REGINA KRISTINA CRISAFI

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SKILLS

JavaScript, Ruby, Ruby on Rails, HTML5, SCSS3, React, Redux, jQuery, Heroku, S3, Git, PostgreSQL, SQL

EDUCATION

AppAcademy, 2017
1000 hour coding intensive program, <3% acceptance rate

New York University, 2014
Bachelor of Science in Mathematics

EXPERIENCE

Corporate Consultant   *Corporate Profile LLC*
Sep 2016 - Dec 2016
- Introduced micro- and small-cap publicly-traded companies to funding sources, retail and institutional investors, and strategic networks.
- Reviewed clients' financial statements, evaluated competitors and analyzed business practices in order to support the highest possible evaluation of the client in the financial market.
- Submitted reports to management teams about companies' health and new initiatives in progress.

Finance Intern   *Vertigo Strategies*
Dec 2014 - May 2015
- Contributed to financial analysis and research to advise high-net worth and institutional clients.
- Communicated directly with prime brokers and traders to facilitate purchase and sale of distressed municipal and private activity bonds.
- Conducted on-site assessments of potential purchases, evaluating financial structures, performing appraisals and meeting with municipal facility managers to get asset specifications.
- Provided operational support to analysts and traders, working to ensure accuracy of financial data.

PROJECTS

Cloudible   **Live Site | Github**

A single page full-stack web application, inspired by Audible, an audio book listening site, that utilizes Ruby on Rails framework on the backend and Redux on the frontend.

- Establishes a smooth user experience through the use of effective CSS and reusable React components.
- Stores and retrieves data from secure and scalable AWS S3 Cloud Storage using Paperclip and Figaro.
- Provides security to user data with an authentication systems using BCrypt for password hashing and SecureRandom for session token.

Pastris   **Live Site | Github**

A 2D game written JavaScript, inspired by Tetris.

- Animates falling blocks using HTML5 canvas (and OOP) for rendering and collision detection.
- Dynamically generates infinite content with speed depending on score/difficulty.

kQuery   **Live Site | Github**

A DOM manipulation library demonstrated with Giphy search

- Exhibits a lightweight library that manages DOM manipulation functionality, event handling with native DOM API, and making AJAX requests.