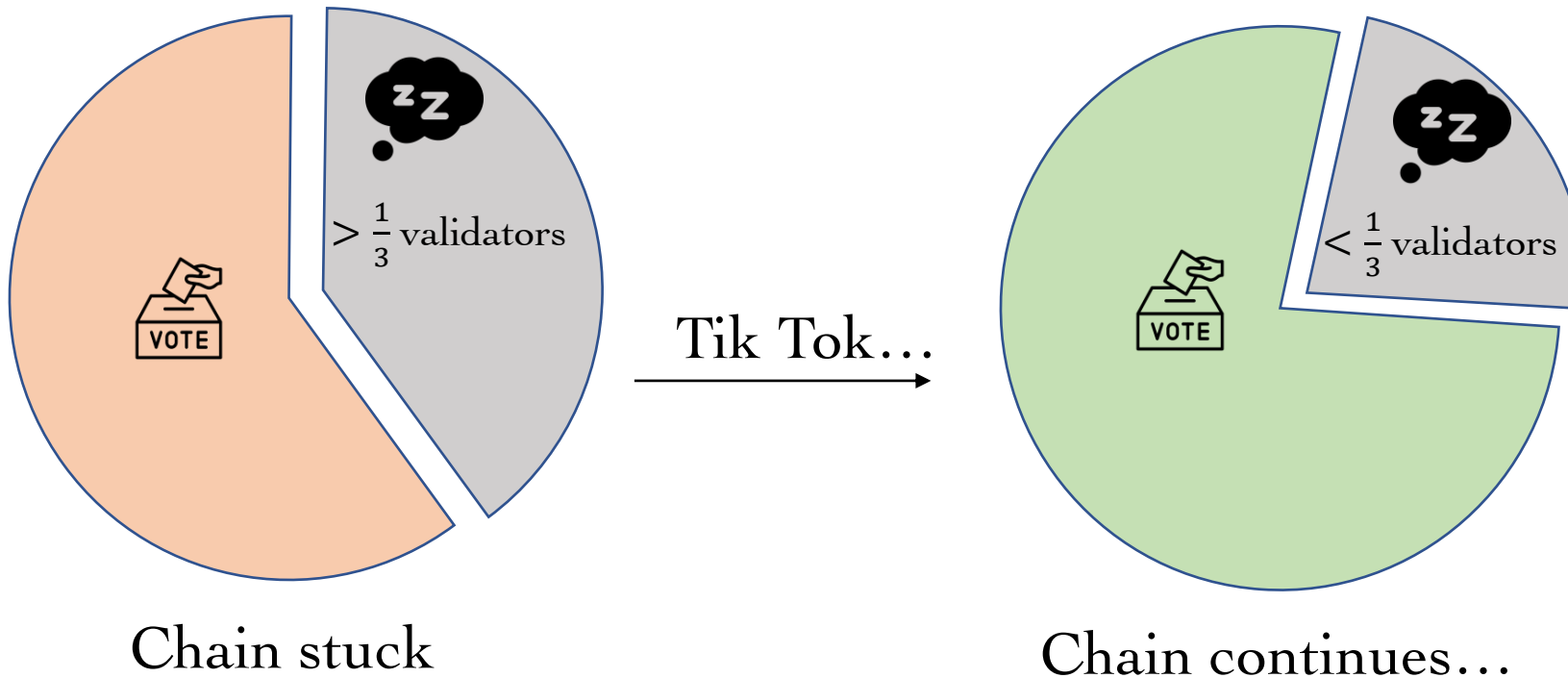
✿ A validator's deposit leaks slowly if it does not vote for checkpoints.



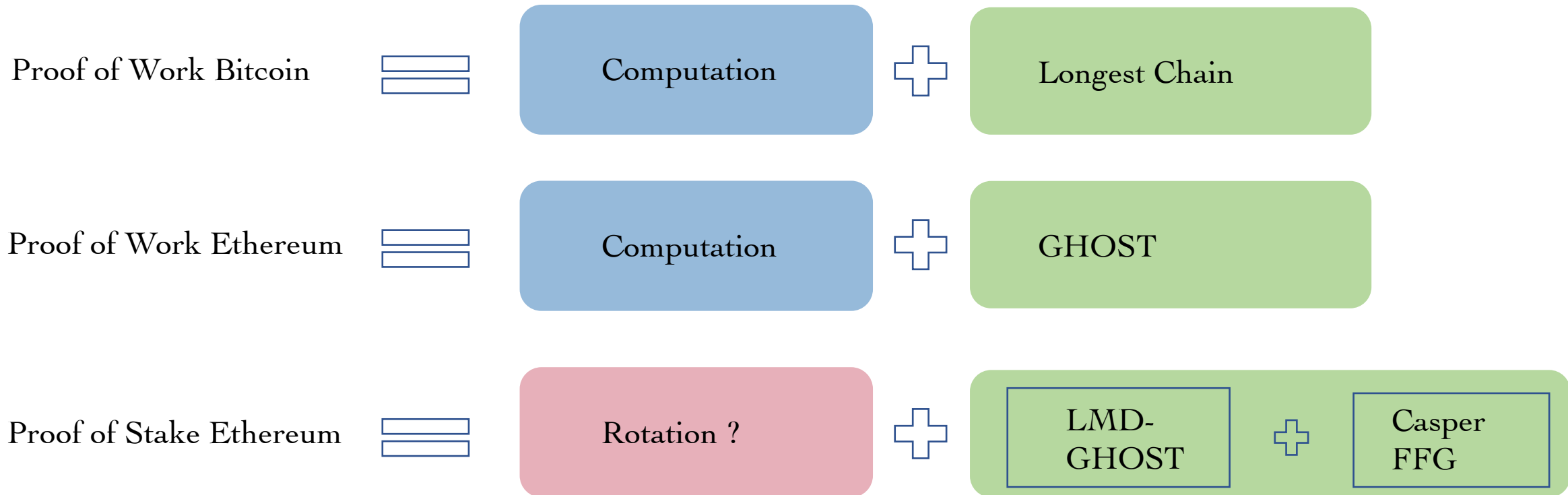
# Leaking (Catastrophic crashes)

