Chapter 9 Homework Questions

(9.2) Why do computers use cache memory?

To increase performance.

(9.3)

Temporal Locality - addresses that are accessed over and over again within a short time span. **Spacial Locality** - addresses that are clustered within the same region of memory.

(9.4)

$$t_m = 70 \text{ns}, t_c = 7 \text{ns}, h = 0.9 \text{ S} = 5.3$$

$$t_m = 60 \text{ns}, t_c = 3 \text{ns}, h = 0.8 \text{ S} = 6.9$$

$$t_m = 60 \text{ns}, t_c = 3 \text{ns}, h = 0.8 \text{ S} = 4.2$$

$$t_m = 60 \text{ns}, t_c = 3 \text{ns}, h = 0.97 \text{ S} = 7.2$$

$$t_m = 60 \text{ns}, t_c = 3 \text{ns}, S = 1.1 \text{ h} = 0.09$$

$$t_m = 60 \text{ns}, t_c = 3 \text{ns}, S = 2.0 \text{ h} = 0.52$$

$$t_m = 60 \text{ns}, t_c = 3 \text{ns}, S = 5.0 \text{ h} = 0.84$$

$$t_m = 60 \text{ns}, t_c = 3 \text{ns}, S = 15.0 \text{ h} = 0.98$$

- (9.8) Calculate the maximum speed-up ratio you could expect to see as h approaches 100%.
- (9.11) In a direct mapped cache memory system, what is the meaning of the following terms: Word, Line, Set.

Word: 16-bit or 32-bit, Line: made up of individual words, Set: Units of lines.

- (9.12)
- (9.17)
- (9.22)
- (9.23)
- (9.26)
- (9.28)
- (9.35)
- (9.41)

- (9.42)
- (9.43)
- (9.45) A compute runs an instruction set with the with characteristics in a table. What is the average number of cycles per instruction?
- (9.46)
- (9.57)