ROHAIL KABANI

SOFTWARE ENGINEER

EDUCATION

Bachelor of Applied Science in Computer Engineering

University of Waterloo

2017 - 2022

SKILLS

Languages: Java, Ruby, Go, JavaScript/TypeScript, Kotlin, C/C++
Frameworks/Libraries: Ruby on Rails, React, Node.js, Flask, Redux

Tools: GraphQL, Apollo, Android, MySQL, PostgreSQL

EXPERIENCE

Software Engineer Intern | Github

Incoming summer intern at Github

Software Engineer Intern, Full Stack | Globality

Menlo Park, Sept - Dec 2019

San Francisco, May - Aug 2020

- Implemented several new REST endpoints, and event handlers across different backend microservices in Flask (Python), to service new features for the platform
- Linked the backend and frontend together in the GraphQL gateway layer using Node.js, to ensure more robust querying and communication
- Engineered and maintained major features and UI components of Globality's customer-facing web app using React, GraphQL, Redux, and Apollo

Software Engineer Intern, Backend | Shopify

Waterloo, Jan - Apr 2019

- Prototyped, modeled, and developed the backend for Shopify Plus, a new Shopify platform targeted towards large-scale businesses, with Ruby on Rails
- Developed GraphQL APIs for user management, access, and permissions to expose data and methods to web/mobile clients
- Improved data load times by 20% through the implementation of caching, Sidekig jobs, and optimizing SQL gueries

Software Engineer Intern, Android | Shopify

Toronto, May - Aug 2018

- Implemented new features for the Point of Sale (POS) app using Kotlin, MVVM, and a variety of Android libraries
- Shipped new tipping feature and functionality to over 100k merchants
- Developed a custom WebSocket protocol and UI components for the Customer View app, allowing merchants to turn any Android device into a customer facing display
- Reduced regression testing by 40% by writing unit and screenshot tests using Espresso, Mockito, and Testify

PROJECTS

TODO to Issue Generator

• A command line interface (CLI) for converting TODO's in your repositories to Github issue using Golang and Github GraphQL API

DIVIDE - Android

- Payment splitting Android app allowing users to divide bills using Kotlin and the Android SDK
- Built a GraphQL back-end using Ruby on Rails, and MongoDB to service the app

XY Axis Motion Control

- An embedded systems project for a two-axis precision control system written in C++, and using the TI MSP430 microcontroller
- Designed a custom PCB to connect the variety of hardware and mechanical parts