✿ A validator's deposit leaks slowly if it does not vote for checkpoints.

✿ Comparison of  :



# Comparison

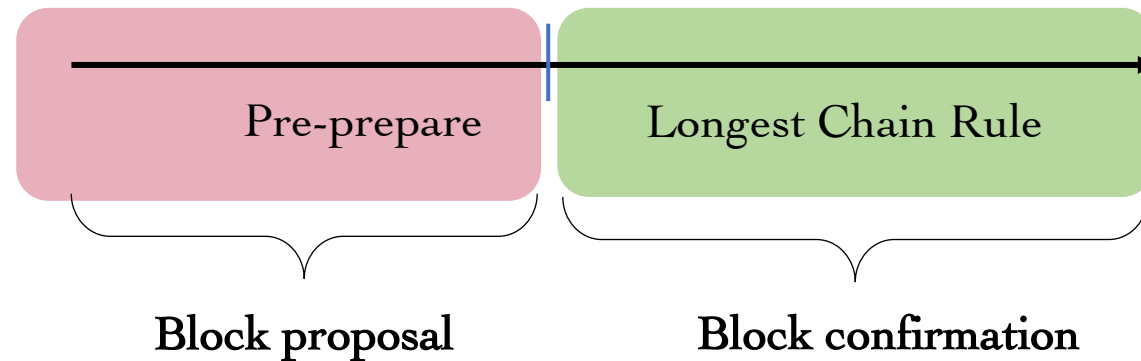


# Proof of Authority

# Proof of Authority Clique

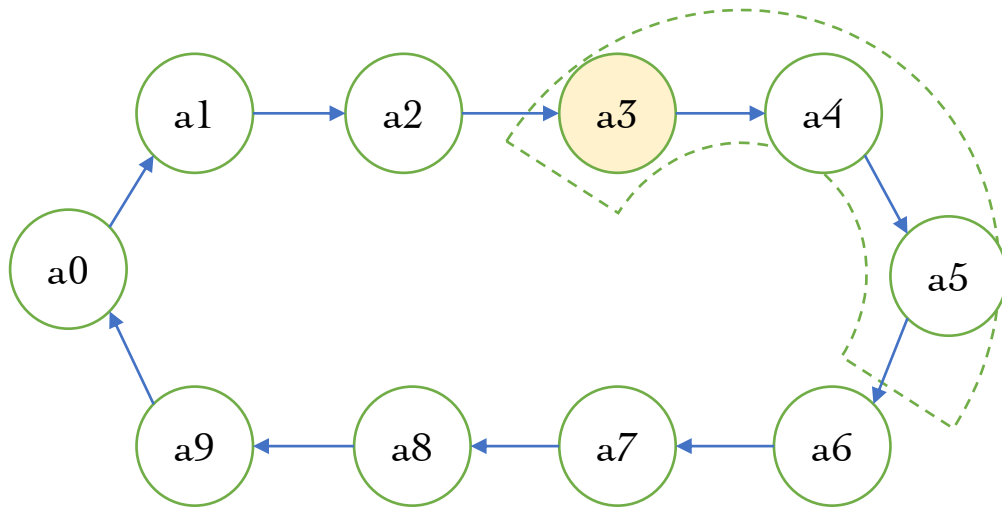
- ❖ Permissioned ✓
- ❖ Leader-based ✓
- ❖ Communication-based ✗
- ❖ Safety-First

