

Concrete Semantics

with Isabelle/HOL

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Part II

Semantics

Chapter 7

IMP:

A Simple Imperative Language

- ① IMP Commands
- ② Big-Step Semantics
- ③ Small-Step Semantics

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② Big-Step Semantics

③ Small-Step Semantics

Terminology

Statement: declaration of fact or claim

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Study the book until you have understood it.

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Command: order to do something

Study the book until you have understood it.

Expressions are *evaluated*, commands are *executed*

Commands

Concrete syntax:

$$\begin{array}{l} com ::= \text{SKIP} \\ \quad | \text{ string} ::= aexp \\ \quad | com ; ; com \\ \quad | \text{ IF } bexp \text{ THEN } com \text{ ELSE } com \\ \quad | \text{ WHILE } bexp \text{ DO } com \end{array}$$

Commands

Abstract syntax:

datatype *com* = *SKIP*
| *Assign string aexp*
| *Seq com com*
| *If bexp com com*
| *While bexp com*

Com.thy

① IMP Commands

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Big-step semantics

Concrete syntax:

$$(com, initial-state) \Rightarrow final-state$$

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Command c started in state s terminates in state t

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Command c started in state s terminates in state t

“ \Rightarrow ” here not type!

Big-step rules

$$(SKIP, s) \Rightarrow s$$

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$$(x ::= a, s) \Rightarrow s(x := \textit{aval } a \ s)$$

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$$(SKIP, s) \Rightarrow s$$

$$(x ::= a, s) \Rightarrow s(x := \text{aval } a \ s)$$

$$\frac{(c_1, s_1) \Rightarrow s_2 \quad (c_2, s_2) \Rightarrow s_3}{(c_1;; c_2, s_1) \Rightarrow s_3}$$

Big-step rules

$$\frac{bval\ b\ s \quad (c_1, s) \Rightarrow t}{(IF\ b\ THEN\ c_1\ ELSE\ c_2, s) \Rightarrow t}$$

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$$\frac{bval\ b\ s \quad (c_1, s) \Rightarrow t}{(IF\ b\ THEN\ c_1\ ELSE\ c_2, s) \Rightarrow t}$$

$$\frac{\neg\ bval\ b\ s \quad (c_2, s) \Rightarrow t}{(IF\ b\ THEN\ c_1\ ELSE\ c_2, s) \Rightarrow t}$$

Big-step rules

$$\frac{\neg \text{bval } b \ s}{(\text{WHILE } b \text{ DO } c, s) \Rightarrow s}$$

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$$\frac{\begin{array}{c} \textit{bval } b \ s_1 \\ (c, s_1) \Rightarrow s_2 \end{array} \quad (\textit{WHILE } b \textit{ DO } c, s_2) \Rightarrow s_3}{(\textit{WHILE } b \textit{ DO } c, s_1) \Rightarrow s_3}$$

Examples: derivation trees

$$\frac{\vdots}{("x" ::= N\ 5;;\ "y" ::= V\ "x",\ s) \Rightarrow ?}$$

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$$\frac{\vdots}{("x'' ::= N\ 5;;\ "y'' ::= V\ "x'',\ s) \Rightarrow\ ?} \qquad \frac{\vdots}{(w,\ s_i) \Rightarrow\ ?}$$

where

- $w = \text{WHILE } b \text{ DO } c$
- $b = \text{NotEq } (V\ "x'')\ (N\ 2)$
- $c = "x'' ::= \text{Plus } (V\ "x'')\ (N\ 1)$
- $s_i = s("x'' := i)$

Examples: derivation trees

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$$\begin{aligned} \textit{NotEq}\ a_1\ a_2 &= \\ \textit{Not}(\textit{And}\ (&\textit{Not}(\textit{Less}\ a_1\ a_2))\ (\textit{Not}(\textit{Less}\ a_2\ a_1))) \end{aligned}$$

Logically speaking

$$(c, s) \Rightarrow t$$

is just infix syntax for

$$\textit{big_step} (c,s) t$$

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is just infix syntax for

$$big_step\ (c,s)\ t$$

where

$$big_step :: com \times state \Rightarrow state \Rightarrow bool$$

is an inductively defined predicate.

Big_Step.thy

Semantics

Rule inversion

What can we deduce from

- $(SKIP, s) \Rightarrow t$?

