# Deadlock-freedom

### await statement

await B then S ta

where *B* is a boolean expression and *S* is a statement not containing a **parbegin** or another **await** statement. Let us recall the semantics of the **await** statement:

When a process attempts to execute an await, it is delayed until the condition B is true. Then the statement S is executed as an indivisible action. Upon termination of S, the processing continues. If two or more processes are waiting for the same condition B, any of them may be allowed to proceed when B becomes true, while the others continue waiting. The waiting processes can be scheduled by any scheduling rule.

Note that evaluation of B is part of the indivisible action of the **await** statement; after B has been evaluated but before S begins execution another process is not allowed to change variable B and to make it false.

### Deadlock

## Example

Consider the following parallel program:

```
\begin{array}{l} \mathbf{a} = \mathbf{0}; \ \ \mathbf{b} = \mathbf{0}; \\ \mathbf{parbegin} \\ \mathbf{while} \ \ \mathbf{TRUE} \ \ \mathbf{do} \\ \alpha_0 \colon \ \ \mathbf{a} \coloneqq \mathbf{a} + \mathbf{1}; \\ \alpha_1 \colon \ \ \mathbf{await} \ \ b \neq \mathbf{0} \ \ \mathbf{then} \\ \alpha_2 \colon \ \ \mathbf{a} \coloneqq \mathbf{a} + \mathbf{3} \\ \ \ \mathbf{ta}; \\ \mathbf{od} \\ \| \\ \mathbf{while} \ \ \mathbf{TRUE} \ \ \mathbf{do} \\ \beta_0 \colon \ \ \mathbf{a} \coloneqq \mathbf{2} \ast \mathbf{a}; \\ \beta_1 \colon \ \ \mathbf{await} \ \ a \neq \mathbf{1} \ \ \mathbf{then} \\ \beta_2 \colon \ \ \mathbf{b} \coloneqq \mathbf{b} + \mathbf{1} \\ \ \ \ \mathbf{ta}; \\ \mathbf{od} \\ \mathbf{parend} \\ \end{array}
```

The following tables illustrate the behaviour of the given parallel program:

step	action	a	b
		0	0
1.	$\beta_0$ : a:=2*a	0	0
2.	$\alpha_0$ : a:=a+1	1	0
	deadlock		

step	action	a	b
		0	0
1.	$\alpha_0$ : a:=a+1	1	0
2.	$\beta_0$ : a:=2*a	2	0
3.	$\beta_1$ : await $a \neq 1$		
4.	$\beta_2$ : b:=b+1	2	1
5.	$\alpha_1$ : await $b \neq 0$		
6.	$\alpha_2$ : a:= a+3	5	1
	: no deadlock		

#### Definition of deadlock

Because of the await statements, a process may be delayed or blocked at an await, until its condition B is true.

Suppose a statement S is being executed. S is blocked if it has not terminated, but no progress in its execution is possible, because it (or all of its subprocesses that have not yet terminated) are delayed at an await. Blocking by itself is harmless; processes may become blocked and unblocked many times during execution. However, if the whole program becomes blocked, this is serious because it can never be unblocked and thus the program can not terminate.

Execution of a program ends in deadlock if it is blocked.

A program S with proof  $\{P\}$  S  $\{Q\}$  is free from deadlock if no execution of S which begins with P true ends in deadlock. We wish to derive sufficient conditions under which a program is free from deadlock.

## The general form of the program containing parbegin statements

Note that in the literature both the two following notions are used for denoting a parallel program with statement  $S_1 \dots S_n$  to be executed in parallel:

```
cobegin S_1 \| \dots \| S_n coend parbegin S_1 \| \dots \| S_n parend
```

The general form of the program S that contains parbegin statements looks something like this:

```
S:
\vdots
A_1: await B_1 then S_1 ta;
```

We assume that the program S has m number of await statements that are not within a parbegin statement. We also assume that S has n number of parbegin statements, where the kth parbegin statement is given the following form:

```
T_k: parbegin S_1^k \| \dots \| S_{n_k}^k parend
```

We can assume that the component programs  $(S_1^1, \ldots, S_{n_1}^1, \ldots, S_{n_n}^n)$  have the same structure, they may contain await statements and nesting parbegin satements is also allowed.