- ❖ Permissionless
- ❖ Leaderless
- ❖ Computation-based ✗
- ❖ Liveness-First ✓



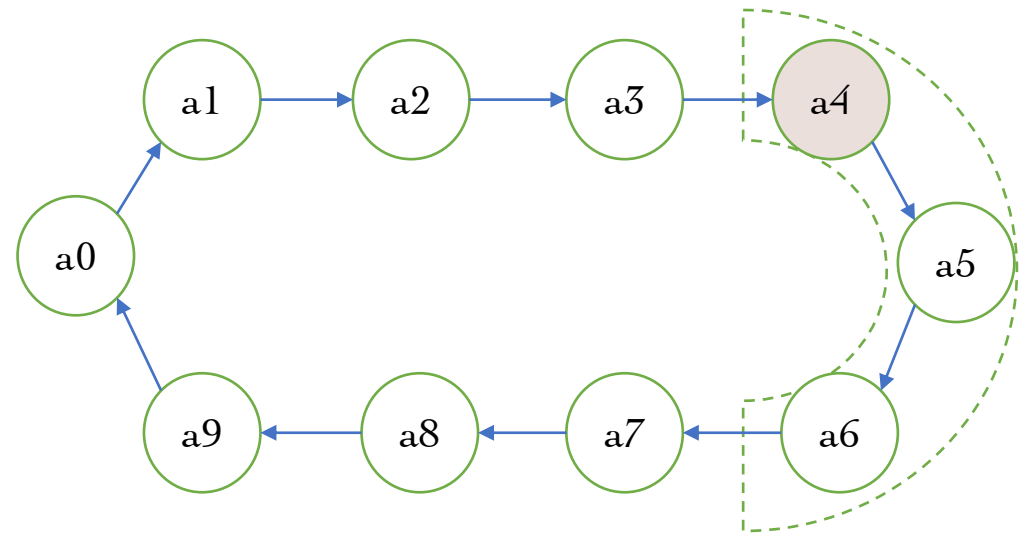
# Clique Rotation Schema

T1 Time



in-turn sealer: a3  
edge-turn sealer : a4  
edge-turn sealer: a5

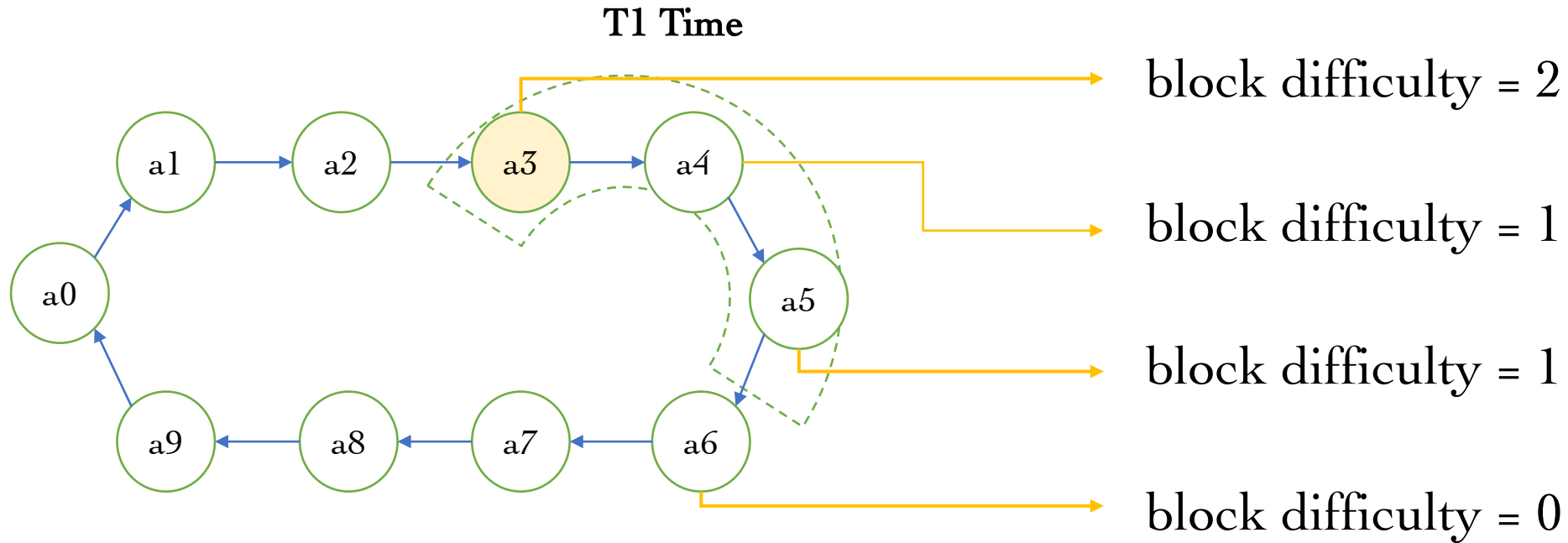
T2 Time



in-turn sealer: a4  
edge-turn sealer : a5  
edge-turn sealer: a6



# Delay and Difficulty Mechanism

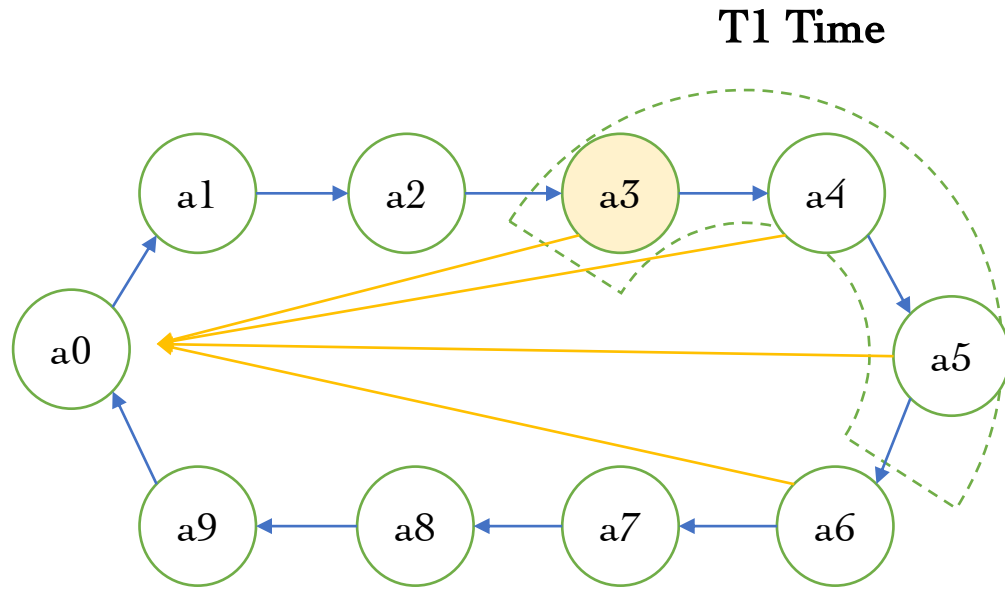


in-turn sealer: a3

