

Publisher

node

Gui (pyqt)



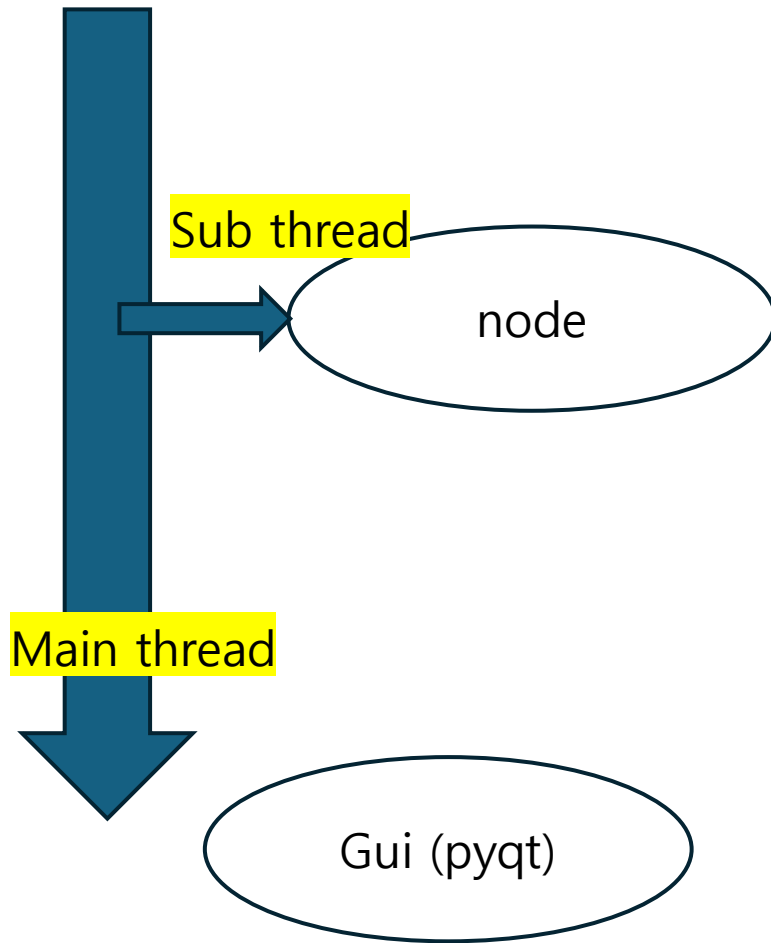
Subscriber

node

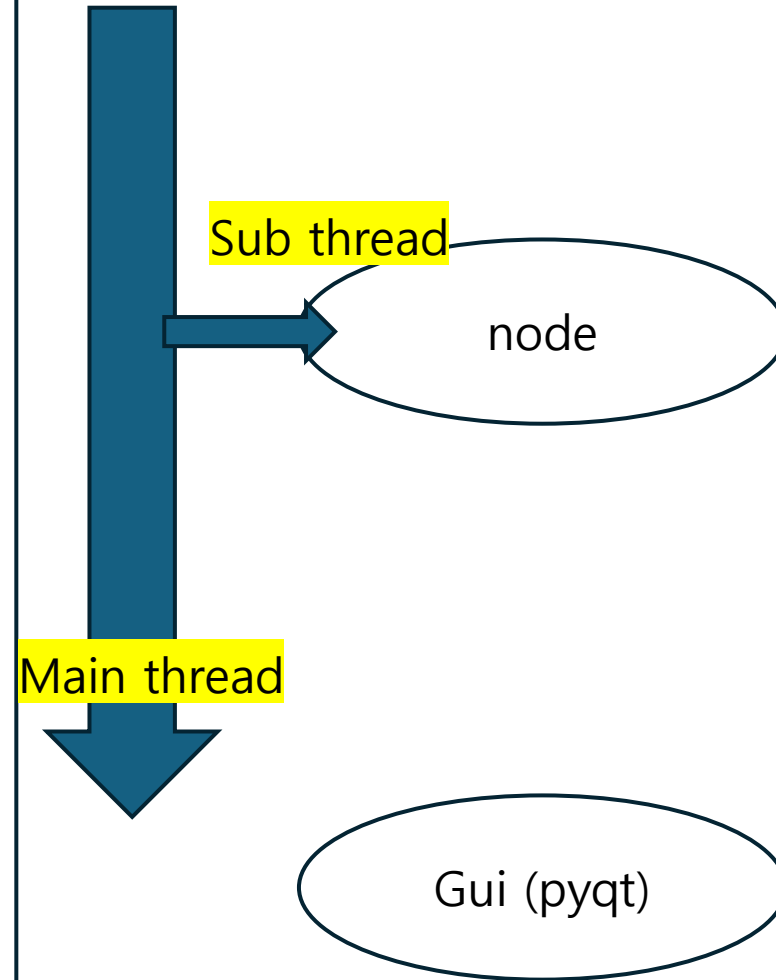
Gui (pyqt)

