Articulation Agreement by Major

Effective during the 2022-2023 Academic Year

To: California State University, Bakersfield 2022-2023 General Catalog, Semester From: City College of San Francisco 2022-2023 General Catalog, Semester

Computer Science

GENERAL INFORMATION

This articulation agreement displays lower-division course requirements specific to the major. Students should always contact an academic advisor about degree requirements for their baccalaureate major.

Helpful Resources

- CSUB Catalog
- Transfer Admission Requirements
- Academic Advising Student Centers

ABOUT THE MAJOR

Computer Science is a constantly evolving discipline. To quote the Association for Computing Machinery, "Computer Science is not simply concerned with the design of computing devices-nor is it just the art of numerical calculation. Computer Science is concerned with information in much the same sense that Physics is concerned with energy, it is devoted to the representation, storage, manipulation, and presentation of information in an environment permitting automatic information systems."

The Computer Science major at CSUB has three pathways that lead to a B.S. in Computer Science:

- Traditional Computer Science program follows the guidelines recommended by the Association for Computing Machinery (ACM) and the Accreditation Board for Engineering and Technology (ABET).
- Computer Information Systems concentration is intended for training application programmers or for those who wish to apply computer science in another discipline.
- Information Security concentration is intended for students who wish to pursue a career in information assurance and security, either with government agencies
 or with industry. Students in the three pathways will take different advanced courses of their choice. A Computer Science minor is also offered.

The Computer and Electrical Engineering and Computer Science Department moved into a new building in the Fall of 2008. The department administers its own local area network which includes multiple Unix/Linux servers, two software programming labs, a walk-in lab/tutoring center, one advanced workstation lab, an isolated network lab, an Al/visualization lab, a DSP/communications lab, one digital electronics hardware lab, a power systems/electronics lab, and a robotics/control systems lab. There is also a departmental library/major study room available to students.

An important goal of the department is to enable students to work much more closely with faculty than they would be able to at larger universities. A detailed description of student learning goals and objectives can be found at https://www.cs.csub.edu/abet/.

For additional information, visit the Department of Computer & Electrical Engineering and Computer Science.

IMPORTANT NOTE

A modification to the standard GE program has been approved that allows the possibility of satisfying some GE requirements through the major. Please see the Computer Science General Education Courses and Notes in the **CSUB catalog** for further information.

MAJOR IN COMPUTER SCIENCE

All courses in this section are required		
CMPS 2010 - Programming I: Programming Fundamentals (4.00)	\leftarrow	CS 110B - Programming Fundamentals: C++ (4.00)
		Or
		CS 111B - Programming Fundamentals: Java (4.00)
CMPS 2020 - Programming II: Data Structures and Algorithms (4.00)	←	CS 110C - Data Structures and Algorithms: C++ (4.00)
		Or
		CS 111C - Data Structures and Algorithms: Java (4.00)
CMPS 2120 - Discrete Structures (4.00)	\leftarrow	MATH 115 - Discrete Mathematics (3.00)
CMPS 2240 - Computer Architecture I: Assembly Language Programming (4.00)	←	CS 270 - Computer Architecture with Assembly Language (4.00)

MATH 2510 - Single Variable Calculus I (4.00)	← MATH 110A - Calculus I (5.00)
MATH 2320 - Single Variable Calculus II for Engineers (4.00)	← No Course Articulated
	Or
MATH 2520 - Single Variable Calculus II (4.00)	← MATH 110B - Calculus II (5.00)
PHYS 2210 - Calculus-Based Physics I (4.00)	PHYC 4A - Classical Mechanics for Scientists and Engineers (3.00) And PHYC 4AL - Mechanics Laboratory for Scientists and Engineers (1.00) • Articulates as a sequence only
PHYS 2220 - Calculus-Based Physics II (4.00)	PHYC 4B - Electromagnetism for Scientists and Engineers (3.00) And PHYC 4BL - Electromagnetism Laboratory for Scientists and Engineers (1.00) • Articulates as a sequence only