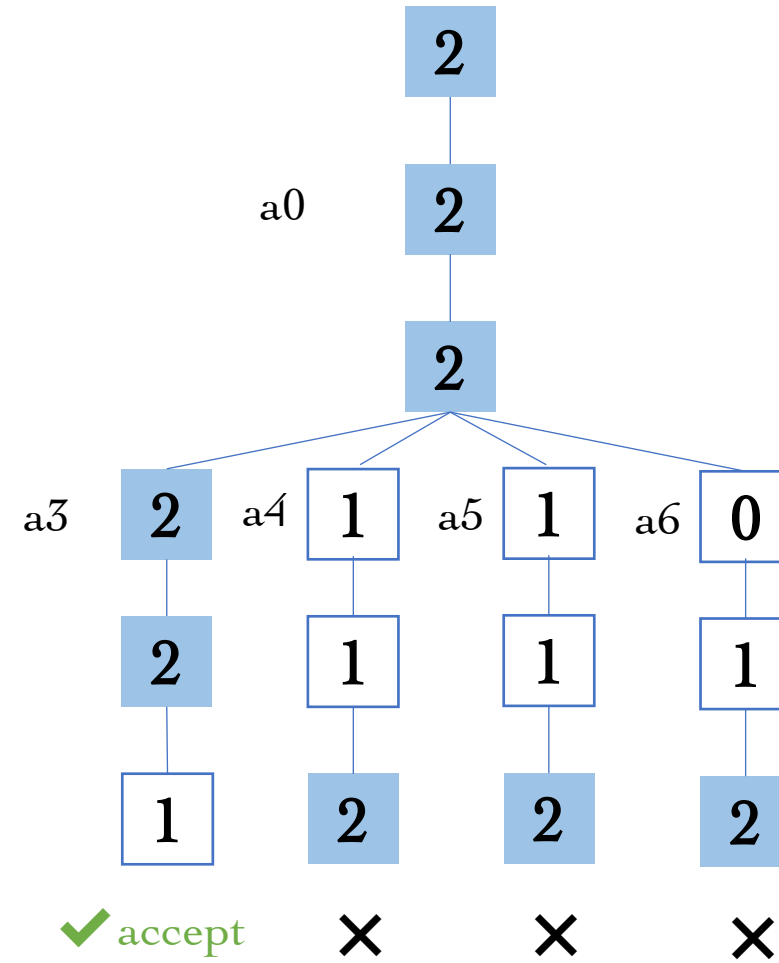
edge-turn sealer : a4

edge-turn sealer: a5

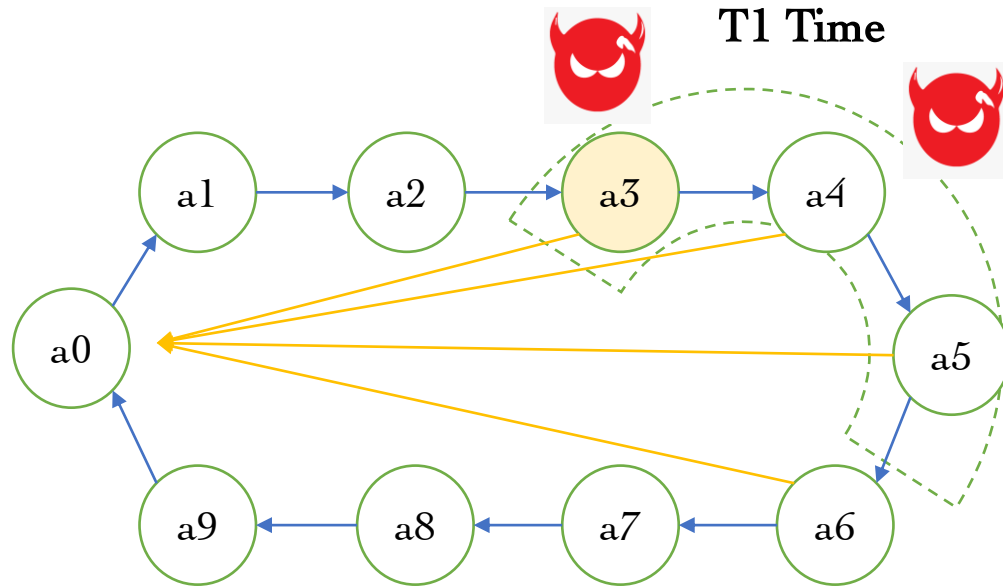
# Delay and Difficulty Mechanism



Priority parameters  
 $block.diff = 2$  or  $1$   
delay time



# Our Work

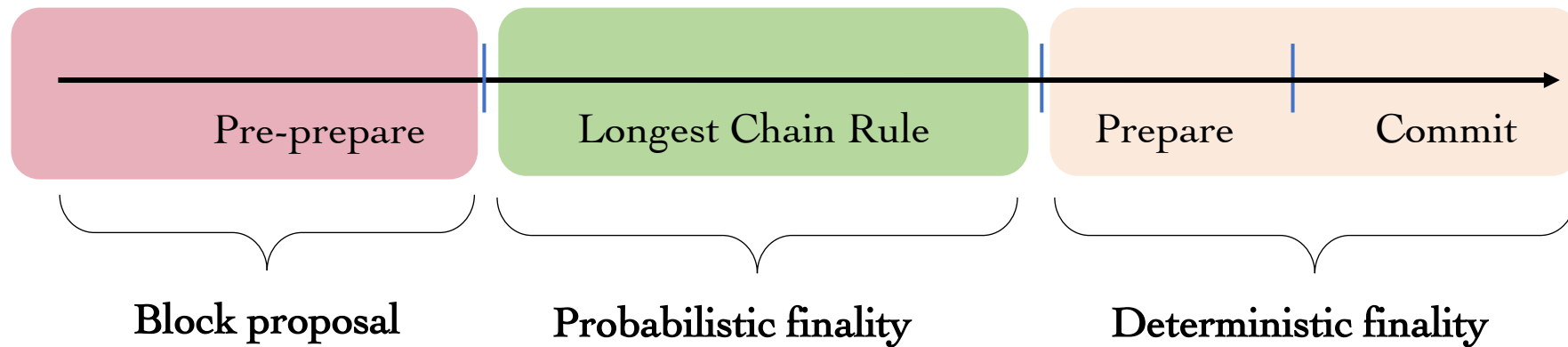


Priority parameters  
*block.diff=2 or 1*  
*delay time*

Exploring Unfairness on Proof of Authority: Order Manipulation Attacks and Remedies. 