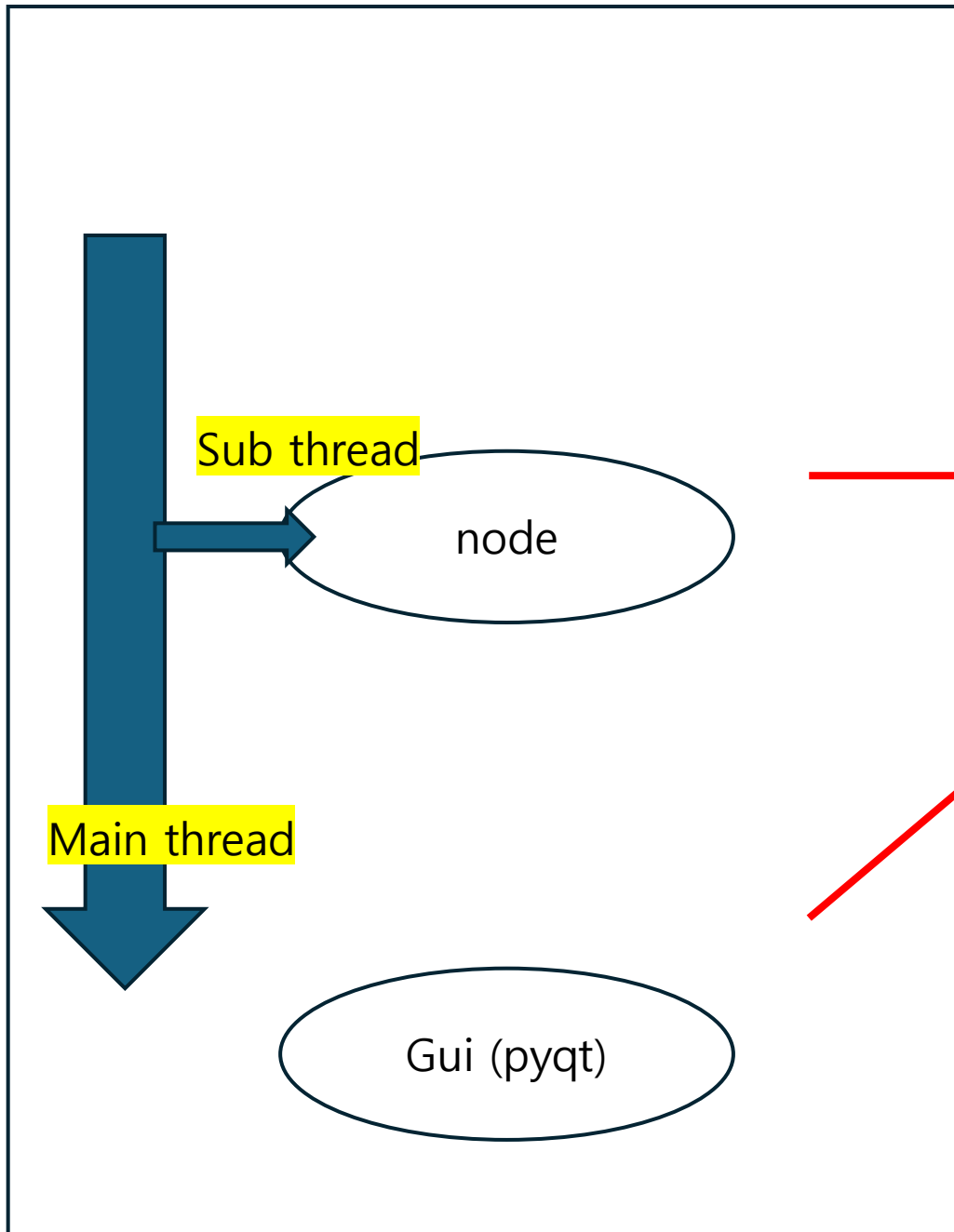


## Publisher.py



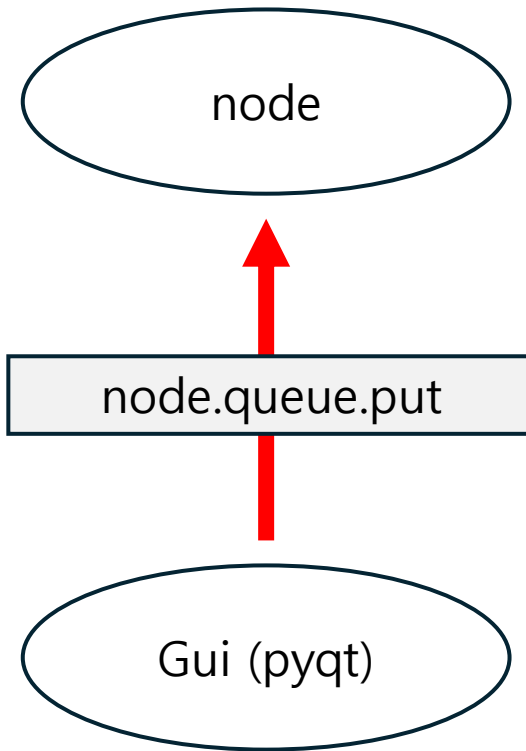
## Subscriber.py





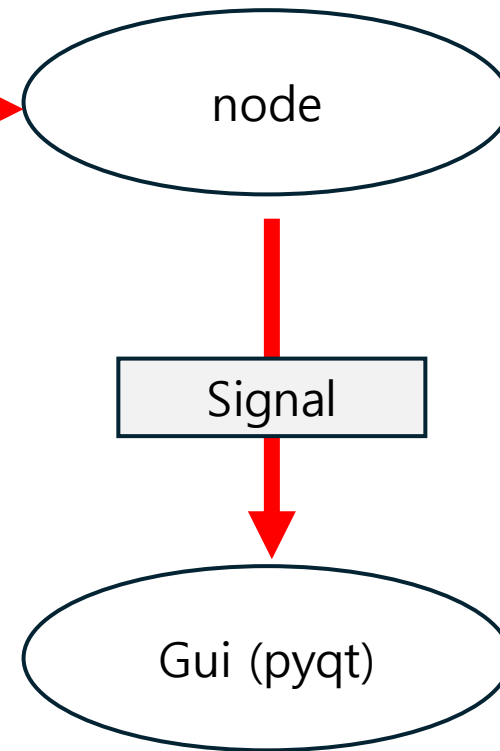
```
def main():  
    rclpy.init()  
    node = NODE()  
    ros_thread = threading.Thread(target=lambda : rclpy.spin(node), daemon=True)  
    ros_thread.start()  
  
    app = QApplication(sys.argv)  
    gui = GUI(node)  
    gui.window.show()  
  
    try:  
        sys.exit(app.exec_())  
    except KeyboardInterrupt:  
        sys.exit(0)  
  
    finally:  
        node.destroy_node()  
        rclpy.shutdown()
```

Publisher



Topic/service/  
action

Subscriber



## Publisher

```
class NODE(Node):
    def __init__(self):
        super().__init__('publisher')
        qos_profile = OoSProfile(depth=5)
        self.message_publisher = self.create_publisher(
            String, 'message', qos_profile)

        self.queue = queue.Queue()
        self.timer = self.create_timer(0.1, self.publish_message)

    def publish_message(self):
        while not self.queue.empty():
            message = self.queue.get()
            msg = String()
            msg.data = message
            self.message_publisher.publish(msg)
            self.get_logger().info(f'Published message: {message}')
```

## Subscriber

```
class NODE(Node):
    def __init__(self):
        super().__init__('subscriber')
        self.emit_signal = None

        self.subscription = self.create_subscription(
            String, 'message', self.subscription_callback, 10)

    def subscription_callback(self, msg):
        message = msg.data
        self.get_logger().info(f'Received message: {message}')

        if self.emit_signal is not None:
            self.emit_signal(message)
        else:
            self.get_logger().info(f'Node-Gui no connected')

    def set_emit_signal(self, emit_func):
        self.emit_signal = emit_func
