



# Robert Koh

Product, UX, UI and interaction designer from Melbourne.



## Get in touch

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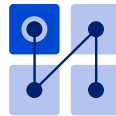
Folio

[www.robertkoh.com.au](http://www.robertkoh.com.au)

Mobile

0411 884 566

## Skills



### UX Design

UX research, wireframing, user interviews, userflows, user journey maps, workshop facilitation, UX strategy, design sprints, user testing.



### UI Design

Design systems, branding, accessibility, illustration, iconography, Sketch, Figma, Protopie, Illustrator, Photoshop, Zeplin, Invision, dev handover, iOS patterns, Android patterns, Material Designs, Human interface Guidelines.



### Interaction Design

Prototyping with Protopie, Figma, Invision, front end code, producing pixel perfect microinteractions to enhance user experience



### Front-end knowledge

I have a fundamental understanding of HTML, CSS, JavaScript. This allows me to design to technically realistic outcomes and collaborate with developers better.



# Career History

Proven experience  
across small to medium  
start-ups through to  
large corporates



*Jan 2021 - April 2021*

**Envirosuite**

Product designer (contract)



*Sept 2020 - Nov 2020*

**Flybuys**

UX designer (contract)



*Feb 2020 - June 2020*

**VCAT**

Senior UI & Interaction Designer (contract)



*Apr 2019 - Feb 2020*

**Wave Digital**

UX / UI Designer



*Sep 2018 - Apr 2019*

**Seek**

Senior Visual Designer (contract)



*Aug 2018 - Sep 2018*

**Seek**

Interaction Designer (contract)



*Dec 2017 - Jun 2018*

**Punters**

Lead Product Designer



*Jun 2016 - Dec 2017*

**Punters**

Product Designer



*Jan 2016 - Jun 2016*

**My Local Broker**

UX / UI Designer



*Sep 2012 - Dec 2015*

**Dreamwalk Interactive**

UX / UI Designer



# Education

A life long learner

*Apr 2017 - Jun 2017*

**IDEO Human Centred Design**

Online short course

*Jan 2008 - Dec 2008*

**Melbourne Polytechnic (NMIT)**

Diploma of Illustration

*Jan 2006 - Dec 2006*

**Swinburne University Prahran**

Masters of Multimedia Design

*Jan 2003 - Dec 2005*

**RMIT Melbourne CBD**

Bachelor of Visual Communication Design

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# Achievements

Worked on 3x no.1 chart topping apps in the Apple appstore.

- Surfy: #1 Sports game in Aus & NZ 2015
- Jam: #1 Music App in 26 Countries 2013
- Snap n Draw: #1 Productivity app in Aus 2010

Part of 3x winning hackathon teams.

- Seek 2018 Hackathon
- Punters internal hackathon 2017
- NewsCorp's Newsfoundry Sydney 2016