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EDUCATION

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Princeton University, Princeton, NJ	June 2015
AB candidate in Computer Science	
Courses Include: Functional Programming; Operating Systems; Algorithms and Data	
Structures; Introduction to Programming Systems; Algebra I; Honors Linear Algebra;	
Integrated Science Curriculum (Princeton Advanced Science Conglomerate)	
Princeton in Beijing	Summer 2012
Cultural and Language Immersion, Beijing, China	
Montgomery Blair High School (MBHS)	June 2011
Science, Mathematics, and Computer Science Magnet Program, Silver Spring, MD,	
GPA: 4.0 WGPA: 4.81	
Hampshire College Summer Studies in Mathematics, Amherst, MA	Summer 2009
SKILLS	
Java/Android, C/C++, Python, Ruby, HTML, CSS, JavaScript, PHP, Django, Stella Models	
EXPERIENCE	
Software Engineering Intern, Facebook	Summer 2013
 Built the infrastructure for animated stickers on Android 	
 Worked on a small team to maintain the Facebook Messenger App for Android 	
Optimized application performance	
Founder and (Co-)Lead Programmer, Bullman Development	Summer 2011 -
 Developed an Android game – Swerve and Destroy 	Present
 Utilized version control software to accelerate group development 	
 Gained experience in the complete design process from planning to advertising 	
 Marketed game through blogs, app stores, and promotions 	
Research Assistant, George Washington University	Summer 2012 -
 Research knot theory (Khovanov Homology) under Professor of Mathematics 	Present
 Design programs constructing knots from tree divides 	
 Explore theoretical applications of software engineering 	
System Operator of Linux cluster at MBHS	2009 - 2011
 Maintained systems to support the school website and user accounts 	
Sub-team Leader, FIRST robotics competition	2009 - 2011
 Specialized in the design and construction of the electronics systems 	
 Mentored peers in the design and construction of robot sub-systems 	