Data Mining & Machine Learning

CS37300 Purdue University

Sep 18, 2023

Today's topics

- Linear classifiers
 - Separable case (today)
 - Non-separable (Wednesday)

Binary Classification

- We have a **training data set S** = $\{(x_1,y_1),...,(x_n,y_n)\}$ of pairs (x,y)
- x: feature vector $x \in \mathbb{R}^d$
- y: **binary** labels: $y \in \{0,1\}$ or $y \in \{-1,1\}$
- Examples:

```
x = Email, y = 1 for Spam, 0 for Not Spam
x = Image, y = 1 if image contains a hot dog, 0 if not
x = Audio clip, y = 1 if contains voice saying 'Alexa', 0 if not
```

Linear Classification

A simple representation for classifiers: linear classifier

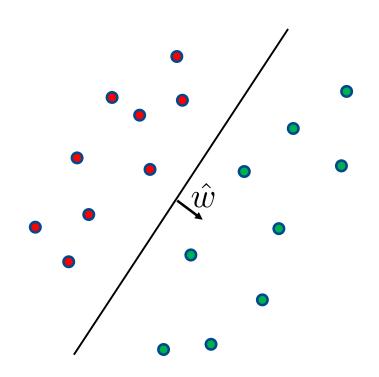
• Learn parameters $\widehat{w} \in \mathbb{R}^d$ and $\widehat{b} \in \mathbb{R}$

After training, classify any new point as

$$\hat{h}(x) = \operatorname{sign}\left(\hat{w}^{\top}x + \hat{b}\right) \in \{-1, 1\}$$

Linear Classification: Geometric Interpretation

$$\hat{h}(x) = \operatorname{sign}\left(\hat{w}^{\top}x + \hat{b}\right) \in \{-1, 1\}$$



• y=1

• y=-1

Note: In this case, we have zero training error

Linear Separability

• Generally, for any $w \in \mathbb{R}^d$ and $b \in \mathbb{R}$ define a linear classifier:

$$h_{w,b}(x) = \operatorname{sign}(w^{\top}x + b)$$

We say S is linearly separable if there exists (w, b) such that

 $h_{w,b}$ is correct on all training data

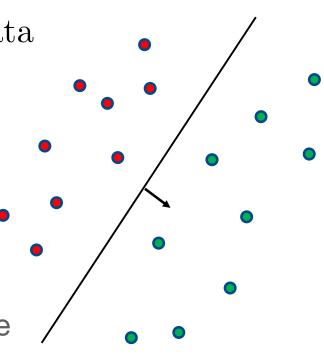
• In other words, every $(x_i, y_i) \in S$ has

$$sign(w^{\top}x_i + b) = y_i$$

Geometrically, the hyperplane

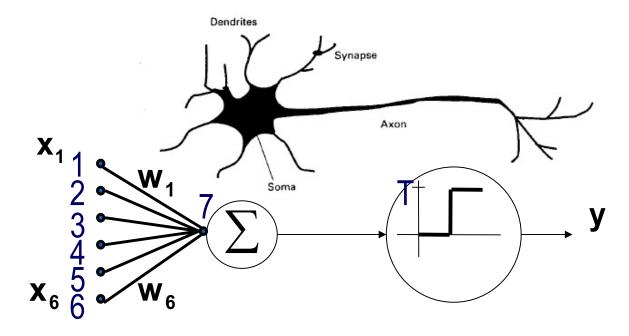
$$\{x: w^{\top}x + b = 0\}$$

perfectly separates the positive and negative data points



Perceptron: Biological motivation

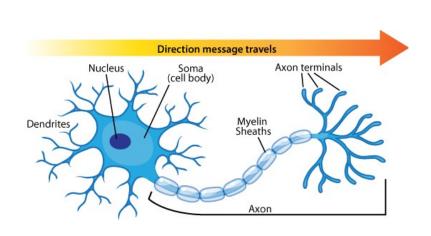
- How can we find a good $(\widehat{w}, \widehat{b})$?
- Rosenblatt suggested that when a target output value is provided for a single neuron with fixed input, it can incrementally change weights and learn to produce the output using the <u>Perceptron learning rule</u>
- Perceptron = Linear threshold unit

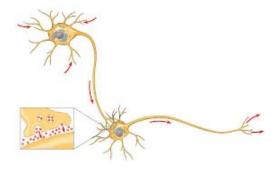


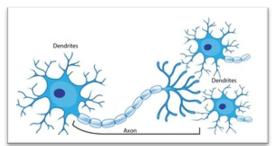


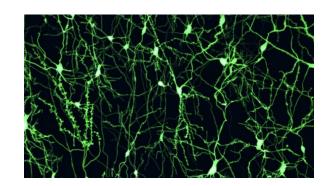
Neurons

- Neuron
 - takes inputs from many other sources (neurotransmitters into dendrites)
 - ▶ Each input signal is attenuated by some learned amount
 - If the aggregate of these inputs exceeds some threshold, the neuron "fires", sending out a signal (neurotransmitters from its axon terminals) to all the other neurons connected to it



