# **Articulation Agreement by Major**

Effective during the 2022-2023 Academic Year

To: California State University, Bakersfield 2022-2023 General Catalog, Semester From: Santa Barbara City College 2022-2023 General Catalog, Semester

## **Computer Science**

#### **GENERAL INFORMATION**

This articulation agreement displays lower-division course requirements specific to the major. Students should always contact an academic advisor about degree requirements for their baccalaureate major.

#### Helpful Resources

- CSUB Catalog
- Transfer Admission Requirements
- Academic Advising Student Centers

## **ABOUT THE MAJOR**

Computer Science is a constantly evolving discipline. To quote the Association for Computing Machinery, "Computer Science is not simply concerned with the design of computing devices-nor is it just the art of numerical calculation. Computer Science is concerned with information in much the same sense that Physics is concerned with energy, it is devoted to the representation, storage, manipulation, and presentation of information in an environment permitting automatic information systems."

The Computer Science major at CSUB has three pathways that lead to a B.S. in Computer Science:

- Traditional Computer Science program follows the guidelines recommended by the Association for Computing Machinery (ACM) and the Accreditation Board for Engineering and Technology (ABET).
- Computer Information Systems concentration is intended for training application programmers or for those who wish to apply computer science in another discipline.
- Information Security concentration is intended for students who wish to pursue a career in information assurance and security, either with government agencies
  or with industry. Students in the three pathways will take different advanced courses of their choice. A Computer Science minor is also offered.

The Computer and Electrical Engineering and Computer Science Department moved into a new building in the Fall of 2008. The department administers its own local area network which includes multiple Unix/Linux servers, two software programming labs, a walk-in lab/tutoring center, one advanced workstation lab, an isolated network lab, an Al/visualization lab, a DSP/communications lab, one digital electronics hardware lab, a power systems/electronics lab, and a robotics/control systems lab. There is also a departmental library/major study room available to students.

An important goal of the department is to enable students to work much more closely with faculty than they would be able to at larger universities. A detailed description of student learning goals and objectives can be found at https://www.cs.csub.edu/abet/.

For additional information, visit the Department of Computer & Electrical Engineering and Computer Science.

### **IMPORTANT NOTE**

A modification to the standard GE program has been approved that allows the possibility of satisfying some GE requirements through the major. Please see the Computer Science General Education Courses and Notes in the **CSUB catalog** for further information.

### **MAJOR IN COMPUTER SCIENCE**

All courses in this section are required			
CMPS 2010 - Programming I: Programming Fundamentals (4.00)	$\leftarrow$	CS 105 - Theory and Practice I (3.00)	
CMPS 2020 - Programming II: Data Structures and Algorithms (4.00)	$\leftarrow$	CS 106 - Theory and Practice II (3.00)	
CMPS 2120 - Discrete Structures (4.00)	$\leftarrow$	CS 108 - Discrete Structures (4.00)	
<b>CMPS 2240</b> - Computer Architecture I: Assembly Language Programming (4.00)	<b>←</b>	CS 107 - Computer Architecture & Organization (3.00)	

MATH 2310 - Single Variable Calculus I for Engineers (4.00)	← No Course Articulated
Or	
MATH 2510 - Single Variable Calculus I (4.00)	← MATH 150 - Calculus with Analytic Geometry I (5.00)

