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D13: Code Representation

Joystick Manipulation Puzzle Setup Function Algorithm:

- 1. Create new JoystickPasscode class
- 2. Create new NextClueMusic class
- 3. Create new LEDControl class
- 4. Initialize Serial console
- 5. Print ready message over serial

Joystick Manipulation Puzzle Main Loop Function Algorithm:

- 1. Wait for and process input on joystick
- 2. If input was successfully processed
 - a. Signal input on RGB LED
 - b. Play input chirp on buzzer
 - c. Turn off RGB LED
- 3. If no input was processed
 - a. Signal timeout on RGB LED
 - b. Play timeout on buzzer
 - c. Turn off RGB LED
- 4. If a complete sequence has been entered over the joystick
 - a. If the complete sequence is correct
 - i. Signal correct sequence on RGB LED
 - ii. Play clue over buzzer
 - iii. Turn off RGB LED
 - b. If the complete sequence is incorrect
 - i. Signal incorrect sequence on RGB LED
 - ii. Play incorrect tone over buzzer
 - iii. Turn off RGB LED
 - c. Clear sequence from the joystick processor

Joystick Manipulation Wait and Process Action Function Algorithm:

- 1. Set action variable to NO PRESS
- 2. Set start time to millis()
- 3. While action is equal to NO PRESS
 - a. Read the current joystick action into action
 - b. If the difference between current time (millis()) and start time is greater than INPUT_TIMEOUT (30 seconds) and there is a sequence partially entered
 - i. Clear the partially entered sequence
 - ii. Return false (No action received)
- 4. Debug print the entered joystick action
- 5. If there is room in the entered sequence buffer
 - a. Add the joystick action into the sequence buffer
 - b. Increment index of sequence buffer
- 6. While the current joystick action is in a pressed state
 - a. Do Nothing

7. Return True (Action received)

Photoresistor Puzzle Setup Function Algorithm:

- 1. Initialize Servo Motor
- 2. Initialize 7 segment display pins to output
- 3. Initialize Push Button to input
- 4. Initialize PhotoresistorController class

Photoresistor Puzzle Main Loop Function Algorithm:

- 1. Call update photoresistor state function
- 2. If push button is pressed
 - a. Reset photoresistor sequence
- 3. If the photoresistor state is the correct sequence
 - a. Open servo motor
- 4. If it is in an incorrect or incomplete state
 - a. Close servo motor

Temperature Sensor Puzzle Setup Function Algorithm:

- 1. Initialize pins for 7-segment display shift register for output
- 2. Initialize new temperature sensor controller class
- 3. Calibrate thermistor

Temperature Sensor Puzzle Main Loop Function Algorithm:

- 1. Read the temperature sensor
- 2. If the temperature reading is greater than the calibration threshold
 - a. Display code onto 7-segment display
- 3. If the temperature reading is within the calibration threshold
 - a. Turn off 7-segment display

IR Remote and LCD Puzzle Setup Function Algorithm:

- 1. Initialize IR Receiver
- 2. Initialize LCD
- 3. Initialize Passcode 1 Display Class
- 4. Initialize Passcode 2 Display Class
- 5. Initialize Puzzle Display Class
- 6. Set display state to Passcode 1 Display

IR Remote and LCD Puzzle Setup Function Algorithm:

- 1. If the state is in Passcode 1 Display
 - a. Call Passcode 1 Display Loop
 - b. If the loop returned true
 - i. Set state to Passcode 2 Display
- 2. If the state is in Passcode 1 Display
 - a. Call Passcode 2 Display Loop
 - b. If the loop returned true
 - i. Set state to Puzzle Display
- 3. If state is Puzzle Display
 - a. Call Puzzle Display Loop