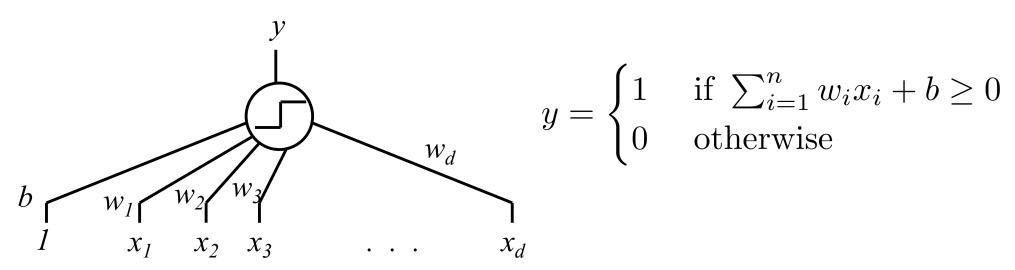






Neurons

- Abstracting this: A mathematical neuron
 - Takes numerical inputs from other sources (either inputs or other neurons... we'll cover that later)
 - ▶ Each input signal is weighted by a learned real value
 - If the sum of weighted inputs exceeds a threshold, neuron outputs I (fire), else 0 (don't fire).



Notice: A neuron is a linear classifier!

Perceptron Learning Algorithm

Perceptron Algorithm:

- 1. Initialize $w_0 = 0$, $b_0 = 0$, m = 0
- 2. For $t = 1, 2, \ldots, n, 1, 2, \ldots, n, \ldots$ (until no more mistakes)
- 3. If $\operatorname{sign}(w_m^{\top} x_t + b_m) \neq y_t$ (mistake)
- 4. Update $w_{m+1} = w_m + y_t x_t$
- 5. Update $b_{m+1} = b_m + y_t$
- 6. $m \leftarrow m + 1$

Perceptron Learning Algorithm

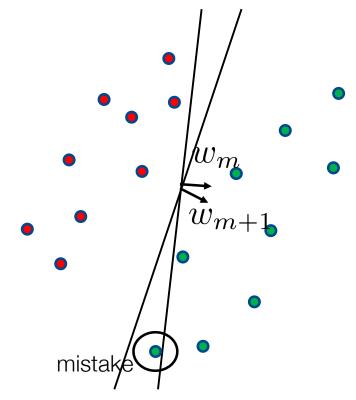
Perceptron Algorithm:

- 1. Initialize $w_0 = 0$, $b_0 = 0$, m = 0
- 2. For $t = 1, 2, \ldots, n, 1, 2, \ldots, n, \ldots$ (until no more mistakes)
- 3. If $\operatorname{sign}(w_m^\top x_t + b_m) \neq y_t$ (mistake)
- 4. Update $w_{m+1} = w_m + y_t x_t$
- 5. Update $b_{m+1} = b_m + y_t$
- 6. $m \leftarrow m+1$
- If the data are linearly separable, this algorithm will find a good (w,b)

Perceptron

Perceptron Algorithm:

- 1. Initialize $w_0 = 0$, $b_0 = 0$, m = 0
- 2. For $t = 1, 2, \dots, n, 1, 2, \dots, n, \dots$ (until no more mistakes)
- 3. If $\operatorname{sign}(w_m^{\top} x_t + b_m) \neq y_t$ (mistake)
- 4. Update $w_{m+1} = w_m + y_t x_t$
- 5. Update $b_{m+1} = b_m + y_t$
- 6. $m \leftarrow m + 1$



- y=1
- y=-1

- In the end, it separates the data
- But is this the best linear separator?
- Intuitively seems better to be far from all the data points

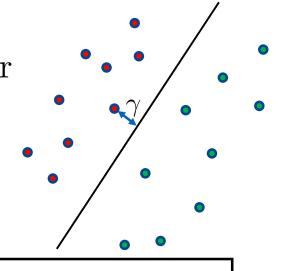
Margin

- Claim: For linearly separable data, Perceptron makes a finite number of updates
- The sequence is linearly separable, so let w_* , b_* be such that

$$\forall t \le n, \quad \operatorname{sign}(w_*^\top x_t + b_*) = y_t$$

- Define the geometric margin : $\gamma = \text{distance of closest point to the separator}$
- Data scale

$$r = \max_{t \le n} \|x_t\|$$



Theorem: Perceptron makes at most $\frac{r^2+1}{\gamma^2}$ updates and the final (w_m, b_m) is correct on the data set

