## **Articulation Agreement by Major**

Effective during the 2022-2023 Academic Year

To: California State University, Bakersfield 2022-2023 General Catalog, Semester

From: Saddleback College 2022-2023 General Catalog, Semester

## **Computer Science**

## **GENERAL INFORMATION**

This articulation agreement displays lower-division course requirements specific to the major. Students should always contact an academic advisor about degree requirements for their baccalaureate major.

### Helpful Resources

- CSUB Catalog
- Transfer Admission Requirements
- Academic Advising Student Centers

## **ABOUT THE MAJOR**

Computer Science is a constantly evolving discipline. To quote the Association for Computing Machinery, "Computer Science is not simply concerned with the design of computing devices-nor is it just the art of numerical calculation. Computer Science is concerned with information in much the same sense that Physics is concerned with energy, it is devoted to the representation, storage, manipulation, and presentation of information in an environment permitting automatic information systems."

The Computer Science major at CSUB has three pathways that lead to a B.S. in Computer Science:

- Traditional Computer Science program follows the guidelines recommended by the Association for Computing Machinery (ACM) and the Accreditation Board for Engineering and Technology (ABET).
- Computer Information Systems concentration is intended for training application programmers or for those who wish to apply computer science in another discipline.
- Information Security concentration is intended for students who wish to pursue a career in information assurance and security, either with government agencies
  or with industry. Students in the three pathways will take different advanced courses of their choice. A Computer Science minor is also offered.

The Computer and Electrical Engineering and Computer Science Department moved into a new building in the Fall of 2008. The department administers its own local area network which includes multiple Unix/Linux servers, two software programming labs, a walk-in lab/tutoring center, one advanced workstation lab, an isolated network lab, an Al/visualization lab, a DSP/communications lab, one digital electronics hardware lab, a power systems/electronics lab, and a robotics/control systems lab. There is also a departmental library/major study room available to students.

An important goal of the department is to enable students to work much more closely with faculty than they would be able to at larger universities. A detailed description of student learning goals and objectives can be found at https://www.cs.csub.edu/abet/.

For additional information, visit the Department of Computer & Electrical Engineering and Computer Science.

## **IMPORTANT NOTE**

A modification to the standard GE program has been approved that allows the possibility of satisfying some GE requirements through the major. Please see the Computer Science General Education Courses and Notes in the **CSUB catalog** for further information.

# All courses in this section are required CMPS 2010 - Programming I: Programming Fundamentals (4.00) CS 1A - Introduction to Computer Science I (3.50) CMPS 2020 - Programming II: Data Structures and Algorithms (4.00) Mo Course Articulated CMPS 2120 - Discrete Structures (4.00) CMPS 2240 - Computer Architecture I: Assembly Language Programming (4.00) CS 3A - Computer Organization and Machine Language (3.50) --- And -- CS 3B - Computer Organization and Assembly Language (3.50)

MATH 2310 - Single Variable Calculus I for Engineers (4.00)	← MATH 3A - Analytic Geometry and Calculus (5.00)			
	Course cannot be dual counted			
	Or			
	MATH 3AH - Honors Analytic Geometry and Calculus (5.00)			
	Course cannot be dual counted			
Or				
MATH 2510 - Single Variable Calculus I (4.00)	← MATH 3A - Analytic Geometry and Calculus (5.00)			
	Course cannot be dual counted			
	Or			
	MATH 3AH - Honors Analytic Geometry and Calculus (5.00)			
	Course cannot be dual counted			

MATH 2320 - Single Variable Calculus II for Engineers (4.00)	<ul> <li>MATH 3B - Analytic Geometry and Calculus (5.00)</li> <li>Course cannot be dual counted</li> </ul>		
Or			
MATH 2520 - Single Variable Calculus II (4.00)	<ul> <li>MATH 3B - Analytic Geometry and Calculus (5.00)</li> <li>Course cannot be dual counted</li> </ul>		
PHYS 2210 - Calculus-Based Physics I (4.00)	← PHYS 4A - General Physics (5.00)		
PHYS 2220 - Calculus-Based Physics II (4.00)	← PHYS 4B - General Physics (5.00)		

