Articulation Agreement by Major

Effective during the 2022-2023 Academic Year

To: California State University, Bakersfield 2022-2023 General Catalog, Semester From: Ventura College 2022-2023 General Catalog, Semester

Computer Science

GENERAL INFORMATION

This articulation agreement displays lower-division course requirements specific to the major. Students should always contact an academic advisor about degree requirements for their baccalaureate major.

Helpful Resources

- CSUB Catalog
- Transfer Admission Requirements
- Academic Advising Student Centers

ABOUT THE MAJOR

Computer Science is a constantly evolving discipline. To quote the Association for Computing Machinery, "Computer Science is not simply concerned with the design of computing devices-nor is it just the art of numerical calculation. Computer Science is concerned with information in much the same sense that Physics is concerned with energy, it is devoted to the representation, storage, manipulation, and presentation of information in an environment permitting automatic information systems."

The Computer Science major at CSUB has three pathways that lead to a B.S. in Computer Science:

- Traditional Computer Science program follows the guidelines recommended by the Association for Computing Machinery (ACM) and the Accreditation Board for Engineering and Technology (ABET).
- Computer Information Systems concentration is intended for training application programmers or for those who wish to apply computer science in another discipline.
- Information Security concentration is intended for students who wish to pursue a career in information assurance and security, either with government agencies
 or with industry. Students in the three pathways will take different advanced courses of their choice. A Computer Science minor is also offered.

The Computer and Electrical Engineering and Computer Science Department moved into a new building in the Fall of 2008. The department administers its own local area network which includes multiple Unix/Linux servers, two software programming labs, a walk-in lab/tutoring center, one advanced workstation lab, an isolated network lab, an Al/visualization lab, a DSP/communications lab, one digital electronics hardware lab, a power systems/electronics lab, and a robotics/control systems lab. There is also a departmental library/major study room available to students.

An important goal of the department is to enable students to work much more closely with faculty than they would be able to at larger universities. A detailed description of student learning goals and objectives can be found at https://www.cs.csub.edu/abet/.

For additional information, visit the Department of Computer & Electrical Engineering and Computer Science.

IMPORTANT NOTE

A modification to the standard GE program has been approved that allows the possibility of satisfying some GE requirements through the major. Please see the Computer Science General Education Courses and Notes in the **CSUB catalog** for further information.

MAJOR IN COMPUTER SCIENCE

All courses in this section are required				
CMPS 2010 - Programming I: Programming Fundamentals (4.00)	← CS V30 - Beginning C++ (3.00)			
CMPS 2020 - Programming II: Data Structures and Algorithms (4.00)	← No Course Articulated			
CMPS 2120 - Discrete Structures (4.00)	CS V17 - Discrete Structures (3.00) Or MATH V52 - Discrete Structures (3.00)			
CMPS 2240 - Computer Architecture I: Assembly Language Programming (4.00)	← No Course Articulated			

MATH 2310 - Single Variable Calculus I for Engineers (4.00) ← No Course Articulated

MATH 2320 - Single Variable Calculus II for Engineers (4.00)	\leftarrow	No Course Articulated
	Or -	
MATH 2520 - Single Variable Calculus II (4.00)	←	MATH V21B - Calculus with Analytic Geometry II (5.00)
PHYS 2210 - Calculus-Based Physics I (4.00)	←	PHYS V04 - Mechanics for Scientists and Engineers (4.00)
		And
		PHYS V04L - Mechanics Laboratory for Scientists and Engineers (1.00)
		Articulates as a sequence only
PHYS 2220 - Calculus-Based Physics II (4.00)	—	PHYS V05 - Electricity and Magnetism for Scientists and Engineers (4.00)
		And
		PHYS V05L - Electricity and Magnetism Laboratory for Scientists and Engineers (1.00)
		Articulates as a sequence only



MATH 2200 - Introduction to Statistical Concepts and Methods (4.00)	←	MATH V44 - Elementary Statistics (4.00)		
	Or			
MATH 2533 - Multivariable and Vector Calculus (4.00)	\leftarrow	MATH V21C - Multivariable Calculus (5.00)		
	Or			
MATH 2540 - Ordinary Differential Equations (4.00)	←	MATH V23 - Introduction to Differential Equations (3.00)		
	Or	-		
MATH 2610 - Linear Algebra I (4.00)	←	MATH V22 - Introduction to Linear Algebra (3.00)		
	Or	-		
PHYS 2230 - Calculus-Based Physics III (4.00)	←	PHYS V06 - Optics, Heat, and Modern Physics for Scientists and Engineers (4.00)		
		And		
		PHYS V06L - Optics, Heat and Modern Physics Laboratory for Scientists and Engineers (1.00)		
		Articulates as a sequence only		
-	Or	-		
SCI 1409 - Introduction to Scientific Thinking (3.00)	\leftarrow	No Course Articulated		
CONCENTRATION IN COM	IPUTER	R INFORMATION SYSTEMS		
All courses in t	his sectio	on are required		
CMPS 2010 - Programming I: Programming Fundamentals (4.00)		CS V30 - Beginning C++ (3.00)		
CMPS 2020 - Programming II: Data Structures and Algorithms (4.00)	←	No Course Articulated		
CMPS 2120 - Discrete Structures (4.00)	\leftarrow	CS V17 - Discrete Structures (3.00)		
		Or MATH V52 - Discrete Structures (3.00)		
CMPS 2680 - Web Programming I (3.00)	←	No Course Articulated		
CIVIFS 2000 - Web Programming (3.00)	`	No Course Articulated		
MATH 2200 - Introduction to Statistical Concepts and Methods	←	MATH V44 - Elementary Statistics (4.00)		
(4.00)				
MATH 1030 - College Algebra and Trigonometry, Dual Credit	←	No Course Articulated		
Program (3.00)				
	Or			
MATH 1040 - Precalculus I and II Combined (6.00)	←	MATH V20 - Precalculus Mathematics (5.00)		
	Or			
MATH 1050 - Precalculus I (4.00)	—	No Course Articulated		
And MATH 1060 - Precalculus II (4.00)				
CONCENTRATION IN INFORMATION SECURITY				
All courses in this section are required				

All courses in this section are required CMPS 2010 - Programming I: Programming Fundamentals (4.00) CS V30 - Beginning C++ (3.00) CMPS 2020 - Programming II: Data Structures and Algorithms (4.00) No Course Articulated CS V17 - Discrete Structures (3.00) --- Or -- MATH V52 - Discrete Structures (3.00)

CMPS 2240 - Computer Architecture I: Assembly Language Programming (4.00)	← No Course Articulated	

MATH 2310 - Single Variable Calculus I for Engineers (4.00)	← No Course Articulated
	Or
MATH 2510 - Single Variable Calculus I (4.00)	← MATH V21A - Calculus with Analytic Geometry I (5.00)
MATH 2320 - Single Variable Calculus II for Engineers (4.00)	← No Course Articulated

END OF AGREEMENT

MATH V21B - Calculus with Analytic Geometry II (5.00)

MATH 2520 - Single Variable Calculus II (4.00)