17th ACM ASIA Conference on Computer and Communications Security (ACM ASIACCS 2022)  
Qin Wang\*, Rujia Li\*, Shiping Chen, Qi Wang, Yang Xiang (\*equal contribution)

Frontrunning Block Attack in PoA Clique: A Case Study. 4th IEEE International Conference on Blockchain and Cryptocurrency (ICBC 2022)  
Xinrui Zhang, Qin Wang, Rujia Li, Qi Wang

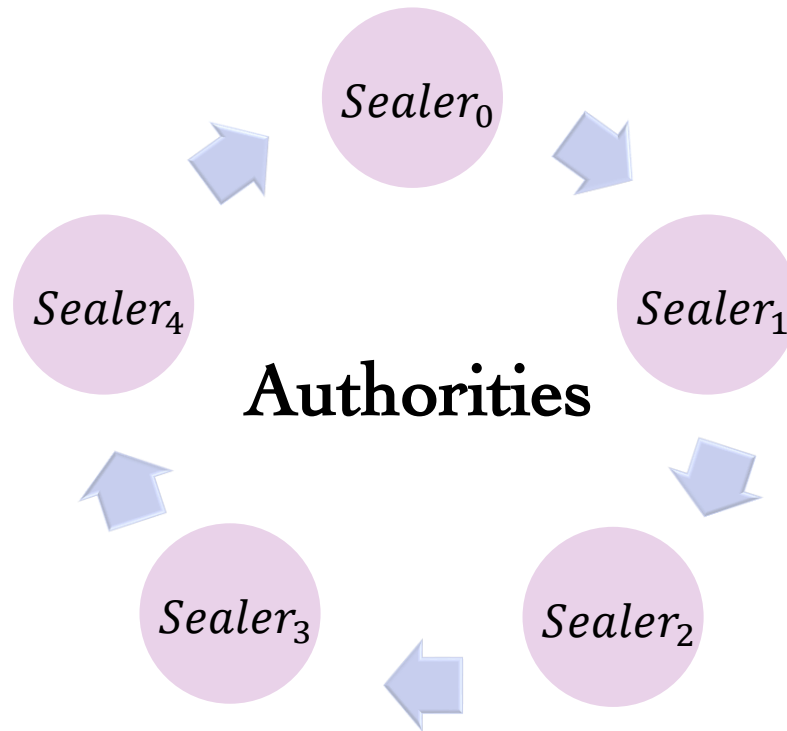
# Proof of Authority Aura



# Aura Sealer Rotation

Sealer rotation:

