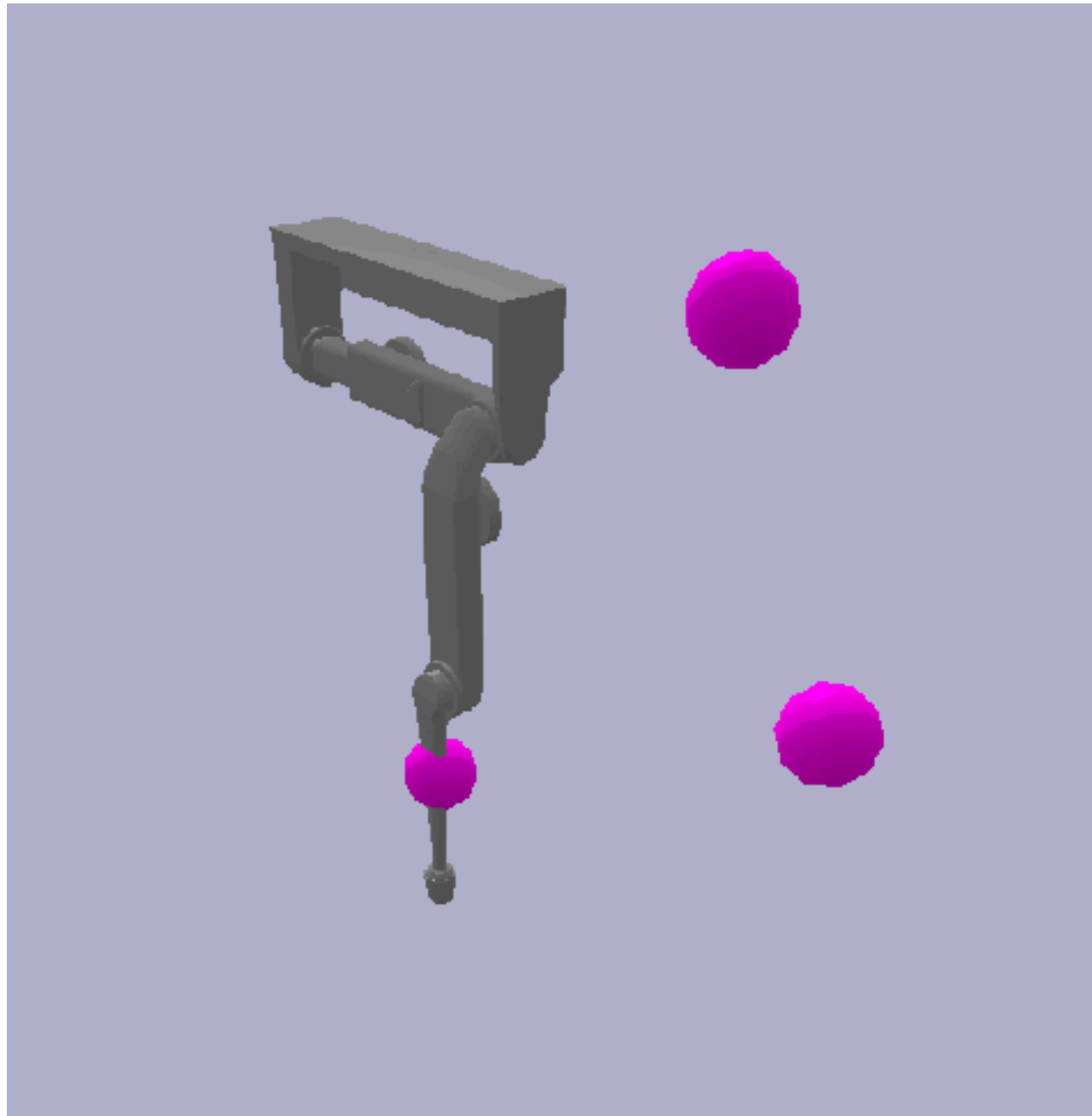


ROB2004

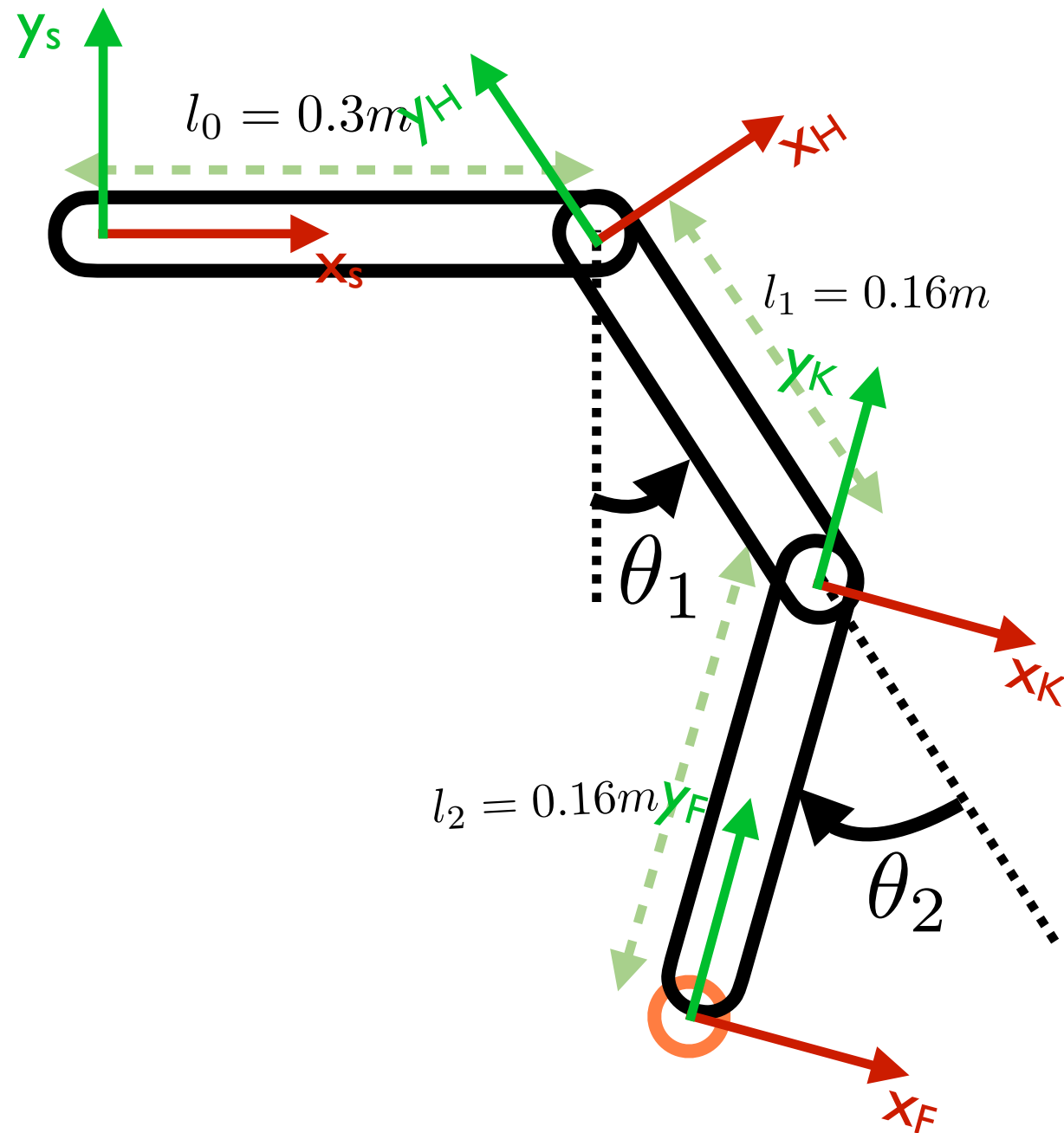
Robotic Manipulation and Locomotion

Laboratory III: Analytic Inverse Kinematics

The goal of the laboratory is to build a complete controller capable of reaching target objects in the environment



The robot and its kinematics



The foot orientation $R_{SF} = \begin{bmatrix} \cos(\theta_1 + \theta_2) & -\sin(\theta_1 + \theta_2) \\ \sin(\theta_1 + \theta_2) & \cos(\theta_1 + \theta_2) \end{bmatrix}$