--- Or ---

	rse(s) from the following
BIOL 1009 - Perspectives in Biology (3.00)	← No Course Articulated
	Or
BIOL 1039 - Principles of Ecology (3.00)	← BIO 20 - Introduction to Ecology (3.00)
	Or
BIOL 2010 - Introductory Biology - Cells (4.00)	← BIO 100A - General Biology (5.00)
The country biology Celis (4.00)	Or
CHEM 1000 - Foundations of Chemistry (3.00)	CHEM 101A - General College Chemistry (6.00)
	 Course is articulated in more than one agreement but credit can only apply to one
	Or
GEOL 2010 - Physical Geology (4.00)	←
3, ,	GEOL 10 - Physical Geology (3.00)
	And
	GEOL 10L - Physical Geology Lab (2.00)
	Articulates as a sequence only
	Or
MATH 2200 - Introduction to Statistical Concepts and Methods	← ECON 5 - Introductory Statistics for Economics, Business and Social
(4.00)	Sciences (5.00)
	 Course is articulated in more than one agreement but credit can only apply to one
	Or
	LALS 5 - Introduction to Statistical Methods in LALS (5.00)
	Or
	MATH 80 - Probability and Statistics (5.00)
MATH 2533 - Multivariable and Vector Calculus (4.00)	← MATH 110C - Calculus III (5.00)
Multivariable and vector calculus (4.00)	Or
MATH 2540 - Ordinary Differential Equations (4.00)	← MATH 125 - Differential Equations (3.00)
- Transaction (1997)	Or
MATH 2610 - Linear Algebra I (4.00)	← MATH 120 - Linear Algebra (3.00)
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--- Or ---

PHYS 2230 - Calculus-Based Physics III (4.00)	← No Course Articulated
Or	
SCI 1409 - Introduction to Scientific Thinking (3.00)	← No Course Articulated

CONCENTRATION IN COMPUTER INFORMATION SYSTEMS All courses in this section are required CS 110B - Programming Fundamentals: C++ (4.00) CMPS 2010 - Programming I: Programming Fundamentals (4.00) --- Or ---**CS 111B** - Programming Fundamentals: Java (4.00) CMPS 2020 - Programming II: Data Structures and Algorithms (4.00) CS 110C - Data Structures and Algorithms: C++ (4.00) --- Or ---CS 111C - Data Structures and Algorithms: Java (4.00) CMPS 2120 - Discrete Structures (4.00) MATH 115 - Discrete Mathematics (3.00) **CMPS 2680** - Web Programming I (3.00) CNIT 131 - Internet Basics and Beginning HTML (3.00) --- And ---CNIT 132 - Intermediate HTML and CSS (3.00) Articulates as a sequence only

MATH 2200 - Introduction to Statistical Concepts and Methods
(4.00)

ECON 5 - Introductory Statistics for Economics, Business and Social Sciences (5.00)

Course is articulated in more than one agreement but credit can only apply to one

LALS 5 - Introduction to Statistical Methods in LALS (5.00)

--- Or --MATH 80 - Probability and Statistics (5.00)

MATH 1030 - College Algebra and Trigonometry, Dual Credit
Program (3.00)

--- Or --
MATH 1040 - Precalculus I and II Combined (6.00)

--- Or --
MATH 1050 - Precalculus I (4.00)

--- And --
MATH 1060 - Precalculus II (4.00)

CONCENTRATION IN INFORMATION SECURITY

All courses in this section are required		
MPS 2010 - Programming I: Programming Fundamentals (4.00)	\leftarrow	CS 110B - Programming Fundamentals: C++ (4.00)
		Or
		CS 111B - Programming Fundamentals: Java (4.00)
CMPS 2020 - Programming II: Data Structures and Algorithms (4.00)	\leftarrow	CS 110C - Data Structures and Algorithms: C++ (4.00)
		Or
		CS 111C - Data Structures and Algorithms: Java (4.00)
CMPS 2120 - Discrete Structures (4.00)	\leftarrow	MATH 115 - Discrete Mathematics (3.00)
CMPS 2240 - Computer Architecture I: Assembly Language Programming (4.00)	←	CS 270 - Computer Architecture with Assembly Language (4.00)

MATH 2310 - Single Variable Calculus I for Engineers (4.00)	← No Course Articulated	
Or		
MATH 2510 - Single Variable Calculus I (4.00)	← MATH 110A - Calculus I (5.00)	

MATH 2320 - Single Variable Calculus II for Engineers (4.00)	← No Course Articulated
Or	
MATH 2520 - Single Variable Calculus II (4.00)	← MATH 110B - Calculus II (5.00)

END OF AGREEMENT