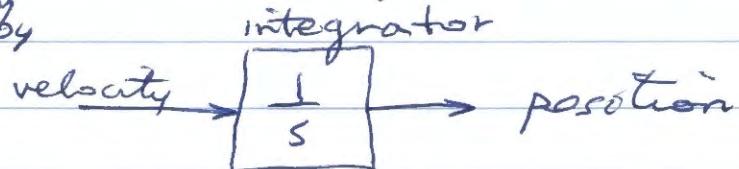


Recall Laplace Transform formulas:

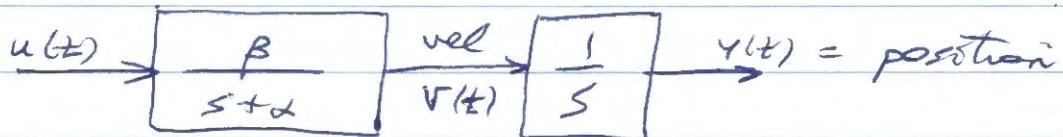
function	Laplace Transform
$f(t)$	$F(s)$
$\dot{f}(t) \rightarrow$	$sF(s)$ (if $f(0)=0$)
$\int_0^t f(\tau) d\tau$	$\frac{1}{s} F(s)$

The "dot" means $\frac{d}{dt}$

Thus, integrating velocity to get position is represented by integrator



Combining the integrator with the previous velocity transfer function yields



or $\frac{\beta}{s(s+\alpha)}$ for the complete positioning system.

State-Space Models (See Section 3.3 in book)

Look at first transfer function (velocity):

$$\frac{V(s)}{U(s)} = \frac{\beta}{s+\alpha} \Rightarrow (s+\alpha)V(s) = \beta U(s)$$

$$sV(s) + \alpha V(s) = \beta U(s)$$

take inverse
Laplace transforms

$$+ \quad + \quad +$$

$$\boxed{\ddot{v}(t) + \alpha v(t) = \beta u(t)}$$

(1)

Look at integrator transfer function:

$$\frac{Y(s)}{V(s)} = \frac{1}{s} \Rightarrow sY(s) = V(s)$$

↓ ↓
 $\dot{Y}(t) = V(t)$ I.L.T.

(2)

Define state variables: $x_1(t) = y(t)$
 $x_2(t) = v(t)$

Then (1) and (2) become

from (2): $\dot{x}_1(t) = \dot{y}(t) = v(t) = x_2(t)$
 or

$$\dot{x}_1(t) = x_2(t) \quad (3)$$

from (1) $\dot{x}_2(t) = \ddot{v}(t) = -\alpha v(t) + \beta u(t)$
 or $\dot{x}_2(t) = -\alpha x_2(t) + \beta u(t) \quad (4)$

Define the state vector $\underline{x}(t) = \begin{bmatrix} x_1(t) \\ x_2(t) \end{bmatrix}$

(3) and (4) can then be written as:

$$\begin{bmatrix} \dot{x}_1(t) \\ \dot{x}_2(t) \end{bmatrix} = \underbrace{\begin{bmatrix} 0 & 1 \\ 0 & -\alpha \end{bmatrix}}_A \begin{bmatrix} x_1(t) \\ x_2(t) \end{bmatrix} + \underbrace{\begin{bmatrix} 0 \\ \beta \end{bmatrix}}_B u(t)$$

$$y(t) = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} x_1(t) \\ x_2(t) \end{bmatrix} + 0 \cdot u(t)$$

In general, for an n th-order system,

$$\begin{aligned} \dot{\underline{x}}(t) &= \underbrace{\underline{A} \underline{x}(t)}_{n \times n} + \underbrace{\underline{B} u(t)}_{n \times 1} \\ y(t) &= \underbrace{\underline{C} \underline{x}(t)}_{1 \times n} + \underbrace{\underline{D} u(t)}_{1 \times 1} \end{aligned} \quad \left. \begin{array}{l} \text{state-space} \\ \text{model is} \\ (\underline{A}, \underline{B}, \underline{C}, \underline{D}) \end{array} \right\}$$