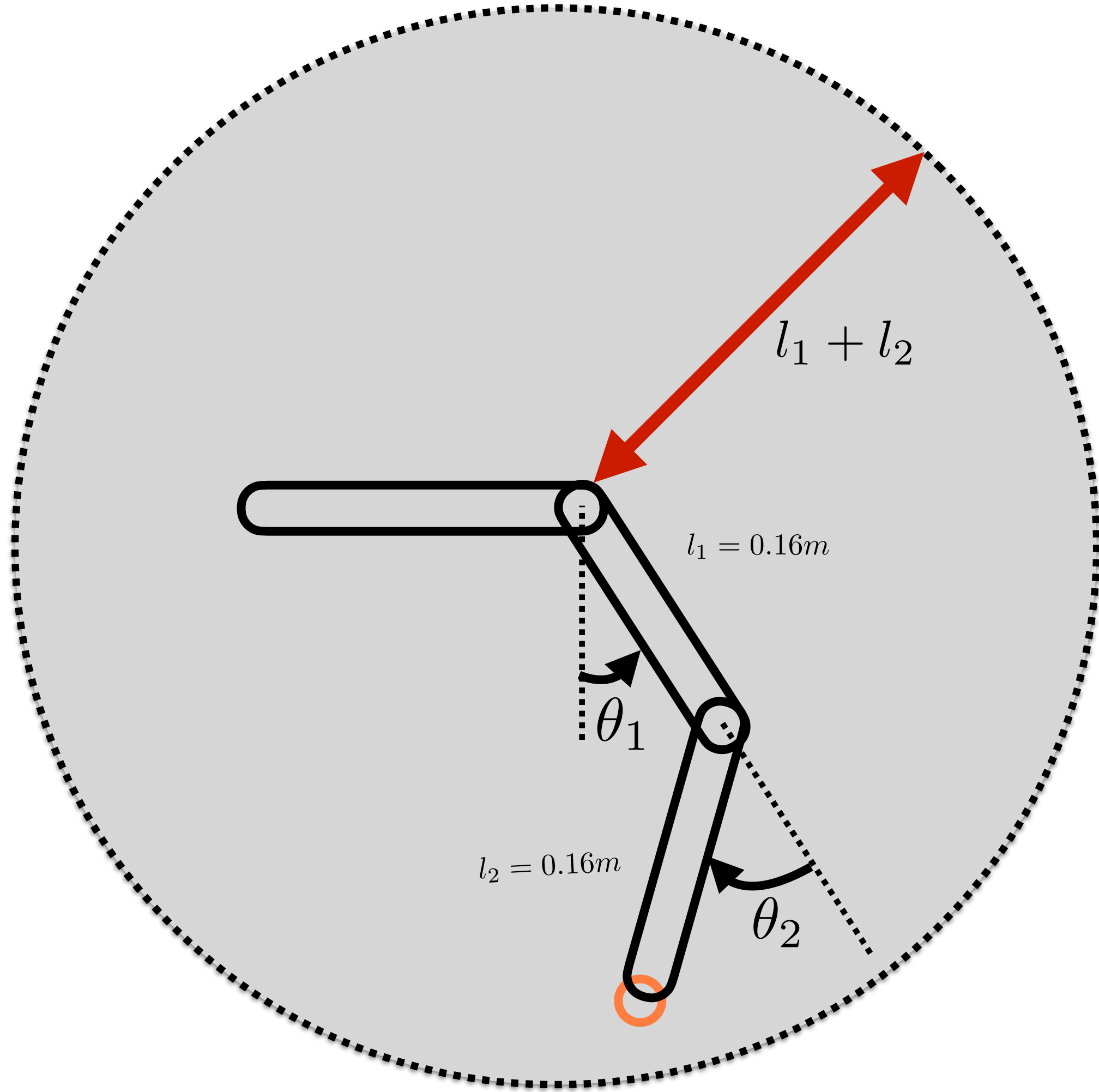
The foot position is $p_{SF} = \begin{pmatrix} l_2 \sin(\theta_1 + \theta_2) + l_1 \sin \theta_1 + l_0 \\ -l_2 \cos \theta_1 + \theta_2) - l_1 \cos \theta_1 \end{pmatrix}$

