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UG(SEM-I)BCA/CSC_CI

2025

COMPUTER SCIENCE & IT

Paper Code: BCA/CSC24C101/BCA/CSC23C101

(Programming and Problem Solving using C)

Full Marks: 70

Time: Three hours

The figures in the margin indicate full marks for the questions.

1. Answer the following questions:

2×5=10

- What is the role of registers in the memory hierarchy?
- Mention two properties of an algorithm.
- State two technology used in 4th generation computer.
- What is syntax error?
- How global variable is different from local variable?

2. Answer *any nine* of the following questions :

9×4=36

- What will be output when you will execute following C code? Justify your answer.

```
int main(){
int a=2,b=7,c=10;
c=a==b;
printf("%d",c);
}
```

Contd..

- b) What will be output when you will execute following C code? Justify your answer.

```
#define PRINT printf("\n Cotton
University");printf("\n Tezpur University");
#include<stdio.h>
int main(){
int x=1;
if(x--)
    PRINT
else
    printf("\n Gauhati University");
return 0;
}
```

- c) Discuss the difference between volatile and non-volatile memory within the storage unit and explain why both are needed. $2+2=4$
- d) Explain the role of compiler in high level programming language.
- e) Differentiate between *break* and *continue* statement using suitable example.
- f) Design a flowchart to check whether a given number is prime or not.
- g) Explain the concept of modular programming and discuss how functions help in implementing modularity within a program. $2+2=4$
- h) What is an array? Discuss its advantages and disadvantages in programming.
- i) Write a C program to check whether two integers are equal without using any comparison operators.
- j) Write a C program to print first 'N' natural number using recursion.

- k) Write a C program to read a sentence from a file named 'input.txt' and display the number of characters present in the file. $2+2=4$

3. Answer *any three* from the following questions: $8 \times 3 = 24$

- a) What is a data type? Explain how improper use of data types can lead to errors or inefficient memory usage, and give suitable examples. $2+6=8$
- b) What is your understanding of call by value and call by reference? Elaborate on the distinctions between call by value and call by reference, providing a suitable example. $4+4=8$
- c) Write a C program that accepts a two-dimensional matrix of integers as input and performs the following operations: $4+4=8$
- (i) Calculate the sum of all odd integers in the matrix
 - (ii) Determines the number of unique integers in the matrix
- d) Differentiate between *structure* and *union* in C using appropriate example.