Support Vector Machine (SVM)

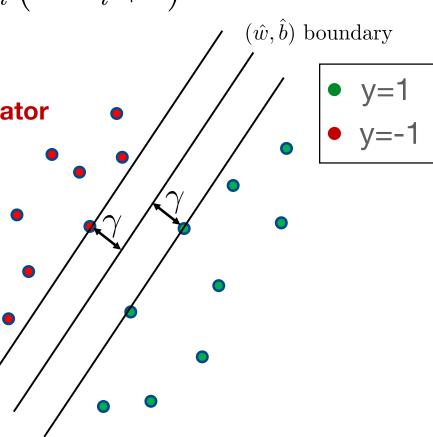
$$(\hat{w}, \hat{b}) = \underset{(w,b):||w||=1}{\operatorname{argmax}} \quad \min_{1 \le i \le n} y_i \left(w^\top x_i + b \right)$$

SVM: pick the maximum margin separator

geometric margin:

$$\gamma = \max_{(w,b):||w||=1} \min_{1 \le i \le n} y_i (w^\top x_i + b)$$

- Closest positive and negative point to SVM separator have same distance to separator
- There are no points inside a slab of width 2γ
- In higher dimensions, there can be many points that determine the solution (called "support vectors")



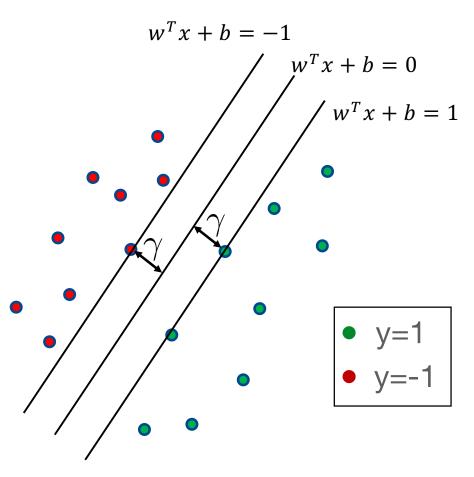
Support Vector Machine (SVM)

Can write the three hyperplanes as:

•
$$w^T x + b = -1$$

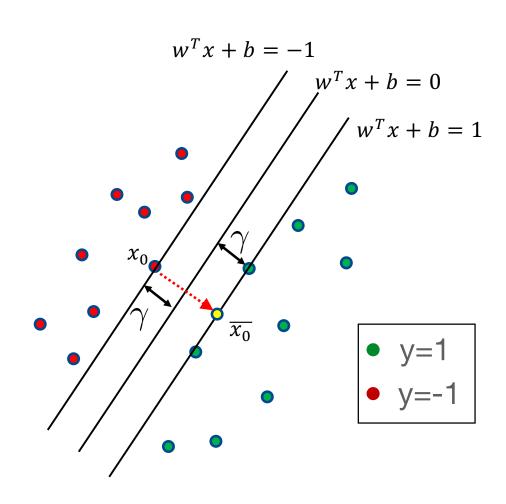
$$\bullet \quad w^T x + b = 0$$

•
$$w^T x + b = 1$$



Support Vector Machine (SVM)

- What is the distance between x_0 and $\overline{x_0}$?
- Here $\overline{x_0}$ is the projection of x_0 onto $w^Tx + b = +1$
- Claim: $\overline{x_0} = x_0 + 2\gamma \frac{w}{||w||_2}$. [Why?]



Finding the SVM Solution

$$(\hat{w}, \hat{b}) = \underset{(w,b):||w||=1}{\operatorname{argmax}} \quad \min_{1 \le i \le n} y_i \left(w^\top x_i + b \right)$$

Can express SVM as a quadratic program:

Minimize
$$||w||^2$$

subject to $y_i(w^\top x_i + b) \ge 1, \ \forall i: 1 \le i \le n$

- Why is this important? There are standard software packages to solve optimization problems expressed in this form.
- The name "Support Vector Machine" stems from the fact that supported by (i.e., is the linear span of) the examples that are at a distance 1 / ||w*|| from the separating hyperplane. These vare therefore called support vectors.

Support Vector Machines

• The name "Support Vector Machine" stems from the fact that w* is supported by (i.e., is the linear span of) the examples that are exactly at a distance 1 / ||w*|| from the separating hyperplane.

The vectors x_i that w* is expressed as a linear combination of

are therefore called support vectors.