Frame $\{s\}$ is our fixed frame, i.e. the spatial frame

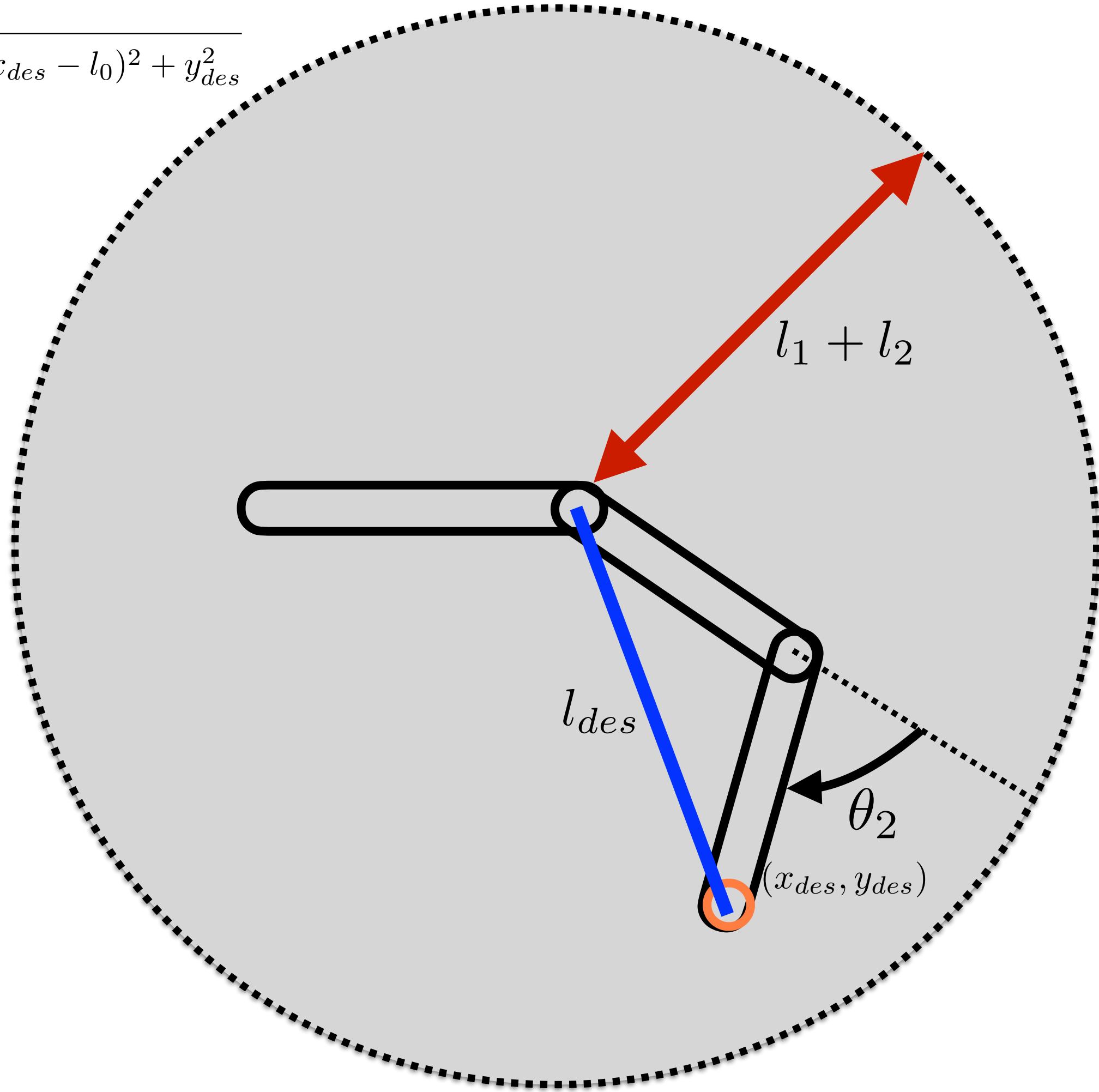
The hip frame $\{H\}$ is translated by l_0 and rotated by θ_0 with respect to frame $\{s\}$

