## curves-safe

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$\mathbf{declare}\ [[\mathit{quick-and-dirty} = true]]$	
1 Affine Edwards curves	
class $ell$ -field = field + assumes $two$ -not-zero: $2 \neq 0$	
fun $add :: 'a \times 'a \Rightarrow 'a \times 'a \Rightarrow 'a \times 'a$ where $add (x_1, y_1) (x_2, y_2) = ((x_1 * x_2 - c * y_1 * y_2) div (1 - d * x_1 * y_1 * x_2 * y_2), (x_1 * y_2 + y_1 * x_2) div (1 + d * x_1 * y_1 * x_2 * y_2))$	
<b>definition</b> delta-plus :: $'a \Rightarrow 'a \Rightarrow 'a \Rightarrow 'a \Rightarrow 'a$ where delta-plus x1 y1 x2 y2 = 1 + d * x1 * y1 * x2 * y2	
<b>definition</b> delta-minus :: $'a \Rightarrow 'a \Rightarrow 'a \Rightarrow 'a \Rightarrow 'a$ where delta-minus x1 y1 x2 y2 = 1 - d * x1 * y1 * x2 * y2	
<b>definition</b> delta :: $'a \Rightarrow 'a \Rightarrow 'a \Rightarrow 'a \Rightarrow 'a$ <b>where</b> delta x1 y1 x2 y2 = (delta-plus x1 y1 x2 y2) * (delta-minus x1 y1 x2 y2)	
definition $e :: 'a \Rightarrow 'a \Rightarrow 'a \text{ where}$	

```
lemma associativity:
 assumes z1' = (x1', y1') z3' = (x3', y3')
 assumes z1' = add (x1,y1) (x2,y2) z3' = add (x2,y2) (x3,y3)
 assumes delta-minus x1 y1 x2 y2 \neq 0 delta-plus x1 y1 x2 y2 \neq 0
        delta\text{-}minus \ x2 \ y2 \ x3 \ y3 \ \neq \ 0 \ delta\text{-}plus \ x2 \ y2 \ x3 \ y3 \ \neq \ 0
        delta-minus x1'y1'x3y3 \neq 0 delta-plus x1'y1'x3y3 \neq 0
        \textit{delta-minus x1 y1 x3' y3'} \neq \textit{0 delta-plus x1 y1 x3' y3'} \neq \textit{0}
 assumes e \ x1 \ y1 = 0 \ e \ x2 \ y2 = 0 \ e \ x3 \ y3 = 0
 shows add \ (add \ (x1,y1) \ (x2,y2)) \ (x3,y3) = add \ (x1,y1) \ (add \ (x2,y2) \ (x3,y3))
proof -
 define e1 where e1 = e \ x1 \ y1
 define e2 where e2 = e x2 y2
 define e3 where e3 = e x3 y3
 define Delta_x where Delta_x =
  (delta-minus x1' y1' x3 y3)*(delta-minus x1 y1 x3' y3')*
  (delta x1 y1 x2 y2)*(delta x2 y2 x3 y3)
 define Delta_u where Delta_u =
  (delta-plus x1 ' y1 ' x3 y3)*(delta-plus x1 y1 x3 ' y3 ')*
  (delta x1 y1 x2 y2)*(delta x2 y2 x3 y3)
 define g_x where g_x = fst(add z1'(x3,y3)) - fst(add (x1,y1) z3')
 define g_y where g_y = snd(add z1'(x3,y3)) - snd(add (x1,y1) z3')
 define gxpoly where gxpoly = g_x * Delta_x
 define gypoly where gypoly = g_y * Delta_y
 have x1'-expr: x1' = (x1 * x2 - c * y1 * y2) / (1 - d * x1 * y1 * x2 * y2)
