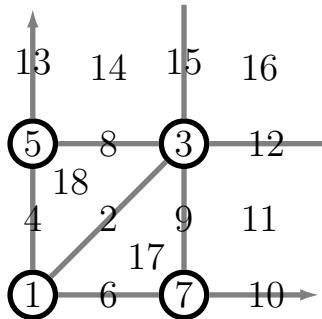


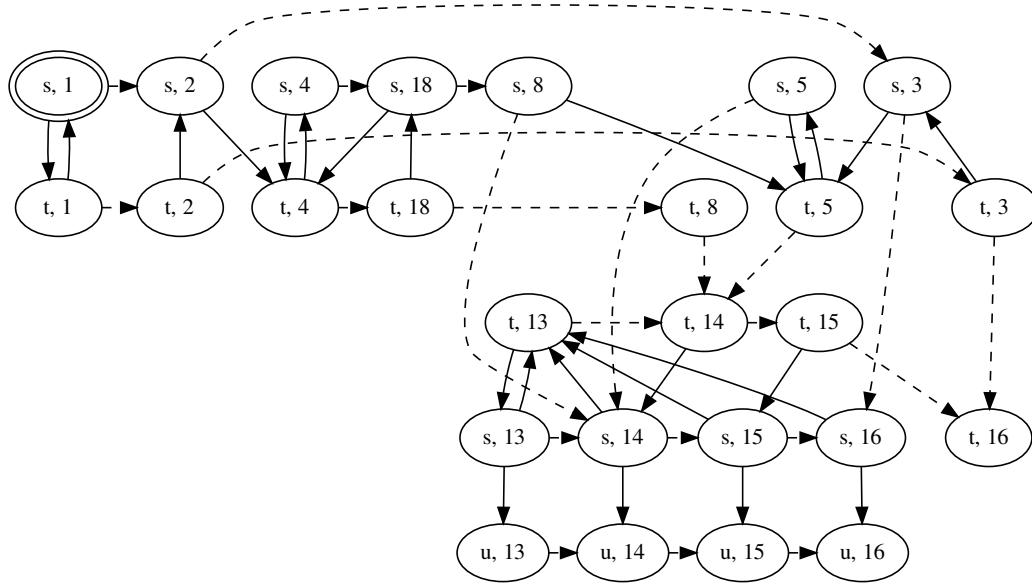
Quantitative Verification 3 - Solutions

Ex 1: Region Construction

Regions: We have $c_x = c_y = 1$.



1. $x = y = 0$
2. $x = y \in (0, 1)$
3. $x = y = 1$
4. $x = 0, y \in (0, 1)$
5. $x = 0, y = 1$
6. $x \in (0, 1), y = 0$
7. $x = 1, y = 0$
8. $x \in (0, 1), y = 1$
9. $x = 1, y \in (0, 1)$
10. $x > 1, y = 0$
11. $x > 1, y \in (0, 1)$
12. $x > 1, y = 1$
13. $x = 0, y > 1$
14. $x \in (0, 1), y > 1$
15. $x = 1, y > 1$
16. $x > 1, y > 1$
17. $x > y, x, y \in (0, 1)$
18. $x < y, x, y \in (0, 1)$



The Region Automaton. Delay transitions are dashed, transitive delay transitions and delay self-loops on states with regions 11, 14, 16, 17, and 18 are omitted for readability.

Ex 2: TA Network

1. $(\text{error}, \cdot, \cdot)$: Reachable

- $(\text{wait}, \text{produce}, \{x \mapsto 0, y \mapsto 0\})$
- $(\text{process}, \text{wait}, \{x \mapsto 0, y \mapsto 0\})$
- $(\text{error}, \text{wait}, \{x \mapsto 0, y \mapsto 0\})$

2. (`finished`, `consume`, $\{x \mapsto 1, y \mapsto 1\}$): Not reachable – While in `process` and `wait`, $x = y$, hence when transitioning to `finished` / `consume` we have $x = 1$ and $y = 0$. Due to the invariant on `finished`, the network has to transition to `wait` immediately.
3. (`wait`, `produce`, $\{x \mapsto 2, y \mapsto 2\}$): Reachable
- (`wait`, `produce`, $\{x \mapsto 0, y \mapsto 0\}$)
 - τ (`process`, `wait`, $\{x \mapsto 2, y \mapsto 2\}$)
4. (`process`, `produce`, \cdot): Reachable
- (`wait`, `produce`, $\{x \mapsto 0, y \mapsto 0\}$)
 - (`process`, `wait`, $\{x \mapsto 0, y \mapsto 0\}$)
 - τ (`process`, `wait`, $\{x \mapsto 1, y \mapsto 1\}$)
 - (`process`, `consume`, $\{x \mapsto 1, y \mapsto 0\}$)
 - (`process`, `produce`, $\{x \mapsto 1, y \mapsto 0\}$)
5. (`wait`, \cdot , $\{x \mapsto 3, y \mapsto 2\}$): Reachable
- (`wait`, `produce`, $\{x \mapsto 0, y \mapsto 0\}$)
 - (`process`, `wait`, $\{x \mapsto 0, y \mapsto 0\}$)
 - τ (`process`, `wait`, $\{x \mapsto 1, y \mapsto 1\}$)
 - (`process`, `consume`, $\{x \mapsto 1, y \mapsto 0\}$)
 - (`process`, `produce`, $\{x \mapsto 1, y \mapsto 0\}$)
 - (`finished`, `produce`, $\{x \mapsto 1, y \mapsto 0\}$)
 - (`wait`, `produce`, $\{x \mapsto 1, y \mapsto 0\}$)
 - τ (`wait`, `produce`, $\{x \mapsto 3, y \mapsto 2\}$)