The knee frame $\{K\}$ is translated by l_1 and rotated by θ_1 with respect to frame $\{H\}$

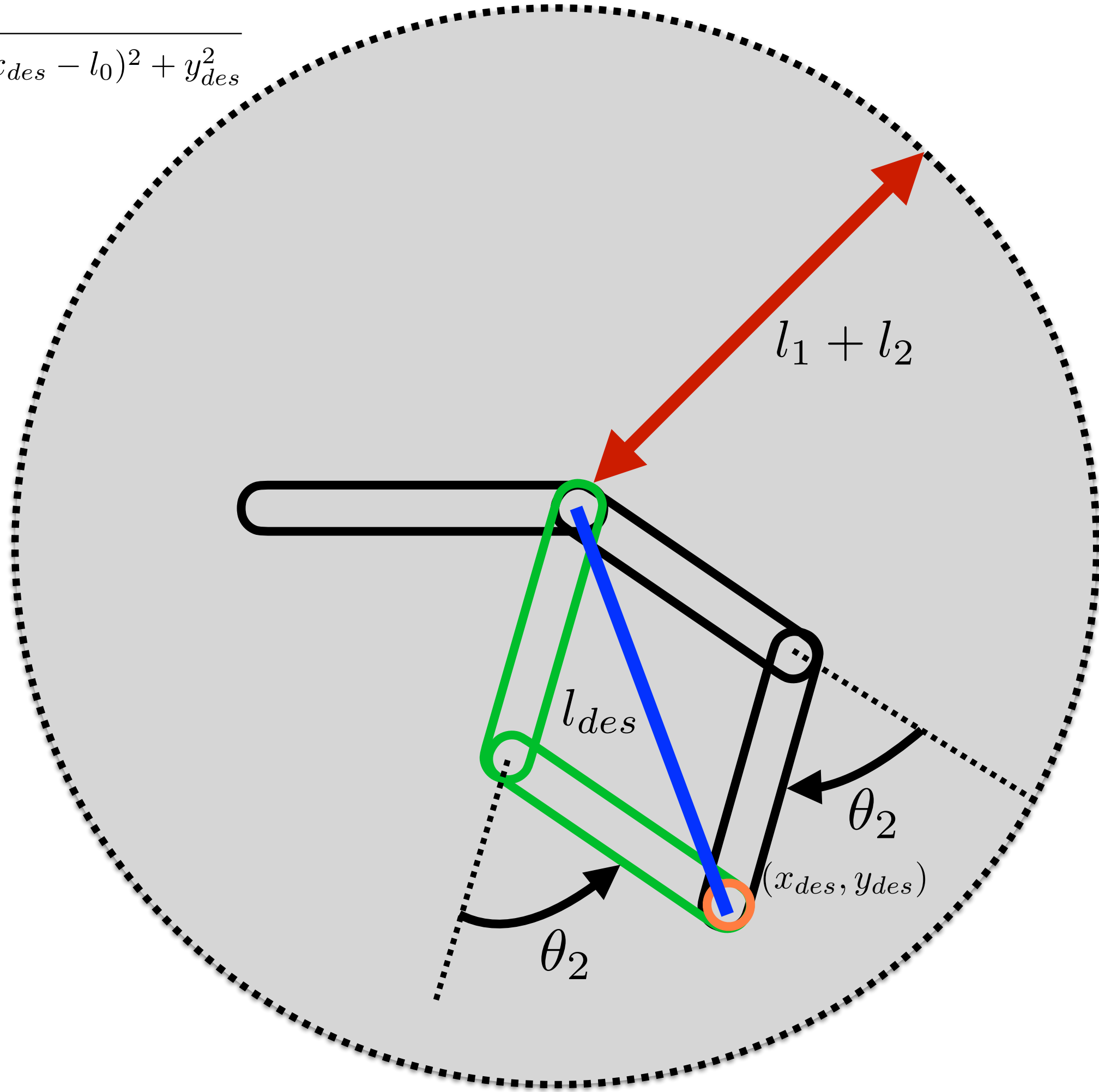
The foot frame $\{F\}$ is translated by l_2 with respect to frame $\{K\}$



