Rohan Kanjani

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Education

Bachelor of Applied Science Software Engineering (CGPA 7.0)   *September 2014 – May 2018*
University of Ottawa Ottawa, Ontario

Experience

Languages: Java, JavaScript, Groovy, PHP, Ruby, Rails, C, HTML/CSS

Frontend Developer (CO-OP)   *May 2016 – August 2016*
Klipfolio Inc. Ottawa, Ontario
- Worked on developing Klipfolio's web application written in **React** and **Grails**
- Continually released new features and improved Klipfolio's front-end written in **Javascript**
- Expanded **Mocha unit tests** to cover larger scope of the application

Mobile App Developer (CO-OP)   *May 2015 – August 2015*
Telepin Software Kanata, Ontario
- Developed a cross-platform mobile application in **AngularJS** and **Cordova**
- Created encrypted security measures for mobile application
- Increased and automated depth of **end-to-end protractor testing environment**

Projects

deCODE Hackathon *Event Organizer*   *December 2015 – Present*
- Directed the organization of a semi-annual recruitment oriented Hackathon, in Toronto, Montreal and Ottawa
- Coordinated the logistics for over 100 students and 10 sponsoring companies including Google, Amazon and Shopify

CampusVibes *Virtual Reality Web App*   *May 2016 – Present*
- Sponsored by the University of Ottawa to work on creating a virtual reality web application written in **Javascript**, **A-Frame** built on **Nodejs**
- Provides high school students the ability to view 360-degree video in a VR headset to experience school campuses before finalizing a post-secondary school decision

MovieRater *Web App*   *February 2016 – April 2015*
- Managed the creation and development of a movie recommendation system in **HTML**, **PHP** and **JavaScript**
- Allows users to rate movies they have watched and provides recommendations with similar plot, genre or theme

FootyManager *Android App*   *October 2015 – November 2015*
- Led a team to create a soccer tournament manager Android application using Android Studio written in **Java**
- Enables the user to create tournaments with multiple teams, set up schedules, input scores and track progress

References Available Upon Request