Select 1 Cou	rse(s) from the following
BIOL 1009 - Perspectives in Biology (3.00)	← No Course Articulated
	Or
BIOL 1039 - Principles of Ecology (3.00)	← No Course Articulated
	Or
BIOL 2010 - Introductory Biology - Cells (4.00)	← BIO 4A - Principles of Cellular Biology (4.00)
	Course cannot be dual counted
	Or
CHEM 1000 - Foundations of Chemistry (3.00)	CHEM 1A - General Chemistry (5.00)
	Course cannot be dual counted
	Or
	<b>CHEM 2</b> - General Chemistry Principles (5.00)
	Course cannot be dual counted
	Or
GEOL 2010 - Physical Geology (4.00)	← GEOL 1 - Introduction to Physical Geology (4.00)
	Or
MATH 2200 - Introduction to Statistical Concepts and Methods	← MATH 10 - Introduction to Statistics (3.00)
(4.00)	Or
	PSYC 44 - Statistics for the Behavioral Sciences (3.00)
	Or
MATH 2533 - Multivariable and Vector Calculus (4.00)	← MATH 3C - Analytic Geometry and Calculus (5.00)
	Or
MATH 2540 - Ordinary Differential Equations (4.00)	← MATH 24 - Elementary Differential Equations (4.00)
	Or
<b>MATH 2610</b> - Linear Algebra I (4.00)	← MATH 26 - Introduction to Linear Algebra (4.00)
	Or
PHYS 2230 - Calculus-Based Physics III (4.00)	← PHYS 4C - General Physics (5.00)
	Or

## **CONCENTRATION IN COMPUTER INFORMATION SYSTEMS**

## All courses in this section are required CMPS 2010 - Programming I: Programming Fundamentals (4.00) CS 1A - Introduction to Computer Science I (3.50) CMPS 2020 - Programming II: Data Structures and Algorithms (4.00) No Course Articulated CMPS 2120 - Discrete Structures (4.00) CMPS 2680 - Web Programming I (3.00) No Course Articulated

**MATH 2200** - Introduction to Statistical Concepts and Methods (4.00)

MATH 10 - Introduction to Statistics (3.00)
--- Or ---

**PSYC 44** - Statistics for the Behavioral Sciences (3.00)

**MATH 1030** - College Algebra and Trigonometry, Dual Credit Program (3.00)

No Course Articulated

--- Or ---

MATH 1040 - Precalculus I and II Combined (6.00)

← No Course Articulated

-- Or ---

MATH 1050 - Precalculus I (4.00)

--- And ---

MATH 1060 - Precalculus II (4.00)

No Course Articulated

## **CONCENTRATION IN INFORMATION SECURITY**

All courses in this section are required				
CMPS 2010 - Programming I: Programming Fundamentals (4.00)	$\leftarrow$	CS 1A - Introduction to Computer Science I (3.50)		
CMPS 2020 - Programming II: Data Structures and Algorithms (4.00)	$\leftarrow$	No Course Articulated		
CMPS 2120 - Discrete Structures (4.00)	←	No Course Articulated		
<b>CMPS 2240</b> - Computer Architecture I: Assembly Language Programming (4.00)	<b>←</b>	CS 3A - Computer Organization and Machine Language (3.50)		
		CS 3B - Computer Organization and Assembly Language (3.50)		

MATH 2310 - Single Variable Calculus I for Engineers (4.00)

MATH 3A - Analytic Geometry and Calculus (5.00)

Course cannot be dual counted

Course cannot be dual counted

Course cannot be dual counted

MATH 3A - Analytic Geometry and Calculus (5.00)

MATH 2510 - Single Variable Calculus I (4.00)

MATH 3A - Analytic Geometry and Calculus (5.00)

MATH 3A - Analytic Geometry and Calculus (5.00)

Course cannot be dual counted

MATH 2320 - Single Variable Calculus II for Engineers (4.00)

MATH 3B - Analytic Geometry and Calculus (5.00)

Course cannot be dual counted

--- Or ---

MATH 2520 - Single Variable Calculus II (4.00)

← MATH 3B - Analytic Geometry and Calculus (5.00)

• Course cannot be dual counted

## **END OF AGREEMENT**