$$l_{des} = \sqrt{(x_{des} - l_0)^2 + y_{des}^2}$$

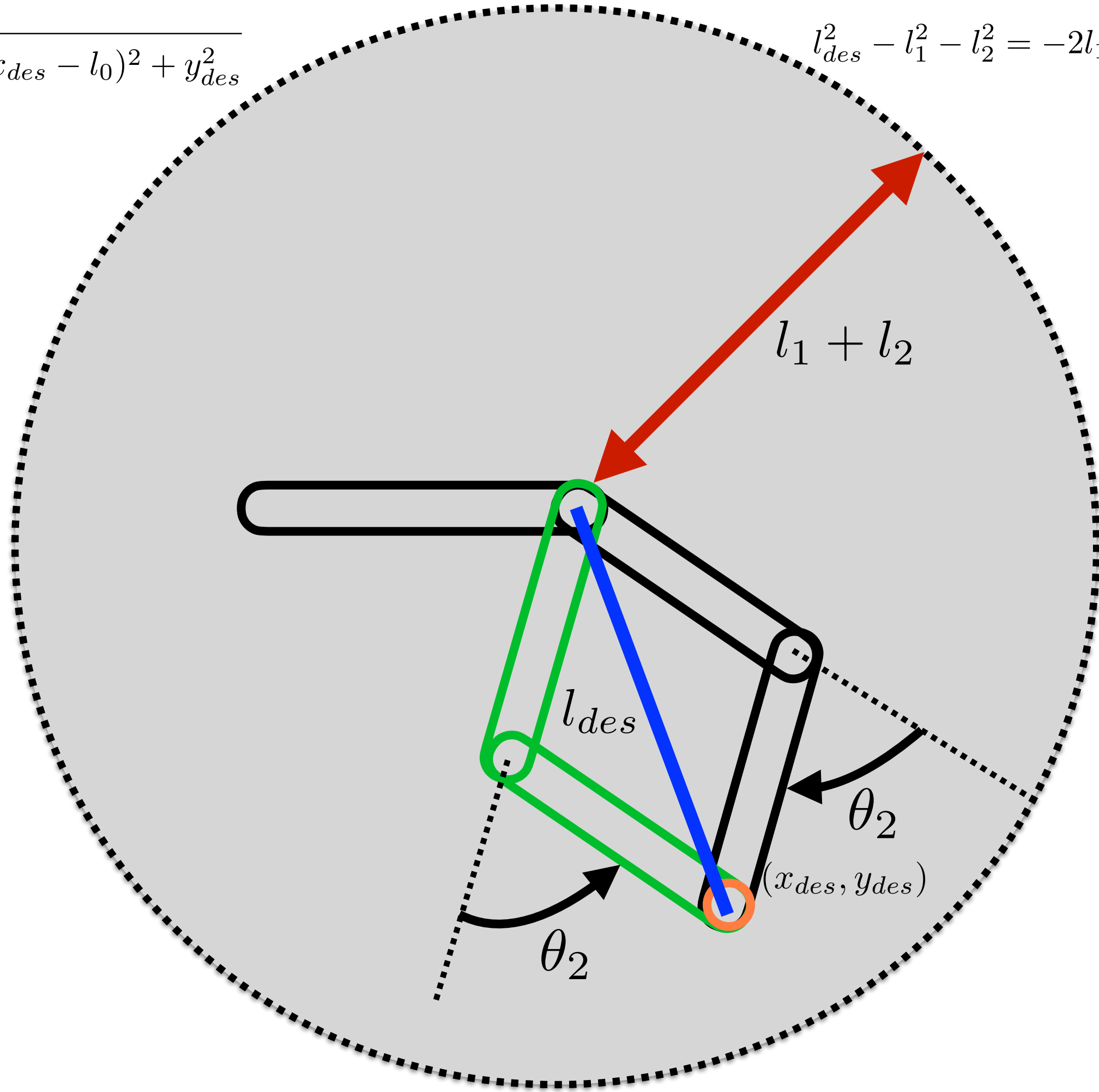