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- $(c_1;; c_2, s_1) \Rightarrow s_3 \ ?$

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 $\exists s_2. (c_1, s_1) \Rightarrow s_2 \wedge (c_2, s_2) \Rightarrow s_3$
- $(IF \ b \ THEN \ c_1 \ ELSE \ c_2, s) \Rightarrow t \text{ ?}$

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- $(IF \ b \ THEN \ c_1 \ ELSE \ c_2, s) \Rightarrow t \quad ?$
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- $(w, s) \Rightarrow t \text{ where } w = WHILE\ b\ DO\ c \quad ?$

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- $(w, s) \Rightarrow t \text{ where } w = WHILE \ b \ DO \ c \quad ?$
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 $\text{bval } b \ s \wedge (\exists s'. (c, s) \Rightarrow s' \wedge (w, s') \Rightarrow t)$

Automating rule inversion

Isabelle command **inductive_cases** produces theorems that perform rule inversions automatically.

We reformulate the inverted rules. Example:

$$\frac{(c_1;; c_2, s_1) \Rightarrow s_3}{\exists s_2. (c_1, s_1) \Rightarrow s_2 \wedge (c_2, s_2) \Rightarrow s_3}$$

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is logically equivalent to

$$\frac{\bigwedge s_2. \llbracket (c_1, s_1) \Rightarrow s_2; (c_2, s_2) \Rightarrow s_3 \rrbracket \Longrightarrow P}{P}$$

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is logically equivalent to

$$\frac{\bigwedge s_2. [(c_1, s_1) \Rightarrow s_2; (c_2, s_2) \Rightarrow s_3] \implies P}{P}$$

Replaces assem $(c_1;; c_2, s_1) \Rightarrow s_3$ by two assems
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No \exists and \wedge !

The general format: *elimination rules*

$$\frac{asm \quad asm_1 \Rightarrow P \quad \dots \quad asm_n \Rightarrow P}{P}$$

The general format: *elimination rules*

$$\frac{asm \quad asm_1 \implies P \quad \dots \quad asm_n \implies P}{P}$$

(possibly with $\bigwedge \bar{x}$ in front of the $asm_i \implies P$)

The general format: *elimination rules*

$$\frac{asm \quad asm_1 \Longrightarrow P \quad \dots \quad asm_n \Longrightarrow P}{P}$$

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Reading:

To prove a goal P with assumption asm ,
prove all $asm_i \Longrightarrow P$

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Reading:

To prove a goal P with assumption asm ,
prove all $asm_i \Longrightarrow P$

Example:

$$\frac{F \vee G \quad F \Longrightarrow P \quad G \Longrightarrow P}{P}$$

elim attribute

- Theorems with *elim* attribute are used automatically by *blast*, *fastforce* and *auto*

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- Can also be added locally, eg (*blast elim: ...*)
- Variant: *elim!* applies elim-rules eagerly.

Big_Step.thy

Rule inversion

Command equivalence

Two commands have the same input/output behaviour:

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Example

$$w \sim w'$$

where $w = \text{WHILE } b \text{ DO } c$

$w' = \text{IF } b \text{ THEN } c;; w \text{ ELSE SKIP}$

Equivalence proof

$$(w, s) \Rightarrow t$$

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$$\longleftrightarrow$$

$$bval\ b\ s \wedge (\exists s'. (c, s) \Rightarrow s' \wedge (w, s') \Rightarrow t)$$

$$\vee$$

$$\neg bval\ b\ s \wedge t = s$$

Equivalence proof

$$\begin{aligned} & (w, s) \Rightarrow t \\ & \longleftrightarrow \\ & bval\ b\ s \wedge (\exists s'. (c, s) \Rightarrow s' \wedge (w, s') \Rightarrow t) \\ & \quad \vee \\ & \neg bval\ b\ s \wedge t = s \\ & \longleftrightarrow \\ & (w', s) \Rightarrow t \end{aligned}$$

Equivalence proof

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Using the rules and rule inversions for \Rightarrow .

Big_Step.thy

Command equivalence

Execution is deterministic

Any two executions of the same command in the same start state lead to the same final state:

$$(c, s) \Rightarrow t \implies (c, s) \Rightarrow t' \implies t = t'$$

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Proof by rule induction, for arbitrary t' .