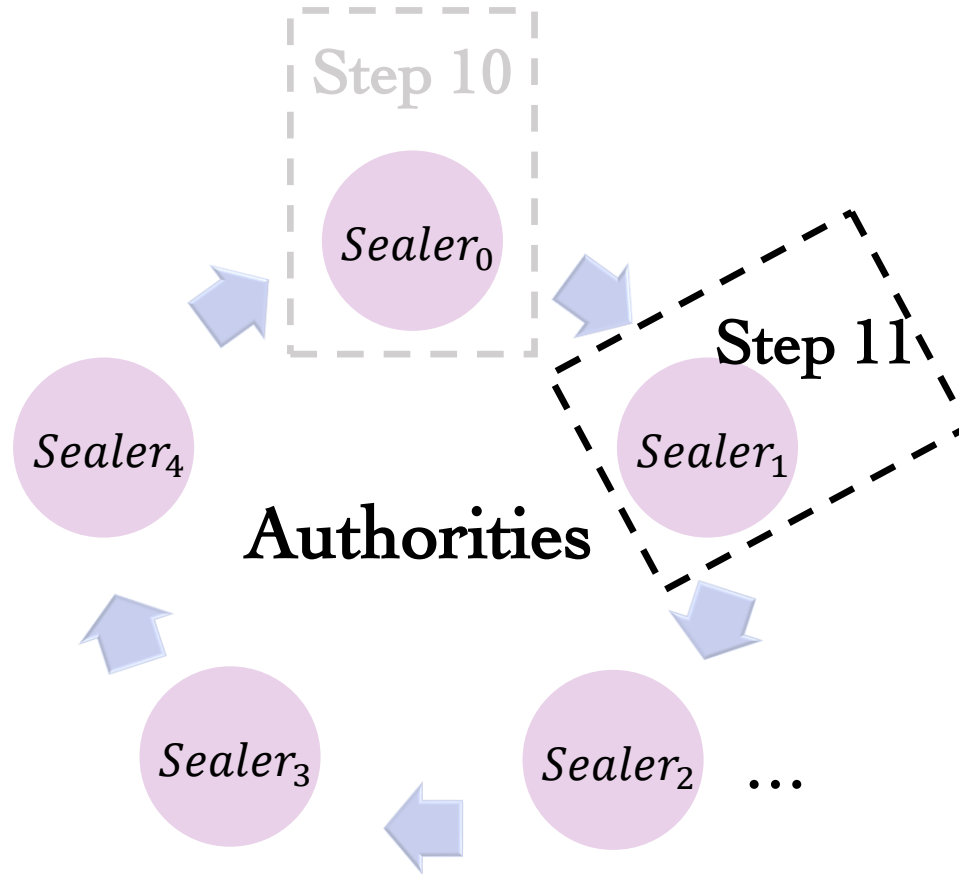
1.  $\text{Step} = \frac{\text{clock\_time}}{\text{step\_duration}}$
2.  $n = |\text{Sealers}|$
3.  $i = \text{Step} \bmod n$
4.  $\text{Sealer}_i$ 's turn



# Aura Sealer Rotation

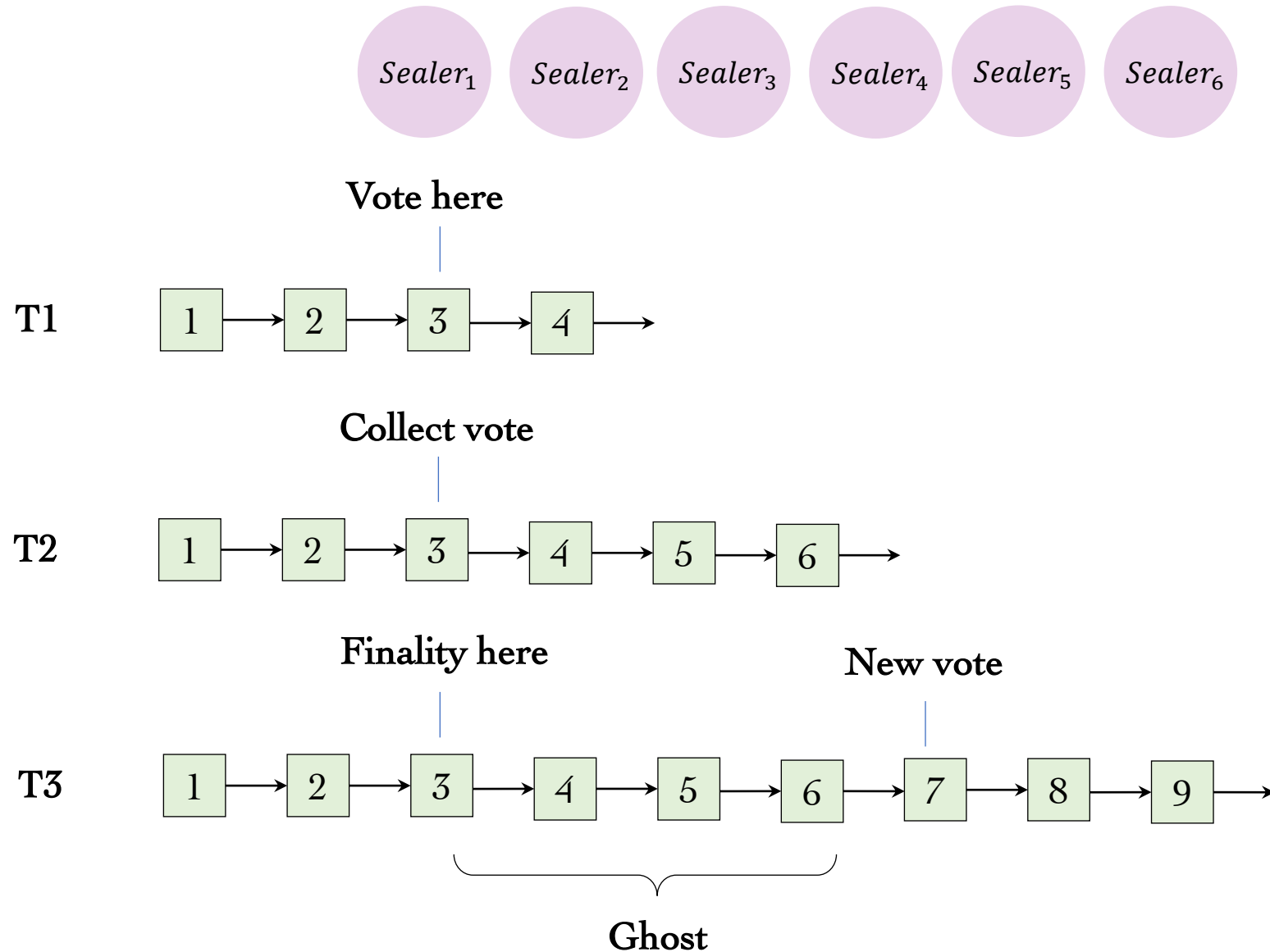
Sealer election:

1.  $\text{Step} = \frac{\text{clock\_time}}{\text{step\_duration}}$
2.  $n = |\text{Sealers}|$
3.  $i = \text{Step} \bmod n$
4.  $\text{Sealer}_i$ 's turn



e.g., Step=11  
 $|\text{Sealer}|=5$   
 $\text{Step} \bmod |\text{Sealer}|=1$   
 **$\text{Sealer}'_1$ 's step**

# Proof of Authority Aura



# Our Work

Proof of Authority Aura



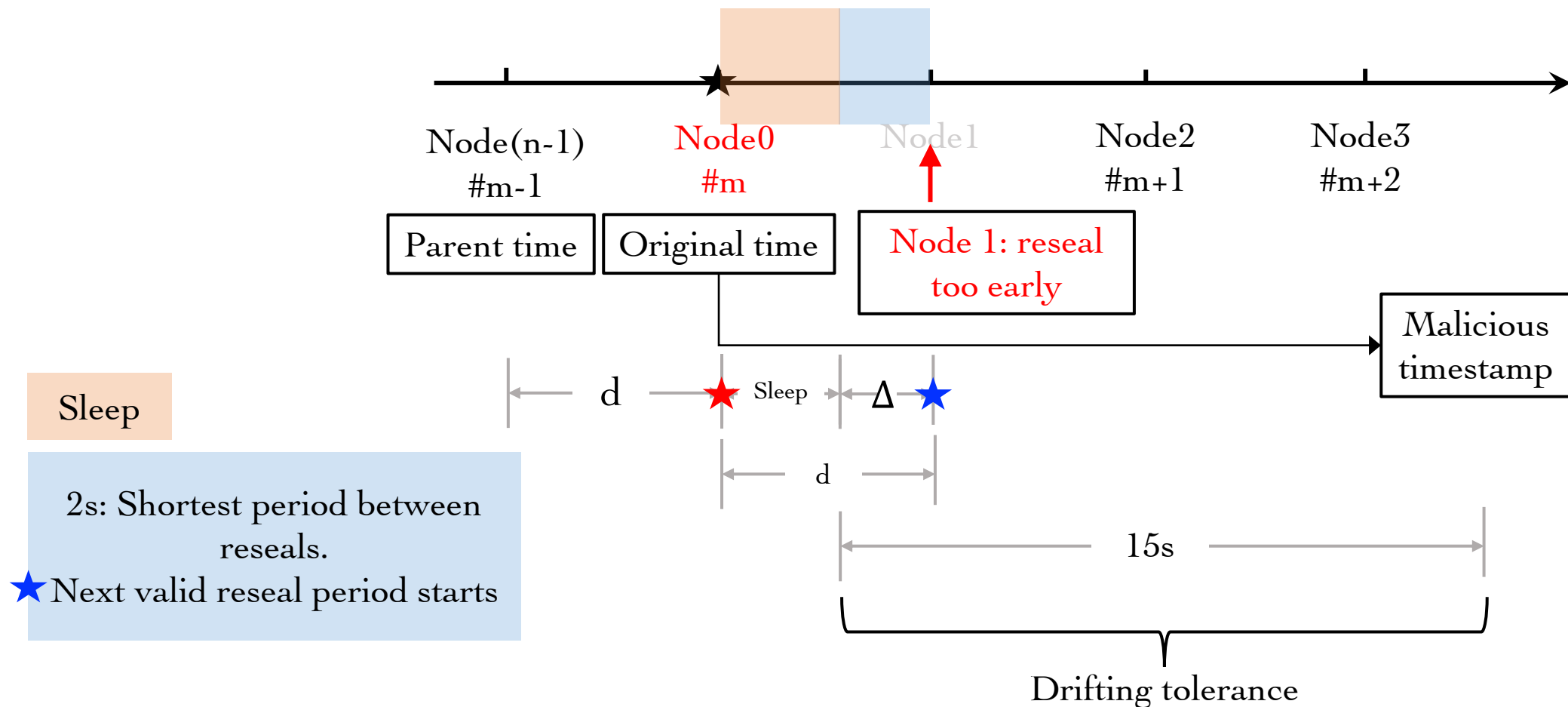
Sealer Rotation



GHOST

