Articulation Agreement by Major

Effective during the 2022-2023 Academic Year

To: California State University, Bakersfield 2022-2023 General Catalog, Semester

From: Santiago Canyon College 2022-2023 General Catalog, Semester

Computer Science

GENERAL INFORMATION

This articulation agreement displays lower-division course requirements specific to the major. Students should always contact an academic advisor about degree requirements for their baccalaureate major.

Helpful Resources

- CSUB Catalog
- Transfer Admission Requirements
- Academic Advising Student Centers

ABOUT THE MAJOR

Computer Science is a constantly evolving discipline. To quote the Association for Computing Machinery, "Computer Science is not simply concerned with the design of computing devices-nor is it just the art of numerical calculation. Computer Science is concerned with information in much the same sense that Physics is concerned with energy, it is devoted to the representation, storage, manipulation, and presentation of information in an environment permitting automatic information systems."

The Computer Science major at CSUB has three pathways that lead to a B.S. in Computer Science:

- Traditional Computer Science program follows the guidelines recommended by the Association for Computing Machinery (ACM) and the Accreditation Board for Engineering and Technology (ABET).
- Computer Information Systems concentration is intended for training application programmers or for those who wish to apply computer science in another
 discipline
- Information Security concentration is intended for students who wish to pursue a career in information assurance and security, either with government agencies
 or with industry. Students in the three pathways will take different advanced courses of their choice. A Computer Science minor is also offered.

The Computer and Electrical Engineering and Computer Science Department moved into a new building in the Fall of 2008. The department administers its own local area network which includes multiple Unix/Linux servers, two software programming labs, a walk-in lab/tutoring center, one advanced workstation lab, an isolated network lab, an Al/visualization lab, a DSP/communications lab, one digital electronics hardware lab, a power systems/electronics lab, and a robotics/control systems lab. There is also a departmental library/major study room available to students.

An important goal of the department is to enable students to work much more closely with faculty than they would be able to at larger universities. A detailed description of student learning goals and objectives can be found at https://www.cs.csub.edu/abet/.

For additional information, visit the Department of Computer & Electrical Engineering and Computer Science.

IMPORTANT NOTE

A modification to the standard GE program has been approved that allows the possibility of satisfying some GE requirements through the major. Please see the Computer Science General Education Courses and Notes in the **CSUB catalog** for further information.

MAJOR IN COMPUTER SCIENCE

All courses in this section are required		
CMPS 2010 - Programming I: Programming Fundamentals (4.00)	 ← CMPR 122 - Programming Concepts and Methodology I (3.00) CMPR 122 - Programming Concepts and Methodology I (3.00) 	
CMPS 2020 - Programming II: Data Structures and Algorithms (4.00)	← CMPR 132 - Programming Concepts and Methodology II (3.00)	
CMPS 2120 - Discrete Structures (4.00)	 CMPR 149 - Discrete Structures for Computer Science (3.00) CMPR 149 - Discrete Structures for Computer Science (3.00) 	
CMPS 2240 - Computer Architecture I: Assembly Language Programming (4.00)	← CMPR 154 - Computer Architecture and Organization (3.00)	

MATH 2310 - Single Variable Calculus I for Engineers (4.00)	← No Course Articulated
Or	