Now, if we consider deadlock, the potential deadlock situations of the above program are the followings:

- The sequential program S is delayed at one of its await statement that is not whithin a parbegin statement. Waiting at an await statement  $A_j$  ( $j \in [1..m]$ ) occurs if the precondition of the await statement (let us denote it by  $pre(A_j)$ ) holds, but its guard  $B_j$  is false.
- One of the parallel processes of the sequential program S is blocked. Let us denote that process by  $T_k$ . Now, since  $T_k$  is blocked, then each of its processes  $S_i^k$  ( $i \in [1..n_k]$ ) has terminated or is blocked, and moreover, at least one process of them is blocked.

#### **Theorem**

Let *S* be a statement with proof  $\{P\}$  S  $\{Q\}$ . Let the awaits of *S* which do not occur within **parbegin** of *S* denoted by  $A_j$ .

```
A_j: await B then S
Let the parbegins of S which do not occur whithin other parbegins of S be T_k: parbegin S_1^k \| \dots \| S_{n_k}^k parend
```

Let us define conditions D(S) and  $D1(T_k)$ . Then D(S) = FALSE implies that no execution of S can be blocked. Hence, program S is free from deadlock.

$$D(S) = \left[ \bigvee_{j=1}^{m} (pre(A_j) \land \neg B_j) \right] \lor \left[ \bigvee_{k=1}^{n} D1(T_k) \right]$$

This formula expresses that program *S* is delayed if it is waiting at any await statement (outside of the parbegin statements) or within any parbegin statement.

$$D1(T_k) = \left[ \bigwedge_{j=1}^{n_k} (post(S_i^k) \vee D(S_i^k)) \right] \wedge \left[ \bigvee_{i=1}^{n_k} D(S_i^k) \right]$$

Program S is delayed whithin parbegin statement  $T_k$  if it has at least one delayed component  $S_i^k$  when every component is completed or delayed.

## Special case of deadlock

Let us consider the following parallel program that contains two components:

# parbegin $S_1||S_2|$ parend

In general we may have await statements within the component programs  $S_1$  and  $S_2$ , but in this case we have no await statements outside the parbegin statement. The formula of deadlock reduces to

$$D(S) = \bigwedge_{i=1}^{2} \left( post(S_{i}) \lor D(S_{i}) \right) \land \bigvee_{i=1}^{2} D(S_{i}) = \left( \left( D\left(S_{1}\right) \lor post\left(S_{1}\right) \right) \land \left( D\left(S_{2}\right) \lor post\left(S_{2}\right) \right) \right) \land \left( D\left(S_{1}\right) \lor D\left(S_{2}\right) \right)$$

The first part, the formula  $\left(\left(D\left(S_{1}\right)\vee post\left(S_{1}\right)\right)\wedge\left(D\left(S_{2}\right)\vee post\left(S_{2}\right)\right)\right)$  describes four possible cases:

- $D(S_1) \wedge D(S_2)$
- $D(S_1) \wedge post(S_2)$
- $post(S_1) \wedge D(S_2)$
- $post(S_1) \wedge post(S_2)$

The last one is not a potential deadlock situation and is eliminated by  $(D(S_1) \lor D(S_2))$ . If  $post(S_1) \land post(S_2)$  holds, it means that both  $S_1$  and  $S_2$  terminated normally and reached their postcondition. This is why we had to add in the formula above that at least one of the component programs are in deadlock.

Summarization: Deadlock may occur only in the first 3 cases. The deadlock formula can be simplified to  $(D(S_1) \wedge D(S_2)) \vee (D(S_1) \wedge post(S_2)) \vee (D(S_2) \wedge post(S_1))$ 

If we prove that this formula is FALSE, then we exclude the 3 potential deadlock cases, we can be sure that our program is free from deadlock.