   using assms(1,3) by simp
 have y1'-expr: y1' = (x1 * y2 + y1 * x2) / (1 + d * x1 * y1 * x2 * y2)
   using assms(1,3) by simp
 have x3'-expr: x3' = (x2 * x3 - c * y2 * y3) / (1 - d * x2 * y2 * x3 * y3)
   using assms(2,4) by simp
 have y3'-expr: y3' = (x2 * y3 + y2 * x3) / (1 + d * x2 * y2 * x3 * y3)
   using assms(2,4) by simp
 have non-unfolded-adds:
     delta \ x1 \ y1 \ x2 \ y2 \neq 0 \ using \ delta-def \ assms(5,6) \ by \ auto
 have simp1gx:
   (x1' * x3 - c * y1' * y3) * delta-minus x1 y1 x3' y3' *
   (delta x1 y1 x2 y2 * delta x2 y2 x3 y3) =
     ((x1 * x2 - c * y1 * y2) * x3 * delta-plus x1 y1 x2 y2 -
     c * (x1 * y2 + y1 * x2) * y3 * delta-minus x1 y1 x2 y2) *
     (delta\text{-}minus\ x2\ y2\ x3\ y3\ *\ delta\text{-}plus\ x2\ y2\ x3\ y3\ -
     d * x1 * y1 * (x2 * x3 - c * y2 * y3) * (x2 * y3 + y2 * x3))
   apply(rewrite x1'-expr y1'-expr x3'-expr y3'-expr)+
   apply(rewrite delta-minus-def)
  apply(rewrite in - / ☐ delta-minus-def[symmetric] delta-plus-def[symmetric])+
```

```
unfolding delta-def
   by(simp\ add: divide-simps\ assms(5-8))
 have simp2gx:
   (x1 * x3' - c * y1 * y3') * delta-minus x1' y1' x3 y3 *
    (delta \ x1 \ y1 \ x2 \ y2 * delta \ x2 \ y2 \ x3 \ y3) =
     (x1 * (x2 * x3 - c * y2 * y3) * delta-plus x2 y2 x3 y3 -
     c * y1 * (x2 * y3 + y2 * x3) * delta-minus x2 y2 x3 y3) *
     (delta	ext{-}minus\ x1\ y1\ x2\ y2\ *\ delta	ext{-}plus\ x1\ y1\ x2\ y2\ -
     d * (x1 * x2 - c * y1 * y2) * (x1 * y2 + y1 * x2) * x3 * y3)
   apply(rewrite x1'-expr y1'-expr x3'-expr y3'-expr)+
   apply(rewrite\ delta-minus-def)
  apply(rewrite in - / ⋈ delta-minus-def[symmetric] delta-plus-def[symmetric])+
   unfolding delta-def
   by(simp\ add: divide-simps\ assms(5-8))
 have \exists r1 \ r2 \ r3. \ gxpoly = r1 * e1 + r2 * e2 + r3 * e3
   unfolding gxpoly-def g_x-def Delta_x-def
   apply(simp\ add:\ assms(1,2))
   apply(rewrite in - / □ delta-minus-def[symmetric])+
   apply(simp\ add:\ divide-simps\ assms(9,11))
   apply(rewrite left-diff-distrib)
   apply(simp\ add:\ simp1gx\ simp2gx)
   unfolding delta-plus-def delta-minus-def
           e1-def e2-def e3-def e-def
   by algebra
 then show ?thesis
   sorry
qed
end
     Extension
locale\ ext{-}curve{-}addition = curve{-}addition +
```