Big_Step.thy

Execution is deterministic

The boon and bane of big steps

We cannot observe intermediate states/steps

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Example problem:

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(c, s) does not terminate iff $\nexists t. (c, s) \Rightarrow t$?

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Needs a formal notion of nontermination to prove it.

The boon and bane of big steps

We cannot observe intermediate states/steps

Example problem:

(c, s) does not terminate iff $\nexists t. (c, s) \Rightarrow t$?

Needs a formal notion of nontermination to prove it.
Could be wrong if we have forgotten a \Rightarrow rule.

Big-step semantics cannot directly describe

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We need a finer grained semantics!

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Concrete syntax:

$$(com, state) \rightarrow (com, state)$$

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Intended meaning of $(c, s) \rightarrow (c', s')$:

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Intended meaning of $(c, s) \rightarrow (c', s')$:

The first step in the execution of c in state s leaves a “remainder” command c' to be executed in state s' .

Small-step semantics

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The first step in the execution of c in state s leaves a “remainder” command c' to be executed in state s' .

Execution as finite or infinite reduction:

$$(c_1, s_1) \rightarrow (c_2, s_2) \rightarrow (c_3, s_3) \rightarrow \dots$$

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- A pair (c,s) is called a *configuration*.
- If $cs \rightarrow cs'$ we say that cs *reduces* to cs' .
- A configuration cs is *final* iff $\nexists cs'. cs \rightarrow cs'$

The intention:

$(SKIP, s)$ is final

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Why?

SKIP is the empty program.

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Why?

SKIP is the empty program. Nothing more to be done.

Small-step rules

$$(x ::= a, s) \rightarrow$$

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$$(WHILE\ b\ DO\ c, s) \rightarrow (IF\ b\ THEN\ c;;\ WHILE\ b\ DO\ c\ ELSE\ SKIP, s)$$

Small-step rules

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$$(WHILE\ b\ DO\ c, s) \rightarrow (IF\ b\ THEN\ c;;\ WHILE\ b\ DO\ c\ ELSE\ SKIP, s)$$

Fact $(SKIP, s)$ is a final configuration.

Small-step examples

$$("z'' ::= V "x'';; "x'' ::= V "y'';; "y'' ::= V "z'', s) \rightarrow$$

...

where $s = \langle "x'' := 3, "y'' := 7, "z'' := 5 \rangle$.

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$$(w, s_0) \rightarrow \dots$$

where

$$\begin{aligned} w &= \text{WHILE } b \text{ DO } c \\ b &= \text{Less } (V "x'') (N 1) \\ c &= "x'' ::= \text{Plus } (V "x'') (N 1) \\ s_n &= \langle "x'' := n \rangle \end{aligned}$$

Small_Step.thy

Semantics

Are big and small-step semantics equivalent?

From \Rightarrow to \rightarrow^*

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Theorem $cs \Rightarrow t \implies cs \rightarrow^* (SKIP, t)$

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In two cases a lemma is needed:

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Lemma

$$(c_1, s) \rightarrow^* (c_1', s') \implies (c_1;; c_2, s) \rightarrow^* (c_1';; c_2, s')$$

From \Rightarrow to \rightarrow^*

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Lemma $cs \rightarrow cs' \implies cs' \Rightarrow t \implies cs \Rightarrow t$

From \rightarrow^* to \Rightarrow

Theorem $cs \rightarrow^* (SKIP, t) \implies cs \Rightarrow t$

Proof by rule induction on $cs \rightarrow^* (SKIP, t)$.

In the induction step a lemma is needed:

Lemma $cs \rightarrow cs' \implies cs' \Rightarrow t \implies cs \Rightarrow t$

Proof by rule induction on $cs \rightarrow cs'$.

Equivalence

Corollary $cs \Rightarrow t \iff cs \rightarrow^* (SKIP, t)$

Small_Step.thy

Equivalence of big and small

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We prove the contrapositive

$$c \neq SKIP \implies \neg final(c, s)$$

by induction on c .

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 - $c_1 = SKIP \implies \neg final(c_1;; c_2, s)$

Can execution stop prematurely?

That is, are there any final configs except $(SKIP, s)$?

Lemma $final(c, s) \implies c = SKIP$

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- Remaining cases: trivial or easy

By rule inversion: $(SKIP, s) \rightarrow ct \implies False$

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Together:

Corollary $final(c, s) = (c = SKIP)$

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\Rightarrow yields final state iff \rightarrow terminates

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Equivalent:

\Rightarrow does not yield final state iff \rightarrow does not terminate

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Therefore: \Rightarrow correctly reflects termination behaviour.

