Ahmed Khaled

Education

2015–Present B.Sc. Computer Engineering, Cairo University, Egypt.

GPA: Distinction (3.96/4.0). Expected Graduation Date: July 2020.

Research Experience

June- Research Intern, King Abdullah University of Science and Technology, Saudi Arabia.

September Worked in the group of Professor Peter Richtárik on Stochastic Optimization. Carried out novel mathematical analysis of optimization algorithms for federated learning, variance reduced methods and nonconvex stochastic gradient descent. Wrote experiments in Python with scikit-learn. Three papers accepted to a NeurIPS workshop and others in-progress.

August- Undergraduate Research Assistant, Cairo University, Egypt.

September Worked with Professor Amir Atiya and Professor Ahmed Abdel-Gawad on speeding up the training of neural networks using fast matrix multiplication algorithms. Wrote code in CUDA C and interfaced it to the TensorFlow library.

Papers

2019 Sélim Chraibi, Ahmed Khaled, Dmitry Kovalev, Peter Richtárik, Adil Salim, and Matrin Takáč -Distributed Fixed Points Methods with Compressed Iterates - Preprint.

Ahmed Khaled, Konstantin Mishchenko and Peter Richtárik - Better Communication Complexity for Local SGD - NeurIPS 2019 Federated Learning Workshop.

Ahmed Khaled and Peter Richtárik - Gradient descent with Compressed Iterates - NeurIPS 2019 Federated Learning Workshop.

Ahmed Khaled, Konstantin Mishchenko and Peter Richtárik - First Analysis of Local GD on Heterogeneous Data - NeurIPS 2019 Federated Learning Workshop.

Relevant Projects

Relevant Course Projects, these projects involved implementing research papers from scratch.

- o Image Processing: Implemented Elad and Milanfar's Style-Transfer via Texture-Synthesis paper in Python using OpenCV, scikit-learn and NumPy. Code link.
- o Multimedia: Implemented a gated neural nets algorithm (PAQ7) for compression in C++. Won 1st place out of 15 teams over the department for the best compression ratio on an Arabic text dataset. Report link.
- Machine Intelligence: Led a team of 16 students in developing a Monte Carlo Tree Search based Go playing agent with a GUI and network play in C++. Won 2nd place out of 6 teams in a department-wide
- o Probability and Statistics: Implemented word2vec using NumPy and Python.

Mathematics Self-Study, this was mainly to develop my mathematical maturity beyond class.

- Worked through a textbook on real analysis and wrote a solutions manual for it (link).
- Also worked through chapters of Axler's Linear Algebra Done Right, Bartle's Elements of Integration, Hrbacek and Jech's Set Theory, Aluffi's Algebra Chapter 0 and others.

Work Experience

Jun- **Nafham**, *Intern*.

Aug/2016 Wrote web pages in HTML, JavaScript, & CSS, and PHP with Bootstrap and Laravel. Recorded more Aug- than 40 educational videos on high school mathematics.

Sep/2017

Awards

Sep 2019 Mentor Achievement Award, Learn IT, Girl 4th Edition.

Awarded for successfully mentoring Natalia Grzywalska over March – June 2019 in programming in Java.

Skills

Technical C/C++, Python, Java, LATEX, Git.

Languages English (fluent) and Arabic (native).