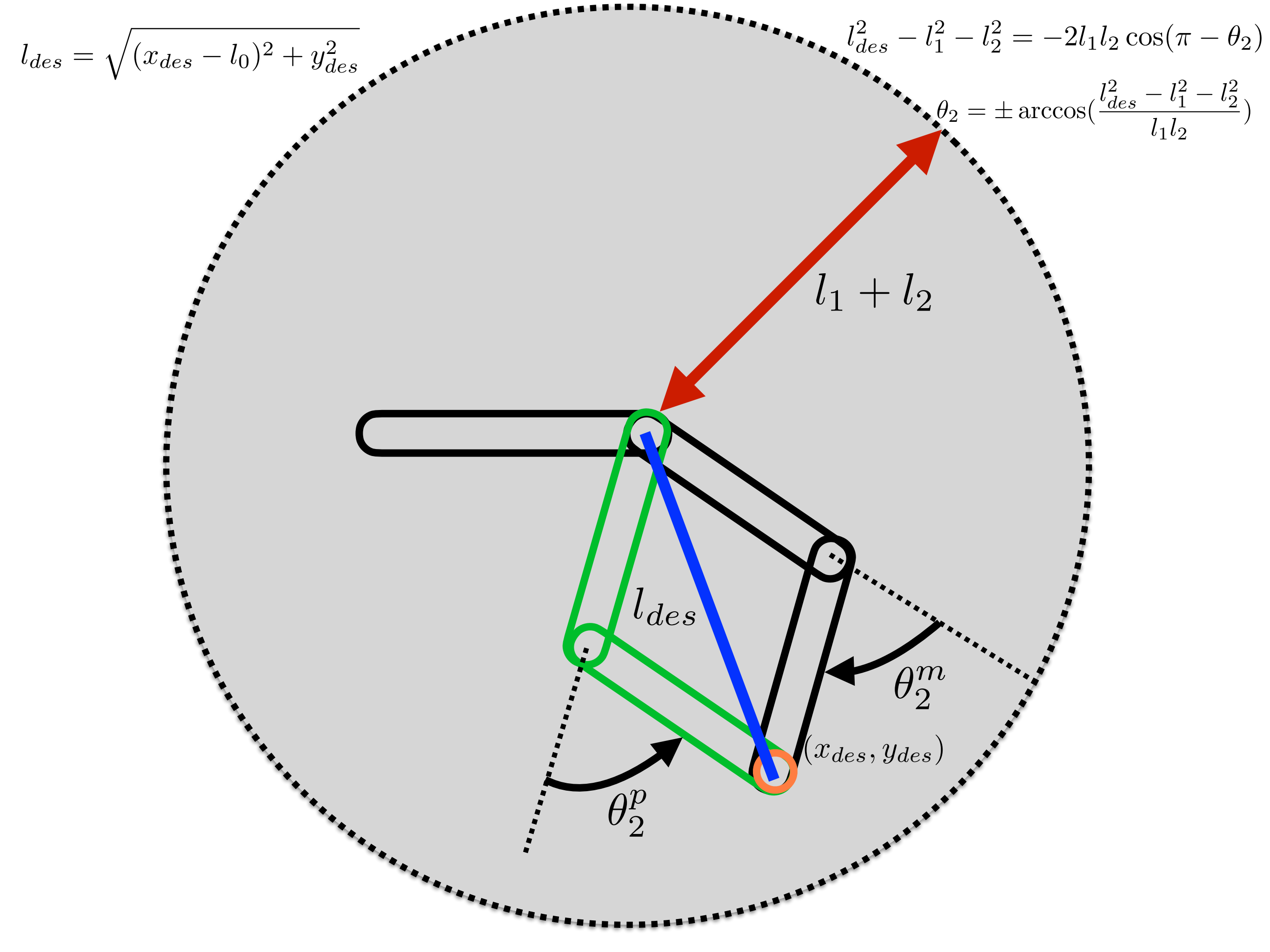
$$l_{des} = \sqrt{(x_{des} - l_0)^2 + y_{des}^2}$$