With nondeterminism: may have both $cs \Rightarrow t$ and a nonterminating reduction $cs \rightarrow cs' \rightarrow \dots$

Chapter 8

Hoare Logic

④ Weakest Preconditions

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Introduction

We have proved functional programs correct

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We have modeled semantics of imperative languages

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But how do we prove imperative programs correct?

An example program:

```
program exp {  
  a := 1  
  while (0 < n) do {  
    a := a + a;  
    n := n - 1  
  }  
}
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where n is the original value of variable n !
and $0 \leq n!$

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The RHS of this implication is called *weakest precondition*

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The RHS of this implication is called *weakest precondition* 

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Weakest condition on state, such that program c will satisfy postcondition Q .

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wp of equivalent programs is equal

$$c \sim c' \implies wp\ c = wp\ c'$$



Correctness of *exp*

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$$s \text{ "n"} \leq 0 \implies wp \text{ exp } (\lambda s'. s' \text{ "a"} = 2^{nat(s \text{ "n"})}) \text{ } s$$

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In general: $P s \implies wp \ c \ Q \ s$



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Reasoning along syntax of program!



That was easy!

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 $Q\ s$

Unfolding will continue forever!

Obviously, need some inductive argument!

But, let's get less ambitious (for first)



Weakest liberal precondition

$$wlp\ c\ Q\ s \equiv \forall t. (c, s) \Rightarrow t \longrightarrow Q\ t$$

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Cannot reason about termination. This is called ***partial correctness***.

Some obvious facts:

$$c \sim c' \implies wlp\ c = wlp\ c'$$

$$\llbracket wlp\ c\ P\ s; \bigwedge s. P\ s \implies Q\ s \rrbracket \implies wlp\ c\ Q\ s$$

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Relation between wp and wlp

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Unfold rules still hold:

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Intuition: I holds initially, is preserved by iteration, and implies Q at end of loop.

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Intuition: I holds initially, is preserved by iteration, and implies Q at end of loop. I is called *loop invariant*



While-rule for partial correctness

$$\begin{aligned} & \llbracket I \ s_0; \bigwedge s. I \ s \implies \textit{if } b \textit{val } b \ s \textit{ then } wlp \ c \ I \ s \textit{ else } Q \ s \rrbracket \\ & \implies wlp \ (\textit{WHILE } b \ \textit{DO } c) \ Q \ s_0 \end{aligned}$$



Wp_Demo.thy

Weakest Precondition

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Otherwise, use unfold rules.

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If $c = \textit{WHILE} \ _ \ \textit{DO} \ _$, provide invariant and apply while rule

Otherwise, use unfold rules.

Iterate, until all *wlps* gone!

wlp_if_eq and wlp_whileI' produce *if-then-else*

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Combine rule with splitting!

Wp_Demo.thy

Proving Partial Correctness

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$$\frac{wf\ r \quad \bigwedge x. \frac{\forall y. (y, x) \in r \longrightarrow P\ y}{P\ x}}{P\ a}$$

Wellfounded_Demo.thy

For while loop: Find wf relation $<$ such that state decreases in each iteration

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Then use wf-induction to prove:

$$\begin{aligned} & \llbracket wf\ R; I\ s_0; \\ & \bigwedge s. I\ s \implies \text{if } bval\ b\ s \text{ then } wp\ c\ (\lambda s'. I\ s' \wedge (s', s) \in \\ & R)\ s \text{ else } Q\ s \rrbracket \\ & \implies wp\ (WHILE\ b\ DO\ c)\ Q\ s_0 \end{aligned}$$

Or, equivalently

assumes $WF: wf\ R$

assumes $INIT: I\ s_0$

assumes $STEP: \bigwedge s. \llbracket I\ s; bval\ b\ s \rrbracket$
 $\implies wp\ c\ (\lambda s'. I\ s' \wedge (s', s) \in R)\ s$

assumes $FINAL: \bigwedge s. \llbracket I\ s; \neg bval\ b\ s \rrbracket \implies Q\ s$

shows $wp\ (WHILE\ b\ DO\ c)\ Q\ s_0$

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Now we can prove total correctness ...

Wp_Demo.thy

Total Correctness