## 2

```
fixes t' :: 'a :: ell\text{-}field
 assumes c-eq-1: c = 1
 assumes t-intro: d = t'^2
 assumes t-ineq: t'\hat{2} \neq 1 t' \neq 0
begin
fun ext-add :: 'a \times 'a \Rightarrow 'a \times 'a \Rightarrow 'a \times 'a where
ext-add (x1,y1) (x2,y2) =
   ((x1*y1-x2*y2) \ div \ (x2*y1-x1*y2),
    (x1*y1+x2*y2) div (x1*x2+y1*y2)
definition t where t = t'
```

```
fun \tau :: 'a \times 'a \Rightarrow 'a \times 'a where \tau (x,y) = (1/(t*x),1/(t*y))
```

lemma coherence:

```
assumes delta x1 y1 x2 y2 \neq 0 delta' x1 y1 x2 y2 \neq 0 assumes e' x1 y1 = 0 e' x2 y2 = 0 shows ext-add (x1,y1) (x2,y2) = add (x1,y1) (x2,y2) sorry
```

**type-synonym** ('b)  $ppoint = \langle (('b \times 'b) \times bit) \rangle$ 

```
function proj-add :: 'a \; ppoint \times 'a \; ppoint \Rightarrow 'a \; ppoint \; \mathbf{where} proj-add :: ((x_1, y_1), l), ((x_2, y_2), j)) = (add \; (x_1, y_1) \; (x_2, y_2), \, l+j) if delta \; x_1 \; y_1 \; x_2 \; y_2 \neq 0 \; \land \; (x_1, \; y_1) \in e'\text{-aff} \; \land \; (x_2, \; y_2) \in e'\text{-aff} | \; proj-add \; (((x_1, y_1), l), ((x_2, y_2), j)) = (ext-add \; (x_1, y_1) \; (x_2, y_2), \; l+j) if delta' \; x_1 \; y_1 \; x_2 \; y_2 \neq 0 \; \land \; (x_1, y_1) \in e'\text{-aff} \; \land \; (x_2, y_2) \in e'\text{-aff} sorry
```

termination proj-add using termination by blast

**definition** 
$$e'$$
-aff- $\theta$  **where**  $e'$ -aff- $\theta = \{((x_1,y_1),(x_2,y_2)).\ (x_1,y_1) \in e'$ -aff  $\land (x_2,y_2) \in e'$ -aff  $\land delta\ x_1\ y_1\ x_2\ y_2 \neq \theta\ \}$ 

**definition** 
$$e'$$
-aff-1 **where**  $e'$ -aff-1 =  $\{((x_1,y_1),(x_2,y_2)). (x_1,y_1) \in e'$ -aff  $\land$ 

$$(x_2, y_2) \in e'$$
-aff  $\land$   
 $delta' x_1 y_1 x_2 y_2 \neq \emptyset$  }

**definition** e'-aff-bit ::  $(('a \times 'a) \times bit)$  set where e'-aff-bit = e'-aff  $\times$  UNIV

**definition** e-proj where e-proj = e'-aff-bit // gluing

term proj-add ' 
$$\{(((x_1, y_1), i), ((x_2, y_2), j)).$$
  
 $(((x_1, y_1), i), ((x_2, y_2), j)) \in c_1 \times c_2 \land$   
 $((x_1, y_1), (x_2, y_2)) \in e'$ -aff-0  $\cup$  e'-aff-1 $\}$ 

term 
$$\{(((x_1, y_1), i), ((x_2, y_2), j)).$$
  
 $(((x_1, y_1), i), ((x_2, y_2), j)) \in c_1 \times c_2 \land$   
 $((x_1, y_1), (x_2, y_2)) \in e'$ -aff-0  $\cup$  e'-aff-1 $\}$ 

**type-synonym** ('b)  $pclass = \langle ('b) ppoint set \rangle$ 

function proj-add-class :: ('a) pclass  $\Rightarrow$  ('a) pclass  $\Rightarrow$  ('a) pclass set where

```
\begin{array}{l} \textit{proj-add-class} \ c_1 \ c_2 = \\ (\textit{proj-add} \ `\{(((x_1, \ y_1), \ i), ((x_2, \ y_2), \ j)). \\ (((x_1, \ y_1), \ i), ((x_2, \ y_2), \ j)) \in c_1 \times c_2 \land \\ ((x_1, \ y_1), \ (x_2, \ y_2)) \in \textit{e'-aff-0} \ \cup \textit{e'-aff-1}\}) \ // \ \textit{gluing} \end{array}
```

if  $c_1 \in e$ -proj and  $c_2 \in e$ -proj sorry

termination proj-add-class using termination by auto

**definition** proj-addition where proj-addition  $c_1$   $c_2$  = the-elem (proj-add-class  $c_1$   $c_2$ )

 $\mathbf{end}$ 

end