MATH 2320 - Single Variable Calculus II for Engineers (4.00)	← No Course Articulated
	Or
MATH 2520 - Single Variable Calculus II (4.00)	← MATH 160 - Calculus with Analytic Geometry II (5.00)
PHYS 2210 - Calculus-Based Physics I (4.00)	← PHYS 121 - Mechanics of Solids and Fluids (5.00)
PHYS 2220 - Calculus-Based Physics II (4.00)	← PHYS 122 - Electricity and Magnetism (5.00)
Select 1 Cou	urse(s) from the following
BIOL 1009 - Perspectives in Biology (3.00)	← BIOL 100 - Concepts of Biology (4.00)  Or
	BIOL 140 - Principles of Biology (3.00) Or
BIOL 1039 - Principles of Ecology (3.00)	← BIOL 122 - Ecology (3.00)
1 37 ( )	Or
BIOL 2010 - Introductory Biology - Cells (4.00)	← BIOL 103 - Cell and Molecular Biology (5.00)
	Or
CHEM 1000 - Foundations of Chemistry (3.00)	<ul> <li>CHEM 155 - General Chemistry I (5.00)</li> <li>Course cannot be dual counted</li> </ul>
	Or
GEOL 2010 - Physical Geology (4.00)	ERTH 111 - Dynamic Earth-Physical Geology (3.00)
	And
	<ul><li>ERTH 111L - Dynamic Earth-Physical Geology Laboratory (1.00)</li><li>Articulates as a sequence only</li></ul>
	Or
	ERTH 111H - Dynamic Earth-Physical Geology, Honors (4.00)
	And
	<b>ERTH 111L</b> - Dynamic Earth-Physical Geology Laboratory (1.00)  • Articulates as a sequence only
	Or
MATH 2200 - Introduction to Statistical Concepts and Methods (4.00)	← No Course Articulated
(4.50)	Or
MATH 2533 - Multivariable and Vector Calculus (4.00)	← MATH 200 - Multivariable Calculus (4.00)
Waltivariable and vector calculas (4.00)	Or
MATH 2540 - Ordinary Differential Equations (4.00)	← MATH 220 - Differential Equations (4.00)
That it is a standard billion of the standard billion	Or
MATH 2610 - Linear Algebra I (4.00)	← MATH 210 - Linear Algebra (4.00) Or
DLIVE 2220 Colorius Bosod Division III (4.00)	
PHYS 2230 - Calculus-Based Physics III (4.00)	← PHYS 123 - Heat, Light and Modern Physics (5.00) Or
SCI 1409 - Introduction to Scientific Thinking (3.00)	← No Course Articulated
CONCENTRATION IN CO	OMPUTER INFORMATION SYSTEMS

#### CONCENTRATION IN COMPUTER INFORMATION SYSTEMS

All courses in this section are required		
CMPS 2010 - Programming I: Programming Fundamentals (4.00)	$\leftarrow$	CS 105 - Theory and Practice I (3.00)
CMPS 2020 - Programming II: Data Structures and Algorithms (4.00)	<b>←</b>	CS 106 - Theory and Practice II (3.00)

CMPS 2120 - Discrete Structures (4.00)	← CS 108 - Discrete Structures (4.00)
CMPS 2680 - Web Programming I (3.00)	← No Course Articulated
MATH 2200 - Introduction to Statistical Concepts and Methods (4.00)	← No Course Articulated
MATH 1030 - College Algebra and Trigonometry, Dual Credit Program (3.00)	← No Course Articulated
	Or
MATH 1040 - Precalculus I and II Combined (6.00)	← MATH 138 - Precalculus - College Algebra and Trigonometry (4.00)
	Or
MATH 1050 - Precalculus I (4.00) And MATH 1060 - Precalculus II (4.00)	← No Course Articulated

CONCENTRATION IN INFORMATION SECURITY		
All courses in t	his sect	ion are required
CMPS 2010 - Programming I: Programming Fundamentals (4.00)	$\leftarrow$	CS 105 - Theory and Practice I (3.00)
CMPS 2020 - Programming II: Data Structures and Algorithms (4.00)	$\leftarrow$	CS 106 - Theory and Practice II (3.00)
CMPS 2120 - Discrete Structures (4.00)	$\leftarrow$	CS 108 - Discrete Structures (4.00)
<b>CMPS 2240</b> - Computer Architecture I: Assembly Language Programming (4.00)	<b>←</b>	CS 107 - Computer Architecture & Organization (3.00)

MATH 2310 - Single Variable Calculus I for Engineers (4.00)	← No Course Articulated	
Or		
MATH 2510 - Single Variable Calculus I (4.00)	← MATH 150 - Calculus with Analytic Geometry I (5.00)	
MATH 2320 - Single Variable Calculus II for Engineers (4.00)	← No Course Articulated	
Or		
MATH 2520 - Single Variable Calculus II (4.00)	← MATH 160 - Calculus with Analytic Geometry II (5.00)	

## **END OF AGREEMENT**