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## **EDUCATION**

| EDUCATION   |               |
|---|---------------|
| Princeton University, Princeton, NJ   | June 2015     |
| AB in Computer Science  |               |
| Courses Include: Functional Programming; Operating Systems; Algorithms and Data                   |               |
| Structures; Introduction to Programming Systems; Algebra I; Honors Linear Algebra;                |               |
| Integrated Science Curriculum (Princeton Advanced Science Conglomerate)                           |               |
| Princeton in Beijing  | Summer 2012   |
| Cultural and Language Immersion, Beijing, China   |               |
| Montgomery Blair High School (MBHS)   | June 2011     |
| Science, Mathematics, and Computer Science Magnet Program, Silver Spring, MD,                     |               |
| GPA: 4.0 WGPA: 4.81   |               |
| Hampshire College Summer Studies in Mathematics, Amherst, MA                                      | Summer 2009   |
| SKILLS  |               |
| Java/Android, C/C++, Python, Ruby, HTML, CSS, JavaScript, PHP, Django, Stella Models              |               |
| EXPERIENCE  |               |
| Software Engineer, Facebook   | Summer 2013   |
| Built the infrastructure for animated stickers on Android   |               |
| Worked on a small team to maintain the Facebook Messenger App for Android                         |               |
| Optimized application performance   |               |
| Founder and (Co-)Lead Programmer, Bullman Development   | Summer 2011 - |
| <ul> <li>Developed an Android game – Swerve and Destroy</li> </ul>                                | Present       |
| <ul> <li>Utilized version control software to accelerate group development</li> </ul>             |               |
| <ul> <li>Gained experience in the complete design process from planning to advertising</li> </ul> |               |
| <ul> <li>Market game through blogs, app stores, and promotions</li> </ul>                         |               |
| Research Assistant, George Washington University  | Summer 2012 - |
| <ul> <li>Research knot theory (Khovanov Homology) under Professor of Mathematics</li> </ul>       | Present       |
| <ul> <li>Design programs constructing knots from tree divides</li> </ul>                          |               |
| <ul> <li>Explore theoretical applications of software engineering</li> </ul>                      |               |
| SYSOP of Linux cluster at MBHS  | 2009 - 2011   |
| <ul> <li>Maintained systems to support the school website and user accounts</li> </ul>            |               |
| Sub-team Leader, FIRST robotics competition   | 2009 - 2011   |
| <ul> <li>Specialized in the design and construction of the electronics systems</li> </ul>         |               |
|   |               |

Mentored peers in the design and construction of robot sub-systems