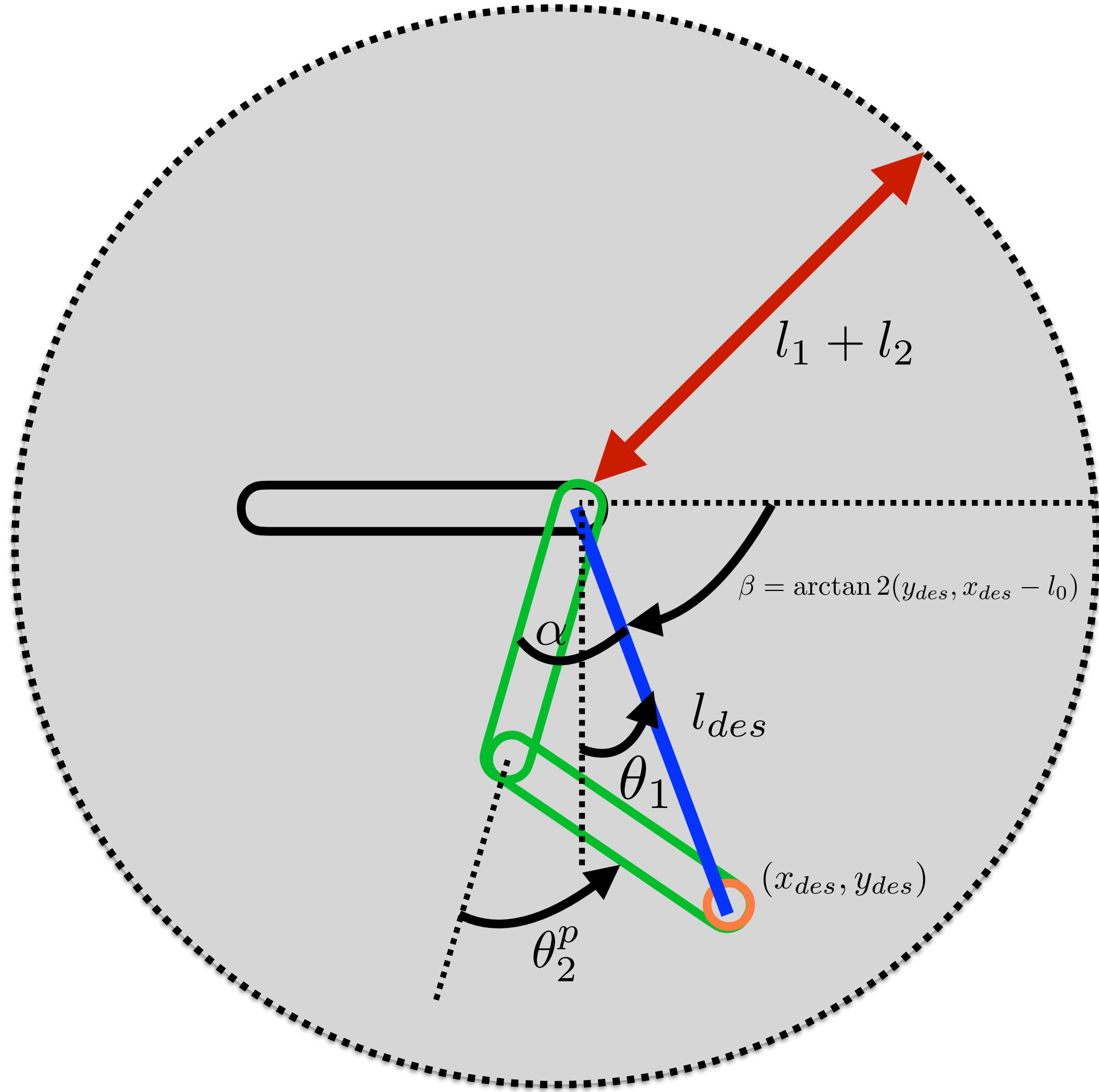


$$l_{des} = \sqrt{(x_{des} - l_0)^2 + y_{des}^2}$$

$$l_{des}^2 - l_1^2 - l_2^2 = -2l_1l_2 \cos(\pi - \theta_2)$$







$$l_{des} = \sqrt{(x_{des} - l_0)^2 + y_{des}^2}$$

$$l_{des}^2 - l_1^2 - l_2^2 = -2l_1l_2 \cos(\pi - \theta_2)$$

$$\theta_2 = \pm \arccos\left(\frac{l_{des}^2 - l_1^2 - l_2^2}{2l_1l_2}\right)$$