Discrete-Time State-Space Models

(Section 3.4)

The input is a sequence of numbers, $u[k]$
 $k = 0, 1, 2, \dots$

The output is a sequence of numbers, $y[k]$

The state vector is a sequence of vectors

State update equation: $\underline{x}[k+1] = A \underline{x}[k] + B u[k]$

$\begin{matrix} \underline{x}[k+1] \\ \uparrow \\ n \times 1 \end{matrix}$
 $\begin{matrix} \underline{x}[k] \\ \uparrow \\ n \times 1 \end{matrix}$
 $\begin{matrix} B \\ \uparrow \\ n \times n \end{matrix}$
 $\begin{matrix} u[k] \\ \uparrow \\ 1 \times 1 \end{matrix}$

Output equation:

$$y[k] = C \underline{x}[k] + D u[k]$$

$\begin{matrix} y[k] \\ \uparrow \\ 1 \times 1 \end{matrix}$
 $\begin{matrix} \underline{x}[k] \\ \uparrow \\ 1 \times n \end{matrix}$
 $\begin{matrix} C \\ \uparrow \\ 1 \times n \end{matrix}$
 $\begin{matrix} D \\ \uparrow \\ 1 \times 1 \end{matrix}$

State-Space Model:

$$\xrightarrow{u[k]} \boxed{\begin{array}{l} \underline{x}[k+1] = A \underline{x}[k] + B u[k] \\ y[k] = C \underline{x}[k] + D u[k] \end{array}} \xrightarrow{Y[k]}$$

The state update equation is a first-order, vector-valued difference equation

Consider a special case when $u[k] = 0$ for all k and $\underline{x}[0] = \underline{x}_0$ is a given vector of numbers
 Initial state vector

What is the solution to $\underline{x}[k+1] = A \underline{x}[k]$?

Compute: $\underline{x}[1] = A \underline{x}[0] = A \underline{x}_0$

$$\underline{x}[2] = A \underline{x}[1] = A \cdot A \underline{x}_0 = A^2 \underline{x}_0$$

$$\underline{x}[3] = A \underline{x}[2] = A \cdot A^2 \underline{x}_0 = A^3 \underline{x}_0$$

$$\vdots$$

$$\underline{x}[k] = \underbrace{A^k \underline{x}_0}_{\text{This is the solution}}, \quad A^k = \underbrace{A \cdot A \cdots A}_{k \text{ factors}}$$

(17)

Example $A = \begin{bmatrix} .8 & 0 \\ 0 & .1 \end{bmatrix}$, $\underline{x}_0 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$

$$A^2 = \begin{bmatrix} .8 & 0 \\ 0 & .1 \end{bmatrix} \cdot \begin{bmatrix} .8 & 0 \\ 0 & .1 \end{bmatrix} = \begin{bmatrix} .8^2 & 0 \\ 0 & .1^2 \end{bmatrix}$$

$$A^3 = A^2 \cdot A = \begin{bmatrix} .8^3 & 0 \\ 0 & .1^3 \end{bmatrix}$$

$$A^K = \begin{bmatrix} .8^K & 0 \\ 0 & .1^K \end{bmatrix}$$

so

Note: In general, for a diagonal matrix

$$\begin{bmatrix} d_1 & & 0 \\ & d_2 & \\ 0 & & \ddots & d_n \end{bmatrix}^K = \begin{bmatrix} d_1^K & & 0 \\ & d_2^K & \\ 0 & & \ddots & d_n^K \end{bmatrix}$$

$$\underline{x}[k] = A^K \underline{x}_0 = \begin{bmatrix} .8^K \\ .1^K \end{bmatrix}$$

$$\text{or } x_1[k] = .8^K, \quad x_2[k] = .1^K$$

Note $\underline{x}[k] \rightarrow \underline{0}$ as k increases.

$x_2[k] \rightarrow 0$ much faster than $x_1[k]$

$$x_2 = *$$

$$x_1 = *$$