MATH 2510 - Single Variable Calculus I (4.00)	← MATH 180 - Single Variable Calculus I (4.00)
MATH 2320 - Single Variable Calculus II for Engineers (4.00)	← No Course Articulated
	Or
MATH 2520 - Single Variable Calculus II (4.00)	← MATH 185 - Single Variable Calculus II (4.00)
PHYS 2210 - Calculus-Based Physics I (4.00)	← PHYS 250A - Physics for Scientists and Engineering I (5.00)
PHYS 2220 - Calculus-Based Physics II (4.00)	← PHYS 250B - Physics for Scientists and Engineering II (5.00)
Soloct 1 Cours	e(s) from the following
BIOL 1009 - Perspectives in Biology (3.00)	← No Course Articulated
	Or
BIOL 1039 - Principles of Ecology (3.00)	← No Course Articulated
	Or
BIOL 2010 - Introductory Biology - Cells (4.00)	← BIOL 211 - Cellular and Molecular Biology (5.00)
	Or
CHEM 1000 - Foundations of Chemistry (3.00)	CHEM 200A - General Chemistry A (5.00)
·	Course cannot be dual counted
	Or
	CHEM 200AH - Honors General Chemistry AH (5.00) • Course cannot be dual counted
	Or
GEOL 2010 - Physical Geology (4.00)	←
GLOT 2010 Thysical Geology (4.00)	ERTH 100 - Physical Geology (3.00)
	And
	ERTH 100L - Physical Geology Laboratory (1.00)
	Or
MATH 2200 - Introduction to Statistical Concepts and Methods	← MATH 219 - Statistics and Probability (4.00)
(4.00)	Or MATH 219H - Honors Statistics and Probability (4.00)
	Or
MATH 2533 - Multivariable and Vector Calculus (4.00)	← MATH 280 - Intermediate Calculus (4.00)
	Or
MATH 2540 - Ordinary Differential Equations (4.00)	← MATH 295 - Differential Equations (3.00)
	Or
MATH 2610 - Linear Algebra I (4.00)	← MATH 290 - Linear Algebra (3.00)
·	Or
PHYS 2230 - Calculus-Based Physics III (4.00)	← PHYS 250C - Physics for Scientist and Engineering III (5.00)
·	Or
SCI 1409 - Introduction to Scientific Thinking (3.00)	← No Course Articulated
CONCENTRATION IN COM	MPUTER INFORMATION SYSTEMS
All courses in	this section are required

All courses in this section are required		
CMPS 2010 - Programming I: Programming Fundamentals (4.00)	 CMPR 122 - Programming Concepts and Methodology I (3.00) CMPR 122 - Programming Concepts and Methodology I (3.00) 	

CMPS 2020 - Programming II: Data Structures and Algorithms (4.00)

CMPR 132 - Programming Concepts and Methodology II (3.00)

CMPS 2120 - Discrete Structures (4.00)	←	CMPR 149 - Discrete Structures for Computer Science (3.00) CMPR 149 - Discrete Structures for Computer Science (3.00)
CMPS 2680 - Web Programming I (3.00)	←	No Course Articulated
MATH 2200 - Introduction to Statistical Concepts and Methods (4.00)	←	MATH 219 - Statistics and Probability (4.00) Or MATH 219H - Honors Statistics and Probability (4.00)
MATH 1030 - College Algebra and Trigonometry, Dual Credit Program (3.00)	←	No Course Articulated
	Or	
MATH 1040 - Precalculus I and II Combined (6.00)	← Or	MATH 170 - Pre-Calculus Mathematics (4.00)
MATH 1050 - Precalculus I (4.00) And MATH 1060 - Precalculus II (4.00)]	No Course Articulated

CONCENTRATION IN INFORMATION SECURITY		
All courses in the	his sect	ion are required
CMPS 2010 - Programming I: Programming Fundamentals (4.00)	←	CMPR 122 - Programming Concepts and Methodology I (3.00) CMPR 122 - Programming Concepts and Methodology I (3.00)
CMPS 2020 - Programming II: Data Structures and Algorithms (4.00)	\leftarrow	CMPR 132 - Programming Concepts and Methodology II (3.00)
CMPS 2120 - Discrete Structures (4.00)	←	CMPR 149 - Discrete Structures for Computer Science (3.00) CMPR 149 - Discrete Structures for Computer Science (3.00)
CMPS 2240 - Computer Architecture I: Assembly Language Programming (4.00)	←	CMPR 154 - Computer Architecture and Organization (3.00)

MATH 2310 - Single Variable Calculus I for Engineers (4.00)	←	No Course Articulated
	Or	
MATH 2510 - Single Variable Calculus I (4.00)	\leftarrow	MATH 180 - Single Variable Calculus I (4.00)
		Or
		MATH 180H - Honors Single Variable Calculus I (4.00)

MATH 2320 - Single Variable Calculus II for Engineers (4.00)	← No Course Articulated
	Or
MATH 2520 - Single Variable Calculus II (4.00)	← MATH 185 - Single Variable Calculus II (4.00)

END OF AGREEMENT