



Robotic Fuselage Inspection for Dents and Scratches

Lead: Michael Woogerd / Airbus Robotics

Objective

- Before a fuselage is painted it needs to be inspected for dents and scratches. This is 100% manual today.
- We need to investigate a Vision/Laser system if it is on the market or develop a new one to be able to and capture and identify images of any surface deformation.
- Additionally, investigate how a vision system detects deformation on the surface of a fuselage skin.



Approach

- Research on vision/laser technology related to fuselage inspection
- Development of hardware/software prototype
- Development of machine vision system for automated image classification
- Consideration of various operational constraints such as lighting and processing power

Key Milestones

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| • System Requirements | 01/23 |
| • Design and initial hardware prototype | 03/23 |
| • Development of machine vision system | 04/23 |
| • Integration, testing of final working prototype | 05/23 |

Team Skills

- Structures, aerodynamics
- Sensors and circuits
- Machine learning
- Robotics, controls
- Coding - Python, C++



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