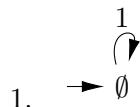
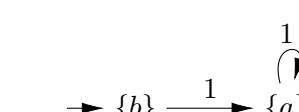
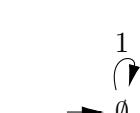


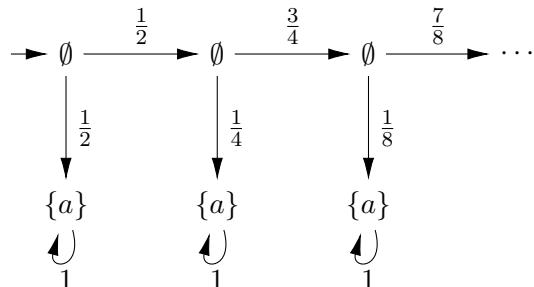
Quantitative Verification 9 - Solutions

Ex 1: Logic Modelling

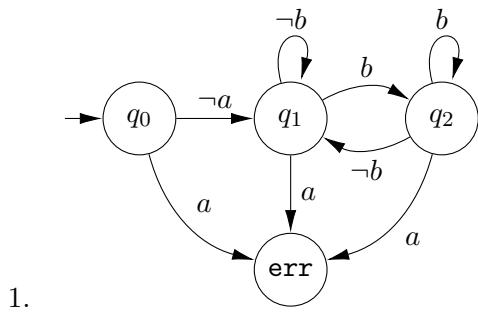
1. When there is a `send` in the first time step, with probability ≥ 0.95 there will be a `deliver` in the next 10 steps.
 2. With probability ≤ 0.05 , the system reaches a state which can reach `error` with probability ≥ 0.9 .
 3. The probability to remain `empty` until the system `receives` whenever there is a `send` is at least 0.5.
 4. With probability ≥ 0.8 the system is `empty` until it reaches a state with `send` and never `receives` with probability ≤ 0.5 .
1. $G_{=1} \neg(crit_1 \wedge crit_2)$
 2. $G_{=0.99} (\text{request} \implies F_{\geq 0.95} \text{grant})$
 3. $P_{<0.4} [\neg A_fail \cup (B_fail \wedge \neg A_fail)]$
 4. $\neg \text{up} \implies F_{=1} G_{>0.99}^{\leq 100} \text{up}$

Ex 2: PCTL Satisfiability

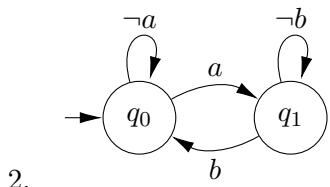
1. $\xrightarrow{\quad} \emptyset$

2. Not satisfiable. The formula requires to almost surely have a at every step and eventually reaching $\neg a$ with probability 1.
3. $\xrightarrow{\quad} \{b\} \xrightarrow{1} \{a\}$

4. $\xrightarrow{\quad} \emptyset$

5. No finite Markov Chain can satisfy this formula, yet the following infinite state chain satisfies it:



Ex 3: Automata



Acceptance: $\{(\{q_3\}, \{\text{err}\})\}$.



Acceptance: $\{(\{q_0\}, \emptyset)\}$.