



This is an assets for Gold Metal's 'Vampire Survivors' Like Unity development course. In addition to courses, you are free to use it for personal study, homework, and commercial projects.

For more detailed asset licenses, please refer to the Asset Store [EULA](#).

## Undead Survivor Development Course #B11

[https://www.youtube.com/playlist?list=PLO-mt5lu5TeZF8xMHqtT\\_DhAPKmjF6i3x](https://www.youtube.com/playlist?list=PLO-mt5lu5TeZF8xMHqtT_DhAPKmjF6i3x)

### Assets List

- Player Sprite (Stand, Run, Dead) Sheet x 4
- Monster Sprite (Run, Hit, Dead) Sheet x 5
- Various weapons, bullets, item sprites
- Tilemap sprite x 6
- Various UI sprites
- Tile palette + random tile
- Monster Animator Controller + Animation
- Audio file
- Pixel style font (NeoDunggeunmo <https://neodgm.dalgona.dev/>)
- Complete Package

### Goldmetal Site

YouTube : <https://www.youtube.com/@goldmetal>

Brand : <https://www.goldmetal.co.kr>

Blog : [https://blog.naver.com/gold\\_metal](https://blog.naver.com/gold_metal)