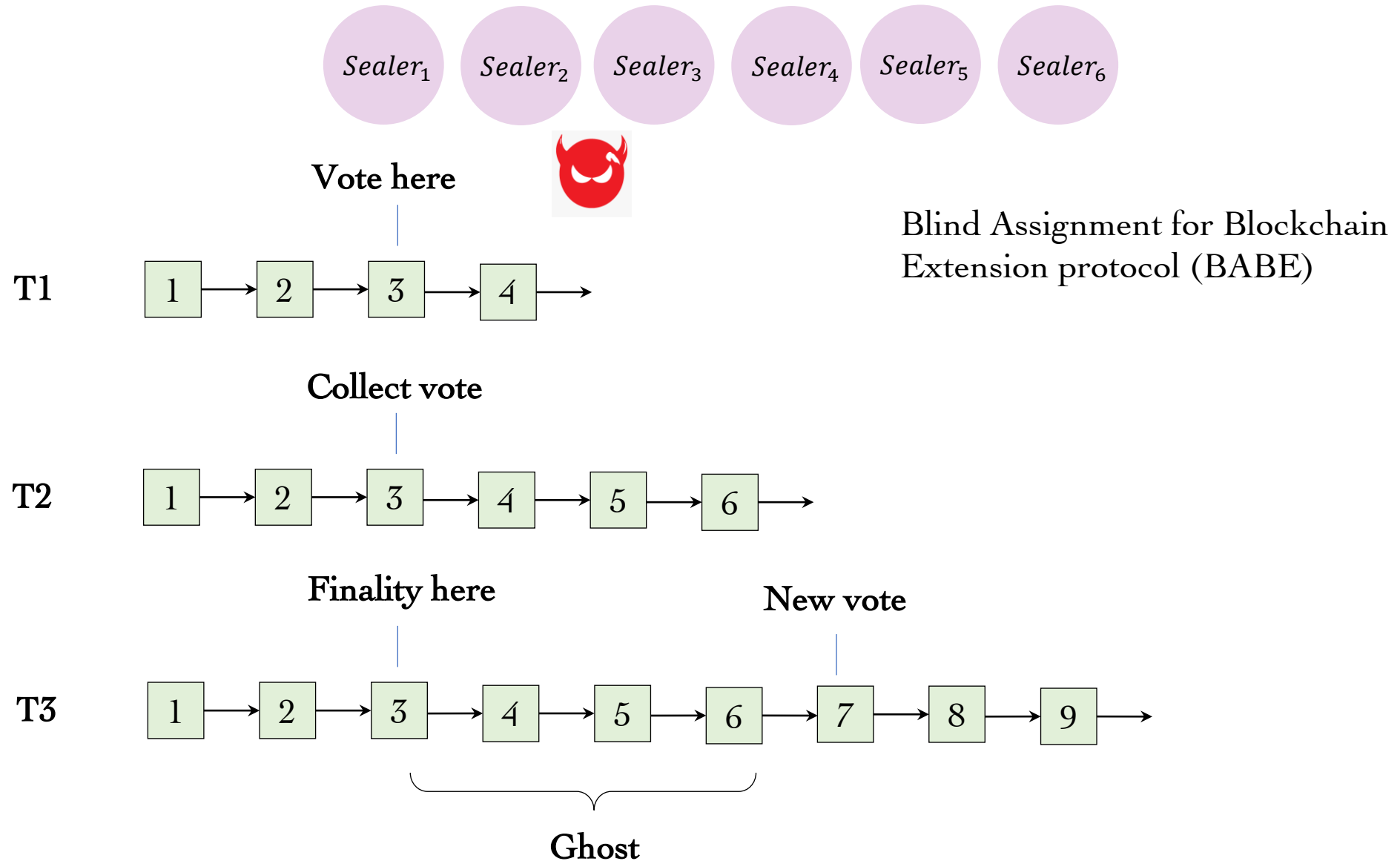


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# Enhanced Aura



# Comparison

Proof of Work Bitcoin



Computation



Longest Chain

Proof of Authority Clique



Sealer Rotation



GHOST

Proof of Authority Aura



Sealer Rotation



GHOST



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Polkadot Enhanced Aura



BABE



GHOST



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GRANDPA