```

## Publisher

```
class NODE(Node):
    def __init__(self):
        super().__init__('publisher')
        qos_profile = QoSProfile(depth=5)
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    def publish_message(self):
        while not self.queue.empty():
            message = self.queue.get()
            msg = String()
            msg.data = message
            self.message_publisher.publish(msg)
            self.get_logger().info(f'Published message: {message}')
```

```
class GUI():
    def __init__(self, node): ...

    def setupUi(self): ...

    def button_clicked(self):
        self.message = self.lineEdit.text()
        self.node.queue.put(self.message)
        self.lineEdit.clear()
```

## Subscriber

```
class NODE(Node):
    def __init__(self):
        super().__init__('subscriber')
        self.emit_signal = None

        self.subscription = self.create_subscription(
            String, 'message', self.subscription_callback, 10)

    def subscription_callback(self, msg):
        message = msg.data
        self.get_logger().info(f'Received message: {message}')

        if self.emit_signal is not None:
            self.emit_signal(message)
        else:
            self.get_logger().info(f'Node-Gui no connected')

    def set_emit_signal(self, emit_func):
        self.emit_signal = emit_func
```

```
class GUI(QMainWindow):
    message_received = Signal(str)

    def __init__(self, node):
        super().__init__()
        self.node = node
        self.message_received.connect(self.add_message)
        self.setupUi()
        self.initialize_signal()

    def setupUi(self): ...

    def add_message(self, message):
        self.textBrowser.append(message)

    def initialize_signal(self):
        self.node.set_emit_signal(self.message_received.emit)
```

```
$ sudo pip3 install PySide2
```

```
$ designer
```